
```
public class GenericNode<E> {

    // INSTANCE VARIABLES
    private E content;
    private GenericNode next;

    // CONSTRUCTORS
    public GenericNode() {
        this.content = null;
        this.next = null;
    }
    public GenericNode(E content) {
        this.content = content;
        this.next = null;
    }
    public GenericNode(E content, GenericNode next) {
        this.content = content;
        this.next = next;
    }
}

//GenericNode empty_node = new GenericNode();
//GenericNode<Double> node = new GenericNode<>();
//GenericNode<Double> node = new GenericNode<>(135.0);
//GenericNode<String> node = new GenericNode<>();
//GenericNode<String> node = new GenericNode<>("Sara");
```