

# ZAIN ABIDIN

Brooklyn, NY 11214

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## SUMMARY

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Systems student with strong analytical and problem-solving skills and demonstrated ability to comprehend and work successfully with complex computer programs. Ability to be flexible and quickly adapt and change to meet requirements.

## EDUCATION

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**CUNY New York City College of Technology** | Brooklyn, NY

Bachelor of Technology

- Computer Systems Technology – Software Development | Expected Graduation - Fall 2025

Associate in Applied Science

- Computer Information Systems | Graduated - 01/2024

Overall GPA: 3.86/4.00

Honors Scholars Program, Member Fall 2021

Dean's List, Member Fall 2021

## EXPERIENCE

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- Created Snake game in Python
- Created the 2048 game in Python
- Creating Pac-Man in Python

## SKILLS

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Technical Skills: MS Office – Proficient, HTML - Proficient, CSS - Proficient, Java - Proficient, Python – Proficient, C++ - Beginner

Interpersonal Skills: Critical thinking – Expert, Verbal communication – Proficient, Active-listening – Proficient, Organization – Expert, Time-management - Expert

## ACADEMIC/RELEVANT COURSEWORK

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|----------------------------|------------------------|
| ▪ Programming Fundamentals | ▪ Object Oriented Prog |
| ▪ Multimedia & Mobile      | ▪ Comp Sys Mgt Support |
| ▪ Networking Fundamentals  | ▪ Web Programming I    |

CUNY Research Scholars Program (CRSP) | New York, NY

Student Researcher | Summer 2022

## PERSONAL PROJECTS/LINKS

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[Linkedin.com/in/zain--abidin](https://www.linkedin.com/in/zain--abidin)