# Anton Chen

antonchen.ca • github.com/chenanton • linkedin.com/in/chenanton

EDUCATION

# The University of British Columbia

Vancouver, BC, Canada

Email: contact@antonchen.ca

**Phone:** +1 (403) 909-5938

# B.Sc. (Honors), Computer Science and Statistics

Expected Graduation: May 2024

- Trek Excellence Scholarship recipient, awarded to the top 5% of undergraduates; cumulative average of 91% (4.0 GPA).
- Coursework: machine learning and statistical inference, computational optimization and numerical algorithms, probability and real analysis, data structures and algorithms, OOP and design patterns, databases and multi-threading.

# WORK EXPERIENCE

### Amazon Web Services, Inc.

Vancouver, BC, Canada

### Software Development Engineer Intern, EC2 Core Platform

May 2022 - Jul. 2022

- Designed and implemented metric math support for Amazon EC2 Auto Scaling target tracking scaling policies.
- Extended the Amazon EC2 Auto Scaling public API using Java, allowing over **293 000** external customers to automatically scale Amazon EC2 instances based on time series data generated from Amazon CloudWatch metric math expressions.
- Coordinated with engineers and product managers across three teams to validate design and align customer experience.
- Applied the DAO design pattern to persist scaling policies in MySQL and Amazon QLDB databases simultaneously.
- Project impact of 180 million compute hours per week, used in 10% of all customer target tracking scaling policies.

# VIPRE Security Group

Burnaby, BC, Canada

### Software Engineer Intern, Email Security Cloud

Jan. 2021 - Aug. 2021

- Led design and development of a test automation framework in Python for backend email security cloud services, processing
  over 1.2 billion emails per month from 50 000 business customers.
- Implemented REST API endpoint testing libraries against core spam and virus detecting Docker microservices.
- Refactored existing validation logic to utilize concurrency, reducing test suite runtimes by over 65%.
- Trained and mentored an intermediate software engineer hire with service architecture, scripting, and reading code bases.

# TECHNICAL PROJECTS

#### **UBC Insight** • Academic Project

Sep. 2021 – Dec. 2021

• Built a full stack web application in TypeScript, allowing users to query UBC course and building data.

#### Safe Walk Route Planner • Hackathon Project, Pinnacle 2021

Sep. 2021

- Invite-only hackathon for the winning teams of the top 50 North American collegiate hackathons, hosted in Dallas, TX.
- Member in team of five; built a web-app offering crime-data-driven route planning to increase student safety on campus.

# Rubik's Cube Solver Neural Network • Solo Project

Aug. 2020

Designed and tuned a deep neural network with TensorFlow, solving any Rubik's cube with over 70% success rate.

#### Two-Dimensional Physics Engine • Solo Academic Term Project

Jan. 2020 - Apr. 2020

• Engineered a GUI application in Java to simulate inelastic object collisions, using OOP principles and the MVC pattern.

# Selected Awards

- Computer Science Scholarship, The University of British Columbia Mar. 2022

• Ron Riddell and Roy Douglas Scholarship in Mathematics, The University of British Columbia Oct. 2021

Stanley M Grant Scholarship in Mathematics, The University of British Columbia Oct. 2021

• J Fred Muir Memorial Scholarship in Science, The University of British Columbia Sep. 2021

• Trek Excellence Scholarship for Continuing Students, The University of British Columbia Sep. 2021

#### TECHNICAL SKILLS

Languages: C++, Python, Java, SQL, R, MATLAB, Julia, JavaScript/TypeScript, LATEX.

Frameworks and Libraries: TensorFlow, Robot, JUnit, Swing, NumPy/Pandas, Matplotlib.

Developer Tools: Git, Unix/Linux, Docker/Docker Compose, AWS, Atlassian Product Suite.