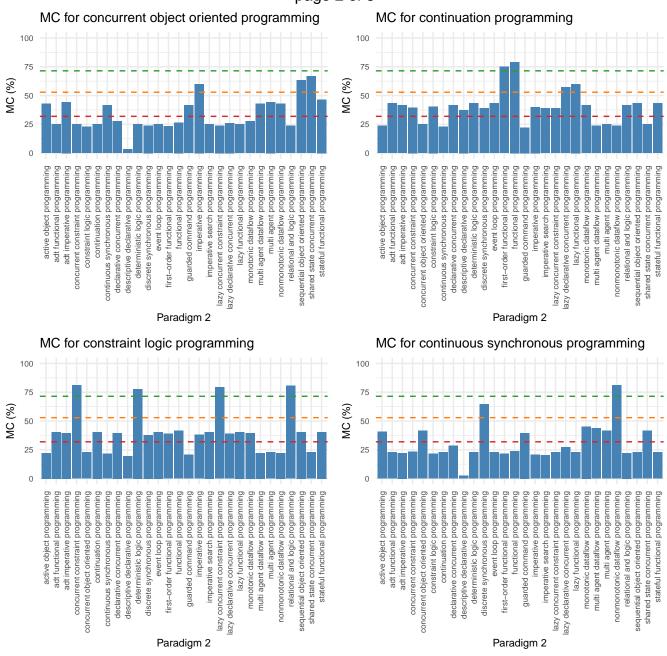
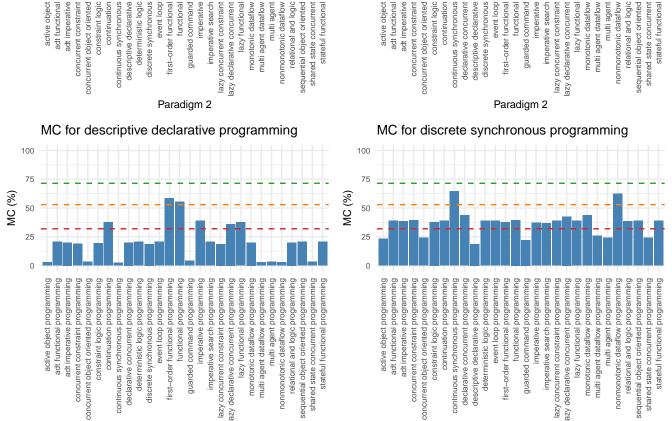


page 2 of 8 MC for concurrent object oriented programming 100 100



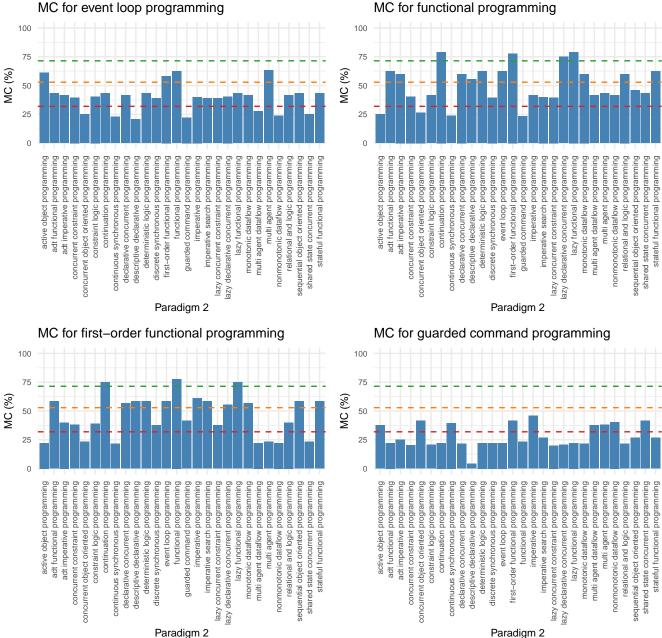
page 3 of 8 MC for deterministic logic programming MC for declarative concurrent programming 100 100 MC (%) MC (%) 25 active object programming stateful functional programming active object programming programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming descriptive declarative programming deterministic logic programming discrete synchronous programming event loop programming programming functional programming guarded command programming sequential object oriented programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming descriptive declarative programming discrete synchronous programming event loop programming programming programming guarded command programming programming imperative search programming programming programming programming programming programming programming sequential object oriented programming programming stateful functional programming adt functional irst-order functional imperative imperative search monotonic dataflow multi agent dataflow multi agent nonmonotonic dataflow relational and logic irst-order functional functional imperative monotonic dataflow multi agent dataflow multi agent nonmonotonic dataflow relational and logic lazy functional



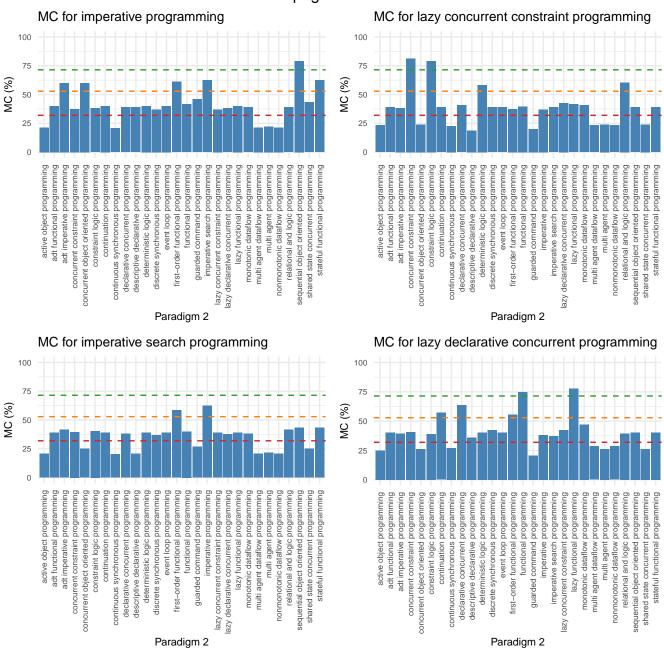
Paradigm 2

Paradigm 2

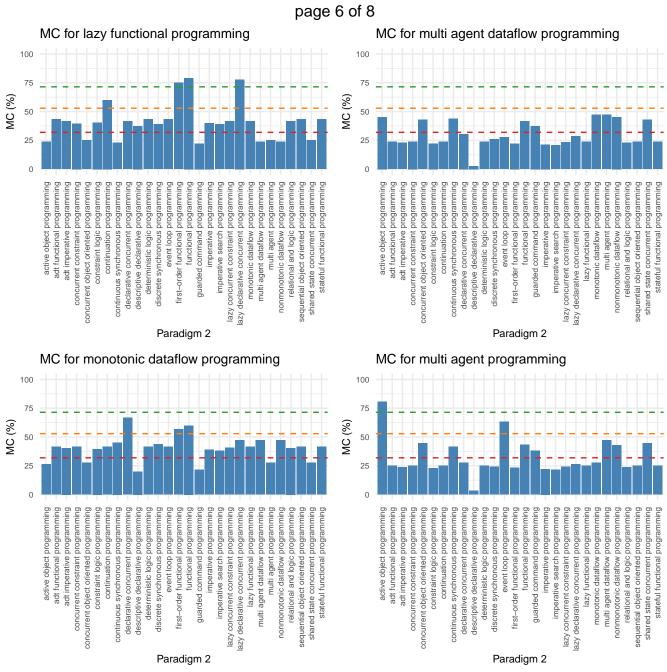
page 4 of 8 MC for event loop programming 100 100



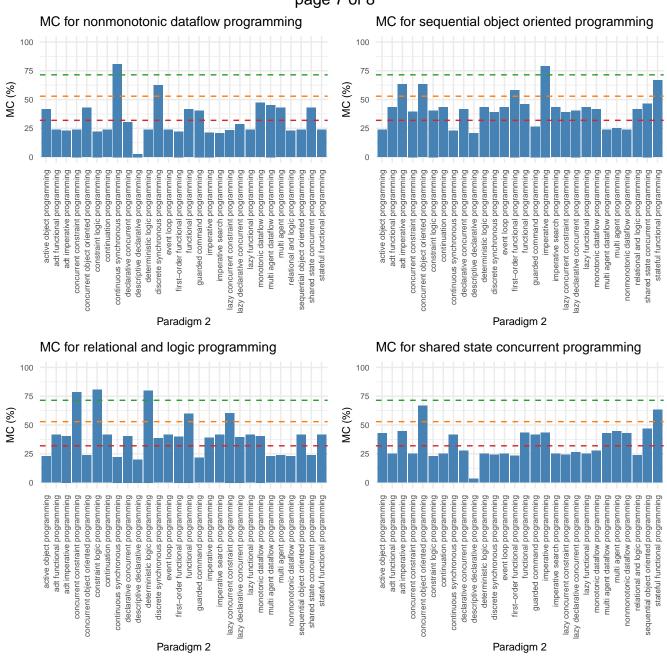






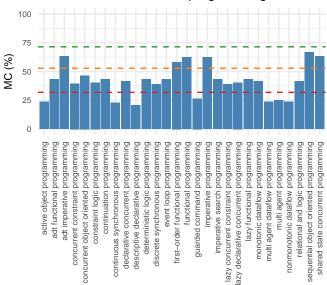


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Paradigm 2