3rd Sprint Planning Meeting

PRESTIGE

This document explains the planing for the 3rd iteration in the rural houses project, this planing was complete the 16th of April, also for supplementary information you can find the planing in our team version one web page: https://www13.v1host.com/Sinkingsoftware/Account.mvc/LogIn?destination=/Sinkingsoftware/.

The aim of this iteration is to polish the details of the already implemented use cases, implement the remaining functionalities to fulfill the initial requirements and add some extra features. Finalize the project with a written report.

New Specifications

All the new specifications required are in the planing, taking into account the rules for 3rd sprint given by the professor:

- Include at least as many new use cases as members in the team, meaning that each of you will be owner of at least one use case. In this iteration at least three new use cases are going to be developed with the corresponding owner, a different member of the team, here are the use cases:
 - "Actual client can comment a house", in this use case an actual client that has been in a rural house can comment on it, the comment is going to be stored and it can be displayed in the future. Ezekiel is going to be the owner of this story and will produce the requirements, according to that Goiatz is going to design the use case for the later implementation performed by Asier.
 - "Owner changes the properties of the rural house" (e.g. number of rooms, pool, ...), Goiatz will be the owner of this story and she will produce the requirements, following that Asier is going to do the design then Ezekiel will implement the use case.
 - "Actual Client can cancel the booking", Asier will be the story owner and Ezekiel will design that following his captured requirements, finally Goiatz is going to implement that.
- At least one of the new use cases should imply **changes in the Domain Model**. It has been already created the Client class from the second iteration, also in this iteration "client can comment a house" and "client can cancel the booking use cases are going to be done.
- Design should **not violate the five GRASP patterns** that have been reviewed.
- Have **to separate** the Java project **at least in two tiers**. Asier as the owner of the "Tier Division" story will be in charge of complete this point, but according to this story the idea is to divide in three tiers: GUI, BL and DB.
- A written report of the Project. As SCRUM master of the 3rd iteration Ezekiel will be

responsible of this task.

Complementary Specifications

As extra features new functionalities are going to be added for this 3rd iteration:

- The system will be able to create an account for a user, when the user wants to be registry.

 When the user is registrated he/she has more features available like comment a house or cancel a booking ...
- An e-mail is going to be send to the user when a booking has been performed.
- Restrictions when introducing the data to ensure that are correct (e.g. telephone numbers)
- Changes into the interface to do it make it more user friendly.
- Complete "Administrator can register owners" use case that was not developed in the 2^{nd} iteration.