RESPONSIVE WEB DESIGN

Responsive Web Design

- 1. Define standard breakpoints (320px-480px: Mobile devices etc..)
- 2. Use the <u>viewport meta tag</u> to control layout on mobile browsers inside the index.html > <meta name="viewport" content="width=500, initial-scale=1">
- 3. Use **scalable units** (ems, rem, instead of px)
- Consider image optimization using <u>srcset</u> (to avoid using high-quality images on lowresolution screens) - browser technology continues to improve the client (browser) gets to make the decision what to use

```
<img
srcset="
/wp-content/uploads/flamingo4x.jpg 4x,
/wp-content/uploads/flamingo3x.jpg 3x,
/wp-content/uploads/flamingo2x.jpg 2x,
/wp-content/uploads/flamingo1x.jpg 1x
"
src="/wp-content/uploads/flamingo-fallback.jpg"</pre>
```

- Largest or original image-4x.jpg
- Scaled down to 75% image-3x.jpg
- Scaled down to 50% image-2x.jpg
- Scaled down to 25% image-1x.jpg

Specify Image density (2x) or image Width, Height:

