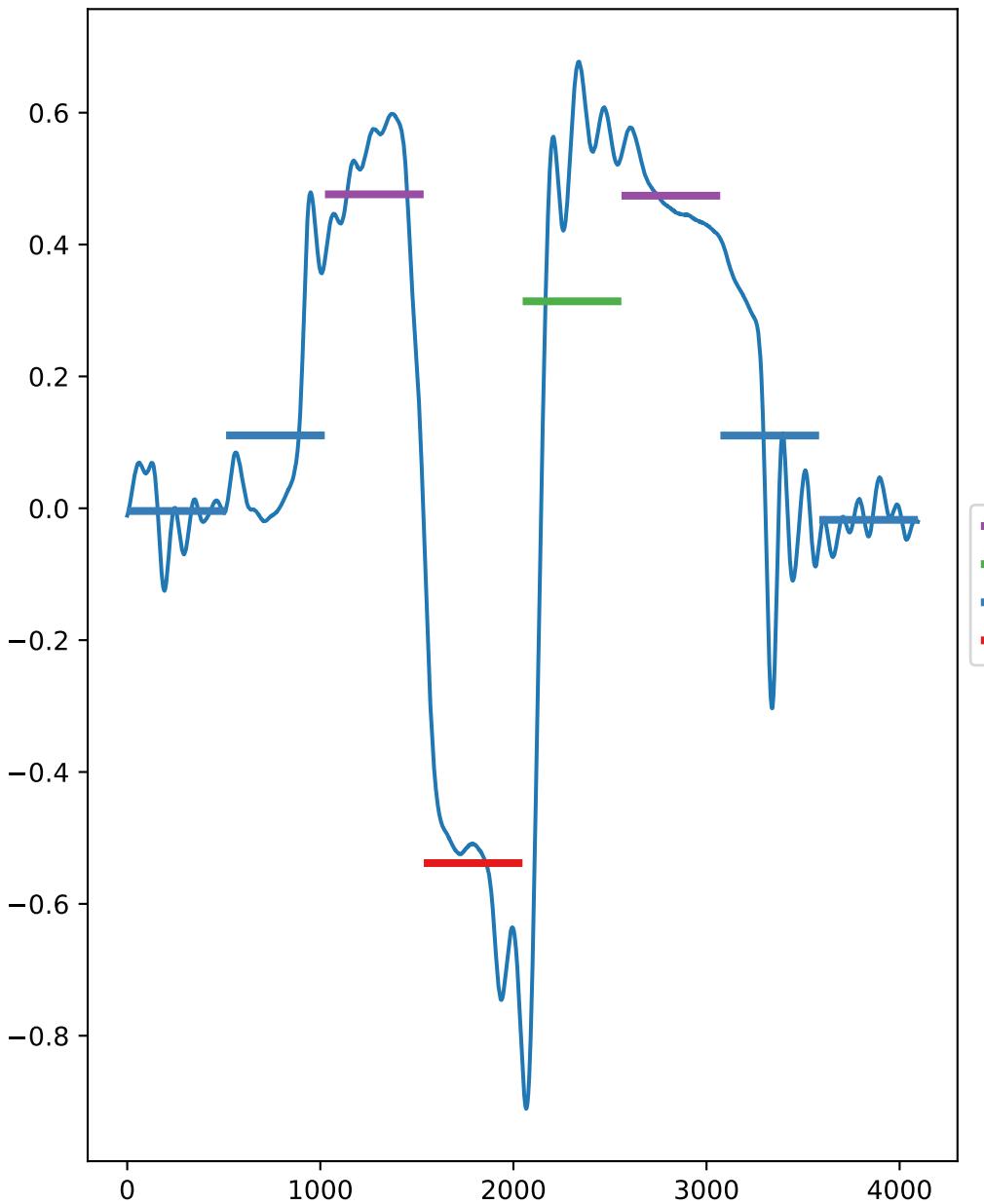


True Class: 1.0; Pred Class: 0

## SAX



- d
- c
- b
- a