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Introduction

- Research Question
 - Can we improve intelligibility of speech in noise without changing the synthesizer's audio?

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- Motivation from the real world
 - Emergency personnel all need to be understood via radio
 - When asked to repeat a statement, speakers often rephrase their utterance to increase the chance of being understood
 - The speaker does this without knowing what he/she sounds like

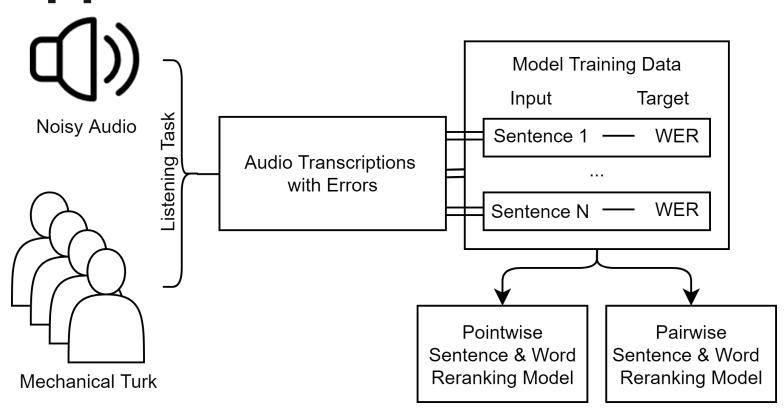
Related Work

- Work on intelligibility of speech in noise
 - The ability of a human to understand speech in noisy environments (a restaurant, on a battlefield, in a helicopter) has been studied in numerous ways.
 - The majority of these works approach this problem from a linguistic, psychological, or medical perspective.
 - Listening tests are the go-to methodology for determining what a human can and cannot understand in noise.

Related Work

- Work on estimating intelligibility of speech in noise
 - There has been some work on predicting the probability that a human will understand some given speech.
 - This work is limited and relies on measures of audio such as the glimpse proportion, the DAU metric, and others to act as features in statistical models.
 - To the best knowledge of the authors, no work has been done on estimating the intelligibility of speech in noise from non-audio based features.

Approach



Listening Test Evaluation

- We evaluate user errors using Word Error Rate (WER), while other evaluations such as Concept Error Rate (CER) could have been more appropriate, it has been shown that WER closely follows CER.
- Based on a sample evaluation this appears to be the case for our data.

Approach

- We take a two step approach to this task.
 - First we collect data from a listening test performed on Amazon Mechanical Turk.
 - Users are asked to listen to 30 audio files and type the words that they hear spoken.
 - Users are presented with audio from 3 different synthesizers and played in 3 different noise settings.
 - One collection task each for training and testing data.

Training: 45 Turkers, 450 audio files, 3 listeners per file **Testing**: 50 Turkers, 150 audio files, 10 listeners per file

Approach

- We take a two step approach to this task.
 - Second, we evaluate user performance and attempt to engineer features to predict intelligibility.
 - We explore predicting the intelligibility of individual words and of sentences as a whole.
 - We treat this problem as one of reranking and explore pointwise and pairwise reranking approaches.

Data

E-Speak



3 Synthesizers

Flite



Google



"Is the tv in the bathroom working properly?"

3 Noise Settings

Setting #1



"Is the phone in the living room ringing?"

Setting #2



"How warm is it in the dining room?" Setting #3



"Are the den lights still on?"

Listening Test Results

Noise levels are fairly different from each other.

Transcription	Noise	Noise	Noise	
Precision	Level	Level	Level	Average
Score	1	2	3	
Espeak	l	0.196		
Flite	0.346	0.375	0.343	0.355
Google	0.542	0.639	0.559	0.580
Average	0.372	0.403	0.381	

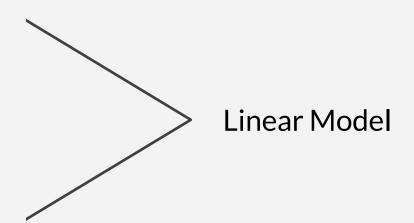
As the quality of your synthesizer increases, the more intelligible in noise it becomes.

Sentence Level Features & Model

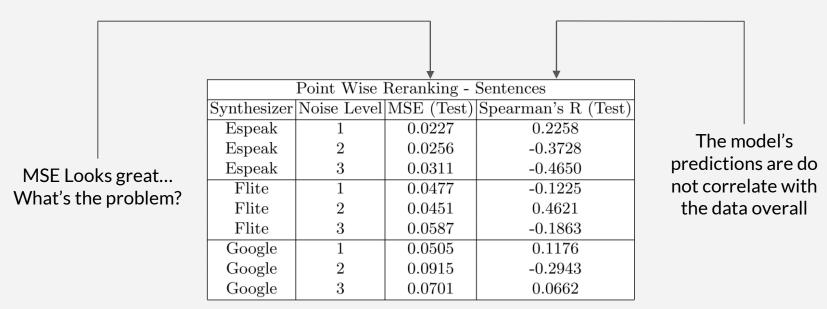
- Average word rank
- Average word length
- Sentence length
- Word count
- Percent of unique characters

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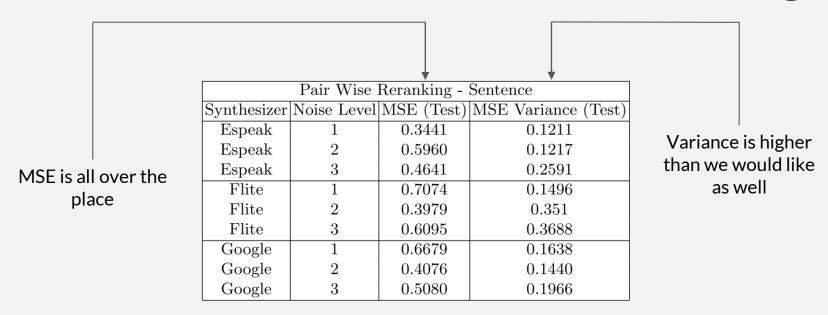


Pointwise Sentence Reranking



Predict the WER of from linguistic features of a sentence.

Pairwise Sentence Reranking



Predict if the WER of sentence one or two will be higher from linguistic features of a sentence.

Word Level Features

Word Level Features

- Word rank
- Percent of vowels in the word
- Percent of consonants in the word
- Length of the word
- Percent of unique characters in the word

Context Features

- Above features for the previous and next word
- Number of words in the sentence
- Number of unique words in the sentence

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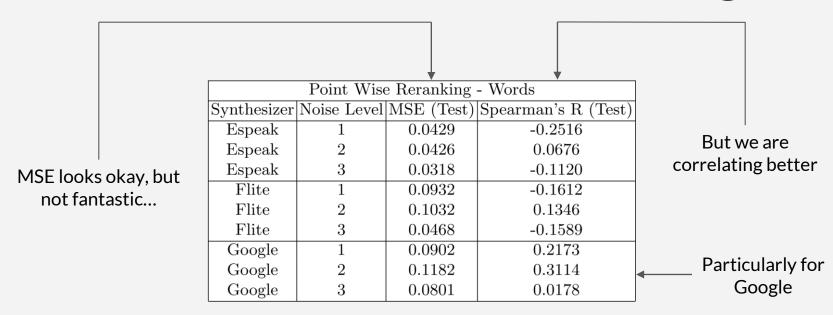
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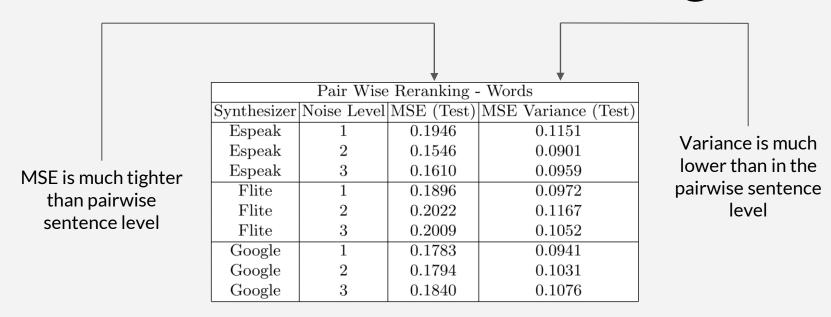
Linear Model

Pointwise Word Reranking



Predict the WER of a specific word in a sentence using linguistic features.

Pairwise Word Reranking



Predict if the WER of word one or two will be higher from linguistic features of a sentence.

Discussion

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- The pairwise setting worked the best overall, with the pairwise word level model working the best.
- We hypothesize that these results would stabilize with more data but additional experimentation is required.
- From an error analysis perspective the largest source of error came from the results of the listening tests.

Future Work

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- Additional exploration of the different types of noise settings
 - We only explored a limited space of noise, and noise settings 1 and 3 ended up being similarly intelligible.
 - More appropriate noise settings for emergency response would also be relevant (rescue devices, engine noises, etc).

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- Additional exploration of the different types of noise settings.
 - We only explored a limited space of noise, and noise settings 1 and 3 ended up being similarly intelligible.
 - More appropriate noise settings for emergency response would also be relevant (rescue devices, engine noises, etc).
- More experimentation with different synthesizers as well
 - We chose three synthesizers with a range of quality to demonstrate the effectiveness of this approach, but this approach may not work for all synthesizers.

Takeaways

- We are able to predict rank the intelligibility of specific words using a pairwise reranking setting.
 - Currently unable to rank intelligibility of words and sentences in the pointwise setting and sentences in the pairwise reranking setting.

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- We are able to predict rank the intelligibility of specific words using a pairwise reranking setting.
 - Currently unable to rank intelligibility of words and sentences in the pointwise setting and sentences in the pairwise reranking setting.
- We believe that this approach shows promise and with additional labeled data from listening tests these ranking models could improve.

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