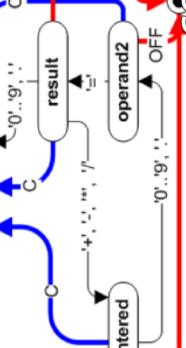


<h2>STATE DIAGRAM STATE MACHINE</h2>  <p>https://0x8.ch/HackersCardgame21</p> <p>Inventor: xxx</p> <p>https://en.wikipedia.org/wiki/URL_state_machine</p> <p>If you have a production line (that can be abused to programm stimulus-response "habits), the line can have several different states, so you have to find the states and how / when (eg. eventtrigger) they change, see eg. Siemens S7 PLC.</p> 	<p>Year: -???</p> <p>CO1</p> <p>Inventor: H. Gerdiens</p> <p>https://0x8.ch/HackersCardgame21</p> <p>Cavity magnetron</p>  <p>Inventor: H. Gerdiens</p> <p>Year: 1910</p> <p>The cavity magnetron is a high-powered vacuum tube that generates microwaves using the interaction of a stream of electrons with a magnetic field while moving past a series of open metal cavities (cavity resonators). Electrons pass by the openings to these cavities and cause radio waves to oscillate within, similar to the way a guitar resonates sound from its sound box via the oscillation of its strings. see also t15 card</p> <p>For Microwave Oven but unfortunately also for things like Active Denial Systems (Another Card)</p>
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**Rowhammer Attack
OF THE MIND**

<https://0x8.ch/HackersCardgame21>

Inventor: **xxx**

See Rowhammer Attack the Computer variant. Similar to that concept one can do some sort of an attack on the mind (eg t1 card). Question: an innocent victim if he / she wants to commit suicide, maybe with different ways or questioning that all means the same main question if you do this long enough this thought would be burnt into his / her mind and maybe then cause a real suicide (attempt).

maybe in conjunction with co1, m38 cards and unfortunately enhanced with remotely induced epilepsy that then burns the data more in your mind

CO2

Year: **~???**

Antenna Shapes can be defined through their Wavelength or the multiples and divisors of their λ (greek letter Lambda);

<https://0x8.ch/HackersCardgame21>

Inventor: **xxxxx**

The frequencies of antennas can be calculated. A golden wire in the body would have also a specific frequency and could contract muscles. The only legitimate experiment would be a selfexperiment and only if under medical surveillance. This would also mean that Elon Musks Neuralink is possibly prone to side band attacks directly to the wires of the implant.

<h3>induced rage</h3>	<p>Inventor: xxxxx Year: ~???? With stimulus-response habits, for example if you get always a reward (m8, see also card b1, b2, b3, t1,...) and after 1000 repetitions you would get punishment instead of a reward (m7) they can induce rage. Or, if a person invests a lot of time in a game and then would be banned forever from the Game (more worse if was an unfair decision) this can induce rage. If one has something like a working spinal cord implant that protects him/her then such psychological attacks could not kill, but if the spinal cord is hacked people can be killed without psychological Warfare / Cognitive Dissonances. Such Software can produce people that run amok or suicide. You can not only blame the remote Controlled Person. Try to find both, the remote controlled BOT and the person developed that interface or Server or abuses it. https://marcianoldt.ch/ml.buzzernet/2016/04/25/worstfude-zu-brevik/</p>
<h3>Pre rendered Destruction</h3>	<p>Inventor: xxxxx Year: ~???? They seem to know every cable in my local Network, and they put some sort of traps (Eventrigger) on my equipment to let me destroy as much of my equipment as possible, sign. Eg. making me pull the wrong plug, making me stand on equipment. For example here they showed me eg. on t1 card that this would be the power cable that i can pull straight, but in fact it was the HDMI cable that was upside down in my screen and broke the cable and even broke the HDMI Port on my monitor. The "lazy stimulus" would prevent me from checking that, so the next time when i am in a hurry would waste my time. It is very likely that they simply could switch off devices by remote, but if they would do it would rise questions. So playing it that way would have another advantage for the offender, he then would loop "you destroyed it by yourself(hahaha)" and play the "injured rage" (co6) card.</p>

**Driving Whistleblowers
Whitehats away From ISPs**



<https://github.com/HackerCardgame21/Driving-Whitehats-away-From-ISPs>

Inventor: CO9

I guess this card does not need a description, date of screenshot 29.10.2019

**Behavioral Sciences
stealth mode CAM**



<https://0x8.ch/HackerCardgame21>

Inventor: CO12

Year: -?????

If one would add a device to a webcam that can cause lot of PAIN (for example with sound above 120dB or with an implant or Active Denial System) one would not see the cam anymore after a while. This would be some sort of Skinner Box or classical conditioning (t2, t11) and maybe cards t10, t14, t15, t32, t33, m38, m26, end1, e1, e2, e3, e4. Involved. The cam would become invisible for the poor LabRat. Maybe you could hide even specific images shown on your computer. So this would maybe the real reason why **PhInky & Brain** never wins. If you feel PAIN since 17 years one could begin to ignore that there are invisible things. This (i guess i'm a bit Autistic) would be an invitation to hack this sort of technology. And since I would be the LabRat it would be a self-experiment and therefore hacking that would be a lawful / legitimate move.

Not proven yet.