

Jonathan Nguyen

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EDUCATION

De Anza Community College | *Cupertino, CA*

- B.S. in Computer Science

September 2014 – Current

Fremont High School | *Sunnyvale, CA*

- CSF and NHS Scholar

August 2010 – June 2014

SKILLS

Programming languages: Java, C++, C#, C, JavaScript, HTML/CSS

Tools: Unity, Adobe Photoshop, Adobe Illustrator, Bootstrap

PROJECTS

Sanctum Breach | *Project Lead* | github.com/DevelopersGuild/zombie-ninja-attack-craft

February 2015 – August 2015

- Unity based Top-down 2D action game programmed in C#
- Managed a small team and directed programming, artwork, UI, sound, and design

Beast Land | *Project Lead* | github.com/DevelopersGuild/Castle-Bashers

October 2015 – Current

- Unity based arcade beat-em-up RPG programmed in C#
- Lead a team of seven in the development of programming, artwork, UI, sound, and design

Websites

- <http://www.developersguild.io>
- <http://www.fremontrobotics.com>

April 2015
January 2015

SCHOOL AND WORK EXPERIENCE

Fremont High School FRC Robotics | *Software/Media Mentor*

August 2014 – Current

- Guide and inspire software team by engaging them in engineering and teaching them robotics programming
- Help media team in creating designs for T-shirts, websites, and animations

Developers' Guild | *President*

August 2014 – Current

- Ensure the success of the club by coordinating meetings and events, guiding other club leadership, and assisting project groups

E-Sports Club | *Media Lead*

April 2015 – Current

- Managed branding and advertising by creating designs for T-shirts and ads

De Anza Student Success Center | *Writing Tutor*

April 2015 – Current

- Trained and certified to tutor students of all levels in reading and writing