Jonathan Nguyen

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Education

De Anza Community College | Cupertino, CA

September 2014 – Current

• B.S. in Computer Science

Fremont High School | Sunnyvale, CA

August 2010 – June 2014

CSF and NHS Scholar

Technical Skills

Programming languages: Java, C++, C#, C, JavaScript, HTML/CSS

Tools: Unity, Adobe Photoshop, Adobe Illustrator, Bootstrap, jQuery

Projects

Sanctum Breach | Project Lead

github.com/DevelopersGuild/zombie-ninja-attack-craft

February 2015 – August 2015

- Unity based Top-down 2D action game programmed in C#
- Managed a small team and directed programming, artwork, UI, sound, and design

Beast Land | Project Lead

October 2015 - Current

github.com/DevelopersGuild/Castle-Bashers

- Unity based arcade beat-em-up RPG programmed in C#
- Lead a team of seven in the development of programming, artwork,
 UI, sound, and design

Websites

• http://www.developersguild.io

April 2015

http://www.fremontrobotics.com

January 2015

School and Work Experience

Fremont High School FRC Robotics | Software/Media Mentor

August 2014 – Current

- Guide and inspire software team by engaging them in engineering and teaching them robotics programming
- Help media team in creating designs for T-shirts, websites, and animations

Developers' Guild | President

August 2014 - Current

• Ensure the success of the club by coordinating meetings and events, guiding other club leadership, and assisting project groups

E-Sports Club | Media Lead

April 2015 – Current

Managed branding and advertising by creating designs for T-shirts and ads

De Anza Student Success Center | Writing Tutor

April 2015 - Current

• Trained and certified to tutor students of all levels in reading and writing