

University of Surrey Widening Participation and
Outreach Coding Hub

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Solution to the disappearing Paddle

The Paddle still disappearing? Tired of trying to make it work? Here comes the solution.

```
1 # if right edge of the Paddle is out of the screen:
2 if ((paddle.centreX + paddle.width * 0.5) > width):
3     paddleDirection = 0;
4     paddle.rect = paddle.rect.move(-1, 0);
5     paddle.centreX -= 1;
6 # if left edge of the Paddle is out of the screen:
7 elif (paddle.centreX < 0):
8     paddleDirection = 0;
9     paddle.rect = paddle.rect.move(1, 0);
10    paddle.centreX += 1;
```

Do you know where in the code you should put it?