

# All Java Keywords :

1. **abstract** – Used to declare abstract class or method.
2. **assert** – Used for debugging; tests a condition.
3. **boolean** – Declares a true/false variable.
4. **break** – Exits loop or switch statement.
5. **byte** – 1-byte integer data type.
6. **case** – Defines a block in switch statement.
7. **catch** – Handles exceptions.
8. **char** – Stores a single character.
9. **class** – Declares a class.
10. **const** – Reserved but not used.
11. **continue** – Skips current loop iteration.
12. **default** – Default block in switch statement.
13. **do** – Used in do-while loop.
14. **double** – 8-byte decimal number.
15. **else** – Executes when if condition is false.
16. **enum** – Defines a group of constants.
17. **extends** – Inherits another class.
18. **final** – Prevents modification (variable, method, class).
19. **finally** – Executes after try-catch block.
20. **float** – 4-byte decimal number.
21. **for** – Loop structure.
22. **goto** – Reserved but not used.
23. **if** – Conditional statement.
24. **implements** – Implements an interface.
25. **import** – Imports packages or classes.
26. **instanceof** – Checks object type.
27. **int** – 4-byte integer.
28. **interface** – Declares an interface.
29. **long** – 8-byte integer.
30. **native** – Used for methods implemented in native code.
31. **new** – Creates an object.
32. **package** – Declares a package.
33. **private** – Accessible within class only.
34. **protected** – Accessible within package and subclasses.
35. **public** – Accessible everywhere.
36. **return** – Returns value from method.
37. **short** – 2-byte integer.
38. **static** – Belongs to class rather than object.
39. **strictfp** – Restricts floating-point calculations.
40. **super** – Refers to parent class.

- 41. **switch** – Multi-way conditional statement.
- 42. **synchronized** – Controls thread access.
- 43. **this** – Refers to current object.
- 44. **throw** – Explicitly throws exception.
- 45. **throws** – Declares exceptions.
- 46. **transient** – Prevents variable serialization.
- 47. **try** – Defines block for exception handling.
- 48. **void** – Indicates no return type.
- 49. **volatile** – Variable modified by multiple threads.
- 50. **while** – Loop that runs while condition is true.