

Asynchronous Programming

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Asynchronous



**Asynchronous programming is
becoming the norm**

Synchronous vs. asynchronous

```
var data = DownloadData(...);  
ProcessData(data);
```



```
var future = DownloadDataAsync(...);  
future.ContinueWith(data => ProcessData(data));
```



Asynchronous programming models

- ▶ Windows Runtime: `IAsyncOperation<T>`

- ▶ .NET Framework: `Task<T>`

- ▶ Javascript: Promises

- ▶ All are objects representing “ongoing operations”

- ▶ All use callbacks to signal completion of operation

- ▶ Callbacks turn your code inside out

**Asynchronous methods automatically
transform normal code into a callback state
machine**

Asynchronous methods...

- ▶ Are marked with new “async” modifier
- ▶ Must return void or Task<T>
- ▶ Use “await” operator to cooperatively yield control
- ▶ Are resumed when awaited operation completes
- ▶ Allow composition using regular programming constructs
- ▶ Feel just like good old synchronous code!



Demo

Summary