

# Introduction to Programming with Python – Basics

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Swapnil Sayan Saha and Noor Nakhaei  
PhD Students, ECE and CS  
[swapnilsayan@g.ucla.edu](mailto:swapnilsayan@g.ucla.edu),  
[noornk@ucla.edu](mailto:noornk@ucla.edu)

*Note: modified from original LACC slides by Dr. Lucas Wanner, Prof. Mani Srivastava, Dr. Mark Gottscho, Dr. Bharathan Balaji, Wojciech Romaszkan, Aishwarya Sivaraman, Lev Tauz, Ankur Sarker, Sandeep Singh Sandha and Shuyang Liu*

*Slides taken from UCLA-LACC Intro module*

# Why do we choose Python?

- Relatively ***simple syntax***.
- Relatively easy to ***debug***.
- ***Availability of open-source tools*** and modules/libraries for eclectic applications with ***large development community***.
- ***Platform agnostic*** (runs anywhere).
- ***Broad application spectrum***, e.g. web applications / frameworks, standalone applications, video games, data science, artificial intelligence, machine learning, embedded systems etc.

# How simple is Python?

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- To print “Hello world!” on screen, C, Java and Python need to do:

```
#include <stdio.h>
```

- C:

```
int main() {
    printf("Hello World!");
    return 0;
}|
```

```
public class HelloWorld {

    public static void main (String[] args) {
        System.out.println("Hello, world!\n");
    }
}
```

- Java:

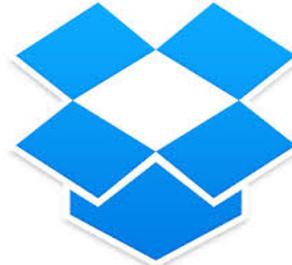
```
print "Hello, World!"
```

# Find Python around you

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- Python is used everywhere!

- Web applications (server side):
  - YouTube
  - Facebook
  - Dropbox
  - Pinterest
  - MoinMoin, a popular wiki engine



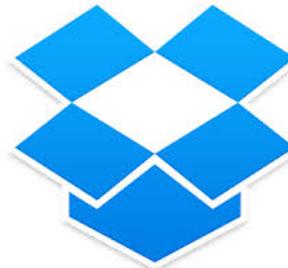
# Find Python around you

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- Python is used everywhere!

- Applications (client side):

- Original BitTorrent client, along with several derivatives
  - Ubuntu Software Center, a graphical package manager
  - Dropbox (desktop application)
  - Mercurial



# Find Python around you

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- Python is used everywhere!

- **Web frameworks:**

- Google App Engine
  - Django



# Find Python around you

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- Python is used everywhere!

- Video games:

- Civilization IV
    - Battlefield 2



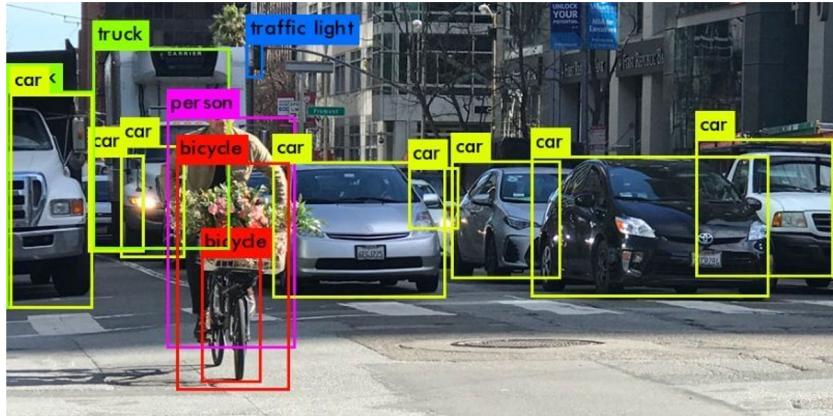
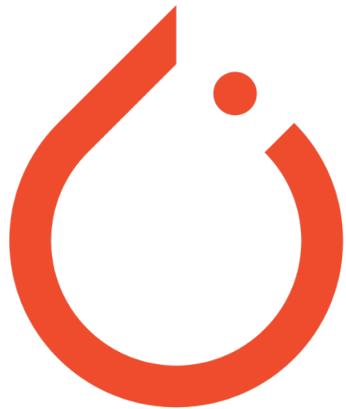
# Find Python around you

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- Python is used everywhere!

- Machine Learning:

- Pytorch
  - Tensorflow



# Getting Python

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- **Python Official Website:** <http://www.python.org>
- Lots of “packages” that add capabilities to the basic language and “tools” that make writing, running, and debugging easier
- Free and commercial “distributions” that bundle core Python with useful packages and tools and simplify installation, e.g.
  - **Anaconda:** <https://store.continuum.io/cshop/anaconda/>
  - Enthought Canopy:  
<https://www.enthought.com/products/canopy/>
- Browser-based Python (limited functionality)
  - [http://www.tutorialspoint.com/ipython\\_terminal\\_online.php](http://www.tutorialspoint.com/ipython_terminal_online.php)
  - [http://www.tutorialspoint.com/execute\\_python\\_online.php](http://www.tutorialspoint.com/execute_python_online.php)
  - <http://repl.it/languages/Python>
  - <http://pythonfiddle.com>

# Free Python Learning Material on the Web

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- Official Tutorial: <https://docs.python.org/2/tutorial/>
- TutorialsPoint:  
<http://www.tutorialspoint.com/python/index.htm>
- Google: <https://developers.google.com/edu/python/>
- LearnPython: <http://www.learnpython.org>
- Code Academy:  
<http://www.codecademy.com/en/tracks/python>
- And many many more...

# Jupyter Notebooks and Google Collab

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- **Jupyter Notebook App** is an application running inside the browser. It allows you to edit and run code via a web browser.
- It is a document that contains code ( e.g. python) and text elements.
- For this course, we will be using Jupyter notebooks (.ipynb files) with Google Collab.
- How to use Google collab?
  - <https://www.youtube.com/watch?v=RLYoEyIHL6A>
  - Importing Jupyter notebooks in Collab from Github:  
<https://www.youtube.com/watch?v=jjdBbqV7q8s>

# Python Basics: Variables, Types & Operators

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- What is a Variable?

A variable is a place in memory, which has a name, and where you can store a value (a number, phrase, etc.).

```
In [1]: temperatureF = 78
```

- Assigning Values to Variables:

- Python variables are declared automatically when you assign a value to a variable.
- The equal sign ( = ) is used to assign values to variables.

- Values may be of different “types”

- Common Data Types: int, str, float, bool, list, dictionary

- Operators perform arithmetic and logical operations over variables and values.

# Python Operators

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## □ ***What is an operator?***

- Python operators are very similar to the mathematical operators we use everyday. For example, +, -, \*...



# Python Basic Operators

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## □ Python Operator Types:

- Arithmetic Operator
- Comparison Operators
- Logical (or Relational) Operators
- Assignment Operator

# Python Arithmetic Operators

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Assume variable **a** holds 10 and variable **b** holds 20 then:

Addition	$a + b = 30$
Subtraction	$a - b = -10$
Multiplication	$a * b = 200$
Division	$b / a = 2$
Reminder	$b \% a = 0$
Exponent	$a ** b = 10^{20}$

```
In [3]: temperatureC = (temperatureF - 32)*0.5556  
print(temperatureC)
```

25.5576

# Python Arithmetic Assignment Operators

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Assume variable **a** holds 10 and variable **b** holds 20 then:

Addition	$a += b$	$a=30$
Subtraction	$a -= b$	$a = -10$
Multiplication	$a *= b$	$a = 200$
Division	$b /= a$	$b = 2$
Reminder	$b \% a$	$b= 0$
Exponent	$a **= b$	$a = 10^{20}$

# Python Comparison Operators

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Assume variable **a** holds 10 and variable **b** holds 20 then:

Equality	$a == b = \text{False}$
Inequality	$a != b = \text{True}$
Less than	$a < b = \text{True}$
Greater than	$a > b = \text{False}$
Less than or equal	$a \leq b = \text{True}$
Greater than or equal	$a \geq b = \text{False}$

```
In [4]: temperatureF > 80
Out[4]: False
```



# Python Logical Operators

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Assume variable **a** holds True and variable **b** holds False then:

Logical AND	<b>a and b = False</b>
Logical OR	<b>a or b = True</b>
Logical NOT	<b>not a = False</b>

```
In [9]: humidity = 50  
temperatureF > 80 or humidity > 30
```

```
Out[9]: True
```

# Python Data Types

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- In computer programming, a data type is a classification identifying one of various types of data, just like in real life we separate words “Hello!” and numbers “12345”.
- Standard Data Types in Python:
  - **Numbers**, e.g., 1000
  - **String**, e.g., “Hello world!”
  - **Boolean** e.g. True or False
  - **List**, a container e.g., [365, 12, 30] or [“hi”, “every”, “body”]
  - **Dictionary**, a key-indexed container.

# Python Types: Numbers

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- **Numbers**

- Store numeric values,
- Example:

```
In [1]: width = 20  
height = 15  
width * height
```

```
Out[1]: 300
```

- In this example, “width = 20” defines variable width to be 20, and “height = 15” defines height to be 15. This sort of number is called **integer** or **int**.
- After initializing width and height, we can calculate width \* height as shown in the example.
- To use real numbers (also called **float / double**),, add a dot:

```
In [10]: width = 20.5  
height = 15.25  
width * height
```

```
Out[10]: 312.625
```

# Warm-up

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- Start up the Jupyter notebook in Google Collab
- Do the “Warm-up” part (instructions included)

# Python Types: Lists

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## □ Lists:

- Lists are the most versatile of Python's compound data types. A list contains items separated by commas and enclosed within square brackets.

- Example:

```
In [2]: a = ['blue', 'red', 100, 365]
          a
Out[2]: ['blue', 'red', 100, 365]
```

- In this example, we assign four items to list a. The items are string 'blue', string 'red', number 100, and number 365.

- We print a's items in the second command, and get its four items printed.

- Note that items in the list have different types (string and int) – this is not common among programming languages.

# Python Types: Lists

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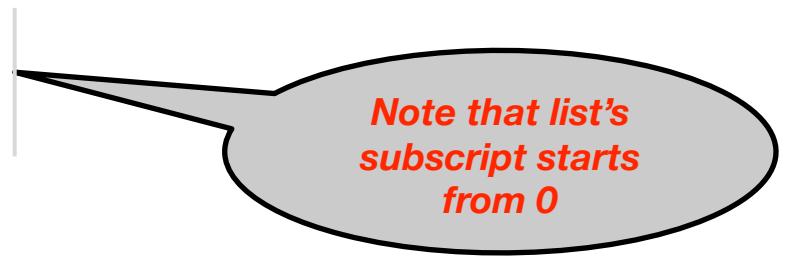
## □ Lists:

- It is possible to change individual elements of a list.

- Example:

```
In [7]: a = ['blue', 'red', 100, 365]
          a[2] = a[2] + 50
          a[2]

Out[7]: 150
```



Note that list's  
subscript starts  
from 0

- In this example we modify the **third** element in the list by adding 50 to its value
- We then print the third element by using *name[index]*

# Python Types: Lists

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## □ Lists:

- Many “operations” and “methods” available for lists:

Is the value in the list?	<code>100 in a = True</code>
Is the value not in the list?	<code>'yellow' not in a = True</code>
Length of the list	<code>len(a) = 4</code>
Index of an element	<code>a.index('red') = 1</code>
Append element	<code>a.append(10)</code>
Reverse the list	<code>a.reverse()</code>

+ sort, concatenate, insert, sum and many more at:

<https://docs.python.org/2/tutorial/datastructures.html#more-on-lists>

# Python Types: Range

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## □ Creating number sequences:

- **range(n)** for integer  $n > 0$  returns the list  $[0, 1, \dots n-1]$

```
In [26]: a = range(10)
          print(*a)

          0 1 2 3 4 5 6 7 8 9
```

- **range(m,n)** returns the list  $[m, m+1, \dots n-1]$

```
In [31]: a = range(5,10)
          print(*a)

          5 6 7 8 9
```

- **range(m,n,o)** returns the list  $[m, m+o, \dots n-1]$

```
In [32]: a = range(0,10,2)
          print(*a)

          0 2 4 6 8
```

# Exercise # 1

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- Go to Exercise 1 section in your Jupyter Notebook
- Given a list L = [2, 3, 4, 5, 6]
  - Print the second item in this list.
  - Get the sum of all the values in this list.
  - Append value 7 after value 6 into the list.
  - Using range, print all the even numbers from 4 to 12.
  - Look at  
<https://docs.python.org/2/tutorial/datastructures.html#more-on-lists> for various methods available for list data type



# Python Types: Strings

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## □ **Strings:**

- Strings in Python are identified as a contiguous set of characters in between quotation marks.
- A String is a list of characters or **char** data types where each char specifies the symbol.

### ○ Example:

```
In [34]: string = "ABCDEFG."
string
```

```
Out[34]: 'ABCDEFG.'
```

- In this example, we assign “ABCDEFG.” to variable string. And we print string. The result we get is still “ABCDEFG.”

# Python Types: Strings

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## □ Strings:

- Strings can be subscripted (indexed). This is because they are essentially lists of characters.
- Example: In the string defined as str = “ABCDEFG.”, we query the **fifth** letter in this string.

```
In [35] : string = "ABCDEFG."
          string[4]
```

```
Out[35] : 'E'
```

*Because it's a list,  
first letter has index  
0*

# Python Types: Strings

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## □ **Strings:**

- Many “operations” and “methods” available for strings:

Is the letter in the string?	'A' in string = True
Is the substring in the string?	'CDE' in string = True
Length of the string	len(string) = 8
Index of a letter (first)	string.index('A') = 0
Append element	string + "Z" = "ABCDEFG.Z"
Make lowercase	string.lower() = "abcdefg."

and many more at

<https://docs.python.org/2/library/stdtypes.html#string-methods>

# Exercise # 2

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- Go to Exercise 2 section in your Jupyter Notebook
- Given a string S: “This is an example string”
  - Print the fifth letter in the string.
  - Capitalize all letters.
  - Replace spaces with hyphens (a bit more advance).
- Look at  
<https://docs.python.org/2/library/stdtypes.html#string-methods> for various methods available for list data type

# What will we cover on Monday?

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- Review of basics if necessary
- Computer fundamentals
- Python concepts:
  - Splicing
  - Dictionaries
  - Control Flow and Decision Making
  - Loops
  - Functions
  - Python Modules and Namespaces
  - Recursion
- Assignments