Understanding applications using the BSC performance tools

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Humans are visual creatures

- Films or books? PROCESS
 - Two hours vs. days (months)
- Memorizing a deck of playing cardsSTORE
 - Each card translated to an image (person, action, location)
- Our brain loves pattern recognition
 - What do you see on the pictures?



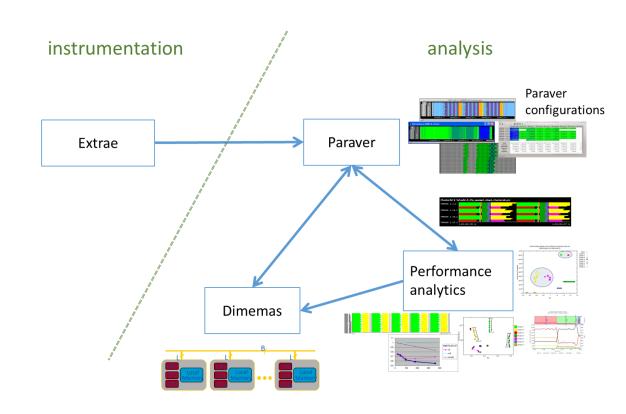




IDENTIFY

Our Tools

- Since 1991
- Based on traces
- Open Source (http://tools.bsc.es)
- Core tools:
 - Paraver (paramedir) offline trace analysis
 - Dimemas message passing simulator
 - Extrae instrumentation
- Focus
 - Detail, variability, flexibility
 - Key factors
 - Visual analysis
 - Intelligence: Performance Analytics
 - Behavioral structure vs. syntactic structure



Paraver



















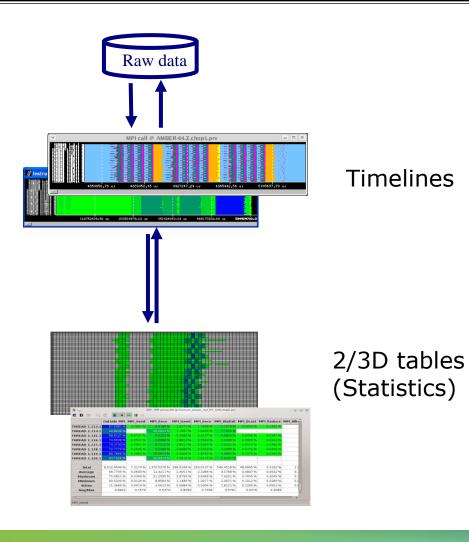








Paraver: Performance data browser



Trace visualization/analysis

+ trace manipulation

Goal = Flexibility

No semantics

Programmable

Comparative analyses

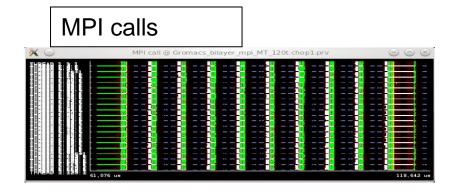
Multiple traces

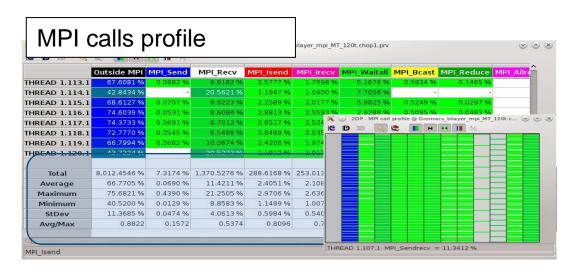
Synchronize scales



Tables: Profiles, histograms, correlations

From timelines to tables

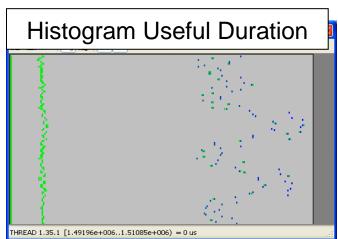






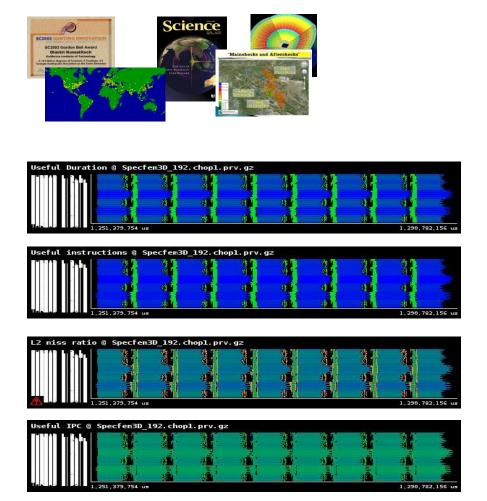




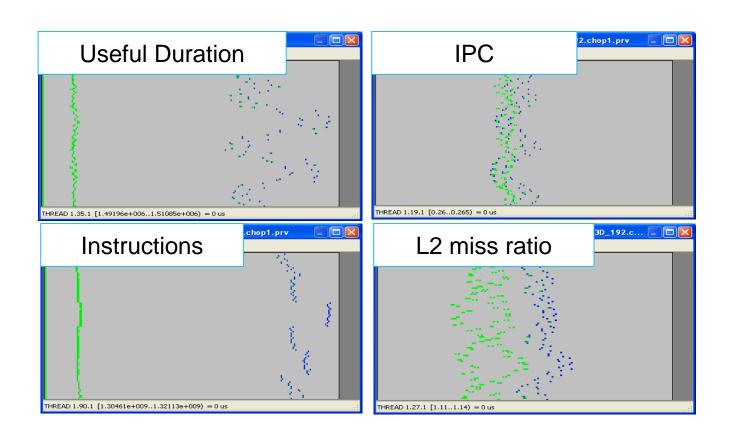




Analyzing variability through histograms and timelines



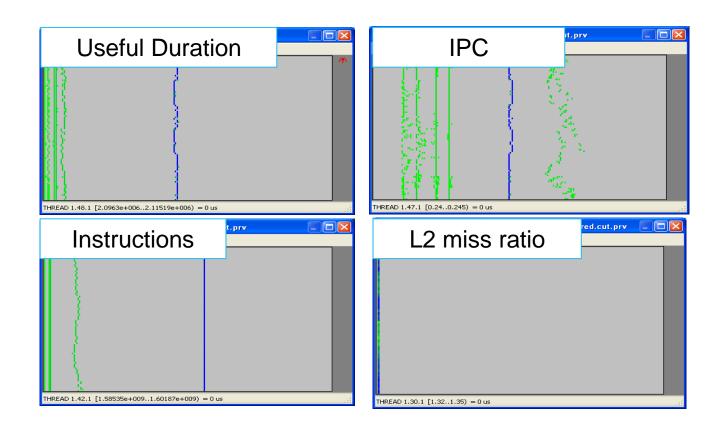
SPECFEM3D



VI-HPS

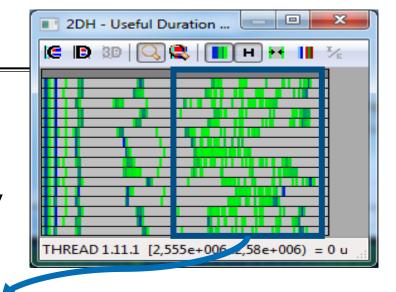
Analyzing variability through histograms and timelines

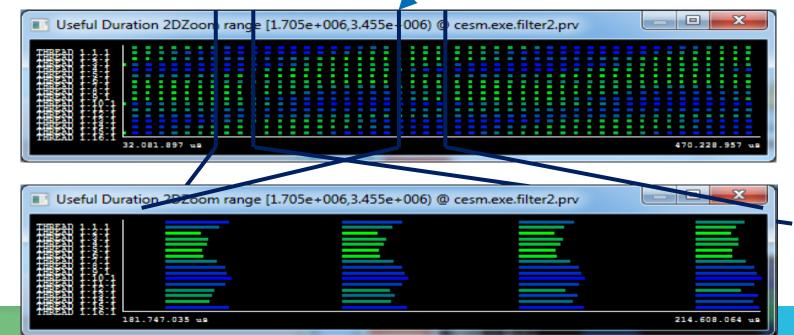
■ By the way: six months later



Variability ... is everywhere

- CESM: 16 processes, 2 simulated days
- Histogram useful computation duration shows high variability
- How is it distributed?
- Dynamic imbalance
 - In space and time
 - Day and night.
 - Season ? ©





Dimemas





















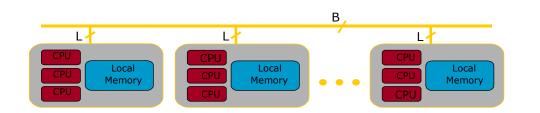


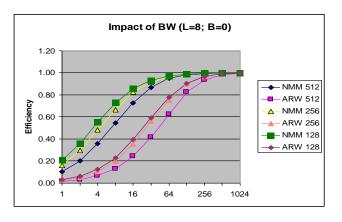




Dimemas: Coarse grain, Trace driven simulation

- Simulation: Highly non linear model
 - MPI protocols, resources contention...
- Parametric sweeps
 - On abstract architectures
 - On application computational regions
- What if analysis
 - Ideal machine (instantaneous network)
 - Estimating impact of ports to MPI+OpenMP/CUDA/...
 - Should I use asynchronous communications?
 - Are all parts of an app. equally sensitive to network?
- MPI sanity check
 - Modeling nominal
- Paraver Dimemas tandem
 - Analysis and prediction
 - What-if from selected time window

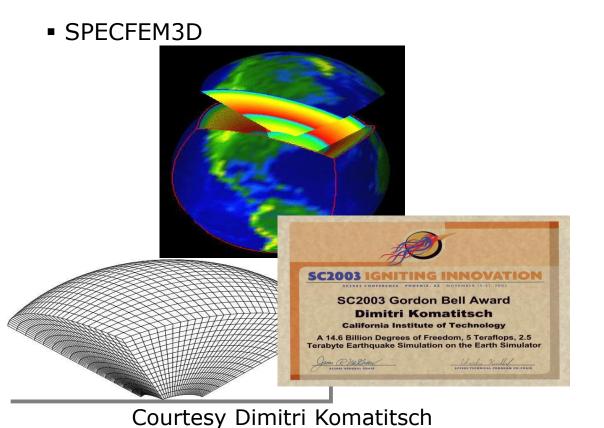


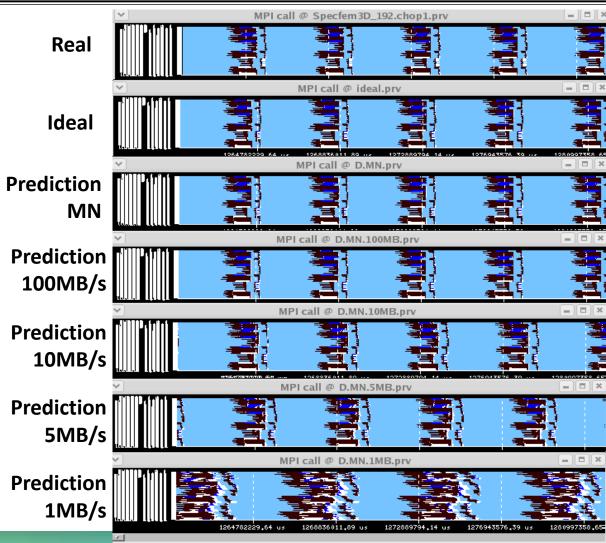


Detailed feedback on simulation (trace)

VI-HPS

Would I will benefit from asynchronous communications?







Ideal machine

- The impossible machine: $BW = \infty$, L = 0
 - Actually describes/characterizes Intrinsic application behavior
- Load balance problems? alltoall Allgather Dependence problems? allreduce sendrec sendrecv GADGET @ Nehalem cluster 256 processes waitall MPI call @ GADGET_A.256.iCE.trace.chop1.prv.gz Real run 2373812.36 us 4747624.73 us MPI call @ D.ICE.256.ideal.prv <2> Ideal network 2373812,36 us 4747624.73 us

Efficiency Model





















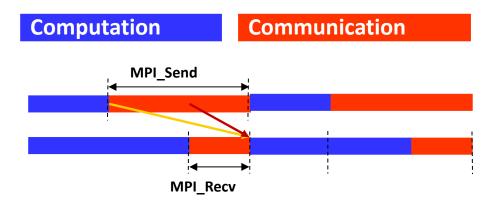




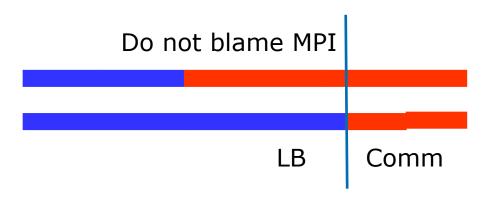


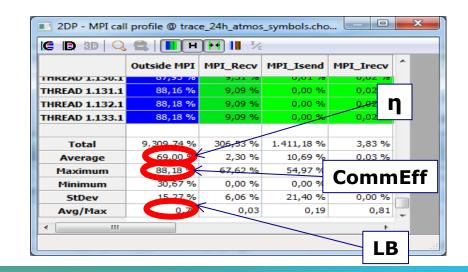


Parallel efficiency model



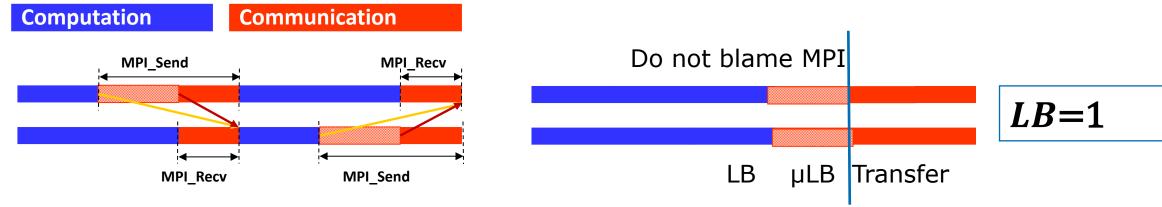
■ Parallel efficiency = LB eff * Comm eff



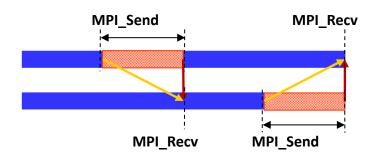




Parallel efficiency refinement: LB * μLB * Transfer



- Serializations / dependences (µLB)
- Dimemas ideal network → Transfer (efficiency) = 1

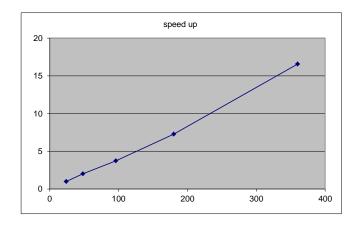


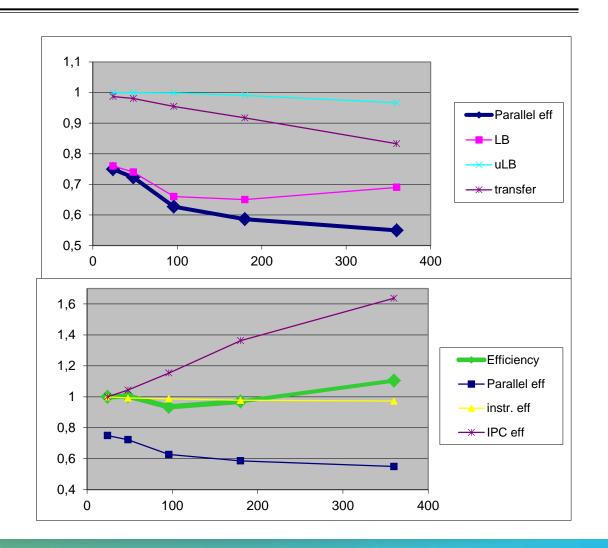
Why scaling?

$$\eta_{\parallel} = LB * Ser * Trf$$

CG-POP mpi2s1D - 180x120

Good scalability !! Should we be happy?



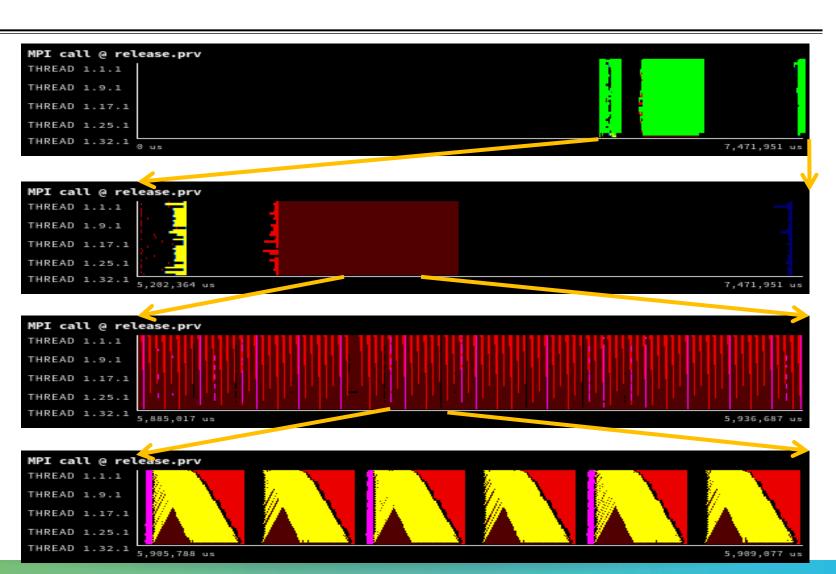


Why efficient?

Parallel efficiency = 93.28 Communication = 93.84

Parallel efficiency = 77.93 Communication = 79.79

Parallel efficiency = 28.84 Communication eff = 30.42



Clustering







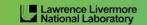














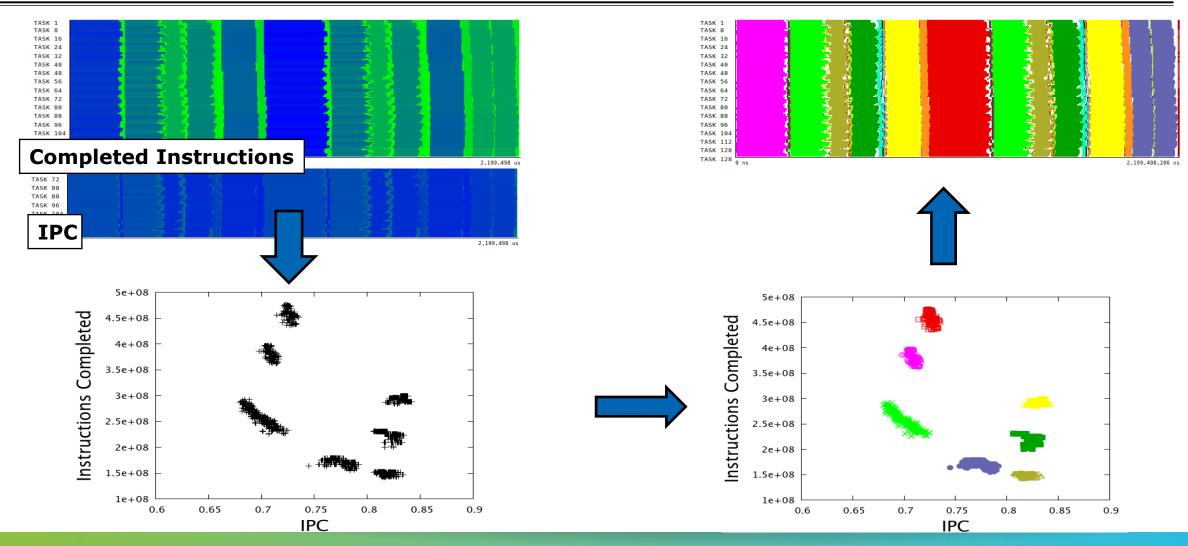






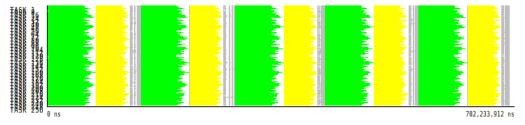


Using Clustering to identify structure



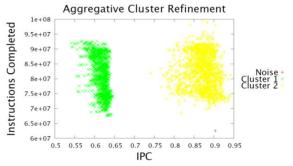
Integrating models and analytics

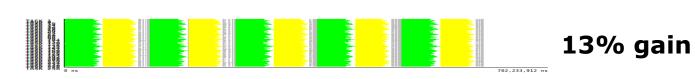
What if



PEPC

... we increase the IPC of Cluster1?





... we balance Clusters 1 & 2?





Methodology





























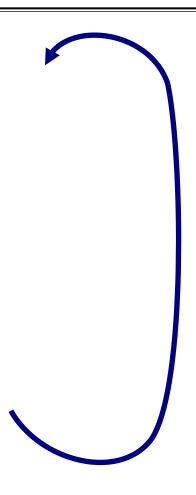
Performance analysis tools objective

Help generate hypotheses

Help validate hypotheses

Qualitatively

Quantitatively





First steps

- Parallel efficiency percentage of time invested on computation
 - Identify sources for "inefficiency":
 - load balance
 - Communication /synchronization
- Serial efficiency how far from peak performance?
 - IPC, correlate with other counters
- Scalability code replication?
 - Total #instructions
- Behavioral structure? Variability?

Paraver Tutorial: Introduction to Paraver and Dimemas methodology



BSC Tools web site

- tools.bsc.es
- downloads
 - Sources / Binaries
 - Linux / windows / MAC
- documentation
 - Training guides
 - Tutorial slides
- Getting started
 - Start wxparaver
 - Help → tutorials and follow instructions
 - Follow training guides
 - Paraver introduction (MPI): Navigation and basic understanding of Paraver operation

Paraver Demo



























Same code, different behaviour

- Lulesh 2.0
 - Easy to install
 - Requires a cube number of MPI ranks

 What about 27? Check how the system reacts to a "weird" request

Code	Parallel efficiency	Communication eff.	Load Balance eff.
lulesh@mn3	90.55	99.22	91.26
lulesh@leftraru	69.15	99.12	69.76
lulesh@uv2 (mpt)	70.55	96.56	73.06
lulesh@uv2 (impi)	85.65	95.09	90.07
lulesh@mt	83.68	95.48	87.64
lulesh@cori	90.92	98.59	92.20
lulesh@thunderX	73.96	97.56	75.81
lulesh@jetson	75.48	88.84	84.06
lulesh@claix	77.28	92.33	83.70
lulesh@jureca	88.20	98.45	89.57
lulesh@inti	88.16	98.65	89.36
lulesh@archer	88.01	97.95	89.86
lulesh@romeo	89.56	99.01	90.45
lulesh@mn4	91.02	98.38	92.52
lulesh@ stampede2 (skl)	85.76	97.63	87.84
lulesh@ stampede2 (knl)	89.21	98.42	90.64
lulesh@isambard	90.32	97.16	92.96
lulesh@hawk (mpt)	80.16	98.98	80.98
lulesh@hawk (openmpi)	87.82	98.28	89.35

Warning::: Higher parallel efficiency does not mean faster!