

EXTENDS *FiniteSets, Integers, Sequences, TLC*

$$\begin{aligned}
 \text{Null} &\triangleq 0 \\
 \text{Cowns} &\triangleq 1..4 \\
 \text{MaxMessageCount} &\triangleq 4 \\
 \text{MaxMessageSize} &\triangleq 3 \\
 \text{OverloadThreshold} &\triangleq 2 \\
 \text{PriorityLevels} &\triangleq \{2, 1, 0\} \\
 \\ 
 \text{Min}(s) &\triangleq \text{CHOOSE } x \in s : \forall y \in s \setminus \{x\} : y > x \\
 \text{Max}(s) &\triangleq \text{CHOOSE } x \in s : \forall y \in s \setminus \{x\} : y < x \\
 \text{Range}(f) &\triangleq \{f[x] : x \in \text{DOMAIN } f\} \\
 \text{Subsets}(s, \text{min}, \text{max}) &\triangleq \\
 &\quad \{x \in \text{SUBSET } s : (\text{Cardinality}(x) \geq \text{min}) \wedge (\text{Cardinality}(x) \leq \text{max})\} \\
 \\ 
 \text{VARIABLES } \text{fuel}, \text{queue}, \text{scheduled}, \text{running}, \text{priority}, \text{blocker}, \text{mutor} \\
 \text{vars} &\triangleq \langle \text{fuel}, \text{queue}, \text{scheduled}, \text{running}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
 \\ 
 \text{Messages} &\triangleq \text{UNION } \{\text{Range}(\text{queue}[c]) : c \in \text{Cowns}\} \\
 \text{EmptyQueue}(c) &\triangleq \text{Len}(\text{queue}[c]) = 0 \\
 \\ 
 \text{Init} &\triangleq \\
 &\quad \wedge \text{fuel} = \text{MaxMessageCount} \\
 &\quad \wedge \text{queue} = [c \in \text{Cowns} \mapsto \langle \{c\} \rangle] \\
 &\quad \wedge \text{scheduled} = [c \in \text{Cowns} \mapsto \text{TRUE}] \\
 &\quad \wedge \text{running} = [c \in \text{Cowns} \mapsto \text{FALSE}] \\
 &\quad \wedge \text{priority} = [c \in \text{Cowns} \mapsto 0] \\
 &\quad \wedge \text{blocker} = [c \in \text{Cowns} \mapsto \text{Null}] \\
 &\quad \wedge \text{mutor} = [c \in \text{Cowns} \mapsto \text{Null}] \\
 \\ 
 \text{Terminating} &\triangleq \\
 &\quad \wedge \forall c \in \text{Cowns} : \text{EmptyQueue}(c) \\
 &\quad \text{---} \\
 &\quad \wedge \text{UNCHANGED } \text{vars} \\
 \\ 
 \text{ExternalReceive}(\text{cown}) &\triangleq \\
 &\quad \wedge \text{fuel} > 0 \\
 &\quad \text{---} \\
 &\quad \wedge \text{UNCHANGED } \langle \text{scheduled}, \text{running}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
 &\quad \wedge \text{fuel}' = \text{fuel} - 1 \\
 &\quad \# \text{ Receive a message from an external source} \\
 &\quad \wedge \exists \text{others} \in \text{Subsets}(\{c \in \text{Cowns} : c > \text{cown}\}, 0, \text{MaxMessageSize} - 1) : \\
 &\quad \quad \text{LET } \text{msg} \triangleq \{\text{cown}\} \cup \text{others} \text{ IN} \\
 &\quad \quad \text{queue}' = (\text{cown} :> \text{Append}(\text{queue}[\text{cown}], \text{msg})) @ @ \text{queue} \\
 \\ 
 \text{Acquire}(\text{cown}) &\triangleq
 \end{aligned}$$

$$\begin{aligned}
& \wedge \text{scheduled}[\text{cown}] \\
& \wedge \neg \text{running}[\text{cown}] \\
& \wedge \neg \text{EmptyQueue}(\text{cown}) \\
& \wedge \text{cown} < \text{Max}(\text{Head}(\text{queue}[\text{cown}])) \\
& \text{---} \\
& \wedge \text{UNCHANGED } \langle \text{fuel}, \text{scheduled}, \text{running}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
& \# \text{ Forward the message to the next cown.} \\
& \wedge \text{LET} \\
& \quad \text{msg} \triangleq \text{Head}(\text{queue}[\text{cown}]) \\
& \quad \text{next} \triangleq \text{Min}(\{c \in \text{msg} : c > \text{cown}\}) \\
& \quad q \triangleq (\text{cown} :> \text{Tail}(\text{queue}[\text{cown}])) @ @ \text{queue} \\
& \text{IN} \\
& \quad \text{queue}' = (\text{next} :> \text{Append}(\text{queue}[\text{next}], \text{msg})) @ @ q \\
\\
& \text{PreRun}(c) \triangleq \\
& \quad \wedge \text{scheduled}[c] \\
& \quad \wedge \neg \text{running}[c] \\
& \quad \wedge \neg \text{EmptyQueue}(c) \\
& \quad \wedge c = \text{Max}(\text{Head}(\text{queue}[c])) \\
& \quad \text{---} \\
& \quad \wedge \text{UNCHANGED } \langle \text{fuel}, \text{queue}, \text{scheduled}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
& \quad \# \text{ Set max cown in current message to running} \\
& \quad \wedge \text{running}' = (c :> \text{TRUE}) @ @ \text{running} \\
\\
& \text{Send}(c) \triangleq \\
& \quad \wedge \text{running}[c] \\
& \quad \wedge \text{fuel} > 0 \\
& \quad \text{---} \\
& \quad \wedge \text{UNCHANGED } \langle \text{scheduled}, \text{running}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
& \quad \wedge \text{fuel}' = \text{fuel} - 1 \\
& \quad \# \text{ Select set of receivers} \\
& \quad \wedge \exists \text{receivers} \in \text{Subsets}(\text{Cowns}, 1, \text{MaxMessageSize}) : \\
& \quad \quad \# \text{ place message for receivers in the first receiver's queue} \\
& \quad \quad \text{LET } \text{next} \triangleq \text{Min}(\text{receivers}) \text{IN} \\
& \quad \quad \text{queue}' = (\text{next} :> \text{Append}(\text{queue}[\text{next}], \text{receivers})) @ @ \text{queue} \\
\\
& \text{PostRun}(c) \triangleq \\
& \quad \wedge \text{running}[c] \\
& \quad \text{---} \\
& \quad \wedge \text{UNCHANGED } \langle \text{fuel}, \text{scheduled}, \text{priority}, \text{blocker}, \text{mutor} \rangle \\
& \quad \wedge \text{running}' = (c :> \text{FALSE}) @ @ \text{running} \\
& \quad \# \text{ Remove message from queue} \\
& \quad \wedge \text{queue}' = (c :> \text{Tail}(\text{queue}[c])) @ @ \text{queue} \\
\\
& \text{RunStep}(c) \triangleq \\
& \quad \vee \text{ExternalReceive}(c) \setminus * \# \text{ Very expensive check}
\end{aligned}$$

$\vee \text{Acquire}(c)$   
 $\vee \text{PreRun}(c)$   
 $\vee \text{Send}(c)$   
 $\vee \text{PostRun}(c)$

$\text{Next} \triangleq \exists c \in \text{Cowns} : \text{RunStep}(c)$

$\text{Spec} \triangleq$   
 $\wedge \text{Init}$   
 $\wedge \Box[\text{Next} \vee \text{Terminating}]_{\text{vars}}$   
 $\wedge \forall c \in \text{Cowns} : \text{WF}_{\text{vars}}(\text{RunStep}(c))$

# Properties

# Ensure that the termination condition is reached by the model.

$\text{Termination} \triangleq \Diamond \Box (\forall c \in \text{Cowns} : \text{EmptyQueue}(c))$

# Invariants

# Ensure that the model produces finite messages.

$\text{MessageLimit} \triangleq \text{Cardinality}(\text{Messages}) \leq (\text{Cardinality}(\text{Cowns}) + \text{MaxMessageCount})$

# A message must contain at least one *cown*.

$\text{MessagesAreNonEmpty} \triangleq \forall m \in \text{Messages} : m \neq \{\}$

# A running *cown* must be scheduled and be the *max cown* in the message at the head of its queue.

$\text{RunningImplication} \triangleq$   
 $\forall c \in \text{Cowns} : \text{running}[c] \Rightarrow \text{scheduled}[c] \wedge (c = \text{Max}(\text{Head}(\text{queue}[c])))$

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