

React + Redux

case study

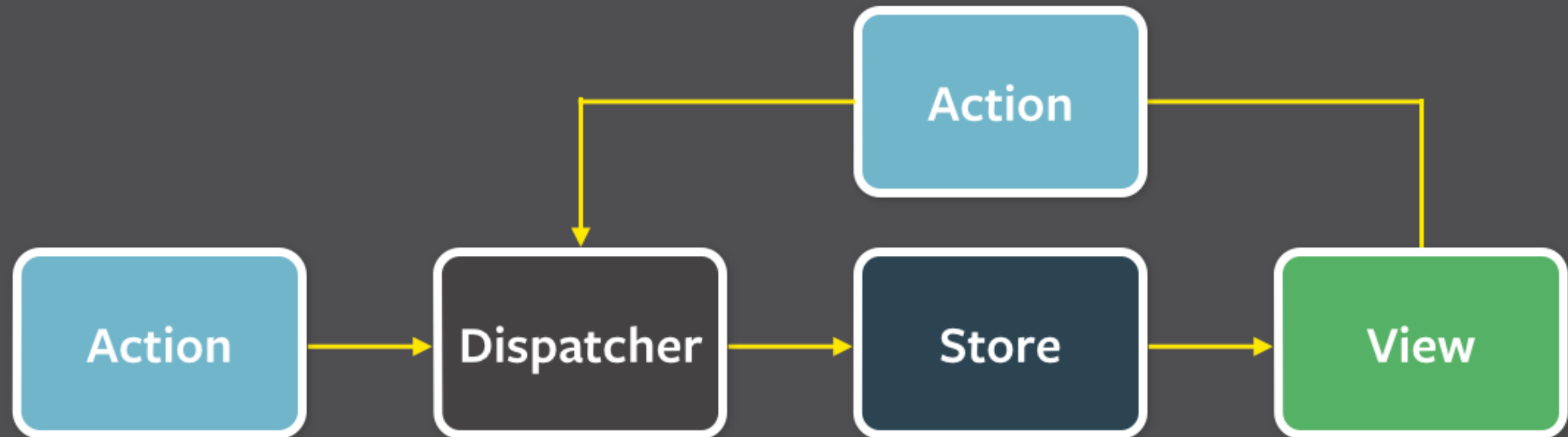
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Review

- React — JS library for building user interfaces
- Flux — the application architecture
- Redux — a predictable state container

Flux



Redux

- Reduces complexity in comparison with Flux
- Simple API
- Tiny (2kB) and independent from React
- Has extremely good docs and video tutorials

Redux three principles

ONE STORE

TO RULL THEM ALL

State is **read-only** and is changed
by dispatching an action

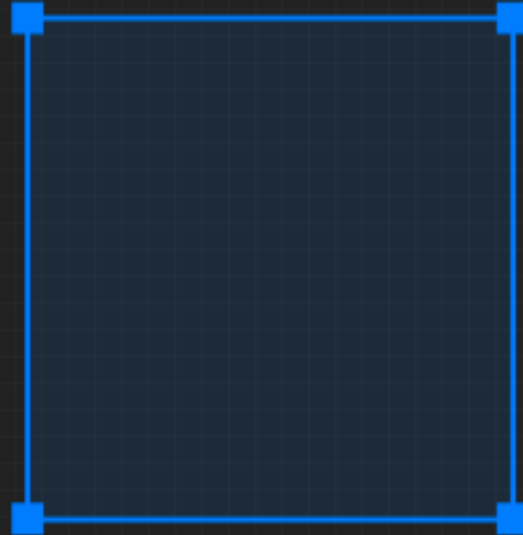
State transformations are described
using **pure functions**

Reducer Example

```
function todoApp(state = initialState, action) {  
  switch (action.type) {  
    case SET_VISIBILITY_FILTER:  
      return Object.assign(  
        {},  
        state,  
        { visibilityFilter: action.filter }  
      );  
    default:  
      return state;  
  }  
}
```

Demo

github.com/dreame4/drawapp-react-redux



Reset

Revert

Sweep

Commit

@@INIT

▼ state: {} 2 keys
 ▶ items: () 0 entries
 mode: "DRAW_RECT_MODE"

ADD_ITEM

▼ action: {} 1 key
 ▶ payload: () 9 entries

▼ state: {} 2 keys
 ▶ items: () 1 entry
 mode: "DRAW_RECT_MODE"

CHANGE_ITEM

▼ action: {} 1 key
 ▶ payload: () 9 entries

▼ state: {} 2 keys
 ▶ items: () 1 entry
 mode: "DRAW_RECT_MODE"

CHANGE_ITEM

▼ action: {} 1 key
 ▶ payload: () 9 entries

▼ state: {} 2 keys
 ▶ items: () 1 entry
 mode: "DRAW_RECT_MODE"

ADD_ITEM

▼ action: {} 1 key

Redux Examples

Create Store

```
const store = createStore(  
  rootReducer,  
  initialState  
);
```

```
// create a store with middleware  
const createStoreWithMiddleware = compose(  
  applyMiddleware(...middleware),  
  DevTools.instrument()  
) (createStore);  
const store = createStoreWithMiddleware(  
  rootReducer,  
  initialState  
);
```

Create & Dispatch An Action

```
function addItem(item) {  
  return {  
    type: "ADD_ITEM",  
    payload: item  
  };  
}
```

```
// send the action
```

```
store.dispatch(addItem(item));
```

Update State

```
let initialState = [];  
  
function items(state = initialState, action) {  
  switch (action.type) {  
    case "ADD_ITEM":  
      return state.concat([action.payload]);  
    default:  
      return state;  
  }  
}
```

Connect With React

```
const createSmartComponent = connect(  
  // map state to props  
  state => ({  
    mode: state.mode,  
    items: state.items  
  }),  
  // map actions to props  
  dispatch => bindActionCreators({  
    changeMode,  
    saveState  
  }, dispatch)  
);  
  
export default createSmartComponent (Toolbar);
```


Links

- Redux docs and tutorial: **redux.js.org**
- Redux video tutorial: **egghead.io/series/getting-started-with-redux**
- Starter kit or boilerplate:
 - github.com/davezuko/react-redux-starter-kit
 - github.com/tj/frontend-boilerplate

A CARTOON INTRO TO REDUX



Thanks!

Questions?