

CS307 Database

Lab1

1 创建一个数据库并指定编码方式

```
1 | create database cs307 encoding='utf8';
```

2 找出所有数据库

```
1 | select datname from pg_database;
```

3 创建用户

```
1 | create user checker superuser password '123456';    //创建超级用户
2 | create user checker password '123456'; //创建普通用户
```

4 valid identifiers

1. 字母数字字符：包括**大小写字母、数字和下划线（_）字符**。标识符必须以字母或下划线字符开头，不能以数字开头。
2. 引号括起来的标识符：如果标识符包含**非字母数字字符**，可以使用引号将其括起来。在引号中可以使用任何字符，包括空格和特殊字符，但引号本身需要用两个单引号表示。
3. 保留字：不能使用保留字作为标识符，否则会导致语法错误。在PostgreSQL中，保留字包括SQL标准的保留字、PostgreSQL扩展的保留字和SQL2003新增的保留字。

(by chatgpt)

Lecture 2 & Lab 2

SQL: Struture query language

1. expalnation: SQL是一种声明性语言，用户只需要指定需要的数据，而不需要指定如何获取数据。SQL的语法规则和语句可以用于对关系型数据库进行增删改查等操作，包括创建表、插入数据、更新数据、删除数据、查询数据等。(by chatgpt)
2. basic syntax in SQL

```
1 | select ...; --followed by the names of columns you want to select(列筛选)
2 | from ...; --followed by the name of tables(表的名字)
3 | where ...; --filtering condition(一个单条件或组合条件语句，允许对行进行过滤)
```

DDL: Data Definition Language(\subset *SQL*)

1. explanation: a main component for a query language(是用于定义数据库对象的SQL语言部分)
2. basic syntax:

```
1 create ...; --创建表、视图、索引等。
2 alter ...; --修改表结构、视图、索引、约束等
3 drop ...; --删除表、视图、索引等
4 truncate ...; --清空表的数据
5 rename ...; --重命名表，图标等
```

(by chatgpt)

DML: Data Manipulation Language(\subset *SQL*)

1. explanation: 操纵表中的数据
2. basic syntax:

```
1 select ...; --检索数据
2 insert ...; --插入数据
3 update ...; --更新数据
4 delete ...; --删除数据
```

Create Tables:

1. characteristics:
 1. case-insensitive: 关键字，标识符等都是大小写不敏感的
 2. make identifier case-sensitive: double quotes, not recommended

```
1 -- two tables are created in the following
2 CREATE TABLE "myTable";
3 create table "mytable";
```

3. 命名惯例: 使用小写

2. basic syntax:

```
1 -- if no exist 可选择 不写，表示如果这个表不存在就进行创建
2 create table if no exist {table_name1}(
3     {attribute_name1} {data_type1},
4     {attribute_name2} {data_type2},
5     ...
6     (
7         {integrity_constraint1},
8         {integrity_constraint2},
9         ...
10    )
11 )
```

Data Types

1. text data types

```
1  /*
2   当使用CHAR存储字符串时，如果字符串的长度小于length，则在字符串后面补充空格，使其达到指定
   长度。CHAR类型的字段始终会占用指定长度的存储空间
3  */
4  char(length) --fix-length string
5
6  /*
7   使用 VARCHAR 存储字符串时，它只会占用存储实际字符串所需的空间
8  */
9  varchar(max length) --non-fix-length text
10 varchar2(max length) --non-fix-length text(Oracle's)
11
12 clob -- very very long text(GB level)
13 text -- very very long text(GB level)
```

2. numerical type

```
1  int -- a finite subset of the intergers, machine-dependent
2  float(n) -- Floating point number, precision: at least n digits
3  real -- 单精度浮点数(4 bytes)
4  double -- 双精度浮点数(8 bytes)
5  double precision -- 双精度浮点数(8 bytes)
6  numeric(p, d) -- 数字总长为p，小数部分长度为d
```

3. date types

```
1  date -- format: YYYY-MM-DD
2  datetime -- format: YYYY-MM-DD HH:mm:ss
3  timestamp -- format: YYYY-MM-DD HH:mm:ss, in UNIX system, have 2038 problem
```

4. binary data type

```
1  raw(max length) -- 定长二进制数据，超过会报错，但是一定占用{max length}个字节的空间
2  varbinary(max length) -- 变长二进制数据，超过也会报错，但是所需存储空间会变
3  blob -- 存储较大的二进制数据，变长
4  bytea -- postgresql中使用，可存储任意类型的的二进制数据，变长，
```

Constraints

1. DBMS(Database Management System) will check the constraints or declarative rules every time when data is added, changed, deleted.
2. NOT-NULL constraints

```

1  /*
2     we don't want some columns with no element in some cells
3  */
4  create table notnull_example(
5     peopleid int not null -- 这一列一定不能为空
6  )

```

better:

```

1  create table notnull_example(
2     peopleid int constraint nn not null -- 这一列一定不能为空
3  )

```

由于not null是两个关键字，所以不能有如下操作：

```

1  create table notnull_example(
2     peopleid int,
3     ...
4     constraint nn not null(peopleid)
5  )

```

3. Primary-Key constraints

1. the value is mandatory(该字段必须)
2. the value is unique
3. Only 1 column can be set as primary key
4. format:

```

1  create table prime_example(
2     peopleid int primary key
3  )

```

可以使用复合列作为主键

```

1  create table prime_example(
2     peopleid int,
3     name_ varchar(40),
4     ...
5     primary key(peopleid, name_)
6  )

```

better: declare a constraint name explicitly

```

1  create table prime_example(
2     peopleid int constraint id_pm primary key
3  )

```

an equivalent format

```
1 create table prime_example(  
2     peopleid int,  
3     ...  
4     constraint id_pm primary key(peopleid)  
5 )
```

4. Unique

1. the **value** of a column or a **combination** of several column cannot be the same for 2 rows
2. format:

```
1 create table unique_example(  
2     peopleid int unique,  
3     ...  
4     unique (first_name, second_name)  
5 )
```

better: declare a constraint name explicitly

```
1 create table unique_example(  
2     peopleid int constraint id_uni unique,  
3     ...  
4     constraint name_uni unique (first_name, second_name)  
5 )
```

3. 区分Unique和primary key

primary key只有一个且要求not-null

unique可以有多个，不要求not-null

5. Check

1. check(condition), 只有满足条件表达式时，数据才会被插入或更新
2. 在check约束中，可以使用的条件表达式包括比较操作符、逻辑操作符、函数调用等。（by chatgpt）
3. format

```
1 create table check_example(  
2     firstname varchar(100),  
3     lastname varchar(100),  
4     age int,  
5     ...  
6     check(lastname = upper(lastname)), -- 保证大写  
7     check(firstname = lower(firstname)), -- 保证小写  
8     constraint age_check check(age >= 0)  
9     -- 前面constraint age_check部分可加可不加  
10 )
```

6. foreign key (外键)

1. format

```
1 create table fk_example(  
2     {column1} {type1},  
3     ...  
4     constraint id_fk {column1}  
5         references {outer_table1}({outer_column1})  
6 )
```

2. remark:

outer_column1一定要是unique或者primary key

column1的值一定出自outer_column1, 但是column1, outer_column1不一定完全相同

Alter

1. set or drop not-null constraint

1. syntax

```
1 /*  
2     [...]表示可有可无  
3     {} 表示任选其一  
4     {} 表示标识符  
5 */  
6 alter table [if exist] [only] {table_name}  
7 alter {column_name} {set | drop} not null -- 要保证不含null值  
8 -- 不需要add constraint, 因为有drop方法, 不需要自定义约束的标识符
```

2. example

```
1 alter table customer  
2 alter passw set not null,  
3 add constraint nn check(passw is not null)
```

2. add/drop unique, primary key, foreign key, check

1. syntax

adding:

```
1 -- unique  
2 alter table {table_name}  
3 add constraint cons_name unique (column1, column2, ...);  
4  
5 -- primary key  
6 alter table {table_name}  
7 add constraint cons_name primary key (column1, column2, ...);  
8  
9 -- foreign key
```

```

10 alter table {table_name}
11 add constraint cons_name foreign key({inner_col})
12     references {outer_table} ({outer_table});
13
14 -- check
15 alter table {table_name}
16 add constraint cons_name check ({condition});

```

dropping:

```

1 alter table {table_name}
2 drop constraint cons_name
3 -- that's why declaring the constraint name explicitly matters

```

3. change data type

1. syntax

```

1 alter table {ta_name}
2 alter column {col_name} type {new_type}

```

2. example

```

1 alter table customer
2 alter column phone_number type varchar(2);

```

4. add/drop column

1. syntax

```

1 -- adding
2 alter table {ta_name}
3 add column {col_name} {type_name};
4
5 -- dropping
6 alter table {ta_name}
7 drop column {col_name};

```

2. example

```

1 alter table table2
2 add column age int;
3
4 alter table table2
5 drop column age;

```

5. rename

1. syntax

```

1  -- rename the whole table
2  alter table {ta_name}
3  rename to {new_table};
4
5  -- rename a column
6  alter table {ta_name}
7  rename column {col_name} to {new_col}

```

2. example

```

1  alter table table1
2  rename to table2
3
4  alter table table2
5  rename column age to ages

```

6. check constraint

```

1  select tc.constraint_name, tc.constraint_type, tc.table_name
2  from information_schema.table_constraints tc
3  where tc.constraint_schema="current_schema"();

```

7. drop table

```

1  drop table {ta_name};

```

如果存在外部键指向表内键，则无法删除，解决方法是alter其他表格，将外部键全部删除

Lecture 3 & Lab 3

update to tables

1. Insert statements

```

1  -- should specify all values
2  insert into {tab1} values ({val1}, {val2}, {val3})
3
4  -- furthermore, values match columns one by one
5  -- other column will be inserted NULL automatically
6  -- It may occur error for mandatory columns
7  insert into {tab1}({col1}, {col2}) values({val1}, {val2})
8
9  -- if we want to insert a string with a single quote
10 insert into student(name) values('Bob't'); -- Bob't here

```

2. delete statements


```
1 | -- remove all the tuples in the tab1
2 | delete from {tab1}
```

Query -- select

1. format

```
1 | select {col1}, {col2}, {col3}... from {tab1}, {tab2}, {tab3}
2 | where {conditions}
```

column name don't need `' '`

2. query for all columns

```
1 | select * from {tab1}
```

Remark: This query is frequently used when you don't remember column names. But it would flood the database if the data is large. (In the application programs)

select with restrictions

1. Reason:

when you are interested in only a small subset or only want to return some of the rows.

2. Filtering(rows)

1. overview

1. perform in the `where` clause
2. conditions are usually expressed by a column name
3. only rows for which the condition is true will be returned
4. if you want to filter the columns, just filter it behind the "select"

2. example

```
1 | select * from movies where country = 'us'
```

3. what you compare

- 1 | a number
- 2 | a string constant: must be quoted between single-quotes
- 3 | another column(same table or another)
- 4 | result of a function

3. select without From or Where

1. property

never alter any table

might be a good choice to figure out an expression is true or false

2. examples

```
1 select '437'
2 -- just return return a cell that contains '437'
3 -- quite useless
4 -- may be use in ensure whether an expression is true
5 select '437' as FOO
6 -- generate a column name "FOO"
7 -- do not alter any table
8 select 'abcd' from {tab1}
9 -- generate 1 column and n rows with 'abcd' in the cells
10 -- even if tab1 hasn't such cells
```

Arithmetic Expression

1. **as** clause

modified the **display** name:

just show with the column name you want, **never alter the table itself**

```
1 | select {col} as {col_newname} from {tab}
```

2. **and, or**

1. functions like other programme language
2. precedence: and > or
3. we can use parentheses to enforce the precedence

```
1 -- these 2 statement are different
2 select * from {tab}
3 where ({cond1} or {cond2}) and ({cond3} or {cond4})
4
5 select * from {tab}
6 where {cond1} or {cond2} and {cond3} or {cond4}
```

3. comparison operators

1. basic comparison operators

```
1 | <, <=, >, >=, =, !=, <>, =
```

2. **!=, <>**

Both means not equal to

Whether they are equivalent depends on the SQL. In postgresQL, they are equivalent.

3. **=**

means **equals**

never use **==** as **equals** in postgresQL

4. NULL judgement

```
1 | -- never use {col1} = null as a filter
2 | where {col1} is null;
3 | where {col2} is not null
```

5. remark on **bigger** and **smaller**

means different for different **data types**

```
1 | 2 < 10 --true
2 | '2' < '10' -- false, ASCII + lexicographical order
3 | '2-JUN-1883' > '1-DEC-2056' -- compare as strings or dates? It differs
   | in different products
```

4. in()

It can be used as the restriction for some columns are discrete range
a set is in the parentheses

```
1 | where (country = 'us' or country = 'cn')
2 | where country in('us', 'cn')
```

5. intervals

1. format:

```
1 | where {col1} between {lowerbound} and {upperbound}
```

2. remark

`between {a} and {b}` indicates an interval `[a, b]`

3. example

```
1 | -- query all 5-10 years old kids
2 | where age between 5 and 10
3 | -- query all kids whose name with a first character 'a' or 'b'
4 | where name between 'A' and 'C' and name not like 'c%'
```

6. negation

1. claim: all comparison can be negated with `not`

2. examples

```
1 | where country not in ('us', 'gb') or year not between 1940 and 1949;
2 | -- by De Morgan's law, it's equivalent to
3 | where not (country in ('us', 'gb') and year between 1940 and 1949);
```

7. match with **like**

1. With the usage of **like**, we can restrict a column of string to a specific pattern

2. wildcard

```
1 | % -- meaning any number of characters, including none
2 |
3 | _ -- one and only one character
```

3. skills

```
1 | -- 1. we don't want any string in the {col} with a character 'A'
2 | where {col} not like '%A%'
3 |
4 | -- 2. we don't want any string in the {col} with 'a' or 'A'
5 | where {col} not like '%A%' and not like '%a%'
6 | where upper({col}) not like '%A%' -- Function called. Slow down the
   | query
```

8. Date and Datetime

1. explicit cast is needed to avoid bad surprise when **comparing**

```
1 | where post_date >= '2018-03-12'; -- bad habit
2 | where post_date >= date('2018-03-12'); -- ok
```

2. More than one pattern of string can be converted to same date

```
1 | 'YYYY-MM-DD'
2 | 'YYYY/MM/DD'
3 | 'Mon DD, YYYY'
4 | 'Month DD, YYYY'
5 | date('2018-3-12')
6 | date('2018/3/12')
7 | date('Mar 12, 2018')
8 | date('March 12, 2018')
```

3. better way to convert a string to **date** or **timestamp**

0. Reference:

[PostgreSQL: Documentation: 12: 9.8. Data Type Formatting Functions](#)

1. syntax

Function	Return Type	Description	Example
<code>to_date(text, text)</code>	<code>date</code>	convert string to date	<code>to_date('05 Dec 2000', 'DD Mon YYYY')</code>

Function	Return Type	Description	Example
<code>to_timestamp(text, text)</code>	timestamp with time zone	convert string to time stamp	<code>to_timestamp('05 Dec 2000', 'DD Mon YYYY')</code>

2. Common format specifiers

date:

Pattern	Description
<code>YYYY</code>	year (4 or more digits)
<code>Month</code>	full capitalized month name (blank-padded to 9 chars)
<code>Mon</code>	abbreviated capitalized month name (3 chars in English, localized lengths vary)
<code>MM</code>	month number (01-12)
<code>DD</code>	day of month (01-31)

timestamp:

Pattern	Description
<code>HH12</code>	hour of day (01-12)
<code>HH24</code>	hour of day (00-23)
<code>MI</code>	minute (00-59)
<code>SS</code>	second (00-59)
<code>MS</code>	millisecond (000-999)

3. More syntax and format supported by postgresSQL

Reference:

[PostgreSQL: Documentation: 12: 9.8. Data Type Formatting Functions](#)

4. Comparing **date** and **timestamp**

A **date** will be automatically converted to **timestamp**, which has higher precision.

Its **time** will be automatically set to **'00:00:00'**

Transforming displayed column in Select

1. concatenate strings

`||` are use to concatenate strings

syntax:

```
1 | select [{col1} | {str1}] || [{col2} | {str2}] || [{col3} | {str3}]
2 | from {tab1}
```

example:

```
1 | select 'The code of ' || c.name || ' is ' || c.hex
2 | from color_names;
```

display colomns

?column?
The code of AliceBlue is #F0F8FF
The code of AntiqueWhite is #FAEBD7
The code of Aqua is #00FFFF
The code of Aquamarine is #7FFFD4

use `as` to modified the column name displayed

```
1 | select 'The code of ' || c.name || ' is ' || c.hex as 'combine'
2 | from color_names;
```

?column?
The code of AliceBlue is #F0F8FF
The code of AntiqueWhite is #FAEBD7
The code of Aqua is #00FFFF
The code of Aquamarine is #7FFFD4

2. case-end

aim: **maps** the **current column cells** to a **enumerate set** and generate a new column

syntax1: for multi-columns condition

```

1 case when {cond1} then {result1}
2     when {cond2} then {result2}
3     .....
4     else {resultn}
5     end as {new_name}
6 from [table]
7 where {conditions}
8 -- the results will automatically form a column

```

```

1 -- example
2 -- two column will be shown in the console
3 select s.english_name,
4 case
5     when s.latitude is null then 'missing'
6     when s.district in ('Luohu','Futian','Nanshan') then 'Inside Area'
7     else 'Outside Area' end as area
8 from stations s;

```

syntax2: for single-column condition

```

1 case {col}
2     when {form1} then {result1}
3     when {form2} then {result2}
4     .....
5     else {resultn}
6     end as {new_name}
7 from [table]
8 where {conditions}
9 -- use '=' to match the col and form1, form2...
10 -- the results will automatically form a column

```

```

1 -- example
2 -- only one column will be shown in the console
3 select '=' ||
4 case s.district
5     when 'Luohu' then 1
6     when 'Futian' then 1
7     when 'Nanshan' then 1
8 else 0 end as Inside_or_not
9 from stations s

```

3. Useful Functions

upper and lower

```

1 -- convert a column or a string to uppercase or lowercase
2 upper([col] | {str})
3 lower([col] | {str})

```

trim

```
1  -- delete some sybolic strings in the head or in the tail
2  select trim([both | leading | trailing] {str_pattern} from [{col},
   {str_text}]) from {tab1};
3  -- 'from {tab1}' can be omitted when no columns appear behind the SELECT
4
5  --example
6  selecet trim(trailing '.' from '10.00.....'); -- 10.00
```

substr

```
1  -- from the begin_ position intercept string with a length of span_
2  -- the first character in the string is 1, not 0
3  substr([{col} | {str_text}], {begin_}, {span_})
4
5  --example
6  select substr('hello world', 5, 3); -- 'o w'
```

replace

```
1  -- replace all the str_pattern with new_pattern in the text
2  replace([{col} | {text}], {str_pattern}, {new_pattern})
3
4  --example
5  select replace('sheep', 'ee', 'i');
```

length

```
1  -- compute the number of bytes of a string
2  select length('hello'); -- 5
3  select length('你好'); -- 2 in postgresSQL, depends on the product
```

round and trunc

```
1  -- Round to retain specified significant figures
2  select round(50.123, 2); -- 50.12
3  select round(50.125, 2); -- 50.13
4
5  -- truncates a value to the specified precision
6  select trunc(123.456, 2); -- 123.45
7  select trunc(123.456, 0); -- 123
8  select trunc(123.456, -2); -- 100
```


