```
1import static org.jumit Assert assertEquals
8 public class StringReassemblyTest {
10
       * private static Set<String> createFromArgs(String... <a href="mailto:args">args</a>) { Set<String>
11
       * set = new Set1L<String>(); for (String s : <a href="mailto:args">args</a>) { set.add(s); } return
12
13
       * set; }
       */
14
15
16
      @Test
17
      // boundary, no overlap
18
      public void overlap2
19
          String str1 = "hello "
          String str2 = "world";
20
21
          int over = StringReassembly.overlap(str1, str2);
22
23
          assertEquals(0, over);
24
25
26
      @Test
27
      // boundary, one overlap
28
      public void overlap3
29
          String str1 = "hello w";
          String str2 = "world";
30
31
          int over = StringReassembly.overlap(str1, str2);
32
33
          assertEquals(1, over);
34
35
36
      @Test
37
      // routine, large overlap
      public void overlap4
38
39
           * Set up variables and call method under test
40
           */
41
          String str1 = "hello world";
42
43
          String str2 = "world here I come"
44
           int over = StringReassembly.overlap(str1, str2);
          /*
45
           * Assert that values of variables match expectations
46
47
48
          assertEquals(5 over);
49
50
      /**
51
52
       * Routine test of combination.
53
       */
54
      @Test
55
      public void testCombination1(
56
          String str1 = "HelloWorld";
          String str2 = "World";
57
58
          int overlap = 5
59
          String result = StringReassembly.combination(str1, str2, overlap);
          assertEquals("HelloWorld", result);
60
61
62
```

```
63
 64
        * Routine test of combination.
       */
 65
 66
       @Test
 67
       public void testCombination2
           String str1 = "icantwaituntil"
 68
 69
           String str2 = "untiligraduate";
 70
           int overlap = 5
 71
           String result = StringReassembly.combination(str1, str2, overlap);
 72
           assertEquals("icantwaituntiligraduate", result);
 73
 74
 75
       /**
       * border test of combination. both strings are the same
 76
 77
 78
       @Test
 79
       public void testCombination3() {
 80
           String str1 = "food"
           String str2 = "food";
 81
 82
           int overlap = 4
 83
           String result = StringReassembly.combination(str1, str2, overlap);
 84
           assertEquals("food", result);
 85
 86
       /**
 87
       * border test of combination. both strings are empty.
 88
       */
 89
 90
       @Test
 91
       public void testCombination4() {
 92
           String str1 = ""
 93
           String str2 = ""
           int overlap = 0;
           String result = StringReassembly.combination(str1, str2, overlap);
 95
           assertEquals("", result);
 96
97
98
       /**
99
100
       * Routine test of addToSetAvoidingSubstrings.
101
       */
102
       @Test
103
       public void testaddToSetAvoidingSubstrings1() {
104
           Set<String> set = new Set1L<>();
           String check = "";
105
106
           String str = "";
107
108
           StringReassembly addToSetAvoidingSubstrings(set, str);
109
           check = set.removeAny();
110
111
           assertEquals(str, check);
112
113
114
       @Test
       // boundary, should do nothing
115
       public void addToSetAvoidingSubstrings1() {
116
117
           Set<String> set = new Set1L<>();
           String check = "";
118
119
```

StringReassemblyTest.java

```
String str = "";
120
121
          StringReassembly.addToSetAvoidingSubstrings(set, str);
122
          check = set.removeAny();
123
124
          assertEquals(str, check);
125
126
127
     @Test
     // routine, should add to the set
128
129
     public void addToSetAvoidingSubstrings2() {
130
          Set<String> set = new Set1L<>();
          String check = "";
131
132
133
          String str = "hello world";
          StringReassembly.addToSetAvoidingSubstrings(set, str);
134
135
          check = set.removeAny();
136
137
          assertEquals(str, check);
138
139
```