Bao Dinh

Software Engineer

baohdinh.com

253-334-5595 bdinh@uw.edu github.com/bdinh linkedin.com/in/baohdinh

Education

University of Washington

Sept 2015 - June 2019

Seattle, WA

- Bachelor of Science in *Informatics* with Data Science Specialization (GPA: 3.65)
- Programming Coursework: Data Structures & Algorithms, Software Architecture, Networks & Distributed Application, Relational Database, Client Side Web Development, Server-Side Web Development, iOS Mobile Development, Android Mobile Development, Artificial Intelligence

Experience

INFO441 Teaching Assistant

University of Washington, Information School

Sept. 2018 - Present

• Responsible for teaching students about server-side development by means of building a sophisticated full-stack web application. Concepts covered include communication protocols, REST, containerization, in-memory data stores, Microservices and asynchronous messaging.

Technologies Leveraged: Golang, Node.js, Python, Docker, EC2, Redis, RabbitMQ, Websockets, MySQL, MongoDB

Software Developer, Intern

June - August 2017

Institute of Health Metrics and Evaluation

- Implemented reusable React UI components for internal visualization library used to refactor the existing visualization codebase as well as standardize future visualization development.
- Utilized implemented components to refactor an existing visualization in production in order to create documentation for future development.

Technologies Leveraged: React, D3, Chai, Enzyme, Git Version Control

Technical Skills

Language: Java, Golang, Python, Typescript

Data Systems: MySQL, MongoDB, Redis,

Cassandra, Kafka

Library/Framework: React, React Native, Redux, Node.js, Express, Flask, GraphQL, Scikit-learn

Tools: Docker, Terraform, AWS, Git, Linux

Projects

Shift 2 Go (Senior Capstone Project)

- Developed web and mobile platform that facilitates the marketplace for businesses to connect with on-demand service workers.
- Architected and built scalable RESTful backend server to manage business, employee and shift interactions in order to satisfy core user scenarios.

Technologies Leveraged: Golang, Python, Node.js, MySQL, Redis, Cassandra, Kafka, React, React Native, Redux

EcoSnap

- Developed an Android application that classifies whether an item is recyclable or not recyclable.
- Performed transfer learning on MobileNets in Tensorflow in order to refine classification.
- Architect and built RESTful backend server enabling images to be classified, model to be downloaded, and retrained.

Technologies Leveraged: Kotlin, Android SDK, Golang, Python, Tensorflow, MongoDB