

## **Escape the Jail**

### **Rulebook**

**Players:** 2 to 4 players

**Objective:** Be the first prisoner to escape the jail before the guard locks down the facility.

#### **At the Beginning of the Game**

1. Players will choose a play piece.
2. Shuffle the deck.
3. Roll the dice. The highest roll plays first and play order moves to the left.
4. Each player draws three cards from the deck.

#### **At the Start of Your Turn**

1. When your turn starts, draw a card immediately.
2. Choose whether to play cards from your hand (if any).
3. Roll the dice and move your piece that amount of spaces.
4. Once you roll and move your piece, your turn is over.
  - a. If you land on a guard, move your piece back to the start.

#### **At the End of Round**

1. At the end of every round, the guard moves forward (2) spaces.
2. If the guard lands on a player, they are captured and sent back to the start.