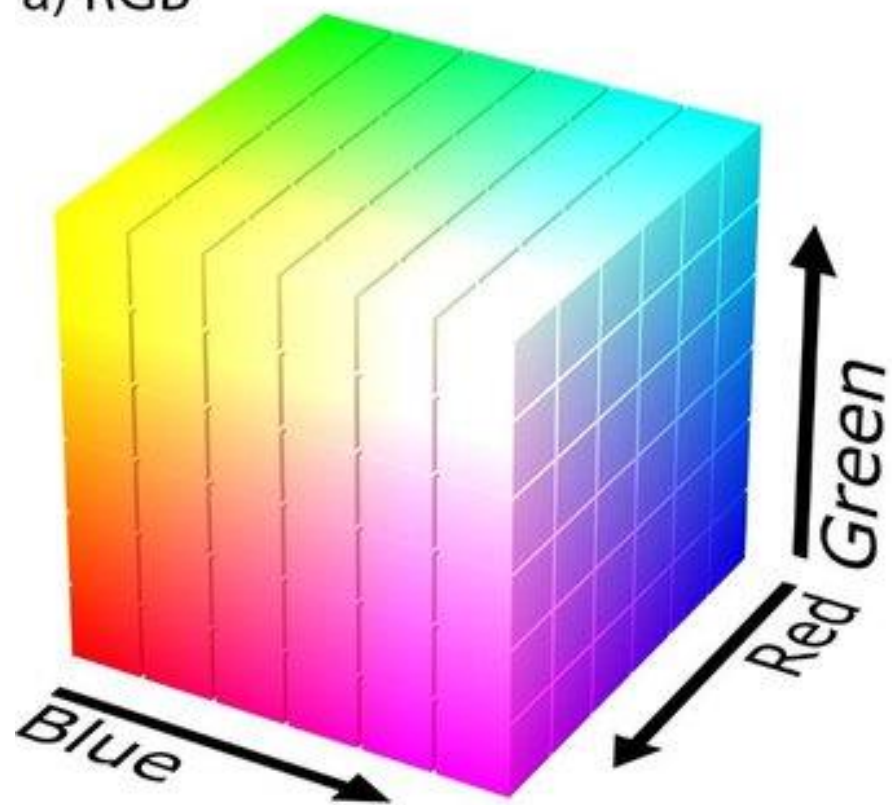
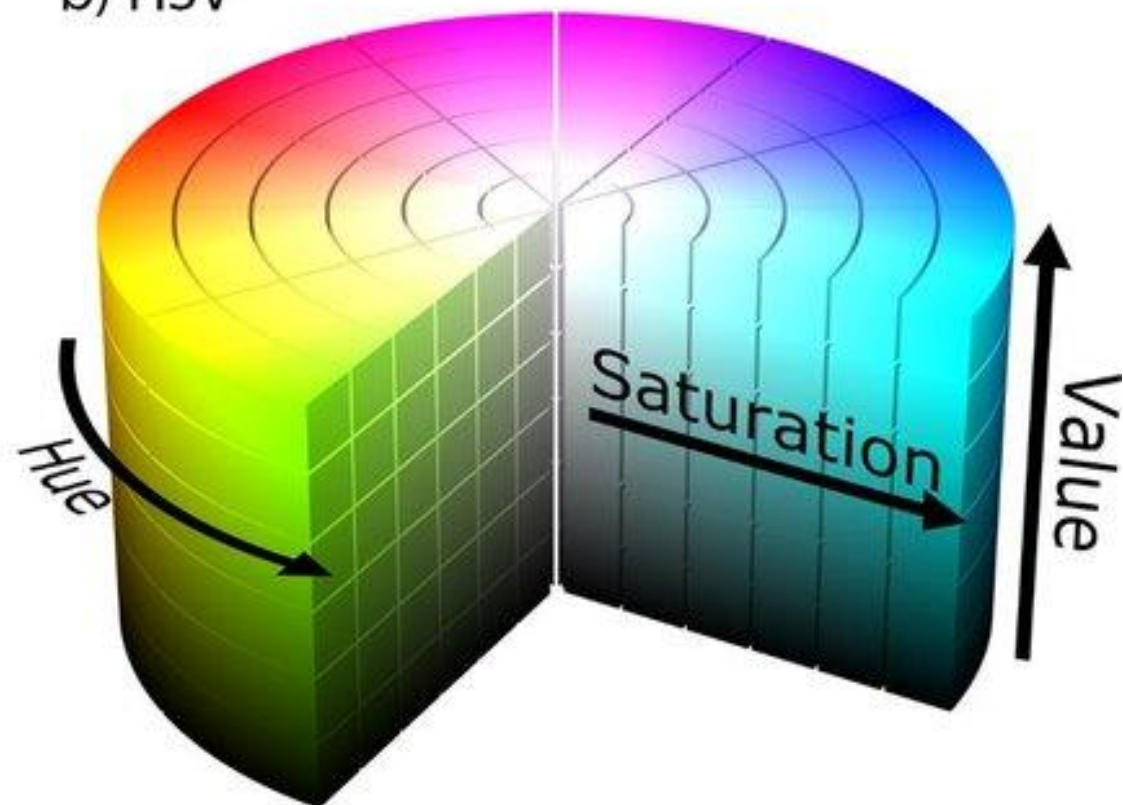


a) RGB

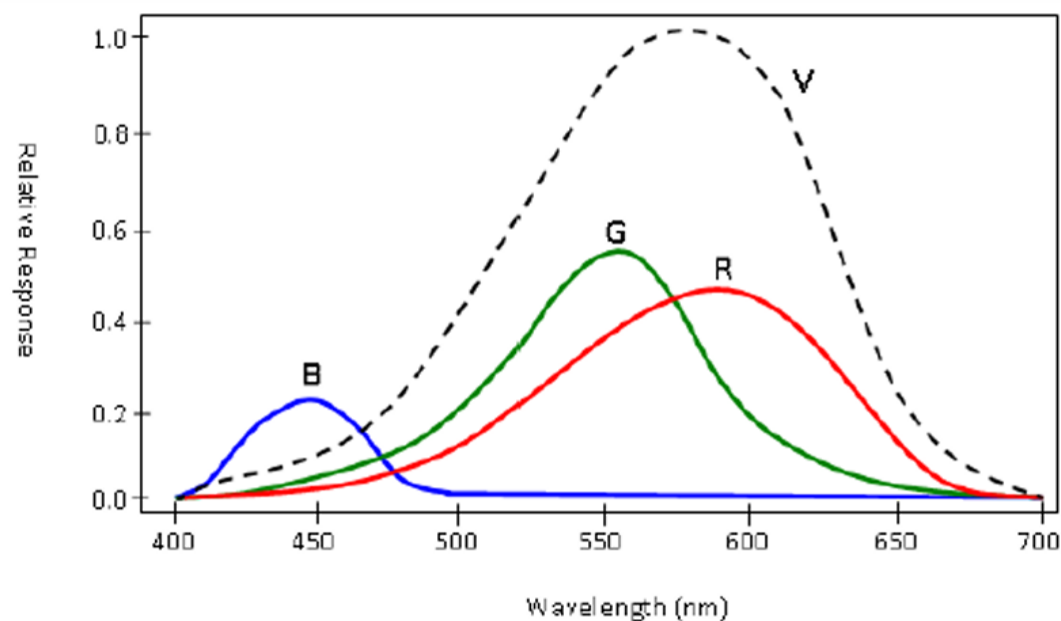


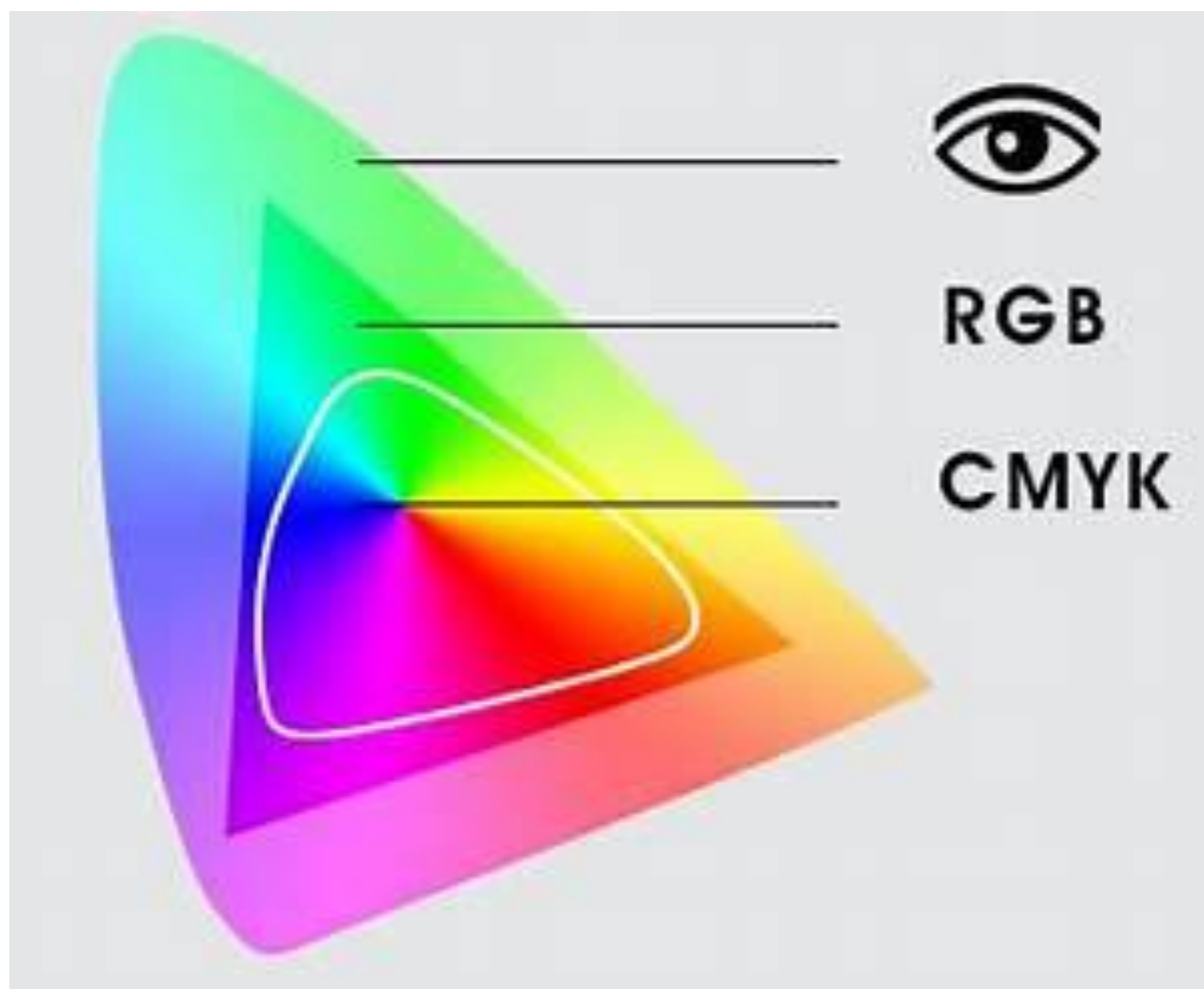
b) HSV

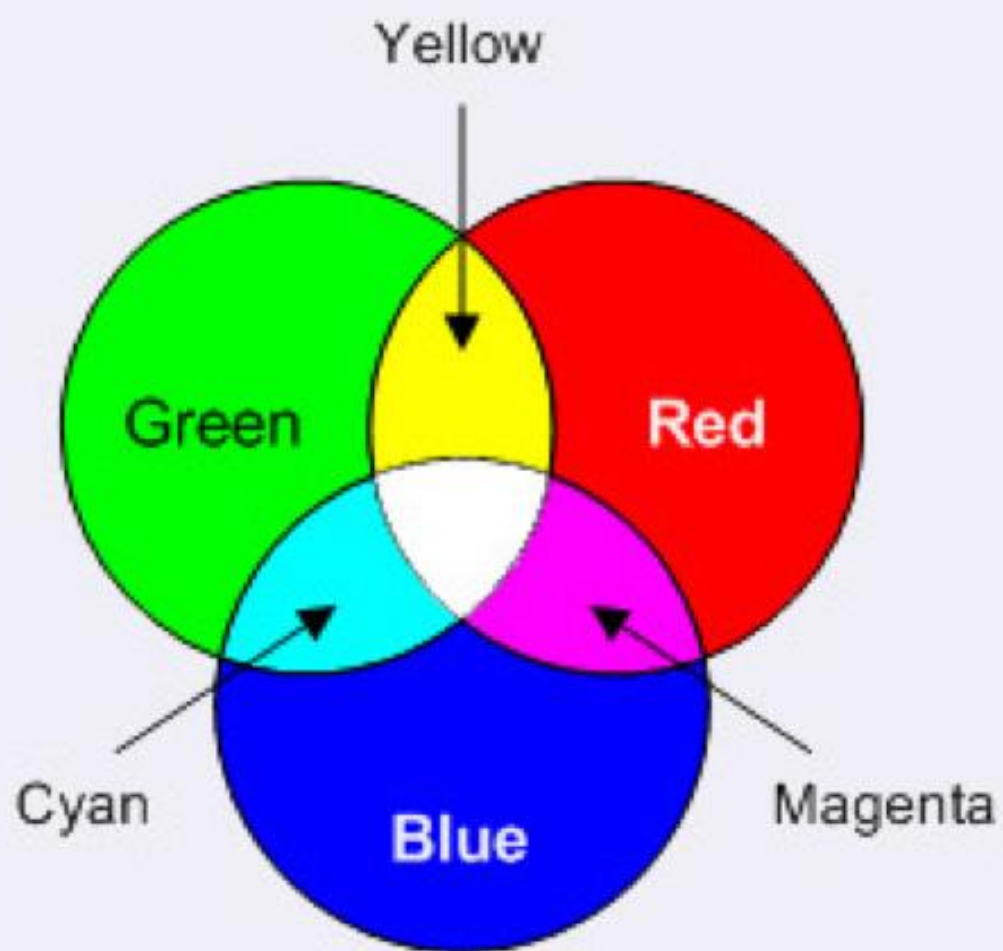


$$\text{Grayscale pixel} = 0.299 \cdot \text{Red} + 0.587 \cdot \text{Green} + 0.114 \cdot \text{Blue}$$

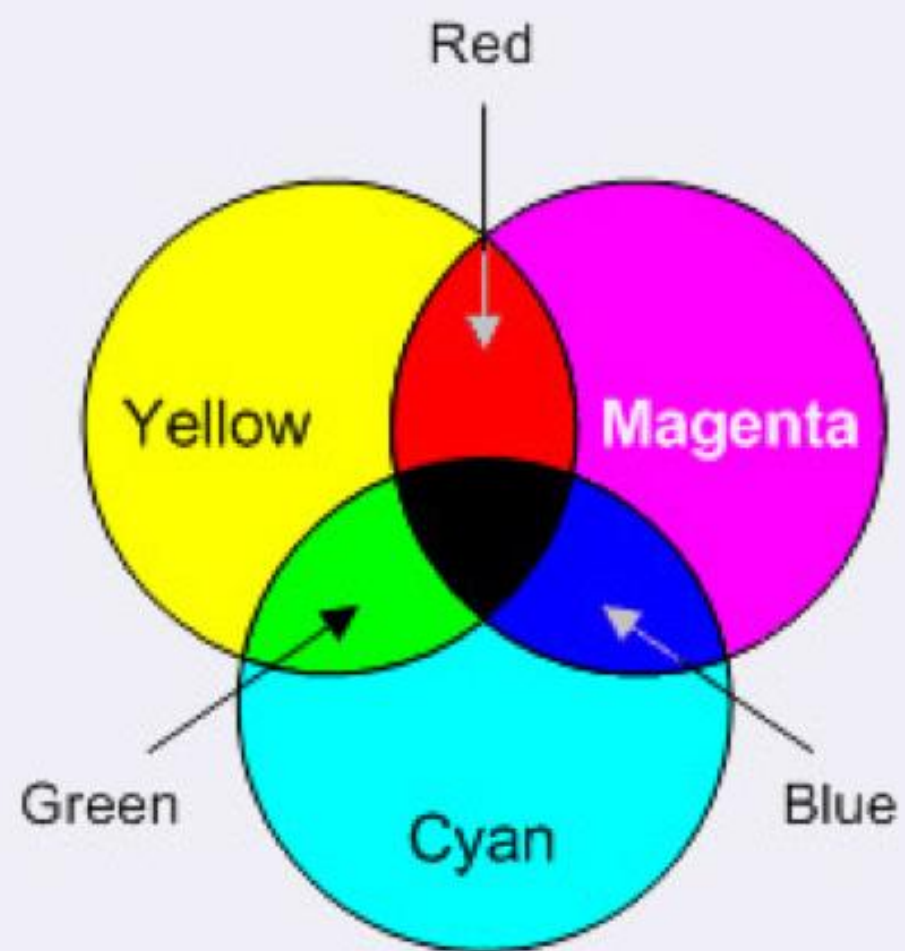
- چشم انسان بیشترین حساسیت را به نور در میانه نمودار طیف بینایی دارد







Additive (light)



Subtractive (paint)

Additive and subtractive color combinations

To calculate the size of a bitmap image:



X (3000)

Y
(2000)

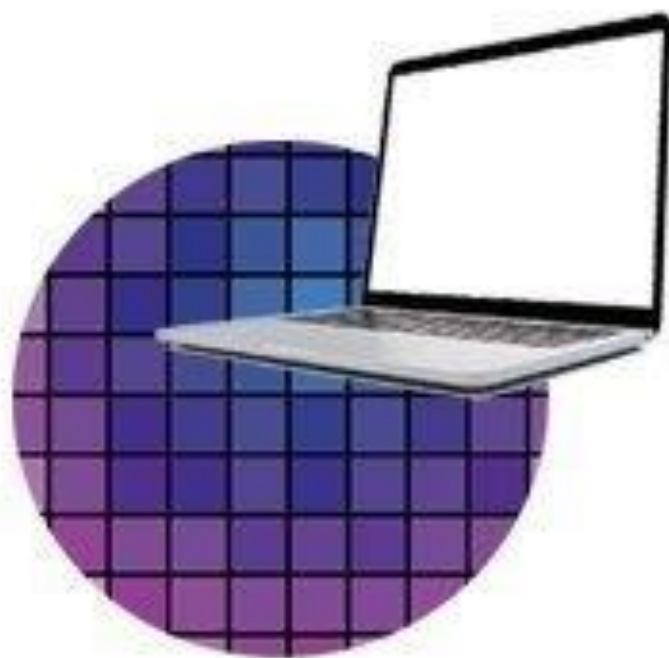
X pixels * Y pixels * bit depth / 8

(3000 X 2000 X 16 / 8 = 12,000,000 bytes or 12 Mb)

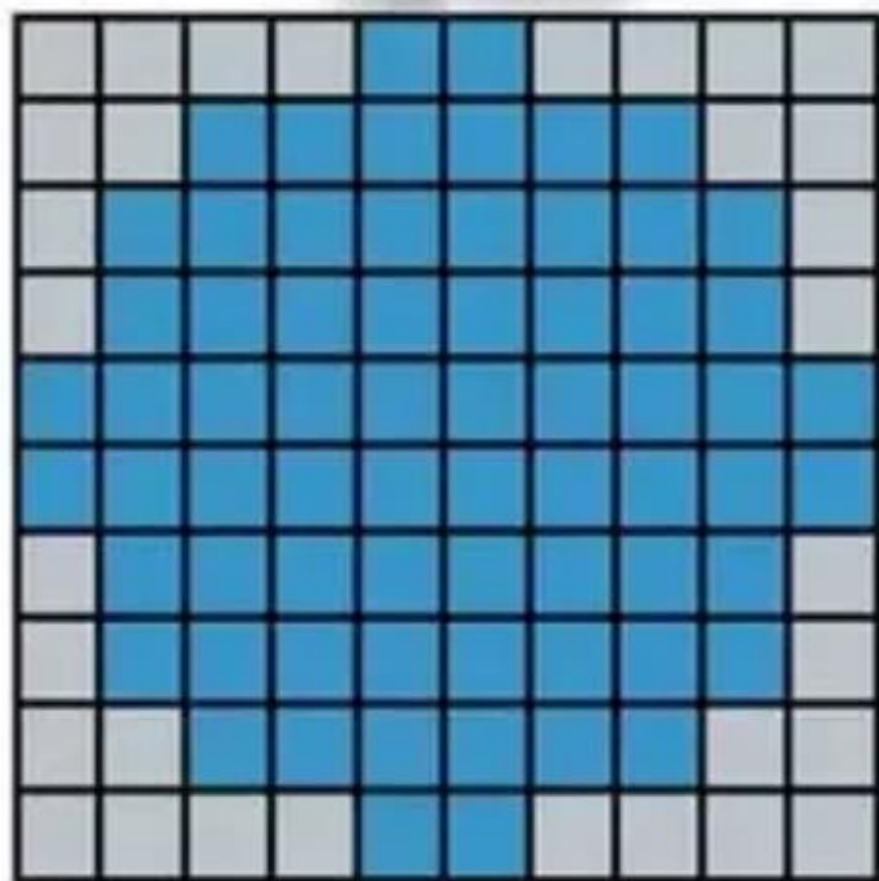
DPI



PPI



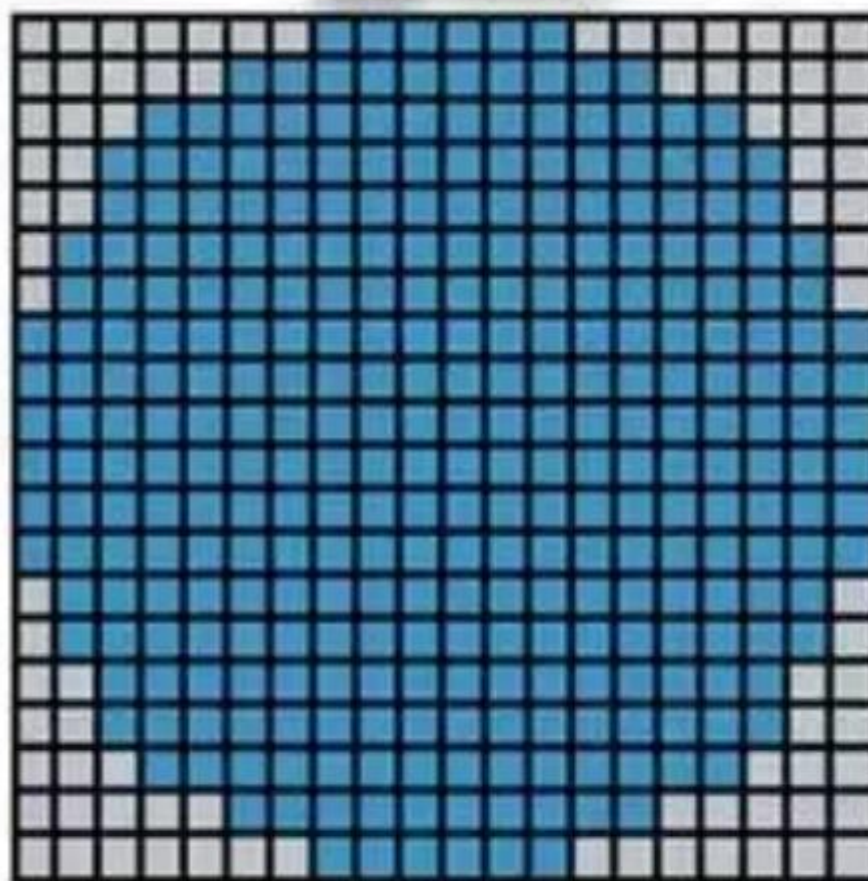
10 PPI



2,54 cm



20 PPI



2,54 cm



HOW TO CHOOSE BETWEEN LOSSY VS LOSSLESS COMPRESSION

	Lossless Compression	Lossy Compression
When to use it	When data loss is unacceptable or could cause an issue (e.g: financial data or high-quality images for a photographer)	When data loss is acceptable When you need to display the file on mobile devices and websites. When you have limited space available on your computer.
Image reconstruction	Yes - Also known as reversible compression	No - Also known as irreversible compression. <i>(But if you pick the right tool, you can reverse the compression)*</i>
Impact on the quality	No	Yes (but invisible to the human eye most of the time)
Data reduction	Lower	Higher

***Imagify always allows you to rollback to the original version even in lossy compression**

Mean Error Squared

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2$$