Minutes - week 2

Approval of the agenda (3 min)
Does anyone have any additions to the agenda? - no additions

Means of Communication (2 min)
Discussion about the means of communication and the possible discord server - a discord server was set up in addition to mattermost and the whatsapp groups

Announcements (5 min)
Discussion about upcoming deadlines & structure of the meetings or the project - we split tasks regarding the programming for week2 and the code of conduct

[Agenda-item 1] – The law of cookies (2 min) *(discuss)*
Discussion about what kind of a punishment happens when someone is late - when somebody is late they have to bring some form of culinary compensation (preferably with chocolate please)

[Agenda-item 2] – Closest deadline: Git assignment (5 min) *(discuss)*
Discussion about the git assignment and individual process - everybody is managing

[Agenda-item 4] – Next deadline: Code of Conduct (5 min) *(discuss)*
Discussion about the code of conduct assignment and when to start to do it exactly - we split subsections amongst ourselves and we'll be polishing the final product next meeting

[Agenda-item 5] – Template Project (5 min) *(discuss)*
Talking about everyone's first insights on the template project, how it is structured and everyone being able to access it - we agreed it's important for everybody to work and review on all aspects of the project

[Agenda-item 6] – A broad outline for the Project (10 min) *(discuss)*
Creating a broad outline for the structure of our project and the details of it based on the given backlog - we agreed to start by implementing the mocked scenes, the classes and figuring out how to set up the server

[Agenda-item 7] – The next agenda maker and minute-taker (2 min) *(decision making)*
        Who are going to be the next agenda maker and minute-taker? Victor - chair and Stoyan - minute taker

- git assignment deadline - Friday

- knockout criteria starts to be applied from this week
- start working on code of conduct and split subsections (in code of conduct doc)
- deadline monday for personal work on code of conduct and discuss them on tuesday
- code split: bogdan, robin -> frontend mocks; egemen, lara -> classes mocks; victor, stoyan -> start setting up the server
- 2 approvals for merging
- 2 reviewers: if someone wants to do it within 6 hours they can do it, otherwise randomize it and there's a default 2 day deadline for the review