## **Step-by-step Logic**

1. Initialize pointers:

```
o left = 0
o right = n - 1
```

2. Loop while left < right:

```
o Find mid = Math.floor((left + right) / 2)
```

3. Compare arr[mid] with arr[right]:

```
o Case 1: arr[mid] > arr[right]
```

- This means the smallest element is to the right of mid.
- $\blacksquare$  So, set left = mid + 1.
- o Case 2: arr[mid] <= arr[right]</pre>
  - This means the smallest element is at mid or to the left of mid.
  - So, set right = mid.
- 4. Loop ends when left == right
  - o Both will point to the smallest element.
- 5. Return left (or right) as the pivot index.

## **Example Walkthrough**

```
For [4, 5, 6, 7, 0, 1, 2]:
```

- Initial: left=0, right=6
- 1st Iteration: mid=3 (arr[3]=7, arr[6]=2)

```
\circ 7 > 2 \Rightarrow move left to mid+1 = 4
```

• 2nd Iteration: left=4, right=6, mid=5

```
o arr[5]=1, arr[6]=2 \Rightarrow 1 < 2 \Rightarrow move right = mid = 5
```

• 3rd Iteration: left=4, right=5, mid=4

```
o arr[4]=0, arr[5]=1 \Rightarrow 0 < 1 \Rightarrow move right = mid = 4
```

- Now left=right=4
  - o Pivot is at index 4.