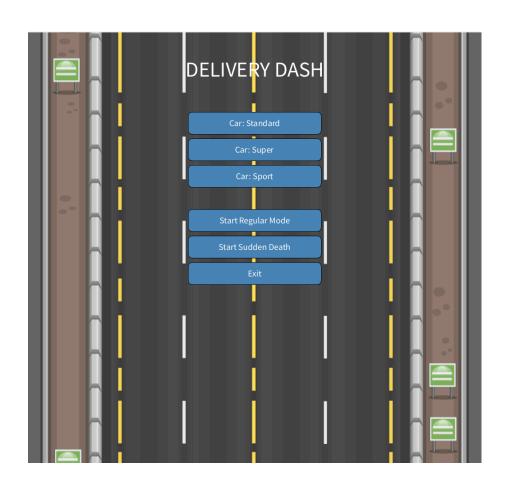
## **Delivery Dash User's Manual**

## **Summary:**

Delivery Dash is a car driving game where the player has to reach the destination (travel a certain distance) in a specified amount of time. The player has the freedom to control their car in terms of both speed, direction, and look. The player has health that goes down if they hit other vehicles. If the player doesn't reach the destination in the allotted time or they lose all their health they lose.



## Instructions:

- 1) When the player starts the game they are met with a men screen.
- 2) Choose the model of car you would like to play with. The supercar has the highest max speed, followed by the sports car, and lastly the standard car. Each Car has their own design and the fast the car, the faster you can complete the round but with an increased risk of losing control and crashing.
- 3) The player can also choose between two game modes, Regular or Sudden Death. Regular mode, the car is allowed three collisions before they lose and in sudden death they are only given one.
- 4) After choosing their car and game mode the game will begin! The player must use A and D or left and right arrow to control the direction of their car.
- 5) The speed of the player's car can be controlled with W and S or up and down arrow.
- 6) Using these controls the player must avoid colliding with NPC cars.
- 7) If the player does this and makes it to the required distance they win!
- 8) The player loses if they collide with NPC cars more times than their health allows.
- 9) Some things to note on the gameplay screen:
  - a) Top Left:
    - i) Time of game
    - ii) Distance traveled and required
    - iii) Current player speed
    - iv) If the player is accelerating
    - v) Player top speed
    - vi) Numeric Health Count
  - b) Top Middle: Speed Limit
  - c) Top Right: Visual for Player Health