Quick Sort

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1. Introduction

Different types of sorting

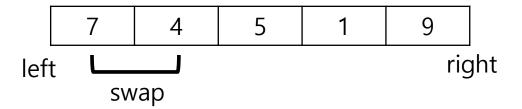
- Bubble Sort

- Merge Sort

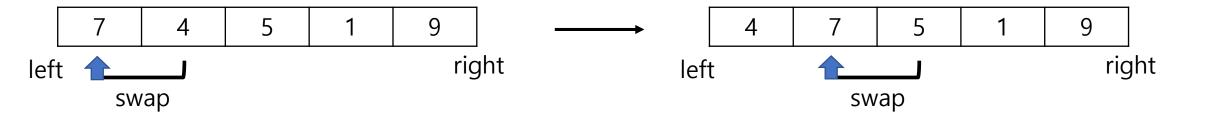
- Bubble Sort

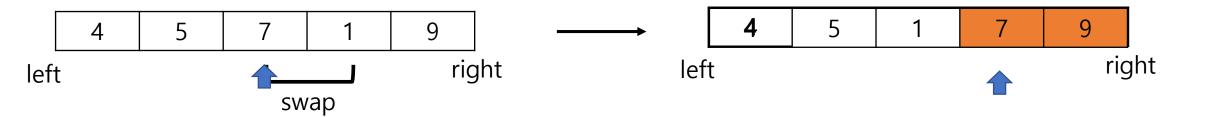
- Check and rearrange the two adjacent data.
- If data is not arranged in order, swap them.

•
$$T(n) = O(n^2)$$

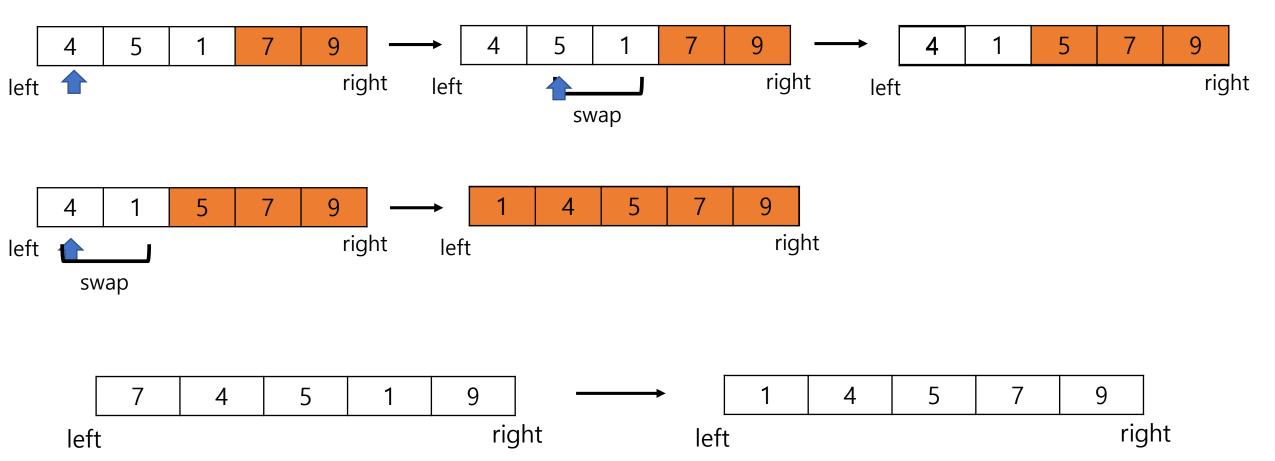


- Bubble Sort





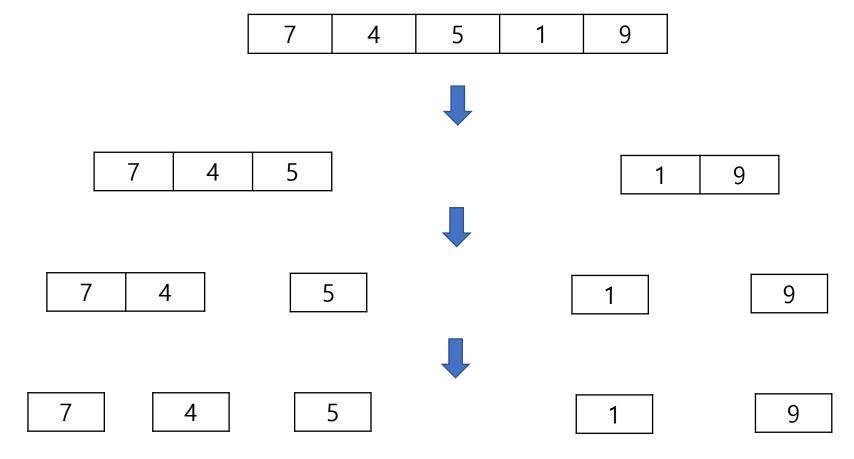
- Bubble Sort



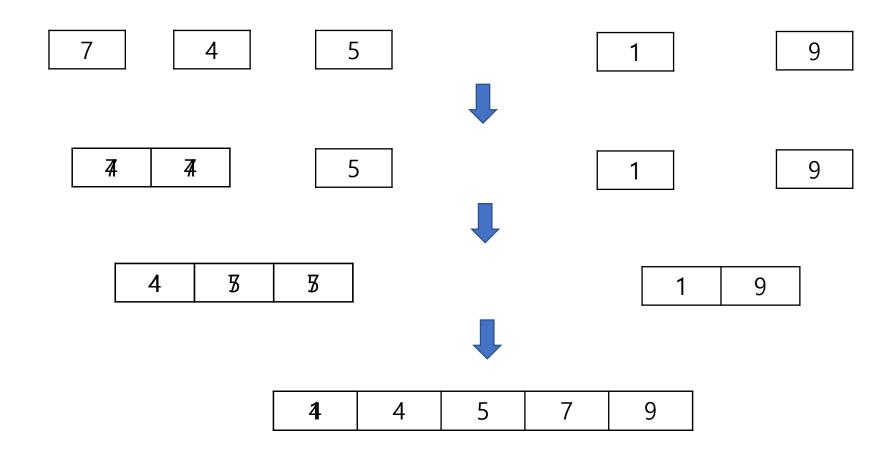
- Merge Sort

- One of the divide and conquer algorithm.
- 3 step process
- 1. Divide: Divide unsorted list to two unsorted sub-list.
- 2. Conquer: Sort each sub-lists.
- Combine: Merge the sorted sub-lists to one list.
- To sorting we need a temporary list.

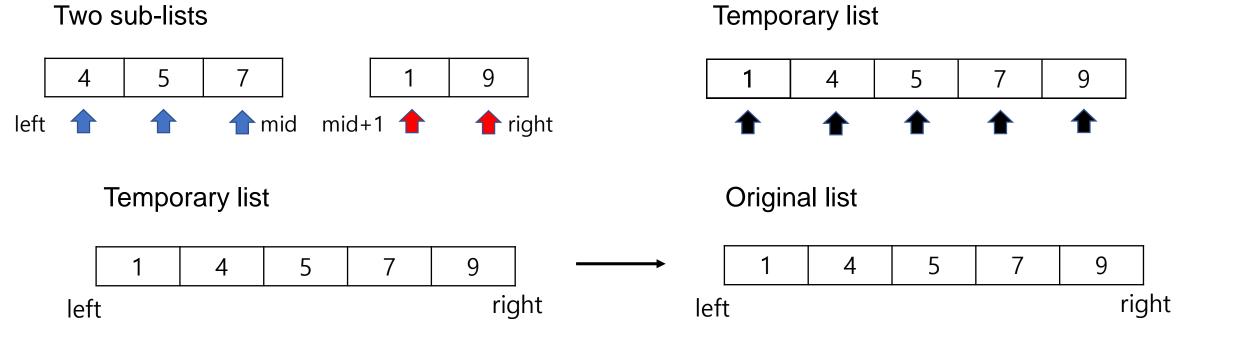
Merge Sort (Divide)



Merge Sort (Conquer & Combine)



Merge Sort (Conquer & Combine)



Time Complexity: $T(n) = 2T(\frac{n}{2}) + \theta(n)$

= O(nlogn)

2. Quick Sort

- Quick Sort

- One of the divide and conquer algorithm.
- A method of sorting known to be very fast on average.

- 3 step process
- 1. Divide: Divide unsorted list to two unsorted sub-list.
- 2. Conquer: Sort each sub-lists.
- 3. Combine: There is nothing to do.

- Quick Sort

```
QUICKSORT(A, p, r)

1 if p < r

2 q = PARTITION(A, p, r)

3 QUICKSORT(A, p, q - 1)

4 QUICKSORT(A, q + 1, r)
```

```
Partition(A, p, r)
1 \quad x = A[r]
2 i = p-1
3 for j = p to r - 1
       if A[j] \leq x
          i = i + 1
           exchange A[i] with A[j]
   exchange A[i+1] with A[r]
   return i+1
```

Quick Sort



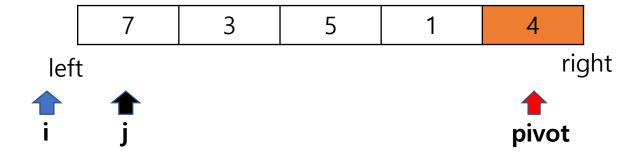
Reference Index



Current Index



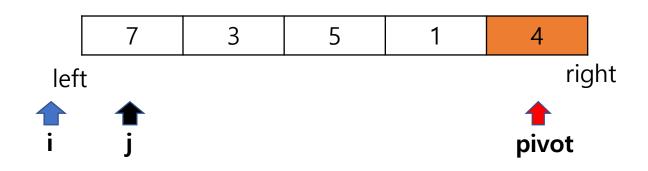
To be swapped Index



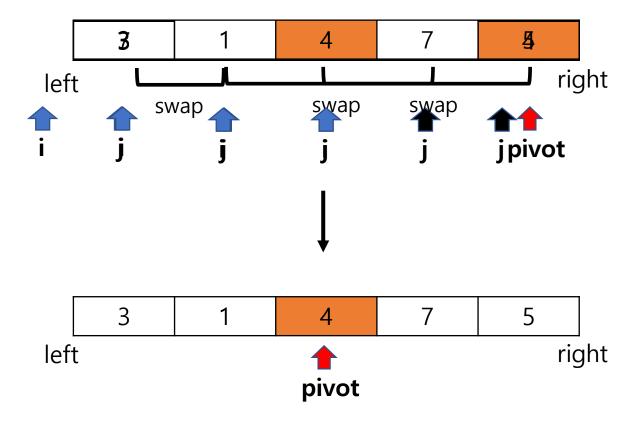
Quick Sort

Sorting process

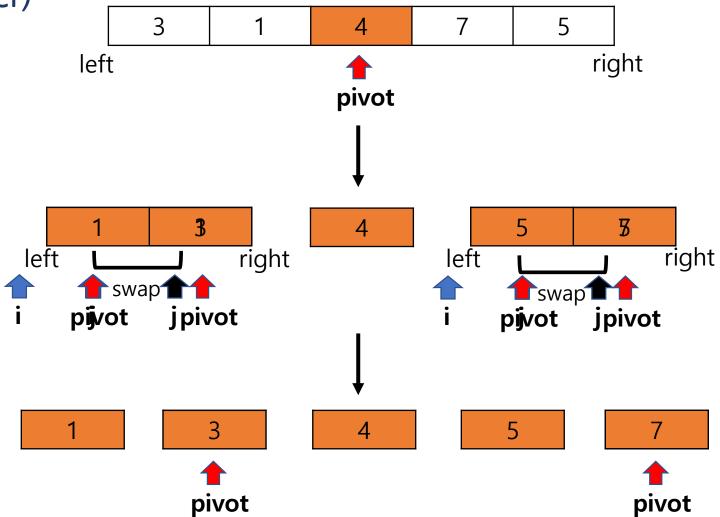
- Initializing: i -> left 1
 j -> left
- 2. Pivot index is each list's right index.
- 3. If current index's value smaller than pivot value, increase i index and swap(i, j).
- 4. When j==pivot, increase i index and then swap(i, pivot).



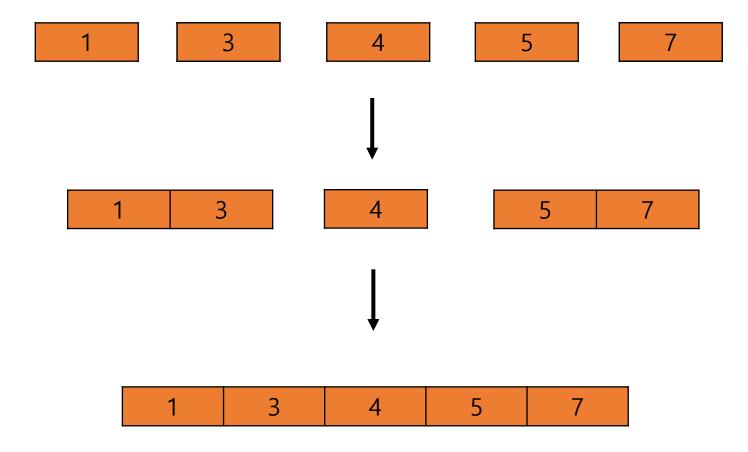
Quick Sort (Conquer)



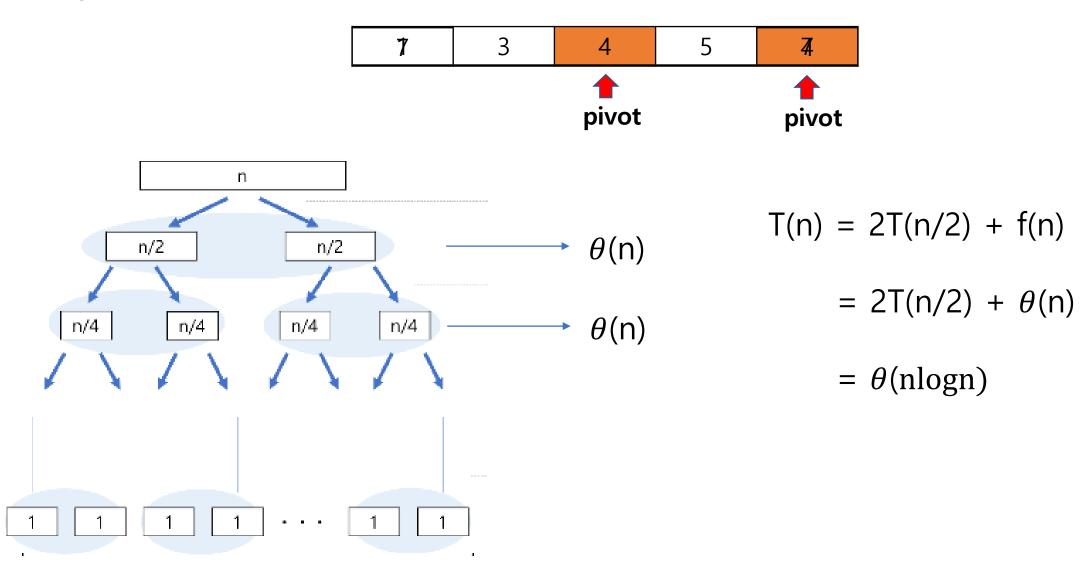
Quick Sort (Divide & Conquer)



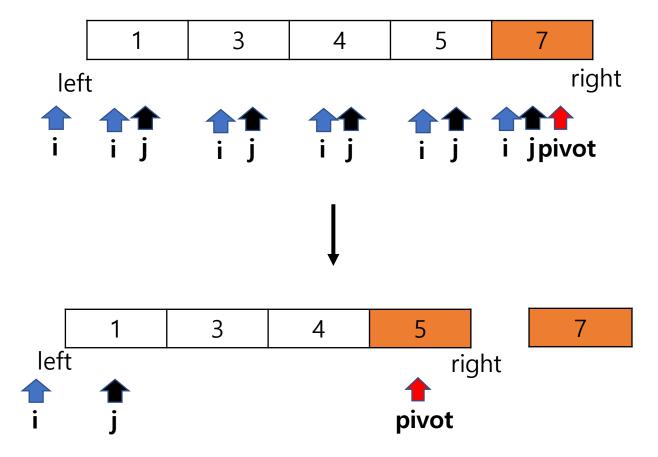
Quick Sort (Combine)



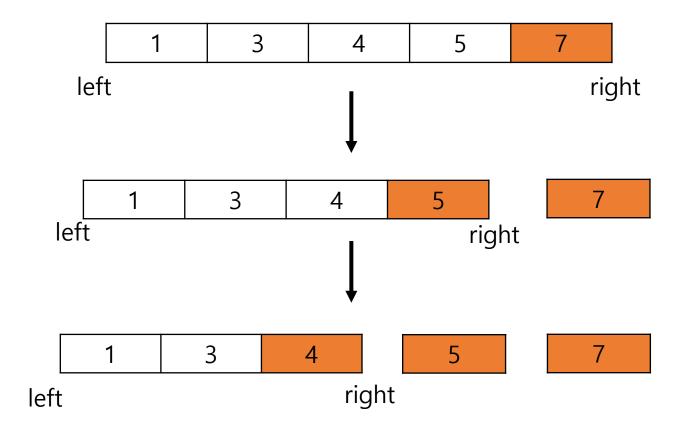
Analysis in best case



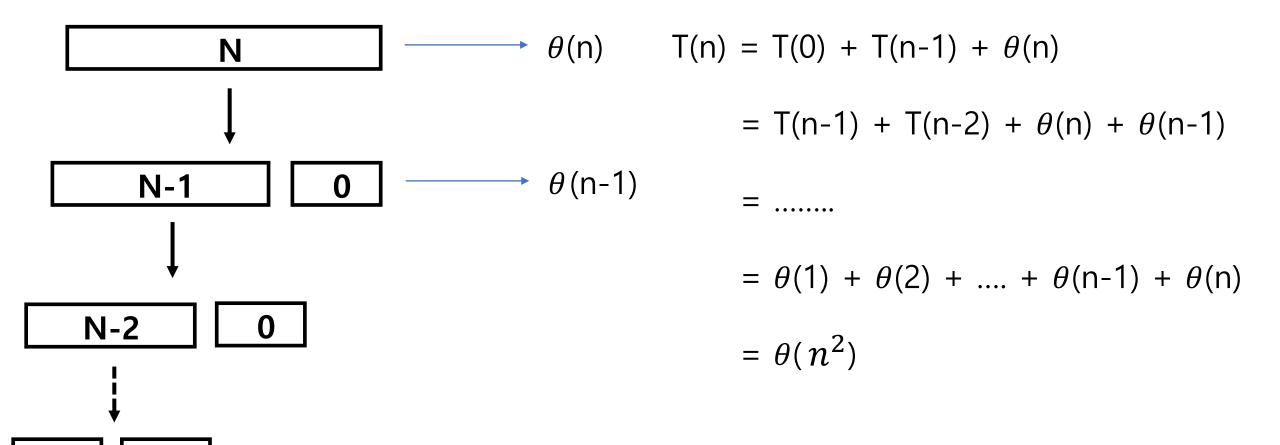
Problem



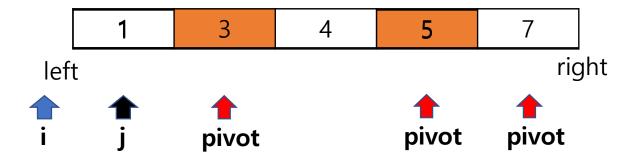
Problem



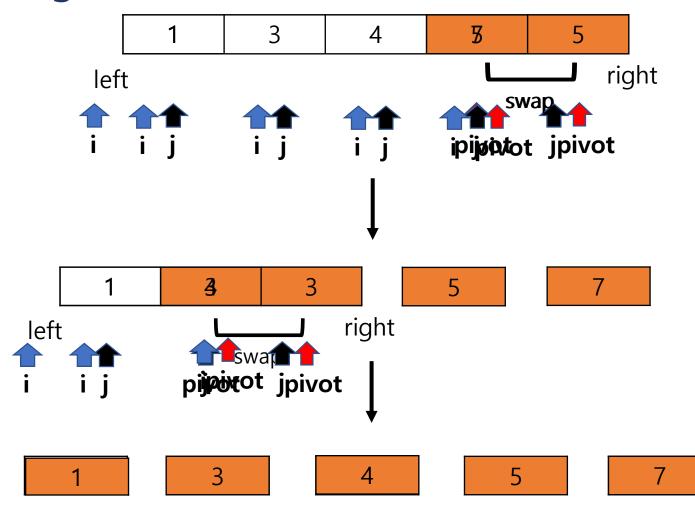
Analysis in worst case



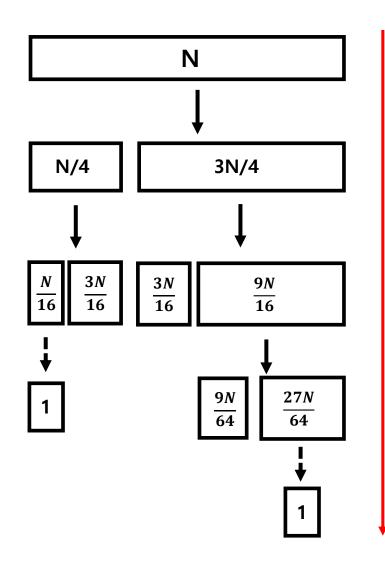
Solution-Randomized



Randomized algorithm



Analysis in not worst case



$$\rightarrow \theta(n)$$

$$\rightarrow \theta (n-1)$$

Longest depth

$$(\frac{3}{4})^{k*}$$
n = 1 (k is recursive depth)

$$\rightarrow \theta$$
 (n-1) n = $(\frac{4}{3})^k$

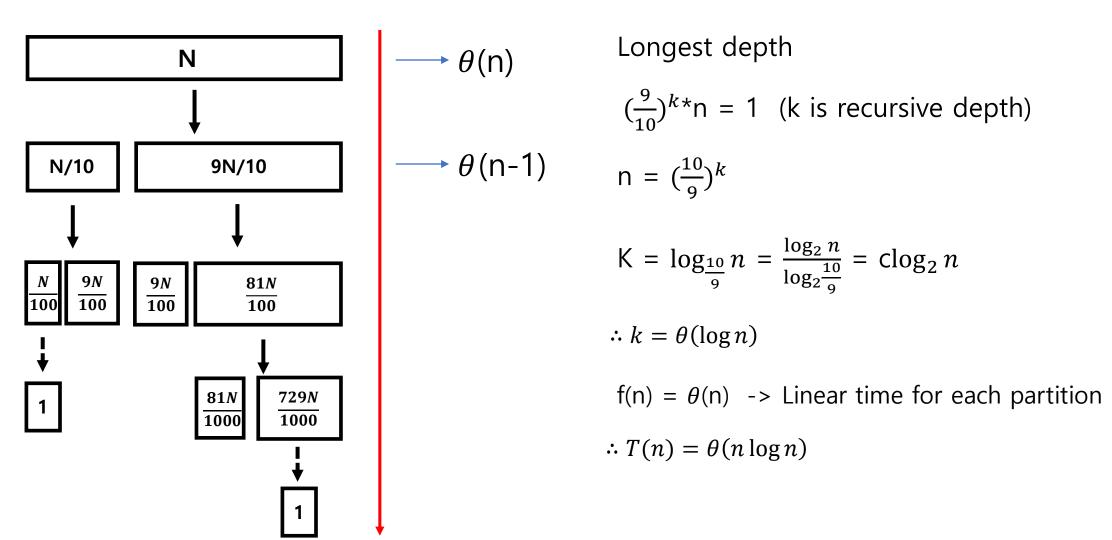
$$K = \log_{\frac{4}{3}} n = \frac{\log_2 n}{\log_{\frac{4}{3}}} = \operatorname{clog}_2 n$$

$$\therefore k = \theta(\log n)$$

$$f(n) = \theta(n)$$
 -> Linear time for each partition

$$\therefore T(n) = \theta(n \log n)$$

Analysis in not worst case



3. Conclusion

Summary

Time complexity in worst case \Rightarrow O(n^2)

Time complexity in average case (including best case) $=> \theta(n \log n)$

Conclusion

Advantages

- It is fast compared to several sorting algorithms such as bubble sort in not worst case.
- Unlike merge sort, quick sort is no need a new list in combine level.

Disadvantages

- For an ordered list, the unequally division of quick sort rather takes more time to perform.

Q & A

Thank you!