

ReliableSocket

<< implements *AutoCloseable* >>

ReliableSocket(*int* localPort) throws *IOException*
int getLocalPort()
State getState()
void open()
ReliableSocketConnection listen(
 Predicate<*Endpoint*> accept
) throws *IOException*
ReliableSocketConnection connect(
 Endpoint remoteEndpoint
) throws *InterruptedException*, *IOException*
void close()

ReliableSocketConnection

<< implements *AutoCloseable* >>

ReliableSocket getSocket()
Endpoint getRemoteEndpoint()
DataInputStream getDataInputStream()
DataOutputStream getDataOutputStream()
boolean isDisconnected()
boolean isClosed()
void close()



Endpoint

static *Endpoint* parse(
 String endpoint,
 int defaultPort
) throws *UnknownHostException*
Endpoint(*InetAddress* address, *int* port)
InetAddress getAddress()
int getPort()
boolean equals(*Object* obj)
int hashCode()
String toString()

