Math 13 — An Introduction to Abstract Mathematics

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Useful Texts

- *Book of Proof*, Richard Hammack, 2nd ed 2013. Available free online! Very good on the basics: if you're having trouble with reading set notation or how to construct a proof, this book's for you! These notes are *deliberately* pitched at a high level relative to this textbook to provide contrast.
- *Mathematical Reasoning*, Ted Sundstrom, 2nd ed 2014. Available free online! Excellent resource. If you would like to buy the actual book, you can purchase it on Amazon at a really cheap price.
- *Mathematical Proofs: A Transition to Advanced Mathematics*, Chartrand/Polimeni/Zhang, 3rd Ed 2013, Pearson. The most recent course text. Has many, many exercises; the first half is fairly straightforward while the second half is much more complex and dauntingly detailed.
- The Elements of Advanced Mathematics, Steven G. Krantz, 2nd ed 2002, Chapman & Hall and Foundations of Higher Mathematics, Peter Fletcher and C. Wayne Patty, 3th ed 2000, Brooks–Cole are old course textbooks for Math 13. Both are readable and concise with good exercises.

Learning Outcomes

- 1. Developing the skills necessary to read and practice abstract mathematics.
- 2. Understanding the concept of proof, and becoming acquainted with several proof techniques.
- 3. Learning what sort of questions mathematicians ask, what excites them, and what they are looking for.
- 4. Introducing upper-division mathematics by giving a taste of what is covered in several areas of the subject.

Along the way you will learn new techniques and concepts. For example:

Number Theory Five people each take the same number of candies from a jar. Then a group of seven does the same. The, now empty, jar originally contained 239 candies. Can you decide how much candy each person took?

Geometry and Topology How can we visualize and compute with objects like the Mobius strip?

Fractals How to use sequences of sets to produce objects that appear the same at all scales.

To Infinity and Beyond! Why are some infinities greater than others?

1 Introduction

What is Mathematics?

For many students this course is a game-changer. A crucial part of the course is the acceptance that upper-division mathematics is very different from what is presented at grade-school and in the calculus sequence. Some students will resist this fact and spend much of the term progressing through the various stages of grief (denial, anger, bargaining, depression, acceptance) as they discover that what they thought they excelled at isn't really what the subject is about. Thus we should start at the beginning, with an attempt to place the mathematics you've learned within the greater context of the subject.

The original Greek meaning of the word *mathemata* is the supremely unhelpful, "That which is to be known/learned." There is no perfect answer to our question, but a simplistic starting point might be to think of your mathematics education as a progression.

Arithmetic College Calculus Abstract Mathematics

In elementary school you largely learn *arithmetic* and the basic notions of shape. This is the mathematics all of us need in order to function in the real world. If you don't know the difference between 15,000 and 150,000, you probably shouldn't try to buy a new car! For the vast majority of people, arithmetic is the only mathematics they'll ever need. Learn to count, add, and work with percentages and you are thoroughly equipped for most things life will throw at you.

Calculus discusses the relationship between a quantity and its rate of change, the applications of which are manifold: distance/velocity, charge/current, population/birth-rate, etc. Elementary calculus is all about solving problems: What is the area under the curve? How far has the projectile traveled? How much charge is in the capacitor? By now you will likely have computed many integrals and derivatives, but perhaps you have not looked beyond such computations. A mathematician explores the theory behind the calculations. From an abstract standpoint, calculus is the beautiful structure of the Riemann integral and the Fundamental Theorem, understanding *why* we can use anti-derivatives to compute area. To an engineer, the fact that integrals can be used to model the bending of steel beams is crucial, while this might be of only incidental interest to a mathematician. Perhaps the essential difference between college calculus and abstract mathematics is that the former is primarily interested in the *utility* of a technique, while the latter focuses on structure, veracity and the underlying beauty. In this sense, abstract mathematics is much more of an art than a science. No-one measures the quality of a painting or sculpture by how useful it is, instead it is the structure, the artist's technique and the quality of execution that are praised. Research mathematicians, both pure and applied, view mathematics the same way.

In areas of mathematics other than Calculus, the link to applications is often more tenuous. The structure and distribution of prime numbers were studied for over 2000 years before, arguably, any serious applications were discovered. Sometimes a real-world problem motivates generalizations that have no obvious application, and may never do so. For example, the geometry of projecting 3D objects onto a 2D screen has obvious applications (TV, computer graphics/design). Why would anyone want to consider projections from 4D? Or from 17 dimensions? Sometimes an application will appear later, sometimes not.¹ The reason the mathematician studies such things is because the structure appears beautiful to them and they want to appreciate it more deeply. Just like a painting.

¹There are very useful applications of high-dimensional projections, not least to economics and the understanding of sound and light waves.

The mathematics you have learned so far has consisted almost entirely of computations, with the theoretical aspects swept under the rug. At upper-division level, the majority of mathematics is presented in an abstract way. This course will train you in understanding and creating abstract mathematics, and it is our hope that you will develop an appreciation for it.

Proof

The essential concept in higher-level mathematics is that of *proof.* A basic dictionary entry for the word would cover two meanings:

- 1. An argument that establishes the truth of a fact.
- 2. A test or trial of an assertion.²

In mathematics we always mean the former, while in much of science and wider culture the second meaning predominates. Indeed mathematics is one of the very few disciplines in which one can categorically say that something is *true* or *false*. In reality we can rarely be so certain. A greasy salesman in a TV advert may claim that to have *proved* that a certain cream makes you look younger; a defendant may be *proved* guilty in court; the gravitational constant *is* 9.81ms⁻². Ask yourself what these statements mean. The advert is just trying to sell you something, but push harder and they might provide some justification: e.g. 100 people used the product for a month and 75 of them claim to look younger. This is a *test*, a proof in the second sense of the definition. Is a defendant really guilty of a crime just because a court has found them so; have there never been any miscarriages of justice? Is the gravitational constant precisely 9.81ms⁻², or is this merely a good approximation? This kind of pedantry may seem over the top in everyday life: indeed most of us would agree that if 75% of people think a cream helps, then it probably is doing something beneficial. In mathematics and philosophy, we think very differently: the concepts of true and false and of proof are very precise.

So how do mathematicians reach this blissful state where everything is either right or wrong and, once proved, is forever and unalterably certain? The answer, rather disappointingly, is by cheating. *Nothing* in mathematics is true except with reference to some assumption. For example, consider the following theorem:

Theorem 1.1. The sum of any two even integers is even.

We all believe that this is true, but can we *prove* it? In the sense of the second definition of proof, it might seem like all we need to do is to test the assertion: for example 4 + 6 = 10 is even. In the first sense, the *mathematical* sense, of proof, this is nowhere near enough. What we need is a *definition* of even.³

Definition 1.2. An integer is *even* if it may be written in the form 2n where n is an integer.

The proof of the theorem now flows straight from the definition.

²It is this notion that makes sense of the seemingly oxymoronic phrase *The exception proves the rule*. It is the exception that *tests* the validity of the rule.

³And more fundamentally of *sum* and *integer*.

Proof. Let x and y be any two even integers. We want to show that x + y is an even integer. By definition, an integer is even if it can be written in the form 2k for some integer k. Thus there exist integers n, m such that x = 2m and y = 2n. We compute:

$$x + y = 2m + 2n = 2(m+n). (*)$$

Because m + n is an integer, this shows that x + y is an even integer.

There are several important observations:

- 'Any' in the statement of the theorem means the proof must work *regardless* of what even integers you choose. It is not good enough to simply select, for example, 4 and 16, then write 4 + 16 = 20. This is an *example*, or test, of the theorem, not a mathematical proof.
- According to the definition, 2*m* and 2*n* together represent *all possible pairs* of even numbers.
- The proof makes direct reference to the definition. The vast majority of the proofs in this course are of this type. If you know the definition of every word in the statement of a theorem, you will often discover a proof simply by writing down the definitions.
- The theorem itself did not mention any *variables*. The proof required a calculation for which these were essential. In this case the variables *m* and *n* come for free *once you write the definition of evenness!* A great mistake is to think that the proof is nothing more than the calculation (*). This is the easy bit, and it means nothing without the surrounding sentences.

The important link between theorems and definitions is much of what learning higher-level mathematics is about. We prove theorems (and solve homework problems) because they make us use and understand the subtleties of definitions. One does not *know* mathematics, one *does* it. Mathematics is a *practice;* an art as much as it is a science.

Conjectures

In this course, you will discover that one of the most creative and fun aspects of mathematics is the art of formulating, proving and disproving conjectures. To get a taste, consider the following:

Conjecture 1.3. *If* n *is any odd integer, then* $n^2 - 1$ *is a multiple of 8.*

Conjecture 1.4. For every positive integer n, the integer $n^2 + n + 41$ is prime.

A conjecture is the mathematician's equivalent of the experimental scientist's hypothesis: a statement that one would like to be true. The difference lies in what comes next. The mathematician will try to prove that a conjecture is undeniably true by relying on logic, while the scientist will apply the scientific method, conducting experiments attempting, and hopefully failing, to show that a hypothesis is incorrect.

Once a mathematician proves the validity of a conjecture it becomes a *theorem*. The job of a mathematics researcher is thus to formulate conjectures, prove them, and publish the resulting theorems. The creativity lies as much in the formulation as in the proof. As you go through the class, try to formulate conjectures. Like as not, many of your conjectures will be false, but you'll gain a lot from trying to form them.

Let us return to our conjectures: are they true or false? How can we decide? As a first attempt, we may try to test the conjectures by computing with some small integers n. In practice this would be done *before* stating the conjectures.

Because 0, 8, 24, 48, 80, 120 and 168 are all multiples of 8, and 43, 47, 53, 61, 71, 83 and 97 are all prime, both conjectures appear to be true. Would you bet \$100 that this is indeed the case? Is $n^2 - 1$ a multiple of 8 *for every* odd integer n? Is $n^2 + n + 41$ prime *for every* positive integer n? The only way to establish whether a conjecture is true or false is by doing one of the following:

Prove it by showing it must be true in all cases, or,

Disprove it by finding at least one instance in which the conjecture is false.

Let us work with Conjecture 1.3. If n is an odd integer, then, by definition, we can write it as n = 2k + 1 for some integer k. Then

$$n^2 - 1 = (2k + 1)^2 - 1 = (4k^2 + 1 + 4k) - 1 = 4k^2 + 4k.$$

We need to investigate whether this is always a multiple of 8. Since

$$4k^2 + 4k = 4(k^2 + k)$$

is already a multiple of 4, it all comes down to deciding whether or not $k^2 + k$ contains a factor 2 for all possible choices of k; i.e. is $k^2 + k$ even? Do we believe this? We can return to trying out some small values of k:

Once again, the claim seems to be true for small values of k, but how do we know it is true for all k? Again, the only way is to *prove it* or *disprove it*. How to proceed? The question here is whether or not $k^2 + k$ is *always* even. Factoring out k, we get:

$$k^2 + k = k(k+1).$$

We have therefore expressed $k^2 + k$ as a product of two consecutive integers. This is great, because for any two consecutive integers, one is even and the other is odd, and so their product must be even. We have now proved that the conjecture is true. Conjecture 1.3 is indeed a *theorem!* Everything we've done so far has been investigative, and is laid out in an untidy way. We don't want the reader to have to wade through all of our scratch work, so we formalize the above argument. This is the final result of our deliberations; investigate, spot a pattern, conjecture, prove, and finally present your work in as clean and convincing a manner as you can.

Theorem 1.5. If n is any odd integer, then $n^2 - 1$ is a multiple of 8.

Proof. Let n be any odd integer; we want to show that $n^2 - 1$ is a multiple of 8. By the definition of *odd* integer, we may write n = 2k + 1 for some integer k. Then

$$n^2 - 1 = (2k+1)^2 - 1 = (4k^2 + 1 + 4k) - 1 = 4k^2 + 4k = 4k(k+1).$$

We distinguish two cases. If k is even, then k(k+1) is even and so 4k(k+1) is divisible by 8. If k is odd, then k+1 is even. Therefore k(k+1) is again even and 4k(k+1) divisible by 8. In both cases $n^2-1=4k(k+1)$ is divisible by 8. This concludes the proof.

It is now time to explore Conjecture 1.4. The question here is whether or not $n^2 + n + 41$ is a prime integer for *every* positive integer n. We know that when n = 1, 2, 3, 4, 5, 6 or 7 the answer is yes, but examples do not make a proof. At this point, we do not know whether the conjecture is true or false. Let us investigate the question further. Suppose that n is any positive integer; we must ask whether it is possible to factor $n^2 + n + 41$ as a product of two positive integers, neither of which is one. When n = 41 such a factorization certainly exists, since we can write

$$41^2 + 41 + 41 = 41(41 + 1 + 1) = 41 \cdot 43.$$

Our *counterexample* shows that there exists at least one value of n for which $n^2 + n + 41$ is *not* prime. We have therefore disproved the conjecture that 'for all positive integers n, $n^2 + n + 41$ is prime,' and so Conjecture 1.4 is false!

The moral of the story is this: to show that a conjecture is true you must prove that it holds for all the cases in consideration, but to show that it is false a single counterexample suffices.

Conjectures: True or False?

Do your best to prove or disprove the following conjectures. Then revisit these problems at the end of the course to realize how much your proof skills have improved.

- 1. The sum of any three consecutive integers is even.
- 2. There exist integers m and n such that 7m + 5n = 4.
- 3. Every common multiple of 6 and 10 is divisible by 60.
- 4. There exist integers x and y such that 6x + 9y = 10.
- 5. For every positive real number x, $x + \frac{1}{x}$ is greater than or equal to 2.
- 6. If *x* is any real number, then $x^2 \ge x$.

⁴Once again we rely on a definition: a positive integer is *prime* if it cannot be written as a product of two integers, both greater than one.

- 7. If n is any integer, $n^2 + 5n$ must be even.
- 8. If *x* is any real number, then $|x| \ge -x$.
- 9. Consider the set \mathbb{R} of all real numbers. For all x in \mathbb{R} , there exists y in \mathbb{R} such that x < y.
- 10. Consider the set \mathbb{R} of all real numbers. There exists x in \mathbb{R} such that, for all y in \mathbb{R} , x < y.
- 11. The sets $A = \{n \in \mathbb{N} : n^2 < 25\}$ and $B = \{n^2 : n \in \mathbb{N} \text{ and } n < 5\}$ are equal. Here \mathbb{N} denotes the set of natural numbers.

Now we know a little of what mathematics is about, it is time to practice some of it!

2 Logic and the Language of Proofs

In order to read and construct proofs, we need to start with the language in which they are written: *logic*. Logic is to mathematics what grammar is to English. Section 2.1 will not look particularly mathematical, but we'll quickly get to work in Section 2.2 using logic in a mathematical context.

2.1 Propositions

Definition 2.1. A *proposition* or *statement* is a sentence that is either true or false.

Examples. 1. 17 - 24 = 7.

- 2. 39^2 is an odd integer.
- 3. The moon is made of cheese.
- 4. Every cloud has a silver lining.
- 5. God exists.

In order to make sense, these propositions require a clear *definition* of every concept they contain. There are many concepts of God in many cultures, but once it is decided *which* we are talking about, it is clear that They either exist or do not. This example illustrates that a question need not be indisputably answerable (by us) in order to qualify as a proposition. Indeed mostly when people argue over propositions and statements, what they are really arguing over are the definitions! Any expression that is not true or false is not a proposition. *January* 1st is not a proposition, neither is *Green*.

Truth Tables

One often has to deal with abstract propositions; those where you do not know the truth or falsity, or indeed when you don't explicitly know the proposition! In such cases it can be convenient to represent the combinations of propositions in a tabular format. For instance, if we have two propositions (P and Q), or even three (P, Q and R) then all possibile combinations of truth T and falsehood F are represented in the following tables:

P	Q		P	Q	R
T	\overline{T}	·	T	T	T
T	F		T	T	F
F	T		T	F	T
F	F		T	F	F
			F	T	T
			F	T	F
			F	F	T
			F	F	F

The mathematician in you should be looking for patterns and asking: how many rows would a truth table corresponding to n propositions have, and can I *prove* my assertion? Right now it is hard to prove that the answer is 2^n : induction (Chapter 5) makes this very easy.

9

Connecting Propositions: Conjunction, Disjunction and Negation

We now define how to combine propositions in natural ways, modeled on the words and, or and not.

Definition 2.2. Let *P* and *Q* be propositions. The *conjunction* (AND, \wedge) of *P* and *Q*, the *disjunction* (OR, \vee) of *P* and *Q*, and the *negation* or *denial* (NOT, \neg , \sim , $\stackrel{\frown}{}$) of *P* are defined by the truth tables,

P	Q	$P \wedge Q$	P	Q	$P \vee Q$		$\neg P$
\overline{T}	T	T	\overline{T}	T	\overline{T}		F
T	F	F	T	F	T	F	T
F	T	F	F	T	T		
F	F	F	F	F	F		

It is best to use *and*, *or* and *not* when speaking about these concepts: conjunction, disjunction and negation may make you sound educated, but at the serious risk of not being understood!

Example. Let *P*, *Q* and *R* be the following propositions:

- *P*. Irvine is a city in California.
- Q. Irvine is a town in Ayrshire, Scotland.
- *R*. Irvine has seven letters.

Clearly P is true while R is false. If you happen to know someone from Scotland, you might know that Q is true.^a We can now compute the following (increasingly grotesque) combinations...

^aThe second syllable is pronounced like the i in bin or win. Indeed the first Californian antecedent of the Irvine family which gave its name to UCI was an Ulster-Scotsman named James Irvine (1827–1886). Probably the family name was originally pronounced in the Scottish manner.

How did we establish these facts? Some are quick, and can be done in your head. Consider, for instance, the statement $(\neg R) \land P$. Because R is false, $\neg R$ is true. Thus $(\neg R) \land P$ is the conjunction of two true statements, hence it is true. Similarly, we can argue that $R \lor P$ is true (because R is false and P is true), so the negation $\neg (R \lor P)$ is false.

Establishing the truth value of the final proposition $(\neg P) \lor [((\neg R) \lor P) \land Q]$ requires more work. You may want to set up a truth table with several auxiliary columns to help you compute:

The importance of parentheses in a logical expressions cannot be stressed enough. For example, try building the truth table for the propositions $P \lor (Q \land R)$ and $(P \lor Q) \land R$. Are they the same?

10

Conditional and Biconditional Connectives

In order to logically set up proofs, we need to see how propositions can lead one to another.

Definition 2.3. The *conditional* (\Longrightarrow) and *biconditional* (\Longleftrightarrow) *connectives* have the truth tables

For the proposition $P \implies Q$, we call P the *hypothesis* and Q the *conclusion*.

Observe that the expressions $P \Longrightarrow Q$ and $P \Longleftrightarrow Q$ are themselves *propositions*. They are, after all, sentences which are either true or false!

Synonyms

 \implies and \iff can be read in many different ways:

$P \implies Q$	$P \iff Q$
P implies Q	P if and only if Q
Q if P	P iff Q
P only if Q	P and Q are (logically) equivalent
<i>P</i> is sufficient for <i>Q</i>	<i>P</i> is necessary and sufficient for <i>Q</i>
Q is necessary for P	-

Example. The following propositions all mean exactly the same thing:

- If you are born in Rome, then you are Italian.
- You are Italian if you are born in Rome.
- You are born in Rome only if you are Italian.
- Being born in Rome is sufficient to be Italian.
- Being Italian is necessary for being born in Rome.

Are you comfortable with what *P* and *Q* are here?

The biconditional connective should be easy to remember: $P \iff Q$ is true precisely when P and Q have identical truth states. It is harder to make sense of the conditional connective. One way of thinking about it is to consider what it means for an implication to be *false*. If $P \implies Q$ is false, it is impossible to create a logical argument which assumes P and concludes Q. The second row of $P \implies Q$ encapsulates the fact that it should be impossible for truth ever to logically imply falsehood.

Aside: Why is $F \implies T$ considered true?

This is the most immediately confusing part of the truth table for the conditional connective. Here is a mathematical example, written with an English translation at the side.

$$7 = 3 \implies 0 \cdot 7 = 0 \cdot 3$$
 (If $7 = 3$, then 0 times 7 equals 0 times 3)
$$\implies 0 = 0$$
 (then 0 equals 0)

Thus $7 = 3 \implies 0 = 0$. Logically speaking this is a perfectly correct argument, thus the *implication* is true. The argument makes us uncomfortable because 7 = 3 is clearly false.

If you want to understand connectives more deeply than this, then take a logic or philosophy course! For example, although neither statement makes the least bit of sense in English;

Such bizarre constructions are happily beyond the consideration of this course!

Theorems and Direct Proofs

Truth tables and connectives are very abstract. To apply them to mathematics we need the following basic notions of theorem and proof.

Definition 2.4. A *theorem* is a justified assertion that some statement of the form $P \implies Q$ is true. A *proof* is an argument that justifies the truth of a theorem.

Think back to the truth table for $P \Longrightarrow Q$ in Definition 2.3. Suppose that the hypothesis P is true and that $P \Longrightarrow Q$ is true: that is, $P \Longrightarrow Q$ is a *theorem*. We must be in the *first row* of the truth table, and so the conclusion Q is also true. This is how we think about proving basic theorems. In a *direct proof* we start by assuming the hypothesis (P) is true and make a logical argument $(P \Longrightarrow Q)$ which asserts that the conclusion (Q) is true. As such, it often convenient to rewrite the statement of a theorem as an implication of the form $P \Longrightarrow Q$. Here is a very simple theorem which we prove directly.

Theorem 2.5. *The product of two odd integers is odd.*

The first thing to do is to write the theorem in terms of propositions and connectives: that is, in the form $P \implies Q$.

- *P* is '*x* and *y* are odd integers.' This is our assumption, the hypothesis.
- *Q* is 'The product of *x* and *y* is odd.' This is what we want to show, the conclusion.
- Showing that $P \implies Q$ is true, that (the truth of) P implies (the truth of) Q requires an argument. This is the *proof*.

Proof. Let x and y be *any* two odd integers. We want to show that product $x \cdot y$ is an odd integer. By definition, an integer is odd if it can be written in the form 2k + 1 for *some* integer k. Thus there must be integers n, m such that x = 2n + 1 and y = 2m + 1. We compute:

$$x \cdot y = (2n+1)(2m+1) = 4mn + 2n + 2m + 1 = 2(2mn + n + m) + 1.$$

Because 2mn + n + m is an integer, this shows that $x \cdot y$ is an odd integer.

It is common to place a symbol (in this case) at the end of a proof to tell the reader that your argument is complete. Traditionally the letters Q.E.D. (from the Latin *quod erat demonstrandum*, literally 'which is what had to be demonstrated') were used, but this has gone out of style. You may also feel that you want to write more, or less than the above. This is a difficult thing to judge. What do you feel is a convincing argument? Test your argument on your classmates. The appropriate level of detail will depend on your readership: a middle school student will need more detail than a graduate student! At the moment, the best guide is to write for someone with the same mathematical sophistication as yourself. If, in three weeks' time, you can return to what you've written and understand it, then it's probably good!

The Converse and Contrapositive

The following constructions are used continually in mathematics: it is vitally important to know the difference between them.

Definition 2.6. The *converse* of an implication $P \Longrightarrow Q$ is the reversed implication $Q \Longrightarrow P$. The *contrapositive* of $P \Longrightarrow Q$ is $\neg Q \Longrightarrow \neg P$.

In general, we cannot say anything about the truth value of the converse of a true statement. The contrapositive of a true statement is, however, *always* true.

Theorem 2.7. *The contrapositive of an implication is logically equivalent the original implication.*

Proof. Simply use our definitions of negation and implication to compute the truth table:

Since the truth states in the third and sixth columns are identical, we see that $P \implies Q$ and its contrapositive $\neg Q \implies \neg P$ are logically equivalent.

Example. Let *P* and *Q* be the following statements:

- P. Claudia is holding a peach.
- Q. Claudia is holding a piece of fruit.

The implication $P \implies Q$ is true, since all peaches are fruit. As a sentence, we have:

If Claudia is holding a peach, then Claudia is holding a piece of fruit.

The *converse* of $P \implies Q$ is the sentence:

If Claudia is holding a piece of fruit, then Claudia is holding a peach.

This is palpably false: Claudia could be holding an apple!

The *contrapositive* of $P \implies Q$ is the following sentence:

If Claudia is *not* holding any fruit, then she is *not* holding a peach.

This is clearly true.

Proof by Contrapositive

The fact that $P \implies Q$ and $\neg Q \implies \neg P$ are logically equivalent allows us, when convenient, to prove $P \implies Q$ by instead proving its contrapositive. As an example, consider another basic theorem.

Theorem 2.8. Let x and y be integers. If x + y is odd, then exactly one of x or y is odd.

The theorem is an implication of the form $P \implies Q$ where

- P. The sum x + y of integers x and y is odd.
- Q. Exactly one of x or y is odd.

A direct proof would require that we assume *P* to be true and logically deduce the truth of *Q*. For instance we might start our argument with:

Suppose that x + y = 2n + 1 for some integer n

The problem is that this doesn't really tell us anything about x and y, which we need to think about in order to demonstrate the truth of Q. Instead we consider the negations of our propositions:

- $\neg Q$. *x* and *y* are both even or both odd (they have the same parity).
- $\neg P$. The sum x + y of integers x and y is even.

Since $P \implies Q$ is logically equivalent to the seemingly simpler contrapositive $(\neg Q) \implies (\neg P)$, we choose to prove the latter. This is, by Theorem 2.7, equivalent to proving the original implication.

Proof. Assume that *x* and *y* have the same parity. There are two cases: *x* and *y* are both even, or both odd.

Case 1: Let x = 2m and y = 2n be even. Then x + y = 2(m + n) is even.

Case 2: Let x = 2m + 1 and y = 2n + 1 be odd. Then x + y = 2(m + n + 1) is even.

In both cases x + y is even, and the result is proved.

De Morgan's Laws

In order to perform proofs by contrapositive (and later by contradiction) it is necessary to compute the negations of propositions. The most helpful results in this regard are attributable to Augustus De Morgan, a very famous 19th century logician.

Theorem 2.9 (De Morgan's laws). *Let P and Q be any propositions. Then:*

- 1. $\neg (P \land Q) \iff \neg P \lor \neg Q$.
- 2. $\neg (P \lor Q) \iff \neg P \land \neg Q$.

The first law says that the negation of $P \wedge Q$ is logically equivalent to $\neg P \vee \neg Q$: that is, the two expressions have the *same truth table*. Here is a proof of the first law. Try the second on your own.

Proof.	P	Q	$P \wedge Q$	$\neg (P \land Q)$	$\neg P$	$\neg Q$	$\neg P \lor \neg Q$
	T	T	T	F	F	F	F
	T	F	F	T	F	T	T
	F	T	F	T	T	F	T
	F	F	F	T	T	T	T

Simply observe that the fourth and seventh columns are identical.

It is worth pausing to observe how similar the two laws are, and how concise. There is some beauty here. With a written example the laws are much easier to comprehend.

Example. (Of the first law) Suppose that of a morning you can choose (or not) to ride the subway to work, and you can choose (or not) to have a cup of coffee. Consider the following sentence:

I rode the subway and I had coffee.

What would it mean for this sentence to be *false*? Any sentence which asserts the falsehood of the above is a suitable *negation*. For example:

I *didn't* ride the subway *or* I *didn't* have coffee.

Note that the mathematical use of *or* includes the possibility that you neither rode the subway nor had coffee.

You will see De Morgan's laws again when we encounter sets.

Aside: Think about the meaning!

In the previous example we saw how negation switches *and* to *or*. This is true only when *and* denotes a conjunction between two propositions. Before applying De Morgan's laws, think about the *meaning* of the sentence. For example, the negation of

Mark and Mary have the same height.

is the proposition:

Mark and Mary do not have the same height.

If you blindly appeal to De Morgan's laws you might end up with the following piece of nonsense:

Mark or Mary do not have the same height.

Logical rules are wonderfully concise, but very easy to misuse. Always think about the meaning of a sentence and you shouldn't go wrong.

Negating Conditionals

As our discussion of contrapositives makes clear, you will often want to understand the negation of a statement. In particular, it is important to understand the negation of a conditional $P \implies Q$. Is it enough to say 'P doesn't imply Q'? And what could this mean? To answer the question you can use truth tables, or just think.

Here is the truth table for $P \implies Q$ and its negation: recall that negation simply swaps T and F.

$$\begin{array}{c|ccccc} P & Q & P \Longrightarrow Q & \neg(P \Longrightarrow Q) \\ \hline T & T & T & F \\ T & F & F & T \\ F & T & T & F \\ F & F & T & F \end{array}$$

The only time there is a T in the final column is when both P is true and Q is false. We have therefore proved the following:

Theorem 2.10. $\neg (P \implies Q)$ is logically equivalent to $P \land \neg Q$ (read 'P and not Q').

Now *think* in words rather than calculate. What is the negation of the following implication?

It's the morning therefore I'll have coffee.

Hopefully it is clear that the negation is:

It's the morning and I won't have coffee.

The implication 'therefore' has disappeared and the expression 'and won't' is in its place.

Warning! The negation of $P \implies Q$ is *not a conditional*. In particular it is *neither* of the following:

The converse, $Q \implies P$.

The contrapositive of the converse, $\neg P \implies \neg Q$.

If you are unsure about this, write down the truth tables and compare.

Example. Let *x* be an integer. What is the negation of the following sentence?

If x is even, then x^2 is even.

Written in terms of propositions, we wish to negate $P \implies Q$, where P and Q are:

- P. x is even.
- Q. x^2 is even.

The negation of $P \implies Q$ is $P \land \neg Q$, namely:

x is even and x^2 is odd.

This is very different to $\neg P \implies \neg Q$ (if *x* is odd then x^2 is odd).

Keep yourself straight by thinking about the meaning of these sentences. It should be obvious that 'x even $\implies x^2$ even' is true. It negation should therefore be *false*. The fact that it is false should make reading the negation feel a little uncomfortable.

Tautologies and Contradictions

We finish this section with two related concepts that are helpful for understanding proofs.

Definition 2.11. A *tautology* is a logical expression that is always true, regardless of what the component statments might be.

A contradiction is a logical expression that is always false.

The easiest way to detect these is simply to construct a truth table.

Examples. 1. $P \wedge (\neg P)$ is a very simple contradiction:

$$\begin{array}{c|c|c} P & \neg P & P \land (\neg P) \\ \hline T & F & F \\ F & T & F \end{array}$$

Whatever the proposition *P* is, it cannot be true at the same time as its negation.

2. $(P \land (P \implies Q)) \implies Q$ is a tautology. This is essentially how we understand a direct proof: if P is true and we have a correct argument $P \implies Q$, then Q must also be true.

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P	Q	$P \Longrightarrow Q$	$P \wedge (P \implies Q)$	$(P \land (P \implies Q)) \implies Q$
\overline{T}	T	T	T	T
T	F	F	F	T
F	T	T	F	T
F	F	T	F	T

Aside: Algebraic Logic

One can study logic in a more algebraic manner. De Morgan's Laws are algebraic. Here are a few of the other basic laws of logic:

$$P \wedge Q \iff Q \wedge P$$

$$(P \wedge Q) \wedge R \iff P \wedge (Q \wedge R),$$

$$(P \wedge Q) \vee R \iff (P \vee R) \wedge (Q \vee R),$$

$$(P \vee Q) \vee R \iff P \vee (Q \vee R),$$

$$(P \vee Q) \wedge R \iff (P \wedge R) \vee (Q \wedge R).$$

The three pairs are, respectively, the *commutative*, *associative*, and *distributive* laws of logic, and you can check them all with truth tables. Using these rules, one can answer questions, such as deciding when an expression is a tautology, without laboriously creating truth tables. It is even fun! Such an approach is appropriate when you are considering abstract propositions, say in a formal logic course. In this text our primary interest with logic lies in using it to prove theorems. When one has an explicit theorem it is important to keep the meanings of all propositions clear. By relying too much on abstract laws like the above, it is easy to lose the meaning and write nonsense!

Self-test Questions

- (Fill in the blanks) A *tautology* is a proposition which _____
- A contradiction is a proposition which _____
- The *contrapositive* of the conditional $P \implies Q$ is the conditional
- True or False? The contrapositive of $P \implies Q$ is logically equivalent to $P \implies Q$.
- The *converse* of the conditional $P \implies Q$ is the conditional _____
- The converse of $P \implies Q$ is always logically equivalent to $P \implies Q$.
- The *negation* of the conditional $P \implies Q$ is the proposition
- State de Morgan's laws for propositions *P* and *Q*:

$$\neg (P \lor Q) \iff \underline{\hspace{2cm}}$$

$$\neg (P \land Q) \iff \underline{\hspace{2cm}}$$

Exercises

- 2.1.1 Express each of the following statements in the "If . . . , then . . . " form. There are many possible correct answers.
 - (a) You must eat your dinner if you want to grow.
 - (b) Being a multiple of 12 is a sufficient condition for a number to be even.
 - (c) It is necessary for you to pass your exams in order for you to obtain a degree.
 - (d) A triangle is equilateral only if all its sides have the same length.

- 2.1.2 Suppose that "Girls smell of roses" and "Boys have dirty hands" are true statements and that "The Teacher is always right" is a false statment. Which of the following are true? Hint: Label each of the given statements, and think about each of the following using connectives.
 - (a) If girls smell of roses, then the Teacher is always right.
 - (b) If the Teacher is always right, then boys have dirty hands.
 - (c) If the Teacher is always right or girls smell of roses, then boys have dirty hands.
 - (d) If boys have dirty hands and girls smell of roses, then the Teacher is always right.
- 2.1.3 Write the negation (in words) of the following claim:

If Jack and Jill climb up the hill, then they fall down and like pails of water.

- 2.1.4 Orange County has two competing transport plans under consideration: widening the 405 freeway and constructing light rail down its median. A local politician is asked, "Would you like to see the 405 widened or would you like to see light rail constructed?" The politician wants to sound positive, but to avoid being tied to one project. What is their response? *Think about how the word 'OR' is used in logic...*
- 2.1.5 (a) Rewrite the following sentence using the word 'necessary.'

If I am to get a new bicycle, I must do my homework.

(b) Rewrite the following sentence using the word 'sufficient.'

The United States must play more soccer if it is to win the World Cup.

- 2.1.6 (a) What are the converse and the contrapositive of the statements in the previous question? Write your answers in sentences, like the originals.
 - (b) What are the negations of the statements in the previous question?
- 2.1.7 Construct the truth tables for the propositions $P \vee (Q \wedge R)$ and $(P \vee Q) \wedge R$. Are they the same?
- 2.1.8 Use De Morgan's laws to prove that $P \implies Q$ is logically equivalent to $\neg P \lor Q$.
- 2.1.9 Prove that the expressions $(P \implies Q) \land (Q \implies P)$ and $P \iff Q$ are logically equivalent (have the same truth table). Why does this make sense?
- 2.1.10 (a) Prove that $((P \lor Q) \land \neg P) \land \neg Q$ is a contradiction.
 - (b) Prove that $(\neg P \land Q) \lor (P \land \neg Q) \iff \neg (P \iff Q)$ is a tautology.
- 2.1.11 Prove or disprove: $(P \land \neg Q \implies F) \iff (P \implies Q)$ is a tautology. Here F represents a *contradiction:* some proposition which is always false.
- 2.1.12 Suppose that "If Colin was early, then no-one was playing pool" is a true statement.
 - (a) What is its contrapositive of this statement? Is it true?
 - (b) What is the converse? Is it true?
 - (c) What can we conclude (if anything?) if we discover each of the following? *Treat the two scenarios separately.*
 - (i) Someone was playing pool.
 - (ii) Colin was late.

- 2.1.13 Suppose that "Ford is tired and Zaphod has two heads" is a false statement. What can we conclude if we discover each of the following? *Treat the two scenarios separately.*
 - (a) Ford is tired.
 - (b) Ford is tired if and only if Zaphod has two heads.
- 2.1.14 (a) Do there exists propositions P, Q such that both $P \implies Q$ and its converse are true?
 - (b) Do there exist propositions P, Q such that both $P \implies Q$ and its converse are false? Justify your answers by giving an example or a proof that no such examples exist.
- 2.1.15 Let R be the proposition "The summit of Mount Everest is underwater". Suppose that S is a proposition such that $(R \lor S) \iff (R \land S)$ is false.
 - (a) What can you say about *S*?
 - (b) What if, instead, $(R \lor S) \iff (R \land S)$ is true?

Hopefully it is obvious to you that R is false...

2.1.16 (Hard) Suppose that *P*, *Q* are propositions. Argue that *any* of the 16 possible truth tables

$$\begin{array}{c|c|c} P & Q & ? \\ \hline T & T & T/F \\ T & F & T/F \\ F & T & T/F \\ F & F & T/F \\ \end{array}$$

represents an expression? created using only P and Q and the operations \land , \lor , \neg . Can you extend your argument to show that any truth table with any number of inputs represents some logical expression?

2.2 Methods of Proof

There are four standard methods for proving a theorem $P \implies Q$. In practice, long proofs will use several such arguments joined together. We have already discussed the first two types of proof in Section 2.1.

Direct Assume *P* is true and deduce that *Q* is true.

Contrapositive Assume $\neg Q$ and deduce $\neg P$. This is enough since the contrapositive $\neg Q \Longrightarrow \neg P$ is logically equavalent to $P \Longrightarrow Q$.

Contradiction Assume that P and $\neg Q$ are true and deduce a contradiction. Since $P \land \neg Q$ implies a contradiction, it follows that $P \land \neg Q$ must be *false*. By Theorem 2.10, we see that $P \Longrightarrow Q$ is true.

Induction This has a completely different flavor: we will consider it in Chapter 5.

Each of the methods has advantages and disadvantages. For instance, the direct method has the advantage of a straightforward logical flow. The contrapositive method is useful when the *negations* $\neg P$, $\neg Q$ are simpler than P, Q themselves. This is often the case when one or both statements involve the *non-existence* of something. Working with their negations might give you the existence of ingredients with which you can calculate. Proof by contradiction has a similar advantage: assuming both P and $\neg Q$ gives you two pieces of information with which you can calculate. Logically speaking there is no difference between the three methods, beyond how you visualize your argument.

To illustrate the difference between direct proof, proof by contrapositive, and proof by contradiction, we prove the same simple theorem in three different ways.

Theorem 2.12. Suppose that x is an integer. If 3x + 5 is even, then 3x is odd.

Direct Proof. We show that if 3x + 5 is even then 3x is odd.

Assume that 3x + 5 is even, then 3x + 5 = 2n for some integer n. Hence

$$3x = 2n - 5 = 2(n - 3) + 1.$$

This is clearly odd, because it is of the form 'an even integer plus one.'

Contrapositive Proof. We show that if 3x is even then 3x + 5 is odd.

Assume that 3x is even, and write 3x = 2n for some integer n. Then

$$3x + 5 = 2n + 5 = 2(n + 2) + 1.$$

This is odd, because n + 2 is an integer.

Contradiction Proof. We assume that 3x + 5 and 3x are both even, and we deduce a falsehood.

Write 3x + 5 = 2m and 3x = 2n for some integers m and n. Then

$$5 = (3x + 5) - 3x = 2m - 2n = 2(m - n).$$

Since m - n is an integer, this says that 5 is even: a contradiction.

Some simple proofs

We now give several examples of simple proofs. The only notation needed to speed things along is that of some basic sets of numbers: \mathbb{N} for the positive integers, \mathbb{Z} for the integers, \mathbb{R} for the real numbers, and \in for 'is a member of the set'. Thus $2 \in \mathbb{Z}$ is read as '2 is a member of the set of integers', or more concisely, '2 is an integer'. We will properly cover this notation in Chapter 4.

Theorem 2.13. Let $m, n \in \mathbb{Z}$. Both m and n are odd if and only if the product mn is odd.

There are really two theorems here:

- (\Rightarrow) If *m* and *n* are both odd integers, then the product *mn* is odd.
- (\Leftarrow) If the product mn of two integers is odd, then both m and n are odd.

Often when there are two directions you'll have to prove them separately. Here we give a direct proof for (\Rightarrow) and a contapositive proof for (\Leftarrow) .

Proof. (\Rightarrow) Let m and n be odd. Then m = 2k + 1 and n = 2l + 1 for some $k, l \in \mathbb{Z}$. Then

$$mn = (2k+1)(2l+1) = 4kl + 2k + 2l + 1 = 2(2kl + k + l) + 1.$$

This is odd, because $2kl + k + l \in \mathbb{Z}$.

(\Leftarrow) Suppose that the integers m and n are not both odd. That is, assume that at least one of m and n is even. We show that the product mn is even. Without loss of generality, a we may assume that n is even, from which n = 2k for some integer k. Then,

$$mn = m(2k) = 2(mk)$$
 is even.

^aSee 'Potential Mistakes' below for what this means.

In the second part of the proof, we did not need to consider whether m was even or odd: if n is even, the product mn is even regardless. The second part would have been very difficult to prove directly. For instance, you might have tried to start a direct proof with:

Assume that mn is odd, then mn = 2k + 1 for some integer k. Then...

We are stuck!

Theorem 2.14. *If* 3x + 5 *is even, then* x *is odd.*

We can prove this directly, by the contrapositive method, or by contradiction. We'll do all of them, so you can appreciate the difference.

Direct Proof. Simply quote the two previous theorems. Because 3x + 5 is even, 3x must be odd by Theorem 2.12. Now, since 3x is odd, both 3 and x are odd by Theorem 2.13.

Contrapositive Proof. Suppose that x is even. Then x = 2m for some integer m and we get

$$3x + 5 = 6m + 5 = 2(3m + 2) + 1.$$

Because $3m + 2 \in \mathbb{Z}$, we have 3x + 5 odd.

Contradiction Proof. Suppose that both 3x + 5 and x are even. We can write 3x + 5 = 2m and x = 2k for some integers m and k. Then

$$5 = (3x + 5) - 3x = 2m - 6k = 2(m - 3k)$$

is even. Contradiction.

Selecting a method of proof is often a matter of taste. You should be able to see the advantages and disadvantages of the various approaches. The direct proof is more logically straightforward, but it depends on two previous results. The contrapositive and the contradiction arguments are quicker and more self-contained, but they require a greater level of comfort with logic. Consider who you are writing for before you decide to present a slick difficult proof over a slow simple one.⁵ For even more variety, here is a direct proof of Theorem 2.14 that does not use any previous result.

Alternative Direct Proof. Suppose 3x + 5 is even, so 3x + 5 = 2n for some integer n. Then

$$x = (3x+5) - 2x - 5 = 2n - 2x - 5$$
$$= 2(x - n - 3) + 1$$

is odd.

The fact that such variety is possible just makes proving theorems even more fun!

⁵The Hungarian mathematician Paul Erdős used to refer to simple, elegant proofs as being 'from the Book,' as if the Almighty had a book of perfect proofs of which mere mortals might occasionally be permitted a glimpse. Of course, as with all matters spiritual, one person's Book may be very different to another's...

Common Mistake 1. Generality and 'Without Loss of Generality'

There are many common mistakes in the writing of proofs that you should be careful to avoid. Here are two incorrect 'proofs' of the \implies direction of Theorem 2.13.

Fake Proof 1.
$$m = 3$$
 and $n = 5$ are both odd, and so $mn = 15$ is odd.

This is an *example* of the theorem, not a proof. Examples are critical to helping you understand and believe what a theorem says, but they are no substitute for a proof! Recall the discussion in the Introduction on the usage of the word *proof* in English.

Fake Proof 2. Let
$$m = 2k + 1$$
 and $n = 2k + 1$ be odd. Then,

$$mn = (2k+1)(2k+1) = 2(2k^2+2k)+1$$

is odd.

The problem with this second 'proof' is that it is insufficiently general. m and n are supposed to be any odd integers, but by setting both of them equal to 2k + 1, we've chosen m and n to be the same! Notice how the correct proof uses m = 2k + 1 and n = 2l + 1, where we place no restriction on the integers k and l.

By *generality* we mean that we must make sure to consider all possibilities encompassed by the hypothesis. The phrase *Without Loss of Generality*, often shorted to WLOG, is used when a choice is made which might at first appear to restrict things but, in fact, does not.

Think back to how this was used in the the proof of Theorem 2.13. Since the integers m and n appear symmetrically in the Theorem, if at least one of them is even, then we lose nothing by assuming that the second integer n is even.

The phrase WLOG is used to pre-empt a challenge to a proof in the sense of *Fake Proof 2*, as if to say to the reader:

'You might be tempted to object that my argument is not general enough. However, I've thought about it, and there is no problem.'

Common Mistake 2. Incorrect use of equals Remember that propositions should be joined by connectives: i.e., by \implies or \iff . It is very common to see students write something like

$$m$$
 is odd = $m = 2k + 1$ for some integer k

This is extremely confusing! If this is part of a longer argument, things will become very difficult to follow. Since 'm is odd' and 'm = 2k + 1 for some integer k' are both *propositions*, they should be linked by a *connective*. We should instead write

m is odd
$$\iff$$
 $m = 2k + 1$ for some integer *k*

Common Mistake 3. Becoming distracted by algebra Here is a palpably ludicrous 'theorem' which illustrates another potential mistake.

Theorem (Fake Theorem). *The only number is zero.*

Fake Proof. Let x be any number and let y = x, then

$$x = y \implies x^2 = xy$$
 (Multiply both sides by x)
 $\implies x^2 - y^2 = xy - y^2$ (Subtract y^2 from both sides)
 $\implies (x - y)(x + y) = (x - y)y$ (Factorize)
 $\implies x + y = y$ (Divide both sides by $x - y$)
 $\implies x = 0$

Everything is fine up to the third line, but then we divide by x - y, which is zero! Don't let yourself become so enamoured of logical manipulations that you forget to check the basics.

More simple proofs

We continue with more straightforward proofs. None of these results are particularly important, they are just exercises in deciding how to present an argument.

Theorem 2.15. Suppose that
$$x \in \mathbb{R}$$
. Then $x^3 + 2x^2 - 3x - 10 = 0 \implies x = 2$.

We can prove this theorem using any of the three methods. All rely on your ability to factorize the polynomial:

$$x^3 + 2x^2 - 3x - 10 = (x - 2)(x^2 + 4x + 5) = (x - 2)[(x + 2)^2 + 1],$$

and partly on your knowledge that $ab = 0 \iff a = 0$ or b = 0 (proof in the exercises).

Direct Proof. If $x^3 + 2x^2 - 3x - 10 = 0$, then $(x - 2)[(x + 2)^2 + 1] = 0$. Hence at least one of the factors x - 2 or $(x + 2)^2 + 1$ is zero.

In the first case we conclude that x = 2.

The second case is impossible, since $(x+2)^2 \ge 0 \implies (x+2)^2 + 1 > 0$.

Therefore x = 2 is the only solution.

Contrapositive Proof. Suppose that $x \neq 2$. Then $x^3 + 2x^2 - 3x - 10 = (x-2)[(x+2)^2 + 1] \neq 0$ since neither of the factors is zero.

Contradiction Proof. Suppose that $x^3 + 2x^2 - 3x - 10 = 0$ and $x \neq 2$. Then

$$0 = x^3 + 2x^2 - 3x - 10 = (x - 2)[(x + 2)^2 + 1].$$

Since $x \neq 2$, we have $x - 2 \neq 0$.

It follows that $(x + 2)^2 + 1$ must be zero. However, $(x + 2)^2 + 1 \ge 1$ for all real numbers x, so we have a contradiction.

On balance, the contrapositive proof is probably the most elegant, but you can decide for yourself.

Common Mistake 4. Being excessively logical The statement of Theorem 2.15 is an implication $P \implies Q$ where P and Q are:

P.
$$x^3 + 2x^2 - 3x - 10 = 0$$
, Q. $x = 2$.

You can make life very hard for yourself by being overly logical. For instance, you may wish take a third proposition R. $x \in \mathbb{R}$, and state the theorem as $R \implies (P \implies Q)$. This is the way of pain! It's easier to assume, as a universal constraint, that you're always dealing with real numbers; you can then ignore said constraint within the argument.

Indeed, one can always append a third proposition to the front of any theorem, namely, "all math I already know." Try to resist the temptation to be so logical that your arguments become unreadable. The goal is to convince the reader that the theorem is true, not to confuse them!

Definition-Pushing

The next example concerns divisibility. Before you can prove a theorem, it is critical that you know the *meaning* of all of the words in its statement. We therefore state the defintion of divisibility.

Definition 2.16. Let *n* and *p* be integers. We say that *n* is *divisible by p* if n = pk for some integer *k*.

Now we can present a theorem.

Theorem 2.17. If $n \in \mathbb{Z}$ is divisible by $p \in \mathbb{N}$, then n^2 is divisible by p^2 .

Proof. We prove directly. Let n be divisible by p. Then n = pk for some $k \in \mathbb{Z}$. Then $n^2 = p^2k^2$, and so n^2 is divisible by p^2 .

This is an example of a *definition-pushing* proof. If you simply state the definition of everything important in the theorem, the proof will often be staring you in the face.

Proof by Cases

The next proof is also in the definition-pushing vein. However, it requires that we consider several cases. The relevant definition here is that of *remainder*.

Definition 2.18. An integer n is said to have remainder r = 0, 1, or 2 upon division by 3 if we can write n = 3k + r for some integer k.

With a little thought, it should be clear that every integer is of the form 3k, 3k + 1 or 3k + 2. This is analogous to how all integers are either even (2k) or odd (2k + 1). We will consider remainders more carefully in Chapter 3.

Theorem 2.19. If n is an integer, then n^2 has remainder 0 or 1 upon dividing by 3.

Proof. We again prove directly. There are three cases: *n* has remainder 0, 1 or 2 upon dividing by 3.

- (a) If *n* has remainder 0, then n = 3m for some $m \in \mathbb{Z}$ and so $n^2 = 9m^2 = 3(3m^2)$ has remainder 0.
- (b) If *n* has remainder 1, then n = 3m + 1 for some $m \in \mathbb{Z}$ and so

$$n^2 = 9m^2 + 6m + 1 = 3(3m^2 + 2m) + 1$$
 has remainder 1.

(c) If *n* has remainder 2, then n = 3m + 2 for some $m \in \mathbb{Z}$ and so

$$n^2 = 9m^2 + 12m + 4 = 3(3m^2 + 4m + 1) + 1$$
 has remainder 1.

Thus n^2 has remainder 0 or 1.

Non-existence Proofs

When a Theorem claims that something does not exist, it is generally a good idea to try a contrapositive or a contradiction proof. This is since 'does not exist' is already a *negative* statement. A contradiction or contrapositive proof of a theorem $P \implies Q$ already involves the negated statement $\neg Q$. If Q states that something does not exist, then $\neg Q$ states that it does, which often gives you something to play with! To see this in action, consider the following result.

Theorem 2.20. The equation $x^{17} + 12x^3 + 13x + 3 = 0$ has no positive (real number) solutions.

First we interpret the theorem as an implication: throughout we assume that *x* is a real number.

If
$$x^{17} + 12x^3 + 13x + 3 = 0$$
, then $x \le 0$.

The theorem is now in the form $P \implies Q$, with:

P.
$$x^{17} + 12x^3 + 13x + 3 = 0$$
, Q. $x \le 0$.

The negation of Q is simply 'x > 0.' To prove the theorem by contradiction, we assume P and not Q, and deduce a contradiction.

Proof. Assume that a real number x satisfies $x^{17} + 12x^3 + 13x + 3 = 0$, and that x > 0. Because all terms on the left hand side are positive, we have $x^{17} + 12x^3 + 13x + 3 > 0$. A contradiction.

Note how quickly the proof is written: it assumes that any reader is familiar with the underlying logic of a contradiction proof without it needing to be spelled out. The discussion we undertook before writing the proof would be considered scratch work: you shouldn't include it a final write-up.

If you want to extend the above result, and you can recall the Intermediate and Mean Value Theorems from Calculus, you should be able to prove that there is exactly one (necessarily negative!) solution to the above polynomial equation.

The AM-GM inequality

Next we give several proofs of a famous inequality relating the arithmetic and geometric means of two or more numbers.

Theorem 2.21. If x, y are positive real numbers, then

$$\frac{x+y}{2} \ge \sqrt{xy}$$

with equality if and only if x = y.

This is a little tricky to read: we really have two separate theorems:

- 1. If x, y > 0, then $\frac{x+y}{2} \ge \sqrt{xy}$
- 2. If x, y > 0, then $\frac{x+y}{2} = \sqrt{xy} \iff x = y$

First we give a direct proof: note how the implication signs are stacked to make the argument clearer.

Direct Proof. Clearly $(x - y)^2 \ge 0$ with equality $\iff x = y$. Now multiply out:

$$x^{2} - 2xy + y^{2} \ge 0 \iff (x^{2} + 2xy + y^{2}) - 4xy \ge 0$$

$$\iff x^{2} + 2xy + y^{2} \ge 4xy$$

$$\iff (x + y)^{2} \ge 4xy$$

$$\iff x + y \ge 2\sqrt{xy}$$

$$\iff \frac{x + y}{2} \ge \sqrt{xy}.$$
(*)

The square-root in (*) is well-defined because x + y is positive.^a Moreover, it is clear that the final inequality is an equality if and only if all of them are, which is if and only if x = y.

Observe how the argument for 'with equality if and only if x = y' depends on all of the implications in the proof being *biconditionals*.

^aMoreover, the inequality is preserved since the function $f(t) = t^2$ is *increasing* when t is positive.

The following contradiction proof incorporates exactly the same calculation, but is laid out in a different order. This is not always possible, and you have to take great care when trying it. You will likely agree that the direct proof is easier to follow.

Contradiction Proof. Suppose that $\frac{x+y}{2} < \sqrt{xy}$. Since $x+y \ge 0$, this is if and only if $(x+y)^2 < 4xy$. Now multiply out and rearrange:

$$(x+y)^2 < 4xy \iff x^2 + 2xy + y^2 < 4xy$$
$$\iff x^2 - 2xy + y^2 < 0$$
$$\iff (x-y)^2 < 0.$$

Since squares of real numbers are non-negative, this is a contradiction. Thus $\frac{x+y}{2} \ge \sqrt{xy}$.

Now suppose that $\frac{x+y}{2} = \sqrt{xy}$. Following the biconditionals through the above argument, we see that this is if and only if $(x-y)^2 = 0$, from which we recover x = y. Hence result.

Aside: The general AM-GM inequality

Both the statement and the proof of the general inequality are significantly more difficult. You might be surprised that an argument involving 'raising to the *n*th power' doesn't work. Try it and see why... It is often the case that a very simple proof exists for a special case of a result, and that attempting to generalize the proof fails. A completely new approach is then required.

Since the general result is harder, we present it at a higher level, leaving out some of the more obvious details. This helps us view the proof as a whole, and makes the logical flow clearer. The only prerequisite is a little calculus, namely the First Derivative Test at the end of the first paragraph.

Theorem 2.22. *If* $x_1, ..., x_n > 0$ *then*

$$\frac{x_1+x_2+\cdots+x_n}{n} \geq \sqrt[n]{x_1x_2\cdots x_n}$$

with equality if and only if $x_1 = \cdots = x_n$.

Proof. Consider the function $f(x) = e^{x-1} - x$. Its derivative is $f'(x) = e^{x-1} - 1$, which is zero if and only if x = 1. The sign of the derivative changes from negative to positive at x = 1, whence this is a local minimum. f has no other critical points and its domain is the whole real line, whence x = 1 is the location of the *global* minimum of f. Since f(1) = 0, we obtain the inequality

$$e^{x-1} \ge x \tag{\dagger}$$

with equality if and only if x = 1.

Now consider the arithmetic mean $\mu = \frac{x_1 + x_2 + \dots + x_n}{n}$. Applying (†) to $x = \frac{x_i}{\mu}$, we obtain

$$\frac{x_i}{\mu} \le \exp\left(\frac{x_i}{\mu} - 1\right), \quad \text{for each } i = 1, 2, \dots, n.$$
 (*)

Since all the x_i are positive, we may multiply the expressions (*) while preserving the inequality:

$$\frac{x_1}{\mu}\cdots\frac{x_n}{\mu} \le \exp\left(\frac{x_1}{\mu}-1+\cdots+\frac{x_n}{\mu}-1\right) = \exp(n-n) = 1.$$

It follows that $\mu^n \ge x_1 \cdots x_n$, from which the result, $\mu \ge \sqrt[n]{x_1 \cdots x_n}$, is clear.

Equality is if and only if all the inequalities (*) are equalities, which is if and only if $x_i = \mu$ for all i = 1, ..., n. That is, all the x_i are equal.

Given that the theorem and proof are both more difficult than the n=2 case, there are a few things you should do to help convince yourself of their legitimacy.

1. Write down some examples. E.g. if $x_1 = 20$, $x_2 = 27$, $x_3 = 50$, the inequality reads

$$\frac{97}{3} \ge \sqrt[3]{20 \cdot 27 \cdot 50} = 30.$$

- 2. Observe that Theorem 2.21 is a special case.
- 3. Work through the proof, inserting comments and extra calculations until you are convinced that the argument is correct. For example, the calculation $\frac{x_1 + \dots + x_n}{\mu} = \frac{\mu n}{\mu} = n$ was omitted from the final displayed calculation: anyone with the prerequisite knowledge to read the rest of the proof should easily be able to supply this.

It is perfectly reasonable to ask how you would know to try such a proof. The answer is that you wouldn't. You should appreciate that a proof like this is a distillation of thousands of attempts and improvements, perhaps over many years. No-one came up with this argument as a first attempt!

Combining and Subdividing Theorems

Sometimes it is useful to break a proof into pieces, akin to viewing a computer program as a collection of subroutines that you combine for some greater purpose. Usually the intention is to make the proof of a difficult result more readable, but you may also wish to emphasize the importance of certain aspects of your work. Mathematics does this by using *lemmas* and *corollaries*.

Lemma: a theorem whose importance you want to downplay. Often the result is individually unimportant, but becomes more useful when referenced in the proof of a larger theorem.

Corollary: a theorem which follows quickly from another result. Corollaries can be used to draw attention to a particular aspect or a special case of a theorem.

In many mathematical papers the word *theorem* is reserved only for the most important results, everything else being presented as a lemma or corollary. The choice of what to call a result is entirely one of presentation. If you want your paper to be more readable, or to highlight what you think is important, then lemmas and corollaries are your friends!

Here is a famous example of a lemma at work.

Lemma 2.23. Suppose that $n \in \mathbb{Z}$. Then n^2 is even \iff n is even.

Prove this yourself: the (\Rightarrow) direction is easiest using the contrapositive method, while the (\Leftarrow) direction works well directly.

Theorem 2.24. $\sqrt{2}$ *is irrational.*

This is tricky for a few reasons. The theorem does not appear to be of the form $P \implies Q$, but in fact it is. Consider:

- Q. $\sqrt{2}$ is irrational.
- P. Everything you already know in mathematics!

Of course P is entirely unhelpful; how can we start a direct proof when we don't know what to choose from the whole universe of mathematics? A contrapositive proof might also be difficult: $\neg Q$ straightforwardly states that $\sqrt{2}$ is rational, but $\neg P$ is the cryptic statement, 'something we know to be true is actually false.' But what is the *something*?

Rather than worry about all this, we instead present a proof by contradiction.

Proof. Suppose that $\sqrt{2} = \frac{m}{n}$ for some $m, n \in \mathbb{N}$. Without loss of generality, we may assume that m, n have no common factors.

Then $m^2 = 2n^2$ which says that m^2 is even.

By Lemma 2.23 we have that m is even.

Thus m = 2k for some $k \in \mathbb{Z}$.

But now, $n^2 = 2k^2$, from which (Lemma 2.23 again) we see that n is even.

Now *m* and *n* have a common factor of 2. This is a contradiction.

First observe how Lemma 2.23 was used to make the proof easier to read. Without the lemma, the essential shape of the proof would have been less clear.

Now try to make sense of the proof. In the first line we invoke the definition of *rational*, being the *ratio* of two integers. The main challenge comes immediately afterwards. Once we assume that $\sqrt{2} = \frac{m}{n}$, we can immediately insist that m, n have no common factors. Indeed this is no significant restriction once we assume that m, n exist, that is once we assume that $\sqrt{2}$ is rational. It is important to realize that the 'no common factors' assumption is *not* the assumption being contradicted. Because of this subtlety, we include the phrase 'without loss of generality' so that the reader is forced to think carefully, and does not jump to the wrong conclusion.

It might seem difficult to completely understand, but if we hadn't made the observation, our calculation could have continued forever, telling us nothing!

$$m^2 = 2n^2 \implies n^2 = 2k^2 \implies k^2 = 2l^2 \implies \cdots$$

If you find this approach difficult, you may prefer an alternative proof given in the exercises.

Prime Numbers Here is another famous result, dating back at least to the Ancient Greeks (Euclid's *Elements*, Proposition IX.20). As ever, we need a solid definition before we try to prove anything.

Definition 2.25. An integer ≥ 2 is *prime* if the only positive integers it is divisible by are itself and 1.

The first few primes are 2,3,5,7,11,13,17,19,... It follows⁶ from the definition that all positive integers ≥ 2 are either primes or *composites* (products of primes). In particular, every integer ≥ 2 is divisible by at least one prime. We may now state Euclid's result.

Theorem 2.26. *There are infinitely many prime numbers.*

Proof. We prove by contradiction. Assume there are exactly n prime numbers p_1, \ldots, p_n and consider the integer

$$\Pi := p_1 \cdots p_n + 1.$$

Certainly Π is divisible by some prime: since we are assuming that the list p_1, \ldots, p_n contains *all* the primes, Π must be divisible by some prime p_i in the list. However, the product $p_1 \cdots p_n$ is clearly divisible by p_i , whence so is the difference^a

$$\Pi - p_1 \cdots p_n = 1.$$

We conclude that 1 is divisible by the prime p_i , contradicting^b the fact that $p_i \ge 2$.

Self-test Questions

- Consider a theorem P ⇒ Q. We call P the _____ and Q the _____
 In a proof by contrapositive, we assume that _____ and deduce that _____
 A proof by contradiction begins by assuming that _____
 Propositions are joined by _____
- 5. Explain in a sentence or two what is meant by *without loss of generality*, and how the phrase is used.

^aIs this obvious? Can you prove it?!

^bEuclid's original argument was not strictly by contradiction. Instead he asserted that, given any list of primes p_1, \ldots, p_n , the number Π must be divisible by a new prime not in his list.

⁶This is not completely obvious: we will prove it much later in Theorem 5.16.

Exercises

- 2.2.1 Show that for any given integers a, b, c, if a is even and b is odd, then $7a ab + 12c + b^2 + 4$ is odd.
- 2.2.2 Prove or disprove the following conjectures.
 - (a) There is an even integer which can be expressed as the sum of three even integers.
 - (b) Every even integer can be expressed as the sum of three even integers.
 - (c) There is an odd integer which can be expressed as the sum of two odd integers.
 - (d) Every odd integer can be expressed as the sum of three odd integers. To get a feel about whether a claim is true or false, try out some examples. If you believe a claim is false, provide a specific counterexample. If you believe a claim is true, give a (formal) proof.
- 2.2.3 Prove or disprove the following conjectures:
 - (a) The sum of any 3 consecutive integers is divisible by 3.
 - (b) The sum of any 4 consecutive integers is divisible by 4.
 - (c) The product of any 3 consecutive integers is divisible by 6.
- 2.2.4 Augustus De Morgan satisfied his own problem:

I turn(ed) x years of age in the year x^2 .

- (a) Given that de Morgan died in 1871, and that he wasn't the beneficiary of some miraculous anti-aging treatment, find the year in which he was born.
- (b) Suppose you have an acquaintance who satisfies the same problem. How old will they turn this year?

Give a formal argument which justifies that you are correct.

- 2.2.5 Prove that if n is a natural number greater than 1, then n! + 2 is even. *Here n! denotes the* factorial *of the integer n. Look up the definition if you forgot about it.*
- 2.2.6 Let $x, y \in \mathbb{Z}$. Prove that if xy is odd, then x and y are odd.
- 2.2.7 (a) Let $x \in \mathbb{Z}$. Prove that 5x + 3 is even if and only if 7x 2 is odd.
 - (b) Can you conclude anything about 7x 2 if 5x + 3 is odd?
- 2.2.8 Below is the proof of a result. What result is being proved?

Proof. Assume that x is odd. Then x = 2k + 1 for some integer k. Then

$$2x^2 - 3x - 4 = 2(2k+1)^2 - 3(2k+1) - 4 = 8k^2 + 2k - 5 = 2(4k^2 + k - 3) + 1.$$

Since $4k^2 + k - 3$ is an integer, $2x^2 - 3x - 4$ is odd.

2.2.9 Here is another proof. What is the result this time?

Proof. Assume, without loss of generality, that x and y are even. Then x = 2a and y = 2b for some integers a, b. Therefore,

$$xy + xz + yz = (2a)(2b) + (2a)z + (2b)z = 2(2ab + az + bz).$$

Since 2ab + az + bz is an integer, xy + xz + yz is even.

2.2.10 In this question, you should use the following definition of the rational numbers.

Definition. A real number x is *rational* if it may be written in the form $x = \frac{p}{q}$ where p is an integer and q is a positive integer. x is *irrational* if it is not rational.

Prove or disprove the following conjectures.

Conjecture (1). If x and y are real numbers such that 3x + 5y is irrational, then at least one of x and y is irrational.

Conjecture (2). *If* x *and* y *are rational numbers, then* 3x + 4xy + 2y *is rational.*

Conjecture (3). *If* x *and* y *are irrational numbers, then* 3x + 4xy + 2y *is irrational.*

- 2.2.11 Let x and y be integers. Prove: For $x^2 + y^2$ to be even, it is necessary that x and y have the same parity (i.e. both even or both odd).
- 2.2.12 Prove that if *x* and *y* are positive real numbers, then $\sqrt{x+y} \neq \sqrt{x} + \sqrt{y}$. Argue by contradiction.
- 2.2.13 Prove that $ab = 0 \iff a = 0 \text{ or } b = 0$.
- 2.2.14 You meet three old men, Alain, Boris, and César, each of whom is a Truthteller or a Liar. Truthtellers speak only the truth; Liars speak only lies. You ask Alain whether he is a Truthteller or a Liar. Alain answers with his back turned, so you cannot hear what he says.

"What did he say?" you ask Boris.

Boris replies: "Alain says he is a Truthteller."

César says: "Boris is lying."

Is César a Truthteller or a Liar? Explain your answer.

- 2.2.15 (*Snake-like integers*) Let's say that an integer y is *Snake-like* if and only if there is some integer k such that $y = (6k)^2 + 9$.
 - (a) Give three examples and three non-examples of Snake-like integers.
 - (b) Given $y \in \mathbb{Z}$, compute the negation of the statement, 'y is Snake-like.'
 - (c) Show that every Snake-like integer is a multiple of 9.
 - (d) Show that the statements, '*n* is Snake-like,' and, '*n* is a multiple of nine,' are not equivalent.

2.2.16 Assume that Ben's father lives in Peru. Consider the following implication β :

If Ben's father is an artist and does not have any friends in Asia, then Ben plays tennis or ping-pong, or he appeared in at least one picture of the May 1992 Time magazine.

- (a) Find the contrapositive of β .
- (b) Find the converse of β .
- (c) Find the negation of β .
- (d) Imagine you are a detective and want to find the truth value of β . Describe your action-strategy in full detail.

2.2.17 Here is an alternative argument that $\sqrt{2}$ is irrational. Suppose that $\sqrt{2} = \frac{m}{n}$ where $m, n \in \mathbb{N}$. This time we don't assume that m, n have no common factors.

(a) m, n satisfy the equation $m^2 = 2n^2$. Prove that there exist positive integers m_1, n_1 which satisfy the following three conditions:

$$m_1^2 = 2n_1^2, m_1 < m, n_1 < n.$$

- (b) Show that there exist two sequences of decreasing positive integers $m > m_1 > m_2 > \cdots$ and $n > n_1 > n_2 > \cdots$ which satisfy $m_i^2 = 2n_i^2$ for all $i \in \mathbb{N}$.
- (c) Is it possible to have an infinite sequence of decreasing *positive* integers? Why not? Show that we obtain a contradiction and thus conclude that $\sqrt{2} \notin \mathbb{Q}$.

This is an example of the *method of infinite descent*, which is very important in number theory.

- 2.2.18 You are given the following facts.
 - (a) All polynomials are continuous.
 - (b) (Intermediate Value Theorem) If f is continuous on [a,b] and L lies between f(a) and f(b), then f(x) = L for some $x \in (a,b)$.
 - (c) If f'(x) > 0 on an interval, then f is an increasing function.

Use these facts to give a formal proof that $x^{17} + 12x^3 + 13x + 3 = 0$ has exactly one solution x, and that x lies in the interval (-1,0).

2.3 Quantifiers

The proofs we've dealt with thusfar have been fairly straightforward. In higher mathematics, however, there are often definitions and theorems that involve many pieces, and it becomes unwieldy to write everything out in full sentences. Two space-saving devices called *quantifiers* are often used to contract sentences and make the larger structure of a statement clearer. Their use in formal logic is more complex, but for most of mathematics (and certainly this text) all you need is to be able to recognize, understand, and negate them. This last is most important when attempting contrapositive or contradiction proofs.

Definition 2.27. The *universal quantifier* \forall is read 'for all'. The *existential quantifier* \exists is read 'there exists.'

Many sentences in English can be restated in terms of quantifiers.

Examples. 1. Every cloud has a silver lining: \forall clouds, \exists a silver lining.

- 2. All humans have a brain: \forall humans, \exists a brain.
- 3. There is an integer smaller than π : $\exists n \in \mathbb{Z}$ such that $n < \pi$.
- 4. π cannot be written as a ratio of integers: \forall integers m, n, we have $\frac{m}{n} \neq \pi$. Think carefully about this last example: if π cannot be written as a ratio of integers, then no ratio of integers equals π .

Propositional Functions and Quantified Propositions

Quantifiers appear most often around propositions containing variables.

Definition 2.28. A *propositional function* is a family of propositions which depend on one or more variables. The collection of allowed variables is the *domain*.

For instance if P is a propositional function depending on a single variable x, then each P(x) is a proposition in the usual sense of the word (a sentence which is either true or false).

Example. Suppose that x is allowed to be any real number. We could define the propositional function P(x) by

$$P(x)$$
. $x^2 > 4$.

In this example P(5) is true, whilst P(-1) is false. More generally, P(x) is true for some values of x (namely x > 2 or x < -2) and false for others $(-2 \le x \le 2)$.

⁷At least that's the idea: very often they are *over-used* and achieve the opposite effect!

Definition 2.29. The *quantified proposition* $\forall x$, P(x) is an assertion that P(x) is true *for all* values of x. Similarly $\exists x$, P(x) asserts that P(x) is true for *at least one* value of x.

Example. Recall the above example where, for each real number x, P(x) is the proposition $x^2 > 4$. Consider the quantified propositions:

- $\forall x \in \mathbb{R}$, P(x) is false, since P(x) is not true for all $x \in \mathbb{R}$. In particular P(-1) is false.
- $\exists x \in \mathbb{R}$, P(x) is true, since there is at least one $x \in \mathbb{R}$ for which P(x) is true, namely x = 5.

Definition 2.30. A *counterexample* to $\forall x$, P(x) is a single element t in the domain of P such that P(t) is false.

An *example* of $\exists x \in \mathbb{R}$, P(x) is a single element t in the domain of P such that P(t) is true.

Clearly x = -1 is a counterexample to $\forall x \in \mathbb{R}$, $x^2 > 4$, while x = 5 is an example of $\exists x, x^2 > 4$.

Aside: Clarity versus Concision

As we've observed, mathematics is something of an art form and, like with all art, different practitioners have different tastes. Some mathematicians write very concisely, keeping words to a minimum. Some write almost entirely in English. Most use a hybrid of quantifiers and English, aiming for a balance between brevity and clarity. For example, consider the famous *sum of four squares* theorem:

English	Every positive integer may be written as the sum of the squares of four integers	
Extreme Logic $(\forall n \in \mathbb{N})(\exists a, b, c, d \in \mathbb{Z})(n = a^2 + b^2 + c^2 + d^2)$		
Hybrid	$\forall n \in \mathbb{N}, \exists a, b, c, d \in \mathbb{Z} \text{ such that } n = a^2 + b^2 + c^2 + d^2$	

You will probably agree that the English version is easiest to follow, and the Extreme Logic version the most abstract. However, the English version is less precise: it suffers from the lack of an eyecatching equation. The Extreme introducing variables and a formula, but is very difficult to read: how would you say it out loud? The Hybrid expression aims for a balance between these extremes. The insertion of a single comma and the phrase 'such that' increases readabilty, while retaining the benefit of precision.

Remember that the purpose of writing mathematics is for the reader to be able to understand what you've written *without* you being there to explain it to them. Your presentation style has an enormous effect on whether you are successful! A good rule to follow is to write in sentences, replacing words with symbols only when it makes things more readable while simultaneously preserving the flow of the sentence. In these notes we will usually follow a hybrid approach. Thus, in our previous example we would typically write

$$\exists x \in \mathbb{R} \text{ such that } x^2 > 4$$

rather than the original formulation $\exists x \in \mathbb{R}, \ x^2 > 4$.

Negating Quantified Propositions

Besides the concision afforded by quantifiers, one of the benefits of their use is a simple rule that allows for easy negation.

Theorem 2.31. For any propositional function P(x), we have:

- 1. $\neg(\forall x, P(x))$ is equivalent to $\exists x, \neg P(x)$.
- 2. $\neg(\exists x, P(x))$ is equivalent to $\forall x, \neg P(x)$.

In essence, negation swaps the quantifiers $\forall \leftrightarrow \exists$. Like with all theorems, if you want to understand it, you should unpack it, write it in English, and come up with some examples.

- 1. The negation of P(x) is true for all X' is, P(x) is false for some X'
- 2. The negation of P(x) is true for some X' is, P(x) is always false.

Examples. Here are two examples, numbered corresponding to the parts of Theorem 2.31.

1. The negation of the statement, 'Everyone owns a bicycle' is:

Somebody does not own a bicycle.

It is extremely pedantic, but symbolically we might write:

$$\neg [\forall \text{ people } x, x \text{ owns a bicycle}] \iff \exists \text{ a person } x \text{ such that } x \text{ does not own a bicycle.}$$

2. Suppose that *x* is a real number and consider the quantified proposition:

 $\exists x \in \mathbb{R}$ such that $\sin x = 4$.

This has the form $\exists x$, P(x), and therefore has negation $\forall x$, $\neg P(x)$. Explicitly, the negation is:

 $\forall x \in \mathbb{R}$ we have $\sin x \neq 4$.

Note how we introduced the words we have to make the sentence read more clearly.

Advice when Negating: Hidden and Excess Quantifiers

Theorem 2.31 seems very simple, but it is easy to misuse. Here are some points to consider when negating quantifiers.

1. Don't forget the *meaning* of the sentence. Use the logical rules in Theorem 2.31, but also think it out in words. You should get the same result. Think about the finished sentence and read it aloud: if it *sounds* like the opposite of what you started with then it probably is!

- 2. The symbol ∄ for 'does not exist' is much abused. Very occasionally its use is appropriate, but it too often demonstrates laziness or a lack of understanding. Avoid using it unless absolutely necessary.
- 3. Only switch the symbols \forall and \exists if they preced a *proposition* and are truly used as logical quantifiers. In the following example, 'silver lining' is not a proposition.

 \forall clouds, \exists a silver lining.

When negating, we don't switch \exists to \forall . The negation of this statement is

 \exists a cloud without a silver lining.

4. Beware of hidden quantifiers! Sometimes a quantifier is not explicitly stated. This is very common when a statement contains an implication. Consider the following very easy theorem.

If
$$n$$
 is an odd integer, then n^2 is odd. (*)

This is really a statement about *all* integers. There is a hidden quantifier that's been suppressed in the interests of readability. Instead, the theorem could have been written

$$\forall n \in \mathbb{Z}, n \text{ is odd} \implies n^2 \text{ is odd.}$$

In this form we can negate by combining the rules in Theorems 2.10 and 2.31. The pattern is

$$\neg [\forall n, P(n) \implies Q(n)]$$
 is equivalent to $\exists n, P(n) \text{ and } \neg Q(n)$.

The negation of (*) is therefore,

 $\exists n \in \mathbb{Z}$ such that n is odd and n^2 is even.

Given that (*) is a theorem, its negation is, of course, false!

Here is a harder example of a hidden quantifier, this time from Linear Algebra. You do not have to know what a vector is to work with this definition. We are purely concerned with how to negate an abstract statement.

Definition 2.32. Vectors \mathbf{x} , \mathbf{y} , \mathbf{z} are linearly independent if

$$a\mathbf{x} + b\mathbf{y} + c\mathbf{z} = \mathbf{0} \implies a = b = c = 0$$

The implication is a statement about all real numbers a, b, c. We could instead have written

$$\forall a, b, c \in \mathbb{R}$$
 we have $a\mathbf{x} + b\mathbf{y} + c\mathbf{z} = \mathbf{0} \implies a = b = c = 0$.

To negate the definition, we must also negate the hidden quantifier. The result is the definition of what it means for vectors \mathbf{x} , \mathbf{y} , \mathbf{z} to be *linearly dependent*:

$$\exists a, b, c \text{ not all zero such that } a\mathbf{x} + b\mathbf{y} + c\mathbf{z} = \mathbf{0}$$

The final challenge here is recalling how to negate an implication: recall Theorem 2.10, and note that the negation of a = b = c = 0 is that at least one of a, b, c is non-zero.

Multiple quantifiers

Once you're comfortable negating simple propositions and quantifiers, negating multiple quantifiers is easy. Just follow the rules, think, and take your time.

Example. Show that the following statement is false.

$$\forall x \in \mathbb{R}, \ \exists y \in \mathbb{R} \text{ such that } xy = 3.$$

The negation of this expression follows the rules for switching quantifiers and negating the final statement:

 $\exists x \in \mathbb{R}$ such that $\forall y \in \mathbb{R}$ we have $xy \neq 3$.

It is easy to see that the negated statement is true:

Proof. Let x = 0, then, regardless of y, we have $xy = 0 \neq 3$.

Because the negation is true, the original statement is false.

Putting it all together: the definition of continuity

You might have seen the strict definition of continuity in a calculus class.⁸ It combines multiple quantifiers, a hidden quantifier and an implication. The purpose of this example isn't to teach you the subtleties of continuity. Just as with the linear independence example, we simply want to be able to read and negate such expressions.

Definition 2.33. Suppose that f is a function whose domain and codomain are sets of real numbers. We say that f is *continuous* at x = a if,

$$\forall \varepsilon > 0, \ \exists \delta > 0 \text{ such that } |x - a| < \delta \implies |f(x) - f(a)| < \varepsilon.$$
 (*)

The implication is a statement about *all* real numbers *x* which satisfy some property, so we once again have a hidden quantifier:

$$\forall \varepsilon > 0$$
, $\exists \delta > 0$ such that $\underline{\forall x \in \mathbb{R}}$, $|x - a| < \delta \implies |f(x) - f(a)| < \varepsilon$.

We can now use our rules to state what it means for f to be *discontinuous* at x = a:

$$\exists \varepsilon > 0$$
 such that $\forall \delta > 0$, $\exists x \in \mathbb{R}$ such that $|x - a| < \delta$ and $|f(x) - f(a)| \ge \varepsilon$.

Warning! The negation of $\forall \varepsilon > 0$ is *not* $\exists \varepsilon \leq 0$. Only the ultimate proposition⁹ is negated! For an example of this definition in use, see the exercises.

⁸If not, you will have plenty time to get used to it in an upper-division Analysis course...

⁹In this case the ultimate proposition is $|x - a| < \delta \implies |f(x) - f(a)| < \varepsilon$.

The Order of Ouantifiers Matters!

We conclude this section with an important observation: the order of quantifiers matters critically! Consider, for example, the following propositions:

- 1. For every person x, there exists a person y such that y is a friend of x.
- 2. There exists a person y such that, for every person x, y is a friend of x.

Assuming that *x* and *y* always represent people, we can rewrite the sentences as follows:

- 1. $\forall x$, $\exists y$ such that y is a friend of x.
- 2. $\exists y$ such that, $\forall x$, we have that y is a friend of x.

All we've done is to switch the order of the two quantifiers! How does this affect the meaning? Written entirely in English, the statements become:

- 1. Everyone has at least one friend.
- 2. There is someone who is friends with everybody.

Quite different! The critical observation is that if $\exists y$ comes after x, then y is allowed to depend on x. Each person might have a friend, but that friend is likely to be different depending on the person. If $\forall x$ comes after y, then x cannot depend on y.

Play around with the pairs of examples below. What are the meanings? Which ones are true?

- \forall days x, \exists a person y such that y was born on day x.
- \exists a person *y* such that, \forall days *x*, *y* was born on day *x*.
- \forall circles x, \exists a point y such that y is the center of x.
- \exists a point *y* such that, \forall circles *x*, *y* is the center of *x*.
- $\forall x \in \mathbb{Z}$, $\exists y \in \mathbb{Z}$ such that y < x.
- $\exists y \in \mathbb{Z}$ such that, $\forall x \in \mathbb{Z}$, $y \leq x$.

What happens in the last two examples if we replace the integers \mathbb{Z} with the natural numbers \mathbb{N} ?

Self-test Questions

- 1. The *universal quantifier* is the symbol _____ and is read _____ The *existential quantifier* is the symbol _____ and is read _____
- 2. A value x for which P(x) is *false* is known as a
- 3. Negate the following quantified expressions:
 - $\bullet \neg (\exists x, P(x)) \iff \underline{\qquad}$ $\bullet \neg (\forall x, P(x)) \iff \underline{\qquad}$
- 4. Explain what is meant by a hidden quantifier.

Exercises

- 2.3.1 For each of the following sentences, rewrite the sentence using quantifiers. Then write the negation (using both words and quantifiers)
 - (a) All mathematics exams are hard.
 - (b) No football players are from San Diego.
 - (c) There is a odd number that is a perfect square.
- 2.3.2 Let *P* be the proposition: 'Every positive integer is divisible by thirteen.'
 - (a) Write *P* using quantifiers.
 - (b) What is the negation of *P*?
 - (c) Is *P* true or false? Prove your assertion.
- 2.3.3 Suppose that P(x), Q(y) and R(x,y,z) are propositional functions. Compute the negation of the following quantified propositions:
 - (a) $\forall x$, $\exists y$, $P(x) \land Q(y)$
 - (b) $\forall x$, $\exists y$, $\forall z$, R(x, y, z)
- 2.3.4 (a) A friend claims that the negation of ' \forall dogs, \exists tail,' is ' \exists dog, \forall tails.' Are they correct? Why/why not?
 - (b) Suppose someone claims that the negation of ' $x^2 > 0 \implies x > 0$ ' is ' $x^2 > 0$ and $x \le 0$.' There are at least *two* reasons why you should object. What are they?
- 2.3.5 Prove or disprove: There exist integers m and n such that 2m 3n = 15.
- 2.3.6 Prove or disprove: There exist integers m and n such that 6m 3n = 11. Hint: The left-hand side is always divisible by...
- 2.3.7 Prove that between any two distinct rational numbers there exists another rational number.
- 2.3.8 Let *p* be an odd integer. Prove that $x^2 x p = 0$ has no *integer* solutions.
- 2.3.9 Prove: For every positive integer n, $n^2 + n + 3$ is an odd integer greater than or equal to 5. There are two claims here: $n^2 + n + 3$ is odd, and $n^2 + n + 3 \ge 5$.
- 2.3.10 Consider the propositional function

$$P(x,y,z): (x-3)^2 + (y-2)^2 + (z-7)^2 > 0$$

where the domain of each of the variables x, y and z is \mathbb{R} .

- (a) Express the quantified statement $\forall x \in \mathbb{R}, \forall y \in \mathbb{R}, \forall z \in \mathbb{R}, P(x, y, z)$ in words.
- (b) Is the quantified statement in (a) true or false? Explain.
- (c) Express the negation of the quantified statement in (a) in symbols.
- (d) Express the negation of the quantified statement in (a) in words.
- (e) Is the negation of the quantified statement in (a) true or false? Explain.

- 2.3.11 The following statements are about positive real numbers. Which one is true? Explain your answer.
 - (a) $\forall x$, $\exists y$ such that $xy < y^2$.
 - (b) $\exists x \text{ such that } \forall y, xy < y^2$.
- 2.3.12 Which of the following statements are true? Explain.
 - (a) \exists a married person x such that \forall married people y, x is married to y.
 - (b) \forall married people x, \exists a married person y such that x is married to y.
- 2.3.13 Here are four propositions. Which are true and which false? Justify your answers.
 - (a) $\forall x \in \mathbb{R}, \ \exists y \in \mathbb{R} \text{ such that } y^4 = 4x.$
 - (b) $\exists y \in \mathbb{R}$ such that $\forall x \in \mathbb{R}$ we have $y^4 = 4x$.
 - (c) $\forall y \in \mathbb{R}, \ \exists x \in \mathbb{R} \text{ such that } y^4 = 4x.$
 - (d) $\exists x \in \mathbb{R}$ such that $\forall y \in \mathbb{R}$ we have $y^4 = 4x$.
- 2.3.14 A function *f* is said to be *decreasing* if:

$$x \le y \implies f(x) \ge f(y)$$
.

- (a) There is a hidden quantifier in the definition: what is it?
- (b) State what it means for *f* not to be decreasing.
- (c) Give an example to demonstrate the fact that *not decreasing* and *increasing* do not mean the same thing!
- 2.3.15 Prove or disprove each of the following statements.
 - (a) For every two points *A* and *B* in the plane, there exists a circle on which both *A* and *B* lie.
 - (b) There exists a circle in the plane on which lie any two points A and B.
- 2.3.16 You are given the following definition (you do not have to know what is meant by a field).

Let x be an element of a field \mathbb{F} . An *inverse* of x is an element y in \mathbb{F} such that xy = 1.

Consider the following proposition:

All non-zero elements in a field have an inverse.

- (a) Restate the proposition using both of the quantifiers \forall and \exists .
- (b) Find the negation of the proposition, again using quantifiers.
- 2.3.17 Recall from calculus the definitions of the limit of a sequence $(x_n) = (x_1, x_2, x_3, \ldots)$.

 $\forall x_n \text{ diverges to } \infty' \text{ means:} \qquad \forall M > 0, \ \exists N \in \mathbb{N} \text{ such that } n > N \implies x_n > M.$

' x_n converges to L' means: $\forall \varepsilon > 0, \exists N \in \mathbb{N} \text{ such that } n > N \implies |x_n - L| < \varepsilon.$

Here we assume that all elements of (x_n) are real numbers.

- (a) State what it means for a sequence x_n not to diverge to ∞ . Beware of the hidden quantifier!
- (b) State what it means for a sequence x_n not to converge to L.
- (c) State what it means for a sequence x_n not to converge at all.
- (d) (Hard) Prove, using the definition, that the sequence defined by $x_n = n$ diverges to ∞ .
- (e) (Hard) Prove that the sequence defined by $x_n = \frac{1}{n}$ converges to zero.
- 2.3.18 This question uses Definition 2.33. You will likely find this difficult.
 - (a) Prove, directly from the definition, that $f(x) = x^2$ is continuous at x = 0. If you are given $\epsilon > 0$, what should δ be?
 - (b) Prove that $g(x) = \begin{cases} 1+x & \text{if } x \ge 0, \\ x & \text{if } x < 0, \end{cases}$ is discontinuous at x = 0.
 - (c) (Very hard) Let $h(x) = \begin{cases} x & \text{if } x \text{ is rational,} \\ 0 & \text{if } x \text{ is irrational.} \end{cases}$ Prove that f is continuous *only* at x = 0.
- 2.3.19 In this question we prove Rolle's Theorem from calculus:

If f is continuous on [a,b], differentiable on (a,b), and f(a)=f(b)=0, then $\exists c\in(a,b)$ such that f'(c) = 0.

As you work through the question, think about where the hypotheses are used and why we need them.

(a) Recall the Extreme Value Theorem. The function f is continuous on [a,b], so f is bounded and attains its bounds. Otherwise said,

$$\exists m, M \in [a, b] \text{ such that } \forall x \in [a, b] \text{ we have } f(m) \leq f(x) \leq f(M).$$

Suppose that f(m) = f(M). Why is the conclusion of Rolle's Theorem obvious in this case?

(b) Now suppose that $f(m) \neq f(M)$. Argue that at least one of the following cases holds:

$$f(M) > 0$$
 or $f(m) < 0$.

- (c) Without loss of generality, we may assume that f(M) > 0. By considering the function -f, explain why.
- (d) Assume f(M) > 0. Then $M \neq a$ and $M \neq b$. Consider the difference quotient,

$$\frac{f(M+h)-f(M)}{h}.$$

Show that if $0 < |h| < \min\{M - a, b - M\}$ then the difference quotient is well-defined (exists and makes sense).

(e) Suppose that 0 < h < b - M. Show that

$$\frac{f(M+h) - f(M)}{h} \le 0.$$

How do we know that $L^+:=\lim_{h\to 0^+}\frac{f(M+h)-f(M)}{h}$ exists? What can you conclude about L^+ ? (f) Repeat part (d) for $L^-:=\lim_{h\to 0^-}\frac{f(M+h)-f(M)}{h}$.

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- (g) Conclude that $L^+ = L^- = 0$. Why have we completed the proof?

3 Divisibility and the Euclidean Algorithm

In this section we introduce the notion of *congruence*: a generalization of the idea of separating all integers into 'even' and 'odd.' At its most basic it involves going back to elementary school when you first learned division and would write something similar to

$$33 \div 5 = 6 \text{ r} 3$$
 and read '6 remainder 3.'

The study of congruence is of fundamental importance to Number Theory, and provides some of the most straightforward examples of Groups and Rings. We will cover the basics in this section—enough to compute with—then return later for more formal observations.

3.1 Remainders and Congruence

Definition 3.1. Let m and n be integers. We say that n divides m and write $n \mid m$ if m is divisible by n: that is if there exists some integer k such that m = kn. Equivalently, we say that n is a divisor of m, or that m is a multiple of n.

Examples. Since $20 = 4 \times 5$ we may write $4 \mid 20$. Similarly 17 | 51. We may also use the symbol \nmid for 'does not divide.' Thus $12 \nmid 8$ and $7 \nmid 9$.

When an integer does not divide another, there is a remainder left over.

Theorem 3.2 (The Division Algorithm). Let m be an integer and n a positive integer. Then there exist unique integers q (the quotient) and r (the remainder) which satisfy the following conditions:

- 1. $0 \le r < n$.
- 2. m = qn + r.

The theorem should be read as saying that n goes q times into m with r left over.

Examples. 1. 7 goes into 23 three times with 2 left over: an elementary school student would write '23 \div 7 = 3 remainder 2.' In the language of the Division Algorithm, we have m=23 and n=7. We look for the smallest integer $r \ge 0$ so that 23-r is divisible by 7: since $7 \mid 21$ we choose r=2. The quotient is q=3 and we write

$$23 = 3 \cdot 7 + 2$$

2. Similarly, if m = -11 and n = 3, then q = -4 and r = 1, since

$$-11 = (-4) \cdot 3 + 1$$

For practice, find a formula for all the integers that have remainder 4 after division by 6.

The proof of the Division Algorithm relies on the development of induction, to which we will return in Chapter 5. For our purposes, the point of the division algorithm is that every integer m has a nicely-defined remainder r when divided by n. This allows us to construct an alternative form of arithmetic.

Definition 3.3. Let *a* and *b* be integers, and *n* a positive integer. We say that *a* is congruent to *b* modulo *n* and write

$$a \equiv b \pmod{n}$$

if *a* and *b* have the *same remainder* upon dividing by *n*. The integer *n* is called the *modulus*. When the modulus is unambiguous we tend simply to write $a \equiv b$.

Examples. We write $7 \equiv 10 \pmod{3}$, since both 7 and 10 have the same remainder (r = 1) on division by 3.

Since 6 and 10 do not have the same remainder on division by 3, we would write $6 \not\equiv 10 \pmod{3}$.

Can you find a formula for all the integers that are congruent to 10 modulo 3?

For a little practice with the notation, consider the following conjectures, where *a* is any integer. Are they true or false?

Conjecture 3.4. $a \equiv 8 \pmod{6} \implies a \equiv 2 \pmod{3}$.

Conjecture 3.5.
$$a \equiv 2 \pmod{3} \implies a \equiv 8 \pmod{6}$$
.

The first conjecture is true. Indeed, if $a \equiv 8 \pmod{6}$, we can write a = 6k + 8 for some integer k. Then

$$a = 6k + 8 = 6k + 6 + 2 = 3(2k + 2) + 2$$

and so a has remainder 2 upon division by 3, showing that a is congruent to 2 modulo 3. On the other hand, the second conjecture is false. All we need is a counterexample. Consider a = 5: clearly a is congruent to 2 modulo 3. However a has remainder 5 on division by 6, whereas 8 has remainder 2. Therefore a and 8 do not have the same remainder and are not congruent modulo 6.

Reasoning and calculating in the above fashion is tedious. What is useful is to tie the concept of congruence to that of divisibility. The following theorem is crucial, and provides an equivalent definition of congruence.

Theorem 3.6. $a \equiv b \pmod{n} \iff n \mid (b-a)$.

Proof. There are two separate theorems here, although both rely on the Division Algorithm (Theorem 3.2) to divide both a and b by n. Given a, b, n, the Division Algorithm shows that there exist unique quotients q_1 , q_2 and remainders r_1 , r_2 which satisfy

$$a = q_1 n + r_1, \qquad b = q_2 n + r_2, \qquad 0 \le r_1, r_2 < n.$$
 (*)

Now we perform both directions of the proof.

(⇒) Suppose that $a \equiv b \pmod{n}$. By definition, this means that a and b have the same remainder when divided by n. That is, $r_1 = r_2$. Subtracting a from b gives us

$$b-a=(q_2-q_1)n+(r_2-r_1)=(q_2-q_1)n,$$

which is divisible by n. Therefore $n \mid (b - a)$.

(⇐) This direction is a more subtle. We assume that b - a is divisible by n. Thus b - a = kn for some integer k. Invoking (*), we see that

$$r_2 - r_1 = (b - q_2 n) - (a - q_1 n) = (b - a) - (q_2 - q_1) n$$

= $(k - q_2 + q_1) n$

is also a multiple of n. Now consider the condition on the remainders in (*): since $0 \le r_1, r_2 < n$, we quickly see that

$$\begin{cases} 0 \le r_2 < n \\ -n < -r_1 \le 0 \end{cases} \implies -n < r_2 - r_1 < n.$$

This says that $r_2 - r_1$ is a multiple of n lying strictly between $\pm n$. The only possibility is that $r_2 - r_1 = 0$. Otherwise said, $r_2 = r_1$, whence a and b have the same remainder, and so $a \equiv b \pmod{n}$.

If you are having trouble with the final step, think about an example. Suppose that n = 26 and that and that $x = r_2 - r_1$ is an *integer* satisfying the two conditions:

$$\begin{cases} x \text{ is divisible by 26} \\ -26 < x < 26 \end{cases}$$

The strict inequalities should make it obvious that x = 0.

To gain some familiarity with congruence, try using Theorem 3.6 to show that

$$a \equiv b \pmod{n} \iff b \equiv a \pmod{n}$$
.

Note that this expression and the theorem both contain a hidden quantifier ($\forall a, b \in \mathbb{Z}$), as discussed in Section 2.3. Moreover, combining the theorem with Definition 3.1 leads to the observation that

$$a \equiv b \pmod{n} \iff \exists k \in \mathbb{Z} \text{ such that } b - a = kn$$

 $\iff b = a + kn \text{ for some integer } k$

Congruence and Divisibility

The previous two theorems may appear a little abstract, so it's a good idea to recap the relationship between congruence and divisibility. The following observations should be immediate to you.

Let a be any integer and let n be a positive integer. Then

- *a* is congruent to *exactly one* of the integers 0, 1, 2, ..., n-1 modulo n.
- *a* is divisible by *n* if and only if $a \equiv 0 \pmod{n}$.
- *a* is *not* divisible by *n* if and only if $a \equiv 1, 2, 3, ...,$ or n 1 modulo *n*.

To test your level of comfort with the definition of congruence, and review some proof techniques, prove the following theorem.

Theorem 3.7. Suppose that n is an integer. Then

$$n^2 \not\equiv n \pmod{3} \iff n \equiv 2 \pmod{3}$$
.

If you don't know how to start, try completing the following table before writing a formal proof:

n	n^2	Is $n^2 \equiv n \pmod{3}$?
0	0	Yes
1		
2		

That the congruence sign \equiv appears similar to the equals sign = is no accident. In many ways it behaves exactly the same. In Section 7.3 we shall see that congruence is an important example of an *equivalence relation:* these generalize the notion of equality. Indeed, two integers are congruent if and only if something about them is equal, namely their remainders.

Modular Arithmetic

The arithmetic of remainders is almost exactly the same as the more familiar arithmetic of real numbers, but comes with all manner of fun additional applications, most importantly cryptography and data security: cell-phones and computers perform millions of these calculations every day! Here we spell out the basic rules of congruence arithmetic.¹⁰

Theorem 3.8. Suppose that a, b, c, d are integers, and that all congruences are modulo the same integer n.

- 1. $a \equiv b$ and $c \equiv d \implies ac \equiv bd$
- 2. $a \equiv b$ and $c \equiv d \implies a \pm c \equiv b \pm d$

$$a + (b + c) \equiv (a + b) + c$$
, $a(bc) \equiv (ab)c$, $a + b \equiv b + a$, $ab \equiv ba$, $a(b + c) \equiv ab + ac$

all follow because $x = y \implies x \equiv y \pmod{n}$, regardless of n: equal numbers have the same remainder after all!

 $^{^{10}}$ The usual associative, commutative and distributive laws of arithmetic

What the theorem says is that the operations of 'take the remainder' and 'add' (or 'multiply') can be performed in any order or combination, the result will be the same.

Example. Consider a = 29, b = 14 and n = 6. We could add a and b then take the remainder when dividing by n:

$$29 + 14 = 43 = 6 \cdot 7 + 1 \implies 29 + 14 \equiv 1 \pmod{6}$$
.

Alternatively we could take the remainders of a and b modulo n and then add these:

5+2=7, which has the same remainder 1 modulo 6.

Either way, we may write the result as a congruence,

$$29 + 14 \equiv 1 \pmod{6}$$
.

Proof of Theorem 3.8. Suppose that $a \equiv b$ and $c \equiv d$. By Theorem 3.6 we have a - b = kn and c - d = ln for some integers k, l. It follows that

$$ac = (b+kn)(d+ln) = bd + n(bl+kd+kln)$$

$$\implies ac - bd = n(bl+kd+kln)$$

which is divisible by n. Hence $ac \equiv bd$. Try the second argument yourself.

The ability to take remainders *before* adding and multiplying is remarkably powerful, and allows us to perform some surprising calculations.

Examples. 1. What is the remainder when 39^{23} is divided by 10? At the outset this question appears impossible to answer. Ask your calculator and it will tell you that $39^{23} \approx 3.93 \times 10^{36}$, which is of no assistance; we need to discover the *units* digit of 39^{23} , whereas your calculator reports only a few of the significant digits at the other end of the number.

Instead of relying on a calculator, we think about the rules of arithmetic modulo 10. Since $39 \equiv 9 \equiv -1 \pmod{10}$, we quickly notice that

$$39 \cdot 39 \equiv (-1) \cdot (-1) \equiv 1 \pmod{10},$$

whence $39^2 \equiv 1 \pmod{10}$. Since positive integer exponents signify repeated multiplication, we can repeat the exercise to obtain

$$39^{23} \equiv \underbrace{(-1) \cdot (-1) \cdots (-1)}_{23 \text{ times}} = (-1)^{23} \equiv -1 \equiv 9 \pmod{10}$$

Therefore 39^{23} has remainder 9 when divided by 10. Otherwise said, the last digit of 39^{23} is a 9. If you ask a computer for all the digits you can check this yourself.

2. Now that we understand powers, more complex examples become easy. Here we compute modulo n = 6.

$$7^9 + 14^3 \equiv 1^9 + 2^3 \equiv 1 + 8 \equiv 9 \equiv 3 \pmod{6}$$
.

Hence $7^9 + 14^3 = 40356351$ has remainder 3 when divided by 6.

3. Find the remainder when $124^{12} \cdot 65^{49}$ is divided by 11. This time we need to perform multiple calculations to reduce these large numbers to something manageable. Since $124 = 11^2 + 3$ and $65 = 11 \cdot 6 - 1$, we write

$$124^{12} \cdot 65^{49} \equiv 3^{12} \cdot (-1)^{49} \equiv 27^4 \cdot (-1) \equiv 5^4 \cdot (-1)$$
$$\equiv -(25^2) \equiv -(3^2) \equiv 2 \pmod{11}$$

The remainder is therefore 2. There is no way to do this on a pocket calculator, since the original number $124^{12} \cdot 65^{49} \approx 9 \times 10^{113}$ is far too large to work with!

There are two points to stress when performing these calculations:

- 1. You are trying to replace each integer with something which has the same remainder and is *small*: thus $124 \equiv 3 \pmod{11}$ is more helpful than $124 \equiv 8 \pmod{11}$, since powers of 3 are easier to work with than powers of 8.
- 2. You may only reduce the *base* of an exponential expression modulo n, not the exponent! It is correct to write $17^{23} \equiv 3^{23} \pmod{7}$, but you *cannot* claim that this is congruent to 3^2 .

Division and Congruence The primary difference between modular and normal arithmetic is, perhaps unsurprisingly, with regard to *division*.

Theorem 3.9. *If*
$$ka \equiv kb \pmod{kn}$$
 then $a \equiv b \pmod{n}$.

The modulus is divided by k as well as the terms, so the meaning of \equiv changes. In Exercise 3.1.10 you will prove this theorem, and observe that, in general, we do not expect $a \equiv b \pmod{n}$.

Self-test Questions

- 1. True or false: $a \equiv b \pmod{n} \implies a = b$.
- 2. True of false: $a = b \implies a \equiv b \pmod{n}$.
- 3. An integer *m* is *divisible by n* if
- 4. A *divisor b* of an integer *a* is
- 5. True or false: if *m* is divisible by *n* then $n \equiv 0 \pmod{m}$.

Exercises

- 3.1.1 Check explicitly that $3^{23} \not\equiv 3^2 \pmod{7}$.
- 3.1.2 Find the remainder when $12^9 + 19^{24}$ is divided by 10.
- 3.1.3 Find the remainder when $17^{251} \cdot 23^{12} 19^{41}$ is divided by 5. *Hint*: $17 \equiv 2$ and $2^2 \equiv -1 \pmod{5}$.
- 3.1.4 Find the remainder when $12^{10} + 2^{36} \cdot 18^{12}$ is divided by 141. *Hint: what nice number is close to 141? Use a calculator to help with some of the sums.*
- 3.1.5 Is the statement

$$n^2 \equiv n \pmod{3} \iff n \equiv 0 \pmod{3} \text{ or } n \equiv 1 \pmod{3},$$

identical to Theorem 3.7? Why/why not?

- 3.1.6 Prove that if $a \equiv b \pmod{n}$ and $c \equiv d \pmod{n}$ then $3a c^2 \equiv 3b d^2 \pmod{n}$.
- 3.1.7 Find a natural number n and integers a, b such that $a^2 \equiv b^2 \pmod{n}$ but $a \not\equiv b \pmod{n}$.
- 3.1.8 (a) Let n be a positive integer. Prove that n is congruent to the sum of its digits modulo 9. Hint: first consider an example such as $345 = 3 \cdot 10^2 + 4 \cdot 10 + 5 \dots$
 - (b) Is the integer 123456789 divisible by 9?
- 3.1.9 Let p be a prime number greater than or equal to 3. Show that if $p \equiv 1 \pmod{3}$, then $p \equiv 1 \pmod{6}$. Hint: p is odd.
- 3.1.10 Suppose that $7x \equiv 28 \pmod{42}$. By Theorem 3.9, it follows that $x \equiv 4 \pmod{6}$.
 - (a) Check this explicitly using Theorem 3.6.
 - (b) If $7x \equiv 28 \pmod{42}$, is it possible that $x \equiv 4 \pmod{42}$?
 - (c) Is it always the case that $7x \equiv 28 \pmod{42} \implies x \equiv 4 \pmod{42}$? Why/why not?
 - (d) Prove Theorem 3.9.
- 3.1.11 If $a \mid b$ and $b \mid c$, prove that $a \mid c$.
- 3.1.12 Let a, b be positive integers. Prove that $a = b \iff a \mid b$ and $b \mid a$.
- 3.1.13 Here are two conjectures:

Conjecture 1:
$$a \mid b$$
 and $a \mid c \implies a \mid bc$.

Conjecture 2:
$$a \mid c$$
 and $b \mid c \implies ab \mid c$.

Decide whether each conjecture is true or false and prove/disprove your assertions.

- 3.1.14 Fermat's Little Theorem (to distinguish it from his 'Last') states that if p is prime and $a \not\equiv 0 \mod p$, then $a^{p-1} \equiv 1 \pmod p$.
 - (a) Use Fermat's Little Theorem to prove that $b^p \equiv b \pmod{p}$ for any integer b.
 - (b) Prove that if p is prime then $p \mid (2^p 2)$.
 - (c) Prove that the converse is not true, that $2^n 2$ being divisible by n does not imply that n is prime (take n = 341...).

3.2 Greatest Common Divisors and the Euclidean Algorithm

At its most basic, Number Theory involves finding *integer* solutions to equations. Here are two simple-sounding questions:

- 1. The equation 9x 21y = 6 represents a straight line in the plane. Are there any *integer points* on this line? That is, can you find integers x, y satisfying 9x 21y = 6?
- 2. What about on the line 4x + 6y = 1?

Before you do anything else, try sketching both lines (lined graph paper will help) and try to decide if there are any integer points. If there are integer points, how many are there? Can you find them all?

In this section we will see how to answer these questions in general: for which lines ax + by = c with $a, b, c \in \mathbb{Z}$, are there integer solutions, and how can we find them all? The method introduces the appropriately named *Euclidean algorithm*, a famous procedure dating at least as far back as Euclid's *Elements* (c. 300 BCE.).

Definition 3.10. Let m and n be integers, not both zero. Their *greatest common divisor* gcd(m, n) is the largest (positive) divisor of both m and n. We say that m and n are *relatively prime* if gcd(m, n) = 1.

Example. Let m = 60 and n = 90. The positive divisors of the two integers are listed in the table:

The greatest common divisor is the largest number common to both rows: clearly gcd(60, 90) = 30.

Finding the greatest common divisor of two integers by listing all the positive divisors of both numbers is extremely inefficient, especially when the integers are large. This is where Euclid rides to the rescue.

Euclidean Algorithm. To find gcd(m, n) for two positive integers m > n:

- (i) Use the Division Algorithm (Theorem 3.2) to write $m = q_1 n + r_1$ with $0 \le r_1 < n$.
- (ii) If $r_1 = 0$, then n divides m and so gcd(m, n) = n. Otherwise, repeat: If $r_1 > 0$, divide n by r_1 to obtain $n = q_2r_1 + r_2$ with $0 \le r_2 < r_1$.
- (iii) If $r_2 = 0$, then $gcd(m, n) = r_1$. Otherwise, repeat: If $r_2 > 0$, divide r_1 by r_2 to obtain $r_1 = q_3r_2 + r_3$ with $0 \le r_3 < r_2$.
- (iv) Repeat the process, obtaining a decreasing sequence of positive integers

$$r_1 > r_2 > r_3 > \ldots > 0$$

Theorem 3.11. The Algorithm eventually produces a remainder of zero: $\exists p \text{ such that } r_{p+1} = 0$. The greatest common divisor of m and n is then the last non-zero remainder: $\gcd(m,n) = r_p$.

The proof is in the exercises. If m and n are not both positive, take absolute values first and apply the algorithm. For instance gcd(-6,45) = 3.

Example. We compute gcd(1260,750) using the Euclidean Algorithm. Since each line of the algorithm is a single case of the Division Algorithm m = qn + r, you might find it easier to create a table and observe each remainder moving diagonally left and down at each successive step.

Theorem 3.11 says that gcd(1260, 750) = 30, the last non-zero remainder.

As you can see, the Euclidean Algorithm is very efficient.

Reversing the Algorithm: Integer Points on Lines

To apply the Euclidean Algorithm to the problem of finding integer points on lines, we must reverse it. We start with the penultimate line of the algorithm and substitute the remainders from the previous lines one at a time: the result is an expression of the form gcd(m, n) = mx + ny for some integers x, y. This is easiest to demonstrate by continuing our example.

Example (continued). We find integers x, y such that 1260x + 750y = 30.

Solve for 30 (the gcd of 1260 and 750) using the third step of the algorithm:

$$30 = 510 - 2 \times 240$$
.

Now use the second line of the algorithm to solve for 240 and substitute:

$$30 = 510 - 2 \times (750 - 510) = 3 \times 510 - 2 \times 750.$$

Finally, substitute for 510 using the first line:

$$30 = 3 \times (1260 - 750) - 2 \times 750 = 3 \times 1260 - 5 \times 750.$$

Rearranging this, we see that the integers x = 3 and y = -5 satisfy the equation 1260x + 750y = 30. Otherwise said, the integer point (3, -5) lies on the line with equation 1260x + 750y = 30.

Note how the process for finding an integer point (x, y) is twofold: first we compute gcd(m, n) using the Euclidean Algorithm, then we perform a series of back-substitutions to recover x and y.

This process of reversing the algorithm works in general, and we have the following corollary of Theorem 3.11.

Corollary 3.12 (Bézout's Identity). *Given integers m, n, not both zero, there exist integers x, y such that*

$$gcd(m, n) = mx + ny$$
.

We are now in a position to solve our motivating problem: finding all integer points on the line ax + by = c where a, b, c are integers. Again we appeal first to our example.

Example (take III). We have already found a single integer solution (x, y) = (3, -5) to the equation 1260x + 750y = 30. Notice that the equation is equivalent to dividing through by the greatest common divisor $30 = \gcd(1260, 750)$:

$$42x + 25y = 1$$

Since 42 and 25 have no common factors, it seems that the only way to alter x and y while keeping the equation in balance is to increase x by a multiple of 25 and decrease y by the same multiple of 42. For example (x,y)=(3+25,-5-42)=(28,-47) is another solution. Indeed, all integer solutions are given by

$$(x,y) = (3,-5) + (25,-42)t$$
, where t is any integer.

In general, we have the following result.

Theorem 3.13. Let a, b, c be integers where a, b are non-zero, and let $d = \gcd(a, b)$. Then the equation ax + by = c has an integer solution (x, y) if and only if $d \mid c$. In such a case, suppose that (x_0, y_0) is some fixed solution. Then all integer solutions are given by

$$x = x_0 + \frac{b}{d}t, \qquad y = y_0 - \frac{a}{d}t, \tag{*}$$

where t is any integer.

The general approach is to use the Euclidean Algorithm to find the initial solution (x_0, y_0) , then to apply (*) to obtain all solutions.¹¹ The proof is again in the exercises.

Warning! If $c \neq \gcd(a, b)$, you will need to modify the integers obtained in Bézout's Identity in order to find the initial solution (x_0, y_0) . For example, since $1260 \times 3 + 750 \times (-5) = 30$ we multiply by 3 to see that $(x_0, y_0) = (9, -15)$ is an initial solution to 1260x + 750y = 90. All integer points on this line therefore have the form

$$(x,y) = (9 + 25t, -15 - 42t)$$
, where $t \in \mathbb{Z}$

¹¹The astute observer should recognize the similarity between this and the complementary function/particular integral method for linear differential equations: (x_0, y_0) is a 'particular solution' to the full equation ax + by = c, while $(\frac{b}{d}t, -\frac{a}{d}t)$ comprises all solutions to the 'homogeneous equation' ax + by = 0.

Examples. 1. Consider the line 570x - 123y = 7. We calculate the greatest common divisor using the Euclidean algorithm: note that the negative sign is irrelevant.

$$570 = 4 \times 123 + 78$$

$$123 = 1 \times 78 + 45$$

$$78 = 1 \times 45 + 33$$

$$45 = 1 \times 33 + 12$$

$$33 = 2 \times 12 + 9$$

$$12 = 1 \times 9 + 3$$

$$9 = 3 \times 3 + 0$$

$$\implies \gcd(570, 123) = 3.$$

Since $3 \nmid 7$, we conclude that the line 570x - 123y = 7 contains no integer points.

2. Applied to the line with equation 570x - 123y = -6, we reverse the algorithm to obtain

$$3 = 12 - 9 = 12 - (33 - 2 \times 12)$$

$$= 3 \times 12 - 33 = 3(45 - 33) - 33$$

$$= 3 \times 45 - 4 \times 33 = 3 \times 45 - 4(78 - 45)$$

$$= 7 \times 45 - 4 \times 78 = 7(123 - 78) - 4 \times 78$$

$$= 7 \times 123 - 11 \times 78 = 7 \times 123 - 11(570 - 4 \times 123)$$

$$= 570 \times (-11) - 123 \times (-51)$$

Multiplying by -2 so that our solution conforms to the desired equation, it follows that $(x_0, y_0) = (22, 102)$ is an initial solution. The general solution is then

$$(x,y) = (22,102) + \left(-\frac{123}{3}, -\frac{570}{3}\right)t = (22 - 41t, 102 - 190t)$$

Self-test Questions

- 1. True or false: gcd(21, -12) = -3. What about gcd(-21, -12) = -3?
- 2. Suppose that a is a non-zero integer: which of the numbers 0, a or |a| is equal to gcd(a, 0)?
- 3. True or false: 1700x 340y = 170 has an integer solution (x, y).
- 4. True or false. If a and b are relatively prime then the equation ax + by = 1 has an integer solution (x, y).
- 5. True or false: it is possible for a linear equation ax + by = c where a, b, c are integers to have *exactly one* integer solution (x, y).

Exercises

- 3.2.1 Use the Euclidean Algorithm to compute the greatest common divisors indicated.
 - (a) gcd(20, 12)
- (b) gcd(100, 36)
- (c) gcd(207,496)
- 3.2.2 For each part of Question 3.2.1, find integers x, y which satisfy Bézout's Identity gcd(m, n) = mx + ny.
- 3.2.3 (a) Answer our motivating problems from the beginning of the section using the above process.
 - (i) Find all integer points on the line 9x 21y = 6.
 - (ii) Show that there are no integer points on the line 4x + 6y = 1.
 - (b) Can you give an elementary proof as to why there are no integer points on the line 4x + 6y = 1?
- 3.2.4 Find all the integer points on the following lines, or show that none exist.
 - (a) 16x 33y = 2.
 - (b) 122x + 36y = 3.
 - (c) 324x 204y = -12.
- 3.2.5 Show that there exists no integer *x* such that $3x \equiv 5 \pmod{6}$.
- 3.2.6 Find all solutions x to the congruence equation $12x \equiv 1 \pmod{17}$
- 3.2.7 Five people each take the same number of candies from a jar. Then a group of seven people does the same: in so doing they empty the jar. If the jar originally contained 239 candies. Can you be sure how much candies each person took?
- 3.2.8 Here we sketch a proof that the Euclidean Algorithm (Theorem 3.11) terminates with $r_p = \gcd(m, n)$. Note that you *cannot* use Bézout's Identity in to prove any of what follows, since it is a corollary of the algorithm.
 - (a) Suppose you have a decreasing sequence

$$m > n > r_1 > r_2 > \dots > 0 \tag{*}$$

of positive integers. Explain why the sequence can only have *finitely many* terms. This shows that the Euclidean Algorithm eventually terminates with some $r_{p+1} = 0$.

- (b) Suppose that m = qn + r for some integers m, n, q, r. Prove that gcd(m, n) | r.
- (c) Explain why $gcd(m, n) | r_p$.
- (d) Explain why r_p divides all of the integers in the sequence (*), in particular that $r_p \mid m$ and $r_p \mid n$.
- (e) Explain why $r_p \leq \gcd(m, n)$. Why does this force us to conclude that $r_p = \gcd(m, n)$?
- 3.2.9 Suppose that $d \mid m$ and $d \mid n$. Prove that $d \mid \gcd(m, n)$.

3.2.10 Prove the following:

$$gcd(m, n) = 1 \iff \exists x, y \in \mathbb{Z} \text{ such that } mx + ny = 1.$$

One direction can be done by applying Bézout's Identity, but the other direction requires an argument.

- 3.2.11 In this question we prove the Theorem 3.13 on integer solutions to linear equations. Let $a, b, c \in \mathbb{Z}$. Suppose that (x_0, y_0) and (x_1, y_1) are two integer solutions to the linear Diophantine equation ax + by = c.
 - (a) Show that $(x_0 x_1, y_0 y_1)$ satisfies the equation ax + by = 0.
 - (b) Suppose that gcd(a, b) = d. Prove that $gcd(\frac{a}{d}, \frac{b}{d}) = 1$. (*Use Question 3.2.10*)
 - (c) Find all integer solutions (x, y) to ax + by = 0 (Don't use the Theorem, it's what you're trying to prove! Think about part (b) and divide through by d first.).
 - (d) Use (a) and (b) to conclude that (x, y) is an integer solution to ax + by = c if and only if

$$x = x_0 + \frac{b}{d}t$$
 $y = y_0 - \frac{a}{d}t$, where $t \in \mathbb{Z}$.

- 3.2.12 Show that gcd(5n + 2, 12n + 5) = 1 for every integer n. There are two ways to approach this: you can try to use the Euclidean algorithm abstractly, or you can use the result of Exercise 3.2.10.
- 3.2.13 The set of remainders $\mathbb{Z}_n = \{0, 1, 2, ..., n-1\}$ is called a *ring* when equipped with addition and multiplication modulo n. For example $5+6 \equiv 3 \pmod 8$. We say that $b \in \mathbb{Z}_n$ is an *inverse* of $a \in \mathbb{Z}_n$ if

$$ab \equiv 1 \pmod{n}$$
.

- (a) Show that 2 has no inverse modulo 6.
- (b) Show that if $n = n_1 n_2$ is composite (\exists integers $n_1, n_2 \ge 2$) then there exist elements of the ring \mathbb{Z}_n which have no inverses.
- (c) Prove that a has an inverse modulo n if and only if gcd(a, n) = 1. Conclude that the only sets \mathbb{Z}_n for which all non-zero elements have inverses are those for which n is prime. You will find Exercise 3.2.10 helpful.

4 Sets and Functions

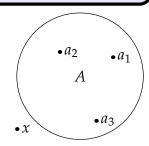
Sets are the fundamental building blocks of mathematics. In the sub-discipline of Set Theory, mathematicians define all basic notions, including number, addition, function, etc., purely in terms of sets. In such a system it can take over 100 pages of discussion to *prove* that 1 + 1 = 2! We will not be anything like so rigorous. Indeed, before one can accept that such formality has its place in mathematics, a level of familiarity with sets and their basic operations is necessary.

4.1 Set Notation and Describing a Set

We start with a naïve notion: a set is a collection of objects. 12

Definition 4.1. If x is an object in a set A, we write $x \in A$ and say that x is an *element* or *member* of A. On the other hand, if x is a member of some other set B, but not of A, we write $x \notin A$. Sets C and D are described as *equal*, written C = D, if they have exactly the same elements.

When thinking abstractly about sets, you may find *Venn diagrams* useful. A set is visualized as a region in the plane and, if necessary, members of the set can be thought of as dots in this region. This is most useful when one has to think about multiple, possibly over-lapping, sets. The graphic represents a set A with at least three elements a_1, a_2, a_3 . The element x does not lie in A.



Notation and Conventions

We use capital letters for sets, e.g. A, B, C, S, and lower-case letters for elements. It is conventional, though not required, to denote an abstract element of a set by the corresponding lower-case letter: thus $a \in A$, $b \in B$, etc.

Curly brackets { , } are used to bookend the elements of a set: for instance, if we wrote

$$S = \{3, 5, f, \alpha, \beta\}$$

then we'd say, 'S is the set whose elements are 3, 5, f, α and β .' The order in which we list the elements of a set is irrelevant, thus

$$S = \{\beta, f, 5, \alpha, 3\} = \{f, \alpha, 3, \beta, 5\}.$$

Listing all the elements in such a fashion is known as roster notation.

By contrast, *set-builder notation* describes the elements of a set by starting with a larger set and restricting to those elements which satisfy some property. The symbols | or : are used as a short-hand for 'such that.' Which symbol you use depends partly on taste, although the context may make one clearer to read.¹³ For example, if $S = \{3, 5, f, \alpha, \beta\}$ is the set defined above, we could write,

$$\{s \in S \mid s \text{ is a Greek letter}\} = \{s \in S : s \text{ is a Greek letter}\} = \{\alpha, \beta\}$$

We would read: 'The set of elements s in S such that s is a Greek letter is the set $\{\alpha, \beta\}$.'

¹²Much thinking was required before mathematicians realized that this is indeed naïve. It eventually became clear that some collections of objects cannot be considered sets, and the search for a completely rigorous definition began. Thus was Axiomatic Set Theory born. For the present, our notion is enough.

¹³See Choice of Notation, below.

More generally, if *S* is a set and *P* is a propositional function whose domain is *S*, then we can define a new set

$$A := \{ s \in S : P(s) \text{ is true} \}$$

Example. Let $A = \{2,4,6\}$ and $B = \{1,2,5,6\}$. There are many options for how to write A and B in set-builder notation. For example, we could write

$$A = \{2n \in \mathbb{Z} : n = 1, 2 \text{ or } 3\}$$
 and $B = \{n \in \mathbb{Z} \mid 1 \le n \le 6 \text{ and } n \ne 3, 4\}.$

We now practice the opposite skill by converting five sets from set-builder to roster notation.

```
S_1 = \{a \in A : a \text{ is divisible by } 4\} = \{4\}
S_2 = \{b \in B : b \text{ is odd}\} = \{1, 5\}
S_3 = \{a \in A \mid a \in B\} = \{2, 6\}
S_4 = \{a \in A : a \notin B\} = \{4\}
S_5 = \{b \in B \mid b \text{ is odd and } b - 1 \in A\} = \{5\}
```

Take your time getting used to this notation. Can you find an alternative description in set-builder notation for the sets S_1, \ldots, S_5 above? It is *crucial* that you can translate between various descriptions of a set or you won't be able to read much mathematics!

Sets of Numbers

Common sets of numbers are written in the Blackboard Bold typeface.

```
\mathbb{N} = \mathbb{Z}^+ = \text{natural numbers} = \{1, 2, 3, 4, \ldots\}
\mathbb{N}_0 = \mathbb{W} = \mathbb{Z}_0^+ = \text{whole numbers} = \{0, 1, 2, 3, 4, \ldots\}
\mathbb{Z} = \text{integers} = \{\ldots, -3, -2, -1, 0, 1, 2, 3, \ldots\}
\mathbb{Q} = \text{rational numbers} = \{\frac{m}{n} \colon m \in \mathbb{Z} \text{ and } n \in \mathbb{N}\} = \{\frac{a}{b} \colon a, b \in \mathbb{Z} \text{ and } b \neq 0\}
\mathbb{R} = \text{real numbers}
\mathbb{R} \setminus \mathbb{Q} = \text{irrational numbers} \qquad (\text{read '}\mathbb{R} \text{ minus } \mathbb{Q}')
\mathbb{C} = \text{complex numbers} = \{x + iy : x, y \in \mathbb{R}, \text{ where } i = \sqrt{-1}\}
\mathbb{Z}_{\geq n} = \text{integers} \geq n = \{n, n + 1, n + 2, n + 3, \ldots\}
n\mathbb{Z} = \text{multiples of } n = \{\ldots, -3n, -2n, -n, 0, n, 2n, 3n, \ldots\}
```

Where there are multiple choices of notation, we will tend to use the first in the list: for example \mathbb{N}_0 is preferred to $\mathbb{Z}_{\geq 0}$. The use of a subscript 0 to include zero and a superscript \pm to restrict to positive or negative numbers is standard.

Examples.
$$7 \in \mathbb{Z}$$
, $\pi \in \mathbb{R}$, $\pi \notin \mathbb{Q}$, $\sqrt{-5} \in \mathbb{C}$, $-e^2 \in \mathbb{R}^-$.

There are often many different ways to represent the same set in set-builder notation. For example, the set of even numbers may be written in multiple ways: think about the English translations.

$$2\mathbb{Z} = \{2n \in \mathbb{Z} : n \in \mathbb{Z}\}\$$
 (The set of integers of the form $2n$ such that n is an integer) $= \{n \in \mathbb{Z} : \exists k \in \mathbb{Z}, n = 2k\}$ (The set of integers which are a multiple of 2) $= \{n \in \mathbb{Z} : n \equiv 0 \pmod{2}\}$ (The set of integers congruent to 0 modulo 2) $= \{n \in \mathbb{Z} : 2 \mid n\}$ (The set of integers which are divisible by 2)

Here we use both congruence and divisor notation to obtain suitable descriptions. Can you find any other ways to describe the even numbers using basic set notation?

The notation $n\mathbb{Z}$ is most commonly used when n is a natural number, but it can also be used for other n. For example

$$\frac{1}{2}\mathbb{Z} = \left\{ \frac{1}{2}x : x \in \mathbb{Z} \right\} = \left\{ m, m + \frac{1}{2} : m \in \mathbb{Z} \right\}$$

is the set of multiples of $\frac{1}{2}$ (comprising the integers and half-integers). The notation can also be extended: for example $2\mathbb{Z} + 1$ would denote the odd integers.

Aside: Choice of Notation

The two notations | and : for 'such that' are to give you leeway in case one these symbols is being used to mean something else. For example, the final expression (above) for the even numbers $2\mathbb{Z} = \{n \in \mathbb{Z} : 2 \mid n\}$ is much cleaner than the alternative

$$2\mathbb{Z} = \{ n \in \mathbb{Z} \mid 2 \mid n \}.$$

In other situations the opposite is true. In Section 4.4 we shall consider functions. If you recall the concept of an even function from calculus, we could denote the set of such with domain the real numbers as

$$\{f: \mathbb{R} \to \mathbb{R}: \forall x, f(x) = f(-x)\}\$$
 or $\{f: \mathbb{R} \to \mathbb{R} \mid \forall x, f(x) = f(-x)\}.$

In this case the latter notation is superior. You may use whichever notation you prefer, provided the outcome is unambiguous.

Examples. 1. Write the set $A = \{x \in \mathbb{R} : x^2 + 3x + 2 = 0\}$ in roster notation.

We are looking for the set of all real number solutions to the quadratic equation $x^2 + 3x + 2 = 0$. A simple factorization tells us that $x^2 + 3x + 2 = (x + 1)(x + 2)$, whence $A = \{-1, -2\}$.

2. Use the set $B = \{0, 1, 2, 3, ..., 24\}$ to describe $C = \{n \in \mathbb{Z} : n^2 - 3 \in B\}$ in roster notation. We see that

$$n^2 - 3 \in B \iff n^2 \in \{3, 4, 5, \dots, 25, 26, 27\}$$

Since *n* must be an integer in order to be an element of *C*, it follows that

$$C = \{\pm 2, \pm 3, \pm 4, \pm 5\}.$$

3. It is often harder to convert from roster to set-builder notation, as you might be required to spot a pattern, and many choices could be available. For example, if

$$D = \left\{ \frac{1}{6}, \frac{1}{20}, \frac{1}{42}, \frac{1}{72}, \frac{1}{110}, \frac{1}{156}, \dots \right\},\,$$

you might consider it reasonable to write

$$D = \left\{ \frac{1}{2n(2n+1)} : n \in \mathbb{N} \right\}.$$

Of course the ellipses (...) might not indicate that the elements of the set continue in the way you expect. For larger sets, the concision and clarity of set-builder notation makes it much preferred!

4. Are the following sets equal?

$$E = \{n^2 + 2 \in \mathbb{Z} : n \text{ is an odd integer}\}, \qquad F = \{n \in \mathbb{Z} : n^2 + 2 \text{ is an odd integer}\}.$$

It may help to first construct a table listing some of the values of $n^2 + 2$:

$$\begin{array}{c|cccc} n & n^2 & n^2 + 2 \\ \hline \pm 1 & 1 & 3 \\ \pm 3 & 9 & 11 \\ \pm 5 & 25 & 27 \\ \pm 7 & 49 & 51 \\ \pm 9 & 81 & 83 \\ \vdots & \vdots & \vdots \end{array}$$

The set E consists of those integers of the form $n^2 + 2$ where n is an odd integer. By the table,

$$E = \{3, 11, 27, 51, 83, \ldots\}.$$

On the other hand, F includes all those integers n such that $n^2 + 2$ is odd. It is easy to see that

$$n^2 + 2$$
 is odd $\iff n^2$ is odd $\iff n$ is odd.

Thus *F* is simply the set of all odd integers:

$$F = \{\pm 1, \pm 3, \pm 5, \pm 7, \ldots\} = 2\mathbb{Z} + 1.$$

Plainly the two sets are not equal.

Intervals

Interval notation is useful when discussing collections of *real numbers*. YOu should be familiar from calculus with the words *open* and *closed* with regard to intervals. For example,

$$(0,1) = \{x \in \mathbb{R} : 0 < x < 1\},$$
 (Open interval)
 $[0,1] = \{x \in \mathbb{R} : 0 \le x \le 1\},$ (Closed interval)
 $(0,1] = \{x \in \mathbb{R} : 0 < x < 1\}.$ (Half-open interval)

When writing intervals with $\pm \infty$ use an open bracket at the infinite end(s): $[1, \infty) = \{x \in \mathbb{R} : x \ge 1\}$. This is since the symbols $\pm \infty$ do not represent real numbers and so are not members of any interval.

Example. Recall some basic trigonometry. Consider the set of solutions to the equation $\cos x = -\frac{1}{2}$ where x lies in the interval $[0,4\pi]$. This set can be written in set-builder and roster notation as

$$\left\{x \in [0, 4\pi] : \cos x = -\frac{1}{2}\right\} = \left\{\frac{2\pi}{3}, \frac{4\pi}{3}, \frac{8\pi}{3}, \frac{10\pi}{3}\right\}$$

$$y$$

$$\frac{2\pi}{3}, \frac{4\pi}{3}, \frac{8\pi}{3}, \frac{10\pi}{3}$$

$$0$$

$$-\frac{1}{2}, \frac{1}{2}, \frac{1}, \frac{1}{2}, \frac{1}{2}, \frac{1}{2}, \frac{1}{2}, \frac{1}{2}, \frac{1}{2}, \frac{1}{2}$$

Cardinality and the Empty Set

Definition 4.2. A set A is *finite* if it contains a finite number of elements: this number is the set's *cardinality*, written |A|. If A contains infinitely many elements, it said to be an *infinite set*.

Examples. 1. Let $A = \{a, b, \alpha, \gamma, \sqrt{2}\}$, then |A| = 5.

2. Let $B = \{4, \{1,2\}, \{3\}\}$. It is important to note that the *elements/members* of B are A, A, and A, A, two of which are themselves sets. Therefore A is an object in its own right, and can therefore be placed in a set along with other objects.

^aThe fact that a set (containing objects) is also an object might seem confusing, but you should be familiar with the same problem in English. Consider the following sentences: 'UCI are constructing a laboratory' and 'UCI is constructing a laboratory.' In the first case we are thinking of UCI as a collection of individuals, in the latter case UCI is a single object. Opinions differ in various modes of English as to which is grammatically correct.

Cardinality is a very simple concept for finite sets. For infinite sets, such as the natural numbers \mathbb{N} , the concept of cardinality far much more subtle. We cannot honestly speak of \mathbb{N} having an 'infinite

number' of elements, since infinity is not a number! In Chapter 8 we will consider what cardinality means for infinite sets and meet several bizarre and fun consequences. For the present, cardinality only has meaning for finite sets.

To round things off we need a symbol to denote a set that contains nothing at all!

Axiom. There exists a set \emptyset with no elements (cardinality zero: $|\emptyset| = 0$). We call \emptyset the *empty set*.

There are many *representations* of the empty set. For example $\{x \in \mathbb{N} : x^2 + 3x + 2 = 0\}$ and $\{n \in \mathbb{N} : n < 0\}$ are both empty. Despite this, we will see in Theorem 4.5 that there is only one set with no elements, so that all representations actually denote the *same set* \emptyset . Note also that $|A| \in \mathbb{N}$ for any *finite non-empty* set A.

Aside: Axioms

An axiom is a basic assumption; something that we need in order to do mathematics, but cannot prove. This is the cheat by which mathematicians can be 100% sure that something is true: a result is proved based on the assumption of several axioms. With regard to the empty set axiom, it probably seems bizarre that we can assume the existence of some set that has nothing in it. Regardless, mathematicians have universally agreed that we need the empty set in order to do the rest of mathematics. The assumption that set-builder notation always defines a new set is another axiom.

Self-test Questions

- 1. True or false: An open interval contains its endpoints.
- 2. True or false: $\{x \in \mathbb{R} : x^2 < 0\}$ is a representation of the empty set.
- 3. True or false: $\{x \in \mathbb{Z} : x \in [0,4)\} = \{0,1,2,3,4\}.$

Exercises

- 4.1.1 Describe the following sets in roster notation: that is, list their elements.
 - (a) $\{x \in \mathbb{N} : x^2 \le 3x\}$.
 - (b) $\{x^2 \in \mathbb{R} : x^2 3x + 2 = 0\}.$
 - (c) $\{n+2 \in \{0,1,2,3,\ldots,19\} : n+3 \equiv 5 \pmod{4}\}$
 - (d) $\{n \in \{-2, -1, 0, 1, \dots, 23\} : 4 \mid n^2\}$

(does : or | denote the condition?)

- (e) $\{x \in \frac{1}{2}\mathbb{Z} : 0 < x < 4 \text{ and } 4x^2 \in 2\mathbb{Z} + 1\}$
- 4.1.2 Describe the following sets in set-builder notation (*look for a pattern*).
 - (a) $\{\ldots, -3, 0, 3, 6, 9, \ldots\}$
 - (b) $\{-3, 1, 5, 9, 13, \ldots\}$
 - (c) $\{1, \frac{1}{3}, \frac{1}{7}, \frac{1}{15}, \frac{1}{31}, \ldots\}$

- 4.1.3 Each of the following sets of real numbers is a single interval. Determine the interval.
 - (a) $\{x \in \mathbb{R} : x > 3 \text{ and } x \le 17\}$
 - (b) $\{x \in \mathbb{R} : x \nleq 3 \text{ or } x \leq 17\}$
 - (c) $\{x^2 \in \mathbb{R} : x \neq 0\}$
 - (d) $\{x \in \mathbb{R}^- : x^2 \ge 16 \text{ and } x^3 \le 27\}$
- 4.1.4 Can you describe the set $\{x \in \mathbb{Z} : -1 \le x < 43\}$ in interval notation? Why/why not?
- 4.1.5 Compare the sets $A = \{3x \in \mathbb{Z} : x \in 2\mathbb{Z}\}$ and $B = \{x \in \mathbb{Z} : x \equiv 12 \pmod{6}\}$. Are they equal?
- 4.1.6 What is the cardinality of the following set? What are the elements?

$$\Big\{\varnothing, \{\varnothing\}, \{\varnothing, \{\varnothing\}\}\Big\}.$$

4.1.7 Let $A = \{1,2,3,4\}$, and let B be the set

$$B = \Big\{ \{x, y\} : x, y \in A \Big\}.$$

- (a) Describe *B* in roster notation.
- (b) Now compute the cardinality of the sets

$$C = \left\{ \left\{ x, \left\{ y \right\} \right\} : x, y \in A \right\}$$

and

$$D = \left\{ \left\{ \{x, \{y\}\} : x, y \in A \right\} \right\}.$$

Compare them to |B|.

- 4.1.8 Prove or disprove the following conjectures.
 - (a) $\exists x \in \mathbb{R} \setminus \mathbb{Q}$ such that $x^2 \in \mathbb{Q}$.
 - (b) $\forall x \in \mathbb{R} \setminus \mathbb{Q}$ we have $x^2 \in \mathbb{Q}$.

4.2 Subsets

In this section we consider the most basic manner in which two sets can be related.

Definition 4.3. If *A* and *B* are sets such that every element of *A* is also an element of *B*, then we say that *A* is a *subset* of *B* and write $A \subseteq B$.

A is a proper subset of B if it is a subset which is not equal. This can be written $A \subseteq B$.

^aWe will religiously stick to this notation. When reading other texts, note that some authors prefer $A \subset B$ for proper subset. Others use \subset for any subset, whether proper or not.

The concept of subset provides us with an extremely important characterization of equality.

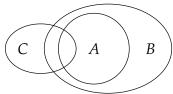
Theorem 4.4. Two sets are equal if and only if they are each a subset of the other. Equivalently

$$A = B \iff A \subseteq B \text{ and } B \subseteq A.$$

Proof. Recall that two sets *A* and *B* are equal if and only if they have the same elements. But this is if and only if every element of *A* is also an element of *B* and vice versa.

You will often need to *prove* that two sets are equal: showing that each is a subset of the other is a very common way to accomplish this.

Venn diagrams are particularly useful for visualizing subset relations. The graphic on the right depicts three sets A, B, C: it should be clear that the only valid subset relation between the three is $A \subseteq B$.



Set-builder notation implicitly uses the concept of subset: the notation $X = \{y \in Y : P(y)\}$ describes a set X as the subset of some other set Y, all of whose elements satisfy the property P(y). The previous section contained many examples that were subsets of the set of real numbers \mathbb{R} . Here are some other examples of subsets.

Examples. 1. $\mathbb{N} = \{n \in \mathbb{Z} : n > 0\}$. This is clearly a subset of \mathbb{Z} .

2. $\{x \in \mathbb{R} : x^2 - 1 = 0\} \subseteq \{y \in \mathbb{R} : y^2 \in \mathbb{N}\}.$

To make sense of this relationship, convert to roster notation: we obtain

$$\{-1,1\} \subseteq \{\pm\sqrt{1},\pm\sqrt{2},\pm\sqrt{3},\pm\sqrt{4},\ldots\}.$$

3. If m and n are positive integers, then $m\mathbb{Z} \subseteq n\mathbb{Z} \iff n \mid m$. Make sure you're comfortable with this! For example, $4\mathbb{Z} \subseteq 2\mathbb{Z}$ since every multiple of 4 is also a multiple of 2.

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Here we collect several results relating to subsets.

Theorem 4.5. 1. If |A| = 0, then $A = \emptyset$

(Uniqueness of the empty set)

2. For any set A, we have $\emptyset \subseteq A$ and $A \subseteq A$

(Trivial and non-proper subsets)

3. If $A \subseteq B$ and $B \subseteq C$, then $A \subseteq C$

(Transititvity of subsets)

Proof. 1. Let A be a set with cardinality zero, i.e., with no elements. \emptyset has no members, therefore $\emptyset \subseteq A$ is trivial: there is nothing to check to see that all elements of \emptyset are also elements of A! The argument for $A \subseteq \emptyset$ is identical. By Theorem 4.4 we see that $A = \emptyset$.

- 2. Let *A* be any set. $\emptyset \subseteq A$ follows by the argument in 1. To prove that $A \subseteq A$ we must show that all elements of *A* are also elements of *A*. But this is completely obvious!
- 3. Assume that A is a subset of B and that B is a subset of C. We must show that all elements of A are also elements of C. Let $a \in A$. Since $A \subseteq B$ we know that $a \in B$. Since $B \subseteq C$ and $a \in B$, we conclude that $a \in C$. This shows that every element of A belongs to C. Hence $A \subseteq C$.

As a final observation, to which we will return in Theorem 4.13 and in Chapter 8, your intuition should tell you that, for finite sets, subsets have smaller cardinality:

$$A \subseteq B \implies |A| \le |B|$$
.

More generally, consider replacing the terms in Theorem 4.5 according to the following table:

\subseteq	<u> </u>
Ø	0
sets A, B, C	non-negative integers
cardinality	absolute value

The results should seem completely natural! Recognizing the similarities between a new concept and a familiar one, essentially spotting patterns, is perhaps the most necessary skill in mathematics.

Self-test Questions

- 1. True or false: Every set has a proper subset.
- 2. Suppose that A is a proper subset of B. What else do we need to assume about the sets A and B before we can say that |A| < |B|?
- 3. Order the following sets of numbers according to which are subsets of which:

$$\mathbb{R}$$
, \mathbb{Z} , \mathbb{N}_0 , \mathbb{N} , \mathbb{Q} , \mathbb{C}

Exercises

4.2.1 Let *A*, *B*, *C*, *D* be the following sets.

$$A = \{-4, 1, 2, 4, 10\}$$

$$B = \{m \in \mathbb{Z} : |m| \le 12\}$$

$$C = \{n \in \mathbb{Z} : n^2 \equiv 1 \pmod{3}\}$$

$$D = \{t \in \mathbb{Z} : t^2 + 3 \in [4, 20)\}$$

Of the 12 possible subset relations $A \subseteq B$, $A \subseteq C$, ... $D \subseteq C$, which are true and which false?

- 4.2.2 Let $A = \{x \in \mathbb{R} : x^3 + x^2 x 1 = 0\}$ and $B = \{x \in \mathbb{R} : x^4 5x^2 + 4 = 0\}$. Are either of the relations $A \subseteq B$ or $B \subseteq A$ true? Explain.
- 4.2.3 For which values of x > 0 is the following claim true?

$$[0,x]\subseteq [0,x^2]$$

Prove your assertion.

4.2.4 Given $A \subseteq \mathbb{Z}$ and $x \in \mathbb{Z}$, we say that x is A-mirrored if and only if $-x \in A$. We also define:

$$M_A := \{x \in \mathbb{Z} : x \text{ is } A\text{-mirrored}\}.$$

- (a) What is the negation of 'x is A-mirrored.'
- (b) Find M_B for $B = \{0, 1, -6, -7, 7, 100\}$.
- (c) Assume that $A \subseteq \mathbb{Z}$ is closed under addition (i.e., for all $x, y \in A$, we have $x + y \in A$). Show that M_A is closed under addition.
- (d) In your own words, under which conditions is $A = M_A$?
- 4.2.5 Define the set [1] by:

$$[1] = \{ x \in \mathbb{Z} \colon x \equiv 1 \pmod{5} \}.$$

- (a) Describe the set [1] in roster notation.
- (b) Compute the set $M_{[1]}$, as defined in Exercise 4.2.4
- (c) Are the sets [1] and $M_{[1]}$ equal? Prove/Disprove.
- (d) Now consider the set $[10] = \{x \in \mathbb{Z} : x \equiv 10 \pmod{5}\}$. Are the sets [10] and $M_{[10]}$ equal? Prove/Disprove.
- 4.2.6 (a) Give a formal proof of the fact that $A \subseteq B \implies |A| \le |B|$ for finite sets. Resist the temptation to look at Theorem 4.13: it is far more technical than you need for this!
 - (b) Explain why $|A| \le |B| \implies A \subseteq B$.

4.3 Unions, Intersections, and Complements

In the last section we compared nested sets, where one set fitted entirely inside another. In this section we construct new sets from old, modeled precisely on the logical concepts of *and*, *or*, and *not*. For the duration of this section, suppose that \mathcal{U} is some *universal set*, of which every set mentioned subsequently is a subset.¹⁴

First we consider the set construction modeled on *not*.

Definition 4.6. Let $A \subseteq \mathcal{U}$ be a set. The *complement* of A is the set

$$A^{\mathsf{C}} = \{ x \in \mathcal{U} : x \notin A \}.$$

This can also be written $U \setminus A$, U - A, A', or \overline{A} .

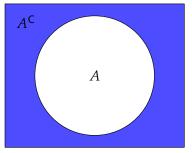
The Venn diagram is drawn on the right: A is represented by a circular region, while the rectangle represents the universal set \mathcal{U} . The complement A^{C} is the blue shaded region.

If $B \subseteq \mathcal{U}$ is some other set, then the *complement of A relative B* is

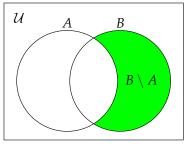
$$B \setminus A = \{x \in B : x \notin A\}.$$

The set $B \setminus A$ is also called B minus A. For its Venn diagram, we represent A and B as overlapping circular regions. The complement $B \setminus A$ is the green shaded region.

Note that $A^{C} = \mathcal{U} \setminus A$, so that the two definitions correspond.



 A^{C} : everything not in A



 $B \setminus A$: everything in B but not in A

Example. Let
$$\mathcal{U} = \{1, 2, 3, 4, 5\}$$
, $A = \{1, 2, 3\}$, and $B = \{2, 3, 4\}$. Then

$$A^{C} = \{4,5\}, \qquad B^{C} = \{1,5\}, \qquad B \setminus A = \{4\}, \qquad A \setminus B = \{1\}.$$

Now we construct sets based on or and and.

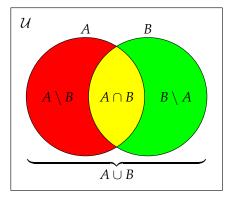
Definition 4.7. The *union* of *A* and *B* is the set

$$A \cup B = \{x \in \mathcal{U} : x \in A \text{ or } x \in B\}.$$

The *intersection* of *A* and *B* is the set

$$A \cap B = \{x \in \mathcal{U} : x \in A \text{ and } x \in B\}.$$

We say that *A* and *B* are *disjoint* if $A \cap B = \emptyset$.



¹⁴This is necessary so that the definitions to come made using set-builder notation really define sets.

In the Venn diagram, the sets *A* and *B* are again depicted as overlapping circles. Although it doesn't constitute a proof, the diagram makes it clear that

$$A = (A \setminus B) \cup (A \cap B)$$
 and $B = (B \setminus A) \cup (A \cap B)$.

'Or' is used in the logical sense: $A \cup B$ is the collection of all elements that lie in A, in B, or in both. Now observe the notational pattern: \cup looks very similar to the logic symbol \vee from Chapter 2. The symbols \cap and \wedge are also similar. This should help you remember which symbol to use when!

We didn't mention the universal set in the final example, though it seems reasonable to assume that $\mathcal{U} = \mathbb{R}$. In practice \mathcal{U} is rarely made explicit, and is often assumed to be the smallest suitable uncomplicated set. When dealing with sets of real numbers this typically means $\mathcal{U} = \mathbb{R}$. In other situations $\mathcal{U} = \mathbb{Z}$ or $\mathcal{U} = \{0, 1, 2, 3, \dots, n-1\}$ might be more appropriate.

3. Let $A = (-\infty, 3)$ and $B = [-2, \infty)$ in interval notation. Then $A \cup B = \mathbb{R}$ and $A \cap B = [-2, 3)$.

The next theorem comprises the basic rules of set algebra.

Theorem 4.8. *Let A, B, C be sets. Then:*

- 1. $\emptyset \cup A = A$ and $\emptyset \cap A = \emptyset$.
- 2. $A \cap B \subseteq A \subseteq A \cup B$.
- 3. $A \cup B = B \cup A$ and $A \cap B = B \cap A$.
- 4. $A \cup (B \cup C) = (A \cup B) \cup C$ and $A \cap (B \cap C) = (A \cap B) \cap C$.
- 5. $A \cup A = A \cap A = A$.
- 6. $A \subseteq B \implies A \cup C \subseteq B \cup C$ and $A \cap C \subseteq B \cap C$.

You should be able to prove each of these properties directly from Definitions 4.3 and 4.7. Don't memorize the proofs: with a little practice working with sets, each of these results should feel completely obvious. It is more important that you are able to *vizualize* the laws using Venn diagrams. A Venn diagram does not constitute a formal proof, though it is extremely helpful for clarification. Here we prove only second result: think about how the Venn diagram in Definition 4.7 illustrates the result. Some of the other proofs are in the Exercises.

Proof of 2. There are two results here: $A \cap B \subseteq A$ and $A \subseteq A \cup B$. We show each separately, along with some of our reasoning.

Suppose that $x \in A \cap B$.

(Must show $x \in A \cap B \Rightarrow x \in A$)

Then $x \in A$ and $x \in B$.

(Definition of intersection)

But then $x \in A$, whence $A \cap B \subseteq A$

(Definition of subset)

Now let $y \in A$.

(Must show $y \in A \Rightarrow y \in A \cup B$)

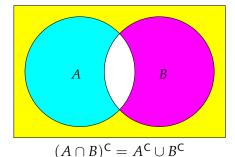
Then ' $y \in A$ or $y \in B$ ' is true, from which we conclude that $y \in A \cup B$.

Thus $A \subseteq A \cup B$.

The following theorem describes how complements interact with other set operations.

Theorem 4.9. *Let A, B be sets. Then:*

- 1. $(A \cap B)^{C} = A^{C} \cup B^{C}$.
- $2. (A \cup B)^{\mathsf{C}} = A^{\mathsf{C}} \cap B^{\mathsf{C}}.$
- 3. $(A^{C})^{C} = A$.
- 4. $A \setminus B = A \cap B^{\mathsf{C}}$.
- 5. $A \subseteq B \iff B^{\mathsf{C}} \subseteq A^{\mathsf{C}}$.



Again: don't memorize these laws! Draw Venn diagrams to help with visualization.

Proof of 1. We start by trying to show that the left hand side is a subset of the right hand side.

$$x \in (A \cap B)^{\mathsf{C}} \implies x \notin A \cap B$$

 \implies x is not a member of both A and B

 \implies x is not in at least one of A and B

 $\implies x \notin A \text{ or } x \notin B$

 $\implies x \in A^{\mathsf{C}} \text{ or } x \in B^{\mathsf{C}}$

 $\implies x \in A^{\mathsf{C}} \cup B^{\mathsf{C}}$

With a little thinking, we realize that all of the \Longrightarrow arrows may be replaced with if and only if arrows \Longleftrightarrow without compromising the argument. We've therefore shown that the sets $(A \cap B)^C$ and $A^C \cup B^C$ have the same elements, and are thus equal.

We were lucky with our proof. Showing that both sides are subsets of each other would have been tedious, but we found a quicker proof by carefully laying out one direction. This happens more often than you might expect. Just be careful: you can't always make conditional connectives biconditional.

Parts 1. and 2. of the theorem are known as *De Morgan's laws*, just as the equivalent statements in logic: Theorem 2.9. Indeed, we could rephrase our proof in that language.

Alternative Proof of 1.

$$x \in (A \cap B)^{\mathsf{C}} \iff \neg[x \in A \cap B]$$

$$\iff \neg[x \in A \text{ and } x \in B]$$

$$\iff \neg[x \in A] \text{ or } \neg[x \in B]$$

$$\iff x \in A^{\mathsf{C}} \text{ or } x \in B^{\mathsf{C}}$$

$$\iff x \in A^{\mathsf{C}} \cup B^{\mathsf{C}}$$

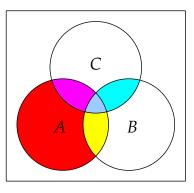
$$(De Morgan's first law)$$

Finally, we have two results which describe the interaction of unions and intersections.

Theorem 4.10 (Distributive laws). *For any sets A, B, C:*

- 1. $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
- $2. \ A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$

We prove only the second result. The method is the standard approach: show that each side is a subset of the other. We do both directions this time, though with a little work and the cost of some clarity, you might be able to slim down the proof. The Venn diagram on the right illustrates the second result: simply add the colored regions.



Proof. (\subseteq) Let $x \in A \cup (B \cap C)$. Then $x \in A$ or $x \in B \cap C$. There are two cases:

- (a) If $x \in A$, then $x \in A \cup B$ and $x \in A \cup C$ by Theorem 4.8, part 2.
- (b) If $x \in B \cap C$, then $x \in B$ and $x \in C$. It follows that $x \in A \cup B$ and $x \in A \cup C$, again by Theorem 4.8.

In both cases $x \in (A \cup B) \cap (A \cup C)$.

- (⊇) Let $y \in (A \cup B) \cap (A \cup C)$. Then $y \in A \cup B$ and $y \in A \cup C$. There are again two cases:
 - (a) If $y \in A$, then we are done, for then $y \in A \cup (B \cap C)$.
 - (b) If $y \notin A$, then $y \in B$ and $y \in C$. Hence $y \in B \cap C$. In particular $y \in A \cup (B \cap C)$.

In both cases $y \in A \cup (B \cap C)$.

Self-test Questions

- 1. The set operations of complement, union and intersection are based, respectively, on the logical constructions ______, ____, and _____.
- 2. The result $(A \cup B)^{\mathsf{C}} = A^{\mathsf{C}} \cap B^{\mathsf{C}}$ is one of
- 3. True or false: if *A* and *B* are finite sets, then $A \cap B$ has strictly smaller cardinality than *A*.
- 4. True or false: if A is a finite set, then A^{C} is a finite set.
- 5. True of false: if *A* and *B* are finite sets, then $|A \cup B| \le \max(|A|, |B|)$.

Exercises

4.3.1 Describe each of the following sets in as simple a manner as you can: e.g.,

$$\{x \in \mathbb{R} : (x^2 > 4 \text{ and } x^3 < 27) \text{ or } x^2 = 15\} = (-\infty, -2) \cup (2, 3) \cup \{\sqrt{15}, -\sqrt{15}\}.$$

- (a) $\{x \in \mathbb{R} : x^2 \neq x\}$
- (b) $\{x \in \mathbb{R} : x^3 2x^2 3x \le 0 \text{ or } x^2 = 4\}$
- (c) $\{x^2 \in \mathbb{R} : x \neq 1\}$
- (d) $\{z \in \mathbb{Z} : z^2 \text{ is even and } z^3 \text{ is odd}\}$
- (e) $\{y \in 3\mathbb{Z} + 2 : y^2 \equiv 1 \pmod{3}\}$

4.3.2 Let $A = \{1, 3, 5, 7, 9, 11\}$ and $B = \{1, 4, 7, 10, 13\}$. What are the following sets?

- (a) $A \cap B$
- (b) $A \cup B$
- (c) $A \setminus B$
- (d) $(A \cup B) \setminus (A \cap B)$

4.3.3 Let $A \subseteq \mathbb{R}$, and let $x \in \mathbb{R}$. We say that the point x is far away from the set A if and only if:

 $\exists d > 0$: No element of *A* belongs to the set [x - d, x].

Equivalently, $A \cap [x - d, x] = \emptyset$. If this does not happen, we say that x is *close to* A.

- (a) Draw a picture of a set A and an element x such that is far away from A.
- (b) Draw a picture of a set *A* and an element *x* such that *x* is *close* to *A*.
- (c) Compute the definition of "x is close to A". [So negate "x is far away from A".]
- (d) Let $A = \{1, 2, 3\}$. Show that x = 4 is far away from A, by using definitions.
- (e) Let $A = \{1, 2, 3\}$. Show that x = 1 is *close* to A, by using definitions.
- (f) Show that if $x \in A$, then x is *close* to A.
- (g) Let A be the open interval (a, b). Is the end-point a far away from A? What about the end-point b?

4.3.4 Consider Theorems 4.8 and 4.10. In all seven results, replace the symbols in the first row of the following table with those in the second. Which of the results seem familiar? Which are false?

- 4.3.5 Prove that $B \setminus A = B \iff A \cap B = \emptyset$.
- 4.3.6 Practice your proof skills by giving formal proofs of the following results from Theorems 4.8 and 4.9. With practice you should be able to prove *all* of parts of these theorems (and of Theorem 4.10) these *without* looking at the arguments in the notes!
 - (a) $\emptyset \cap A = \emptyset$.
 - (b) $A \cap (B \cap C) = (A \cap B) \cap C$.
 - (c) $(A^{C})^{C} = A$.
 - (d) $A \subseteq B \iff B^{\mathsf{C}} \subseteq A^{\mathsf{C}}$.
- 4.3.7 Write out a formal proof of the set identity

$$A = (A \setminus B) \cup (A \cap B)$$

by showing that each side is a subset of the other. Now repeat your argument using only results from set algebra (Theorems 4.9 and 4.10).

4.4 Introduction to Functions

You have been using functions for a long time. A formal definition in terms of relations will be given in Section 7.2. For the present, we will just use the following.

Definition 4.11. Let *A* and *B* be sets. A *function from A to B* is a rule *f* that assigns one (and only one) element of *B* to each element of *A*.

The *domain* of f, written dom(f), is the set A. The *codomain* of f is the set B.

The *range* or *image* of f, written range(f) or Im(f), is the subset of B consisting of all the elements assigned by the rule f.

You can think of the domain of f as the set of all inputs for the function, and the range of f as the set of all outputs. The codomain is the set of all potential values the function may take (of course, only the values in the range are actually achieved).

Notation

If *f* is a function from *A* to *B* we write $f : A \rightarrow B$.

If $a \in A$, we write b = f(a) for the element of B assigned to a by the function f.

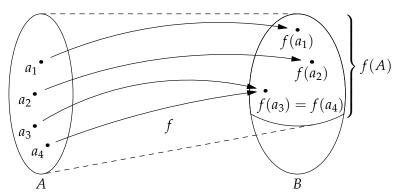
We can also write $f : a \mapsto b$, which is read 'f maps a to b.'

If *U* is a subset of *A* then the *image* of *U* is the following subset of *B*,

$$f(U) = \{ f(u) \in B : u \in U \}.$$

The image of A is precisely the range of f, hence the notation Im(f),

$$f(A) = \operatorname{range}(f) = \operatorname{Im}(f) = \{ f(a) \in B : a \in A \}.$$

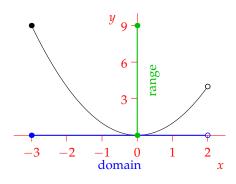


For simple real-valued functions, the domain and range are easily seen in a graph. For instance if $f:[-3,2)\to\mathbb{R}$ is the square function

$$f: x \mapsto x^2$$
,

then we have dom(f) = [-3, 2) and range(f) = [0, 9], as seen in the picture. We could also calculate other images, for example,

$$f([-1,2)) = [0,4).$$



For most functions we will not be able to sketch a graph. Here are several examples where a graph is either unhelpful, or simply impossible to draw!

Examples. 1. Define $f : \mathbb{Z} \to \{0,1,2\}$ by $f : n \mapsto n^2 \pmod{3}$, where we take the remainder of n^2 modulo 3. Clearly dom $(f) = \mathbb{Z}$, but what is the range? Trying a few examples, we see the following:

It looks like the range is simply $\{0,1\}$. We have already proved this fact in Theorem 2.19, although a faster proof can now be given by appealing to modular arithmetic (Section 3.1).

If
$$n \equiv 0$$
, then $n^2 \equiv 0 \pmod{3}$.

If
$$n \equiv 1$$
, then $n^2 \equiv 1 \pmod{3}$.

If
$$n \equiv 2$$
, then $n^2 \equiv 4 \equiv 1 \pmod{3}$.

Thus $n^2 \equiv 0,1 \pmod{3}$, and range $(f) = \{0,1\}$.

2. Let $A = \{0, 1, 2, ..., 9\}$ be the set of remainders modulo 10 and define $f : A \to A$ by $f : n \mapsto 3n \pmod{10}$. To help understand this function, list the elements: the domain only has 10 elements after all.

It should be obvious that range(f) = A.

3. With the same notation as the previous example, let $g:A\to A:n\mapsto 4n\pmod{10}$. Now we have the following table:

with range(g) = {0, 2, 4, 6, 8}.

4. Let $A = \{1, 2, 3, 4, 5\}$ and let $B = \{\text{two-element subsets of } A\}$. We define

$$f: A \to B: a \mapsto \begin{cases} \{a, a+1\} & \text{if } a \neq 5, \\ \{5, 1\} & \text{if } a = 5. \end{cases}$$

This is tricky to read, since B is a set of sets. You should be able to convince yourself that

range(
$$f$$
) = {{1,2}, {2,3}, {3,4}, {4,5}, {5,1}}

and, for example, that

$$f{1,4} = {f(1), f(4)} = {\{1,2\}, \{4,5\}}$$

Injections, surjections and bijections

Definition 4.12. A function $f: A \to B$ is 1–1 (one-to-one), *injective*, or an *injection* if it never takes the same value twice. Equivalently,^a

$$\forall a_1, a_2 \in A, \ f(a_1) = f(a_2) \implies a_1 = a_2.$$

 $f: A \to B$ is *onto*, *surjective*, or a *surjection* if it takes every value in the codomain: i.e., B = range(f). Equivalently,^b

 $\forall b \in B, \exists a \in A \text{ such that } f(a) = b.$

 $f: A \rightarrow B$ is *invertible*, *bijective*, or a *bijection* if it is both injective and surjective.

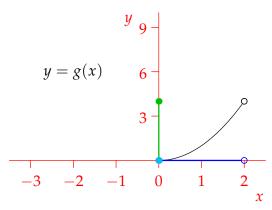
^aThis is the contrapositive: if f never takes the same value twice, then $\forall a_1, a_2 \in A$ we have $a_1 \neq a_2 \implies f(a_1) \neq f(a_2)$. ^bThis is the statement $B \subseteq \text{range}(f)$. The opposite inclusion range(f) ⊆ B is true for any function.

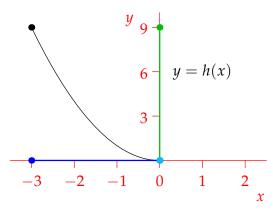
Since the definitions of injective and surjective are both 'for all' statements, to show that a function is *not injective* or *not surjective* you will need *counterexamples*. For instance, consider the quadratic function $f: [-3,2) \to \mathbb{R}: x \mapsto x^2$ seen above. It is straightforward to see that f is neither injective nor surjective. Indeed we have the following counterexamples:

- f(-1) = f(1). If f were injective, the values at 1 and -1 would have to be different.
- 81 $\in \mathbb{R}$, yet there is no $x \in [-3,2)$ such that f(x) = 81. Thus f is not surjective.

With a small change to either the domain or codomain, we can easily create an injective or a surjective function. For instance we can shrink the domain to obtain two injective functions:

$$g:[0,2)\to\mathbb{R}:x\mapsto x^2$$
 and $h:[-3,0]\to\mathbb{R}:x\mapsto x^2$





To see this, note that

$$g(x_1) = g(x_2) \implies x_1^2 = x_2^2 \implies x_1 = \pm x_2 \implies x_1 = x_2$$

since both must be non-negative. The argument for *h* is similar.

By shrinking the codomain to equal the range we immediately create a surjective function:

$$j: [-3,2) \to [0,9]: x \mapsto x^2$$

Now consider the examples on page 75. The details are provided for example 1. For the others, make sure you understand why the answer is correct.

Examples. 1. $f : \mathbb{Z} \to \{0,1,2\} : n \mapsto n^2 \pmod{3}$ is neither injective nor surjective.

- If f were injective, then we could not have f(1) = f(2).
- 2 is in the codomain $\{0,1,2\}$ of f, yet $2 \notin \text{range}(f)$, so f is not surjective.
- 2. This is a bijection. Indeed *f* is a *permutation*, a bijection from a set onto itself. To see injectivity, note that in the table

none of the values in the second row appears more than once. For surjectivity, observe that every element in the codomain $\{0,1,2,\ldots,9\}$ appears at least once in the second row. Being bijective means that each element of the codomain appears exactly once.

- 3. Neither injective, nor surjective.
- 4. Injective, but not surjective.

Here is a more complicated example.

Example. Prove that $f : \mathbb{R} \setminus \{1\} \to \mathbb{R} \setminus \{2\}$ defined by $f(x) = 2 + \frac{1}{1-x}$ is bijective.

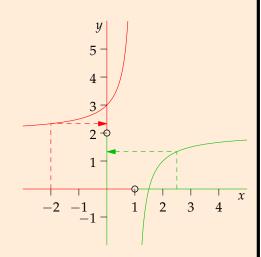
(Injectivity) Suppose that x_1 and x_2 are in $\mathbb{R} \setminus \{1\}$, and $f(x_1) = f(x_2)$. Then

$$2 + \frac{1}{1 - x_1} = 2 + \frac{1}{1 - x_2}.$$

A little elementary algebra shows that $x_1 = x_2$, whence f is injective.

(Surjectivity) Let $y \in \mathbb{R} \setminus \{2\}$ and define $x = 1 - \frac{1}{y-2}$. This makes sense since $y \neq 2$. Then

$$f(x) = 2 + \frac{1}{1 - (1 - \frac{1}{y - 2})} = y$$



whence f is surjective.

The graphic is colored so that you can see how the different parts of the range and domain correspond. The argument for surjectivity is sneaky: how did we know to choose $x = 1 - \frac{1}{y-2}$? The answer is scratch work: just solve $y = 2 + \frac{1}{1-x}$ for x. Essentially we've shown that f has the inverse function $f^{-1}(x) = 1 - \frac{1}{x-2}$.

Aside: Inverse Functions

The word *invertible* is a synonym for bijective because bijective functions really have inverses! Indeed, suppose that $f: A \to B$ is bijective. Since f is surjective, we know that B = range(f) and so every element of B has the form f(a) for some $a \in A$. Moreover, since f is injective, the a in question is unique. The upshot is that, when f is bijective, we can construct a new *function*

$$f^{-1}: B \to A: f(a) \mapsto a.$$

This may appear difficult at the moment but we will return to it in Chapter 7.

Instead, recall that in Calculus you saw that any injective function has an inverse. How does this fit with our definition? Consider, for example, $f:[0,2] \to \mathbb{R}: x \mapsto x^4$. This is injective but not surjective. To fix this, simply define a new function with the same formula but with codomain equal to the range of f. We obtain the bijective function

$$g:[0,2]\to [0,16]:x\mapsto x^4,$$

with inverse

$$g^{-1}:[0,16]\to [0,2]:x\mapsto \sqrt[4]{x}.$$

In Calculus we didn't nitpick like this and would simply go straight to $f^{-1}(x) = \sqrt[4]{x}$.

In general, if $f: A \to B$ is any injective function, then $g: A \to f(A): x \mapsto f(x)$ is automatically bijective, since we are forcing the codomain of g to match its range.

Functions and Cardinality

Injective and surjective functions are intimately tied to the notion of cardinality. Indeed, in Chapter 8, we will use such functions to give a *definition* of cardinality for infinite sets. For the present we stick to finite sets.

Theorem 4.13. Let A and B be finite sets. The following are equivalent:

- 1. $|A| \leq |B|$.
- 2. $\exists f: A \rightarrow B \text{ injective.}$
- 3. $\exists g: B \rightarrow A \text{ surjective.}$

Read the theorem carefully. It is simply saying that, of the three statements, if *any* one is true then *all* are true. Similarly, if one is false then so are the others. It might appear that we require six arguments! Instead we illustrate an important technique: when showing that multiple statements are equivalent, it is enough to prove in a circle. For instance, if we prove the three implications indicated in the picture, then $\textcircled{1} \Rightarrow \textcircled{3}$ will be true because $both \textcircled{1} \Rightarrow \textcircled{2}$ and $\textcircled{2} \Rightarrow \textcircled{3}$ are true.



More generally, to show that n statements are equivalent, only n arguments are required.

The proof may appear very abstract, but it is motivated by two straightforward pictures. Don't be afraid to use pictures to illustrate your proofs if it's going to make them easier to follow! If |A| = mand |B| = n, then the two functions can be displayed pictorially. Refer back to these pictures as you read through the proof.

$$A = \{a_1, a_2, a_3, \cdots, a_m\}$$

$$\downarrow \downarrow \downarrow \downarrow \qquad \downarrow$$

$$B = \{b_1, b_2, b_3, \cdots, b_m, \cdots, b_n\}$$

$$A = \{a_1, a_2, a_3, \cdots, a_m\}$$

$$\uparrow \uparrow \uparrow \uparrow \qquad \uparrow$$

$$B = \{b_1, b_2, b_3, \cdots, b_m, b_{m+1}, \cdots, b_n\}$$
The function f
The function g

Proof. The proof relies crucially on the fact that A, B are finite. Suppose that |A| = m and |B| = nthroughout and list the elements of A and B as,

$$A = \{a_1, a_2, \dots, a_m\},$$
 $B = \{b_1, b_2, \dots, b_n\}.$

- (① \Rightarrow ②) Assume that $m \leq n$. Define $f: A \to B$ by $f(a_k) = b_k$. This is injective since the elements b_1, \ldots, b_m are distinct. (② \Rightarrow ③) Suppose that $f: A \to B$ is injective. Without loss of generality we may assume that the
- elements of A and B are labeled such that $f(a_k) = b_k$. Now define $g: B \to A$ by

$$g(b_k) = \begin{cases} a_k & \text{if } k \le m, \\ a_1 & \text{if } k > m. \end{cases}$$

Then g is surjective since every element a_k is in the image of g.

 $(3) \Rightarrow (1)$ Finally suppose that $g: B \to A$ is surjective. Without loss of generality we may assume that $a_k = g(b_k)$ for $1 \le k \le m$. Thus $n \ge m$.

It is worth noting in the proof of $(3) \Rightarrow (1)$ that the elements b_{m+1}, \ldots, b_n may be mapped anywhere, not just to a_1 as suggested in the picture above.

If you read the proof carefully, it should be clear that when m = n, the function f is actually a *bijection* (with inverse $f^{-1} = g$).

Corollary 4.14. If A, B are finite sets, then $|A| = |B| \iff \exists f : A \to B$ bijective.

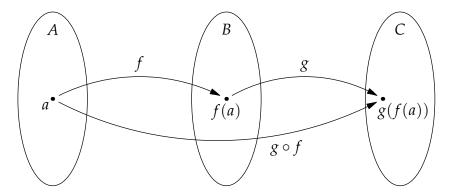
Proof. Suppose that m = n. The argument $(1) \Rightarrow (2)$ creates an injective function $f : A \rightarrow B$. However every element $b_k \in B$ is in the image of f, so this function is also surjective. Hence f is a bijection. Conversely, if $f: A \to B$ is a bijection, then it is injective, whence $m \le n$. It is also surjective, from which $n \leq m$. Therefore m = n.

Composition of functions

Finally, we consider composing function and, more particularly, how injectivity and surjectivity interact with composition.

Definition 4.15. Suppose that $f: A \to B$ and $g: B \to C$ are functions. The *composition* $g \circ f: A \to C$ is the function defined by $(g \circ f)(a) = g(f(a))$.

Note the order: to compute $(g \circ f)(x)$, you apply f first, then g.



Example. If
$$f(x) = x^2$$
 and $g(x) = \frac{1}{x-1}$, then

$$(g \circ f)(x) = \frac{1}{x^2 - 1}$$
, and $(f \circ g)(x) = \frac{1}{(x - 1)^2}$.

You should be extra careful of ranges and domains when composing functions. The domain and range are not always explicitly mentioned, and at times some restriction of the domain is implied. In this example, you might assume that $dom(f) = \mathbb{R}$ and $dom(g) = \mathbb{R} \setminus \{1\}$. This is perfectly good if we are considering f and g separately. However, it should be clear from the formulæ that the implied domains of the compositions are,

$$\mathrm{dom}(g\circ f)=\mathbb{R}\setminus\{\pm 1\},\quad \mathrm{and}\quad \mathrm{dom}(f\circ g)=\mathbb{R}\setminus\{1\}.$$

Our first two results on composing injective and surjective functions is easy to remember.

Theorem 4.16. *Let* $f : A \rightarrow B$ *and* $g : B \rightarrow C$ *be functions. Then:*

- 1. If f and g are injective, then $g \circ f$ is injective.
- 2. If f and g are surjective, then $g \circ f$ is surjective.

It follows that the composition of bijective functions is also bijective.

Proof. 1. Suppose that f and g are injective and let $a_1, a_2 \in A$ satisfy $(g \circ f)(a_1) = (g \circ f)(a_2)$. We are required to show that $a_1 = a_2$. However,

$$(g \circ f)(a_1) = (g \circ f)(a_2) \implies g(f(a_1)) = g(f(a_2))$$

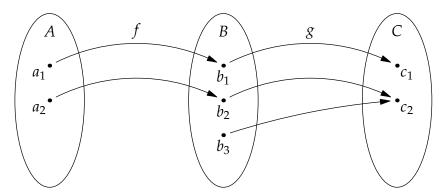
 $\implies f(a_1) = f(a_2)$ (since g is injective)
 $\implies a_1 = a_2$ (since f is injective)

Part 2 is in the Exercises. It is interesting to observe that the converse of this theorem is *false*. Assuming that a composition is injective or surjective only forces *one* of the original functions to be so.

Theorem 4.17. *Suppose that* $f : A \rightarrow B$ *and* $g : B \rightarrow C$ *are functions.*

- 1. If $g \circ f$ is injective, then f is injective.
- 2. If $g \circ f$ is surjective, then g is surjective.

Before showing the proof, consider the following representation of two functions f and g which simultaneously illustrate both parts of the theorem. It should be clear that $g \circ f$ is *bijective*, f is *only injective*, and g is *only surjective*.



Here is a formulaic example of the same thing. Make sure you're comfortable with the definitions and draw pictures or graphs to help make sense of what's going on.

$$f:[0,2] \to [-4,4]: x \mapsto x^2$$
 (injective only) $g:[-4,4] \to [0,16]: x \mapsto x^2$ (surjective only) $g \circ f:[0,2] \to [0,16]: x \mapsto x^4$ (bijective!)

This time we leave part 1 of the proof for the Exercises.

Proof. 2. Let $c \in C$ and assume that $g \circ f$ is surjective. We wish to prove that $\exists b \in B$ such that g(b) = c.

Since $g \circ f$ is surjective, $\exists a \in A$ such that $(g \circ f)(a) = c$. But this says that

$$g(f(a)) = c.$$

Hence b = f(a) is an element of B for which g(b) = c. Thus g is surjective.

Self-test Questions

- 1. $f: A \rightarrow B$ is injective if _____
- 2. $f: A \rightarrow B$ is surjective if
- 3. If $f \circ g$ is bijective, which of the following *must* be true?
 - *f* is injective.
 - *g* is injective.
 - *f* is surjective.
 - *g* is surjective.
- 4. True or false: We can always make a function surjective by making its domain smaller.
- 5. True or false: If A is a subset of B then there exists an injective function $f: A \to B$.

Exercises

- 4.4.1 For each of the following functions $f:A\to B$ determine whether f is injective, surjective or bijective. Prove your assertions.
 - (a) $f:[0,3] \to \mathbb{R}$ where f(x) = 2x.
 - (b) $f: [3,12) \to [0,3)$ where $f(x) = \sqrt{x-3}$.
 - (c) $f: (-4,1] \to (-5,-3]$ where $f(x) = -\sqrt{x^2 + 9}$.
- 4.4.2 Suppose that $f:[-3,\infty)\to[-8,\infty)$ and $g:\mathbb{R}\to\mathbb{R}$ are defined by

$$f(x) = x^2 + 6x + 1,$$
 $g(x) = 2x + 3.$

Compute $g \circ f$ and show that $g \circ f$ is injective.

- 4.4.3 Find:
 - (a) A set *A* so that the function $f: A \to \mathbb{R}: x \mapsto \sin x$ is injective.
 - (b) A set *B* so that the function $f : \mathbb{R} \to B : x \mapsto \sin x$ is surjective.

4.4.4 (*If you did Exercise* 2.3.14 *you should find this easy*) Let X be a subset of \mathbb{R} . A function $f: X \to \mathbb{R}$ is *strictly increasing* if

$$\forall a, b \in X, \quad a < b \Longrightarrow f(a) < f(b).$$

For example, the function $f:[0,\infty)\to\mathbb{R}$, $x\mapsto x^2$ is increasing because

$$\forall a, b \in [0, \infty), \quad a < b \Longrightarrow f(a) = a^2 < b^2 = f(b).$$

- (a) Give another example of a function that is increasing. Draw its graph, and prove that the function is increasing.
- (b) By negating the above definition, state what it means for a function *not to be strictly increasing*.
- (c) Give an example of a function that is *not* strictly increasing. Draw its graph, and prove that the function is not strictly increasing.
- (d) Let $f, g : \mathbb{R} \to \mathbb{R}$ be strictly increasing. Prove or disprove: The function h = f + g is strictly increasing. Note that the formula for h is h(x) = f(x) + g(x).
- 4.4.5 You may assume that $g:[2,\infty)\to\mathbb{R}:x\mapsto\sqrt{x^3-8}$ is an injective function. Find a function $f:\mathbb{R}\to\mathbb{R}$ which is *not injective*, but for which the composition $f\circ g:[2,\infty)\to\mathbb{R}$ is injective. Justify your answer.
- 4.4.6 A function $f : \mathbb{R} \to \mathbb{R}$ is even if

$$\forall x \in \mathbb{R}, f(-x) = f(x).$$

For example, the function $f : \mathbb{R} \to \mathbb{R}$, $x \mapsto x^2$ is even because

$$\forall x \in \mathbb{R}, f(-x) = (-x)^2 = x^2 = f(x).$$

Note that *f* is even if and only if the graph of *f* is symmetric with respect to the *y* axis.

- (a) Give an example of a function that is even. Draw its graph, and prove that the function is even
- (b) Define what it means for a function not to be even, by negating the definition above.
- (c) Give an example of a function that is *not* even. Draw its graph, and prove that the function is not even.
- (d) Prove or disprove: for every f, $g: \mathbb{R} \to \mathbb{R}$ even, the composition $h = f \circ g$ is even. Here h is the function mapping x to f(g(x)).
- 4.4.7 Define $f:(-\infty,0]\to\mathbb{R}$ and $g:[0,\infty)\to\mathbb{R}$ by

$$f(x) = x^2$$
, $g(x) = \begin{cases} \frac{x}{1-x} & x < 1, \\ 1-x & x \ge 1. \end{cases}$

Does $g \circ f$ map $(-\infty, 0]$ onto \mathbb{R} ? Justify your answer.

- 4.4.8 Express, using quantifiers, what it means for a function to be
 - (a) Not injective.
 - (b) Not surjective.
- 4.4.9 Prove that the composition of two surjective functions is surjective.
- 4.4.10 Suppose that $g \circ f$ is injective. Prove that f is injective.
- 4.4.11 In the proof of Theorem 4.13 we twice invoked *without loss of generality*. In both cases explain why the phrase applies.
- 4.4.12 Recall Examples 2 and 3 on page 75.
 - (a) Consider the nine functions $f_k: A \to A: x \mapsto kx \pmod{10}$, where k = 1, 2, ..., 9. Find the range of f_k for each k. Can you find a relationship between the cardinality of range(f_k) and k?
 - (b) More generally, let $A = \{0, 1, 2..., n-1\}$ be the set of remainders modulo n. If $f_k : A \to A : x \mapsto kx \pmod{n}$, conjecture a relationship between $|\operatorname{range}(f_k)|$, k and n. You don't need to prove your assertions.

5 Mathematical Induction and Well-ordering

In Section 2.2 we discussed three methods of proof: direct, contrapositive, and contradiction. The fourth standard method of proof, *induction*, has a very different flavor. In practice it formalizes the idea of spotting a pattern. Before we give the formal definition of induction, we consider where induction fits into the investigative process.

5.1 Investigating Recursive Processes

In applications of mathematics, one often has a simple recurrence relation but no general formula. For instance, a process might be described by an expression of the form

$$x_{n+1} = f(x_n),$$

where some initial value x_1 is given. While investigating such recurrences, you might hypothesize a *general formula*

$$x_n = g(n)$$
.

Induction is a method of proof that allows us to *prove* the correctness of such general formulæ. Here is a simple example of the process.

Stacking Paper

Consider the operation whereby you take a stack of paper, cut all sheets in half, then stack both halves together.



If a single sheet of paper has thickness 0.1 mm, how many times would you have to repeat the process until the stack of paper reached to the sun? (\approx 150 million kilometers).

The example is describing a recurrence relation. If h_n is the height of the stack after n operations, then we have a sequence $(h_n)_{n=0}^{\infty}$ satisfying

$$\begin{cases} h_{n+1} = 2h_n \\ h_0 = 0.1 \,\text{mm.} \end{cases}$$

It is easy to compute the first few terms of the sequence:

$$h_n$$
 (mm) 0.1 0.2 0.4 0.8 1.6 3.2 6.4 12.8 25.6 · · ·

It is not hard to hypothesize that, after *n* such operations, the stack of paper will have height

$$h_n = 2^n \times 0.1 \, \text{mm}.$$

All we have done is to spot a pattern. We can reassure ourselves by checking that the first few terms of the sequence satisfy the formula: certainly $h_0 = 2^0 \times 0.1$ mm and $h_1 = 2^1 \times 0.1$ mm, etc. Unfortunately the sequence has *infinitely many* terms, so we need a trick which confirms *all of them at once*. Unless we can *prove* that our formula is correct *for all* $n \in \mathbb{N}_0$ it will remain just a guess. This is where induction steps in.

The trick is called the *induction step*. We *assume* that we have already confirmed the formula for some fixed, but unspecified, value of n and then use what we know (the recurrence relation $h_{n+1} = 2h_n$) to confirm the formula for the *next value* n + 1. Here it goes:

Induction Step Suppose that $h_n = 2^n \times 0.1$ mm, for some fixed $n \in \mathbb{N}_0$. Then

$$h_{n+1} = 2h_n = 2(2^n \times 0.1) = 2^{n+1} \times 0.1$$
 mm.

This is exactly the expression we hoped to find for the (n + 1)th term of the sequence. Think about what the induction step is doing. By leaving n unspecified, we have proved an *infinite collection of implications at once!* Each implication has the form

$$h_n = 2^n \times 0.1 \implies h_{n+1} = 2^{n+1} \times 0.1.$$

Since the implications have been proved for all $n \in \mathbb{N}_0$, we can string them together:

$$h_0 = 2^0 \times 0.1 \implies h_1 = 2^1 \times 0.1 \implies h_2 = 2^2 \times 0.1 \implies h_3 = 2^3 \times 0.1 \implies \cdots$$

We have already checked that the first formula $h_0 = 2^0 \times 0.1$ in the implication chain is true. By the induction step, the *entire infinite collection of formulæ must be true*. We have therefore *proved* that

$$h_n = 2^n \times 0.1 \,\text{mm} = 2^n \times 10^{-4} \,\text{m}, \quad \forall n \ge 0.$$

Now that we've proved the formula for every h_n , finishing the original problem is easy: we need to find $n \in \mathbb{N}_0$ such that

$$h_n = 2^n \times 10^{-4} \ge 150 \times 10^9 \,\mathrm{m} \iff 2^n \ge 15 \times 10^{14}.$$

Since logorithms are increasing functions, they preserve inequalities and we may easily solve to see that

$$n \ge \log_2(15 \times 10^{14}) = \log_2 15 + 14 \log_2 10 \approx 50.4.$$

Thus 51 iterations of the cut-and-stack process are sufficient for the pile of paper to reach the sun!

We will formalize the discussion of induction in the next section so that you will never have to write as much as we've just done. However, it is important to remember how induction fits into a practical investigation. It is the missing piece of logic that turns a *guess* into a justified formula. Before we do so, here is a famous and slightly more complicated problem.

The Tower of Hanoi

The *Tower of Hanoi* is a game involving circular disks of decreasing radii stacked on three pegs. A 'move' consists of transferring the top disk in any stack onto a larger disk or an empty peg. If we start with *n* disks on the first peg, how many moves are required to transfer all the disks to one of the other pegs?

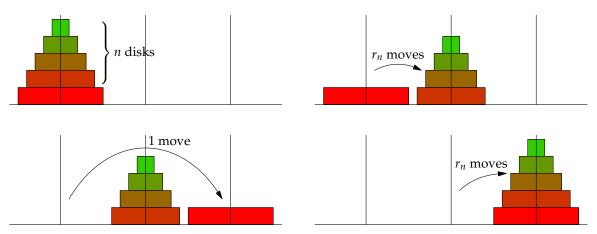
The challenge here is that we have no formula to play with, only the variable n for the number of disks. The first thing to do is to play the game. If the variable r_n represents the number of moves required when there are n disks, then it should be immediately clear that $r_1 = 1$: one disk only requires one move! The picture below shows that $r_2 = 3$.



With more disks you can keep experimenting and find that $r_3 = 7$, etc. At this point you may be ready to hypothesize a general formula.

Conjecture 5.1. *The Tower of Hanoi with n disks requires* $r_n = 2^n - 1$ *moves.*

Certainly the conjecture is true for n = 1, 2 and 3. To see that it is true in general, we need to think about how to move a stack of n + 1 disks. Since the largest disk can only be moved onto an empty peg, it follows that the n smaller disks must already be stacked on a single peg *before* the (n + 1)th disk can move. From the starting position this requires r_n moves.



The largest disk can now be moved to the final peg, before the original n disks are moved on top of it. In total this requires $r_n + 1 + r_n$ moves, as illustrated in the picture. We therefore have a recurrence relation for r_n :

$$\begin{cases} r_{n+1} = 2r_n + 1 \\ r_1 = 1. \end{cases}$$

We are now in a position to prove our conjecture. We know that the conjecture is true for n = 1 and we assume that the formula $r_n = 2^n - 1$ is true for some fixed but unspecified n. Now we use

the recurrence relation to prove that $r_{n+1} = 2^{n+1} - 1$.

Induction Step Suppose that $r_n = 2^n - 1$ for some fixed $n \in \mathbb{N}$. Then

$$r_{n+1} = 2r_n + 1 = 2(2^n - 1) + 1$$
 (since we are assuming $r_n = 2^n - 1$)
= $2^{n+1} - 2 + 1 = 2^{n+1} - 1$

Exactly as in the paper-stacking example, we have simultaneously proved an *infinite collection of implications*:

$$r_1 = 2^1 - 1 \implies r_2 = 2^2 - 1 \implies r_3 = 2^3 - 1 \implies r_4 = 2^4 - 1 \implies \cdots$$

Since the first of these statements is true, it follows that *all of the others are true*. Hence Conjecture 5.1 is true, and becomes a theorem.

As an illustration of how ridiculously time-consuming the Tower becomes, the following table gives the time taken to complete the Tower if you were able to move one disk per second.

Disks	Time	
5	31sec	
10	17min 3sec	
15	9hr 6min 7sec	
20	12days 3hrs 16min 15sec	
25	\sim 1yr 23days	
30	~ 34yrs 9days	Animation of five disks (click)

Exercises

- 5.1.1 A room contains *n* people. Everybody wants to shake everyone else's hand (but not their own).
 - (a) Suppose that n people require h_n handshakes. If an (n + 1)th person enters the room, how many *additional* handshakes are required? Obtain a recurrence relation for h_{n+1} in terms of h_n .
 - (b) Hypothesize a general formula for h_n , and prove it using the method in this section.
- 5.1.2 Skippy the Kangaroo is playing jump rope, but he tires as the day goes on. The heights h_n (inches) of successive jumps are related by the recurrence

$$h_{n+1} = \frac{8}{9}h_n + 1.$$

- (a) Suppose that Skippy's initial jump has height $h_1 = 100$ in. Show that Skippy fails to jump above 10in for the first time on the 40th jump.
- (b) Find the *total* height jumped by Skippy in the first *n* jumps.

You may find it useful to define $H_n = h_n - 9$ and think about the recurrence for H_n . Now guess and prove a general formula for H_n . Finally, remind yourself about geometric series.)

5.2 Proof by Induction

The previous section motivated the need for induction and helped us see where induction fits into a logical investigation. In this section we formally lay out several induction proofs.

Induction is the mathematical equivalent of a domino rally; toppling the nth domino causes the (n+1)th domino to fall, hence to knock all the dominos over it is enough merely to topple the first. Instead of dominoes, in mathematics we consider a sequence of *propositions*: P(1), P(2), P(3), etc. Induction demonstrates the truth of *every* proposition P(n) by doing two things:

1. Proving that
$$P(1)$$
 is true (Base Case)

2. Proving that
$$\forall n \in \mathbb{N}, P(n) \implies P(n+1)$$
 (Induction Step)

You could think of the base case as knocking over the first domino, and the induction step as the nth domino knocking over the (n + 1)th, for all n. Both of the examples in the previous section followed this pattern. ¹⁵ Unpacking the induction step gives an infinite chain of implications:

$$P(1) \implies P(2) \implies P(3) \implies P(4) \implies P(5) \implies \cdots$$

The base case says that P(1) is true, and so *all* of the remaining propositions P(2), P(3), P(4), P(5), ... are also true.

All induction proofs have the same formal structure:

(Set-up) Define the propositions P(n), set-up notation and orient the reader as to what

you are about to prove.

(Base Case) Prove that P(1) is true.

(*Induction Step*) Let $n \in \mathbb{N}$ be fixed and assume that P(n) is true. This assumption is the *induction*

hypothesis. Perform calculations or other reasoning to conclude that P(n + 1) is

true.

(*Conclusion*) Remind the reader what it is that you have proved.

As you read more mathematics, you will find that the induction step is typically the most involved part of the proof. The set-up stage is often no more than a sentence: 'We prove by induction,' and the explicit definition of P(n) is commonly omitted. These are the only shortcuts that it is sensible to take until you are extremely comfortable with induction. Practice making it completely clear what you are doing at each juncture.

Here is a straightforward theorem, where we write the proof in the above language.

Theorem 5.2. The sum of the first n positive integers is given by the formula

$$\sum_{i=1}^{n} i = \frac{1}{2}n(n+1).$$

¹⁵In the cut-and-stack example, the initial proposition would be labelled P(0) rather than P(1).

Proof. (*Set-up*) We prove by induction. For each $n \in \mathbb{N}$, let P(n) be the proposition

$$\sum_{i=1}^{n} i = \frac{1}{2}n(n+1).$$

(*Base Case*) Clearly $\sum_{i=1}^{1} i = 1 = \frac{1}{2}1(1+1)$, and so P(1) is true.

(*Induction Step*) Assume that P(n) is true for some fixed $n \ge 1$. We compute the sum of the first n + 1 positive integers using our induction hypothesis P(n) to simplify:

$$\sum_{i=1}^{n+1} i = (n+1) + \sum_{i=1}^{n} i = (n+1) + \frac{1}{2}n(n+1)$$

$$= \left(1 + \frac{1}{2}n\right)(n+1) = \frac{1}{2}(n+2)(n+1)$$

$$= \frac{1}{2}(n+1)[(n+1)+1].$$
 (by assumption of $P(n)$)

This last says that P(n + 1) is true.

(*Conclusion*) By mathematical induction, we conclude that P(n) is true for all $n \in \mathbb{N}$. That is

$$\forall n \in \mathbb{N}, \quad \sum_{i=1}^{n} i = \frac{1}{2}n(n+1).$$

Note how we grouped $\frac{1}{2}(n+1)[(n+1)+1]$ so that it is obviously the right hand side of P(n+1).

Here is another example in the same vein, but done a little faster.

Theorem 5.3. Prove that n(n+1)(2n+1) is divisible by 6 for all natural numbers n.

Proof. We prove by induction. For each $n \in \mathbb{N}$, let P(n) be the proposition

$$n(n+1)(2n+1)$$
 is divisible by 6.

(*Base Case*) Clearly $1 \cdot (1+1) \cdot (2 \cdot 1+1) = 6$ is divisible by 6, hence P(1) is true.

(*Induction Step*) Assume that P(n) is true for some fixed $n \in \mathbb{N}$. Then

$$n(n+1)(2n+1) = 6k$$

for some $k \in \mathbb{Z}$. But now we have

$$(n+1)(n+2)[2(n+1)+1] - n(n+1)(2n+1) = (n+1)[(n+2)(2n+3) - n(2n+1)]$$
$$= (n+1)(2n^2 + 7n + 6 - 2n^2 - n)$$
$$= 6(n+1)^2.$$

By the induction hypothesis, we have that

$$(n+1)(n+2)[2(n+1)+1] = n(n+1)(2n+1) + 6(n+1)^2 = 6(k+(n+1)^2)$$

is divisible by 6. Thus P(n+1) is true. By mathematical induction, P(n) is true for all $n \in \mathbb{N}$.

Theorem 5.3 is also true for n = 0, and indeed for *all* integers n. As we shall see in the next section, induction works perfectly well with any base case (say n = 0): you are not tied to n = 1. We could even modify the argument to prove the same result when n is a negative integer!

After reading the proof, you are possibly thinking, 'How would I know to do that calculation?' The answer is that you wouldn't, at least not without *experience reading proofs*. It is better to think on how much scratch work was done before the originator stumbled on exactly this argument. Read more proofs and practice writing them, and you'll soon find that strategies like these will suggest themselves!

Here is another example, written in a more advanced style: we don't explicitly name the propositions P(n), and the reader is expected to be familiar enough with induction to realize when we are covering the base case and the induction step. If you find reading this proof a challenge, you should rewrite it in the same style as we used previously. Some assistance in this regard is given below.

Theorem 5.4. For all
$$n \in \mathbb{N}$$
, $2+5+8+\cdots+(3n-1)=\frac{1}{2}n(3n+1)$.

Proof. For n=1 we have 2=2, hence the proposition holds. Now suppose that the proposition holds for some fixed $n \in \mathbb{N}$. Then

$$2+5+\cdots+[3(n+1)-1] = [2+5+\cdots+(3n-1)] + 3n+2$$

$$= \frac{1}{2}n(3n+1) + 3n+2 = \frac{1}{2}(3n^2+7n+4)$$

$$= \frac{1}{2}(n+1)(3n+4) = \frac{1}{2}(n+1)[3(n+1)+1]$$

which says that the proposition holds for n + 1. By mathematical induction the proposition holds for all $n \in \mathbb{N}$.

Scratch work is your friend! Once you are comfortable with the structure of an induction proof, the challenge is often in finding a clear argument for the induction step. Don't dive straight into the proof! First try some scratch calculations. Be creative, since the same approach will not work for all proofs.

One of the benefits of explicitly stating P(n) is that it helps you to isolate what you know and to identify your goal. When stuck, write down both expressions P(n) and P(n+1) and you will often

see how to proceed. Consider, for example, the proof of Theorem 5.4. We have:

$$P(n): 2+5+8+\cdots+(3n-1)=\frac{1}{2}n(3n+1).$$

$$P(n+1): 2+5+8+\cdots+[3(n+1)-1]=\frac{1}{2}(n+1)[3(n+1)+1]$$

Simply by writing these down, we know that our goal is to somehow convert the left hand side of P(n+1) into the right hand side, using P(n). In this situation it is clear how to proceed, for almost all of the left hand side of P(n+1) can be substituted for that of P(n).

As a final comment on scratch work, remember that such is *very unlikely* to constitute a proof. Here is a typical attempt at a proof of Theorem 5.4 by someone who is new to induction.

False Proof.
$$P(n+1): \ \underline{2+5+\cdots+(3n-1)} + [3(n+1)-1] = \frac{1}{2}(n+1)[3(n+1)+1]$$

$$= \frac{1}{2}(n+1)(3n+4)$$

$$\implies \qquad \frac{3}{2}n^2 + \frac{1}{2}n + 3n + 3 - 1 = \frac{1}{2}(3n^2 + 7n + 4)$$

$$\implies \qquad \frac{3}{2}n^2 + \frac{7}{2}n + 2 = \frac{3}{2}n^2 + \frac{7}{2}n + 2$$

Such an approach is likely to score very poorly in an exam! Here are some of the reasons why.

- P(n+1) is the *goal*, the conclusion of the induction step. You cannot prove $P(n) \implies P(n+1)$ by *starting* with P(n+1)!
- More subtly: the false proof's argument says that something we don't know $(P(n) \land P(n+1))$ implies something true (the trivial final line). Since the implications $T \Longrightarrow T$ and $F \Longrightarrow T$ are both true (Definition 2.3), this tells us *nothing* about whether P(n+1) is true.
- Reversing the arrows and turning the false proof upside down would be a start. However there
 is no explanation as to why the calculation is being done. The induction step is only part of an
 induction proof and it needs to be placed and explained in context. More concretely:
 - There is no set-up. P(n) has not been defined, neither indeed has n. You cannot use the expression P(n) (or any other symbols) in a proof unless it has been properly defined.
 - The base case is missing.
 - There is no conclusion. Indeed the word *induction* isn't mentioned: is the reader supposed to guess that we're doing induction?!

For all this negativity, there are some good things here. If you remove the \Longrightarrow symbols, you are left with an excellent piece of scratch work. By simplifying both sides of your goal you can more easily see how to calculate.

Your scratch work may make perfect sense to you, but if a reader cannot follow it without your assistance, then it isn't a proof. The moral of the story is to do your scratch work for the induction step *then* lay out the structure of the proof (set-up, base case, etc.) before incorporating your calculation into a coherent and convincing argument.

Self-test Questions

- 1. True or false: In an induction proof of a statement $\forall n \in \mathbb{N}$, P(n), the *induction hypothesis* is the assumption that, for some fixed $n \in \mathbb{N}$, the proposition P(n) is true.
- 2. What is the conclusion of the induction step?
- 3. Summarize the steps in an induction proof.
- 4. Explain why we shouldn't connect propositions using equals signs.
- 5. True or false: It is possible to use any form of proof (direct, contrapositive, contradiction, or even another induction!) to demonstrate the truth of any part of an induction proof.
- 6. True or false: The induction step is equivalent to

$$\forall n \in \mathbb{N}_{\geq 2}, \ \neg P(n+1) \implies \neg P(n)$$

Exercises

- 5.2.1 (a) Complete Gauss' direct proof of Theorem 5.2.
 - (b) Give a direct proof of Theorem 5.3.
 - (c) In Theorem 5.3, what is the proposition P(n + 1)?
 - (d) In the Induction Step of Theorem 5.3, explain why it would be incorrect to write

$$P(n+1) - P(n) = (n+1)[(n+2)(2n+3) - n(2n+1)]$$

= $(n+1)(2n^2 + 7n + 6 - 2n^2 - n)$
= $6(n+1)^2$.

- 5.2.2 Prove by induction that for each natural number n, we have $\sum_{j=0}^{n} 2^{j} = 2^{n+1} 1$.
- 5.2.3 Consider the following Theorem: If *n* is a natural number, then

$$\sum_{k=1}^{n} k^3 = \frac{1}{4}n^2(n+1)^2$$

- (a) What explicitly is the meaning of $\sum_{k=1}^{4} k^3$?
- (b) What would be meant by the expression $\sum_{k=1}^{n} n^3$, and why is it different to $\sum_{k=1}^{n} k^3$?
- (c) If the Theorem is written in the form $\forall n \in \mathbb{N}$, P(n), what is the proposition P(n)?
- (d) Give as many reasons as you can as to why the following 'proof' of the induction step is incorrect.

$$P(n+1) = \sum_{k=1}^{n+1} k^3 = \frac{1}{4}(n+1)^2((n+1)+1)^2$$

$$= \sum_{k=1}^{n} k^{3} + (n+1)^{3} = \frac{1}{4}(n+1)^{2}(n+2)^{2}$$

$$= \frac{1}{4}n^{2}(n+1)^{2} + (n+1)^{3} = \frac{1}{4}(n+1)^{2}(n+2)^{2}$$

$$= \frac{1}{4}(n+1)^{2} \left[n^{2} + 4(n+1)\right] = \frac{1}{4}(n+1)^{2}(n+2)^{2}$$

$$= \frac{1}{4}(n+1)^{2}(n+2)^{2} = \frac{1}{4}(n+1)^{2}(n+2)^{2}$$

- (e) Give a correct proof of the Theorem by induction.
- 5.2.4 (a) Prove by induction that $\forall n \in \mathbb{N}$ we have $3 \mid (2^n + 2^{n+1})$.
 - (b) Give a direct proof that $3 \mid (2^n + 2^{n+1})$ for all integers $n \ge 1$ and for n = 0.
 - (c) Look carefully at your proof for part (a). If you had started with the base case n=0 instead of n=1, would your proof still be valid?
- 5.2.5 Show by induction that for every $n \in \mathbb{N}$ we have: $n \equiv 5 \pmod{3}$ or $n \equiv 6 \pmod{3}$ or $n \equiv 7 \pmod{3}$.
- 5.2.6 Prove by induction that, for all $n \in \mathbb{N}$,

$$1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 + \dots + n(n+1) = \frac{1}{3}n(n+1)(n+2)$$

- 5.2.7 Show, by induction, that for all $n \in \mathbb{N}$, the number 4 divides the integer $11^n 7^n$.
- 5.2.8 More generally, use induction to prove that $(a b) \mid (a^n b^n)$ for any positive integers a, b, n.
- 5.2.9 (a) Find a formula for the sum of the first *n* odd natural numbers. Prove your assertion by induction.
 - (b) Give an alternative direct proof of your formula from part (a). You may use results such as $\sum_{i=1}^{n} i = \frac{1}{2}n(n+1)$.
- 5.2.10 We mimic the previous question for the sum of the squares of the first n natural numbers.
 - (a) Use the fact that $\sum_{i=1}^{n} i^2 = \frac{1}{6}n(n+1)(2n+1)$ to compute directly an expression for the sum of the squares of the first n odd natural numbers.

Hint:
$$\sum_{i=1}^{n} (2i-1)^2 = \sum_{i=1}^{2n} i^2 - \sum_{i=1}^{n} (2i)^2 \dots$$

(b) Prove the truth of your formula by induction.

5.3 Well-ordering and the Principle of Mathematical Induction

Before seeing more examples, it is worth thinking more carefully about the logic behind induction. The fact that induction really works depends on a fundamental property of the natural numbers.

Definition 5.5. A set of real numbers *A* is *well-ordered* if every non-empty subset of *A* has a minimum element.

The definition is delicate: to test if a set *A* is well-ordered, we need to check *all* of its non-empty subsets. The definition could be written as follows:

 $\forall B \subseteq A \text{ such that } B \neq \emptyset$, we have that min(*B*) exists.

Consequently, to show that a set *A* is *not* well-ordered, we need only exhibit a non-empty subset *B* which has *no minimum*.

Examples. 1. $A = \{4, -7, \pi, 19, \ln 2\}$ is a well-ordered set. There are 31 non-empty subsets of A, each of which has a minimum element. Can you justify this fact *without* listing the subsets?

- 2. The interval [3, 10) is not well-ordered. Indeed (3, 4) is a non-empty subset which has no minimum element (see the exercises).
- 3. The integers $\mathbb Z$ are not well-ordered. For instance, $\mathbb Z$ is a non-empty subset of itself, and there is no minimum integer.

More generally, every finite set of numbers is well-ordered, while intervals are not. Are there any *infinite* sets which are also well-ordered? The answer is *yes*. Indeed it is part of the standard definition (Peano's Axioms) of the natural numbers that $\mathbb N$ is such a set.

Axiom. \mathbb{N} is well-ordered.

Any set that 'looks like' $\mathbb N$ is automatically well-ordered. ¹⁶ For example

$$B = \left\{0, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \dots\right\} = \left\{\frac{n}{n+1} : n \in \mathbb{N}\right\}$$

Armed with this axiom, we can justify the method of proof by induction.

Theorem 5.6 (Principle of Mathematical Induction). *Let* P(n) *be a proposition for each* $n \in \mathbb{N}$. *Suppose:*

- (a) P(1) is true.
- (b) $\forall n \in \mathbb{N}, P(n) \implies P(n+1).$

Then P(n) is true for all $n \in \mathbb{N}$.

¹⁶When the elements are written in increasing order, the set has the form $B = \{b_1, b_2, b_3, b_4, \ldots\}$.

Proof. We argue by contradiction. Assume that conditions (a) and (b) hold and that $\exists n \in \mathbb{N}$ such that P(n) is *false.* Then the set

$$S := \{k \in \mathbb{N} : P(k) \text{ is false}\}$$

is a non-empty subset of the well-ordered set $\mathbb N$. It follows that S has a minimum element

$$m := \min(S)$$

Note that P(m) is false.

By condition (a), P(1) is true, and so $m \neq 1$. Therefore $m \geq 2$ from which we see that $m - 1 \in \mathbb{N}$.

Since $m = \min(S)$ it follows that $m - 1 \notin S$ and so P(m - 1) must be *true*.

However, by condition (b), we see that $P(m-1) \implies P(m)$, whence P(m) is true.

This is a contradiction. In addition to properties (a) and (b), our only assumption was that *at least one* proposition P(n) was false, therefore this is what we have contradicted. We conclude that conclude that P(n) is true for all $n \in \mathbb{N}$.

Different Base Cases for Induction

An induction argument need not begin with the case n=1. By proving Theorem 5.6 it should be clear where we used the well-ordering of $\mathbb N$ in order to justify induction. Now fix an integer m (positive, negative or zero) and consider the set

$$\mathbb{Z}_{>m} = \{n \in \mathbb{Z} : n \ge m\} = \{m, m+1, m+2, m+3, \ldots\}.$$

This set is well-ordered, whence the following modification of the induction principle is immediate.

Corollary 5.7. *Let* $m \in \mathbb{Z}$ *be some fixed integer. Let* P(n) *be a proposition for each integer* $n \geq m$. *Suppose:*

- (a) P(m) is true.
- (b) $\forall n \geq m, P(n) \implies P(n+1).$

Then P(n) is true for all n > m.

We are simply changing the base case. The induction concept is exactly the same as before:

$$P(m) \implies P(m+1) \implies P(m+2) \implies P(m+3) \implies \cdots$$

As long as you explicitly prove the first claim in the sequence, and you show the induction step, then all the propositions are true.

Here is an example where the induction argument begins with m = 4.

Theorem 5.8. For all integers n > 4, we have $3^n > n^3$.

Proof. (*Base Case*) If n = 4, we have $3^n = 81 > 64 = n^3$. The proposition is therefore true for n = 4. (*Induction Step*) Fix $n \in \mathbb{Z}_{\geq 4}$ and suppose that $3^n > n^3$. Then

$$3^{n+1} = 3 \cdot 3^n > 3n^3.$$

To finish the proof, we want to see that this right hand side is at least $(n + 1)^3$. Now

$$3n^3 \ge (n+1)^3 \iff 3 \ge \left(1 + \frac{1}{n}\right)^3$$

This is true for n = 3 and, since the right hand side is decreasing as n increases, it is certainly true when $n \ge 4$. We therefore conclude, for $n \ge 4$, that

$$3^n > n^3 \implies 3^{n+1} > (n+1)^3$$

which is the induction step. By induction, we have shown that $3^n > n^3$ whenever $n \in \mathbb{Z}_{\geq 4}$.

Our next example is reminiscent of sequences and series from elementary calculus. If you follow a textbook derivation of such a formula, you'll probably see liberal use of ellipsis dots (...). When you see these, it is often because the author is hiding an induction argument.

Theorem 5.9. For all integers $n \geq 3$, we have

$$\sum_{i=2}^{n} \frac{1}{i(i-2)} = \frac{3}{4} - \frac{2n-1}{2n(n-1)}.$$
 (*)

Proof. (*Base Case*) When n=3, (*) reads $\sum_{i=3}^{3} \frac{1}{i(i-2)} = \frac{3}{4} - \frac{5}{12}$. Both sides equal $\frac{1}{3}$, whence (*) is true. (*Induction Step*) Assume that (*) is true for some fixed $n \ge 3$. Then

$$\sum_{i=3}^{n+1} \frac{1}{i(i-2)} = \sum_{i=3}^{n} \frac{1}{i(i-2)} + \frac{1}{(n+1)(n-1)}$$

$$= \frac{3}{4} - \frac{2n-1}{2n(n-1)} + \frac{1}{(n+1)(n-1)} \qquad (by the induction hypothesis)$$

$$= \frac{3}{4} - \left[\frac{(2n-1)(n+1)-2n}{2(n+1)n(n-1)} \right] = \frac{3}{4} - \left[\frac{1+n-2n^2}{2(n+1)n(n-1)} \right]$$

$$= \frac{3}{4} + \frac{(2n+1)(1-n)}{2(n+1)n(n-1)} = \frac{3}{4} - \frac{2n+1}{2(n+1)n}$$

which is exactly (*) when n is replaced by n + 1. By induction (*) holds for all integers $n \ge 3$.

A calculus discussion would finish by taking the limit as $n \to \infty$ to conclude that $\sum_{i=3}^{\infty} \frac{1}{i(i-2)} = \frac{3}{4}$.

Theorem 5.10. The interior angles of an n-gon (n-sided polygon) sum to 180(n-2) degrees.

We will take the initial case (n = 3) that the angles of a triangle sum to 180° as given (can you prove it?) and merely prove the induction step. The main logical difficulty is that we must consider *all* n-gons simultaneously. If we were to write the induction step in the form

$$\forall n \in \mathbb{Z}_{>3}, P(n) \implies P(n+1),$$

then the proposition P(n) would be

P(n): $\forall n$ -gons \mathcal{P}_n , the sum of the interior angles of \mathcal{P}_n is $180(n-2)^\circ$.

To prove our induction step for a *fixed* integer n, we must show that $all\ (n+1)$ -gons have the correct sum of interior angles. We therefore assume that we are given some (n+1)-gon \mathcal{P}_{n+1} and proceed to compute its interior angles in terms of a related n-gon.

Proof. Fix an integer $n \ge 3$, and suppose that *all* n-gons have interior angles summing to $180(n-2)^{\circ}$. Suppose we are given an (n+1)-gon \mathcal{P}_{n+1} . Select any vertex A and label the adjacent vertices B and C. Delete A, and join B and C with a straight edge. The result is an n-gon \mathcal{P}_n . There are two cases to consider.¹⁷

Case 1: The deleted point A is outside \mathcal{P}_n . The sum of the interior angles of \mathcal{P}_{n+1} exceeds those of P_n by $\alpha + \beta + \gamma = 180^\circ$. Therefore \mathcal{P}_{n+1} has interior angles summing to $180(n-2)^\circ + 180^\circ = 180[(n+1)-2]^\circ$.

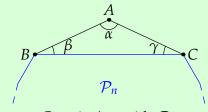
Case 2: The deleted point A is *inside* \mathcal{P}_n . To obtain the sum of the interior angles of \mathcal{P}_{n+1} , we take the sum of the interior angles of \mathcal{P}_n and do three things:

- Subtract β
- Subtract γ
- Add the reflex angle 360° α at A

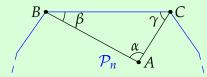
We are therefore adding an additional

$$-\beta - \gamma + (360^{\circ} - \alpha) = 360^{\circ} - (\alpha + \beta + \gamma) = 180^{\circ}$$

 \mathcal{P}_{n+1} again has interior angles summing to $180[(n+1)-2]^{\circ}$.



Case 1: *A* outside \mathcal{P}_n



Case 2: A inside \mathcal{P}_n

 $^{^{17}}$ We are obscuring two subtleties here. It is a fact, though not an obvious one, that it is always possible to choose a vertex A so that the new polygon \mathcal{P}_n doesn't cross itself. Read about 'ears' and 'mouths' of polygons and triangulation if you're interested. There are also two other, less likely, cases which we didn't consider: when deleting a point from an (n+1)-gon it is possible to obtain an (n-1)-gon, or even an (n-2)-gon. To think it out, try drawing a 12-gon in the shape of a Star of David. Deleting one of the outer corners creates a 9-gon! Dealing with these cases strictly requires strong induction, so we return to them later.

Aside: Well-ordering more generally

Well-ordering is a fundamental concept whose implications are far beyond what we're discussing here. Informally speaking, *well-ordering* a set *A* involves listing the elements of *A* in some order so that every non-empty subset of *A* has a first element *with respect to that order*.

Consider, for example, the set of negative integers \mathbb{Z}^- . For the purposes of these notes we will always consider the standard ordering:

$$\cdots < -4 < -3 < -2 < -1$$
.

Written in the standard order, $\mathbb{Z}^- = \{..., -4, -3, -2, -1\}$ is *not* a well-ordered set. In a more advanced discussion, one could consider alternative orderings, and the definition of well-ordered would change accordingly. If we choose the ordering

$$\mathbb{Z}^{-} = \{-1, -2, -3, -4, \cdots\},\tag{*}$$

then \mathbb{Z}^- would be well-ordered: if $B \subseteq \mathbb{Z}^-$ is non-empty and has its elements listed in the same order as (*), then B has a first element. With a little thinking, we could modify the proof of the principle of mathematical induction to allow us to prove theorems of the form $\forall n \in \mathbb{Z}^-$, P(n), by induction. The base case is n = -1 and the induction step justifies the chain

$$P(-1) \implies P(-2) \implies P(-3) \implies \cdots$$

An extremely important theorem in advanced set theory states that it is possible to well-order *every* set. With a slight modification of the process, this massively increases the applicability of induction. In these notes we keep things simple: well-ordering is always in the sense of Definition 5.5, where we list the elements of a set in the usual increasing order. For a more esoteric example of a well-ordered set, see the final Exercise below.

Self-test Questions

- 1. True or false: A well-ordered set of real numbers must have a minimum element.
- 2. True or false: If a set of real numbers has a minimum element, then it is well-ordered.
- 3. True or false: Any finite set of numbers is well-ordered.
- 4. Discuss the following: suppose that *A* is a set of real numbers with the property that every non-empty subset of *A* has a minimum element *and* a maximum element. Can you say anything interesting about *A*?

Exercises

- 5.3.1 Prove by contradiction that the interval (3,4) has no minimum element.
- 5.3.2 (a) Suppose that $n \ge 3$. Prove that $\left(\frac{n+1}{n}\right)^2 < 2$.
 - (b) Hence or otherwise, prove that $n^2 < 2^n$ for all natural numbers $n \ge 5$.

5.3.3 Consider the following result. For every natural number $n \ge 2$,

$$\left(1 - \frac{1}{4}\right) \left(1 - \frac{1}{9}\right) \left(1 - \frac{1}{16}\right) \cdots \left(1 - \frac{1}{n^2}\right) = \frac{n+1}{2n}$$

- (a) If the statement is written in the form $\forall n \in \mathbb{N}_{\geq 2}$, P(n), what is the proposition P(n)?
- (b) Π -notation is used for products in the same way as Σ -notation for sums: for example

$$\prod_{k=1}^{5} (k+1)^k = 2^1 \cdot 3^2 \cdot 4^3 \cdot 5^4 \cdot 6^5$$

Rewrite the statement using Π -notation.

- (c) Prove the result by induction (you may use whatever notation you wish).
- 5.3.4 Recall the geometric series formula from calculus: if $r \neq 1$ is constant, and $n \in \mathbb{N}_0$, then

$$\sum_{k=0}^{n} r^k = \frac{1 - r^{n+1}}{1 - r} \tag{*}$$

(a) Here is an incorrect proof by induction. Explain why it is incorrect.

Proof. Let
$$P(n) = \sum_{k=0}^{n} r^k = \frac{1-r^{n+1}}{1-r}$$
.

Proof. Let $P(n) = \sum_{k=0}^{n} r^k = \frac{1-r^{n+1}}{1-r}$. (Base Case n=0) $P(0) = \sum_{k=0}^{0} r^k = r^0 = 1 = \frac{1-r^{0+1}}{1-r}$ is true. (Induction Step) Fix $n \in \mathbb{N}_0$ and assume that P(n) is true. Then

$$P(n+1) = \sum_{k=0}^{n+1} r^k = \sum_{k=0}^{n} r^k + r^{n+1} = \frac{1 - r^{n+1}}{1 - r} + r^{n+1}$$
$$= \frac{1 - r^{n+1}}{1 - r} + \frac{r^{n+1} - r^{n+2}}{1 - r} = \frac{1 - r^{n+2}}{1 - r}, \text{ is true.}$$

By induction, (*) is true for all $n \in \mathbb{N}_0$.

- (b) Give a correct proof of (*).
- 5.3.5 Here is an argument attempting to justify $\sum_{i=1}^{n} i = \frac{1}{2}n(n+1) + 7$. What is wrong with it?

Assume that the statement is true for some fixed n. Then

$$\sum_{i=1}^{n+1} i = \sum_{i=1}^{n} i + (n+1) = \frac{1}{2}n(n+1) + 7 + (n+1) = \frac{1}{2}(n+1)[(n+1)+1] + 7,$$

hence the statement is true for n + 1 and, by induction, for all $n \in \mathbb{N}$.

5.3.6 Here is a 'proof' that all human beings have the same age. Where is the flaw in the argument?

Proof. (Base case n = 1) In a set with only 1 person, all the people in the set have the same age. (Inductive hypothesis) Suppose that for some integer $n \ge 1$ and for all sets with n people, it is true that all of the people in the set have the same age.

(*Inductive step*) Let A be a set with n + 1 people, say $A = \{a_1, \dots, a_n, a_{n+1}\}$, and let

$$A' = \{a_1, \dots, a_n\}$$
 and $A'' = \{a_2, \dots, a_{n+1}\}.$

The inductive hypothesis tells us that all the people in A' have the same age and all the people in A'' have the same age. Since a_2 belongs to both sets, then all the people in A have the same age as a_2 . We conclude that all the people in A have the same age.

(*Conclusion*) By induction, the claim holds for all $n \ge 1$.

- 5.3.7 Let P(n) and Q(n) be propositions for each $n \in \mathbb{N}$.
 - (a) Assume that m is the smallest natural number such that P(m) is false. Let

$$A = \{ n \in \mathbb{N} : n < m \}.$$

What can you say about the elements in the set *A*, with respect to the property *P*?

(b) Assume that a is the smallest natural number such that $P(a) \vee Q(a)$ is false. Let

$$B = \{ n \in \mathbb{N} : n < a \}.$$

What can you say about the elements in the set *B*, with respect to the properties *P* and *Q*?

(c) Assume that u is the smallest natural number such that $P(u) \wedge Q(u)$ is false. Let

$$C = \{ n \in \mathbb{N} : n < u \}.$$

What can you say about the elements in the set *C*, with respect to the properties *P* and *Q*?

- (d) Assume that P(1) is true, but that ' $\forall n \in \mathbb{N}$, P(n)' is false. Show that there exists a natural number k such that the implication $P(k) \implies P(k+1)$ is false.
- 5.3.8 Prove that if $A \subseteq \mathbb{R}$ is a *finite* set, then A is well-ordered.
- 5.3.9 In this question we use the fact that \mathbb{N}_0 is well-ordered to prove the Division Algorithm (Theorem 3.2).

Theorem: If $m \in \mathbb{Z}$ and $n \in \mathbb{N}$, then \exists unique $q, r \in \mathbb{Z}$ such that m = qn + r and $0 \le r < n$.

Let $m \in \mathbb{Z}$ and $n \in \mathbb{N}$ be given, and define $S = \{k \in \mathbb{N}_0 : k = m - qn \text{ for some } q \in \mathbb{Z}\}.$

- (a) Show that *S* is a *non-empty* subset of \mathbb{N}_0 .
- (b) \mathbb{N}_0 is well-ordered. By part (a), S has a minimal element r. Prove that $0 \le r \le n$.
- (c) Suppose that there are two pairs of integers (q_1, r_1) and (q_2, r_2) which satisfy $m = q_i n + r_i$. Prove that $r_1 = r_2$ and, consequently, that the division algorithm is true.

5.3.10 We consider Peano's five axioms for the natural numbers:

Initial element: $1 \in \mathbb{N}$

Successor elements: There is a successor function $f : \mathbb{N} \to \mathbb{N}$. For each $n \in \mathbb{N}$, the successor f(n) is also a natural number.

No predecessor of the initial element: $\forall n \in \mathbb{N}, f(n) = 1$ is false.

Unique predecessor: f is injective: $f(n) = f(m) \implies m = n$.

Induction: If $A \subseteq \mathbb{N}$ has the following properties:

- $1 \in A$,
- $\forall a \in A, f(a) \in A$,

then $A = \mathbb{N}$.

The successor function f is simply 'plus one' in disguise: f(n) = n + 1. Moreover, if you think carefully about the proof of Theorem 5.6, you should be convinced that the *induction* axiom is equivalent to the axiom that \mathbb{N} is well-ordered, at least in the presence of the other four axioms.

- (a) Suppose you replace \mathbb{N} with \mathbb{Z} in each of the above axioms. Which axioms are still true and which are false?
- (b) Let (m, n) represent an ordered pair of natural numbers. Let T be the set of all pairs

$$T = \{(m, n) : m, n \in \mathbb{N}\}.$$

Let $f: T \to T$ be the function f(m,n) = (m+1,n). Letting the pair (1,1) play the role of '1' in Peano's axioms, and f be the successor function, decide which of the above axioms are satisfied by the set T.

(c) (Hard!) With the same set T as in part (b), take the successor function $f: T \to T$ to be

$$f(m,n) = \begin{cases} (m-1, n+1) & \text{if } m \ge 2, \\ (m+n, 1) & \text{if } m = 1. \end{cases}$$

Which of the above axioms are satisfied by *T* and *f*?

5.3.11 (*Ignore this question if you haven't studied matrices*) Suppose that $A = \begin{pmatrix} 7 & 12 \\ -2 & -3 \end{pmatrix}$. We prove that

$$\forall n \in \mathbb{Z}, \quad A^n = \begin{pmatrix} -2 & -6 \\ 1 & 3 \end{pmatrix} + 3^n \begin{pmatrix} 3 & 6 \\ -1 & -2 \end{pmatrix}. \tag{\dagger}$$

Here $A^{-n} = (A^n)^{-1}$ is the inverse of A^n , and we follow the convention that $A^0 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ is the identity matrix.

- (a) Prove by induction that (†) holds $\forall n \in \mathbb{N}_0$.
- (b) Modify your argument in part (a) to prove that (†) holds $\forall n \in \mathbb{Z}_0^-$. (*Use the fact that, when written in reverse order,* $\mathbb{Z}_0^- = \{0, -1, -2, -3, -4, \ldots\}$ *is a well-ordered set.*)
- (c) Using what you know about matrix inverses, give a direct proof that (†) holds $\forall n \in \mathbb{Z}_0^-$. (*If C and D are* 2×2 *matrices such that* $CD = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$, then $D = C^{-1}$.)
- (d) Diagonalize the matrix A and thereby give a direct proof of (†) for all integers n.

5.3.12 (Hard!) You might assume from our earlier discussion that all well-ordered sets must look like the natural numbers. To disabuse you of this error, consider the set

$$B = \left\{0, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \dots, 1, \frac{3}{2}, \frac{5}{3}, \frac{7}{4}, \frac{9}{5}, \dots\right\} = \left\{\frac{n}{n+1} : n \in \mathbb{N}\right\} \cup \left\{\frac{2n-1}{n} : n \in \mathbb{N}\right\}$$

Prove that B is well-ordered. ¹⁸

Hint: If $C \subseteq B$ *is non-empty, consider the cases where* $\exists c < 1$ *and when all* $c \ge 1$ *separately.*

¹⁸The principle of mathematical induction does not apply to propositions indexed by this set. The reason is that '1' is not a successor element in B: there is no element $b \in B$ such that 1 is 'the element after b.' Happily, there is a more general notion of *transfinite induction* which extends induction to propositions indexed by well-ordered sets like B. Transfinite induction proofs require an additional step in order to deal with *limit elements* like $1 \in B$.

Strong Induction

The principle of mathematical induction as stated in Theorem 5.6 is sometimes known as weak induction. In weak induction, we require only that one proposition P(n) be true in order to demonstrate the truth of the succeeding proposition P(n + 1). By contrast, the induction step in *strong* induction additionally requires that more, perhaps all, of the propositions coming before P(n) are also true.

Theorem 5.11 (Principle of Strong Induction). Let m be an integer and suppose that P(n) is a proposition for each $n \in \mathbb{Z}_{\geq m}$. Also fix an integer l > m. Suppose:

(a)
$$P(m), P(m+1), ..., P(l)$$
 are true.

(a)
$$P(m), P(m+1), \dots, P(l)$$
 are true.
(b) $\forall n \geq l, (P(m) \wedge P(m+1) \wedge \dots \wedge P(n)) \implies P(n+1).$

Then P(n) is true for all $n \in \mathbb{Z}_{>m}$.

The statement is a little complicated: we show in the Exercises that it is equivalent to the earlier Principle of Mathematical Induction. What matters is that $\mathbb{Z}_{\geq m}$ is a well-ordered set. In the simplest examples, we have m = 1 and $\mathbb{Z}_{\geq 1} = \mathbb{N}$. The challenge in strong induction is identifying how much you need to assume in order to effect the induction step (b), and then how many base cases l - m + 1are required.

It is much easier to learn strong induction by seeing it in action. Consider the Fibonacci numbers, an excellent source of strong induction examples.

Definition 5.12. The *Fibonacci numbers* are the sequence $(f_n)_{n=1}^{\infty} = (1,1,2,3,5,8,13,21,\ldots)$ defined by the recurrence relation

$$\begin{cases} f_{n+1} = f_n + f_{n-1} & \text{if } n \ge 2\\ f_1 = f_2 = 1 \end{cases}$$

Theorem 5.13. $\forall n \in \mathbb{N}, f_n < 2^n$.

Proof. For each natural number n, let P(n) be the proposition $f_n < 2^n$. (Base cases n = 1, 2) $f_1 = 1 < 2^1$ and $f_2 = 1 < 2^2$, whence P(1) and P(2) are true.

(*Induction step*) Fix $n \ge 2$ and suppose that $P(1), \dots, P(n)$ are true. Then

$$f_{n+1} = f_n + f_{n-1} < 2^n + 2^{n-1} < 2^n + 2^n = 2^{n+1}$$

which says that P(n + 1) is true.

By strong induction P(n) is true for all $n \in \mathbb{N}$, and so $f_n < 2^n$.

In terms of Theorem 5.11, we have m = 1 and l = 2 with l - m + 1 = 2 base cases. The reason we need m = 1 is because the first claim in the Theorem is about the integer 1, namely $f_1 < 2^1$. We need two base cases because the recurrence relation defining the Fibonacci numbers requires the previous *two* terms of the sequence in order to construct the next.

To help us understand strong induction, it is instructive to see why a proof by weak induction would fail in this setting.

Wrong Proof A. We show, by weak induction, that $\forall n \in \mathbb{N}, f_n < 2^n$.

(*Base Case n* = 1) By definition, $f_1 = 1 < 2^1$, whence the claim is true for n = 1.

(*Induction Step*) Fix $n \in \mathbb{N}$ and assume that $f_n < 2^n$. We want to show that $f_{n+1} < 2^{n+1}$. By the recurrence relation, we can write

$$f_{n+1} = f_n + f_{n-1}. (*)$$

The inductive hypothesis tells us that $f_n < 2^n$, but what can we say about f_{n-1} ? Absolutely nothing! We are stuck: weak induction fails to prove the theorem.

The incorrect proof tells us why we need strong induction: the recurrence relation defines each Fibonacci number (except f_1 and f_2) in terms of *the previous two*. To make use of the recurrence, our induction hypothesis must assume something about *at least* f_n *and* f_{n-1} . Assuming something about only f_n is insufficient.

From *Wrong Proof A* we learned that we needed to prove Theorem 5.13 by strong induction. Now suppose that we try the following, which looks almost identical to the correct proof.

Wrong Proof B. For each $n \in \mathbb{N}$, let P(n) be the proposition $f_n < 2^n$. We prove that P(n) is true for all $n \in \mathbb{N}$ by strong induction.

(Base Case n = 1) By definition, $f_1 = 1 < 2^1$, whence P(1) is true.

(*Induction Step*) Fix $n \in \mathbb{N}$ and assume that $P(1), \dots, P(n)$ are all true. We want to show that $f_{n+1} < 2^{n+1}$. By the recurrence relation, we can write

$$f_{n+1} = f_n + f_{n-1} < 2^n + 2^{n-1} < 2 \cdot 2^n = 2^{n+1}.$$
 (†)

Hence P(n) is true for all $n \ge 1$.

Where is the problem with this second argument? The recursive formula $f_{n+1} = f_n + f_{n-1}$ only applies if $n \ge 2$. If we take n = 1, then it reads $f_2 = f_1 + f_0$, but f_0 is not defined! In the induction step of *Wrong Proof B*, we are letting n be any integer ≥ 1 . When n = 1, step (†) is not justified, and so the proof fails. For (†) to be legitimate, we must have $n \ge 2$. This is why, in our correct proof, we had to prove P(1) and P(2) separately.

The moral here is to try the induction step as scratch work. Your attempt will tell you *if* you need strong induction and, if you do, *how many* base cases are required.

Strong Induction on Well-ordered Sets

In the next example the first term is suffixed by n = 0. In the language of Theorem 5.11, we have m = 0 and l = 1 with l - m + 1 = 2 base cases. Just like the Fibonacci example, two base cases are required because the defining recurrence relation constructs the next term in the sequence from the two previous terms.

Theorem 5.14. A sequence of integers $(a_n)_{n=0}^{\infty}$ is defined by

$$\begin{cases} a_n = 5a_{n-1} - 6a_{n-2}, & n \ge 2, \\ a_0 = 0, a_1 = 1. \end{cases}$$

Then $a_n = 3^n - 2^n$ for all $n \in \mathbb{N}_0$.

Proof. We prove by strong induction.

(*Base cases* n=0,1) The formula is true in both cases: $a_0=0=3^0-2^0$ and $a_1=1=3^1-2^1$. (*Induction step*) Fix an integer $n \ge 1$ and suppose that $a_k=3^k-2^k$ for all $k \le n$. Then

$$a_{n+1} = 5a_n - 6a_{n-1} = 5(3^n - 2^n) - 6(3^{n-1} - 2^{n-1})$$

= $(15 - 6)3^{n-1} + (10 - 6)2^{n-1} = 3^{n+1} - 2^{n+1}$.

By strong induction $a_n = 3^n - 2^n$ is true for all $n \in \mathbb{N}_0$.

Think about why we wrote $a_{n+1} = 5a_n - 6a_{n-1}$ in the induction step, whereas the statement in the Theorem reads $a_n = 5a_{n-1} - 6a_{n-2}$. Does it matter? What does it mean to say that n is a 'dummy variable'?

In the two previous examples, it might seem that strong induction is something of a logical overkill. In the induction step we are assuming far more than we need. In both examples, establishing the truth of P(n+1) required only the truth of P(n) and P(n-1). We assumed that the earlier propositions were also true, but we never used them. Depending on the proof, you might need two, three or even all of the propositions prior to P(n+1) to complete the induction step. Once you are used to strong induction you may feel comfortable slimming a proof down so that you only mention precisely what you need. For the present, the way we've stated the principle is maximally safe! For some practice with this, see Exercise 5.4.2 where *three* base cases are needed, and the induction step requires the *three* previous propositions P(n), P(n-1), P(n-2) in order to prove P(n+1).

To see strong induction in all its glory, where the induction step requires *all* of the previous propositions, we prove part of the famous Fundamental Theorem of Arithmetic, which states that all natural numbers may be factored (uniquely) into a product of primes: for example $3564 = 2^2 \times 3^4 \times 11$.

Definition 5.15. $p \in \mathbb{N}_{\geq 2}$ is *prime* if its only positive divisors are itself and 1. If $q \in \mathbb{N}_{\geq 2}$ is not prime, then it is said to be *composite*: $\exists a, b \in \mathbb{N}_{\geq 2}$ such that q = ab.

As you read the proof of the next theorem, think carefully about why only one base case is required.

Theorem 5.16. Every natural number $n \geq 2$ is either prime, or a product of primes.

Proof. We prove by strong induction.

(Base case n = 2) The only positive divisors of 2 are itself and 1, hence 2 is prime.

(*Induction step*) Fix $n \in \mathbb{N}_{\geq 2}$ and assume that *every* natural number k satisfying $2 \leq k \leq n$ is either prime or a product of primes. There are two possibilities:

- n + 1 is prime. In this case we are done.
- n + 1 is composite. Thus n + 1 = ab for some natural numbers $a, b \ge 2$. Clearly $a, b \le n$, and so, by the induction hypothesis, *both* are prime or the product of primes. Therefore n + 1 is also the product of primes.

By strong induction we see that all natural numbers $n \ge 2$ are either prime, or a product of primes.

Self-test Questions

- 1. True or false: if natural numbers *a* and *b* are composite then *ab* is composite.
- 2. True or false: the number of base cases required is always equal to the number of propositions you need to assume to be true in the induction hypothesis.
- 3. True or false: an induction argument uses strong induction if and only if the number of base cases is at least 2.
- 4. Explain in a sentence the difference between strong and weak induction.

Exercises

5.4.1 Define a sequence $(b_n)_{n=1}^{\infty}$ as follows:

$$\begin{cases}
b_n = b_{n-1} + b_{n-2}, & n \ge 3, \\
b_1 = 3, b_2 = 6.
\end{cases}$$

Prove: $\forall n \in \mathbb{N}$, b_n is divisible by 3.

5.4.2 Define a sequence $(c_n)_{n=0}^{\infty}$ as follows:

$$\begin{cases} c_{n+1} = \frac{49}{8}c_n - \frac{225}{8}c_{n-2}, & n \ge 2, \\ c_0 = 0, c_1 = 2, c_2 = 16. \end{cases}$$

Prove that $c_n = 5^n - 3^n$ for all $n \in \mathbb{N}_0$. Hint: you need three base cases!

- 5.4.3 Consider the proof of Theorem 5.16.
 - (a) If the Theorem is written in the form $\forall n \in \mathbb{N}_{\geq 2}$, P(n), what is the proposition P(n)?
 - (b) Explicitly carry out the induction step for the three situations n + 1 = 9, n + 1 = 106 and n + 1 = 45. How many different ways can you perform the calculation for n + 1 = 45? Explain why it is only necessary in the induction step to assume that all integers k satisfying $2 \le k \le \frac{n+1}{2}$ are prime or products of primes.
 - (c) Rewrite the proof in the style of Theorem 5.13, explicitly mentioning the propositions P(n), and thus making the logical flow of strong induction absolutely clear.
- 5.4.4 In this question we use an alternative definition of prime. 19

Definition. $p \in \mathbb{N}_{>2}$ is *prime* if $\forall a, b \in \mathbb{N}$, $p \mid ab \implies p \mid a$ or $p \mid b$.

Let p be prime, let $n \in \mathbb{N}$, and let a_1, \ldots, a_n be natural numbers such that p divides the product $a_1 a_2 \cdots a_n$. Prove by induction that,

$$\exists i \in \{1, 2, ..., n\}$$
 such that $p \mid a_i$.

Hint: you need to cover two base cases. Why? Think about the induction step first and it will help you decide how many base cases you need.

5.4.5 Prove that the *n*th Fibonacci number f_n is given by the formula

$$f_n = \frac{\phi^n - \hat{\phi}^n}{\sqrt{5}}$$
, where $\phi = \frac{1 + \sqrt{5}}{2}$ and $\hat{\phi} = \frac{1 - \sqrt{5}}{2}$.

 ϕ is the famous Golden ratio. ϕ and $\hat{\phi}$ are the two solutions to the equation $x^2=x+1$.

- 5.4.6 Show that for every positive integer n, $(3 + \sqrt{5})^n + (3 \sqrt{5})^n$ is an even integer. Hints: Prove simultaneously that $(3 + \sqrt{5})^n (3 \sqrt{5})^n$ is an even multiple of $\sqrt{5}$. Subtract the nth expression from the (n + 1)th in both cases...
- 5.4.7 (Hard!) Return to the proof of Theorem 5.10. Can you make a watertight argument using strong induction that also covers the two missing cases? Draw a picture to illustrate each case.
- 5.4.8 Suppose that $\{P(n) : n \ge m\}$ are a collection of propositions as considered in the Principle of Strong Induction. For each $n \ge m$, let Q(n) be the proposition

$$Q(n) \iff P(m) \wedge P(m+1) \wedge \cdots \wedge P(n)$$

Prove that the Principle of Strong Induction is equivalent to the Principle of Induction stated as follows: Suppose that

- (a) Q(l) is true.
- (b) $\forall n \geq l, \ Q(n) \implies Q(n+1).$

Then Q(n) is true for all $n \in \mathbb{Z}_{>l}$.

 $^{^{19}}$ Strictly this is what it means for p to be *irreducible*. In the ring of integers, *prime* and *irreducible* are synonymous. For the details, take a Number Theory course.

6 Set Theory, Part II

In this chapter we return to set theory and consider several more-advanced constructions.

6.1 Cartesian Products

You have been working with Cartesian products for years, referring to a point in the plane \mathbb{R}^2 by its *Cartesian co-ordinates* (x, y). The basic idea is that each of the co-ordinates x and y is a member of the set \mathbb{R} . The same approach can be used for any two sets.

Definition 6.1. Let *A* and *B* be sets. The *Cartesian product* of *A* and *B* is the set

$$A \times B = \{(a, b) : a \in A \text{ and } b \in B\}.$$

 $A \times B$ is simply the set of ordered pairs (a, b) where $a \in A$ and $b \in B$.

Examples. 1. The Cartesian product of the real line \mathbb{R} with itself is the *xy*-plane: rather than writing $\mathbb{R} \times \mathbb{R}$ which is unwieldy, we write \mathbb{R}^2 .

$$\mathbb{R}^2 = \mathbb{R} \times \mathbb{R} = \{(x, y) : x, y \in \mathbb{R}\}.$$

More generally, $\mathbb{R}^n = \underbrace{\mathbb{R} \times \mathbb{R} \times \cdots \mathbb{R}}_{n \text{ times}}$ is the set of *n*-tuples of real numbers:

$$\mathbb{R}^n = \{(x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R}\}.$$

2. If $A = \{1, 2, 3\}$ and $B = \{\alpha, \beta\}$, then the Cartesian product of A and B is

$$A \times B = \{(1, \alpha), (1, \beta), (2, \alpha), (2, \beta), (3, \alpha), (3, \beta)\}$$

Notice that this is a *different set* to the Cartesian product of *B* and *A*:

$$B \times A = \{(\alpha, 1), (\beta, 1), (\alpha, 2), (\beta, 2), (\alpha, 3), (\beta, 3)\}$$

3. Suppose you go to a restaurant where you have a choice of one main course and one side. The menu might be summarized set-theoretically: consider the sets

Mains = {fish, steak, eggplant, pasta} Sides = {asparagus, salad, potatoes}

The Cartesian product Mains \times Sides is the set of all possible meals made up of one main and one side. It should be obvious that there are $4 \times 3 = 12$ possible meal choices.

These last two examples illustrates the next theorem, which explains the use of the word product.

Theorem 6.2. If A and B are finite sets, then $|A \times B| = |A| \cdot |B|$.

Proof. Label the elements of each set and list the elements of $A \times B$ lexicographically. If |A| = m and |B| = n, then we have:

$$A \times B = \left\{ \begin{array}{cccc} (a_1, b_1), & (a_1, b_2), & (a_1, b_3), & \cdots & (a_1, b_n), \\ (a_2, b_1), & (a_2, b_2), & (a_2, b_3), & \cdots & (a_2, b_n), \end{array} \right.$$

$$\vdots & \vdots & \vdots & \vdots & \vdots \\ (a_m, b_1), & (a_m, b_2), & (a_m, b_3), & \cdots & (a_m, b_n) \end{array} \right\}$$

It should be clear that every element of $A \times B$ is listed exactly once. There are m rows and n columns, thus $|A \times B| = mn$.

Before we go any further, consider the complement of a Cartesian product $A \times B$. If you had to guess an expression for $(A \times B)^{\mathsf{C}}$, you might well try $A^{\mathsf{C}} \times B^{\mathsf{C}}$. Let us think more carefully.

$$(x,y) \in (A \times B)^{\mathsf{C}} \iff (x,y) \notin A \times B$$

 $\iff \neg((x,y) \in A \times B)$
 $\iff \neg(x \in A \text{ and } y \in B)$
 $\iff x \notin A \text{ or } y \notin B$

However $(x,y) \in A^{\mathsf{C}} \times B^{\mathsf{C}} \iff x \notin A$ and $x \notin B$. Since the definition of Cartesian product involves *and*, its negation, by De Morgan's laws, involves *or*. It follows that the complement of a Cartesian product is *not a Cartesian product!* For more on this, see Exercise 6.1.6.

As an example of a basic set relationship involving Cartesian products, we prove a theorem.

Theorem 6.3. *Let* A, B, C, D *be any sets. Then* $(A \times B) \cup (C \times D) \subseteq (A \cup C) \times (B \cup D)$.

Proof. Since we are dealing with Cartesian products, the general element has the form (x, y). Let $(x, y) \in (A \times B) \cup (C \times D)$. Then

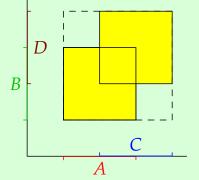
$$(x,y) \in A \times B$$
 or $(x,y) \in C \times D$.

But then

$$(x \in A \text{ and } y \in B)$$
 or $(x \in C \text{ and } y \in D)$.

Clearly $x \in A$ or $x \in C$, so $x \in A \cup C$. Similarly $y \in B$ or $y \in D$, so $y \in B \cup D$.

Therefore $(x,y) \in (A \cup C) \times (B \cup D)$, as required.



The picture is an visualization of the theorem, where we assume that the sets A, B, C and D are all intervals of real numbers. $(A \times B) \cup (C \times D)$ is the yellow shaded region, while $(A \cup C) \times (B \cup D)$ is the larger dashed square. While helpful, the picture is not a proof! The theorem is a statement about *any* sets, whereas the picture implicitly assumes that these sets are intervals.

For an application of the picture, it should be clear that if $x \in C \setminus A$ and $y \in B \setminus D$, then $(x,y) \in (A \cup C) \times (B \cup D)$ but $(x,y) \notin (A \times B) \cup (C \times D)$. We do not therefore expect these sets to be equal.

Self-test Questions

- 1. The Cartesian product of sets *A* and *B* is
- 2. True or false: $A \times B = \emptyset \iff A = B = \emptyset$.
- 3. True or false: The cardinality of $A \times B$ is at least as large as $\max(|A|, |B|)$.

Exercises

- 6.1.1 (a) Suppose that $A = \{1,2\}$ and $B = \{3,4,5\}$. State the set $A \times B$ in roster notation.
 - (b) Sketch both $A \times B$ and $B \times A$ using dots on the plane. What do you observe about your pictures?
 - (c) If A, B, C are any sets, we may define the triple Cartesian product as

$$A \times B \times C = \{(a,b,c) : a \in A, b \in B, c \in C\}$$

If $C = \{6, 7\}$ and A, B are as above, state the set $A \times B \times C$ in roster notation.

- 6.1.2 Consider the following subintervals of the real line: A = [2,5], B = (0,4).
 - (a) Express the set $(A \setminus B)^{C}$ in interval notation, as a disjoint union of intervals.
 - (b) Draw a picture of the set $(A \setminus B)^{\mathsf{C}} \times (B \setminus A)$.
- 6.1.3 Rewrite the condition

$$(x,y) \in (A^{\mathsf{C}} \cup B) \times (C \setminus D)$$

in terms of (some of) the following propositions:

$$x \in A$$
, $x \notin A$, $x \in B$, $x \notin B$, $y \in C$, $y \notin C$, $y \notin D$, $y \notin D$.

6.1.4 Let A = [1,3], B = [2,4] and C = [2,3]. Prove or disprove that

$$(A \times B) \cap (B \times A) = C \times C.$$

Hint: Draw the sets $A \times B$, $B \times A$ and $C \times C$ in the Cartesian plane. The picture will give you a hint on whether or not the statement is true, but it does not constitute a proof.

6.1.5 A straight line subset of the plane \mathbb{R}^2 is a subset of the form

$$A_{a,b,c} = \{(x,y) : ax + by = c\}, \text{ for some constants } a,b,c, \text{ with } ab \neq 0.$$

- (a) Draw the set $A_{1,2,3}$. Is it a Cartesian product?
- (b) Which straight line subsets in the plane \mathbb{R}^2 are Cartesian products? Otherwise said, find a condition on the constants a, b, c for which the set $A_{a,b,c}$ is a Cartesian product.
- 6.1.6 Draw a picture, similar to that in Theorem 6.3, which illustrates the fact that

$$(A \times B)^{\mathsf{C}} \neq A^{\mathsf{C}} \times B^{\mathsf{C}}$$
.

Using your picture, write the set $(A \times B)^{C}$ in the form

$$(C_1 \times D_1) \cup (C_2 \times D_2) \cup \cdots$$

where each of the unions are *disjoint*: that is $i \neq j \implies (C_i \times D_i) \cap (C_j \times D_j) = \emptyset$. You don't have to prove your assertion.

- 6.1.7 Prove that $A \cap B = \emptyset \iff (A \times B) \cap (B \times A) = \emptyset$.
- 6.1.8 (a) Suppose that |A| = 3, and |B| = 4. What are the minimum and maximum values for the cardinalities $|(A \times B) \cap (B \times A)|$ and $|(A \times B) \cup (B \times A)|$?
 - (b) More generally, suppose that |A| = m, |B| = n and $|A \cap B| = c$. What are the above cardinalities?
- 6.1.9 Prove the following by induction. For all $n \in \mathbb{N}$, if A_1, \ldots, A_n are finite sets, then

$$|A_1 \times \cdots \times A_n| = |A_1| \cdots |A_n|$$

- 6.1.10 Let $E \subseteq \mathbb{N} \times \mathbb{N}$ be the smallest subset which satisfies the following conditions:
 - Base case: $(1,1) \in E$
 - Generating Rule I: If $(a, b) \in E$ then $(a, a + b) \in E$
 - Generating Rule II: If $(a,b) \in E$ then $(b,a) \in E$
 - (a) Show in detail that $(4,3) \in E$.
 - (b) Show by induction that for every $n \in \mathbb{N}$, $(1, n) \in E$.
 - (c) (Very hard!!!) Show that $E = \{(a,b) \in \mathbb{N} \times \mathbb{N} : \gcd(a,b) = 1\}$. Think carefully about how the Euclidean algorithm works, and what the generating rules might have to do with it...
- 6.1.11 A strict set-theoretic definition requires you to build the ordered pair (a, b) as a set: typically $(a, b) = \{a, \{a, b\}\}$. One then proves that $(a, b) = (c, d) \iff a = c$ and b = d.
 - (a) One of the axioms of set theory (*regularity*) says that there is no set a for which $a \in a$. Use this to prove that the cardinality of $(a, b) = \{a, \{a, b\}\}$ is two.

(b) Prove that
$$(a,b)=(c,d) \implies \begin{cases} a=c \text{ and } b=d, \\ or \\ a=\{c,d\} \text{ and } c=\{a,b\}. \end{cases}$$

(c) In the second case, prove that there exists a set S such that $a \in S \in a$. The axiom of regularity also says that this is illegal. Conclude that $(a, b) = (c, d) \iff a = c$ and b = d.

6.2 Power Sets

Thusfar we have seen how to build new sets from old using the operations of subset, complement, union, intersection and Cartesian product. There is essentially only one further method whereby we can produce new sets; given a set A, we consider the collection of all of the subsets of A and we insist that this collection is a set.

Definition 6.4. The *power set* of A is the set $\mathcal{P}(A)$ of all subsets of A. That is,

$$\mathcal{P}(A) = \{B : B \subseteq A\}.$$

Otherwise said: $B \in \mathcal{P}(A) \iff B \subseteq A$.

Examples. 1. Let $A = \{1,3,7\}$. Then A has the following subsets, listed by how many elements are in each subset.

0-elements: \emptyset

1-element: {1}, {3}, {7}

2-elements: {1,3}, {1,7}, {3,7}

3-elements: $\{1, 3, 7\}$

Gathering these together, we have the power set:

$$\mathcal{P}(A) = \Big\{ \emptyset, \{1\}, \{3\}, \{7\}, \{1,3\}, \{1,7\}, \{3,7\}, \{1,3,7\} \Big\}.$$

2. Consider $B = \{1, \{\{2\}, 3\}\}$. It is essential that you use different size set brackets to prevent confusion. B has only two elements, namely 1 and $\{\{2\}, 3\}$. We can gather the subsets of B in a table.

0-elements: Ø

1-element: $\{1\}, \{\{\{2\},3\}\}$

2-elements: $\{1, \{\{2\}, 3\}\}$

In the second line, remember that to make a subset out of a single element you must surround the element with set brackets. Thus $1 \in B \implies \{1\} \subseteq B$ and

$$\{\{2\},3\} \in B \implies \{\{\{2\},3\}\} \subseteq B.$$

The power set of *B* is therefore

$$\mathcal{P}(B) = \left\{ \emptyset, \{1\}, \left\{ \{\{2\}, 3\} \right\}, \left\{ 1, \{\{2\}, 3\} \right\} \right\}.$$

Notation Be absolutely certain that you understand the difference between \in and \subseteq . It is easy to become confused when considering power sets. In the context of the previous examples, here are eight propositions. Which are true and which are false?²⁰

- (a) $1 \in A$
- (b) $1 \in \mathcal{P}(A)$ (f) $1 \subseteq \mathcal{P}(A)$
- (c) $\{1\} \in A$
- (d) $\{1\} \in \mathcal{P}(A)$

- (e) $1 \subseteq A$
- (g) $\{1\} \subseteq A$
- (h) $\{1\} \subseteq \mathcal{P}(A)$

As a further exercise in being careful with notation, consider the following theorem.

Theorem 6.5. *If* $A \subseteq B$, then $\mathcal{P}(A) \subseteq \mathcal{P}(B)$.

Proof. Suppose that $A \subseteq B$ and let $C \in \mathcal{P}(A)$. We must show that $C \in \mathcal{P}(B)$. By definition, $C \in \mathcal{P}(A) \implies C \subseteq A$. Since subset inclusion is transitive (Theorem 4.5), we have

$$C \subseteq A \subseteq B \implies C \subseteq B$$
.

This says that $C \in \mathcal{P}(B)$. Therefore $\mathcal{P}(A) \subseteq \mathcal{P}(B)$.

It is very easy to get confused by the proof of this theorem. Exercises 6.2.4 and 6.2.5 discuss things further.

Cardinality and Power Sets

Let's investigate how the cardinality of a set and its power set are related. Consider a few basic examples where we list all of the subsets, grouped by cardinality.

Set A	0-elements	1-element	2-elements	3-elements	$ \mathcal{P}(A) $
Ø	Ø				1
{ <i>a</i> }	Ø	{a}			1 + 1 = 2
<i>{a,b}</i>	Ø	$\{a\}, \{b\}$	{ <i>a</i> , <i>b</i> }		1 + 2 + 1 = 4
$\{a,b,c\}$	Ø	$\{a\}, \{b\}, \{c\}$	${a,b},{a,c},{b,c}$	{ <i>a</i> , <i>b</i> , <i>c</i> }	1+3+3+1=8

You should have seen this pattern before: we are looking at the first few lines of Pascal's Triangle.²¹ It should be no surprise that if |A| = 4, then $|\mathcal{P}(A)| = 1 + 4 + 6 + 4 + 1 = 16$. The progression 1,2,4,8,16,... in the final column immediately suggests the following theorem.

Theorem 6.6. Suppose that A is a finite set. Then $|\mathcal{P}(A)| = 2^{|A|}$.

Conjuring up a proof may seem daunting given how little we know about A! In fact we have only one thing to work with: the *cardinality* of A. Indeed you might find it helpful to rephrase the theorem as follows:

$$\forall n \in \mathbb{N}_0, |A| = n \implies |\mathcal{P}(A)| = 2^{|A|}$$

²⁰Only (a), (d), and (g) are true. Make sure you understand why!

²¹If you know a little about combinations from probability, it should be clear that a set A with n elements has precisely ${}^{n}C_{r} = \binom{n}{r} = \frac{n!}{r!(n-r)!}$ distinct *r*-element subsets.

Viewed this way, we see that we want to prove an infinite collection of propositions, indexed by the set \mathbb{N}_0 : induction seems like the way forward. What might the induction step look like? The basic idea is that every set with n+1 elements is the disjoint union of a set with n elements and a single-element set. The induction step is essentially the observation that any n+1-element set B has twice the number of subsets of some n-element set A. It is instructive to see an example of this before writing the proof.

Example. Let $B = \{1, 2, 3\}$. Now choose the element $3 \in B$ and delete it to create the smaller set

$$A = \{1, 2\} = B \setminus \{3\}.$$

We can split the subsets of B into two groups: those which contain 3 and those which do not. In the following table we list all of the subsets of B. In the first column are those subsets X which do not contain 3. These are exactly the subsets of A. In the second column are the subsets $Y = X \cup \{3\}$ of B which do contain 3.

X	$X \cup \{3\}$
Ø	{3}
{1}	{1,3}
{2}	{2,3}
$\{1,2\}$	$\{1,2,3\}$

It is clear that *B* has twice the number of subsets of *A*.

This method of pairing is exactly mirrored in the proof.

Proof. We prove by induction on the cardinality of A. For each $n \in \mathbb{N}_0$, we consider the proposition

$$|A| = n \implies |\mathcal{P}(A)| = 2^n. \tag{*}$$

(*Base Case*) If n = 0, then $A = \emptyset$ (Theorem 4.5). But then $\mathcal{P}(A) = \{\emptyset\}$, whence $|\mathcal{P}(A)| = 1 = 2^0$. (*Induction Step*) Fix $n \in \mathbb{N}_0$ and assume that (*) is true for this n. That is, we assume that any set with n elements has 2^n subsets. Now let B be any set with n + 1 elements. Choose one of the elements $b \in B$ and define $A = B \setminus \{b\}$. The subsets of B can then be separated into the following two types:

- 1. Subsets $X \subseteq B$ which do not contain b.
- 2. Subsets $Y \subseteq B$ which contain b.

In the first case, *X* is really a subset of *A*.

In the second case we can write $Y = X \cup \{b\}$, where X is again a subset of A.

Each subset $X \subseteq A$ therefore corresponds to precisely two subsets X and $X \cup \{b\}$ of B. Since |A| = n, the induction hypothesis tells us that there are 2^n subsets $X \subseteq A$, whence

$$|\mathcal{P}(B)| = 2|\mathcal{P}(A)| = 2^{n+1}.$$

By induction, (*) is true for all $n \in \mathbb{N}_0$.

Once you understand the proof, you should compare it to the proof of Theorem 5.10 on the interior angles of a polygon: the idea is very similar. Exercise 6.2.8 gives an alternative proof of this result.

As a final example, we consider the interaction of power sets and Cartesian products.

Example. Suppose that $A = \{a\}$ and $B = \{b, c\}$. Then

$$A \times B = \{(a,b), (a,c)\}.$$

The power set $\mathcal{P}(A \times B)$ therefore contains $2^2 = 4$ elements: indeed

$$\mathcal{P}(A \times B) = \{ \emptyset, \{ (a,b) \}, \{ (a,c) \}, \{ (a,b), (a,c) \} \}.$$

The power sets of *A* and *B* have 2 and 4 elements respectively:

$$\mathcal{P}(A) = \{\emptyset, \{a\}\}, \qquad \mathcal{P}(B) = \{\emptyset, \{b\}, \{c\}, \{b, c\}\}.$$

The Cartesian product of the power sets therefore has $2 \times 4 = 8$ elements:

$$\mathcal{P}(A) \times \mathcal{P}(B) = \left\{ (\emptyset, \emptyset), (\emptyset, \{b\}), (\emptyset, \{c\}), (\emptyset, \{b, c\}), (\{a\}, \emptyset), (\{a\}, \{b\}), (\{a\}, \{c\}), (\{a\}, \{b, c\}) \right\}.$$

It should be clear from this example not only that $\mathcal{P}(A \times B) \neq \mathcal{P}(A) \times \mathcal{P}(B)$, but that the elements of the two sets are completely different. The elements of $\mathcal{P}(A \times B)$ are sets of ordered pairs, while the elements of $\mathcal{P}(A) \times \mathcal{P}(B)$ are ordered pairs of sets.

Self-test Questions

- 1. The power set of a set *A* is _____
- 2. Which of the following are correct statements?

$$[0,1) \in \mathcal{P}(\mathbb{R}), \qquad 7 \in \mathcal{P}(\mathbb{N}), \qquad \{(3,5),(2,9)\} \subseteq \mathcal{P}(\mathbb{N} \times \mathbb{N}), \qquad \{4,\pi\} \in \mathcal{P}(\mathbb{R})$$

Exercises

6.2.1 Find $\mathcal{P}(A)$ and $|\mathcal{P}(A)|$ for the following:

(a)
$$A = \{1, 2\}.$$

(d)
$$A = \{\emptyset, 1, \{a\}\}.$$

(b)
$$A = \{1, 2, 3\}.$$

(e)
$$A = \{\{1,2\},3,\{4,\{5\}\}\}$$
.

(c)
$$A = \{(1,2), (2,3)\}.$$

(f)
$$A = \{(1,2), 3, (4, \{5\})\}.$$

6.2.2 Let
$$A = \{1,3\}$$
 and $B = \{2,4\}$.

- (a) Draw a picture of the set $A \times B$.
- (b) Compute $\mathcal{P}(A \times B)$.

- (c) What is the cardinality of $\mathcal{P}(A) \times \mathcal{P}(B)$? Don't compute the set!
- 6.2.3 Determine whether the following statements are true or false (in (b), the symbol \subsetneq means 'proper subset'). Justify your answers.
 - (a) If $\{7\} \in \mathcal{P}(A)$, then $7 \in A$ and $\{7\} \notin A$.
 - (b) Suppose that A, B and C are sets such that $A \subsetneq \mathcal{P}(B) \subsetneq C$ and |A| = 2. Then |C| can be 5, but |C| cannot be 4.
 - (c) If a set B has one more element than a set A, then $\mathcal{P}(B)$ has at least two more elements than $\mathcal{P}(A)$.
 - (d) Suppose that the sets A, B, C and D are all subsets of $\{1,2,3\}$ with cardinality two. Then at least two of these sets are equal.
- 6.2.4 Here are three incorrect proofs of Theorem 6.5. Explain why each fails.
 - (a) Let $x \in \mathcal{P}(A)$. Then $x \in A$. Since $A \subseteq B$, we have $x \in B$. Therefore $x \in \mathcal{P}(B)$, and so $\mathcal{P}(A) \subseteq \mathcal{P}(B)$.
 - (b) Let $A = \{1,2\}$ and $B = \{1,2,3\}$. Then $\mathcal{P}(A) = \{\emptyset, \{1\}, \{2\}, A\}$, and $\mathcal{P}(B) = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1,2\}, \{1,3\}, \{2,3\}, B\}$. Thus $\mathcal{P}(A) \subseteq \mathcal{P}(B)$.
 - (c) Let $x \in A$. Since $A \subseteq B$, we have $x \in B$. Since $x \in A$ and $x \in B$, we have $\{x\} \in \mathcal{P}(A)$, and $\{x\} \in \mathcal{P}(B)$.
- 6.2.5 Consider the converse of Theorem 6.5. Is it true or false? Prove or disprove your conjecture.
- 6.2.6 (a) Prove that $\mathcal{P}(A) \cup \mathcal{P}(B) \subseteq \mathcal{P}(A \cup B)$. Provide a counter-example to show that we do not expect equality.
 - (b) Does anything change if you replace \cup with \cap in part (a)? Justify your answer.
- 6.2.7 Consider the proof of Theorem 6.6. Let B be a set with n+1 elements, let $b \in B$ and let $A = B \setminus \{b\}$. Prove that the function $f : \mathcal{P}(A) \times \{1,2\} \to \mathcal{P}(B)$ defined by

$$f(X,1) = X, \qquad f(X,2) = X \cup \{b\}$$

is a bijection, and that consequently, by Theorem 4.13, $|\mathcal{P}(A) \times \{1,2\}| = |\mathcal{P}(B)|$.

- 6.2.8 We use the following notation for the binomial coefficient: $\binom{n}{r} = \frac{n!}{r!(n-r)!}$. This symbol denotes the number of distinct ways one can choose r objects from a set of n objects.
 - (a) Use the definition of the binomial coefficient to prove the following:

If
$$1 \le r \le n$$
, then $\binom{n+1}{r} = \binom{n}{r} + \binom{n}{r-1}$.

(b) Prove by induction that $\forall n \in \mathbb{N}_0$, $\sum_{r=0}^n \binom{n}{r} = 2^n$.

Hint: Use part (a) in the induction step. Note that the smallest n for which it applies is n = 1...

(c) Explain why part (b) provides an alternative proof of Theorem 6.6.

If you found this easy, try proving the binomial theorem: $\forall n \in \mathbb{N}$, $(x+y)^n = \sum_{r=0}^n \binom{n}{r} x^r y^{n-r}$.

6.3 Indexed Collections of Sets

In this section we consider collections of sets A_n , where each n lies in some *indexing set I*. It is often the case that $I = \mathbb{N}$ or \mathbb{Z} . If I is some other set, for example the real numbers \mathbb{R} , the label for the index may be chosen accordingly: e.g. A_x .

Definition 6.7. Given a family of indexed sets $\{A_n : n \in I\}$, we may form the *union* and *intersection* of the collection:

$$\bigcup_{n \in I} A_n = \{x : x \in A_n \text{ for some } n \in I\},$$

$$\bigcap_{n \in I} A_n = \{x : x \in A_n \text{ for all } n \in I\}.$$

Otherwise said,

$$x \in \bigcup_{n \in I} A_n \iff \exists n \in I \text{ such that } x \in A_n$$

 $x \in \bigcap_{n \in I} A_n \iff \forall n \in I \text{ we have } x \in A_n$

A indexed collection $\{A_n : n \in I\}$ is *pairwise disjoint* if $A_m \cap A_n = \emptyset$ whenever $m \neq n$.

When the indexing set is \mathbb{N} , it is common to use the notations $\bigcup_{n=1}^{\infty} A_n$ and $\bigcap_{n=1}^{\infty} A_n$.

Example. Let the indexing set be $I = \{\alpha, \beta, \gamma\}$, and let

$$A_{\alpha} = \{1,3,5\}, \qquad A_{\beta} = \{2,3,4,6\}, \qquad A_{\gamma} = \{1,2,3,6\}.$$

It should be clear that

$$\bigcup_{i \in I} A_i = A_{\alpha} \cup A_{\beta} \cup A_{\gamma} = \{1, 2, 3, 4, 5, 6\}$$

and

$$\bigcap_{i\in I} A_i = A_{\alpha} \cap A_{\beta} \cap A_{\gamma} = \{3\}$$

The following Theorem is almost immediate given the definitions of union and intersection: can you supply a formal proof?

Theorem 6.8. Let $\{A_n : n \in I\}$ be an indexed collection of sets, and let $m \in I$. Then

$$A_m \subseteq \bigcup_{n \in I} A_n$$
 and $\bigcap_{n \in I} A_n \subseteq A_m$.

Infinite Unions and Intersections: don't take limits!

The challenge with indexed sets often involves computing unions and intersections of *infinitely many* sets. Be very careful with this: it is very tempting to 'take limits' when this doesn't make sense. With this in mind, we dissect an important example.

For each $n \in \mathbb{N}$, consider the interval $A_n = \left[0, \frac{1}{n}\right)$. We analyze the collection $\{A_n : n \in \mathbb{N}\}$. First observe that $m \le n \implies \frac{1}{n} \le \frac{1}{m} \implies A_n \subseteq A_m$; the sets are therefore nested:

$$A_1 \supseteq A_2 \supseteq A_3 \supseteq A_4 \supseteq \cdots$$
 (*)

Since every set in the collection is a subset of A_1 , it follows that this is the union,

$$\bigcup_{n=1}^{\infty} A_n = A_1 = [0,1).$$

Before considering the full intersection, we first compute all finite intersections. Since the sets A_n are nested in the form (*), it follows that any *finite* intersection is simply the smallest of the listed sets: i.e., for any constant $m \in \mathbb{N}$ we have

$$\bigcap_{n=1}^m A_n = A_m = \left[0, \frac{1}{m}\right).$$

Observe that this is non-empty *for every m*. Now what about the infinite intersection? You might be tempted to take a limit and make an argument such as

$$\bigcap_{n=1}^{\infty} A_n \stackrel{?}{=} \lim_{m \to \infty} \bigcap_{n=1}^{m} A_n \stackrel{?}{=} \lim_{m \to \infty} \left[0, \frac{1}{m}\right) \stackrel{?}{=} \left[0, \lim_{m \to \infty} \frac{1}{m}\right) = [0, 0).$$

Quite apart from the issue that [0,0) is ugly and could only mean the empty set, we should worry about whether this is a legitimate use of limits. It isn't! We are only allows to take limits of sequences of numbers, not of *sets*. Perhaps you could forgive the abuse of limits if the approach yielded the correct conclusion. Unfortunately it doesn't: the infinite intersection is in fact non-empty, and we claim the following.

Theorem 6.9.
$$\bigcap_{n=1}^{\infty} A_n = \{0\}.$$

Before we give a formal proof, it is instructive to see a calculation. Let us show, for example, that $\frac{2}{9} \notin \bigcap_{n=1}^{\infty} A_n$. To prove that $\frac{2}{9}$ is not in the intersection of *all* the A_n , it is enough to exhibit a single integer m such that $\frac{2}{9} \notin A_m$. The picture shows that we can choose m = 10: since $\frac{1}{10} < \frac{2}{9}$, we have $\frac{2}{9} \notin [0, \frac{1}{10}] = A_{10}$. Since $\frac{2}{9} \notin A_{10}$, we conclude that $\frac{2}{9} \notin \bigcap_{n=1}^{\infty} A_n$.

$$\begin{array}{c|c}
A_{10} \\
\hline
0 & \frac{1}{10} & \frac{2}{9}
\end{array}$$

Proof. We prove that $x \in \bigcap_{n=1}^{\infty} A_n \iff x = 0$.

Suppose that $x \in \bigcap_{n=1}^{\infty} A_n$. Then $x \in [0, \frac{1}{n})$ for all n. Otherwise said,

$$\forall n \in \mathbb{N}$$
, we have $0 \le x < \frac{1}{n}$. (†)

Certainly x = 0 satisfies these inequalities.

Now suppose, for a contradiction, that x > 0. Since $\lim_{n \to \infty} \frac{1}{n} = 0$, we can certainly choose^a N large enough so that $\frac{1}{N} \le x$. But this says that $x \notin A_N$, which contradicts (†).

The intersection contains no positive elements, and we conclude that

$$\bigcap_{n=1}^{\infty} A_n = \{0\}.$$

^aExplicitly, you may choose choose $N = \lceil \frac{1}{x} \rceil$, or anything larger. Here $\lceil x \rceil$ is the *ceiling function*: the smallest integer greater than or equal to x.

By modifying the sets A_n to either include or exclude endpoints, we can obtain slightly different results. Consider each of the following in turn. How would the argument for computing each intersection differ from what we did above?

- If $B_n = \left(0, \frac{1}{n}\right)$, then $\bigcap_{n=1}^{\infty} B_n = \emptyset$.
- If $C_n = \left(0, \frac{1}{n}\right]$, then $\bigcap_{n=1}^{\infty} C_n = \emptyset$.
- If $D_n = \left[0, \frac{1}{n}\right]$, then $\bigcap_{n=1}^{\infty} D_n = \{0\}$.

The moral of these examples is that you cannot naïvely apply limits to sequences of sets. Your intuition is often a good guide, but that doesn't mean you should trust it blindly!

Here are a few more examples.

Examples. 1. Let $A_n = [n, n+1) \subseteq \mathbb{R}$, for each $n \in \mathbb{Z}$. For example,

$$A_3 = [3,4)$$
, and $A_{-17} = [-17, -16)$.

In this case the sets A_n are pairwise disjoint, and we have

$$\bigcup_{n\in\mathbb{Z}}A_n=\mathbb{R},\quad\text{and}\quad\bigcap_{n\in\mathbb{Z}}A_n=\varnothing.$$

To prove the former, note that $\forall x \in \mathbb{R}$ we have $x \in [n, n+1)$ where $n = \lfloor x \rfloor$ is the greatest integer which is less than or equal to x: i.e. $x \in A_{\lfloor x \rfloor}$.

2. For each $n \in \mathbb{N}$, let $A_n = [-n, n]$. Each of the sets A_n is a closed interval. E.g.,

$$A_1 = [-1, 1],$$
 $A_2 = [-2, 2],$ $A_3 = [-3, 3].$

It should be clear that $n \leq m \implies A_n \subseteq A_m$ so that we have a *nested* sequence of sets:

$$A_1 \subseteq A_2 \subseteq A_3 \subseteq \cdots$$

It follows immediately that the intersection is $\bigcap_{n\in\mathbb{N}} A_n = A_1 = [-1,1].$

With a little thinking you might hypothesize that the union is $\bigcup_{n\in\mathbb{N}} A_n = \mathbb{R}$. To prove this, assume that $x\in\mathbb{R}$ is non-zero, and observe that

$$-\lceil |x| \rceil \le x \le \lceil |x| \rceil \implies x \in A_{\lceil |x| \rceil}$$

Since $0 \in A_1$, it follows that $\mathbb{R} \subseteq \bigcup_{n \in \mathbb{N}} A_n$, whence these sets are equal.

If the notation is causing difficulty, consider for example,

$$-3.124 \in A_{\lceil 3.124 \rceil} = A_4.$$

3. For each $n \in \mathbb{N}$, let $A_n = \{x \in \mathbb{R} : |x^2 - 1| < \frac{1}{n}\}$. Before computing the union and intersection of these sets, it is helpful to write each set as a pair of intervals. Note that

$$|x^2 - 1| < \frac{1}{n} \iff -\frac{1}{n} < x^2 - 1 < \frac{1}{n} \iff \sqrt{1 - \frac{1}{n}} < |x| < \sqrt{1 + \frac{1}{n}}.$$

Therefore

$$A_n = \left(-\sqrt{1+\frac{1}{n}}, -\sqrt{1-\frac{1}{n}}\right) \cup \left(\sqrt{1-\frac{1}{n}}, \sqrt{1+\frac{1}{n}}\right).$$

As the picture suggests, the sets A_n are nested: $A_1 \supseteq A_2 \supseteq A_3 \supseteq A_4 \supseteq \cdots$.

Since A_1 is the largest of the nested sets, we see that

$$\bigcup_{n\in\mathbb{N}} A_n = A_1 = (-\sqrt{2}, 0) \cup (0, \sqrt{2}).$$

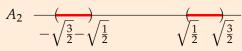
For the intersection, note that

$$\forall n \in \mathbb{N}, x \in A_n \iff \forall n \in \mathbb{N}, |x^2 - 1| < \frac{1}{n}$$

 $\iff x^2 - 1 = 0.$

It follows that $\bigcap_{n\in\mathbb{N}} A_n = \{1, -1\}.$

$$A_1 = \begin{pmatrix} & & & \\ -\sqrt{2} & & 0 & & \\ \end{pmatrix}$$



$$A_3 = \frac{\sqrt{\frac{4}{3}}\sqrt{\frac{2}{3}}}{-\sqrt{\frac{4}{3}}\sqrt{\frac{2}{3}}} = \sqrt{\frac{\frac{2}{3}}{\sqrt{\frac{4}{3}}}}$$

Indexed Unions: Don't Confuse Sets and Elements

It is easy to confuse and important to distinguish between the sets

$${A_n : n \in I}$$
 and $\bigcup_{n \in I} A_n$.

The first is a set whose *elements* are themselves sets. The second is the collection of all elements in *any* set A_n . Consider the following examples.

Examples. 1. For each $n \in \{1,2,3\}$, let A_n be the plane $\{(x,y,z) : x + ny + n^2z = 1\} \subseteq \mathbb{R}^3$.

The indexed collection $\{A_1, A_2, A_3\}$ has *three* elements: each of the planes A_1, A_2, A_3 is an element in its own right.

The union $A_1 \cup A_2 \cup A_3$ is an *infinite* set consisting of all the *points* lying on any of the three planes.

For the intersection, a little work with simultaneous equations should convince you that

$$(x,y,z) \in \bigcap_{n \in \{1,2,3\}} A_n \iff \begin{cases} x+y+z=1 \\ x+2y+4z=1 \\ x+3y+9z=1 \end{cases} \iff (x,y,z) = (1,0,0).$$

Thus $\bigcap A_n = \{(1,0,0)\}$. The planes are drawn below.

2. Let $I = \mathbb{R} \cup \{\infty\}$. For each $m \in I$, let A_m be the line^a through the origin in \mathbb{R}^2 with gradient m.

Each element of $\{A_m : m \in I\}$ is a *line*: there is one for each direction through the origin. The union $\bigcup A_m$ consists of all of the *points* that lie on *any* line through the origin. Since any

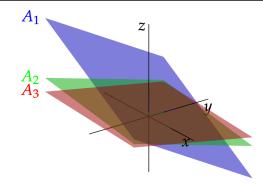
point in the plane lies on some line through the origin, we see that $\bigcup A_m = \mathbb{R}^2$.

It should be clear that all the lines intersect at the origin, and so $\bigcap A_m = \{(0,0)\}.$

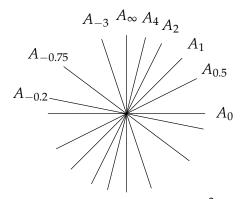
The collection of lines $\{A_m : m \in I\}$ is the famous *projective space* $\mathbb{P}(\mathbb{R}^2)$; this is a very different set from \mathbb{R}^2 !

This example also shows that indexing sets don't have to be simple sets of integers. It is also possible to index the same set using $I = [0, \pi)$. If we define B_{θ} to be the line through the origin making an angle θ with the positive x-axis, we would then have $B_{\theta} = A_{\tan \theta}$.

^aWe include the vertical line A_{∞} .



Example 1: Three elements, or an infinite number?



Example 2: Elements in $\mathbb{P}(\mathbb{R}^2)$

Finite Decimals

Here is another example where our intuition of 'taking the limit' leads us astray. This time it is the union that behaves surprisingly.

For each $n \in \mathbb{N}$, let A_n be the set of decimals of length n. That is

$$A_n = \{0.a_1a_2...a_n : \text{where each } a_i \in \{0,1,...,9\}\}.$$

For example $0.134 \in A_3$. Since 0.134 = 0.1340, we also have $0.134 \in A_4$. Once again we have a nested sequence of sets

$$A_1 \subseteq A_2 \subseteq A_3 \subseteq A_4 \subseteq \cdots$$

The infinite intersection is therefore simply

$$\bigcap_{n\in\mathbb{N}} A_n = A_1 = \{0, 0.1, \dots, 0.9\}.$$

Now consider a finite union: if $m \in \mathbb{N}$, then

$$\bigcup_{n=1}^{m} A_n = A_m = \{x \in [0,1) : x \text{ has a decimal representation of length} \le m \}.$$

At this point, we might be inclined to take the limit as $m \to \infty$ of the *property* 'length m decimal.' If so, then it would seem that the infinite union should be the entire²² interval [0,1].

What is wrong with our reasoning? We have again abused the idea of limits: one cannot take the limit of a property! Instead we use the definition:

$$x \in \bigcup_{n \in \mathbb{N}} A_n \iff \exists n \in \mathbb{N} \text{ such that } x \in A_n$$
 $\iff \exists n \in \mathbb{N} \text{ such that } x \text{ is a decimal of length } n.$

It follows that

$$\bigcup_{n\in\mathbb{N}} A_n = \{x \in [0,1) : x \text{ has a } finite \text{ decimal representation}\}$$

In particular, there are no irrational numbers in $\bigcup_{n\in\mathbb{N}} A_n$:

If
$$x \in A_n$$
, then $y = 10^n x$ is an integer, whence $x = \frac{y}{10^n} \in \mathbb{Q}$.

Many rational numbers are also excluded. For example $\frac{1}{3} = 0.3333 \cdots$ is not in any set A_n and is therefore not in the union.

²²We would include $1 = 0.9999 \cdots$

The Cantor Set

We finish this section with a bit of fun. We can use infinite intersections to create self-similar sets, otherwise known as *fractals*. The *Cantor middle-third set* is a famous example.

Staring with the interval $C_0 = [0, 1]$, we construct a sequence of sets C_n for each $n \in \mathbb{N}_0$ by repeatedly removing the middle third of each of the intervals contained in C_n .

$$C_{0} = [0, 1],$$

$$C_{1} = [0, \frac{1}{3}] \cup [\frac{2}{3}, 1],$$

$$C_{2} = [0, \frac{1}{9}] \cup [\frac{2}{9}, \frac{1}{3}] \cup [\frac{2}{3}, \frac{7}{9}] \cup [\frac{8}{9}, 1], \text{ etc.}$$

The sequence is drawn up to C_9 , with an animation below. To see the detail for the last few sets, try zooming in as far as you can.

Definition 6.10. The *Cantor set*
$$C$$
 is the infinite intersection $C = \bigcap_{n=0}^{\infty} C_n$.

This set has several interesting properties.

Zero Measure (length) Intuitively, the *length* of a set of real numbers is the sum of the lengths of all the intervals contained in the set. Since we start with the interval [0,1] and remove a third of the set each time, it should be clear that

$$length(C_0) = 1$$
, $length(C_1) = \frac{2}{3}$, $length(C_2) = \left(\frac{2}{3}\right)^2$, etc.

Induction then gives us

length(
$$C_n$$
) = $\left(\frac{2}{3}\right)^n$.

As $n \to \infty$ this goes to zero, so the Cantor set contains no intervals. This at least seems reasonable from the picture.

Infinite Cardinality The Cantor set \mathcal{C} contains the endpoints of every interval removed at any stage of its construction. In particular, $\frac{1}{3^n} \in \mathcal{C}$ for all $n \in \mathbb{N}_0$, and so \mathcal{C} is an *infinite* set. Indeed it is more than merely infinite, it is *uncountably* so, as we shall see in Chapter 8.

Self-similarity If $\frac{1}{3}C$ means 'take all the elements of C and divide them by three,' and $\frac{1}{3}C + \frac{2}{3}$ means 'take all the elements of $\frac{1}{3}C$ and add $\frac{2}{3}$,' then

$$C = \frac{C}{3} \cup \left(\frac{C}{3} + \frac{2}{3}\right). \tag{*}$$

Otherwise said, C is made up of two shrunken copies of itself, a classic property of fractals. If you were to zoom into the Cantor set far enough that you couldn't see the whole set, you would not know what the scale was. In the following animation we are repeatedly zooming in on the second (of four) groups of points.

Aside: Analyzing the Cantor Set

To get further with the Cantor set, it is necessary to explicitly describe the elements of the set. This can be accomplished using the ternary representation. It can be shown that every number $x \in [0,1]$ may be written in the form²³

$$x = \sum_{n=1}^{\infty} 3^{-n} a_n = \frac{a_1}{3} + \frac{a_2}{3^2} + \frac{a_3}{3^3} + \cdots$$

where each $a_n \in \{0,1,2\}$. We write $x = [0.a_1a_2a_3\cdots]_3$. For example:

$$[0.12]_3 = \frac{1}{3} + \frac{2}{3^2} = \frac{5}{9}, \qquad \frac{64}{243} = \frac{2}{3^2} + \frac{1}{3^3} + \frac{1}{3^5} = [0.02101]_3, \qquad 1 = [0.22222 \cdots]_3.$$

For this last, use the formula for the sum of a geometric series to calculate $\sum_{n=1}^{\infty} 2\left(\frac{1}{3}\right)^n = 2 \cdot \frac{1/3}{1-1/3} = 1$. To convince yourself of the existence of a ternary representation, note that if $0 \le x < 1$ it follows that x < 3 and so, we can take

$$a_1 = |3x| \in \{0, 1, 2\}$$

Now repeat, with $a_2 = \lfloor x - \frac{a_1}{3} \rfloor$, etc. It can also be shown that the only possibility whereby x can have two ternary expansions is if one of them terminates. The other will eventually become a sequence of repeating 2's. For example:²⁴

$$[0.0222222\cdots]_3 = [0.1]_3 = \frac{1}{3}$$
 and $[0.10122222\cdots]_3 = [0.102]_3 = \frac{1}{3} + \frac{2}{27} = \frac{11}{27}$.

We can now describe precisely the elements of each of the sets C_n and consequently the Cantor set.

Theorem 6.11. C_n is the set of all numbers $x \in [0,1]$ with a ternary expansion whose first n digits are only 0 or 2. It follows that C is the set of $x \in [0,1]$ with a ternary expansion containing only 0 and 2.

The Theorem tells us that the Cantor set contains *a lot* of elements. For example:

$$[0.020202020\cdots]_3 = 2\sum_{n=1}^{\infty} 3^{-2n} = \frac{2/9}{1 - 1/9} = \frac{1}{4}$$

is an element of the Cantor set! What is strange is that $\frac{1}{4}$ is not the endpoint of any of the open intervals deleted during the construction of C, and yet we've already established that C contains no intervals! Cantor introduced his set precisely because it was so challenging to the traditional concept of size: C seems to simultaneously have very few elements and enormously many.

Proof. We prove by induction.

(*Base Case*) The proposition is clearly true for $C_0 = [0, 1]$, as there is nothing to check.

(*Induction Step*) Assume that the proposition is true for some fixed $n \in \mathbb{N}_0$. Analogously to (*) above, observe that C_{n+1} is built from two shrunken copies of C_n :

$$C_{n+1} = \frac{1}{3}C_n \cup \left(\frac{1}{3}C_n + \frac{2}{3}\right).$$

Now consider what division by 3 and addition of $\frac{2}{3}$ does to a ternary representation.

• Since $\frac{1}{3}\sum_{n=1}^{\infty} 3^{-n}a_n = \sum_{n=1}^{\infty} 3^{-n-1}a_1$, we see that multiplication by $\frac{1}{3}$ shifts a ternary representation one position to the right.

$$\frac{1}{3}[0.a_1a_2a_3\ldots]_3=[0.0a_1a_2a_3\ldots]_3$$

• Since $\frac{2}{3} = [0.2]_3$ we see that

$$\frac{2}{3} + \frac{1}{3}[0.a_1a_2a_3\ldots]_3 = [0.2a_1a_2a_3\ldots]_3$$

By the induction hypothesis, C_n contains only 0's and 2's in its first n entries. By moving ternary representations one step to the right and inserting 0 or 2 in the first position, we conclude that C_{n+1} contains only 0's and 2's in its first n + 1 entries.

By induction the proposition is true for all $n \in \mathbb{N}_0$.

Other fractal sets based on $\mathcal C$ include the Cantor dust $\mathcal C \times \mathcal C$, the Sierpiński carpet and gasket, and the von Koch snowflake.

Self-test Questions

- 1. If $\{A_n : n \in I\}$ is a collection of sets then
 - (a) $x \in \bigcap_{n \in I} A_n \iff$
 - (b) $x \in \bigcup_{n \in I} A_n \iff \underline{\hspace{1cm}}$
- 2. For any real number x, the *ceiling* function applied to x is the value $\lceil x \rceil$, which is defined to be
- 3. What does it mean for a collection of sets $\{A_n : n \in \mathbb{N}\}$ to be *nested?*
- 4. True or false:

$$B\subseteq \bigcup_{n\in I}A_n\iff \forall n\in I,\ B\subseteq A_n$$

^aCompare to multiplication of a decimal by $\frac{1}{10}$.

Exercises

- 6.3.1 For each integer n, consider the set $B_n = \{n\} \times \mathbb{R}$.
 - (a) Draw a picture of $\bigcup_{n=2}^{4} B_n$ (in the Cartesian plane).

Hint:
$$\bigcup_{n=2}^{4} B_n = B_2 \cup B_3 \cup B_4$$
.

- (b) Draw a picture of the set $C = [1,5] \times \{-2,2\}$. *Careful!* [1,5] is an interval, while $\{-2,2\}$ is a set containing two points.
- (c) Compute $\left(\bigcup_{n=2}^{4} B_n\right) \cap C$.
- (d) Compute $\bigcup_{n=2}^{4} (B_n \cap C)$.
- (e) Compare $\begin{pmatrix} 4 \\ 0 \\ n=2 \end{pmatrix} \cap C$ and $\bigcup_{n=2}^{4} (B_n \cap C)$. What do you notice?
- 6.3.2 For each real number r, define the interval $S_r = [r-1, r+3]$. Let $I = \{1, 3, 4\}$. Determine $\bigcup_{r \in I} S_r$ and $\bigcap_{r \in I} S_r$.
- 6.3.3 Give an example of four different subsets A, B, C and D of $\{1,2,3,4\}$ such that all intersections of two subsets are different.
- 6.3.4 For each of the following collections of intervals, define an interval A_n for each $n \in \mathbb{N}$ such that indexed collection $\{A_n\}_{n \in \mathbb{N}}$ is the given collection of sets. Then find both the union and intersection of the indexed collections of sets.

(a)
$$\{[1,2+1), [1,2+\frac{1}{2}), [1,2+\frac{1}{3}), \dots\}$$

(b)
$$\{(-1,2), (-\frac{3}{2},4), (-\frac{5}{3},6), (-\frac{7}{4},8), \dots\}$$

(c)
$$\{(\frac{1}{4},1), (\frac{1}{8},\frac{1}{2}), (\frac{1}{16},\frac{1}{4}), (\frac{1}{32},\frac{1}{8}), (\frac{1}{64},\frac{1}{16}), \dots\}$$

6.3.5 For each non-negative real number $r \ge 0$ let

$$A_r = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 = r^2\}$$

- (a) Describe each of the sets A_r geometrically.
- (b) Prove that $\bigcup_{r \in \mathbb{R}_0^+} A_r = \mathbb{R}^2$.
- 6.3.6 For each real number x, let $A_x = \{3, -2\} \cup \{y \in \mathbb{R} : y > x\}$. Find $\bigcup_{x \in \mathbb{R}} A_x$ and $\bigcap_{x \in \mathbb{R}} A_x$.
- 6.3.7 Use Definition 6.7 to prove the following results about nested sets.

(a)
$$A_1 \supseteq A_2 \supseteq A_3 \supseteq \cdots \implies \bigcup_{n \in \mathbb{N}} A_n = A_1$$
.

(b)
$$A_1 \subseteq A_2 \subseteq A_3 \subseteq \cdots \implies \bigcap_{n \in \mathbb{N}} A_n = A_1$$
.

6.3.8 Let $C_0(\mathbb{R})$ denote the set of continuous functions $f: \mathbb{R} \to \mathbb{R}$ which satisfy f(0) = 0. Let $A_f = \{x \in [0,1]: f(x) = 0\}$ (so, for example, if $f: \mathbb{R} \to \mathbb{R}$, $x \mapsto x(2x-1)$, then $A_f = \{0, \frac{1}{2}\}$). *Prove* that

$$\bigcup_{f \in C_0(\mathbb{R})} A_f = [0,1] \qquad \text{and} \qquad \bigcap_{f \in C_0(\mathbb{R})} A_f = \{0\}.$$

- 6.3.9 Let A_n be the set of decimals of length n, as described on page 123.
 - (a) Prove directly that the cardinality of A_n is 10^n .
 - (b) Prove by induction that $|A_n| = 10^n$.
 - (c) Prove that $\bigcup_{n=1}^{\infty} A_n \subseteq \mathbb{Q}$.
 - (d) Prove by contradiction that $\frac{1}{3} \notin \bigcup_{n=1}^{\infty} A_n$.
- 6.3.10 Suppose that the following are true:
 - $\forall n \in \mathbb{N}, A_n \neq \emptyset$.
 - $m \ge n \Longrightarrow A_m \subseteq A_n$.

Prove or disprove the following conjectures:

(a)
$$\bigcup_{n=1}^{293} A_n \neq \emptyset$$

(c)
$$\bigcup_{n\in\mathbb{N}} A_n \neq \emptyset$$

(b)
$$\bigcap_{n=1}^{293} A_n \neq \emptyset$$

(d)
$$\bigcap_{n\in\mathbb{N}} A_n \neq \emptyset$$

- 6.3.11 (Hard) Let $A_n = \{ \frac{m}{n} \in \mathbb{Q} : 0 < m < n, m \in \mathbb{N} \}$, for each $n \in \mathbb{N}$.
 - (a) Write down A_1 , A_2 , A_3 , A_4 explicitly.
 - (b) Prove that $A_m \subseteq A_{pm}$ for any $p \in \mathbb{N}$.
 - (c) Argue that $\bigcup_{n\in\mathbb{N}} A_n = \mathbb{Q} \cap (0,1)$.
 - (d) Argue that further $\bigcup_{n\in\mathbb{N}} A_{2n} = \mathbb{Q} \cap (0,1)$.
 - (e) Extend your proof to show that, for any fixed $p \in \mathbb{N}$, $\bigcup_{n \in \mathbb{N}} A_{pn} = \mathbb{Q} \cap (0,1)$.
- 6.3.12 In this question we construct a fractal shape, similar to the von Koch curve. Let $F_0 = [0,1]$ be a straight line of length 1. Delete the segment between $\frac{1}{2}$ and $\frac{3}{4}$ to obtain the set

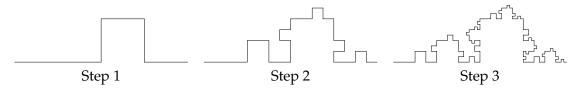
$$F_1 = [0, \frac{1}{2}] \cup [\frac{3}{4}, 1]$$

Now repeat: delete the third quarter of each of the two line segments in F_1 to obtain

$$F_2 = [0, \frac{1}{4}] \cup [\frac{3}{8}, \frac{1}{2}] \cup [\frac{3}{4}, \frac{7}{8}] \cup [\frac{15}{16}, 1]$$

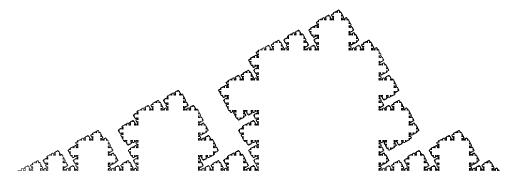
Suppose we repeat this process to create an infinite sequence of sets F_0 , F_1 , F_2 , F_3 , F_4 , . . .

- (a) Prove that the total length of all of the line segments making up the set F_n is $\left(\frac{3}{4}\right)^n$.
- (b) Prove by contradiction that the intersection $\bigcap_{n=1}^{\infty} F_n$ does not contain any intervals of positive length.
- (c) Now suppose that instead of simply deleting the third quarter of each line segment at each step, we replace it with the other three sides of a square. The first three steps in this process are shown below.



After each step, we are left with a curve. After step 1 the curve has length $\ell_1 = \frac{3}{2}$. After step 2 the length is $\ell_2 = \frac{9}{4}$. What is the *length* ℓ_n of the curve after n steps? Prove your assertion.

(d) Below is the result of repeating the steps in part 3 infinitely many times. What is the 'length' of the resulting fractal curve?



(e) Repeat parts (c) and (d) for the *area* under the curve at each step. Prove that the area between the fractal curve and the *x*-axis is $\frac{1}{8}$.

7 Relations and Partitions

The mathematics of sets is rather basic, at least until one has a notion of how to relate elements of sets to each other. We are already familiar with examples of this:

- 1. The usual *order* of numbers (e.g. 3 < 7) is a way of relating/comparing two elements of \mathbb{R} .
- 2. A *function* $f : A \rightarrow B$ relates elements in a set A with those in B.

It turns out that the concept of ordered pair (Cartesian product) is essential to relating elements.

7.1 Relations

Definition 7.1. Let A and B be sets. A (binary) relation \mathcal{R} from A to B is a set of ordered pairs

$$\mathcal{R} \subseteq A \times B$$
.

A *relation on A* is a relation from *A* to itself.

If $(x, y) \in \mathcal{R}$ we can also write $x \mathcal{R} y$, and say 'x is related to y.' Similarly $x \mathcal{R} y$ means $(x, y) \notin \mathcal{R}$.

Examples. 1. $\mathcal{R} = \{(1,3), (2,2), (2,3), (3,2), (4,1), (5,2)\}$ is a relation from \mathbb{N} to \mathbb{N} . It is also a relation from $\{1,2,3,4,5\}$ to $\{1,2,3\}$. Various true statements about this relation include

$$(2,2) \in \mathcal{R}$$
, $(4,2) \notin \mathcal{R}$, $2 \mathcal{R} 5$, $3 \mathcal{R} 2$

- 2. $\mathcal{R} = ([1,3) \times (3,4]) \cup \{(2t+1,t^2) : t \in [\frac{1}{2},2]\}$ is a relation from \mathbb{R} to \mathbb{R} . Be careful: it is easy to confuse interval notation with the notation for ordered pair!
- 3. The set $\mathcal{R} = \{(a, a) : a \in A\}$ is a relation on A, indeed

$$(x,y) \in \mathcal{R} \iff x = y$$

defines a relation on *any* set *A*. This example is where the term *equivalence relation* (Section 7.3) comes from. $x \mathcal{R} y \iff x = y$ simply says that \mathcal{R} is 'equals.'

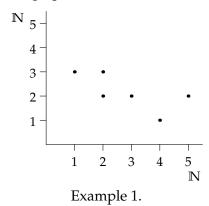
4. If $A = \{\text{all humans}\}$, we may define $\mathcal{R} \subseteq A \times A$ by

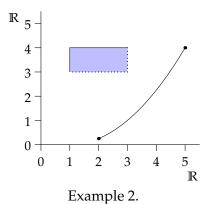
$$(a_1, a_2) \in \mathcal{R} \iff a_1, a_2 \text{ have a parent-child, or a sibling relationship.}$$

In this example, the mathematical use of the word relation is identical to that in English. For example, I am related to my sister, and my mother is related to me.

5. If *A* is a set, then ⊆ is a relation on the power set P(A).
For example, if A = {1,2,3} then {1} ∈ P(A) and {1,3} ∈ P(A). We'd say that {1} is related to {1,3} since {1} ⊆ {1,3}.
It should be clear that, under the relation ⊆, that {1,3} is not related to {1}.

When \mathcal{R} is a relation between sets of numbers, we can often *graph* the relation. Examples 1 and 2 above would be graphed as follows:





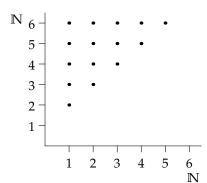
Not all relations between sets of numbers can be graphed: for example, graphing the relation $\mathcal{R} = \mathbb{Q} \times \mathbb{Q}$ is impossible!

To refer to the introduction, the standard ordering < on $\mathbb N$ is a relation, and we can graph it: for all $x,y\in\mathbb N$, we define

$$x \mathcal{R} y \iff x < y$$

or equivalently,

$$\mathcal{R} = \{ (x, y) \in \mathbb{N} \times \mathbb{N} : x < y \}$$



We can also think about functions in this language: if $f : \mathbb{R} \to \mathbb{R}$ is a function, then we could define

$$x \mathcal{R} y \iff y = f(x)$$

or equivalently

$$\mathcal{R} = \{(x, y) \in \mathbb{R}^2 : y = f(x)\}$$

We will return to this viewpoint on function in the Section 7.2.

Basic results regarding relations

With abstract relations, there are only a small number of things we can do.

Definition 7.2. If $\mathcal{R} \subseteq A \times B$ is a relation, then its *inverse* $\mathcal{R}^{-1} \subseteq B \times A$ is the set

$$\mathcal{R}^{-1} = \{ (y, x) \in B \times A : (x, y) \in \mathcal{R} \}.$$

To find the elements of \mathcal{R}^{-1} , you simply switch the components of each ordered pair in \mathcal{R} . Suppose A = B. We say that \mathcal{R} is *symmetric* if $\mathcal{R} = \mathcal{R}^{-1}$.

The following results should seem natural, even if some of the proofs may not be obvious.

Theorem 7.3. *Given any relations* \mathcal{R} *,* $\mathcal{S} \subseteq A \times B$:

1.
$$(\mathcal{R}^{-1})^{-1} = \mathcal{R}$$

2.
$$\mathcal{R} \subseteq \mathcal{S} \iff \mathcal{R}^{-1} \subseteq \mathcal{S}^{-1}$$

3.
$$(\mathcal{R} \cup \mathcal{S})^{-1} = \mathcal{R}^{-1} \cup \mathcal{S}^{-1}$$

4.
$$(\mathcal{R} \cap \mathcal{S})^{-1} = \mathcal{R}^{-1} \cap \mathcal{S}^{-1}$$

- 5. If A = B, then $\mathcal{R} \cup \mathcal{R}^{-1}$ is symmetric
- 6. If A = B, then $\mathcal{R} \cap \mathcal{R}^{-1}$ is symmetric

Proof. Here are two of the arguments. Try the others yourself.

2. Assume that $\mathcal{R} \subseteq \mathcal{S}$, and suppose that $(x,y) \in \mathcal{R}^{-1}$. We must prove that $(x,y) \in \mathcal{S}^{-1}$. By the definition of inverse,

$$(x,y) \in \mathcal{R}^{-1} \implies (y,x) \in \mathcal{R} \implies (y,x) \in \mathcal{S}$$

$$\implies (x,y) \in \mathcal{S}^{-1}.$$

Therefore $\mathcal{R}^{-1} \subseteq \mathcal{S}^{-1}$. For the converse, suppose that $\mathcal{R}^{-1} \subseteq \mathcal{S}^{-1}$. Then, by an argument similar to the above, we see that $(\mathcal{R}^{-1})^{-1} \subseteq (\mathcal{S}^{-1})^{-1}$. Now use 1. to see that

$$\mathcal{R}^{-1} \subset \mathcal{S}^{-1} \implies \mathcal{R} \subset \mathcal{S}.$$

5. By 3,

$$(\mathcal{R}\cup\mathcal{R}^{-1})^{-1}=\mathcal{R}^{-1}\cup(\mathcal{R}^{-1})^{-1}=\mathcal{R}^{-1}\cup\mathcal{R}=\mathcal{R}\cup\mathcal{R}^{-1},$$

and so $\mathcal{R} \cup \mathcal{R}^{-1}$ is symmetric.

Keep your proof skills sharp! Several parts of Theorem 7.3 look suspiciously similar to earlier results and it is easy to get confused. For example, 3 and 4 look almost like De Morgan's laws, except that \cup and \cap do not switch over. This is why it is important to be able to conjure up examples and *prove* such statements. There are many facts in mathematics: trying to memorize everything is too difficult! Instead, you will be forever conjecturing and having to justify your guesses. For example, suppose that you forget results 3 and 4: it seems reasonable to conjecture that

$$(\mathcal{R} \cup \mathcal{S})^{-1} = \begin{cases} \mathcal{R}^{-1} \cup \mathcal{S}^{-1} \\ \text{or} \\ \mathcal{R}^{-1} \cap \mathcal{S}^{-1} \end{cases}$$

Now that you have two sensible guesses, you should be able to decide the correct one by thinking about examples and, if necessary, proving your assertion!

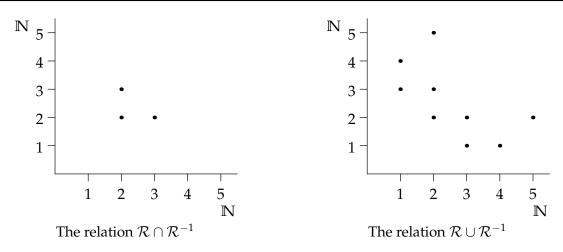
Example. Consider Example 1 from before: $\mathcal{R} = \{(1,3), (2,2), (2,3), (3,2), (4,1), (5,2)\} \subseteq \mathbb{N} \times \mathbb{N}$. This is not symmetric since, for example, $1 \mathcal{R} 3$ but $3 \mathcal{R} 1$. We compute

$$\mathcal{R}^{-1} = \{(3,1), (2,2), (3,2), (2,3), (1,4), (2,5)\},\$$

and observe that

$$\mathcal{R}\cap\mathcal{R}^{-1}=\{(2,2),(2,3),(3,2)\}\quad\text{and}\\ \mathcal{R}\cup\mathcal{R}^{-1}=\{(1,3),(3,1),(2,2),(2,3),(3,2),(4,1),(1,4),(5,2),(2,5)\}$$

are both symmetric.



These pictures should confirm something intuitive: if you are able to graph a symmetric relation, then the graph will have symmetry about the line y = x. Indeed, \mathcal{R}^{-1} is obtained by reflecting \mathcal{R} in the line y = x. Recall how to graph an inverse functions from calculus...

Self-test Questions

- 1. A relation \mathcal{R} from a set A to a set B is _____
- 2. If $A \subseteq \mathbb{R}$, then the graph of a symmetric relation $\mathcal{R} \subseteq A \times A$ has what sort of symmetry?
- 3. True or false: if $\ensuremath{\mathcal{R}}$ is symmetric, then it must contain an even number of elements.

Exercises

7.1.1 Let \mathcal{R} be the relation on $\{0,1,2\}$ defined by

$$0R0$$
 $0R1$ $2R1$

- (a) Write \mathcal{R} as a set of ordered pairs.
- (b) What is the inverse of \mathbb{R} ?
- 7.1.2 Let \mathcal{R} be the relation on \mathbb{R} defined by $x \mathcal{R} y \iff |x y| = 1$. Draw \mathcal{R} . Is it symmetric?

- 7.1.3 Draw pictures of the following relations on the set of real numbers \mathbb{R} .
 - (a) $\mathcal{R} = \{(x, y) : y \le x \text{ and } y \le 2 \text{ and } y \le 2 x\}.$
 - (b) $S = \{(x,y) : (x-4)^2 + (y-1)^2 \le 9\}.$

Also draw the inverse of each relation.

- 7.1.4 A relation is defined on \mathbb{N} by $a \mathcal{R} b \iff \frac{a}{b} \in \mathbb{N}$. Let $c, d \in \mathbb{N}$. Under what conditions is it permissable to write $c \mathcal{R}^{-1} d$?
- 7.1.5 Let $\mathcal{R} \subseteq \{1,2,3,4\} \times \{1,2,3,4\}$ be the relation

$$\mathcal{R} = \{(1,3), (1,4), (2,2), (2,4), (3,1), (3,2), (4,4)\}.$$

- (a) Compute \mathcal{R}^{-1} .
- (b) Compute the relations $\mathcal{R} \cup \mathcal{R}^{-1}$ and $\mathcal{R} \cap \mathcal{R}^{-1}$, and check that they are symmetric.
- 7.1.6 For the relation $\mathcal{R} = \{(x,y) : x \leq y\}$ defined on \mathbb{N} , what is \mathcal{R}^{-1} , and what is the intersection $\mathcal{R} \cap \mathcal{R}^{-1}$?
- 7.1.7 Let A be a set with |A| = 4. What is the maximum number of elements that a relation \mathcal{R} on A can contain such that $\mathcal{R} \cap \mathcal{R}^{-1} = \emptyset$?
- 7.1.8 Give formal proofs of the remaining cases (1, 3, 4 & 6) of Theorem 7.3.
- 7.1.9 Let \mathcal{R} be a relation on a set A and define $\mathcal{S} = \mathcal{R} \cup \mathcal{R}^{-1}$. We know that \mathcal{S} is symmetric. Prove that \mathcal{S} is the intersection of all *symmetric* relations on A which contain \mathcal{R} . Otherwise said: if

$$T = \left\{ \mathcal{T} \subseteq A \times A : \mathcal{T} \text{ symmetric and } \mathcal{R} \subseteq \mathcal{T} \right\}$$

then

$$\mathcal{S} = \bigcap_{\mathcal{T} \in T} \mathcal{T}$$

S is known as the symmetric closure of R.

7.2 Functions revisited

Now that we have the language of relations, we can properly define functions. Recall that a function $f:A\to B$ is a rule that assigns one, and only one, element of B to each element of A. We may therefore view f as a collection of ordered pairs in $A\times B$:

$$\{(a, f(a)) : a \in A\}.$$

This set is nothing more than the *graph* of the function, and, being a set of ordered pairs, it is a relation.

Definition 7.4. Let $\mathcal{R} \subseteq A \times B$ be a relation from A to B. The *domain* and *range* of \mathcal{R} are the sets

$$dom(\mathcal{R}) = \{a \in A : (a,b) \in \mathcal{R} \text{ for some } b \in B\},$$

 $range(\mathcal{R}) = \{b \in B : (a,b) \in \mathcal{R} \text{ for some } a \in A\}.$

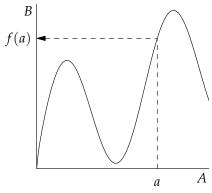
A *function* from *A* to *B* is a relation $f \subseteq A \times B$ satisfying the following conditions:

- 1. dom(f) = A,
- 2. $(a, b_1), (a, b_2) \in f \implies b_1 = b_2$.

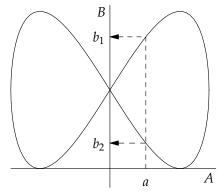
The two conditions can be thought of as saying:

- 1. Every element of *A* is related to *at least one* element of *B*.
- 2. Every element of *A* is related to *at most one* element of *B*.

Putting these together, we see that a relation $f \subseteq A \times B$ is a function if *every* $a \in A$ is the first entry of one (and only one) ordered pair $(a,b) \in f$. The second condition is the vertical line test, familiar from calculus.



 $b_1 = b_2 = f(a)$: a function



 $b_1 \neq b_2$: not a function

We can also think about injectivity and surjectivity (recall Definition 4.12) in this context. A function $f \subseteq A \times B$ is:

- *Injective* if no two pairs in *f* share the same second entry.
- *Surjective* if every $b \in B$ appears as the second entry of at least one pair in f.
- *Bijective* if every $b \in B$ appears as the second entry of one (and only one) ordered pair $(a, b) \in f$.

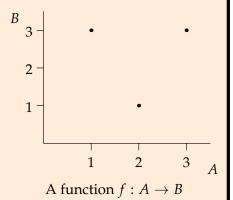
Example. Let $A = B = \{1, 2, 3\}$ and consider the relation

$$f = \{(1,3), (2,1), (3,3)\}.$$

Observe that $dom(f) = \{1,2,3\} = A$, and that each element of A appears exactly once as the first element in a pair $(a,b) \in f$. The relation therefore satisfies both conditions necessary to be a function. In more elementary language we would write f(1) = 3, f(2) = 1 and f(3) = 3.

Since 3 appears twice as a second entry of an ordered pair in f we see that f is *not injective*.

Since 2 never appears as the second entry of an ordered pair in *f* we see that *f* is *not surjective*.



The Inverse of a Function

Since every function is a relation, it is a straightforward business to define the inverse of a function.

Definition 7.5. The *inverse* of a function $f \subseteq A \times B$ is the inverse relation $f^{-1} \subseteq B \times A$.

To compute an inverse relation we simply reverse the components of each ordered pair: the following should therefore be clear.

Theorem 7.6. $dom(f^{-1}) = range(f)$ and $range(f^{-1}) = dom(f)$.

In general, you should expect the inverse of a function to be merely a relation and not a function in its own right. We shall shortly (Theorem 7.7) discuss when the inverse relation is a function.

Example (cont.). Consider the above example.

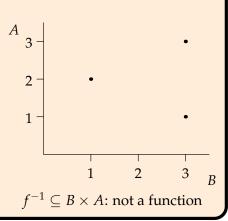
The inverse relation

$$f^{-1} = \{(3,1), (1,2), (3,3)\} \subseteq B \times A$$

is not a function due to failing both conditions of Definition 7.4.

- $dom(f^{-1}) = \{1, 3\}$ is not the whole of *B*.
- $(3,1) \in f^{-1}$ and $(3,3) \in f^{-1}$, but $1 \neq 3$.

Both failures are clearly visible in the picture.



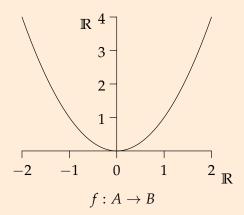
Before we consider exactly when the inverse of a function is a function in its own right, we consider a few more examples.

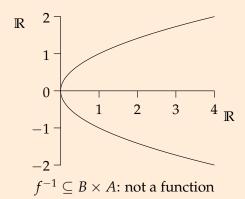
Examples. 1. Let $A = B = \mathbb{R}$ and $f = \{(x, x^2) : x \in \mathbb{R}\}$. This is simply the function with formula $f(x) = x^2$. The inverse relation $f^{-1} \subseteq \mathbb{R} \times \mathbb{R}$ is then

$$f^{-1} = \{(x^2, x) : x \in \mathbb{R}\} = \{(y, \pm \sqrt{y}) : y \ge 0\}.$$

In this case, f^{-1} is *not a function*. In the language of Definition 7.4:

- $dom(f^{-1}) = \mathbb{R}_0^+ \neq B$. E.g., $-1 \in B$ but $-1 \notin dom(f^{-1})$.
- (4,2) and (4,-2) are distinct elements of f^{-1} with the same first entry.





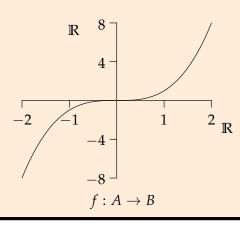
It should be obvious that f is neither injective nor surjective: in the language of relations,

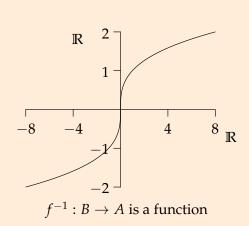
Not injective (2,4) and (-2,4) are distinct elements of f with the same second entry. Not surjective For instance, -1 never appears as the second entry of any pair in f.

Observe how these are merely a rewriting of what it means for f^{-1} to fail to be a function.

2. Let $A = B = \mathbb{R}$ and $f = \{(x, x^3) : x \in \mathbb{R}\}$, so that f has formula $f(x) = x^3$. This time, the inverse is also a function and we could write $f^{-1}(y) = \sqrt[3]{y}$:

$$f^{-1} = \{(x^3, x) : x \in \mathbb{R}\} = \{(y, \sqrt[3]{y}) : y \in \mathbb{R}\}.$$





All three of our examples help to illustrate the following important result.

Theorem 7.7. A relation $f^{-1} \subseteq B \times A$ is a function \iff f is bijective (both injective and surjective).

Proof. Recalling Definition 7.4, we see that

$$f^{-1}$$
 is a function $\iff \begin{cases} \operatorname{dom}(f^{-1}) = B, \\ and \\ (b, a_1), (b, a_2) \in f^{-1} \implies a_1 = a_2. \end{cases}$

The first of these is equivalent to range(f) = B, which says that f is surjective. The second is equivalent to $(a_1, b), (a_2, b) \in f \implies a_1 = a_2$, which says that f is injective.

Here is a final example, where the function f is harder to visualize.

Example. Let $A = \mathbb{R}$, $B = \mathbb{Q}$ and define f using the formula

$$f(x) = \begin{cases} x & \text{if } x \in \mathbb{Q}, \\ 0 & \text{if } x \notin \mathbb{Q}. \end{cases}$$

In the language of relations, this is $f = \{(x, x) : x \in \mathbb{Q}\} \cup \{(x, 0) : x \notin \mathbb{Q}\}.$

This is a surjective function since every element of $B = \mathbb{Q}$ appears as the second entry in an ordered pair $(a, b) \in f$. It is not injective since zero appears more than once in the second entry. For example,

$$(\sqrt{2},0), (\sqrt{3},0) \in f.$$

Written in the more common manner, we are observing that $f(\sqrt{3}) = f(\sqrt{2})$.

The inverse f^{-1} is not a function, and it fails to be so precisely because f is non-injective. For example

 $(0,\sqrt{2})$ and $(0,\sqrt{3})$ are distinct elements of f^{-1} with the same first component.

Inverse Images Analogously to the concept of images of sets (Section 4.4), we can define the *inverse image* of a subset $V \subseteq B$ under a function $f : A \to B$ by

$$f^{-1}(V) = \{ a \in A : f(a) \in V \}.$$

In particular, if $\{b\} \subseteq B$ has only one element, then its inverse image is

$$f^{-1}(\{b\}) = \{a \in A : f(a) = b\}.$$

Both are *subsets* of A. For instance, in the last example the inverse image of $\{0\}$ consists of zero and all irrational numbers!

$$f^{-1}(\{0\}) = \{0\} \cup (\mathbb{R} \setminus \mathbb{Q})$$

When $f^{-1} \subseteq B \times A$ is a function, each inverse image of a singleton consists of one point of A: thus $f^{-1}(\{b\}) = \{a\}$. Only in such a case are we entitled to write $f^{-1}(b) = a$.

Aside: Equality of functions

There are two competing notions of what it means for two functions to be equal.

Same domain, same graph, same codomain f = g means that f and g are the same subset of the same $A \times B$. This notion is preferred by set theorists because it sticks rigidly to the idea that a function is a *relation*, and it requires both the domain A and codomain B to be explicit.

Same domain, same graph f = g means that $f \subseteq A \times B$, $g \subseteq A \times C$, and

$$(a,b) \in f \iff (a,b) \in g$$
.

This notion considers what a function *does* to be fundamental; if two functions do the same thing to elements of the same domain then they are the same. This looser notion of equality is used more often, especially in elementary calculus.

The second conception of equality, while intuitive, has a problem. For example, let

$$f: \mathbb{R} \to \mathbb{R}$$
, and $g: \mathbb{R} \to [-1,1]$ satisfy $f(x) = g(x) = \sin x$.

Although f and g have the same graph, the different codomains of f and g mean that these are *different functions* with respect to the first notion. Under the second notion, they are the *same function*. However, g is surjective while f is not, so wouldn't we prefer f and g to be non-equal?²⁵

The same problem does not arise when considering domains. For example, in calculus you might have compared functions such as

$$f(x) = x^2 + 2$$
, and $g(x) = \frac{(x^2 + 2)(x - 1)}{x - 1}$.

The implied domains of these functions are $dom(f) = \mathbb{R}$ and $dom(g) = \mathbb{R} \setminus \{1\}$. Even though these have the same graph whenever *both* are defined, regardless of which notion you choose we have $f \neq g$, since the functions have *different domains*.

Self-test Questions

- 1. What does it mean for a *relation* $\mathcal{R} \subseteq A \times B$ to be a *function*?
- 2. If $f \subseteq A \times B$ is a function, what does it mean, in the language of relations, for f to be *injective*? *Surjective*?
- 3. True or false: a relation \mathcal{R} has a domain and range if and only if it is a function.

²⁵In elementary calculus, we usually say that a function is invertible if it is 1–1. In order for this to make sense, we have to ignore surjectivity and use the second notion of functional equality.

Exercises

7.2.1 Suppose that $f \subseteq \{1, 2, 3, 4\} \times \{1, 2, 3, 4, 5, 6, 7\}$ is the relation

$$f = \{(1,1), (2,3), (3,5), (4,7)\}.$$

- (a) Show that f is a function f: $\{1,2,3,4\} \rightarrow \{1,2,3,4,5,6,7\}$. Can you find a concise formula f(x) to describe f?
- (b) Is *f* injective? Justify your answer.
- (c) Suppose that $g \subseteq \{1, 2, 3, 4\} \times B$ is another relation so that the *graphs* of f and g are identical: i.e.

$$\{(a, f(a)) : a \in \{1, 2, 3, 4\}\} = \{(a, g(a)) : a \in \{1, 2, 3, 4\}\}.$$

as sets. If *g* is a bijective function, what is *B*?

- 7.2.2 Decide whether each of the following relations are functions. For those which are, decide whether the function is injective and/or surjective.
 - (a) $\mathcal{R} = \{(x,y) \in [-1,1] \times [-1,1] : x^2 + y^2 = 1\}$
 - (b) $S = \{(x,y) \in [-1,1] \times [0,1] : x^2 + y^2 = 1\}$
 - (c) $\mathcal{T} = \{(x,y) \in [0,1] \times [-1,1] : x^2 + y^2 = 1\}$
 - (d) $\mathcal{U} = \{(x, y) \in [0, 1] \times [0, 1] : x^2 + y^2 = 1\}$
- 7.2.3 In Example 2 on page 137, explain why the function f is both injective and surjective using the language of relations: i.e., in the same manner as we analyzed Example 1.
- 7.2.4 For each of the examples on page 137, compute the following inverse images:
 - (a) $f^{-1}(\{0,1\})$
 - (b) $f^{-1}([0,1))$
 - (c) $f^{-1}((-\infty,0])$
 - (d) $f^{-1}(\{-8\} \cup [-7,2] \cup (3,9))$
- 7.2.5 (a) Express the function $f: \mathbb{R} \to \mathbb{R}: x \mapsto x^4 + 3$ as a relation.
 - (b) What is the inverse relation f^{-1} ?
 - (c) Use Definition 7.4 to prove that the relation f^{-1} is not a function.
 - (d) Prove directly from Definition 4.12 that *f* is not injective and not surjective. Compare your arguments with your answer to part (c).
- 7.2.6 Repeat the previous question for $f : \mathbb{R} \to \mathbb{R} : x \mapsto \sqrt{x^2 4x + 5}$.
- 7.2.7 Give a formal proof of Theorem 7.6.
- 7.2.8 Prove or disprove the following: if $f: A \to B$ is a function, and $U, V \subseteq B$, then

$$f^{-1}(U \cap V) = f^{-1}(U) \cap f^{-1}(V)$$

Equivalence Relations

In mathematics, the notion of *equality* is not as simple as one might think. The idea of two numbers being equal is straightforward, but suppose we want to consider two paths between given points as 'equal' if and only if they have the same length? Since two 'equal' paths might look very different, is this a good notion of equality? Mathematicians often want to gather together objects that have a common property and then treat them as if they were a single object. This is done using equivalence relations and equivalence classes.

First recall the alternative notation for a relation on a set A: if $\mathcal{R} \subseteq A \times A$ is a relation on A, then $x \mathcal{R} y$ has the same meaning as $(x,y) \in \mathcal{R}$. We might read $x \mathcal{R} y$ as 'x is \mathcal{R} -related to y.'

Definition 7.8. A relation \mathcal{R} on a set A may be described as reflexive, symmetric or transitive if it

```
satisfies the following properties:
                   \forall x \in A, \ x \mathcal{R} x
    Reflexivity
                                                                                 (every element of A is related to itself)
    Symmetry \forall x, y \in A, x \mathcal{R} y \implies y R x
                                                                               (if x is related to y, then y is related to x)
    Transitivity \forall x, y, z \in A, x \mathcal{R} y and y \mathcal{R} z \implies x \mathcal{R} z (if x is related to y, and y is related to z,
                                                                                                        then x is related to z)
```

Symmetry is exactly the same notion as in Definition 7.2.

```
1. Let A = \mathbb{R} and let \mathcal{R} be \leq. Thus 2 \leq 3, but 7 \nleq 4. We check whether \mathcal{R} satisfies the
Examples.
       above properties.
```

Reflexivity True. $\forall x \in \mathbb{R}, x \leq x$.

False. For example, $2 \le 3$ but $3 \nleq 2$. Symmetry

Transitivity True. $\forall x, y, z \in \mathbb{R}$, if $x \le y$ and $y \le z$, then $x \le z$.

2. Let *A* be the set of lines in the plane and define $\ell_1 R \ell_2 \iff \ell_1$ and ℓ_2 intersect.

Reflexivity True. Every line intersects itself, so $\ell \mathcal{R} \ell$ for all

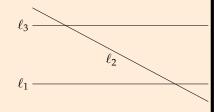
 $\ell \in A$.

Symmetry True. For all lines $\ell_1, \ell_2 \in A$, if ℓ_1 intersects ℓ_2 ,

then ℓ_2 intersects ℓ_1 ..

Transitivity False. As the picture illustrates, we may let ℓ_1

and ℓ_3 be parallel lines, and ℓ_2 cross both of these. Then $\ell_1 \mathcal{R} \ell_2$ and $\ell_2 \mathcal{R} \ell_3$, but $\ell_1 \mathcal{R} \ell_3$.



Definition 7.9. An *equivalence relation* is a relation \sim which is reflexive, symmetric and transitive.

The symbol \sim is almost universally used for an abstract equivalence relation. It can be read as 'related to,' 'tilde,' or 'twiddles.' The two examples above are not equivalence relations because they fail one of the three conditions. We now exhibit the simplest equivalence relation.

Example. Equals '=' is an equivalence relation on any set, hence the name!

Read the definitions of reflexive, symmetric and transitive until you are certain of this fact. There are countless other equivalence relations: here are a few.

Examples. 1. For all $x, y \in \mathbb{Z}$, we define the relation \sim by

$$x \sim y \iff x - y \text{ is even.}$$

We claim that \sim is an equivalence relation on \mathbb{Z} .

Reflexivity $\forall x \in \mathbb{Z}, x - x = 0$ is even, hence $x \sim x$.

Symmetry $\forall x, y \in \mathbb{Z}, \ x \sim y \implies x - y \text{ is even } \implies y - x \text{ is even } \implies y \sim x.$

Transitivity $\forall x, y, z \in \mathbb{Z}$, if $x \sim y$ and $y \sim z$, then x - y and y - z are even. But the sum of two even numbers is even, hence x - z = (x - y) + (y - z) is even, and so $x \sim z$.

2. Let $A = \{\text{all students taking this course}\}$. For all $x, y \in A$, let

$$x \sim y \iff x$$
 achieves the same letter-grade as y .

Then \sim is an equivalence relation on A; here is the proof.

Reflexivity $\forall x \in A$, $x \sim x$ since everyone scores the same as themself!

Symmetry $\forall x, y \in A, \ x \sim y \implies x$ achieves the same letter-grade as y

 \implies *y* achieves the same letter-grade as *x*

$$\implies y \sim x$$

Transitivity $\forall x, y, z \in A$, if $x \sim y$ and $y \sim z$, then x achieves the same as y who achieves the same as z, whence x achieves the same as z. Thus $x \sim z$.

3. We define an equivalence relation on \mathbb{Z} by

$$\forall x, y \in \mathbb{Z}, \ x \sim y \iff x^2 \equiv y^2 \pmod{5}.$$

Reflexivity $\forall x \in \mathbb{Z}, \ x \sim x \text{ since } x^2 \text{ is always congruent to itself!}$

Symmetry
$$\forall x, y \in \mathbb{Z}, \ x \sim y \implies x^2 \equiv y^2 \pmod{5}$$

$$\implies y^2 \equiv x^2 \pmod{5}$$

$$\implies y \sim x$$

Transitivity $\forall x, y, z \in \mathbb{Z}$, if $x \sim y$ and $y \sim z$, then $x^2 \equiv y^2$ and $y^2 \equiv z^2 \pmod{5}$. But then $x^2 \equiv z^2 \pmod{5}$ and so $x \sim z$.

The most important thing to observe in each of these examples is that an equivalence relation separates elements of a set into subsets where elements share a common property (even/oddness, letter-grade, etc.). The next definition formalizes this idea.

Definition 7.10. Let \sim be an equivalence relation on a set X. The *equivalence class* of an element $x \in X$ is the set

$$[x] = \{ y \in X : y \sim x \}.$$

Otherwise said, $y \sim x \iff y \in [x]$. The set of all equivalence classes is known as the *quotient* of X by \sim or simply 'X mod \sim ,' and is denoted

$$X/_{\sim} = \{[x] : x \in X\}$$

Let us think about the definition of equivalence class in the context of our previous examples.

Examples. 1. $[0] = \{y \in \mathbb{Z} : y \sim 0\} = \{y \in \mathbb{Z} : y \text{ is even}\}$ is the set of even numbers. Note that [0] = [2] = [4] = [6], etc. The other equivalence class is $[1] = \{y \in \mathbb{Z} : y - 1 \text{ is even}\}$, which is the set of odd numbers. The quotient set is

$$\mathbb{Z}/_{\sim} = \{[0], [1]\} = \{\{\text{even numbers}\}, \{\text{odd numbers}\}\}.$$

2. There is one equivalence class for each letter grade awarded. Each equivalence class contains all the students who obtain a particular letter-grade. If we call the equivalence classes $A^+, A, A^-, B^+, \ldots, F$, where, say, $B = \{\text{students obtaining a B-grade}\}$, then

$$\{\text{Students}\}/_{\sim} = \{A^+, A, A^-, B^+, \dots, F\}.$$

3. The equivalence classes for this example are a little tricky. First observe that

$$x \equiv y \pmod{5} \implies x^2 \equiv y^2 \pmod{5}$$
,

so that there are at most five equivalence classes; those of 0, 1, 2, 3 and 4. Are they distinct? If we square each of these and consider the remainder modulo 5, we obtain

Notice that 1 \sim 4, so they share an equivalence class. Similarly 2 \sim 3. Indeed the distinct equivalence classes are

$$[0] = \{ x \in \mathbb{Z} : x \equiv 0 \pmod{5} \}$$

$$[1] = \{x \in \mathbb{Z} : x \equiv 1, 4 \pmod{5}\}$$

$$[2] = \{x \in \mathbb{Z} : x \equiv 2,3 \pmod{5}\}$$

In this case the quotient is the set

$$\mathbb{Z}/_{\sim} = \{[0], [1], [2]\}.$$

Here is one further example of an equivalence relation, this time on \mathbb{R}^2 . Be careful with the notation: $\mathbb{R}^2 = \mathbb{R} \times \mathbb{R}$ is already a Cartesian product, so a relation on \mathbb{R}^2 is a subset of $\mathbb{R}^2 \times \mathbb{R}^2$!

Example. Let \sim be the relation on \mathbb{R}^2 defined by $(x,y) \sim (v,w) \iff x^2 + y^2 = v^2 + w^2$. We claim that this is an equivalence relation.

Reflexivity
$$\forall (x,y) \in \mathbb{R}^2, \ x^2 + y^2 = x^2 + y^2.$$

Symmetry
$$\forall (x,y), (v,w) \in \mathbb{R}^2, (x,y) \sim (v,w) \implies x^2 + y^2 = v^2 + w^2$$

 $\implies v^2 + w^2 = x^2 + y^2$
 $\implies (v,w) \sim (x,y)$

Transitivity
$$\forall (x,y), (v,w), (p,q) \in \mathbb{R}^2$$
, if $(x,y) \sim (v,w)$ and $(v,w) \sim (p,q)$, then $x^2 + y^2 = v^2 + w^2$ and $v^2 + w^2 = p^2 + q^2$. But then $x^2 + y^2 = p^2 + q^2$ and so $(x,y) \sim (p,q)$.

 \sim is therefore an equivalence relation. But what are the equivalence classes? By definition,

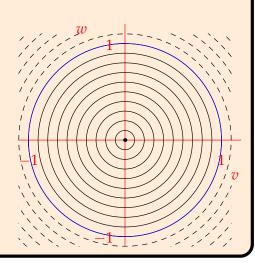
$$[(x,y)] = \{(v,w) \in \mathbb{R}^2 : v^2 + w^2 = x^2 + y^2\}.$$

This isn't particularly helpful. Indeed it is easier to think of each of these sets as

$$\{(v,w)\in\mathbb{R}^2: v^2+w^2 \text{ is constant}\}.$$

Each equivalence class is therefore a *circle* centered at the origin! Some of the equivalence classes are drawn in the picture: the class [(1,0)] is highlighted. Moreover, the quotient set is

$$\mathbb{R}^2/_{\sim} = \{ \text{circles centered at the origin} \}.$$



Self-test Questions

- 1. True or false: a relation \sim on a set X is *reflexive* if $\exists x \in X$ such that $x \sim x$.
- 2. An equivalence relation satisfies which three properties? What do they mean?
- 3. Suppose that $x, y, z \in X$ and \sim is an equivalence relation on X. Express each of the following assertions in terms of the properties satisfied by an equivalence relation.
 - (a) $x \in [y]$ and $y \in [z] \implies x \in [z]$.
 - (b) $x \in [x]$.
 - (c) $x \in [y] \iff y \in [x]$.

Exercises

- 7.3.1 A relation \mathcal{R} is *antisymmetric* if $((x,y) \in \mathcal{R}) \wedge ((y,x) \in \mathcal{R}) \implies x = y$. Give examples of relations \mathcal{R} on $A = \{1,2,3\}$ having the stated property.
 - (a) \mathcal{R} is both symmetric and antisymmetric.
 - (b) \mathcal{R} is neither symmetric nor antisymmetric.
 - (c) \mathcal{R} is transitive but $\mathcal{R} \cup \mathcal{R}^{-1}$ is not transitive.
- 7.3.2 Let $S = \{(x, y) \in \mathbb{R}^2 : \sin^2 x + \cos^2 y = 1\}.$
 - (a) Give an example of two real numbers x, y such that $x \, S \, y$.
 - (b) Is S reflexive? Symmetric? Transitive? Justify your answers.
- 7.3.3 Each of the following relations \sim is an equivalence relation on \mathbb{R}^2 . Identify the equivalence classes and draw several of them.
 - (a) $(a,b) \sim (c,d) \iff ab = cd$.
 - (b) $(v,w) \sim (x,y) \iff v^2w = x^2y$.
- 7.3.4 (a) Let \sim be the relation defined on \mathbb{Z} by $a \sim b \iff a+b$ is even. Show that \sim is an equivalence relation and determine the distinct equivalence classes.
 - (b) Suppose that 'even' is replaced by 'odd' in part (a). Which of the properties reflexive, symmetric, transitive does \sim possess?
- 7.3.5 For each of the following relations \mathcal{R} on \mathbb{Z} , decide whether \mathcal{R} is reflexive, symmetric, or transitive, and whether \mathcal{R} is an equivalence relation.
 - (a) $a \mathcal{R} b \iff a \equiv b \pmod{3}$ or $a \equiv b \pmod{4}$.
 - (b) $a \mathcal{R} b \iff a \equiv b \pmod{3}$ and $a \equiv b \pmod{4}$.
- 7.3.6 For the purposes of this question, we call a real number x small if $|x| \le 1$. Let \mathcal{R} be the relation on the set of real numbers defined by

$$x \mathcal{R} y \iff x - y \text{ is small.}$$

Prove or disprove: \mathcal{R} is an equivalence relation on \mathbb{R} .

- 7.3.7 Let $A = \{1, 2, 3, 4, 5, 6\}$. The distinct equivalence classes resulting from an equivalence relation \sim on A are $\{1, 4, 5\}$, $\{2, 6\}$, and $\{3\}$. What is \sim ? Give your answer as a subset of $A \times A$.
- 7.3.8 \subseteq is a relation on any set of sets. Is \subseteq reflexive, symmetric, transitive? Prove your assertions.
- 7.3.9 Let *S* be the set of all polynomials of degree at most 3. An element $s \in S$ can then be expressed as

$$s(x) = ax^3 + bx^2 + cx + d$$
, where $a, b, c, d \in \mathbb{R}$.

A relation \mathcal{R} on S is defined by

$$p \mathcal{R} q \iff p \text{ and } q \text{ have a common root.}$$

For example $p(x) = (x-1)^2$ and $q(x) = x^2 - 1$ have the root 1 in common so that $p \mathcal{R} q$. Determine which of the properties reflexive, symmetric and transitive are possessed by \mathcal{R} .

7.3.10 Let $A = \{2^m : m \in \mathbb{Z}\}$. A relation \sim is defined on the set \mathbb{Q}^+ of positive rational numbers by

$$a \sim b \iff \frac{a}{b} \in A$$

- (a) Show that \sim is an equivalence relation.
- (b) Describe the elements in the equivalence class [3].
- 7.3.11 A relation is defined on the set $A = \{a + b\sqrt{2} : a, b \in \mathbb{Q}, a + b\sqrt{2} \neq 0\}$ by $x \sim y \iff \frac{x}{y} \in \mathbb{Q}$. Show that \sim is an equivalence relation and determine the distinct equivalence classes.
- 7.3.12 The *reflexive, symmetric* and *transitive closures* of a relation \mathcal{R} are defined respectively as the smallest relations containing \mathcal{R} which also exhibit the given property. Find each of the three closures of $\mathcal{R} = \{(1,2),(2,3),(3,3)\} \subseteq \mathbb{Z} \times \mathbb{Z}$.
- 7.3.13 Recall the description of the real projective line (page 122): if A_m is the line through the origin with gradient m, then

$$\mathbb{P}(\mathbb{R}^2) = \{A_m : m \in \mathbb{R} \cup \{\infty\}\}.$$

Define a relation \sim on $\mathbb{R}^2_* = \mathbb{R}^2 \setminus \{(0,0)\}$ by $(a,b) \sim (c,d) \iff ad = bc$.

- (a) Prove that \sim is an equivalence relation.
- (b) Find the equivalence classes of \sim . How do the equivalence classes differ from the lines A_m ?
- 7.3.14 Suppose that \mathcal{R} , \mathcal{S} are relations on some set X. Define the *composition* $\mathcal{R} \circ \mathcal{S}$ to be the relation

$$(a,c) \in \mathcal{R} \circ \mathcal{S} \iff \exists b \in X \text{ such that } (a,b) \in \mathcal{R} \text{ and } (b,c) \in \mathcal{S}.$$

- (a) If $\mathcal{R} = \{(1,1), (1,2), (2,3), (3,1), (3,3)\}$ and $\mathcal{S} = \{(1,2), (1,3), (2,1), (3,3)\}$, find $\mathcal{R} \circ \mathcal{S}$.
- (b) Suppose that \mathcal{R} and \mathcal{S} are reflexive. Prove that $\mathcal{R} \circ \mathcal{S}$ is reflexive.
- (c) Suppose that \mathcal{R} and \mathcal{S} are symmetric. Prove that $(x,y) \in \mathcal{R} \circ \mathcal{S} \iff (y,x) \in \mathcal{S} \circ \mathcal{R}$.
- (d) Give an example of symmetric relations \mathcal{R} , \mathcal{S} such that $\mathcal{R} \circ \mathcal{S}$ is *not* symmetric. Conclude that if \mathcal{R} , \mathcal{S} are equivalence relations, then $\mathcal{R} \circ \mathcal{S}$ need not be an equivalence relation.
- 7.3.15 (*Only for those who have studied Linear Algebra*) Let \sim be the relation on the set of 2×2 real matrices given by $A \sim B \iff \exists M \text{ such that } B = MAM^{-1}$.
 - (a) Prove that \sim is an equivalence relation.
 - (b) What is the equivalence class of the identity matrix?
 - (c) Show that $\binom{-11}{-5} \binom{15}{9} \sim \binom{4}{0} \binom{10}{-6}$ (Hint: think about diagonalizing)
 - (d) (Hard) Suppose that $L: \mathbb{R}^2 \to \mathbb{R}^2$ is a linear map and β, γ are bases of \mathbb{R}^2 . Suppose that $A = [L]_{\beta}$ and $B = [L]_{\gamma}$ are the matrix representations of L with respect to the two bases. Prove that $A \sim B$.
 - (e) (Hard) Suppose that A, B have the same, but distinct, eigenvalues $\lambda_1 \neq \lambda_2$. Prove that $A \sim B$. Again use diagonalization, the challenge here is to make your proof work even when the eigenvalues are complex numbers.

7.4 Partitions

Recall the important observation about our equivalence relation examples: every element of the original set of objects ends up in *exactly one equivalence class*. For instance, every integer is either even or odd but not both. The equivalence classes *partition* the original set in the same way that cutting a cake partitions the crumbs: each crumb ends up in exactly one slice. We shall prove in a moment that equivalence relations *always* do this. Before doing so we reverse the discussion.

Definition 7.11. Let X be a set and $\{A_n : n \in I\}$ be a collection of non-empty subsets $A_n \subseteq X$. We say that X is *partitioned by* the collection of subsets if

1.
$$X = \bigcup_{n \in I} A_n$$
. (the A_n together make up X)

2. If
$$A_m \neq A_n$$
, then $A_m \cap A_n = \emptyset$. (distinct A_n are pairwise disjoint^a)

We describe the collection A as a *partition* of X.

The conditions can be viewed as saying that every element of X lies in (1.) at least one subset A_n and (2.) at most one subset A_n : otherwise said, every element of X lies in exactly one subset.

Example. Partition the set $X = \{1, 2, 3, 4, 5\}$ into subsets

$$A_1 = \{1,3\}, \qquad A_2 = \{2,4\}, \qquad A_3 = \{5\}.$$

Now consider the relation \mathcal{R} on X, defined by

$$\mathcal{R} = \{(1,1), (1,3), (3,1), (3,3), (2,2), (2,4), (4,2), (4,4), (5,5)\}.$$

What does \mathcal{R} have to do with the partition? It should be clear that \mathcal{R} could be defined by insisting that

$$x \mathcal{R} y \iff x \text{ and } y \text{ are in the } same \text{ subset } A_n.$$

Run through your mental checklist: is \mathcal{R} reflexive? symmetric? transitive? Indeed \mathcal{R} is an equivalence relation! Moreover, the equivalence classes of \mathcal{R} are precisely the sets A_1 , A_2 and A_3 . For instance, 1 is related to itself and 3, but isn't related to anything else. Indeed

$$[1] = [3] = \{1,3\} = A_1,$$
 $[2] = [4] = \{2,4\} = A_2,$ $[5] = \{5\} = A_5.$

The example suggests that partitioning a set defines a natural equivalence relation. Combining this with our observations in the previous section and you should be starting to believe that *partitions and equivalence relations are essentially the same thing*. Before we prove this important fact, here are some further examples of partitions.

^aRecall that two sets A, B are *disjoint* if $A \cap B = \emptyset$: see Definition 4.7. In this definition we *don't* require the sets A_n all to be different, some could be identical to each other.

Examples. 1. The integers can be partitioned according to their remainder modulo 3: define

$$A_r = \{ z \in \mathbb{Z} : z \equiv r \pmod{3} \}.$$

Then $\mathbb{Z} = A_0 \cup A_1 \cup A_2$. This is certainly a partition:

- Every integer z has remainder of 0, 1 or 2 after division by 3, and so every integer is in some set A_r .
- No integer has two distinct remainders modulo 3, so the sets A_0 , A_1 , A_2 are disjoint.
- 2. More generally, if $n \in \mathbb{N}$, then the set of integers \mathbb{Z} is partitioned into n sets A_0, \ldots, A_{n-1} where

$$A_r = \{ z \in \mathbb{Z} : z \equiv r \pmod{n} \}$$

is the set of integers with remainder r upon dividing by n. We are appealing to the Division Algorithm (Theorem 3.2) which tells us that every integer z has a *unique remainder* $r \in \{0,1,\ldots,n-1\}$.

3. The set of real numbers \mathbb{R} is partitioned into the sets of rational and irrational numbers: $\mathbb{R} = \mathbb{Q} \cup (\mathbb{R} \setminus \mathbb{Q})$.

Finally, here is an example of a relation which doesn't produce a partition.

Example. Let $X = \{1, 2, 3, 4\}$ and define a relation \mathcal{R} on X by

$$\mathcal{R} = \{(1,3), (1,4), (2,2), (2,3), (3,1), (3,2), (4,3), (4,4)\}.$$

Also define the subsets

$$A_n = \{x \in X : (n, x) \in \mathcal{R}\}.$$

Thus A_n is the set of all elements of X which are related to n. We quickly see that

$$A_1 = \{3,4\}, \quad A_2 = \{2,3\}, \quad A_3 = \{1,2\}, \quad A_4 = \{3,4\}.$$

The collection of sets A_n is as follows:

$${A_n}_{n\in X} = {A_1, A_2, A_3, A_4} = {\{3, 4\}, \{2, 3\}, \{1, 2\}\}},$$

where we only have *three* sets in the collection since $A_4 = A_1$. This collection is not a partition because, for instance, $2 \in \{2,3\} \cap \{1,2\}$. In the language of Definition 7.11, we have

$$\{2,3\} \neq \{1,2\}$$
 but $\{2,3\} \cap \{1,2\} \neq \emptyset$.

More importantly, you should convince yourself that R is *not* an equivalence relation.

Equivalence Relations and Partitions

Before we present the fundamental result of the chapter, we prove a helpful lemma.

Lemma 7.12. Suppose that \sim is an equivalence relation. Then $x \sim y \iff [x] = [y]$.

- *Proof.* (\Leftarrow) By reflexivity, $x \in [x]$. If [x] = [y], then we have $x \in [y]$. Finally, recalling Definition 7.10, we see that that this is the same as saying $x \sim y$.
 - (⇒) Suppose that $x \sim y$. We begin by showing the inclusion $[x] \subseteq [y]$. Let $z \in [x]$, then

 $z \sim x$ and $x \sim y \implies z \sim y \implies z \in [y]$. (Transitivity)

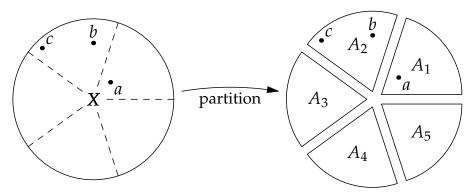
Therefore $[x] \subseteq [y]$. By symmetry, we also have $y \sim x$: repeating the argument yields $[y] \subseteq [x]$, and thus [x] = [y].

Theorem 7.13. *Let X be any set.*

- 1. If \sim is an equivalence relation on X, then X is partitioned by the equivalence classes of \sim .
- 2. If $\{A_n : n \in I\}$ is a partition of X, then the relation \sim on X defined by

$$x \sim y \iff \exists n \in I \text{ such that } x \in A_n \text{ and } y \in A_n$$

is an equivalence relation.



Each element of X ends up in exactly one subset. In the language of the Theorem, we have

$$A_1 = [a], A_2 = [b] = [c], b \sim c, a \nsim b, a \nsim c.$$

Some things to consider while reading the proof:

• Think about the picture! The result is nothing more than the notion of partitioning a cake by cutting it into slices. The slices are the equivalence classes of the obvious relation: two crumbs are related if and only if they lie in the same slice. The algebra that follows merely confirms that the picture is telling a legitimate story.

- In part 1. of the proof, look for where the reflexive, symmetric and transitive assumptions about
 ~ are used. Why do we need ~ to be an equivalence relation? Why does the proof fail if any of
 the three assumptions are dropped?
- Similarly, in part 2., look for where we use both parts of the definition of partition. Why are both assumptions required?

Proof. 1. Assume that \sim is an equivalence relation on X. To prove that the equivalence classes of \sim partition X, we must show two things:

- (a) That every element of *X* is in some equivalence class.
- (b) That the distinct equivalence classes are pairwise disjoint: if $[x] \neq [y]$, then $[x] \cap [y] = \emptyset$.

For (a), we only need reflexivity: $\forall x \in X$ we have $x \sim x$. Otherwise said, $x \in [x]$, whence every element of X is in the equivalence class defined by itself.

For (b), we prove by the contrapositive method and show that $[x] \cap [y] \neq \emptyset \implies [x] = [y]$. Assume that $[x] \cap [y] \neq \emptyset$. Then $\exists z \in [x] \cap [y]$. This gives

$$z \sim x \text{ and } z \sim y \implies x \sim z \text{ and } z \sim y$$
 (Symmetry)
 $\implies x \sim y$ (Transitivity)
 $\implies [x] = [y]$ (Lemma 7.12)

We have proved (b) and therefore part 1. of the theorem.

2. Now suppose that $\{A_n : n \in I\}$ is a partition of X and define \sim by

```
x \sim y \iff \exists n \in I \text{ such that } x \in A_n \text{ and } y \in A_n.
```

We must prove the reflexivity, symmetry and transitivity of \sim .

Reflexivity Every $x \in X$ is in some A_n . Thus $x \sim x$ for all $x \in X$.

Symmetry If $x \sim y$, then $\exists n \in I$ such that $x, y \in A_n$. But then $y, x \in A_n$ and so $y \sim x$.

Transitivity Let $x \sim y$ and $y \sim z$. Then $\exists p, q \in I$ such that $x, y \in A_p$ and $y, z \in A_q$. Since $\{A_n : n \in I\}$ is a partition and $y \in A_p \cap A_q$, we necessarily have $A_p = A_q$. Thus $x, z \in A_p$ and so $x \sim z$.

We have shown \sim is an equivalence relation, and the proof is complete.

Reading the proof carefully, you should see that reflexivity in part 2. comes from the fact that $X = \bigcup_{n \in I} A_n$, while transitivity is due to the pairwise disjointness of the pieces of the partition. Symmetry is essentially free because the definition of \sim is symmetric in x and y.

The ability to partition sets and view the resulting subsets as individual objects is crucial to advanced mathematics. The importance of the Theorem comes from the fact that equivalence relations provide a straightforward *algebraic* method of working with partitions.

Geometric Examples

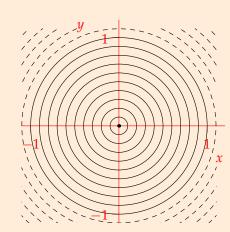
The language of equivalence relations and partitions is used heavily in geometry and topology to describe complex shapes. We finish this section with several examples. Since examples of partitions are especially easy to visualize with curves in the plane, we first return to the example on page 144 and describe things in our new language.

Example. For each real number r > 0, define the set

$$A_r = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 = r^2\}.$$

This is simply the circle of radius r centered at the origin. We check that $\{A_r : r \in \mathbb{R}_0^+\}$ is a partition of \mathbb{R}^2 .

- Every point of the plane lies on some circle. Precisely, $(x,y) \in A_{\sqrt{x^2+y^2}}$ since $\sqrt{x^2+y^2}$ is the distance of (x,y) from the origin. Thus $\mathbb{R}^2 = \bigcup_{r \in \mathbb{R}_0^+} A_r$.
- If $r_1 \neq r_2$, then the concentric circles A_{r_1} and A_{r_2} do not intersect. Thus $A_{r_1} \cap A_{r_2} = \emptyset$.



Now define a relation \sim on \mathbb{R}^2 via

$$(x,y) \sim (v,w) \iff \exists r \geq 0 \text{ such that } (x,y), (v,w) \text{ both lie on the circle } A_r.$$

By Theorem 7.13 this is an equivalence relation. We can also check explicitly: dropping any mention of the radius r, we see that

$$(x,y) \sim (v,w) \iff x^2 + y^2 = v^2 + w^2.$$

This is exactly the equivalence relation described on page 144. The equivalence classes are precisely the sets A_r . Indeed for a given point (v, w),

$$[(v,w)] = \{(x,y) \in \mathbb{R}^2 : x^2 + y^2 = v^2 + w^2\} = A_{\sqrt{v^2 + w^2}}$$

is just the circle of radius $\sqrt{v^2 + w^2}$.

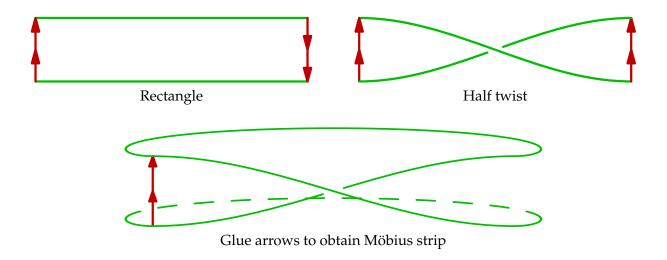
The Möbius Strip Take a rectangle, for example $X = [0, 6] \times [0, 1]$, and partition into the following subsets.

- If a point does not lie on the left or right edge of the rectangle, place it in a subset by itself: $\{(x,y)\}$ for $x \neq 0,6$,
- If a point does lie on the left or right edge of the rectangle, place it in a subset with one point from the other edge: $\{(0,y),(6,1-y)\}$ for any y.

The rectangle is drawn below, where the points on the left and right edges are colored red. The arrows indicate how the edges are paired up. For example the point (0,0.8) (high on the left near the tip of the arrow) is paired with (6,0.2) (low on the right edge of the rectangle).

These subsets clearly partition the rectangle X. The partitions define an equivalence relation \sim on X in accordance with Theorem 7.13. Note that there are infinitely many equivalence classes. The question is how we should interpret the quotient set $X/_{\sim}$?

This is easier to visualize than you might think. Since each point on the left edge of the rectangle lies in an equivalence class with a point on the right edge, we imagine gluing the two edges together in such a way that the corresponding points touch. In the picture, we imagine holding *X* like a strip of paper, giving it a twist, and then gluing the edges together. This is the classic construction of a Möbius strip. The advantage of the quotient set calculation is that it is very easy to work with points in the original rectangle. As long as you permanently assume that equivalent points of the rectangle correspond to the same point of the Möbius strip you can easily work only in the rectangle.



The Cylinder We could construct a cylinder similarly to the Möbius strip, by identifying edges of the rectangle but *without* applying the half-twist. Instead we do something a little different.

Let $X = \mathbb{R}^2$ with equivalence relation \sim defined by

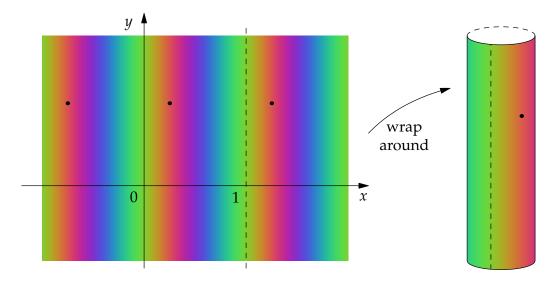
$$(a,b) \sim (c,d) \iff a-c \in \mathbb{Z} \quad and \quad b=d.$$

The equivalence classes are horizontal strings of points with the same y co-ordinate. If we imagine wrapping \mathbb{R}^2 repeatedly around a cylinder of circumference 1, all of the points in a given equivalence class will now line up. The set of equivalence classes $\mathbb{R}^2/_{\sim}$ can therefore be visualized as a cylinder.

Alternatively, you may imagine piercing a roll of toilet paper and unrolling it. The single puncture now becomes a row of (almost!²⁶) equally spaced holes.

In the picture, the left hand side is (part of) the plane \mathbb{R}^2 , displayed so that points in each equivalence class have the same height and color. The three horizontal dots all lie in the same equivalence class. When we roll up the plane, all three points end up at the same point on the cylinder.

²⁶Unfortunately for the analogy, toilet paper has purposeful thickness!



More complex shapes can be created by other partitions/relations. If you want a challenge in visualization, consider why the equivalence relation

$$(a,b) \sim (c,d) \iff a-c \in \mathbb{Z} \quad and \quad b-d \in \mathbb{Z}$$

on \mathbb{R}^2 defines a torus (the surface of a ring-doughnut).

Self-test Questions

- 1. What does it mean for a collection of subsets of a set *X* to *partition X*? You should be able to answer both using set notation and purely in a sentence.
- 2. True or false: if X is partitioned into the equivalence classes of some equivalence relation \sim , then each element of X lies in the equivalence class [x].
- 3. True or false: Suppose that X is partitioned into subsets and that $x, y, z \in X$. If x, y lie in the same subset, and y, z lie in the same subset of the partition, then it is possible for x and z to lie in different subsets.
- 4. Exhibit an infinite set *X* and an equivalence relation \sim on *X* for which
 - (a) $X/_{\sim}$ has finitely many elements.
 - (b) $X/_{\sim}$ has infinitely many elements.

Exercises

- 7.4.1 For each of the collections $\{A_n : n \in \mathbb{R}\}$, determine whether the collections partition \mathbb{R}^2 . Justify your answers, and sketch several of the sets A_n .
 - (a) $A_n = \{(x, y) \in \mathbb{R}^2 : y = 2x + n\}.$
 - (b) $A_n = \{(x,y) \in \mathbb{R}^2 : y = (x-n)^2\}.$
 - (c) $A_n = \{(x,y) \in \mathbb{R}^2 : xy = n\}.$
 - (d) $A_n = \{(x,y) \in \mathbb{R}^2 : y^4 y^2 = x n\}.$

7.4.2 Let *X* be the set of all humans. If $x \in X$, we define the set

 $A_x = \{ \text{people who had the same breakfast } or \text{ lunch as } x \}.$

- (a) Does the collection $\{A_x : x \in X\}$ partition X? Explain your answer.
- (b) Is your answer different if the *or* in the definition of A_x is changed to *and*?

If Jane and Tom had both had the same breakfast and lunch, then $A_{Jane} = A_{Tom}$ so there are likely many fewer distinct sets A_x than there are humans!

- 7.4.3 Let $X = \{1, 2, 3\}$. Define the relation $\mathcal{R} = \{(1, 1), (1, 2), (1, 3), (2, 1), (2, 2), (3, 1), (3, 3)\}$ on X.
 - (a) Which of the properties reflexive, symmetric, transitive are satisfied by \mathcal{R} ?
 - (b) Compute the sets A_1 , A_2 , A_3 where $A_n = \{x \in X : x \mathcal{R} n\}$. Show that $\{A_1, A_2, A_3\}$ do not form a partition of X.
 - (c) Repeat parts (a) and (b) for the relations S and T on X, where

$$S = \{(1,1), (1,3), (3,1), (3,3)\}$$

$$T = \{(1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,3)\}$$

Some of the sets A_1 , A_2 , A_3 might be the same in each of your examples. If, for example, $A_1 = A_3$, then the collection $\{A_1, A_2, A_3\}$ only contains two sets: $\{A_1, A_2\}$. Is this a partition? Compare with the example on page 148.

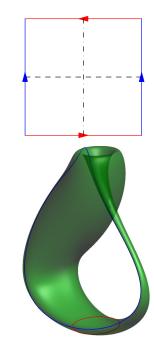
- 7.4.4 Using the equivalence relation description of the Möbius strip, prove that you may cut a Möbius strip round the middle and yet still end up with a single loop.

 Where would you cut the defining rectangle and how can you tell that you still have one piece?
- 7.4.5 (Hard!) A *Klein bottle* can be visualized as follows. Define an equivalence relation \sim on the unit square $X = [0,1] \times [0,1]$ so that:
 - $(0,y) \sim (1,y)$ for $0 \le y \le 1$.
 - $(x,0) \sim (1-x,1)$ for $0 \le x \le 1$.

The result is the picture: the blue edges are identified in the same direction and the red edges in the opposite. Attempting to visualize this in 3D requires a willingness to stretch and distort the square, but results in the green bottle. The original red and blue arrows have become curves on the bottle. If you are using Acrobat Reader, click on the bottle and move it around.

- (a) Suppose you cut the Klein bottle along the horizontal dashed line of the defining square. What is the resulting object? What happens to the green bottle?
- (b) Now cut the square along the vertical dashed line. What do you get this time?

Can you visualize where the two dashed lines are on the green bottle?



7.5 Well-definition, Rings and Congruence

We return to our discussion of congruence (recall Section 3.1) in the context of equivalence relations and partitions. The important observation is that *congruence modulo* n *is an equivalence relation on* \mathbb{Z} , each equivalence class being the set of all integers sharing a remainder modulo n.

Theorem 7.14. For a fixed $n \in \mathbb{N}$, define $x \sim_n y \iff x \equiv y \pmod{n}$. Then \sim_n is an equivalence relation on \mathbb{Z} .

The theorem is a restatement of Example 2 on page 148, in conjunction with Theorem 7.13. You should prove this yourself, as practice in using the definition of equivalence relation.

The equivalence classes are precisely those integers which are congruent modulo n: the integers which share the same remainder.

```
[a] = \{x \in \mathbb{Z} : x \equiv a \pmod{n}\}
= \{x \in \mathbb{Z} : x \text{ has the same remainder as } a \text{ when divided by } n\}
= \{x \in \mathbb{Z} : x - a \text{ is divisible by } n\}
```

In this language, we can restate what it means for two equivalence classes to be equal.

Theorem 7.15.
$$[a] = [b] \iff a \equiv b \pmod{n} \iff \exists k \in \mathbb{Z} \text{ such that } b = a + kn.$$

If the meaning of *any* of the above is unclear, re-read the previous two sections: they are critically important!

The equivalence classes of \sim_n partition the integers \mathbb{Z} . According to Theorem 7.15, there are exactly n equivalence classes, whence we may describe the quotient set as

$$\mathbb{Z}/_{\sim_n} = \{[0], [1], \dots, [n-1]\}.$$

We use this set to define an extremely important object.

Definition 7.16. Define operations $+_n$ and \cdot_n on the set $\mathbb{Z}/_{\sim_n}$ as follows:

$$[x] +_n [y] := [x + y], \qquad [x] \cdot_n [y] := [x \cdot y].$$

The *ring* \mathbb{Z}_n is the set $\mathbb{Z}/_{\sim_n}$ together with the operations $+_n$ and \cdot_n .

The operation $+_n$ is telling us how to add *equivalence classes*, that is, how to produce a new equivalence class from two old ones. It is important to understand that $+_n$ is *not the same* operation as +: we are *defining* $+_n$ using +. The former combines equivalence classes, while the latter sums integers. The operation \cdot_n similarly tells us how to multiply equivalence classes. The challenge here is that you have to think of each equivalence class as a single object.

Example. When we write

$$[3] +_8 [6] = [3+6] = [9] = [1],$$

we are thinking about the equivalence classes [3] and [6] as individual objects rather than as collections of elements: remember that $[3] = \{..., -5, 3, 11, 19, ...\}$ is an infinite set! There is, moreover, a matter of choice: since, for example, [3] = [11] and [6] = [22] we should be able to observe that

$$[3] +_8 [6] = [11] +_8 [22].$$

Is this true? If not, then the operation $+_8$ would not be particularly useful. Thankfully this is not a problem: according to the definition of $+_8$, we have

$$[11] +_8 [22] = [11 + 22] = [33] = [1],$$

exactly as we would wish.

Let us think a little more abstractly. Suppose we are given equivalence classes X and Y, how do we compute $X +_n Y$? Here is the process.

- 1. Choose elements $x \in X$ and $y \in Y$ so that X = [x] and Y = [y].
- 2. Add x and y to get a new element $x + y \in \mathbb{Z}$.
- 3. Then $X +_n Y$ is the equivalence class [x + y].

The issue is that there are *infinitely many possibilities* for the elements $x \in X$ and $y \in Y$ chosen at step 1. If $+_n$ is to make sense, we must obtain the *same* equivalence class [x + y] **regardless of our choices** of $x \in X$ and $y \in Y$.

Definition 7.17. A concept is well-defined if it is independent of all choices used in the definition.

Theorem 7.18. The operations $+_n$ and \cdot_n are well-defined.

The choices made in the definitions of $+_n$ and \cdot_n were of representative elements x and y of the equivalence classes [x] and [y]. All representatives of these classes have the form

$$x + kn \in [x]$$
 and $y + ln \in [y]$

for some integers k, l. It therefore suffices to prove that

$$\forall k, l \in \mathbb{Z}, \quad [x+kn] +_n [y+ln] = [x] +_n [y] \quad \text{and} \quad [x+kn] \cdot_n [y+ln] = [x] \cdot_n [y].$$

We are now in a position to prove the Theorem.

Proof. We prove that $+_n$ is well-defined.

$$[x+kn] +_n [y+ln] = [(x+kn) + (y+ln)]$$
 (by definition of $+_n$)
$$= [x+y+(k+l)n]$$
 (by Theorem 7.15)
$$= [x] +_n [y]$$
 (by definition of $+_n$)

The argument for \cdot_n is similar.

You should re-read Theorem 3.8 until you are comfortable that we are doing the same thing!

Aside: Ugly notation

Given the usefulness of \mathbb{Z}_n and the cumbersome nature of the above notation, it is customary to drop the square brackets and subscripts and simply write

$$\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}, \quad x+y := x+y \pmod{n}, \quad x \cdot y := xy \pmod{n}.$$

When using this description of \mathbb{Z}_n , you should realize that we are working with equivalence classes, not numbers. In this context, $-3 \in \mathbb{Z}_8$ makes perfect sense, for it really means $[-3] \in \mathbb{Z}_8$. This is perfectly fine, since [-3] = [5] as equivalence classes, whence it is legitimate to write -3 = 5 in \mathbb{Z}_8 . Until you are 100% sure that you know when 3 represents an equivalence class and when it represents a number, you should keep the brackets in place: in particular it might be a good idea to keep using them until you have passed *this course!*

Self-test Questions

- 1. Which of the following are true and which false?
 - (a) [28] = [5] in \mathbb{Z}_6 .
 - (b) [24] + ([3] + [17]) = [-10] in \mathbb{Z}_9 .
 - (c) $[2]^3 + [3]^3 = [4]^3$ in \mathbb{Z}_{29} .
- 2. Explain the difference between the operations +, \cdot on \mathbb{Z}_n and +, \cdot on \mathbb{Z} . Is the following true or false?

$$[x] + [y] = [z] \iff x + y = z.$$

Exercises

- 7.5.1 (a) Explicitly check that [7] + [21] = [98] + [-5] in \mathbb{Z}_{13} .
 - (b) Suppose that $[5] \cdot [7] = [8] \cdot [9]$ makes sense. Find the value of n if we are working in the ring \mathbb{Z}_n .

- 7.5.2 (a) Prove the second half of Theorem 7.18, that \cdot_n is well-defined.
 - (b) Prove by induction that the operation of raising to the power $m \in \mathbb{N}$ is well-defined in \mathbb{Z}_n . I.e., prove that

$$\forall m \in \mathbb{N}, \ \forall [x] \in \mathbb{Z}/_{\sim_n} \text{ we have } [x^m] = [x]^m.$$

Be careful! n is fixed, your induction variable is m. What base case(s) do you need?

- 7.5.3 Give an explicit proof of Theorem 7.14.
- 7.5.4 Consider the relation \sim defined on $\mathbb{Z} \times \mathbb{N} = \{(x,y) : x \in \mathbb{Z}, \text{ and } y \in \mathbb{N}\}$ by

$$(a,b) \sim (c,d) \iff ad = bc.$$

- (a) Prove that \sim is an equivalence relation.
- (b) List several elements of the equivalence class of (2,3). Repeat for the equivalence class of (-3,7). What do the equivalence classes have to do with the set of rational numbers \mathbb{Q} ?
- (c) Define operations \oplus and \otimes on $\mathbb{Z} \times \mathbb{N}/_{\sim}$ by

$$[(a,b)] \oplus [(c,d)] = [(ad+bc,bd)], \qquad [(a,b)] \otimes [(c,d)] = [(ac,bd)].$$

Prove that \oplus and \otimes are well-defined.

Try to do this question without using division! We will return to this example in the next section.

7.6 Functions and Partitions

To complete our discussion of partitions and equivalence relations, we consider how to define a function whose domain is a set of equivalence classes. We take congruence as our motivating example.

Suppose we want to define a function $f : \mathbb{Z}_4 \to \mathbb{Z}_6$. Say $f(x) = 3x \pmod{6}$. This certainly looks like a function, but is it? Remember that 'x' and '3x' are really equivalence classes, so we should say²⁷

$$f([x]_4) = [3x]_6$$
, where $[x]_4 \in \mathbb{Z}_4$ and $[3x]_6 \in \mathbb{Z}_6$.

Is *this* a function? To make sure, we need to check that *any* representative $a \in [x]_4$ gives the same result. That is, we need to prove that

$$a \equiv b \pmod{4} \implies 3a \equiv 3b \pmod{6}$$
.

This is not so hard:

$$a \equiv b \pmod{4} \implies \exists n \in \mathbb{Z} \text{ such that } a = b + 4n$$

$$\implies 3a = 3b + 12n \implies 3a \equiv 3b \pmod{6}.$$

It might appear to be a minor difference, but attempting to define $g : \mathbb{Z}_4 \to \mathbb{Z}_6$ by $g(x) = 2x \pmod{6}$ does *not* result in a function. If it were, then we should have

$$a \equiv b \pmod{4} \implies 2a \equiv 2b \pmod{6}$$
.

But this is simply not true: for example $4 \equiv 0 \pmod{4}$, but $8 \not\equiv 0 \pmod{6}$. It might look like g is a function, but it is not well-defined because [4] = [0] in \mathbb{Z}_4 and $g([4]) \neq g([0])$ in \mathbb{Z}_6 .

Just as in Definition 7.17, the process of verifying that a rule really is a function is called checking *well-definition*. In general, if we are defining a function

$$f: X/_{\sim} \to A$$

whose domain is a quotient set, then it is usually necessary to construct f by saying what happens to a *representative* x of an equivalence class [x]:

$$f([x]) = \text{'do something to } x'.$$
 (*)

We need to make sure that the 'something' is *independent of the choice of element x*.

Definition 7.19. Suppose that $f: X/_{\sim} \to A$ is a rule of the form (*). We say that f is a *well-defined* function if

$$[x] = [y] \implies f([x]) = f([y]).$$

If you think carefully, this is nothing more than condition 2. of Definition 7.4.

 $^{^{27}}$ The notation [x]₄ is helpful for reminding us which equivalence relation is being applied. When dealing with functions between different quotient sets, it is easy to become confused.

Examples. 1. Show that $f : \mathbb{Z}_n \to \mathbb{Z}_n$ defined by $f(x) = x^2 + 4 \pmod{n}$ is well-defined. We must check that $x \equiv y \pmod{n} \implies x^2 + 4 \equiv y^2 + 4 \pmod{n}$. But this is trivial!

2. For which integers k is the rule $f_k : \mathbb{Z}_4 \to \mathbb{Z}_6$ defined by $f_k(x) = kx \pmod 6$ a well-defined function?

We start with a special case. If k = 1, then we can attempt to construct a table of values for $f_1(x)$:

The problem is immediately visible! In \mathbb{Z}_4 we have 0 = 4, however $f_1(0) = 0$ and $f_1(4) = 4$ which are not equal in \mathbb{Z}_6 ! It follows that f_1 is not a function.

Rather than try out all possible values of k, we proceed systematically. If f_k is to be well-defined, we require $x \equiv y \pmod{4} \implies kx \equiv ky \pmod{6}$. Now

$$x \equiv y \pmod{4} \implies \exists n \in \mathbb{Z} \text{ such that } x - y = 4n$$

 $\implies kx - ky = 4kn.$

For f_k to be well-defined, we need to see that k(x - y) = 4kn is a multiple of 6 *independently* of x and y. Thus f_k is well-defined if and only if $6 \mid 4kn$ for all $n \in \mathbb{Z}$. This is the case if and only if $6 \mid 4k$. Otherwise said,

$$f_k$$
 is well-defined \iff 6 | 4 k \iff 3 | 2 k \iff 3 | k .

Given that we want $kx \in \mathbb{Z}_6$, we need only consider $k \in \{0,1,2,3,4,5\}$: equivalent values of k modulo 6 won't change the definition of f_k . It follows that there are only two well-defined functions $f_k : \mathbb{Z}_4 \to \mathbb{Z}_6 : x \mapsto kx$, namely $f_0(x) = 0$ and $f_3(x) = 3x$. Here they are in tabular form.

It should be clear that well-defined functions f_k produce tables whose $f_k(x)$ line is *periodic with period four*. To ram this point home, here is the table when k = 5:

This is palpably not a function! You should compare these examples with those on page 75 and with Exercise 4.4.12. Are these earlier example still functions when the domains are assumed to be a ring \mathbb{Z}_n rather than simply a set of integers?

Functions on the Cylinder and Torus

Recall our construction on page 152, where we viewed the cylinder as the set $\mathbb{R}^2/_{\sim}$ with respect to the equivalence relation

$$(a,b) \sim (c,d) \iff a-c \in \mathbb{Z} \text{ and } b=d.$$

We wish to define a function f whose domain is a cylinder. Using the equivalence relation, this is the same as defining a function $f: \mathbb{R}^2/_{\sim} \to A$ where A is our chosen codomain. Well-definition requires that f satisfy

$$(a,b) \sim (c,d) \implies f([(a,b)]) = f([(c,d)]).$$

Since $(a,b) \sim (a+1,b)$, we require f([a,b]) = f([a+1,b]), for all $a,b \in \mathbb{R}$. Otherwise said, f([x,y)] must be periodic in x with period one. It is easy to see that

$$f([(x,y)]) = y^2 \sin(2\pi x)$$

is a suitable choice of function $f: \mathbb{R}^2/_{\sim} \to \mathbb{R}$.

More generally, to define a function whose domain is the torus

$$T^2 = \mathbb{R}^2 /_{\sim}$$
 where $(a,b) \sim (c,d) \iff a-c \in \mathbb{Z}$ and $b-d \in \mathbb{Z}$,

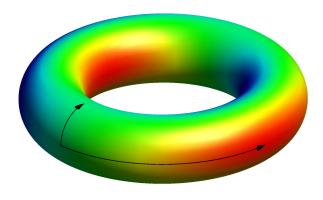
requires a function which is periodic in *both x* and *y*. The function

$$f([(x,y)]) = \sin(2\pi x)\cos(2\pi y)$$

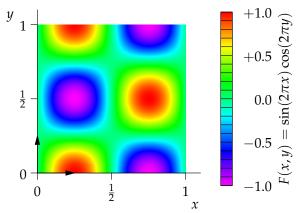
is plotted below, with the color on the torus indicating the value of f. It is easier to instead consider the function

$$F: \mathbb{R}^2 \to \mathbb{R}: (x, y) \mapsto \sin(2\pi x)\cos(2\pi y).$$

This is also plotted, with the same color for each value. The point is that F is really f in disguise, but has the advantage of being much easier to work with.



The function f: domain T^2 The arrows in the two pictures correspond



The function *F* restricted to $[0,1) \times [0,1)$

Aside: The Canonical Map

To do this justice, and to give you a taste for the details which are necessary in pure mathematics, here is the important definition.

Definition 7.20. Suppose that \sim is an equivalence relation on a set X. The function $\gamma: X \to X/_{\sim}$ defined by $\gamma(x) = [x]$ is the *canonical map.*^a

^aCanonical, in mathematics, just means natural or obvious.

For us, the purpose of the canonical map is to allow us to construct functions $f: X/_{\sim} \to A$.

Theorem 7.21. *Suppose that* \sim *is an equivalence relation on* X.

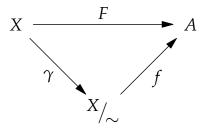
- 1. If $f: X/_{\sim} \to A$ is a function, then $F: X \to A$ defined by $F = f \circ \gamma$ satisfies $x \sim y \implies F(x) = F(y)$.
- 2. If $F: X \to A$ satisfies $x \sim y \implies F(x) = F(y)$, then there is a unique function $f: X/_{\sim} \to A$ satisfying $F = f \circ \gamma$.

Proof. 1. This is trivial:
$$x \sim y \implies [x] = [y] \implies \gamma(x) = \gamma(y)$$
 $\implies f(\gamma(x)) = f(\gamma(y)) \implies F(x) = F(y)$.

2. $f: X/_{\sim} \to A$ can only be the function *defined* by f([x]) = F(x). We show that this is well-defined:

$$[x] = [y] \implies x \sim y \implies F(x) = F(y) \implies f([x]) = f([y]).$$

The proof, like much of mathematics, is a masterpiece in concision that seems to be doing nothing at all. The point is that functions of the form $f: X/_{\sim} \to A$ are *difficult* to work with. The Theorem says that we never need to explicitly use such functions, and can instead work with *simpler* functions of the form $F: X \to A$. The only condition is that we must have $x \sim y \implies F(x) = F(y)$. Essentially, F is f in disguise!



This result will be resurrected when you study Groups, Rings & Fields as part of the famous *First Isomorphism Theorem*.

Self-test Questions

- 1. Let k be a constant integer. If $f: \mathbb{Z}_5 \to \mathbb{Z}_{18}: x \mapsto kx$ is a well-defined function, what period must the sequence of values $f(0), f(1), f(2), \ldots$ have?
- 2. State what it means for a function $f: X/_{\sim} \to A$ to be well-defined.

Exercises

- 7.6.1 (a) Prove or disprove: $f: \mathbb{Z}_3 \to \mathbb{Z}_5 : x \mapsto x^3 \pmod{5}$ is well-defined.
 - (b) Prove or disprove: $f: \mathbb{Z}_{10} \to \mathbb{Z}_{20}: x \mapsto x^2 \pmod{20}$ is well-defined.
- 7.6.2 Can we view $F(x,y) = (y^2 1)\sin^2(\pi x)$ as a function whose domain is the cylinder, as described on page 161? Explain your answer.
- 7.6.3 (a) Compute $(x + 4n)^2$.
 - (b) Suppose that $\forall n \in \mathbb{Z}$, we have $(x+4n)^2 \equiv x^2 \pmod{m}$. Find all the integers m for which this is a true statement.
 - (c) For what $m \in \mathbb{N}_{\geq 2}$ is the function $f : \mathbb{Z}_4 \to \mathbb{Z}_m : x \mapsto x^2 \pmod{m}$ well-defined.
- 7.6.4 A rule $f: X/_{\sim} \to A$ is well-defined if $[x] = [y] \implies f([x]) = f([y])$.
 - (a) State what it means for $f: X/_{\infty} \to A$ to be *injective*. What do you observe?
 - (b) Prove that $f: \mathbb{Z}_7 \to \mathbb{Z}_{35}: x \mapsto 15x$ is a well-defined, injective function.
 - (c) Repeat part (b) for the function $f: \mathbb{Z}_{100} \to \mathbb{Z}_{300}: x \mapsto 9x$. Compare your arguments for well-definition and injectivity. This forces you to write your argument abstractly, rather than using a table! You may find it useful that $9 \cdot (-11) \equiv 1 \pmod{100}$.
- 7.6.5 Define a partition of the sphere $S^2 = \{(x, y, z) : x^2 + y^2 + z^2 = 1\}$ into subsets of the form $\{(x, y, z), (-x, -y, -z)\}.$

Each subset consists of two points directly opposite each other on the sphere (antipodal points). Let \sim be the equivalence relation whose equivalence classes are the above subsets.

- (a) $f: S^2/_{\sim} \to \mathbb{R}: [(x,y,z)] \mapsto xyz$ is not well-defined. Explain why.
- (b) Prove that $f: S^2/_{\sim} \to \mathbb{R}^3: [(x,y,z)] \to (yz,xz,xy)$ is a well-defined function. The image of this function is Steiner's famous Roman Surface, another example, like the Klein Bottle, of a generalization of the Möbius Strip.
- 7.6.6 Recall Exercise 7.5.4, where we defined an equivalence relation \sim on $\mathbb{Z} \times \mathbb{N}$.
 - (a) Prove that the function $f: \mathbb{Z} \times \mathbb{N}/_{\sim} \to \mathbb{Q}$ defined by $f([x,y)] = \frac{x}{y}$ is a well-defined bijection.
 - (b) Prove that f transforms the operations \oplus and \otimes into the usual addition and multiplication of rational numbers. That is:

$$f([(a,b)] \oplus [(c,d)]) = f([(a,b)]) + f([(c,d)])$$
$$f([(a,b)] \otimes [(c,d)]) = f([(a,b)]) \cdot f([(c,d)])$$

The technical term for this is that $f: (\mathbb{Z} \times \mathbb{N}/_{\sim}, \oplus, \otimes) \to (\mathbb{Q}, +, \cdot)$ is an isomorphism of rings.

8 Cardinalities of Infinite Sets

8.1 Cantor's Notion of Cardinality

During the late 1800's a German mathematician named Georg Cantor almost single-handedly overturned the foundations of mathematics. Prior to Cantor, mathematicians had understood a set to be nothing more than a collection of objects. Via the consideration of certain infinite sets (in particular his middle third set), Cantor showed this naïve idea to be woefully inadequate. Cantor met great resistance from many famous mathematicians and philosophers who felt his ideas to be unnatural. He even managed to inflame several religious scholars who believed his investigation of infinity to be an affront to the divine! Despite strong initial antipathy, Cantor's notion of cardinality is now universally accepted by mathematicians. More importantly, by exposing the contradictions inherent in contemporary set theory, he convinced mathematicians that a rigorous axiomatic approach was necessary. The result was a revolution in foundational mathematics, now known as axiomatic set theory. Indeed, Cantor's legacy is arguably the modern axiomatic nature of pure mathematics, where rigor dominates and mathematicians are obliged to follow logic wherever it leads, regardless of the bizarre paradoxes which might appear.

In this chapter we consider the basics of Cantor's contribution, essentially his extension of the concept of *cardinality* to infinite sets.

Recall that if A is a *finite* set, then |A|, the cardinality of A, is simply the number of elements in A. This definition obviously does not extend to infinite sets. However, cardinality has a stronger purpose than merely attaching a number to each set: it can be viewed as a *relation* and used to *compare* sets. It is this interpretation that turns out to apply to infinite sets. For example, suppose that

$$A = \{\text{fish, dog}\}, \text{ and } B = \{\alpha, \beta, \gamma\}.$$

Even though the elements of the sets A and B are completely different, we may use cardinality to compare the sizes of A and B: since |A| = 2 and |B| = 3, we may write |A| < |B| to indicate that B has more elements as A: colloquially, "B is larger than A."

It is at this point that Cantor enters the discussion. By Theorem 4.13 and Corollary 4.14, the condition |A| < |B| is equivalent to the existence of an injective (one-to-one) function $f : A \to B$ and the non-existence of a bijection $g : A \to B$. For example, the function $f : A \to B$ defined by

fish
$$\longmapsto \alpha$$
, $\deg \longmapsto \beta$,

is clearly injective. In a sense, Theorem 4.13 tells us how to compare the cardinalities of finite sets *without* counting their elements. Cantor's seemingly innocuous idea was to turn this *theorem* for finite sets into a *definition* of cardinality for all sets.

Definition 8.1. The *cardinalities* of two sets A, B are denoted |A| and |B|. We compare cardinalities as follows:

- $|A| \le |B| \iff \exists f : A \to B \text{ injective.}$
- $|A| = |B| \iff \exists f : A \to B \text{ bijective.}$

We write $|A| < |B| \iff |A| \le |B|$ and $|A| \ne |B|$. That is $\exists f : A \to B$ injective but $\nexists g : A \to B$ bijective.

Cardinality is defined as an abstract *property* whereby two sets can be *compared*. Otherwise said, it is a *relation*. To define a cardinality |A| as an object, we need the following theorem.

Theorem 8.2. On any collection of sets, the relation $A \sim B \iff |A| = |B|$ is an equivalence relation.

The cardinality of a set A can then be defined to be the equivalence class of A with respect to this relation: |A| := [A]. It is now clear that cardinality partitions any collection of sets: every set has a cardinality, and no set has more than one cardinality. We can moreover identify the cardinalities of finite sets with the cardinal numbers $0, 1, 2, 3, 4, \ldots$ in a natural way. To get further it is useful to introduce a symbol for the cardinality of the simplest infinite set.

Countably Infinite Sets

Definition 8.3. The cardinality of the set of natural numbers \mathbb{N} is denoted \aleph_0 , read *aleph-nought* or *aleph-null*. We say that a set A is *countably infinite*, or *denumerable*^a if $|A| = \aleph_0$.

^aSometimes this is shortened to *countable*, although some authors use countable to mean 'finite or denumerable,' i.e. any *A* for which $|A| \le \aleph_0$. Use *countably infinite* or *denumerable* to avoid confusion. \aleph is the first letter of the Hebrew alphabet.

We will discuss in a moment why we need a new symbol, why ∞ doesn't suffice. First we consider an example of Definition 8.1 at work.

Example. Let $2\mathbb{N} = \{2,4,6,8,10,\ldots\}$ be the set of positive even integers. The function

$$f: \mathbb{N} \to 2\mathbb{N}: n \mapsto 2n$$

is a bijection. It follows that $|2\mathbb{N}| = |\mathbb{N}| = \aleph_0$ and we say that $2\mathbb{N}$ is denumerable.

This example immediately demonstrates one of strange properties of infinite sets: $2\mathbb{N}$ is a *proper subset* of \mathbb{N} , and yet the two sets are in bijective correspondence with one another! You should feel like you want to say two contradictory things simultaneously:

- N has the same 'number of elements' as 2N.
- N has twice the 'number of elements' as 2N.

If this doesn't make you feel uncomfortable, then read it again! The remedy to your discomfort is to appreciate that *cardinality* and *number of elements* are different concepts. Replacing 'number of elements' with 'cardinality' in the two statements makes both true! Indeed it is completely legitimate to write $2\aleph_0 = \aleph_0$. The idea of a set having a proper subset with the same cardinality can be used as a *definition* of infinite set (see Exercise 8.1.13).

Here is another example of the same phenomenon; \mathbb{N} has one more element than $\mathbb{N}_{\geq 2}$ and yet they have the same cardinality: $\aleph_0 + 1 = \aleph_0$.

Example. The function $g: \mathbb{N} \to \mathbb{N}_{\geq 2}: n \mapsto n+1$ is a bijection, whence $\mathbb{N}_{\geq 2} = \{2,3,4,5,\ldots\}$ is denumerable.

Proving that a set is denumerable While it is possible to use any number of clever theorems to prove the denumerability of a set *A*, the simplest thing to imagine listing the elements in some order so that *A* 'looks like' the natural numbers, or some other known denumerable set. For instance, the above examples can be summarized by listing the elements of these sets below those of the natural numbers:

The required bijective functions are then easy to read off! We use this technique to construct bijections which show the denumerability of two important examples.

Theorem 8.4. The integers \mathbb{Z} are denumerable.

Proof. We must construct a bijective function $f : \mathbb{N} \to \mathbb{Z}$. By experimenting with listing the integers, we write down the first few terms of a suitable function in tabular form:

Two things should be clear from the table:

Surjectivity Every integer appears at least once in the second row.

Injectivity No integer appears more than once in the second row.

It follows that the function *f* is bijective.

You might object that the above argument is too quick, and perhaps you don't trust the reasoning. Does the table really define a function? Is it really obvious that the function is bijective? We can be more formal and explicit, but the cost is that the big picture becomes less clear. Our function may be

written

$$f(n) = \begin{cases} \frac{1}{2}n & \text{if } n \text{ is even,} \\ -\frac{1}{2}(n-1) & \text{if } n \text{ is odd.} \end{cases}$$

Now we check that this is bijective:

(*Injectivity*) Let $m, n \in \mathbb{N}$, and suppose that f(m) = f(n). Without loss of generality, there are three cases to consider.

$$\begin{array}{ll} (\textit{m, n both even}) & f(m) = f(n) \implies \frac{m}{2} = \frac{n}{2} \implies m = n. \\ (\textit{m, n both odd}) & f(m) = f(n) \implies -\frac{1}{2}(m-1) = -\frac{1}{2}(n-1) \implies m = n. \\ (\textit{m even, n odd}) & f(m) = f(n) \implies \frac{m}{2} = -\frac{1}{2}(n-1) \implies m+n = 1. \text{ But } m,n \in \mathbb{N}, \text{ so } m+n \geq 2, \\ & \text{which is a contradiction.} \end{array}$$

Therefore f is injective.

(*Surjectivity*) With a little calculation, you should be able to see that, for any $z \in \mathbb{Z}$, there exists a positive integer n such that f(n) = z, namely:

$$z = \begin{cases} f(2z) & \text{if } z > 0, \\ f(1-2z) & \text{if } z \le 0. \end{cases}$$

Hence *f* is surjective.

For basic examples you are encouraged to use the listing/pictorial construction rather than explicitly writing everything out. Training your intuition is more important than the formality here! Indeed we would likely have been unable to come up with an explicit formula for f without the table, and it is easier to get a feel for what f is using the table rather than the formula.

As you build up examples, you no longer have to compare denumerable sets directly to the natural numbers. A set B is denumerable if and only if $\exists f : A \to B$ bijective where A is any denumerable set. This holds because the composition of bijective function is also bijective (Theorem 4.16). For instance, we immediately see that the set of even integers $2\mathbb{Z}$ is denumerable because

$$f: \mathbb{Z} \to 2\mathbb{Z}: z \mapsto 2z$$

is a bijection, and because we now know that \mathbb{Z} is denumerable. We use this approach to help prove the following result, the first of Cantor's truly counter-intuitive revelations.

Theorem 8.5. *The rational numbers* \mathbb{Q} *are denumerable.*

We prove the Theorem in stages. First we construct a bijection between the natural numbers \mathbb{N} and the positive rational numbers \mathbb{Q}^+ . We then modify this to obtain a bijection between the integers \mathbb{Z} and the full set of rational numbers \mathbb{Q} . By the previous Theorem, it follows that \mathbb{Q} must be denumerable.

Proof. For each pair of natural numbers a, b, place the fraction $\frac{a}{b} \in \mathbb{Q}^+$ in the ath column and bth row of an infinite square as shown below. Now list the positive rational numbers by tracing the diagonals as shown, deleting any number that has already appeared in the list $(\frac{2}{2} = \frac{1}{1}, \frac{6}{4} = \frac{3}{2}, \text{ etc.})$.

The infinite square

Trace diagonals and delete repeats

We obtain the ordered set

$$\{a_1, a_2, a_3, a_4, \ldots\} = \left\{\frac{1}{1}, \frac{2}{1}, \frac{1}{2}, \frac{1}{3}, \frac{3}{1}, \frac{4}{1}, \frac{3}{2}, \frac{2}{3}, \frac{1}{4}, \frac{1}{5}, \ldots\right\}.$$

Now define the function $f : \mathbb{N} \to \mathbb{Q}^+$ by $f(n) = a_n$. This is certainly a function. We claim that it is a bijection.

(*Injectivity*) Let $m, n \in \mathbb{N}$, and suppose that f(n) = f(m). Then $a_m = a_n$. In the above construction we deleted any rational number which had already appeared in the list. Thus a_m can only equal a_n if m = n.

(*Surjectivity*) A positive rational number $\frac{a}{b}$ appears in the ath column and bth row of the square (and in many other places, $\frac{a}{b} = \frac{2a}{2b} = \cdots$). We only delete a fraction $\frac{a}{b}$ if it has already appeared in the list, therefore every positive rational lies in the range of f.

To finish things off, we extend the function to all rational numbers by

$$g: \mathbb{Z} \to \mathbb{Q}: n \mapsto \begin{cases} f(n) & \text{if } n > 0, \\ 0 & \text{if } n = 0, \\ -f(-n) & \text{if } n < 0. \end{cases}$$

We are merely using f to identify the negative integers with the negative rationals. It is immediate that $g: \mathbb{Z} \to \mathbb{Q}$ is a bijection. Appealing to Theorem 8.4, we deduce that $|\mathbb{Q}| = |\mathbb{Z}| = \aleph_0$, and so \mathbb{Q} is denumerable.

This result should surprise you! Any sensible person should feel that there are far, far more rational numbers than integers, and yet the two sets have the same cardinality. Bizarre.

There are other denumerable sets that appear to be even larger than \mathbb{Q} . For example, we can show that the Cartesian product $\mathbb{N} \times \mathbb{N}$ is denumerable: use almost the same proof as for \mathbb{Q}^+ except that there are no repeats to delete. For a much larger-seeming yet still denumerable set, consider the algebraic numbers:

```
\{x \in \mathbb{R} : p(x) = 0 \text{ for some polynomial } p \text{ with integer coefficients} \}.
```

Algebraic numbers are the zeros of polynomials with integer coefficients. Clearly any rational number $\frac{a}{b}$ is algebraic, since it satisfies p(x) = 0 for p(x) = bx - a. There are many more algebraic numbers than rational numbers: e.g. $\sqrt[5]{2} - 3$ is algebraic since it is a root of the polynomial $p(x) = (x+3)^5 - 2 = 0$. Not all real numbers are algebraic however: those which aren't, such as π and e, are termed *transcendental*.

The least infinite cardinal?

We originally introduced the symbol \aleph_0 to represent the cardinality of the 'simplest' infinite set. While the natural numbers are certainly infinite and straightforward, is there any more compelling reason why we should consider them to be the *most simple* infinite set? One reason lies in the following result.

Theorem 8.6. A is a finite set if and only if $|A| < \aleph_0$.

Otherwise said, every infinite set has cardinality at least as large as the natural numbers: \aleph_0 may be considered the least infinite cardinal.

Proof. (\Longrightarrow) The n=0 case is left to the Exercises. Suppose that $|A|=n\geq 1$ so that we may list the elements of A as $\{a_1,\ldots,a_n\}$. We must prove two things:

- 1. $|A| \leq \aleph_0$. That is, $\exists f : A \to \mathbb{N}$ which is *injective*.
- 2. $|A| \neq \aleph_0$. That is, $\nexists g : A \to \mathbb{N}$ which is *bijective*. By symmetry this is equivalent to showing that there is no bijective function $h : \mathbb{N} \to A$.

For part 1., simply define f by $f(a_k) = k$ for each $k \in \{1, 2, 3, ..., n\}$. This is injective since the distinct elements a_k of A map to distinct integers.

For part 2., suppose that $h : \mathbb{N} \to A$ is bijective. Consider the set

$$h(\{1,...,n+1\}) = \{h(1),...,h(n+1)\} \subseteq A.$$

Since A has n elements, by Dirichlet's box principle, at least two of the values $h(1), \ldots, h(n+1)$ must be equal. Therefore h is not injective and consequently not bijective. A contradiction.

 (\Leftarrow) See Exercise 8.1.13.

^aIf $g: A \to \mathbb{N}$ is a bijection, then $g^{-1}: \mathbb{N} \to A$ is also a bijection.

Of course, this doesn't answer the question of whether there exist infinite sets with larger cardinality than \aleph_0 , though we shall answer this in the next section.

Aside: \aleph_0 **versus** ∞: **what's the difference?**

It can be difficult to grasp why \aleph_0 and ∞ are not the same thing. The problem is compounded by references to an 'infinite number' of objects whenever the cardinality of a set is not finite. This loose phrase is commonly used, but risks conflating the concepts of 'infinite set' and 'infinity.' So what is the difference between \aleph_0 and ∞ ? If there aren't an 'infinite number' of natural numbers, how many are there? Theorem 8.6 says that \aleph_0 is 'larger than any natural number.' Is this not what we mean by infinity? The reason we need a new symbol \aleph_0 , and why it and ∞ are different, is twofold:

- 1. As we shall see shortly, there are infinite sets with greater cardinality than \aleph_0 : in a naïve sense, there are multiple infinities. The single symbol ∞ is insufficient to distinguish sets with different infinite cardinalities.
- 2. More philosophically, \aleph_0 is an *object* in its own right; an object to which the cardinality of some set may be equal. Indeed, by Theorem 8.2, \aleph_0 is an equivalence class.

By contrast, ∞ is typically not an object. The symbol ∞ is mostly used in *interval notation* and when talking about *limits*: in neither case does the symbol represent an object. For example:

- The interval (2, ∞) is the set of all real numbers greater than 2. We don't say 'greater than 2 and *less than infinity.*'
- $\lim_{x\to 3}\frac{1}{(x-3)^2}=\infty$ means that the function $f(x)=\frac{1}{(x-3)^2}$ gets unboundedly larger as x approaches 3. It is incorrect to say that f(x) 'approaches infinity.' It is even worse to write $f(3)=\frac{1}{(3-3)^2}=\infty$.

The challenge of Cantor's notion of cardinality is to appreciate that the question, 'How many natural numbers are there?' is meaningless!

Self-test Questions

- 1. A set *A* is *denumerable* if
- 2. True or false: if *A* is a proper subset of *B*, then *A* has smaller cardinality than *B*.

Exercises

- 8.1.1 Refresh your proof skills by proving explicitly that the following functions are bijections:
 - (a) $f: \mathbb{N} \to 2\mathbb{N} : n \mapsto 2n$.
 - (b) $g: \mathbb{N} \to \mathbb{N}_{\geq 2}: n \mapsto n+1$.
- 8.1.2 Construct a function $f : \mathbb{N} \to \mathbb{Z}_{\geq -3} = \{-3, -2, -1, 0, 1, 2, 3, 4, \ldots\}$ which proves that the latter set is denumerable: you must show that your function is a bijection.
- 8.1.3 Prove that the set $3\mathbb{Z} + 2 = \{3n + 2 : n \in \mathbb{Z}\}$ is denumerable.
- 8.1.4 Show that the set of all triples of the form $(n^2, 5, n + 2)$ with $n \in 3\mathbb{Z}$ is denumerable by explicitly providing a bijection with a denumerable set A. (You must check that the set A is denumerable, and that your map is indeed a bijection.)

8.1.5 Imagine a hotel with an infinite number of rooms: Room 1, Room 2, Room 3, Room 4, etc.. Show that, even if the hotel is full, the guests may be re-accommodated so that there is always a room free for one additional guest.

Hint: consider the function $f : \mathbb{N} \to \mathbb{N} : n \mapsto n+1$.

- 8.1.6 Prove that $A \subseteq B \Longrightarrow |A| \le |B|$. (You need an injective function $f: A \to B$)
- 8.1.7 Prove Theorem 8.2. (You need little more than Theorem 4.16 on the composition of bijective functions.)
- 8.1.8 Prove that the set $\mathbb{N} \times \mathbb{N}$ is denumerable. You should base your proof on Theorem 8.5.
- 8.1.9 We know that \mathbb{Q} is denumerable, and we saw (Theorem 8.5) that there must exist a bijective function $f: \mathbb{N} \to \mathbb{Q}$. Show that $g: \mathbb{N} \times \mathbb{N} \to \mathbb{Q} \times \mathbb{Q}$ defined by g(m,n) = (f(m),f(n)) is a bijection. Appeal to the previous question to show that $\mathbb{Q} \times \mathbb{Q}$ is denumerable.
- 8.1.10 Here we consider the n = 0 case of Theorem 8.6. Recall the definition of function in Section 7.2.
 - (a) If |A| = 0, then $A = \emptyset$. Suppose that $f : \emptyset \to \mathbb{N}$ is a function. Use Definition 7.4 to prove that $f = \emptyset$.
 - (b) State what it means, in the language of Definition 7.4, for a function $f:A\to\mathbb{N}$ to be injective. Show that $f=\emptyset$ is an injective function.
 - (c) Suppose that B is a set with $|B| \ge 1$. Prove by contradiction that there are no functions $h: B \to \emptyset$. Conclude that $0 < \aleph_0$.
- 8.1.11 Suppose that the set A_n is denumerable for each $n \in \mathbb{N}$. We may then list the elements of each set: $A_n = \{a_{n1}, a_{n2}, a_{n3}, a_{n4}, \ldots\}$. Now list the elements of the sets A_1, A_2, A_3, \ldots as follows:

$$A_1 = \{a_{11}, a_{12}, a_{13}, a_{14}, \ldots\}$$

$$A_2 = \{a_{21}, a_{22}, a_{23}, a_{24}, \ldots\}$$

$$A_3 = \{a_{31}, a_{32}, a_{33}, a_{34}, \ldots\}$$

$$\vdots$$

Use this construction to prove that $\bigcup_{n\in\mathbb{N}} A_n$ is a denumerable set.

This result is often stated, 'A countable union of countable sets is countable.'

8.1.12 (Hard!) In this question we complete the proof of Theorem 8.6 by showing that if $|A| < \aleph_0$, then A is a finite set.

We prove by contradiction. Suppose that A is an infinite set such that $|A| < \aleph_0$. Then there exists an injective function $f : A \to \mathbb{N}$. List the elements of the image of f in increasing order:

range
$$(f) = \{n_1, n_2, n_3, \ldots\}.$$

- (a) Prove that Im *f* is an infinite set.
- (b) Show that for all $k \in \mathbb{N}$, there exists a unique $a_k \in A$ satisfying $f(a_k) = n_k$.
- (c) Define $g : \mathbb{N} \to A$ by $g(k) = a_k$. Prove that g is a bijection.
- (d) Why do we obtain a contradiction?
- 8.1.13 Prove that a set *A* is infinite if and only if it has a proper subset $B \subset A$ with the same cardinality |B| = |A|.

8.2 Uncountable Sets

Since Q seems so large, you might think that there cannot be any sets with strictly larger cardinality. But we haven't yet thought about the real numbers...

Definition 8.7. A set *A* is *uncountable* if $|A| > \aleph_0$, that is if there exists an injection $f : \mathbb{N} \to A$ but no bijection $g : \mathbb{N} \to A$.

Theorem 8.8. The interval [0,1] of real numbers is uncountable.

We denote the cardinality of the interval [0,1] by the symbol \mathfrak{c} for *continuum*. The theorem may therefore be written $\mathfrak{c} > \aleph_0$.

Proof. First we require an injective function $f: \mathbb{N} \to [0,1]$. The function defined by $f(n) = \frac{1}{n}$ clearly fits the bill, for

$$f(n) = f(m) \implies \frac{1}{n} = \frac{1}{m} \implies n = m.$$

Now we prove that there exists no bijection $g : \mathbb{N} \to [0,1]$, arguing by contradiction. Suppose that g is such a bijection and consider the sequence of values $g(1), g(2), g(3), \ldots$ These are real numbers between 0 and 1, hence they may all be expressed as decimals:^a

```
\begin{split} g(1) &= 0.b_{11}b_{12}b_{13}b_{14}b_{15}b_{16}\cdots \\ g(2) &= 0.b_{21}b_{22}b_{23}b_{24}b_{25}b_{26}\cdots \\ g(3) &= 0.b_{31}b_{32}b_{33}b_{34}b_{35}b_{36}\cdots \\ g(4) &= 0.b_{41}b_{42}b_{43}b_{44}b_{45}b_{46}\cdots \\ g(5) &= 0.b_{51}b_{52}b_{53}b_{54}b_{55}b_{56}\cdots \\ &\vdots \end{split} \qquad \text{where each } b_{ij} \in \{0,\ldots,9\}.
```

Since g is bijective, it is certainly surjective. It follows that all of the values $c \in [0,1]$ appear in the above list of decimals. Now define a new decimal

$$c = 0.c_1c_2c_3c_4c_5\cdots$$
 where $c_n = \begin{cases} 1 & \text{if } b_{nn} \neq 1, \\ 2 & \text{if } b_{nn} = 1. \end{cases}$

c is a non-terminating decimal whose digits are 1's and 2's, whence it has no other representation. Since c disagrees with g(n) at the nth decimal place, we have $c \neq g(n)$, $\forall n \in \mathbb{N}$. Hence c is not in the above list. However $c \in [0,1]$ and g is surjective, whence $c \neq g(n)$ for some $n \in \mathbb{N}$: a contradiction. We conclude that $c \neq \aleph_0$.

Putting this together with the first part of the proof where $\mathfrak{c} \geq \aleph_0$, we conclude that $\mathfrak{c} > \aleph_0$.

 $[^]a$ A number has two decimal representations if and only if one of them terminates and the other ultimately becomes an infinite sequence of 9's. For the purposes of this proof it does not matter which representation is chosen when there is a choice. We are forced, however, to take $1 = 0.9999999\cdots$, due to our insistence that all elements be written with zero units.

The second part of the proof is known as *Cantor's diagonal argument*, since we are comparing the constructed decimal c with the diagonal of an infinite square of integers. We have proved that the interval [0,1] has a strictly larger cardinality than the set of integers. Since $[0,1] \subseteq \mathbb{R}$, it follows immediately that the real numbers are also uncountable. Indeed we shall see in a moment that the real numbers also have cardinality c, as does any interval (of positive width). More amazingly, the Cantor middle-third set (page 124) also has cardinality c, despite seeming vanishingly small.

More advanced ideas

Our countable and uncountable examples are merely scratching the surface of a truly weird subject. We conclude these notes with a couple more ideas.

The following theorem is very useful for being able to compare cardinalities. It allows us to prove that two sets have the same cardinality *without* explicitly constructing bijective functions. Injective functions are usually much easier to find.

Theorem 8.9 (Cantor–Schröder–Bernstein). *If*
$$|A| \le |B|$$
 and $|B| \le |A|$, *then* $|A| = |B|$.

The theorem seems like it should be obvious, but pause for a moment: it is *not* a result about *numbers! A* and *B* are *sets*, and so the theorem must be understood in the context of Definition 8.1. In this language the theorem becomes:

Suppose that there exist *injective* functions $f: A \to B$ and $g: B \to A$. Then there exists a *bijective* function $h: A \to B$.

The proof is beautiful, though a little long to reproduce here. If you are interested it can be found in any text on set theory. The applications of the theorem are more important to our purposes.

Theorem 8.10. *The interval* (0,1) *has cardinality* c.

It is possible to explicitly define a bijection $h:(0,1)\to[0,1]$, although it is very messy. Instead we construct two injections.

Proof. $f:(0,1) \to [0,1]: x \mapsto x$ is clearly an injection, whence $|(0,1)| \le |[0,1]| = \mathfrak{c}$. Now define

$$g:[0,1]\to (0,1): x\mapsto \frac{1}{2}x+\frac{1}{4}.$$

g is certainly injective, and so $\mathfrak{c} \leq |(0,1)|$.

By the Cantor–Schröder–Bernstein Theorem, the sets (0,1) and [0,1] have the same cardinality \mathfrak{c} .

In case you're feeling nervous, note that the function g in the proof isn't surjective: the range of g is the interval $\left[\frac{1}{4}, \frac{3}{4}\right] \neq (0, 1)$. By a similar trick, covered in the Exercises, one can see that \mathbb{R} also has cardinality \mathfrak{c} .

For a final punchline, we prove Cantor's Theorem, which says that the power set of any set A always has a strictly larger cardinality than A. In Theorem 6.6 we saw that $|\mathcal{P}(A)| = 2^{|A|}$ for finite sets A. We therefore already believe that Cantor's Theorem is true for finite sets. The proof that follows also works for infinite sets.

Theorem 8.11 (Cantor). *If* A *is any set, then* $|A| \leq |\mathcal{P}(A)|$.

Proof. If $A = \emptyset$, the result is trivial. Otherwise, we must show two things:

- $\exists f: A \to \mathcal{P}(A)$ which is injective.
- $\nexists g: A \to \mathcal{P}(A)$ which is bijective.

For the first, note that $f : a \mapsto \{a\}$ is a suitable injective function.

Now suppose for a contradiction that $\exists g : A \to \mathcal{P}(A)$ which is bijective. That is, g(a) is a subset of A for each $a \in A$. Consider the set

$$X = \{a \in A : a \notin g(a)\}.$$

It is important to note that *X* is a subset of *A*.

We pause the proof for a moment, as the set X is somewhat tricky to think about. Before proceeding, let us consider an example. Suppose that $g : \{1,2\} \to \mathcal{P}(\{1,2\})$ is defined by

$$g(1) = \{1, 2\}, \qquad g(2) = \{1\}.$$

Then $1 \in g(1)$ and $2 \notin g(2)$, whence the above set is $X = \{2\}$. Since we are trying to prove that no bijection $g: A \to \mathcal{P}(A)$ exists, it is important to note that the function g in our example is *not bijective!*

Proof Continued. By assumption, g is bijective, hence it is certainly surjective. Because the range of g is the power set $\mathcal{P}(A)$, the set X *lies in the image of* g. Otherwise said, there exists $b \in A$ such that g(b) = X. We ask whether b is an element of X. Think carefully about the definition of X, and observe that

$$b \in X \iff b \notin g(b)$$
 (by the definition of X) $\iff b \notin X$ (since $X = g(b)$)

Look at what we have concluded: $b \in X \iff b \notin X$. This is clearly a contradiction! It follows that there exists no bijection $g : A \to \mathcal{P}(A)$, and so $|A| \leq |\mathcal{P}(A)|$.

The main implication of this is that *there is no largest cardinality!* We can always construct a larger set simply by taking the power set of what we already have. For example, $\mathcal{P}(\mathbb{R})$ has larger cardinality than \mathbb{R} . If you want a set with even larger cardinality, why not take $\mathcal{P}(\mathcal{P}(\mathbb{R}))$? Or $\mathcal{P}(\mathcal{P}(\mathcal{P}(\mathbb{R})))$. We can continue this process indefinitely.

Cantor's Theorem played a large part in pushing set theory towards axiomatization. Here is a conundrum motivated by the theorem: If a 'set' is just a collection of objects, then we may consider the 'set of all sets.' Call this A. Now consider the power set of A. Since $\mathcal{P}(A)$ is a set of sets, it must be a subset of A, whence $|\mathcal{P}(A)| \leq |A|$. However, by Cantor's Theorem, we have $|A| \lneq |\mathcal{P}(A)|$. The conclusion is the manifest absurdity

$$|A| \leq |A|$$

The remedy is a thorough definition of 'set' which prevents the collection of all sets from being considered a set. This is where *axiomatic set theory* begins.

Self-test Questions

- 1. A set *A* is uncountable if
- 2. For each of the following sets, decide whether they are countable or uncountable.

$$(1,2] \cup \{3\}, \quad \mathbb{N} \times [1,2], \quad \mathbb{R} \setminus \left\{ \frac{1}{n} : n \in \mathbb{N} \right\}, \quad \mathbb{Q} \cap [1,2].$$

Exercises

- 8.2.1 You may assume that [0,1] has cardinality \mathfrak{c} .
 - (a) Construct an explicit bijection $f : [0,1] \to [3,8]$ which proves that the interval [3,8] also has cardinality \mathfrak{c} . *Try a linear function mapping the endpoints of* [0,1] *to the endpoints of* [3,8].
 - (b) Let $a, b \in \mathbb{R}$ with a < b. Generalizing part (a), construct a bijection which proves that the closed interval [a, b] has cardinality \mathfrak{c} .
- 8.2.2 (a) Suppose that $g : \{1, 2, 3, 4\} \rightarrow \mathcal{P}(\{1, 2, 3, 4\})$ is defined by

$$g(1) = \{1, 2, 3\},$$
 $g(2) = \{1, 4\},$ $g(3) = \emptyset,$ $g(4) = \{2, 4\}.$

Compute the set $X = \{a \in \{1, 2, 3, 4\} : a \notin g(a)\}.$

- (b) Repeat part (a) for $g : \mathbb{N} \to \mathcal{P}(\mathbb{N}) : n \mapsto \{x \in 2\mathbb{N} : x \leq n\}$.
- 8.2.3 The proof of Cantor's Theorem makes use of a construction similar to *Russell's Paradox*. Let *X* be the set of all sets which are not members of themselves: explicitly

$$X = \{A : A \notin A\}.$$

- (a) Assume that *X* is a set, and use it to deduce a contradiction: ask yourself if *X* is a member of itself.
- (b) Russell's paradox is one avatar of an ancient logical conundrum which appears in many guises. For example, suppose that a town has one hairdresser, and suppose that the hairdresser is the person who cuts the hair of all the people, and only those people, who do not cut their own hair. Who then cuts the hairdresser's hair? Can you explain the connection with Russell's paradox/Cantor's Theorem?

The point of Russell's paradox is that we need a definition of 'set' which prevents objects like X from being considered sets.

- 8.2.4 Recall the Cantor set as described in the notes, where we proved that \mathcal{C} is the set of all numbers in [0,1] possessing a ternary expansion consisting only of zeros and twos. Modeling your answer on the proof that the interval [0,1] is uncountable, prove that \mathcal{C} is uncountable.
- 8.2.5 Let $\mathbb{I} = \mathbb{R} \setminus \mathbb{Q}$ be the set of irrational numbers.
 - (a) Prove that $|\mathbb{I}| \leq \mathfrak{c}$.
 - (b) Prove that $x \in \mathbb{Q} \implies x + \sqrt{2} \in \mathbb{I}$. Hence conclude that $\aleph_0 \leq |\mathbb{I}|$.
 - (c) Appeal to Exercise 8.1.11 to argue that the irrational numbers are uncountable.

It is true, though we haven't show it, that $|\mathbb{I}| = \mathfrak{c}$. Doing so is more difficult!

- 8.2.6 (a) Prove that $f: \mathbb{N} \times \mathbb{N} \to \mathbb{N}$ defined by $f(m, n) = 2^m 3^n$ is injective.
 - (b) Use part (a) and the Cantor–Schröder–Bernstein Theorem to conclude that $|\mathbb{N} \times \mathbb{N}| = \aleph_0$.
 - (c) Extend your argument to conclude that, for any $k \in \mathbb{N}$,

$$\underbrace{|\mathbb{N}\times\cdots\times\mathbb{N}|}_{k\text{times}}=\aleph_0$$

- (d) Use part (b) to provide an alternative proof that $|\mathbb{Q}^+| = \aleph_0$.
- 8.2.7 (a) Show that $|(0,1)| \leq |\mathbb{R} \setminus \mathbb{N}| \leq |\mathbb{R}|$.
 - (b) Construct a bijection $f:(0,1)\to(-\frac{\pi}{2},\frac{\pi}{2})$. (*Try a linear function*)
 - (c) Show that $g: (-\frac{\pi}{2}, \frac{\pi}{2}) \to \mathbb{R}: x \mapsto \tan x$ is a bijection.
 - (d) Use the Cantor–Schröder–Bernstein Theorem to conclude that $|\mathbb{R} \setminus \mathbb{N}| = |\mathbb{R}| = \mathfrak{c}$.
- 8.2.8 (Hard!) Let $x \in [0,1]$. The *binary expansion* of x is the sequence b_n of zeros and ones such that

$$x = \sum_{n=1}^{\infty} \frac{b_n}{2^n}.$$

Given the choice,²⁸ we choose the terminating binary expansion of x. With such a caveat, you are given that the binary expansion of $x \in [0,1]$ is unique. Define a function $f:[0,1] \to \mathcal{P}(\mathbb{N})$ by

$$f(x) = \{n \in \mathbb{N} : b_n = 1 \text{ in the binary expansion of } x\}.$$

- (a) Prove that f is an injection, and that, consequently, $\mathfrak{c} \leq |\mathcal{P}(\mathbb{N})|$.
- (b) Prove that the function $g: \mathcal{P}(\mathbb{N}) \to \mathcal{C}$ (the Cantor set) defined by

$$g(X) = \sum_{n \in X}^{\infty} \frac{2}{3^n}$$

is a bijection.

(c) Use Cantor–Schröder–Bernstein to conclude that $|\mathcal{P}(\mathbb{N})|=|\mathcal{C}|=\mathfrak{c}.$

²⁸The binary expansion of x is unique unless x has a terminanting expansion, in which case the other expansion involves an infinite sequence of ones: e.g. $[0.011111\cdots]_2 = [0.1]_2$ in binary.