

Kairos



Data center scheduling without task runtime estimates



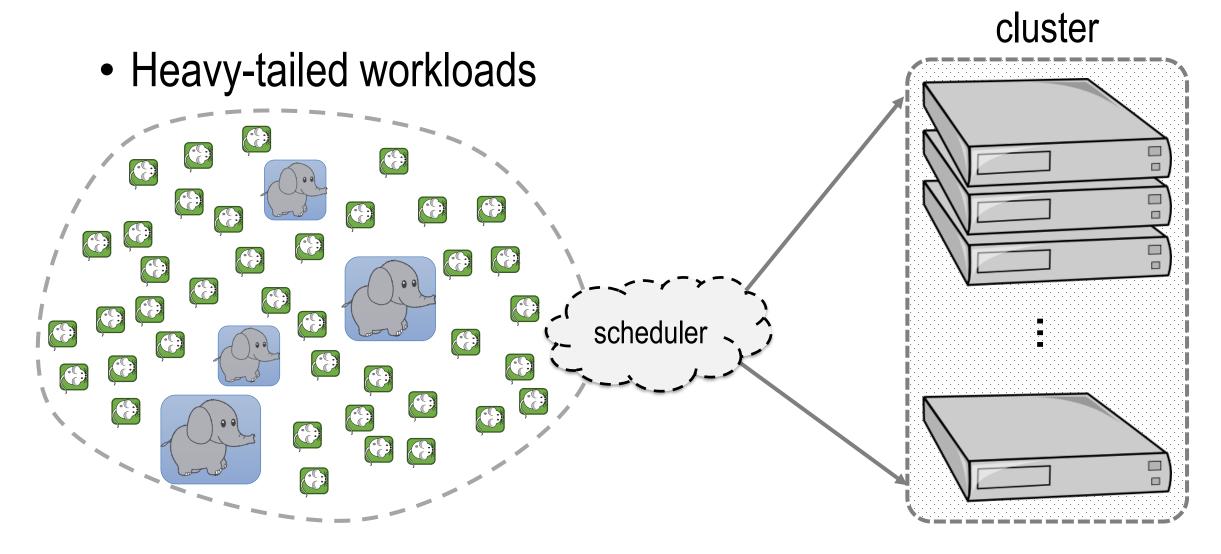
Kairos key idea

New preemption approach

- ✓ No head-of-line blocking
- ✓ Good scheduling performance

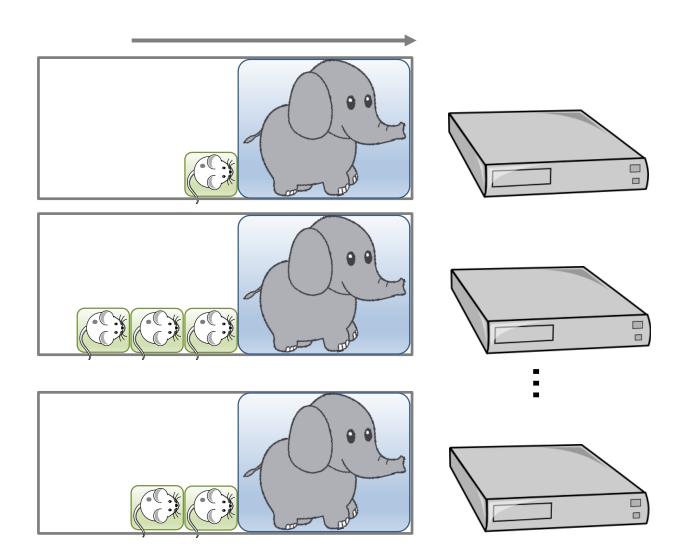


Data center scheduling challenge



Problem: head-of-line blocking

- Short waiting for long
- High likelihood



Historical use of runtime estimates

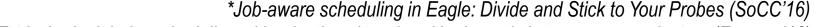
per-task estimations dual classification no estimations Yarn'13 Sparrow'13 Apollo'14 Hawk'15 Mercury*'15 Do not avoid Borg'15 head-of-line! Yaq'16 **Depend on** Tetrisched'16 runtime Eagle'16 estimates Firmament'16



Hard to obtain reliable estimates

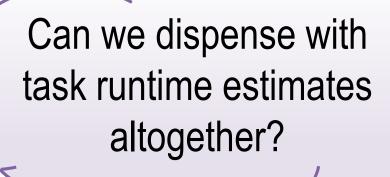
- Mis-estimations happen
 - unseen jobs, skewed input, failures/spikes

- Consequences:
 - poor scheduling decisions*, violate SLOs^
 - complex designs to compensate



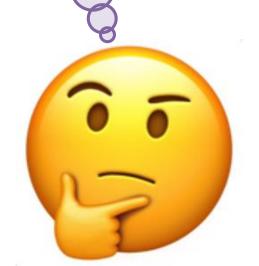
^ Tetrisched: global rescheduling with adaptive plan-ahead in dynamic heterogeneous clusters (Eurosys'16)







Can we dispense with task runtime estimates altogether?



- ✓ Avoid head-of-line blocking
- ✓ No task runtime estimates



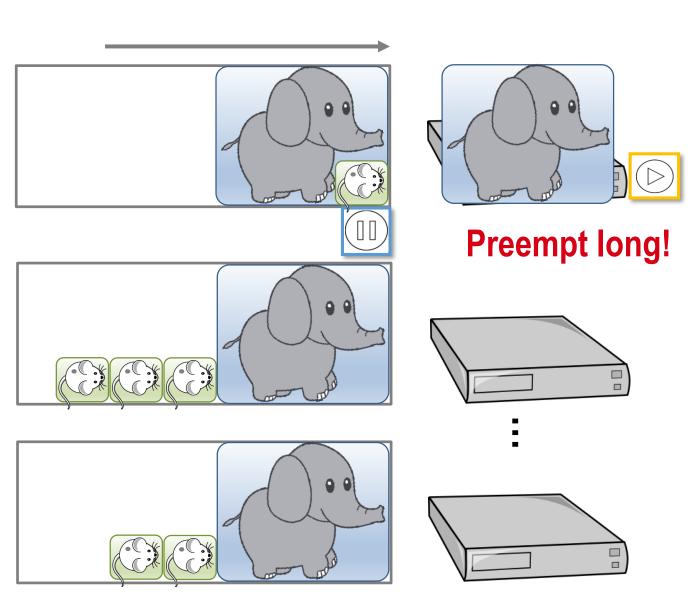
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Kairos insight



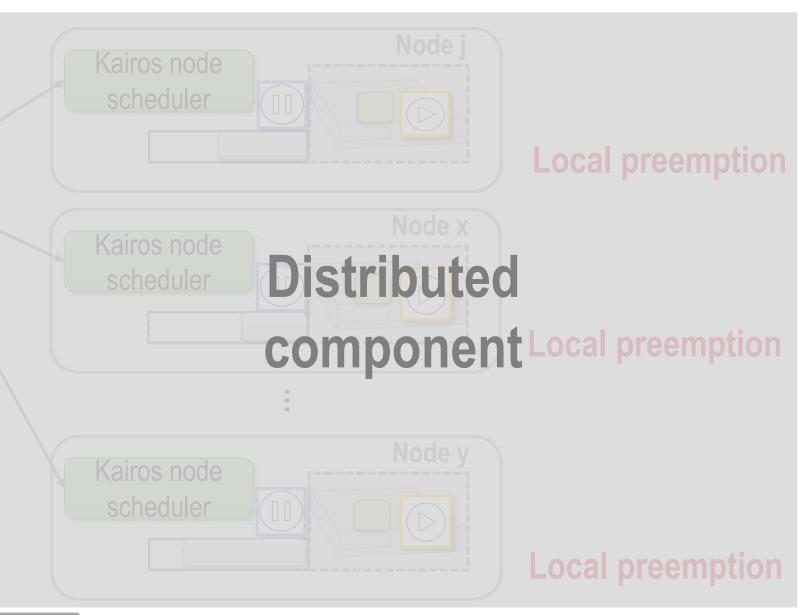
Preemption in Kairos

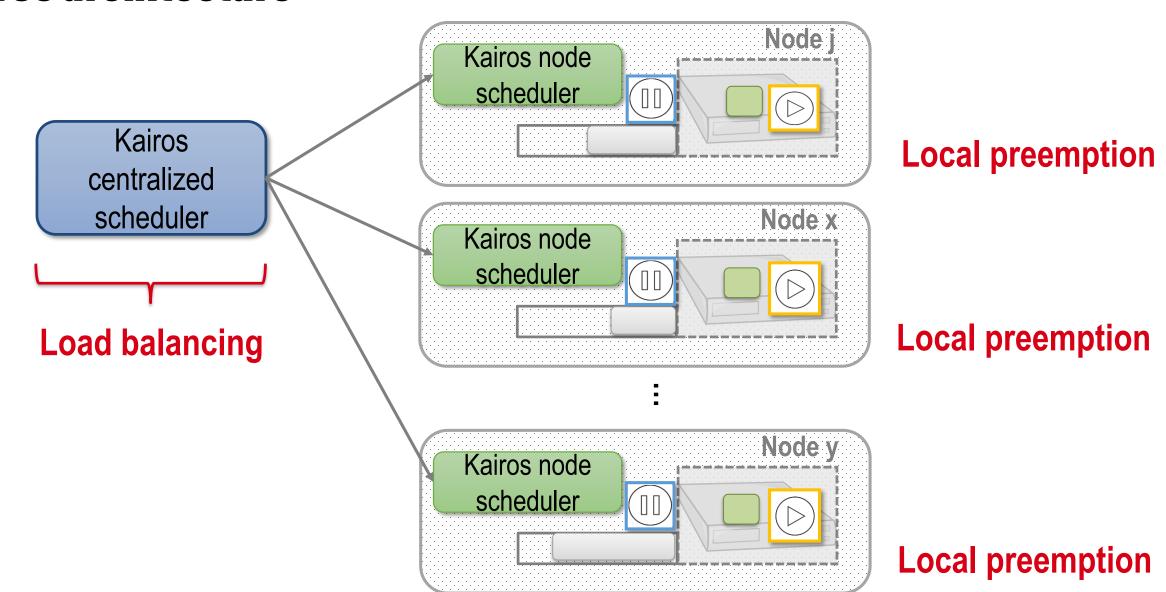
Costly resuming elsewhere:
Do preemption locally!



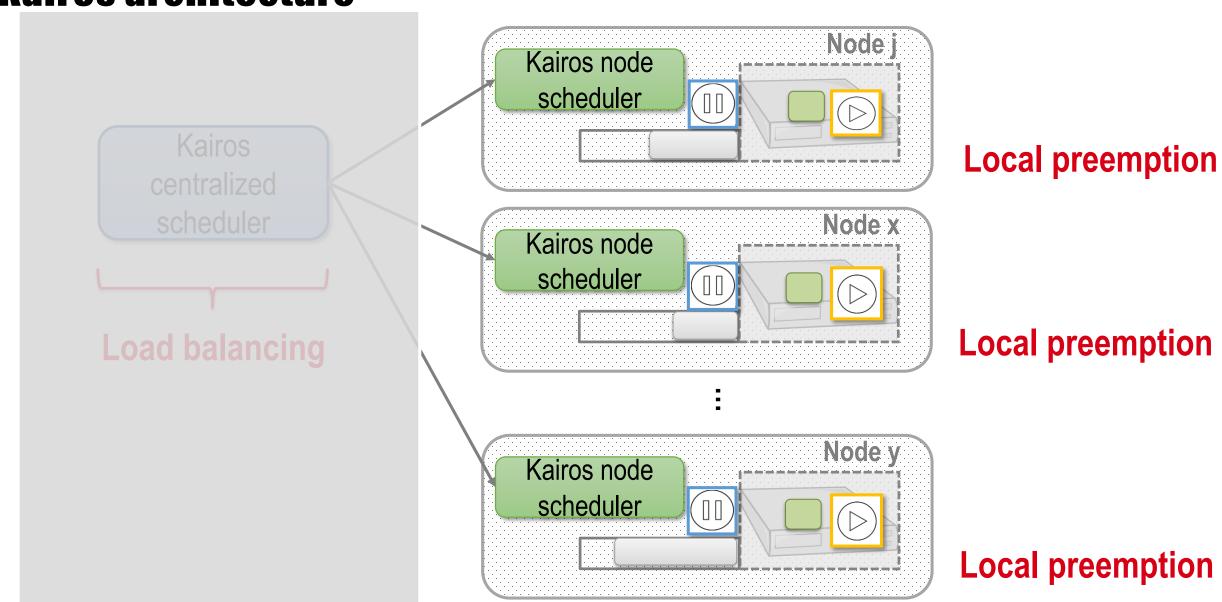
Kairos centralized scheduler

Centralized component





Kairos



Kairos

Least-Attained Service (LAS)

- Preemptive policy
- Give resources to task that received least service

- ✓ New task runs immediately
- ✓ Runs as long as it is the one with least received service



LAS rationale

Good for heavy-tailed workloads*

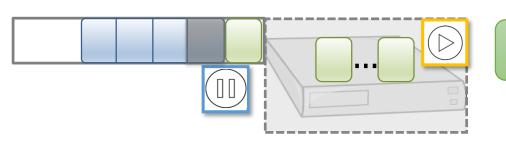
- Benefits:
- 1. Shorter tasks have priority (no head-of-line blocking)
- 2. Shorter tasks –very likely– execute until completion

*Performance modeling and design of computer systems: queueing theory in action M. Harchol-Balter 2013



Kairos distributed scheduling

- Node schedulers
 - LAS at the nodes



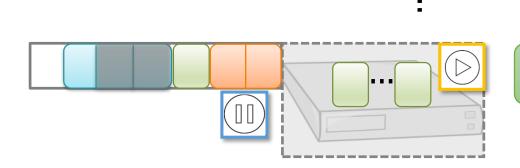
Kairos node scheduler

Kairos node

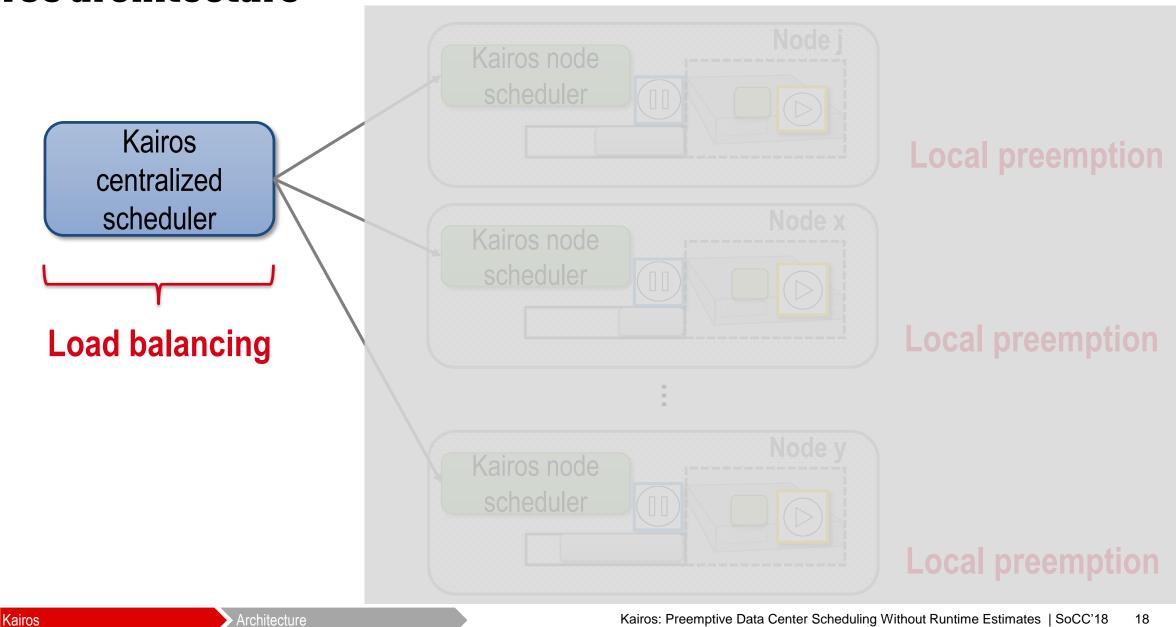
scheduler

How to dispatch tasks among nodes?

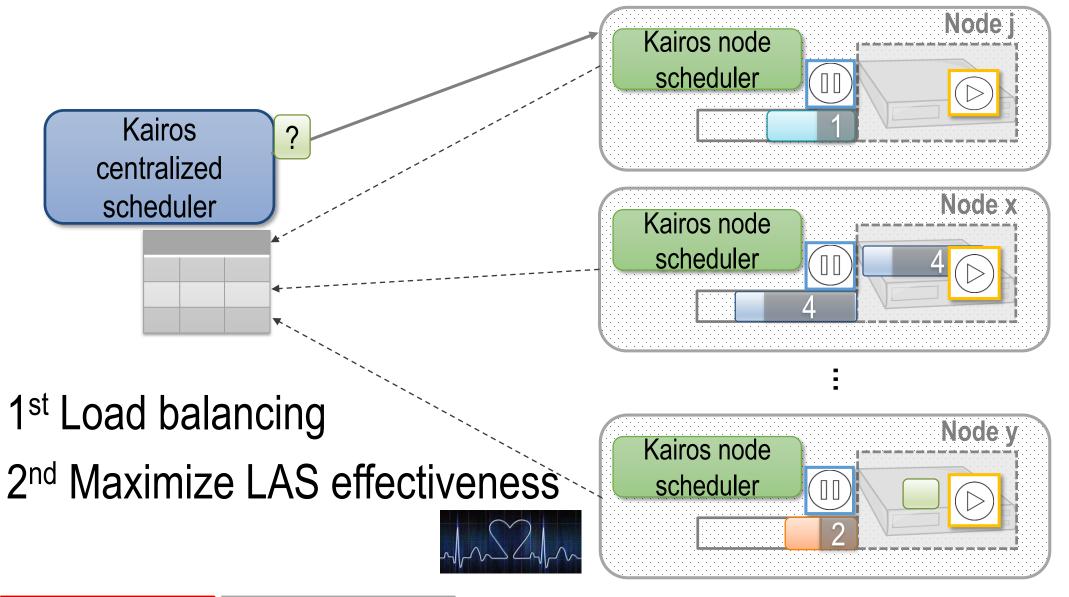




Kairos node scheduler



Kairos centralized scheduling

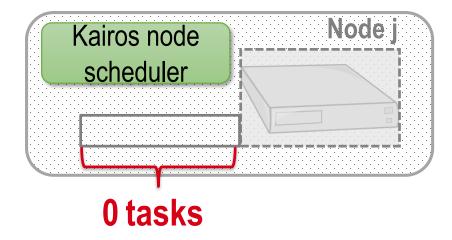


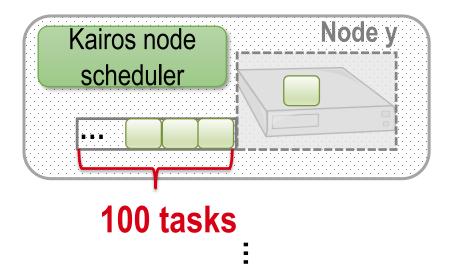
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Load balancing rationale

- 1. Lowest # tasks: no idle nodes
- Bound max # tasks

1. Avoid!

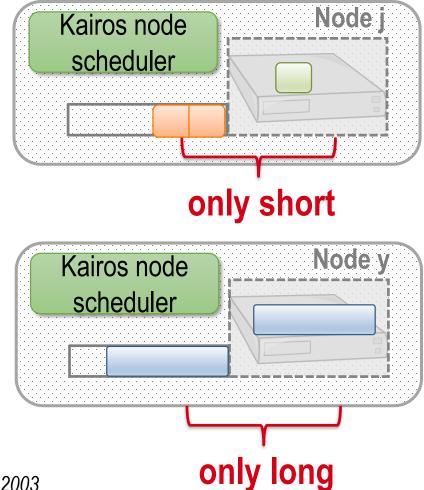




Load balancing rationale

- 2. LAS-aware policy break ties:
- Heavy-tailed for each node
- Maximize LAS effectiveness
- Node with lowest AS variance*

2. Avoid!



*Minimizing total flow time and total completion time with immediate dispatching. Avrahami et.al. 2003 Multi-layered round robin routing for parallel servers Down et.al. 2006



Kairos recap

- Distributed:
 - ✓ LAS node level
- 2. Centralized:
 - ✓ LAS-aware load balancing technique

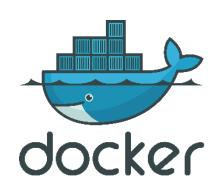
Evaluation

- Yarn and Docker containers
- 120 cores in 30 nodes
- heavy-tailed workload (100 jobs)

- Metrics: Job runtime and slowdown
- Compare to: Big-C [ATC'17], FIFO

Simulation: Google trace, compare to Eagle [SoCC'16]





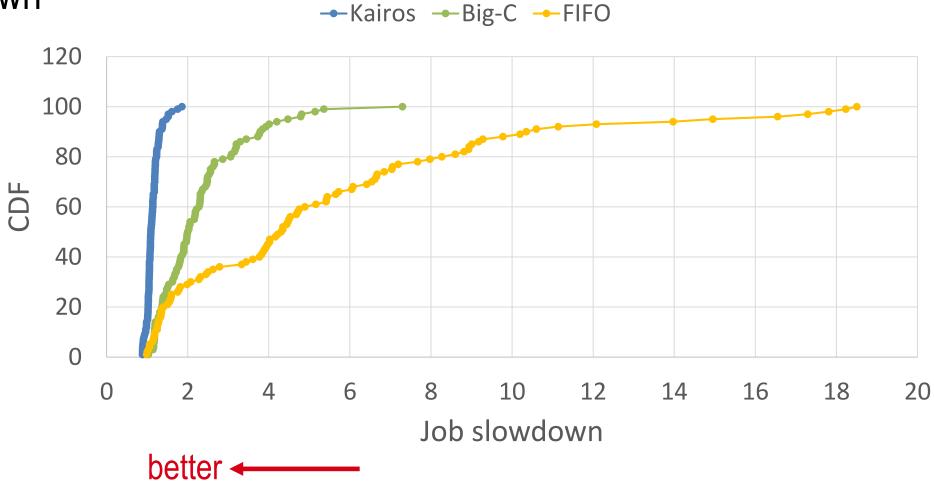
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What is the slowdown?

$$job\ slowdown = \frac{observed\ job\ runtime}{uncontended\ job\ runtime}$$

Best job slowdown = 1

Job slowdown







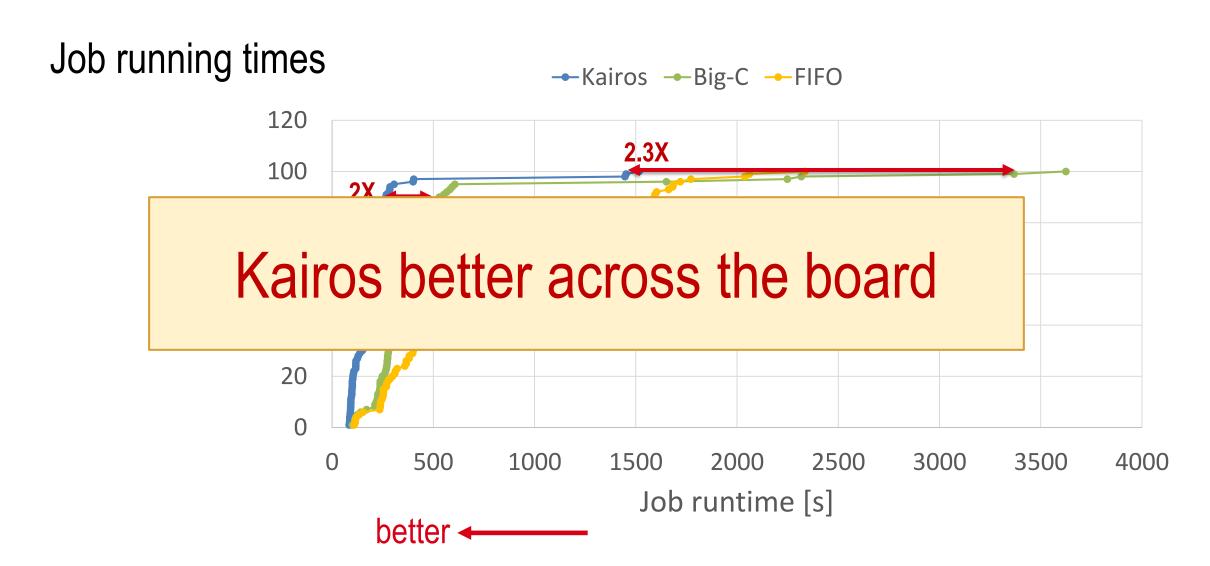


Job running times







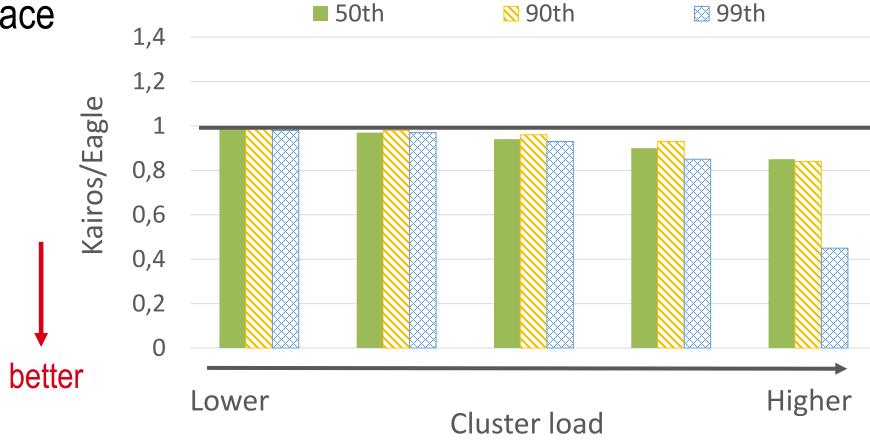




Kairos vs Eagle

Short jobs runtime

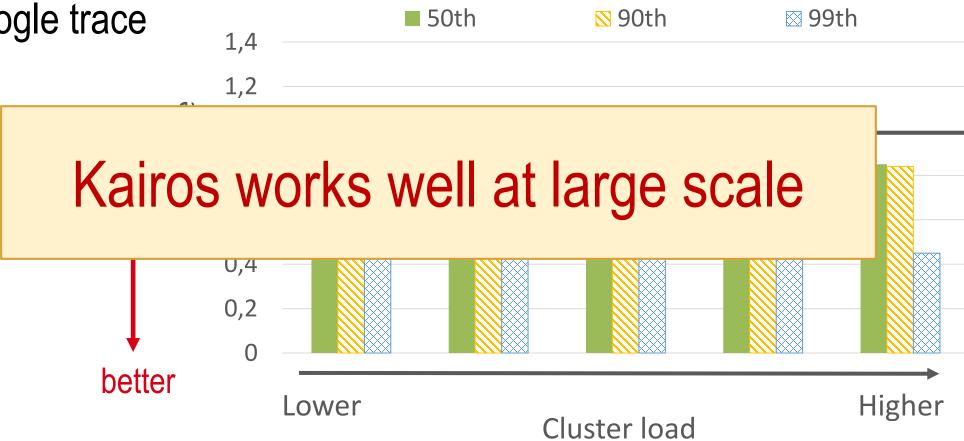
Google trace





Kairos vs Eagle

- Short jobs runtime
- Google trace





Why are we better?

Against FIFO

✓ FIFO does not avoid head-of-line

Against Big-C

✓ We do preemption better

Against Eagle

✓ Preemption

More in the paper

- Evaluation with a uniform workload
- Sensitivity to parameters
- Comparison with other load balancing techniques
- How we do preemption

Soon open sourced





Kairos

- ✓ First preemptive scheduler without runtime estimates
- ✓ Smart preemption: good job runtime and slowdown

- ✓ LAS at node level
- ✓ LAS-aware load balancing

