# Design and Implementation of a Multipath Extension for QUIC



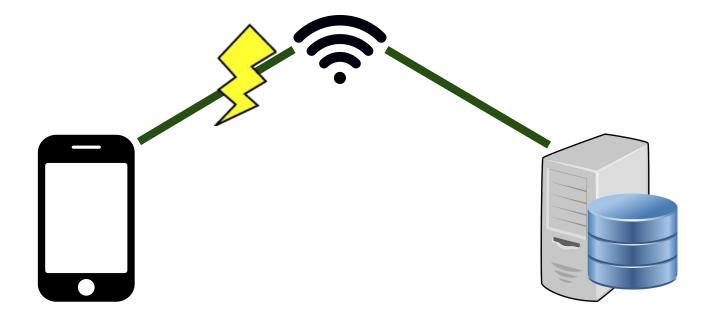
Tobias Viernickel Betreuer: Alexander Frömmgen Prof. Dr.-Ing. Ralf Steinmetz KOM - Multimedia Communications Lab

### **Motivation**



### **Single-Path protocols**

- -TCP
- **-**UDP
- QUIC



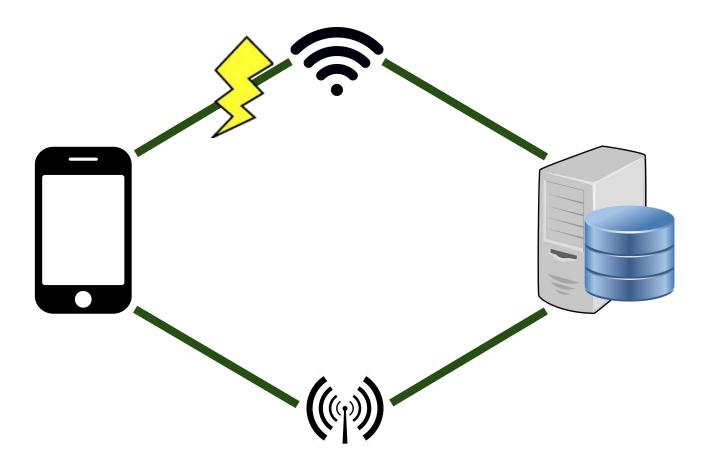


### **Motivation**



## **Multipath protocols**

- MPTCP
- MPUDP
- **-**SCTP



### **Motivation**



#### The QUIC Transport Protocol: Design and Internet-Scale Deployment

Adam Langley, Alistair Riddoch, Alyssa Wilk, Antonio Vicente, Charles Krasic, Dan Zhang, Fan

"... low-latency transport protocol ... enable rapid deployment ... continued evolution of transport mechanisms ... deployed at Google on thousands of servers ... "[1]

# No Multipath Support

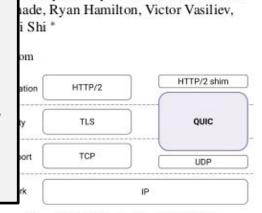
ples that guided our design, the Internet-scale process that we used to perform iterative experiments on QUIC, performance improvements seen by our various services, and our experience deploying QUIC globally. We also share lessons about transport design and the Internet ecosystem that we learned from our deployment.

#### CCS CONCEPTS

Networks → Network protocol design; Transport protocols;
Cross-layer protocols;

#### ACM Reference format:

Adam Langley, Alistair Riddoch, Alyssa Wilk, Antonio Vicente, Charles Krasic, Dan Zhang, Fan Yang, Fedor Kouranov, Ian Swett, Janardhan Iyengar, Jeff Bailey, Jeremy Dorfman, Jim Roskind, Joanna Kulik, Patrik Westin, Raman Tenneti, Robbie Shade, Ryan Hamilton, Victor Vasiliev, Wan-Teh



Bailey, Jeremy Dorfman, Jim Roskind,

Figure 1: QUIC in the traditional HTTPS stack.

TCP (Figure 1). We developed QUIC as a user-space transport with UDP as a substrate. Building QUIC in user-space facilitated its deployment as part of various applications and enabled iterative changes to occur at application update timescales. The use of UDP allows QUIC packets to traverse middleboxes. QUIC is an encrypted transport: packets are authenticated and encrypted, preventing modification and limiting ossification of the protocol by middleboxes. QUIC uses a cryptographic handshake that minimizes handshake latency for most connections by using known server credentials on repeat connections and by removing redundant handshake-overhead at multiple layers in the network stack. QUIC eliminates head-of-line blocking delays by using a lightweight data-structuring abstraction,

### **Research Question**



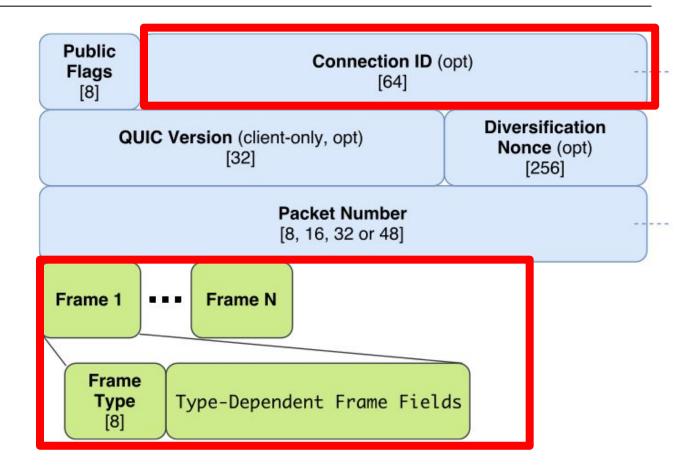
Can we make QUIC multipath capable?

Can MPQUIC improve the performance?

Has MPQUIC any fundamental advantages?

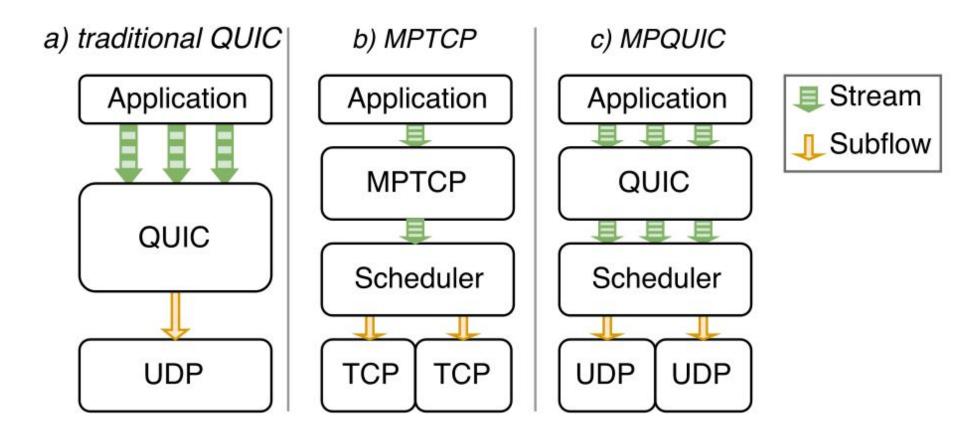
## **Background: QUIC**





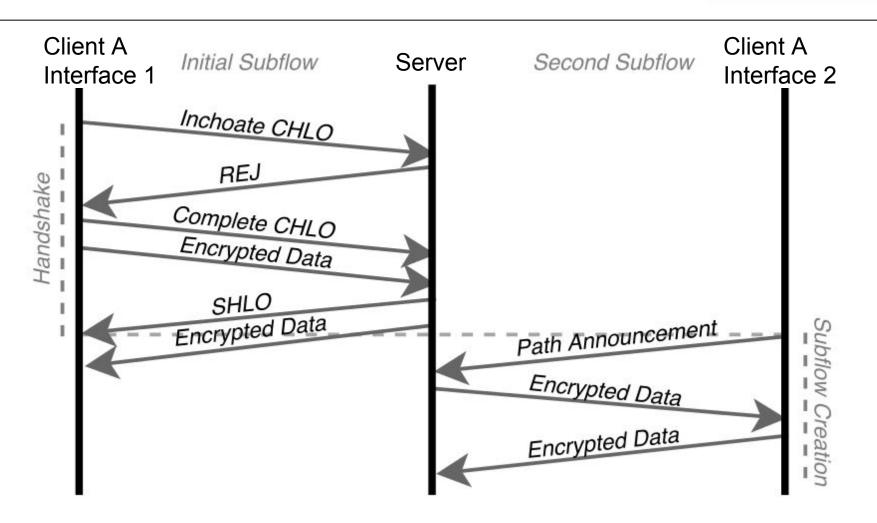
# The Design of MPQUIC Network Stack Comparison





## The Design of MPQUIC **Subflow Establishment: Announcement**



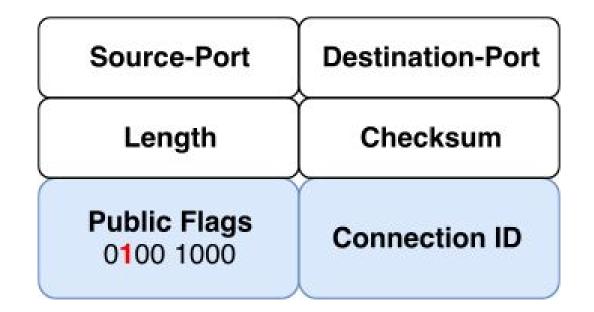


## The Design of MPQUIC Subflow Establishment: Announcement



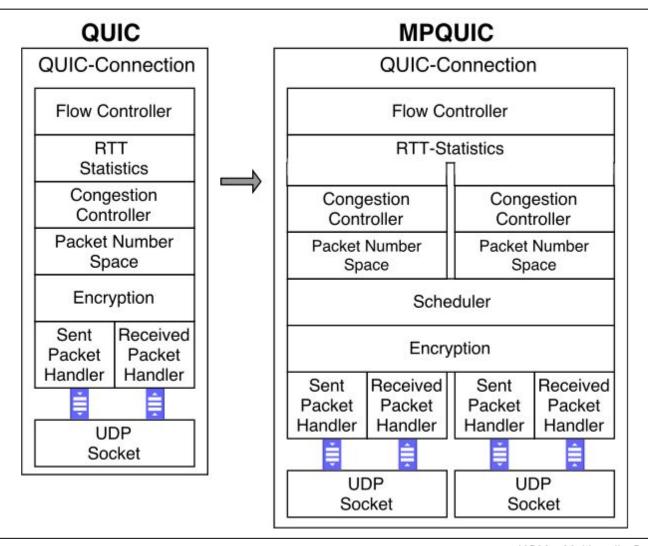
#### The Announcement Packet

- ■IP/Port inside the UDP/IP Header
- ConnectionID
- MultipathFlag



# The Design of MPQUIC Specifying the individual Components





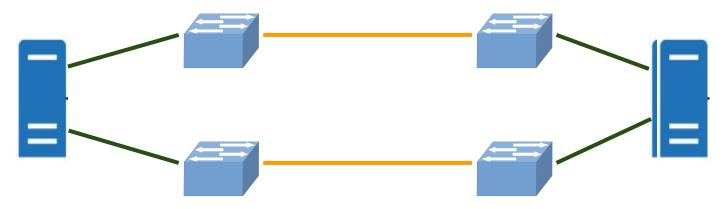
# **Evaluation General Setup using Mininet**



### **Single-Path Setup**



### **Multipath Setup**



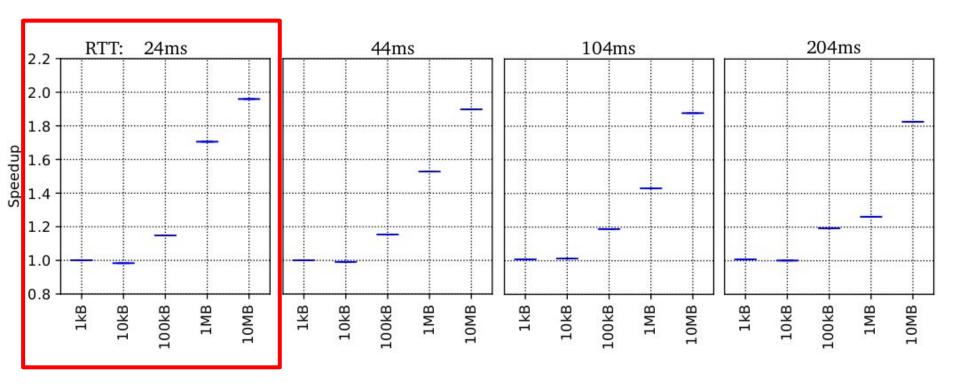
# **Evaluation Speedup of multipath QUIC**



### HTTP/2 file requests of differenz sizes

Initial Path: Second Path:

Bandwidth: 10Mbps Bandwidth: 10Mbps



# **Evaluation Speedup of multipath QUIC**



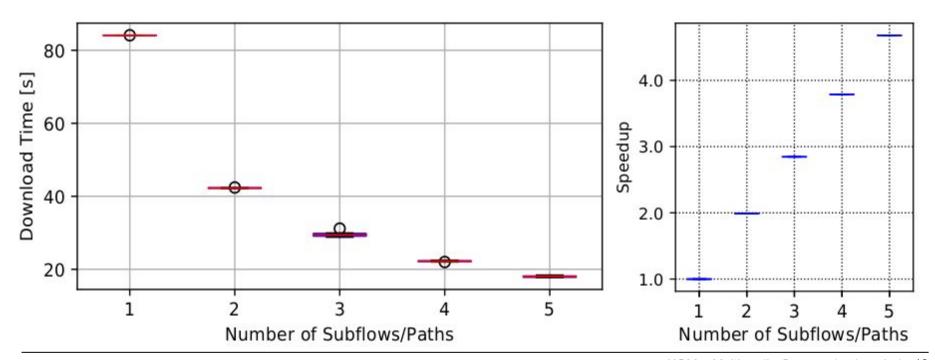
### HTTP/2 file requests for a various number of paths

• File size: 100 MB

**All Paths:** 

Bandwidth: 10Mbps

RTT: 44ms





### HTTP/2 file request

•File size: 1 MB

#### **Initial Path**

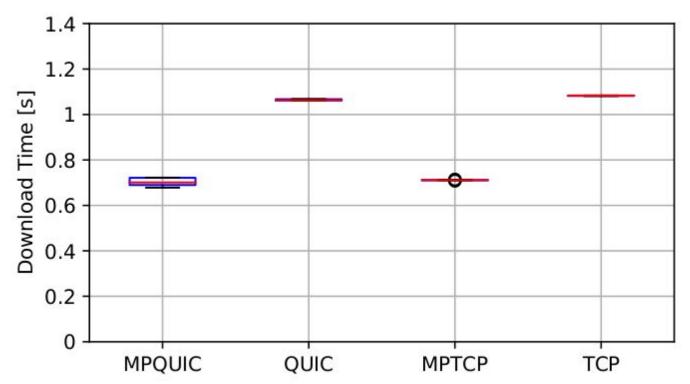
Bandwidth: 10Mbps

RTT: 44ms

#### **Second Path**

Bandwidth: 10Mbps

RTT: 44ms



# **Evaluation Priority Scheduler**



### HTTP/2 file requests

Low Priority File: 10 MB

•High Priority File: 1 KB (request after ~500ms)

#### **Initial Path**

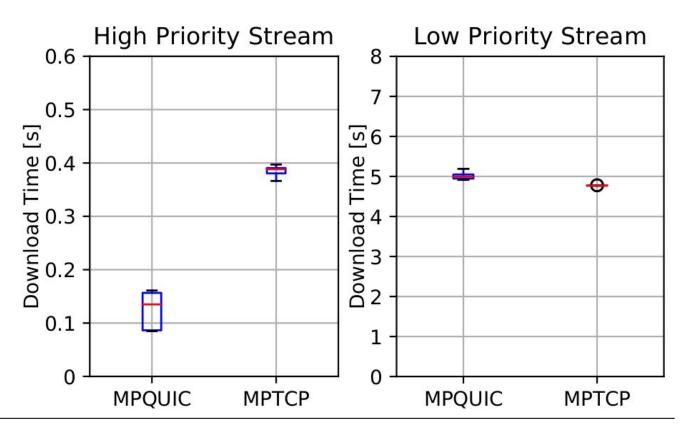
Bandwidth: 10Mbps

RTT: 44ms

#### **Second Path**

Bandwidth: 10Mbps

**RTT: 104ms** 



### **Conclusion and Outlook**



Can we make QUIC multipath capable?



Can MPQUIC improve the performance?



Has MPQUIC any fundamental advantages?



- Deployability
- Middlebox interference
- Stream to Subflow Scheduling

#### Outlook

- Complete the design of MPQUIC
- Wide deployment and evaluation of various application scenarios
- Optimized stream to subflow scheduling (e.g., priorities)

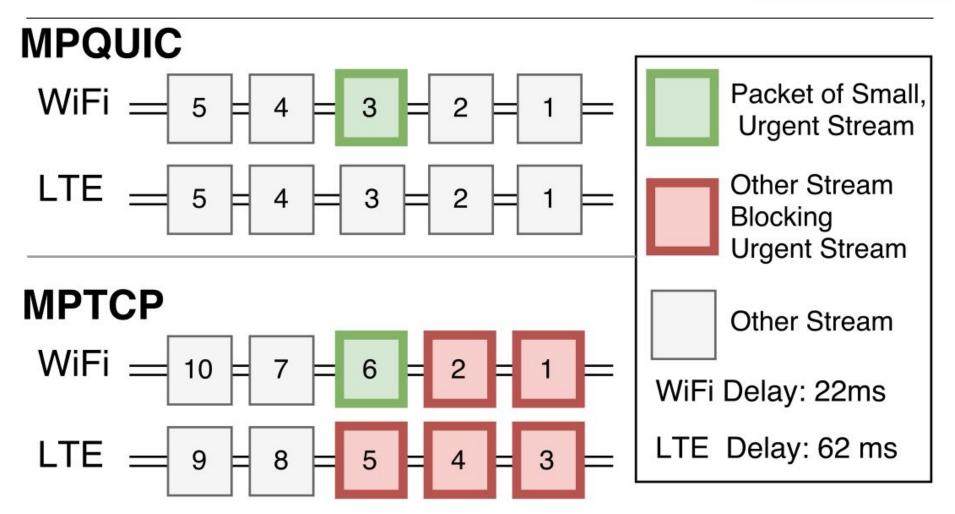
# Thank you for your attention! Questions?





# **Evaluation Experimantal Priority Scheduler**



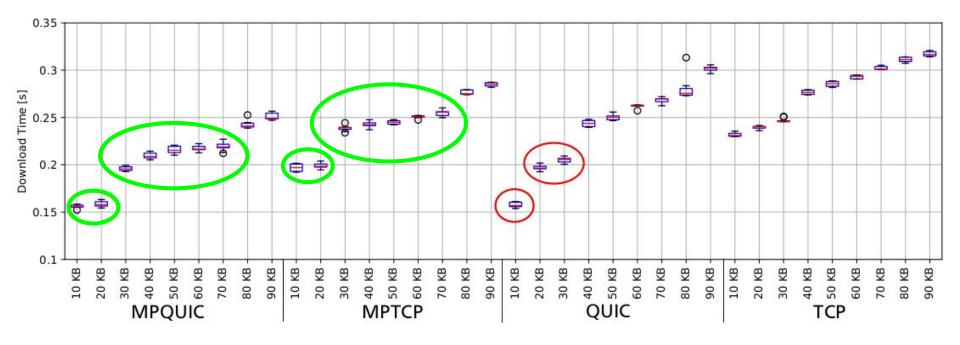




### HTTP/2 file requests of small sized files

Bandwidth(const): 10 Mbps

RTT(const):44ms



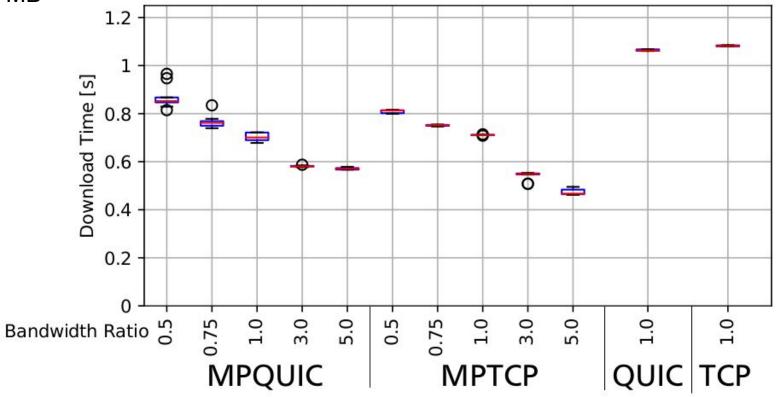


### HTTP/2 file requests for various bandwidth ratios

Initial path bandwidth: 10 Mbps

RTT(const): 44ms

■1 MB



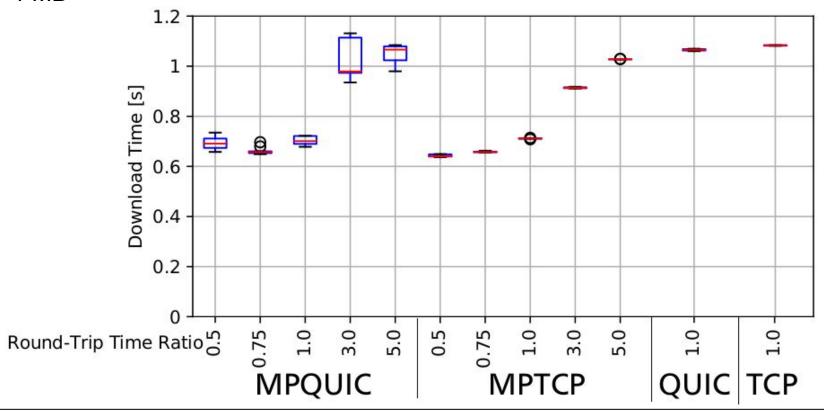


### HTTP/2 file requests for various RTT ratios

Bandwidth(const): 10 Mbps

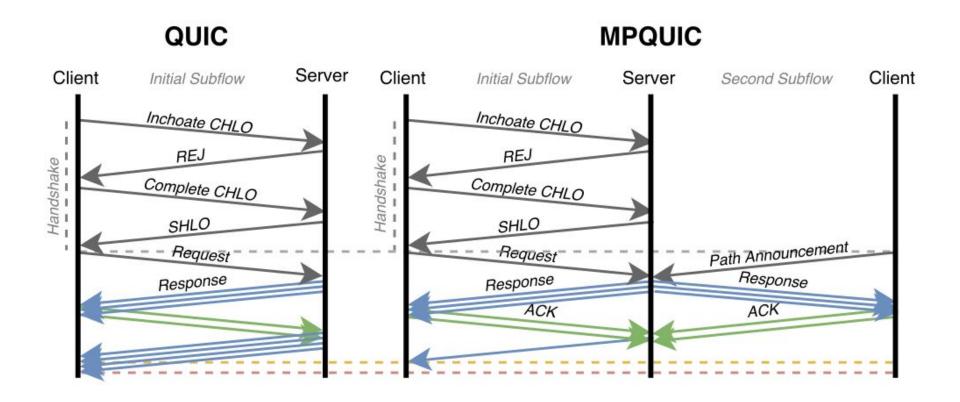
Initial path RTT: 44ms

■1 MB



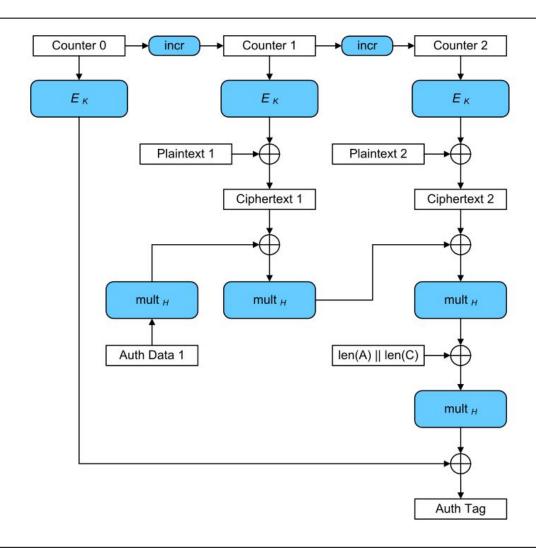
### 30 KB file download





# **Encryption**





# **Pubic Flags**



Public Flag	Meaning
0x01	Public Flag Version
0x02	Public Reset Fag
0x04	Presence of Diversification Nonce
0x08	Presence of 8 byte Connection ID
0x30	(2 bit mask) Indicates length of Packet Number
0x40	Reserved for multipath use
0x80	Not used

### **RTT Estimate**



$$RTT_1 = (r_1 - (r_0 - RTT_0 \times \frac{1}{2})) \times 2$$

## Implementation of MPQUIC in quic-go



### Extension for quic-go

### Adjustments for Evaluation

- Initial congestion window size (10 packets)
- Default accept source-address-token
- Simple HTML Web-Scraper
- HTTP/2 TCP/TLS server and client

### Plug and Play Scheduler

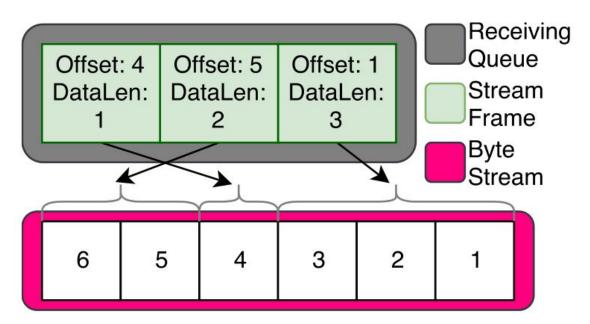
- Declaration of a stream and subflow scheduler lambda function.
- Enabled easy modification of the scheduler
- Select scheduler via command-line parameter

## **Background: QUIC Streams**



#### **QUIC Streams:**

- Independent sequences of data
- Multiple Streams per Connection
  - Identifier: StreamID
  - In-order delivery
    - Offset



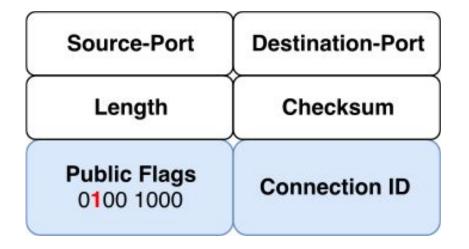
No data ordering based on Packet Numbers!

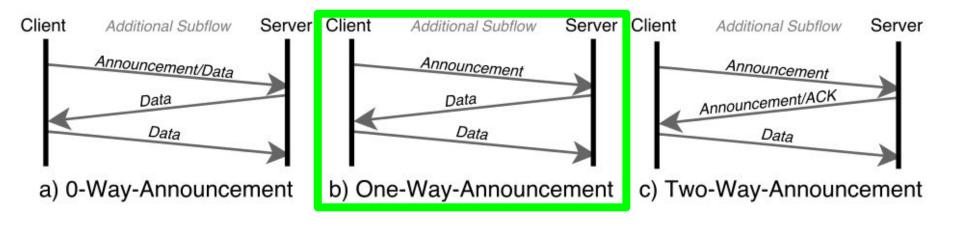
## The Design of MPQUIC Subflow Establishment: Announcement



#### We call it Announcement

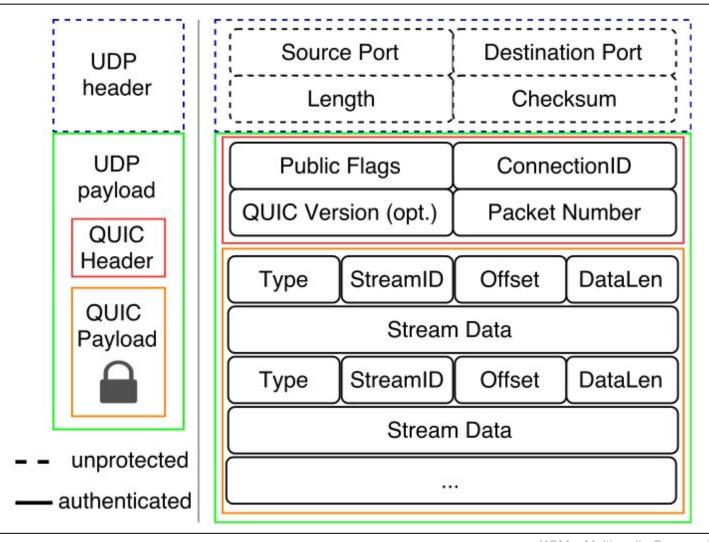
- Design of an
  - Announcement Packet
  - Announcement-Handshake





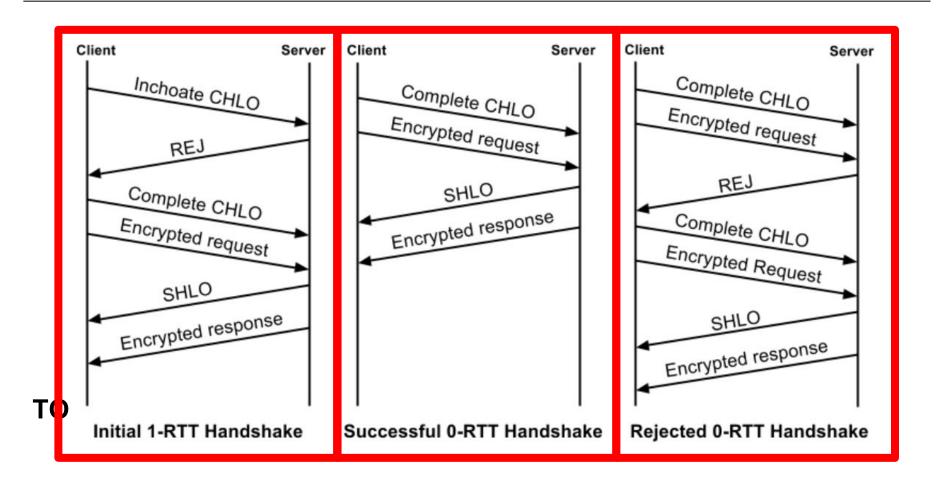
## **Background: QUIC Packets and Frames**





### **QUIC Connection Establishment**





## **Background: QUIC**



#### **QUIC Features:** HTTP/2 over Application HTTP/2 QUIC Layer Reliable In-Order Delivery Security Congestion and Flow Control QUIC TLS Layer Fast Connection Establishment Transport TCP UDP Layer Stream Multiplexing Network IP Layer

## Is QUIC multipath suitable?



### **Multiplexed Stream**

- In-order delivery is not based on Packet Numbers
  - No dependencies between subflows
- Benefits scheduling optimization

### **Identifying a Connection**

- ConnectionID
  - Concept of Connection Migration
  - Fast Connection Establishment
  - Useful for subflows establishment

### **Deployability**

- Shipment with application upgrades
- Inside the UDP Payload
- Authenticated Headers

### Reserved Multipath Flag

# The Design of MPQUIC Specifying the individual Components



