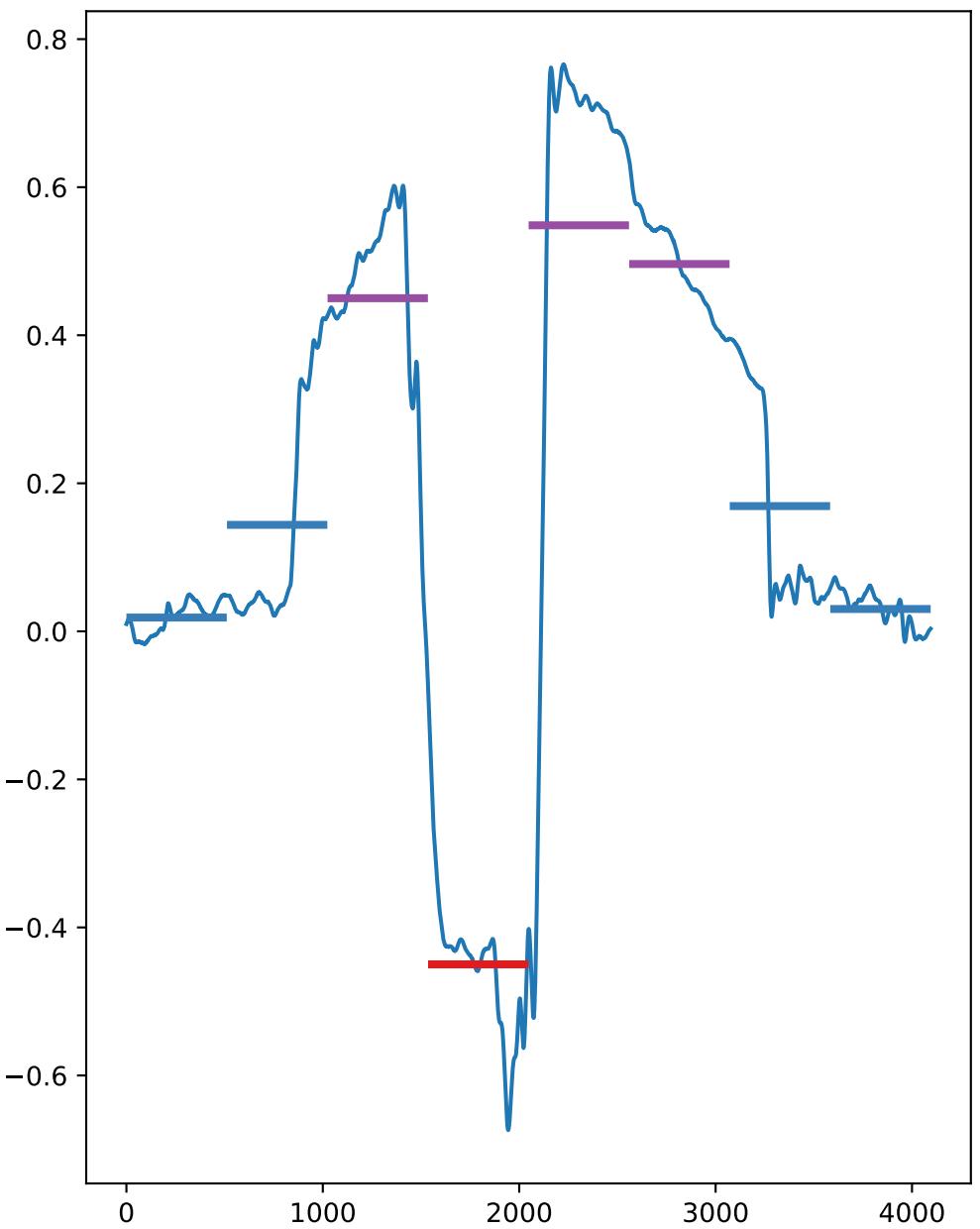


True Class: 0.0; Pred Class: 0

## SAX



Legend:  
d (purple line)  
b (blue line)  
a (red line)