

# THINKING ABOUT RATIONALITY

AUGUST 2017

## QUICK SURVEY

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### **TWO PROBLEMS:**

1: (A) GET \$900 FOR SURE OR (B) 90% CHANCE TO GET \$1,000

2: (C) LOSE \$900 FOR SURE OR (D) 90% CHANCE TO LOSE \$1,000

## WHAT IS BEHAVIORAL ECONOMICS?

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**A METHOD OF ECONOMIC ANALYSIS  
THAT APPLIES PSYCHOLOGICAL  
INSIGHTS INTO HUMAN BEHAVIOR TO  
EXPLAIN ECONOMIC DECISION-  
MAKING.**

OK. SO WHY SHOULD I CARE? I HATED ECONOMICS IN SCHOOL

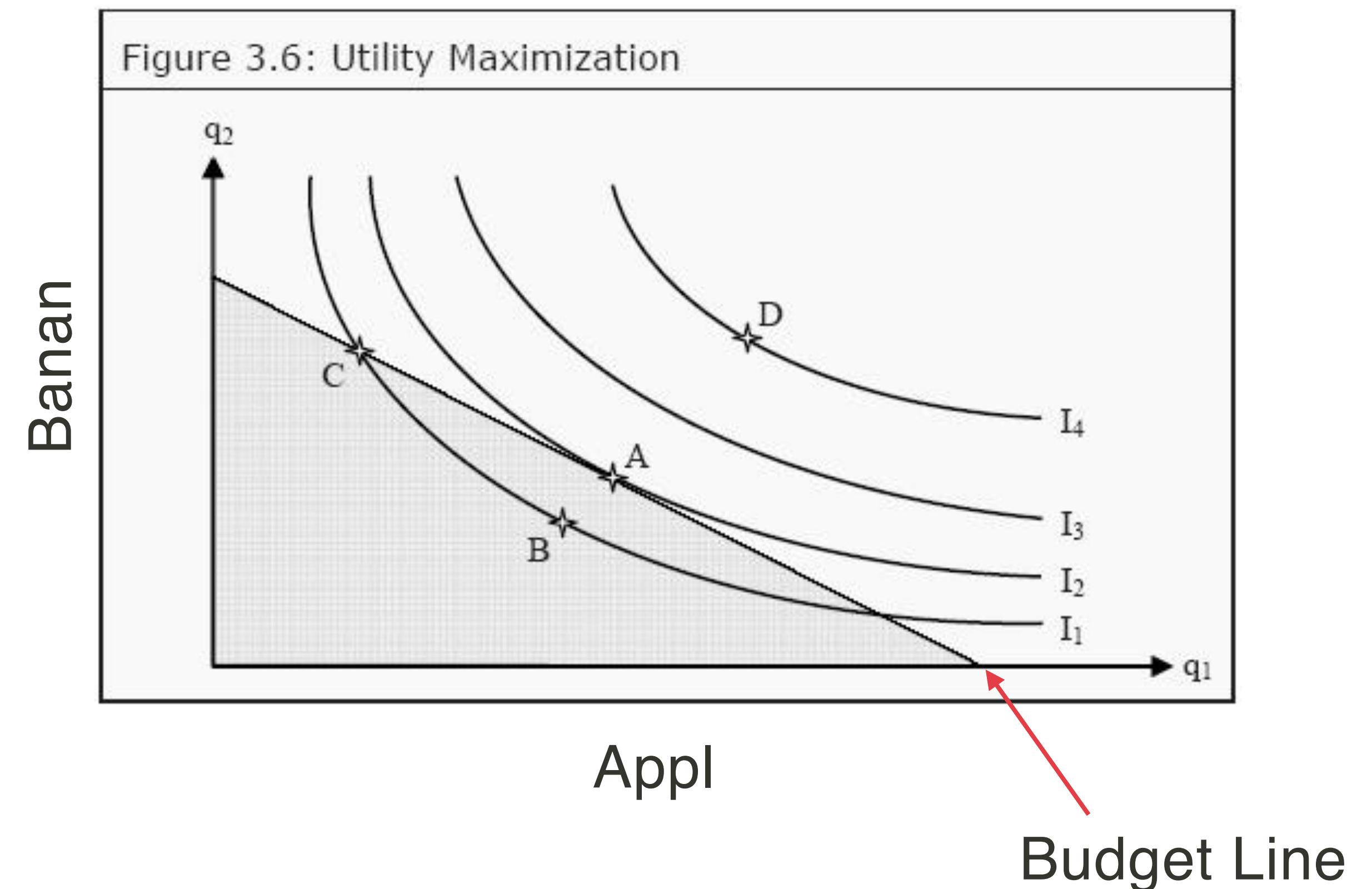
**EVERYTHING YOU WERE TAUGHT  
ABOUT ECONOMICS IN SCHOOL WAS  
WRONG... WELL NOT EXACTLY, BUT  
THERE ARE IMPORTANT CONCEPTS  
THAT YOU CAN INCORPORATE INTO  
YOUR UNDERSTANDING OF HOW  
PEOPLE INTERACT WITH THEIR  
ENVIRONMENTS, INCLUDING DIGITAL!**

## LET'S START FROM THE BASICS

- Traditional economics believes that actors are rational and utility maximizing
  - Rationality - actors will make decisions that maximize their utility according to their preferences

Example?

- The point A is better than C since A is on a higher utility curve. You spend the same amount and get more utility from bundle A than bundle C.



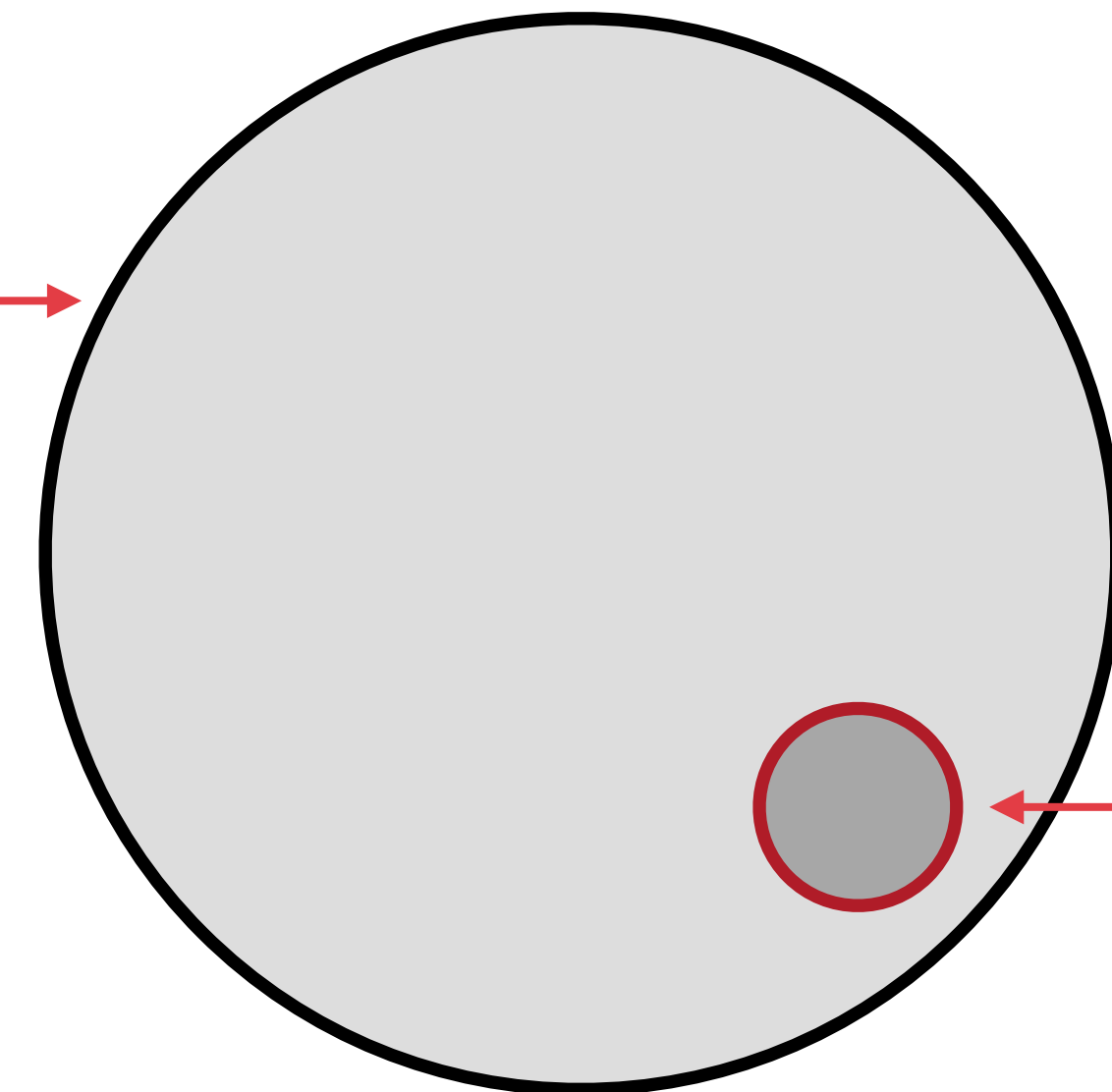
## SIMPLE ENOUGH, WHAT'S SO COMPLICATED THEN?

Linda is 31 years old, single, outspoken, and very bright. She majored in philosophy. As a student, she was deeply concerned with issues of discrimination and social justice, and also participated in anti-nuclear demonstrations. Which is more probable?

1. Linda is a bank teller.
2. Linda is a bank teller and is active in the feminist movement.

80% of people surveyed chose option 2.

Bank  
Tellers



Active in  
Feminist  
Movement

YOU GOT ME, I WANT ONE MORE TRY.

Here’s a choice between 2 buckets:

98% chance to win \$520,000

or

100% chance to win \$500,000

Which one do you choose?

Average decision weights assigned to different probabilities

Probability (%)	0	1	2	5	10	20	50	80	90	95	98	99	100
Decision weight	0	5.5	8.1	13.2	18.6	26.1	42.1	60.1	71.2	79.3	87.1	91.2	100

possibility effect

uncertainty effect

Source: Daniel Kahneman, *Thinking, Fast and Slow*

ONE FINAL QUESTION, SOME OF YOU MAY KNOW IT

A bat and a ball cost \$1.10 in total. The bat costs \$1.00 more than the ball. How much does the ball cost?

Most people who answer this question substitute more than with an absolute statement “the bat costs \$1.00”.



\$1.05



+ \$0.05

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\$1.10



WHAT'S GOING ON?!

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**I'M SORRY TO SAY, YOU'RE NOT  
RATIONAL.**

BUT IT'S ALL GOING TO BE OK

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**WE'RE ALL IRRATIONAL. IT'S PART OF  
BEING HUMAN.**

**WHAT'S MORE IMPORTANT IS  
UNDERSTANDING WHERE AND WHY  
YOU DEVIATE FROM TRADITIONAL  
“RATIONAL” THOUGHT**

## I'VE STOPPED CRYING NOW. PLEASE EXPLAIN MORE

### Econ

—

Consistently rational and narrowly self-interested agents who usually pursue their subjectively-defined ends optimally

### Human

—

An agent that is subject to heuristics and biases including, but not limited to, anchoring, availability, loss aversion, emotion, halo effect, confirmation bias, overconfidence etc.

## SO HOW DO I UNDERSTAND THE PRINCIPLE THAT I AM HUMAN?

### System 1

—

This is the automatic, effortless processes that your brain uses to enable you to act more efficiently. System 1 is the originator of “impressions and feelings that are the main sources of explicit beliefs and deliberate choices of system 2.”

**Behavioral economics is the story of system 1**

### System 2

—

This is who we believe we are, “the conscious, reasoning self that has beliefs, makes choices, and decides what to think about and what to do.”

Note: There are not actually two parts of your brain with dedicated functions rather this allows us to better understand how the brain works.

## CORE PRINCIPLE

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# WYSIATI

WHAT YOU SEE IS ALL THERE IS

THAT MAKES SOME SENSE BUT I WANT SOME EXAMPLES



**ANCHORING EFFECT**

# ANCHORING EFFECT

## Definition

—

**Anchoring** is a cognitive bias that describes the common human tendency to rely too heavily on the first piece of information offered (the "anchor") when making decisions. This bias actually affects both systems in different ways

System 1 - anchoring can be used to *prime* individuals into a choice

System 2 - anchoring can be used as an *adjustment* tool from which to move



Compare	Internet	Compare	Internet	Compare	Internet
Ultimate 50 Speeds up to 50Mbps Free Home WiFi	Extreme Speeds up to 30Mbps Free Home WiFi	Basic Speeds up to 6Mbps			
\$64.99 per month for 12 months	\$54.99 per month for 12 months	\$29.99 per month for 12 months			
was \$69.99	was \$59.99				
Online only price! Free self-install kit	Online only price! Free self-install kit	Online only price! Free self-install kit			
Select Offer & Equipment	Select Offer & Equipment	Select Offer & Equipment			
View Details	View Details	View Details			

# ANCHORING EFFECT EXAMPLES

## Exploratorium Donations

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Visitors to the exploratorium were asked about their willingness to make an annual contribution “to save 50,000 offshore Pacific Coast seabirds from small offshore oil spills, until ways are found to prevent spills or require tanker owners to pay for the operation.”

Average Donations:

No Anchor - \$64

Low Anchor (\$5) - \$20

High Anchor (\$400) - \$143

## Campbell's Soup

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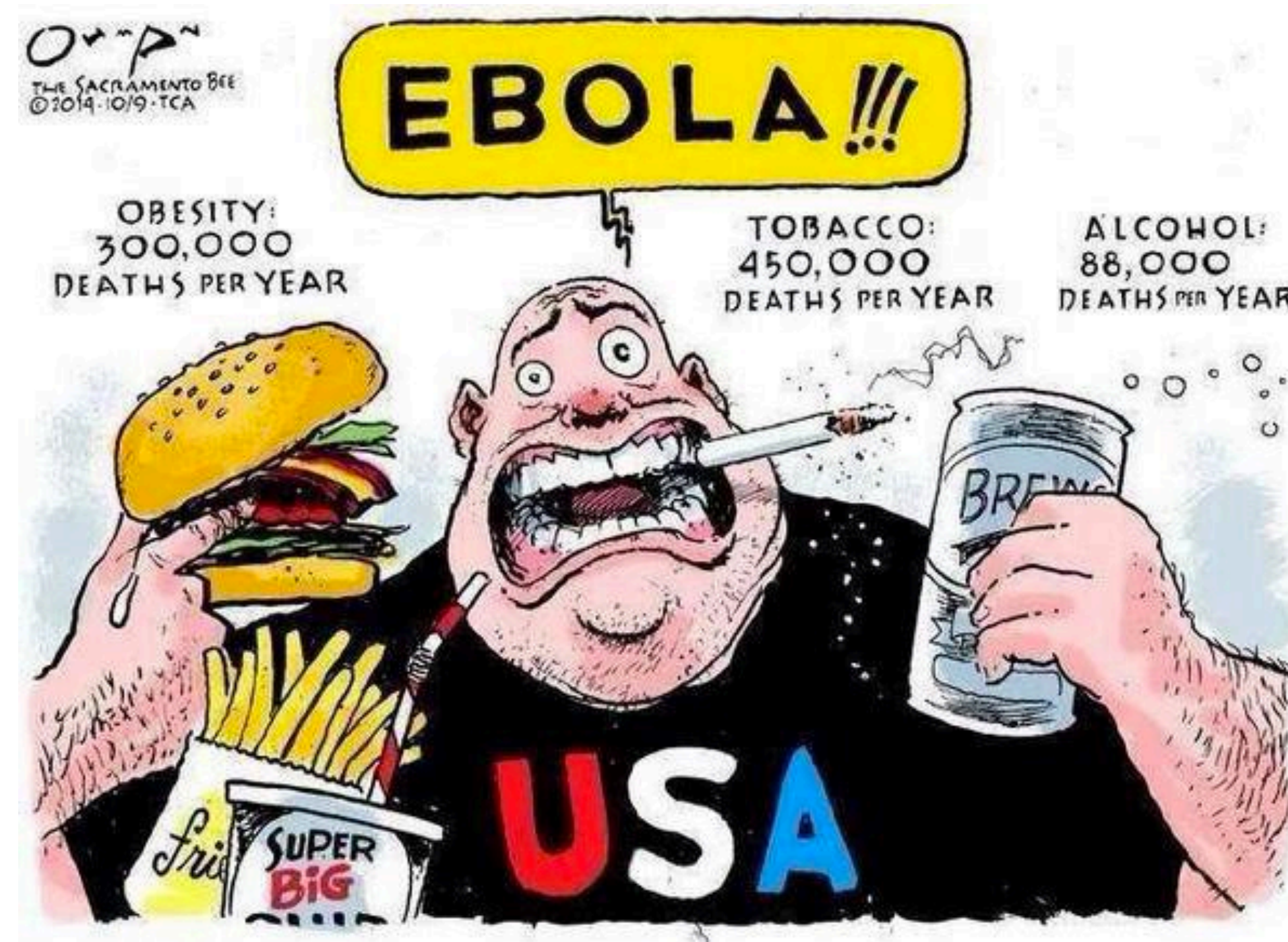
A shopping market in Iowa put out a promotion for 10% off Campbell's soup. On some days, the sign said “Limit of 12 per Person” and on other days it said “No Limit per Person.”

On days when the limit was enforced, shoppers purchased an average of 7 cans which was *twice as much* as when there was no limit.

\*Rationing could have a small effect but the possibility of 12 cans as a possible purchase certainly had a larger effect



THAT WAS ONLY ONE. LET'S LOOK THROUGH SOME MORE



**AVAILABILITY EFFECT**

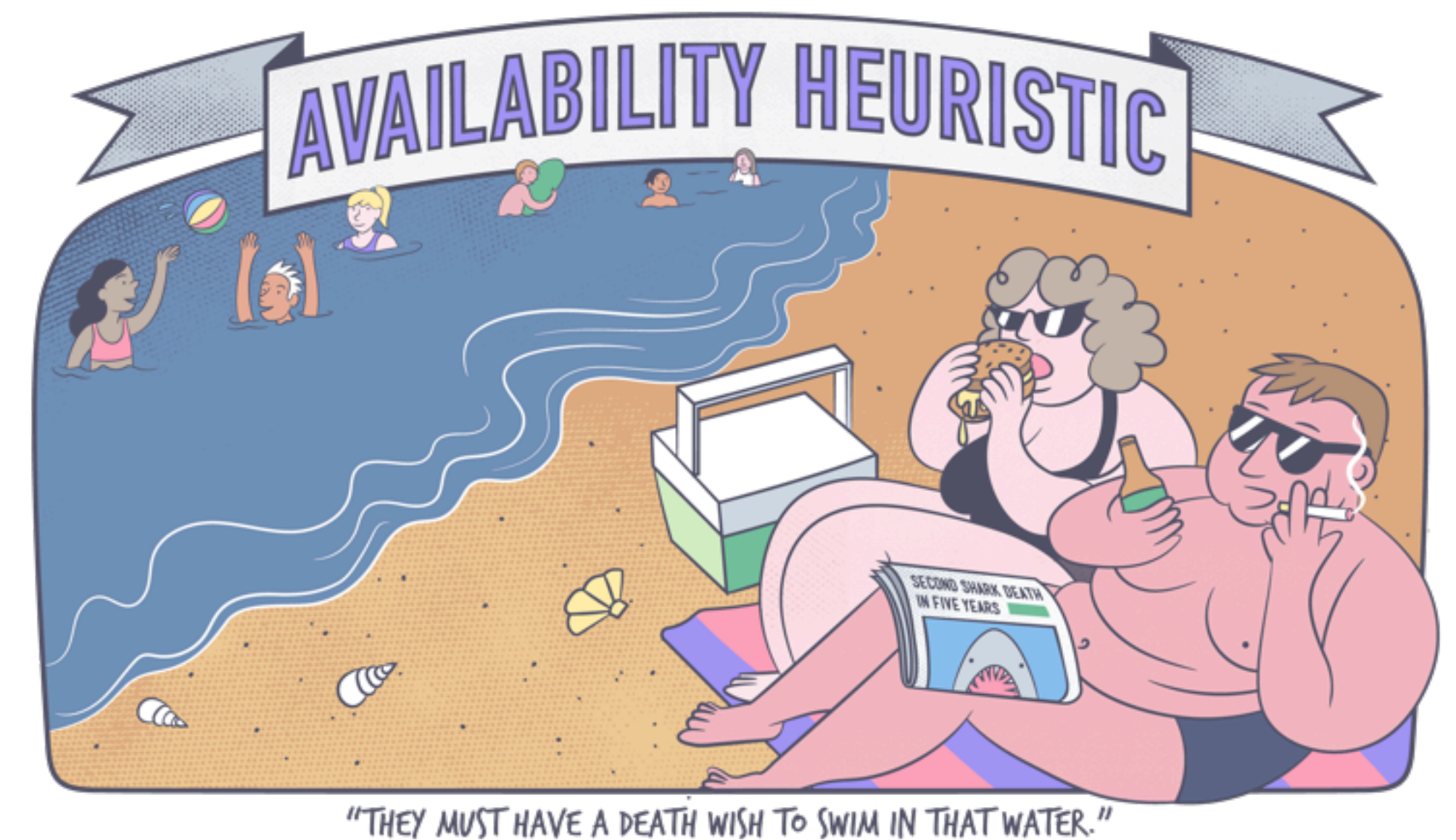


# AVAILABILITY EFFECT

## Definition

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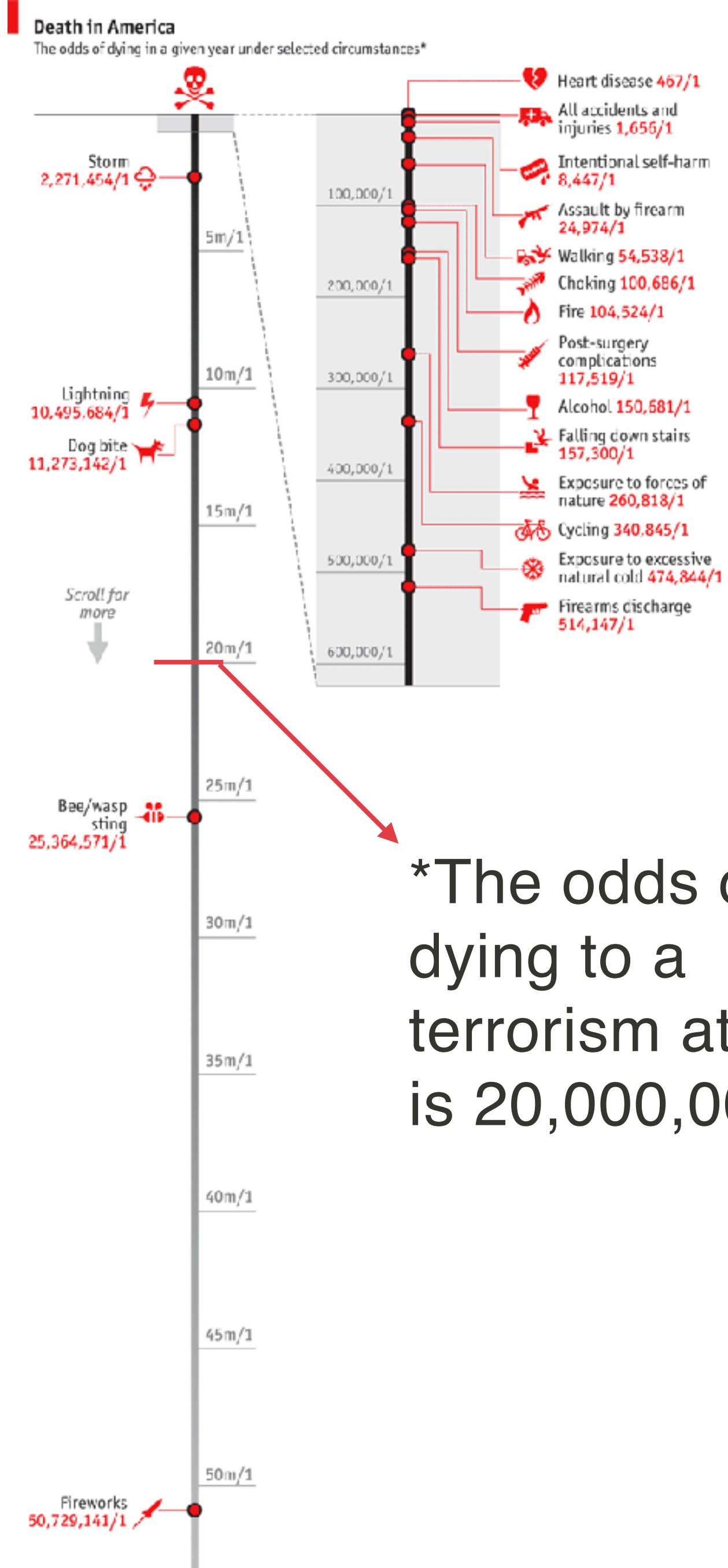
The **Availability** heuristic is a mental shortcut that relies on immediate examples that come to a given person's mind when evaluating a specific topic, concept, method or decision.



# AVAILABILITY EFFECT EXAMPLES

Some common fallacies:

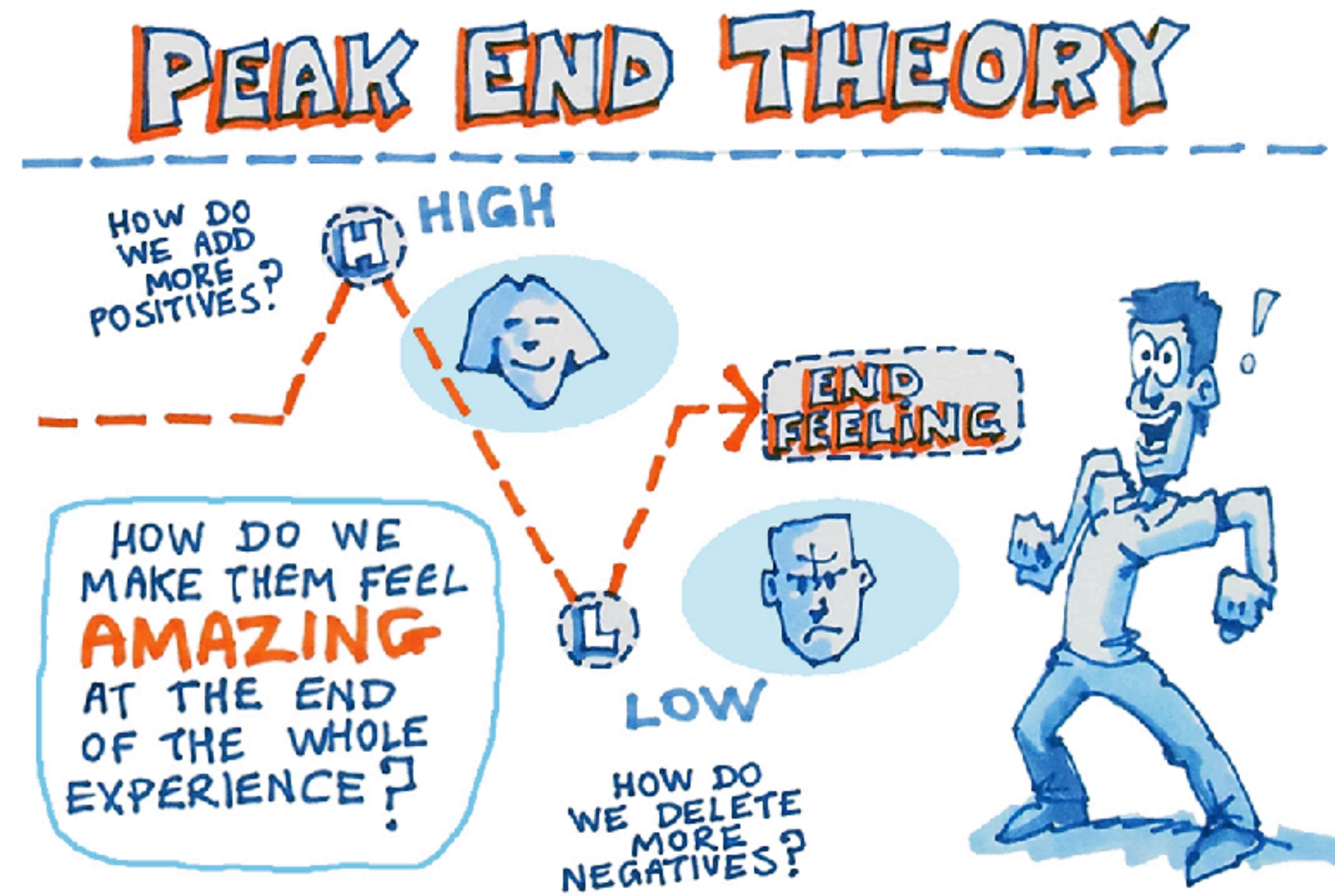
- Strokes cause almost twice as many deaths as all accidents combined, but 80% of respondents judged accidental death to be more likely.
- Death by lightning was judged less likely than death from botulism even though it is 52 times more frequent
- Death by accidents was judged to be more than 300 times more likely than death by diabetes, but the true ratio is 1:4



\*The odds of dying to a terrorism attack is 20,000,000/1



MAYBE I BELIEVE YOU.



PEAK-END RULE

# PEAK-END RULE

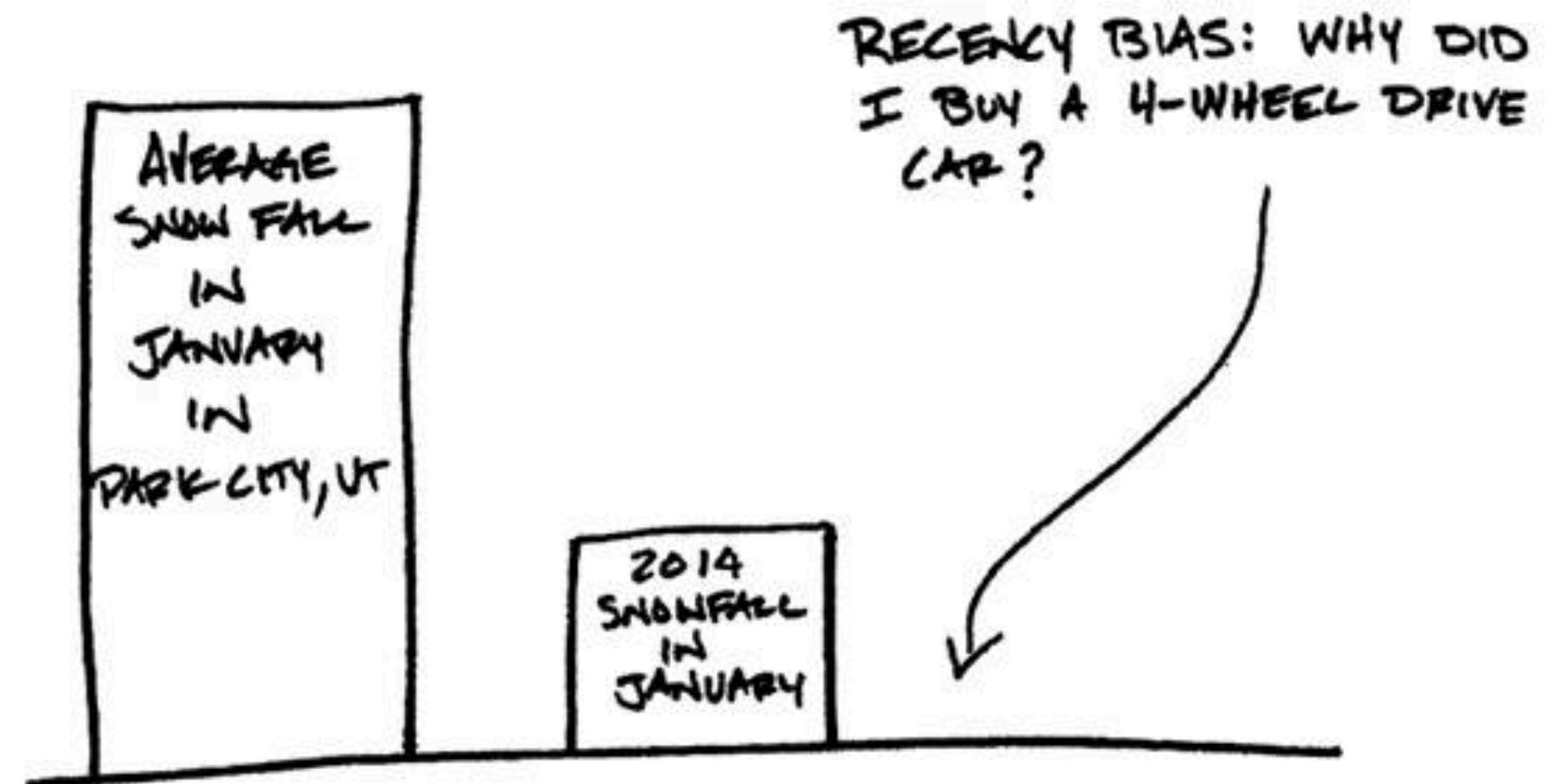
## Definition

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This is a combination of two biases.

- Memory Bias
  - We're more likely to remember highly emotional moments in our life versus "average" events
- Recency bias
  - We are likely to remember the end moment or conclusion to an event

\*\*The "Remembering Self" is stronger than the "Experiencing Self"



© 2013 Behavior Gap

## PEAK-END RULE EXAMPLES

Participants were subjected to two different versions of an unpleasant experience.

**Trial 1:** Submerge hand in 14°C water for 60 seconds

**Trial 2:** Submerge hand in 14°C water for 60 seconds at which the water is raised to 15°C for 30 seconds.

Participants preferred “Trial 2” due to the better memory of the experience.

Colonoscopy patients underwent a normal colonoscopy.

**Trial 1:** Undergo a colonoscopy procedure wherein the scope was left for 3 extra minutes creating a uncomfortable but not painful experience

**Trial 2:** Undergo a normal colonoscopy procedure

Patients described “Trial 1” as less unpleasant and were more likely to return for more procedures



STARTING TO BELIEVE ME NOW?

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**ATTRIBUTE SUBSTITUTION**

# ATTRIBUTE SUBSTITUTION

## Definition

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This occurs when an individual has to make a judgement that is computationally complex and instead substitutes a more easily calculated heuristic attribute.

In other words, we substitute hard questions for easier, related ones without even realizing it.

# Remember Linda?



# ATTRIBUTE SUBSTITUTION EXAMPLE

## The Infamous Tom W

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Tom W. is a graduate student at the main university in your state. Rank the following fields in order of likelihood, 1 being the most likely and 9 being the least likely.

- Business administration
- Computer science
- Engineering
- Humanities and education
- Law
- Medicine
- Library science
- Physical and life sciences
- Social science and social work

## Part 2

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Tom W. is of high intelligence, although lacking in true creativity. He has a need for order and clarity, and for neat and tidy systems in which every detail finds its appropriate place. His writing is rather dull and mechanical, occasionally enlivened by somewhat corny puns and by flashes of imagination of the sci-fi type. He has a strong drive for competence. He seems to feel little sympathy for other people and does not enjoy interacting with others. Self-centered, he nonetheless has a deep moral sense.

In which of these fields is Tom W more likely to be a student? How would you rank order these fields in terms of the likelihood that Tom W is a student in that field?

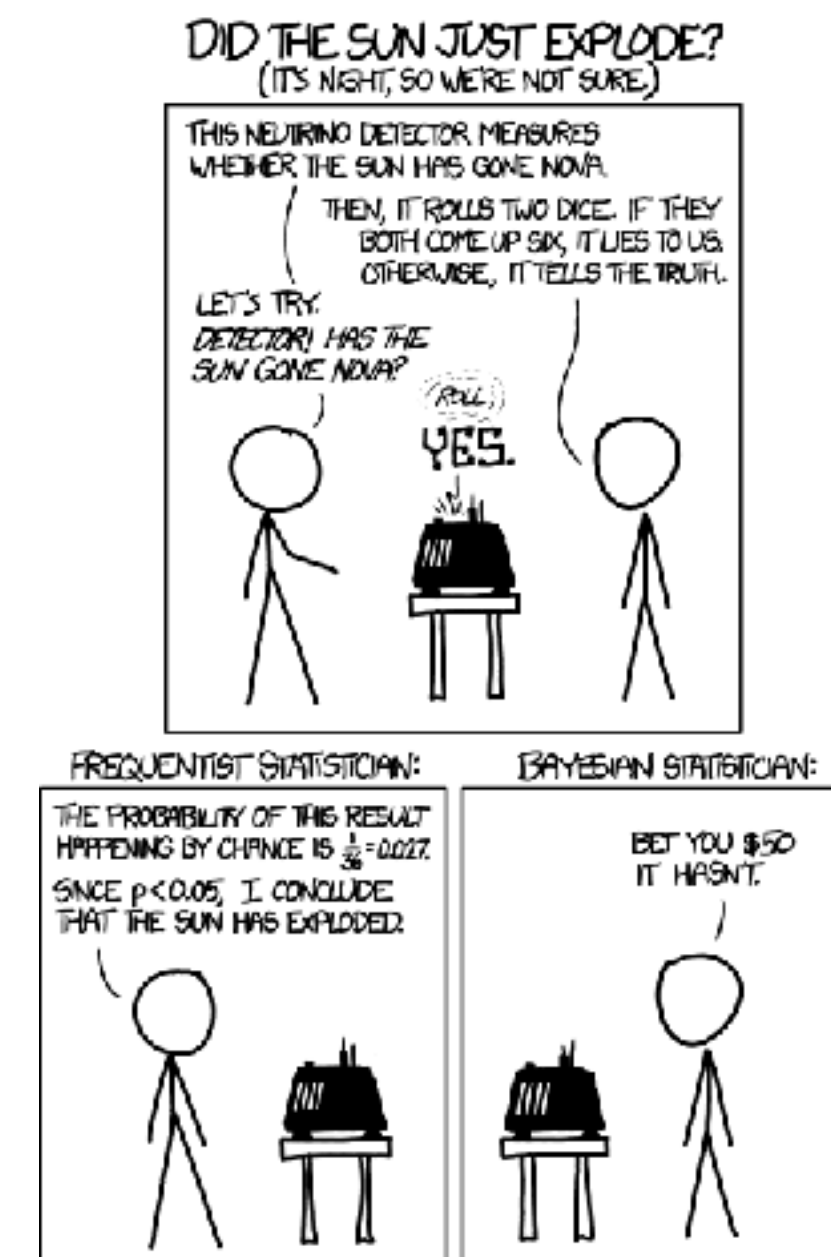
# TOM W. RESULTS

## Typical Results

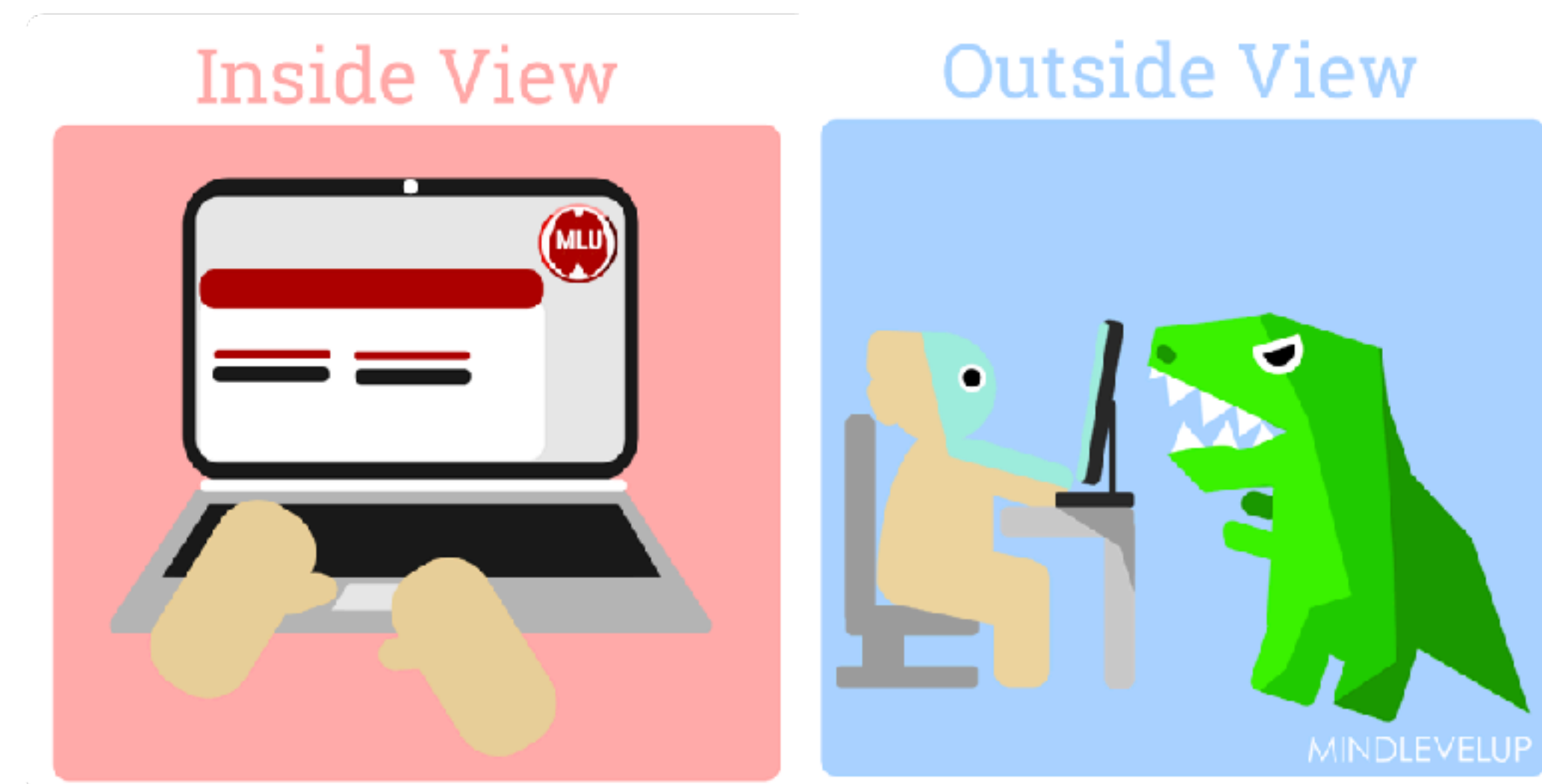
1. Computer science
2. Engineering
3. Business administration
4. Physical and life sciences
5. Library science
6. Law
7. Medicine
8. Humanities and education
9. Social science and social work

## So what happened?

- Representativeness
- Base-rate neglect



LET'S DO ONE FINAL ONE



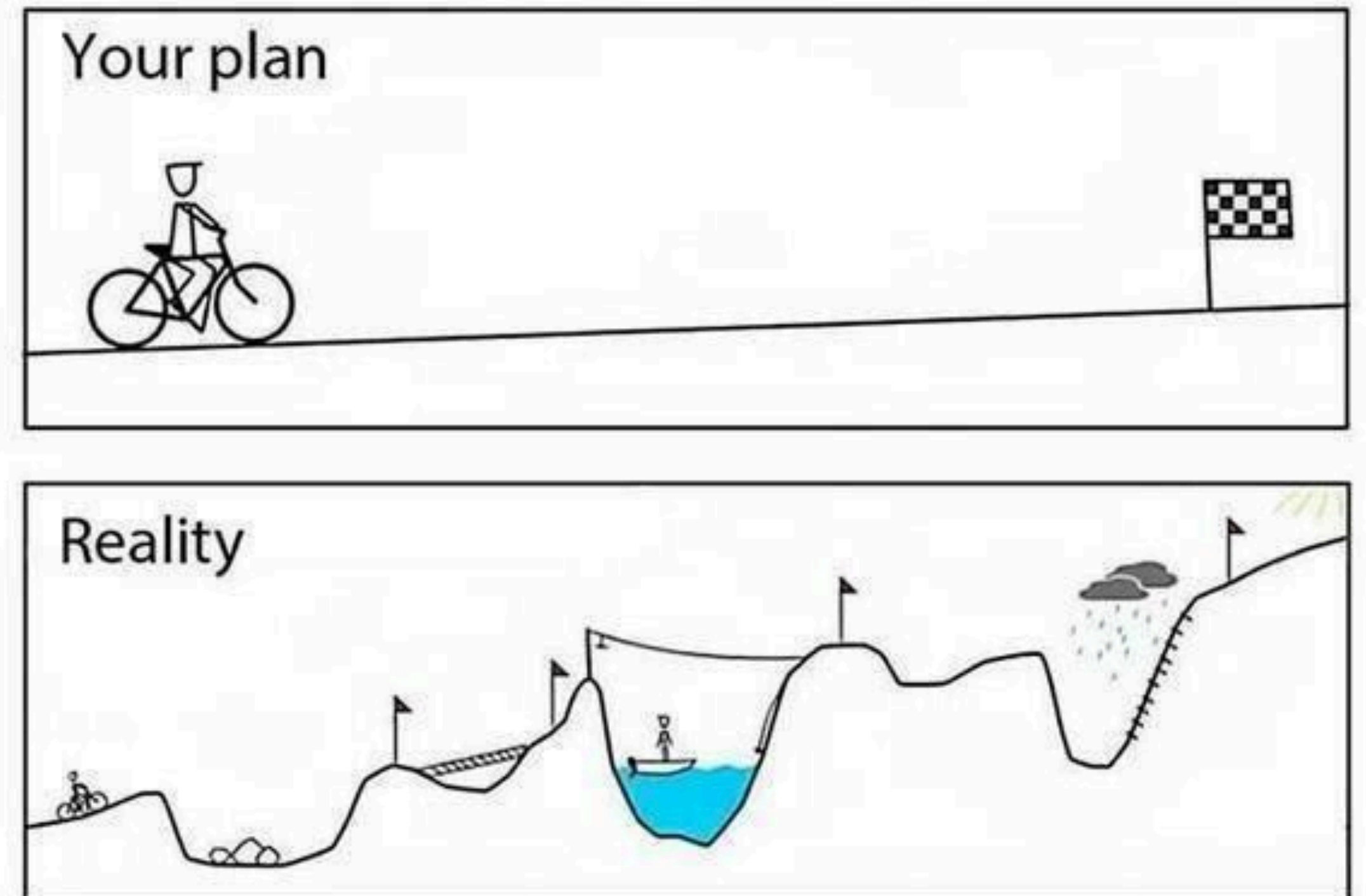
**PLANNING FALLACY/ THE OUTSIDE VIEW**

# PLANNING FALLACY

## Definition

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The **Planning Fallacy** is a phenomenon in which predictions about how much time will be needed to complete a future task display an optimism bias and underestimate the time needed.



# PLANNING FALLACY EXAMPLES

## Worldwide Rail Projects Study

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A 2005 study looked at rail projects between 1969 and 1998. In more than 90% of cases, the number of passengers projected to use the system was overestimated... planners, on average, overestimated how many people would use the new rail projects by **106%**, and the average cost overrun was **45%**.

## Scottish Parliament Construction

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- In July 1997, a proposed Scottish Parliament building in Edinburgh was estimated to cost up to **£40 million**.
- In June 1999, the budget was £109 million.
- In April 2000, legislators imposed a “cap on costs” of £195 million.
- In November 2001, it was £241 million.
- In 2002, it rose twice to £294.6 million.
- In 2003, it rose three times to £375.8 million.
- When it was completed in 2004, the cost was **£431 million**.



**THIS IS SO IMPORTANT AND RELEVANT, IT GETS AN EXTRA SLIDE!**

## Why it happens

—

Your situation is not unique.

Extrapolating initial success to long-term success is a poor method of knowing how long to account for.



## Mitigation Tactics

—

Identify an appropriate reference class  
(find similar projects)

Obtain statistics of that reference class  
and generate a baseline prediction.

Use specific information about the case to  
adjust the baseline prediction.

MITIGATION CONTINUED

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# Premortem

WHAT CAN I TAKE AWAY?

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**WHAT YOU SEE IS NOT ALL THERE IS  
TAKE A STEP BACK, EVALUATE YOUR  
ACTIONS, AND UNDERSTAND THE  
REASONS WHY YOU DID WHAT YOU  
DID**



# BOOKS TO READ

