```
1import components.simplereader.SimpleReader;
 5
6 /**
7 * Put a short phrase describing the program here.
9 * @author Put your name here
10 *
11 */
12 public final class CoinChange1 {
13
      /**
14
15
       * Private constructor so this utility class cannot be instantiated.
16
17
      private CoinChange1() {
18
19
      /**
20
21
       * Main method.
22
23
       * @param args
24
                    the command line arguments
       */
25
26
      public static void main(String[] args) {
27
          SimpleReader in = new SimpleReader1L();
28
          SimpleWriter out = new SimpleWriter1L();
29
           * Put your main program code here
30
           */
31
32
          double cents;
33
34
          out.print("Please enter the number of cents: ");
35
          cents = in.nextDouble();
36
37
          double dollar = (cents - (cents % 100)) / 100;
38
          cents = cents % 100;
39
40
          double halfDollar = (cents - (cents % 50)) / 50;
41
          cents = cents % 50;
42
43
          double quarter = (cents - (cents % 25)) / 25;
44
          cents = cents % 25;
45
46
          double dime = (cents - (cents % 10)) / 10;
47
          cents = cents % 10;
48
49
          double nickle = (cents - (cents % 5)) / 5;
          cents = cents % 5;
50
51
52
          double penny = (cents - (cents % 1)) / 1;
53
          cents = cents % 1;
54
          out.println("Change in:");
55
          out.println("Dollars: " + dollar);
56
57
          out.println("Half Dollars: " + halfDollar);
58
          out.println("Quarters: " + quarter);
59
          out.println("Dimes: " + dime);
60
          out.println("Nickles: " + nickle);
```

```
out.println("Pennies: " + penny);
61
62
63
         * Close input and output streams
*/
64
65
66
         in.close();
        out.close();
67
68
      }
69
70 }
71
```