

Math 541: Final  
Due: 05/13, 5:00 PM

1. (15 pts) For the function

$$f(x) = e^x \cos(x),$$

- (a) (5 pts) Find a general formula for its Taylor series around  $x_0 = 0$ . Note, to make short work of this, use the fact that around  $x_0 = 0$  you know

$$e^x = \sum_{j=0}^{\infty} \frac{x^j}{j!}, \quad \cos(x) = \sum_{j=0}^{\infty} \frac{(-1)^j}{(2j)!} x^{2j}.$$

Then we know that if we have two infinite series say  $\sum_j a_j x^j$  and  $\sum_k b_k x^k$  then

$$\left( \sum_{j=0}^{\infty} a_j x^j \right) \left( \sum_{k=0}^{\infty} b_k x^k \right) = \sum_{l=0}^{\infty} c_l x^l, \quad c_l = \sum_{j=0}^l a_j b_{l-j}.$$

- (b) (5 pts) In Matlab, produce one plot showing  $f(x)$ ,  $T_1(x)$ ,  $T_2(x)$ , and  $T_3(x)$  over the interval  $x \in [-1, 1]$ . Comment on the improvement of accuracy in using the higher order Taylor series approximations. Note, using different linestyles and colors will help here. Also, maybe use a legend in your figure...
- (c) (5 pts) In Matlab, produce one plot showing  $R_1(x)$ ,  $R_2(x)$ , and  $R_3(x)$  over the interval  $x \in [-1, 1]$ . Comment on the improvement of accuracy in using the higher order Taylor series approximations. Likewise, using the Taylor series remainder theorem, find a value  $M$  such that

$$|R_3(x)| \leq \frac{M}{4!} |x|^4, \quad x \in [-1, 1].$$

Plot  $R_3(x)$ ,  $M|x|^4/4!$ , and  $-M|x|^4/4!$  in one graph for  $x \in [-1, 1]$ . Comment on your results. Again, different line styles and colors will be super useful here.

2. (20 pts) The  $(p, q)$  hypergeometric function is defined as

$${}_pF_q(a_1, \dots, a_p; b_1, \dots, b_q; x) = \sum_{n=0}^{\infty} \frac{(a_1)_n \cdots (a_p)_n}{(b_1)_n \cdots (b_q)_n} \frac{x^n}{n!}$$

where  $a_j \in \mathbb{R}$ ,  $b_l \in \mathbb{R}$  and for any real value  $a_j$  we have that

$$\begin{aligned} (a_j)_0 &= 1 \\ (a_j)_n &= a_j(a_j + 1)(a_j + 2) \cdots (a_j + n - 1), \quad n \geq 1. \end{aligned}$$

So for example, we have that

$${}_0F_0(; ; x) = \sum_{n=0}^{\infty} \frac{1}{1} \frac{x^n}{n!} = e^x,$$

and if we have the Bessel function  $J_n(x)$  where

$$J_n(x) = \sum_{m=0}^{\infty} \frac{(-1)^m}{m!(m+n)!} \left(\frac{x}{2}\right)^{2m+n} = \frac{1}{n!} \left(\frac{x}{2}\right)^n \sum_{m=0}^{\infty} \frac{1}{(n+1)_m} \frac{1}{m!} \left(\frac{-x^2}{4}\right)^m,$$

since

$$\begin{aligned} (m+n)! &= n!(n+1)(n+2) \cdots (n+m) \\ &= n!(n+1)(n+1+1) \cdots (n+1+m-1) \\ &= n!(n+1)_m, \end{aligned}$$

then we have

$$J_n(x) = \frac{1}{n!} \left(\frac{x}{2}\right)^n {}_0F_1\left(; n+1; -\frac{x^2}{4}\right).$$

Write a program which computes the  $(p, q)$  hypergeometric function. It should take as input vectors **a** and **b** where

$$\begin{aligned} \mathbf{a} &= (a_1, a_2, \dots, a_p) \\ \mathbf{b} &= (b_1, b_2, \dots, b_q) \end{aligned}$$

and an evaluation point  $x$ . Note, your program should determine  $p$  and  $q$  using the length of  $a$  and  $b$  respectively. Make sure you vectorize your function. Make sure you make efficient use of recursion. Clearly explain the stopping criteria you choose and why you choose it. (10 pts) Test your code by comparing your results to those you would get using the “bessel plotter” code. Provide plots to explain your validation. (5 pts)

Then, using Matlab's version of the functions as the "true" values, numerically prove the identities

$$\ln(1+x) = x \cdot {}_2F_1(1, 1; 2; -x)$$

Generate semi-log plots of the difference of the two functions over meshes on  $[-.5, .5]$  and argue why this shows the identities are true. Note, you may need to adapt your stopping condition to adequately answer this problem. **(5 pts)**.

3. (a) **(5 pts)** Using Newton's method, for a positive number  $A$ , build an algorithm which finds

$$\frac{1}{2} \left( A + \sqrt{A^2 + 1} \right).$$

Hint, think about using quadratic equations of the form

$$f(x) = x^2 + bx + c.$$

- (b) **(5 pts)** In class, we have shown we can think of Newton's method as an iterative scheme i.e. we define a function  $g(x)$  such that

$$x_{j+1} = g(x_j) = x_j - \frac{f(x_j)}{f'(x_j)}.$$

Then, for a root  $x_*$  of  $f(x)$  for which  $f'(x_*) \neq 0$ , we have shown

$$g(x_*) = x_*, \quad g'(x_*) = 0,$$

and

$$|x_{j+1} - x_*| = \frac{1}{2} |g''(\xi)| |x_j - x_*|^2, \quad \xi \in (x_*, x_j) \text{ or } (x_j, x_*).$$

Using your result in the first part, assuming that

$$x_j = \frac{1}{2} \left( A + \sqrt{A^2 + 1} \right) + \epsilon_j, \quad |\epsilon_j| \text{ "is very small",}$$

show that

$$|g''(\xi)| \sim \frac{2}{\sqrt{A^2 + 1}}.$$

Using this result, what would you expect the effect on convergence would be for large choices of  $A$ ?

- (c) **(5 pts)** Choose several values of  $A$  and the impact of your choice on how quickly your algorithm for finding  $\frac{1}{2} \left( A + \sqrt{A^2 + 1} \right)$  converges. While log-log plots help find the rate of convergence, here, you might think of a different approach. Does the theoretical result you derived in the previous part accurately determine which values of  $A$  produce slower or faster convergence? What is the role of your initial guess  $x_0$  in determining how quickly your method converges?

4. (15 pts) In order to approximate the integral

$$\int_{x_j}^{x_{j+1}} f(x) dx, \quad \Delta x = x_{j+1} - x_j,$$

we can use the Midpoint Method in which we use the approximation

$$f(x) \approx f(x_{j+1/2}), \quad x_{j+1/2} = (x_j + x_{j+1})/2.$$

- (a) (5 pts) Show that this choice yields the approximation

$$\int_{x_j}^{x_{j+1}} f(x) dx \approx \Delta x f(x_{j+1/2}).$$

Further show that

$$\left| \int_{x_j}^{x_{j+1}} (f(x) - f(x_{j+1/2})) dx \right| \leq \frac{1}{2} \max_{\xi \in [x_j, x_{j+1}]} |f''(\xi)| \int_{x_j}^{x_{j+1}} (x - x_{j+1/2})^2 dx,$$

and thus that you have the local truncation error

$$\left| \int_{x_j}^{x_{j+1}} (f(x) - f(x_{j+1/2})) dx \right| \leq \frac{1}{24} \max_{\xi \in [x_j, x_{j+1}]} |f''(\xi)| (\Delta x)^3.$$

- (b) (5 pts) Provide an argument which shows that for the Midpoint Method, we have the global error result

$$\left| \int_a^b f(x) dx - \Delta x \sum_{j=0}^{N-1} f(x_{j+1/2}) \right| \leq \frac{(b-a)}{24} \max_{\xi \in [a,b]} |f''(\xi)| (\Delta x)^2,$$

where

$$x_0 = a, \quad x_N = b, \quad \Delta x = \frac{b-a}{N}.$$

- (c) (5 pts) For the function  $f(x) = \cos^2(x)$  on  $x \in [0, 2]$ , implement the Midpoint Method and using a semi-log plot confirm the error analysis you performed above. Do you get the predicted behavior for the error as a function of the number of mesh points  $N$ ?
5. (15 pts) While we will talk about partial pivoting to solve  $A\mathbf{x} = \mathbf{b}$ , that is not the only game in town. We say a square,  $n \times n$  matrix  $A$  is diagonally dominant if

$$|A_{jj}| > \sum_{k=1, k \neq j}^n |A_{jk}|.$$

If  $A$  is diagonally dominant and we write

$$A = D + (A - D) = D + R,$$

where  $D$  is the diagonal of  $A$ , i.e.  $D_{jj} = A_{jj}$  so that  $R$  is just  $A$  with a zero diagonal, then we can solve

$$A\mathbf{x} = \mathbf{b}$$

using the iterative scheme

$$\mathbf{x}_k = -D^{-1}R\mathbf{x}_{k-1} + D^{-1}\mathbf{b}, \quad k > 1.$$

This is called Jacobi iteration. The idea is that if  $A$  is diagonally dominant, then as  $k \rightarrow \infty$

$$\lim_{k \rightarrow \infty} \|\mathbf{x}_k - \mathbf{x}\| = 0,$$

so that we iterate towards a solution in the same way we iterate to roots in Newton's method. Also, just like with Newton's method, you need to provide an initial guess  $\mathbf{x}_0$  to get the scheme started. Likewise, we need a stopping criterion such as iterate until

$$\|\mathbf{x}_k - \mathbf{x}_{k-1}\|_2 \leq \text{tol}.$$

- (a) **(5 pts)** Write a program that takes in a matrix and determines if it is diagonally dominant. Note, Matlab commands like `diag` will be very useful.
- (b) **(5 pts)** Write a program that takes in a matrix  $A$  and right hand side vector  $\mathbf{b}$  and performs Jacobi iteration on a diagonally dominant matrix. If the input is not diagonally dominant, make sure you let the user know they are being silly.

Also keep in mind that if  $D$  is a  $n \times n$  diagonal matrix with non-zero diagonal entries  $d_{jj}$ , then  $D^{-1}$  is also diagonal with non-zero diagonal entries  $1/d_{jj}$ . Thus for example, instead of computing  $D^{-1}\mathbf{b}$  at every iteration, you can just use the fact that

$$D^{-1}\mathbf{b} = \left( \frac{b_1}{d_{11}}, \frac{b_2}{d_{22}}, \dots, \frac{b_n}{d_{nn}} \right)^T,$$

so that you compute this once and then use it over and over again. You should do something similar for  $D^{-1}R$ .

- (c) **(5 pts)** Define the rate of convergence  $\alpha$  for Jacobi's method to be

$$\lim_{k \rightarrow \infty} \frac{\|\mathbf{x}_k - \mathbf{x}\|_2}{\|\mathbf{x}_{k-1} - \mathbf{x}\|_2^\alpha} = \lambda.$$

Using the matrix  $A$  given by

$$A = \begin{pmatrix} 6 & .1 & 1.9 & 2.1 & .5 & .3 & 1 \\ 3 & -8 & 1 & -.4 & -.2 & -.7 & 2 \\ 1.9 & .1 & 6 & 2.1 & .5 & .3 & 1 \\ 3 & .4 & 1 & -8 & -.2 & -.7 & 2 \\ .5 & .1 & 1.9 & 2.1 & 6 & .3 & 1 \\ 3 & -.7 & 1 & -.4 & -.2 & 8 & 2 \\ 1 & .1 & 1.9 & 2.1 & .5 & .3 & -6 \end{pmatrix}$$

and  $\mathbf{b}$  given by

$$\mathbf{b} = \begin{pmatrix} 7 \\ 3 \\ 2 \\ 1.3 \\ -2.3 \\ 4.1 \\ 6.36 \end{pmatrix},$$

for a tolerance of  $10^{-12}$ , determine the rate of convergence of Jacobi's method. Produce a log-log plot which justifies your conclusions. Note, you can use  $\mathbf{x} = A \backslash \mathbf{b}$  in Matlab for the exact solution.