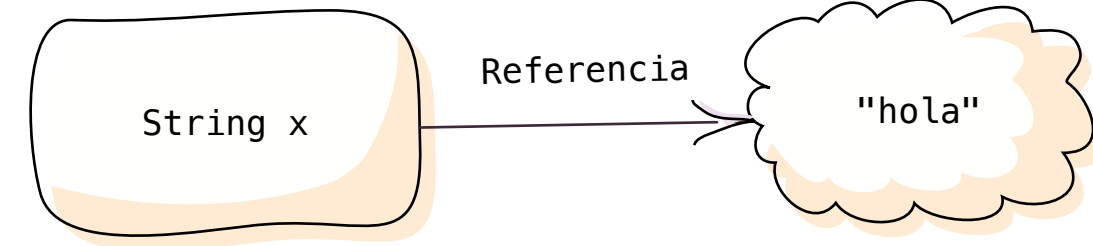


Variable de Referencia

Objeto
-Atributos
(Propiedades)
-Métodos
(Comportamiento)



-Mutable
-Immutable

