

把有7个数的数组array中每一位求和并储存在EAX寄存器中：

Drag-and-drop the correct sequence number of the assembly code to form a program where 7 numbers in an array are added and stored in eax register. Note that your sequence must absolutely match the line numbers to the left-most column of the table. The answers for Lines 2, 3 and 5 have been provided. Complete the rest.

Line 1	<div>mov esi, array</div> <div>#lea esi, array#</div>	； 将指针ESI指向array所在地址
Line 2	<div>mov eax, 0</div>	； 将累加器设为0
Line 3	<div>mov ecx, 0</div>	； 将计数器设为0
Line 4	<div>sumLoop: add eax, [esi]</div>	； sumLoop子程序开始：将ESI所指地址的值加给EAX
Line 5	<div>add esi, 4</div>	； ESI+=4,指针偏移到下一位int（4byte）
Line 6	<div>inc ecx</div>	； 计数器自增
Line 7	<div>cmp ecx, 7</div>	； 比较ECX与7
Line 8	<div>j1 sumLoop</div>	； 如果ECX<7，则继续子程序（循环体）

jnl sumLoop inc ecx dec ecx lea esi, array j1 sumLoop sumLoop: add eax, [esi] cmp ecx, 7 mov esi, array

将一个含有7个int的数组通过冒泡排序排为递增：

Drag-and-drop the correct sequence number of the assembly code to form a program that sorts an array of 7 integers in an **ascending** order (Bubble Sort). Note that your sequence must absolutely match the line numbers to the left-most column of the table. Complete Lines 4, 7-10.

Line 1	<div>lea esi, array</div>	； 源变址寄存器指向array
Line 2	<div>mov ecx, 7</div>	； 计数器设置为7
Line 3	<div>outerLoop: mov edx, ecx</div>	； 外循环开始：edx=当前计数器
Line 4	<div>innerLoop: cmp edx, ecx</div>	； 内循环开始：比较edx与计数器大小
Line 5	<div>jz noExchange</div>	； 若相等则跳转至noEx子程序
Line 6	<div>mov eax, [esi + ecx * 4 - 4]</div>	； eax=计算后的地址=array+ecx偏移字数-1
Line 7	<div>mov ebx, [esi + edx * 4]</div>	； ebx=计算后的地址=array+edx偏移字数-1
Line 8	<div>cmp ebx, eax</div>	； 比较ebx与eax的地址的值大小
Line 9	<div>jnl noExchange</div>	； 若ebx>eax，则跳转至noEx子程序
Line 10	<div>mov [esi + ecx * 4], ebx</div>	； 不然交换，即将ebx值赋给eax所在地址
Line 11	<div>mov [esi + edx * 4 - 4], eax</div>	； 将eax值赋给ebx所在地址
Line 12	<div>noExchange: dec edx</div>	； noEx子程序：edx--
Line 13	<div>jnz innerLoop</div>	； 如果edx不为0，继续内循环
Line 14	<div>loop outerLoop</div>	； 直到ecx减为0，停止外循环

mov [esi + ecx * 4 - 4], ebx cmp ebx, eax jnl noExchange j1 noExchange innerLoop: cmp edx, ecx mov ebx, [esi + edx * 4 - 4] mov ebx, [esi + edx * 4] mov [esi + ecx * 4], ebx

求数组中所有数之和：

Drag-and-drop the correct arguments and/or instructions to the missing places for the following program that sums all the numbers in an array.

```
int arraySize = 5; ; 数组大小为5
int intArray[ arraySize ] = {12, 3, 7, 23, 9}; ; 初始化数组，每次取出为int整数
int totalAmt = 0 ; ; 初始化totalAmt归零
```

```
_asm{
    lea edi, intArray ; 开始内联汇编
    mov ecx, arraySize ; edi指向数组地址
    mov eax, totalAmt ; 计数器=数组大小
    ; eax累加器=0

    addTotalAmt : ; addTotalAmt子程序:
        add eax, [edi] ; eax+=edi所指int
        add edi, 4 ; 然后edi指向下一个int
        loop addTotalAmt ; 循环子程序，直到计数器归零

    mov totalAmt, eax ; 将eax累加数值赋给totalAmt
}
```

movzx intArray loop arraySize-1 totalAmt arraySize add addTotalAmt 4 [intArray] lea 0 jmp 8

2.将字符串入栈:

Drag-and-drop the correct arguments and/or instructions to the missing places in the following program segment to push a string onto a stack.

```
char ✓ myArray[MAX_SZ] = "Hello XJTLU";      ; 指针取出来的都是獐

_asm ✓ {                                     ; 开始内联汇编
    mov ecx, MAX_SZ-1 ✓                     ; 赋计数器为数组大小-1 (自己算一下)
    mov esi, 0 ✓                             ; 初始化源变址寄存器(作为index)

    cycleIt ✓ :                               ; 开始子程序cycleIt:
        movzx ✓ eax, myArray[ esi ✓ ]        ; 将源变址寄存器所指的字符串的字符补零给EAX
        push ✓ eax                           ; EAX入栈
        inc ✓ esi                             ; Index++
        loop ✓ cycleIt                       ; 循环子程序, 直到ECX计数器自动归零
}
```