Bryan Bugyi

Software Engineer https://github.com/bbugyi200

March 15, 2020 bryanbugyi34@gmail.com (609)500-7081

Summary

Software Engineer at Edgestream Partners, L.P. in Princeton, NJ where I was hired to maintain and improve the company's large pre-existing codebase.

I am most effective when working with Python or C/C++ in a **Linux** environment.

Education

Rutgers University

B.S. Computer Science w/ minor in Mathematics

New Brunswick, NJ 2015 - 2019

Industry Experience

Edgestream Partners, L.P.

Princeton, NJ

Software Engineer

May 2019 - Current

- Integrated pylint into a codebase with well over a million lines of existing code that has been accumulated by Edgestream over the last 20 years. As the lead on this project, I was responsible for building several non-trivial tools to aid in making this integration a success.
- Lead developer of Edgestream's investor-facing web portal, which was built using Python's Django web framework.
- Worked closely with the Accounting department, where my role was to automate many of the data-related (e.g. data entry/download/upload) tasks that previously had to be performed manually each day.
- Made several large-scale improvements to the production department's in-house testing framework/runner, which greatly improved the team's testing practices.

Comcast Mount Laurel, NJ 2011 - 2016

Tier III Technical Support

- Monitored for large-scale network outages.
- Tracked and reported network outages using ticketing system.
- Developed Python scripts to automate frequent department tasks (e.g. parsing spreadsheets, opening/closing tickets, information retrieval).

Open Source (GitHub) Projects

psf/black Python

The uncompromising Python code formatter.

November 2019 - March 2020

- Improved the way black handles strings (https://github.com/psf/black/pull/1132).
- Non-trivial contribution consisting of ~ 3.500 lines of code additions/modifications.

 Led to the closing of five unrelated GitHub issues (opened by five different developers at different times).

bbugyi200/cookie

Shell

A Template-based File Generator.

2018 - Current

- Well received by the developer community (over 200 stars on GitHub).
- Multiple outside contributions have been accepted (e.g. user submitted issues/bug reports and code contributions).

bbugyi200/funky

Python, Shell

Makes shell functions easier to define, more flexible, and more interactive.

2017 - Current

- Well received by the developer community (over 300 stars on GitHub).
- Multiple outside contributions have been accepted (e.g. user submitted issues/bug reports and code contributions).

GermainZ/weechat-vimode

Python

A WeeChat script that adds vi-like modes, commands and keybindings.

2017 - 2018

Made several non-trivial contributions to this project. My most significant contribution was a
parser that I wrote which was used to replicate vim's :nmap command (~500 lines of code).

Skills

• Languages:

I have assigned each of the languages listed below a rank between 1-3 to indicate my level of proficiency with that language. A rank of 1 indicates that I have taken a college course that made use of the language and/or have read a book about the language. A rank of 2 indicates that I have also written over 5,000 lines of code in the language. And a rank of 3 indicates that I have also written over 30,000 lines of code in the language.

Programming Languages

- Python: 3

- C/C++: 3

- Perl: 2

- Rust: 2

- Shell: 2

- Haskell: 1

- Java: 1

- Javascript: 1

- MATLAB: 1

• Frameworks: Django, Flask, Pandas, Twisted

• Technologies: Git, Linux, SQL, Vim

• Miscellaneous:: Network Programming