

## CONTACT

Born 1983 in Portugal

contact@pixelkiller.net

@acewf github.com/acewf

pixelkiller.net

## SKILLS

HTML5

CSS3

JavaScript

Node.js

React

**TypeScript** 

NoSQL(Mongodb)

GraphQl

Docker

## PEDRO SOUSA MARTINS

SOFTWARE DEVELOPER

**EXPERIENCE** 

Front End Developer - Square Enix since February 2018

Building tools and marketing websites for AAA games.

React / Nextjs / Tailwind / Nodejs / CSS-in-JS libraries / Webgl / Svelte / GraphQl

Games Developer - Gamesys July 2015 - January 2018

Develop html5 games for online gambling casinos.

React / Pixi.js / Webgl

Games/Front End Developer - The Hotel July 2014 - June 2015

Develop game/website for carton series Nutriventures.

Html / Vanilla Javascript / Actionscript

Front End Developer / Flash developer - Mobbit Systems March 2013 - June 2014

Develop interactive applications for display show, mobile applications and ticket dispensers to service management.

Html / Vanilla Javascript / Actionscript

Front End Developer - Freelancer

June 2012 - March 2013

Develop digital marketing, or small clients websites.

Html / Vanilla Javascript / Actionscript / PHP / Mysql / Wordpress

Front End Developer / Digital Production Coordinator - LeoBurnett December 2010 - June 2012

Develop digital marketing campaigns.

Html / Vanilla Javascript / Actionscript / PHP / Mysql / Umbraco

Front End Developer / Flash developer - EuroRcsg/havas Worldwide January 2010 - December 2010

Develop digital marketing campaigns for some brands.

Html / Vanilla Javascript / Actionscript

Front End Developer / Flash developer - Pkage Design March 2007 - November 2009

Build dynamic Flash based websites powered by .net webservices, php, or xml.

Html / Vanilla Javascript / Actionscript / PHP / Mysql

Front End Developer / Flash developer - Novabase November 2004 - November 2006

Develop contents for a e-learning plataform, contents made using flash as 2/as 3.

Actionscript

## EDUCATION

Sciences and Technologies Secondary

September 1999 - May 2003, Biology, Descriptive Geometry, Physics.

Multimedia technical

November 2003 - September 2004, Learn multiple softwares for developing multimedia projects

Webdesign Profissional Galileu

September 2002 - March 2003, web development basics what is and how works html, css, javascript, actionscript, photoshop.