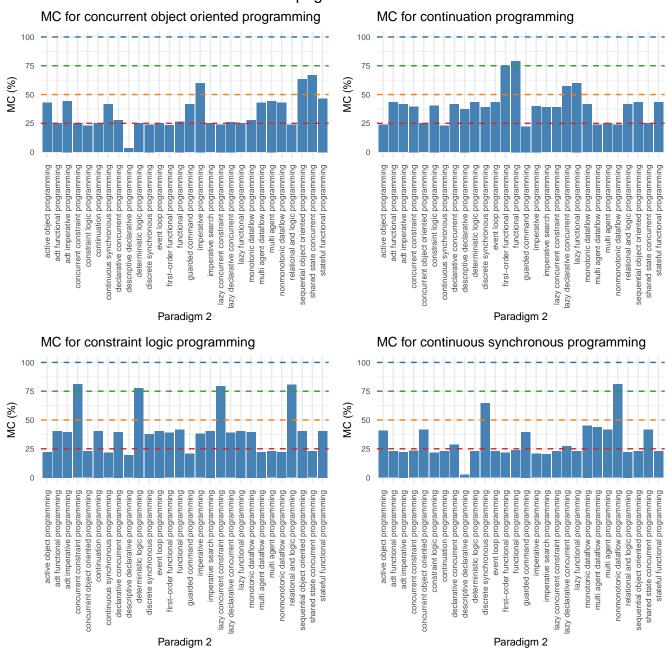
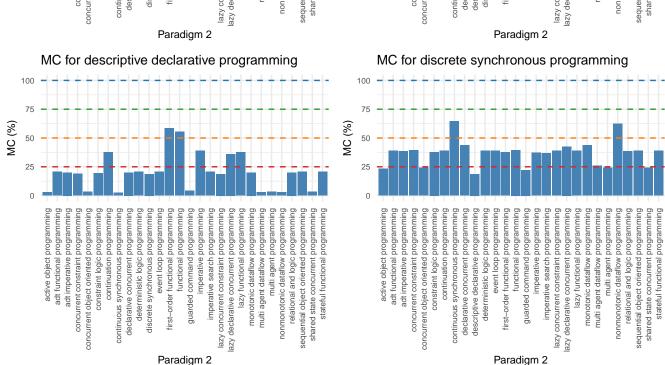


page 2 of 8 MC for concurrent object oriented programming



page 3 of 8 MC for deterministic logic programming MC for declarative concurrent programming 75 MC (%) MC (%) 25 25 active object programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming descriptive declarative programming deterministic logic programming discrete synchronous programming event loop programming programming programming guarded command programming programming programming programming programming sequential object oriented programming active object programming adt imperative programming concurrent constraint programming programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming descriptive declarative programming discrete synchronous programming programming programming programming guarded command programming programming programming programming sequential object oriented programming stateful functional programming event loop irst-order functional functional imperative imperative search lazy concurrent constraint azy declarative concurrent monotonic dataflow multi agent dataflow nonmonotonic dataflow relational and logic shared state concurrent concurrent object oriented irst-order functional functional imperative imperative search lazy concurrent constraint azy declarative concurrent monotonic dataflow multi agent dataflow multi agent nonmonotonic dataflow relational and logic shared state concurrent lazy functional Paradigm 2 Paradigm 2 MC for descriptive declarative programming MC for discrete synchronous programming



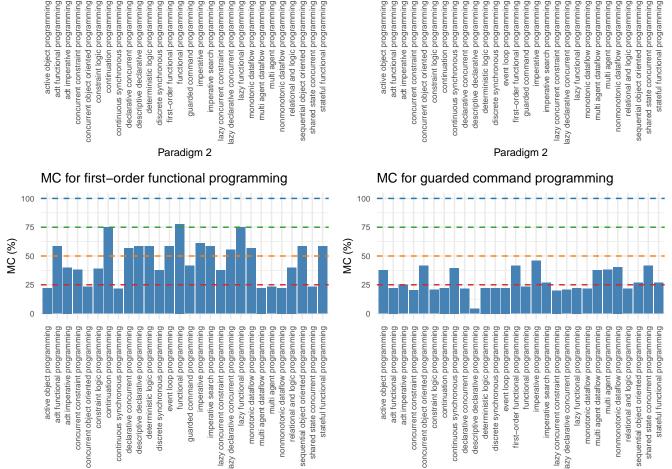
page 4 of 8 MC for event loop programming MC for functional programming 75 MC (%) MC (%) 25 25 active object programming adt imperative programming constraint logic programming continuation programming programming programming programming programming programming programming programming programming active object programming adt imperative programming constraint logic programming continuation programming programming programming programming programming

multi agent

adt functional

functional imperative

Paradigm 2



programming programming

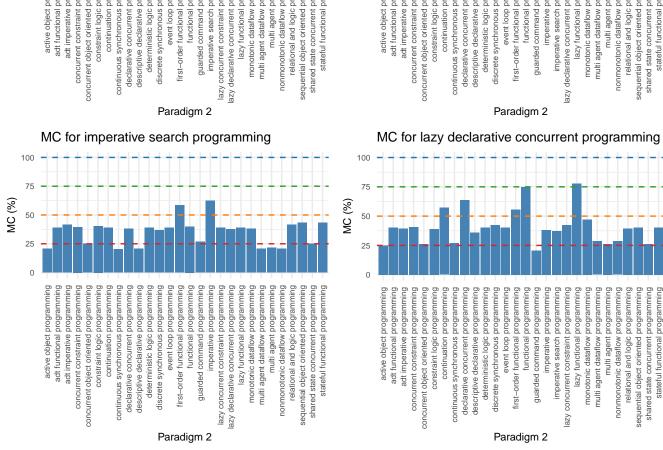
multi agent

event loop

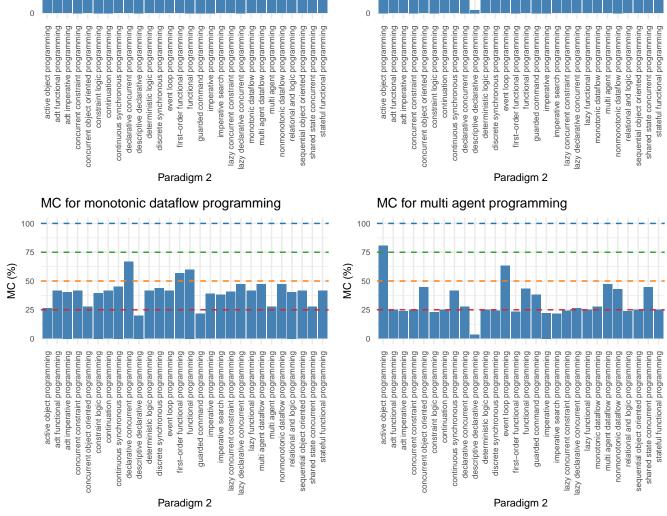
Paradigm 2

imperative

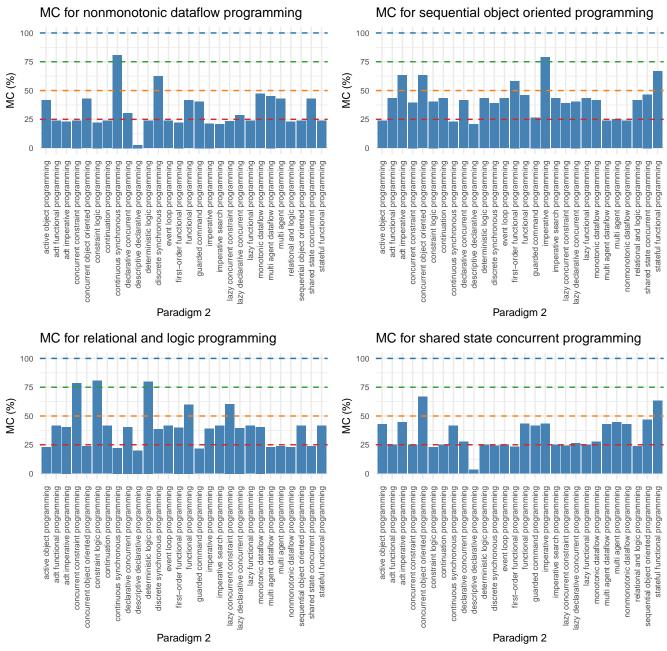
page 5 of 8 MC for imperative programming MC for lazy concurrent constraint programming MC (%) MC (%) 25 active object programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming programming deterministic logic programming discrete synchronous programming event loop programming programming programming programming programming programming programming sequential object oriented programming active object programming adt imperative programming concurrent constraint programming programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming descriptive declarative programming deterministic logic programming discrete synchronous programming event loop programming programming functional programming programming programming programming programming sequential object oriented programming stateful functional programming guarded command imperative descriptive declarative irst-order functional functional guarded command imperative search lazy concurrent constraint azy declarative concurrent monotonic dataflow multi agent dataflow nonmonotonic dataflow relational and logic shared state concurrent concurrent object oriented irst-order functional imperative search lazy declarative concurrent monotonic dataflow multi agent dataflow multi agent nonmonotonic dataflow relational and logic shared state concurrent lazy functional Paradigm 2 Paradigm 2 MC for imperative search programming MC for lazy declarative concurrent programming 75 MC (%) MC (%)



page 6 of 8 MC for lazy functional programming MC for multi agent dataflow programming 75 75 MC (%) MC (%) 25 25 active object programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming programming deterministic logic programming discrete synchronous programming event loop programming programming functional programming programming programming programming programming sequential object oriented programming active object programming adt imperative programming concurrent constraint programming concurrent object oriented programming constraint logic programming continuation programming continuous synchronous programming declarative concurrent programming descriptive declarative programming deterministic logic programming discrete synchronous programming event loop programming programming functional programming guarded command programming programming imperative search programming programming programming multi agent programming relational and logic programming sequential object oriented programming stateful functional programming imperative search imperative adt functional descriptive declarative irst-order functional guarded command imperative lazy concurrent constraint azy declarative concurrent monotonic dataflow multi agent dataflow nonmonotonic dataflow relational and logic shared state concurrent irst-order functional lazy concurrent constraint azy declarative concurrent lazy functional monotonic dataflow nonmonotonic dataflow shared state concurrent Paradigm 2 Paradigm 2 MC for monotonic dataflow programming MC for multi agent programming 75 MC (%) MC (%) 50 25 25



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