```
min path::command handler
         ··ICommand
 + ICommand()
 + ~ICommand()
 + ICommand()
 + ICommand()
 + operator=()
 + operator=()
 + execute()
min_path::command_handler
 ::FindShortestPathCommand
- filename

    inVertex

    outVertex

+ FindShortestPathCommand()
+ ~FindShortestPathCommand()
+ execute()
+ FindShortestPathCommand()
+ FindShortestPathCommand()
+ operator=()
+ operator=()
- fordBellman()
- isValidVertices()
calculatePathLength()
```