

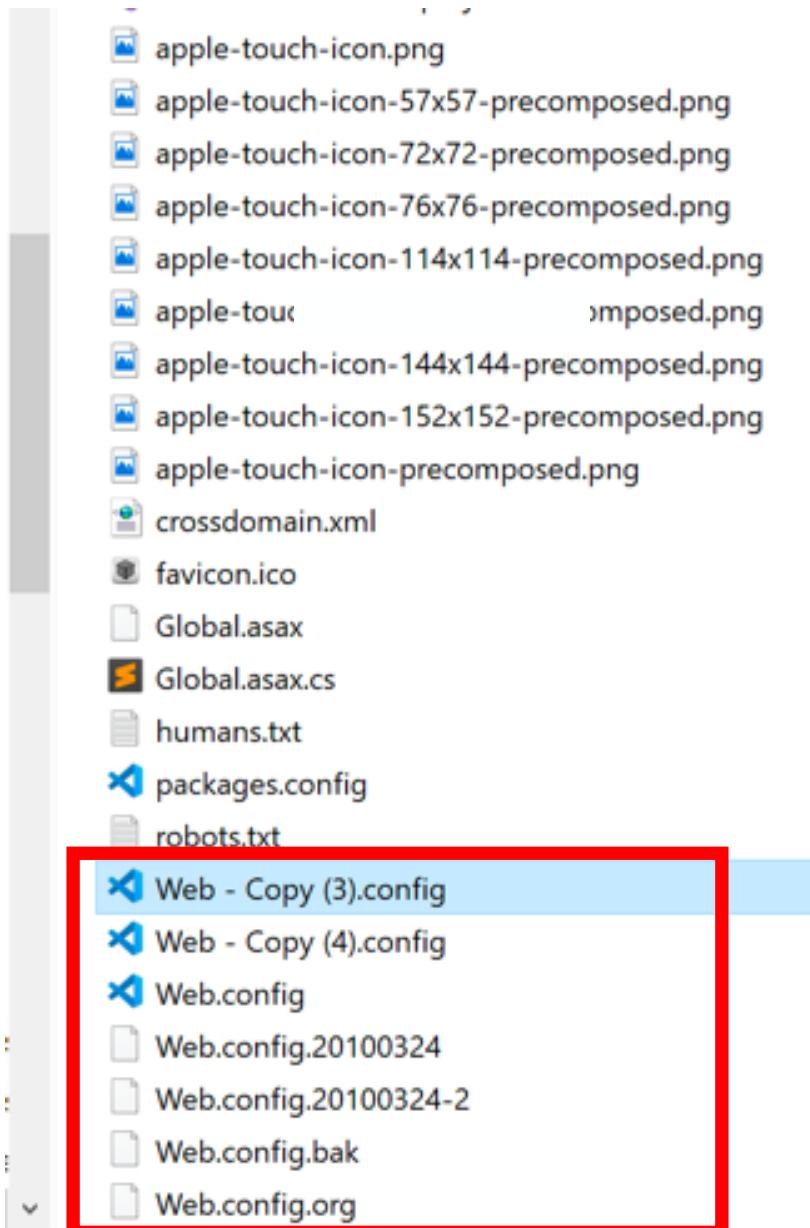
게임 개발 워크플로우 뽐개기

코드부터 배포, 모니터링까지

Jihye Eom (Customer Success Engineer @ Microsoft)
Justin Yoo (Senior Cloud Advocate @ Microsoft)



옛날 옛날에...

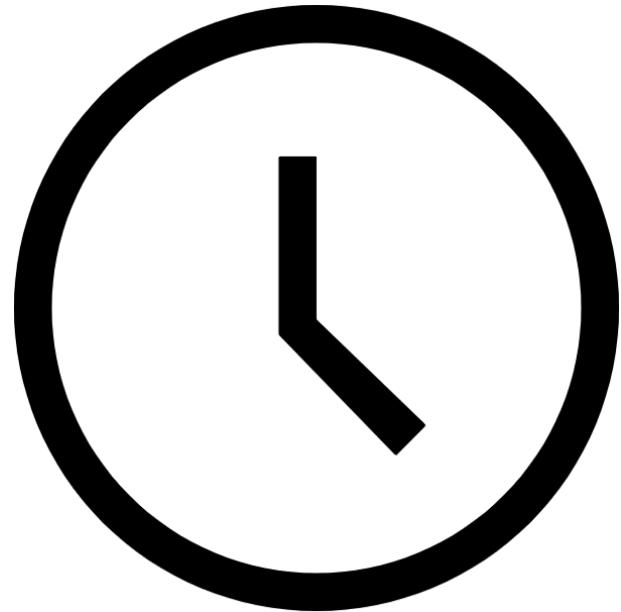


지속혁신 한국판



어떻게 하면 배포 시간을
최소화할 수 있을까?

PowerShell 스크립트 도입



120 분



20 분

당신의 워크플로우는 어떤가요?

우리의 현실



일단 코딩부터 시작할까요?



개발은 코딩부터 **시작**하지 않아요.



개발은 코딩부터 **시작**하지 않습니다.

요구사항 분석

설계

기획

코딩



코딩만 했다고 개발이 끝나지도 않아요.



코딩만 했다고 개발이 끝나지도 않아요.

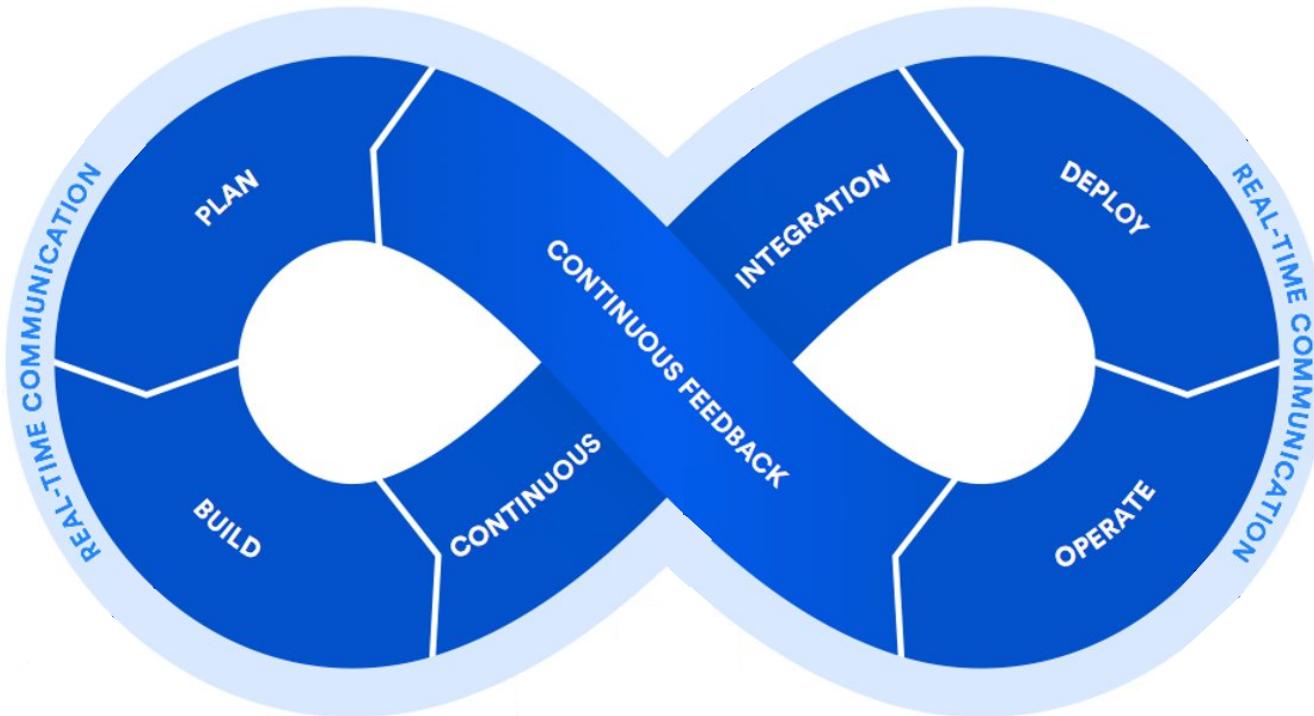
코딩

빌드/테스트

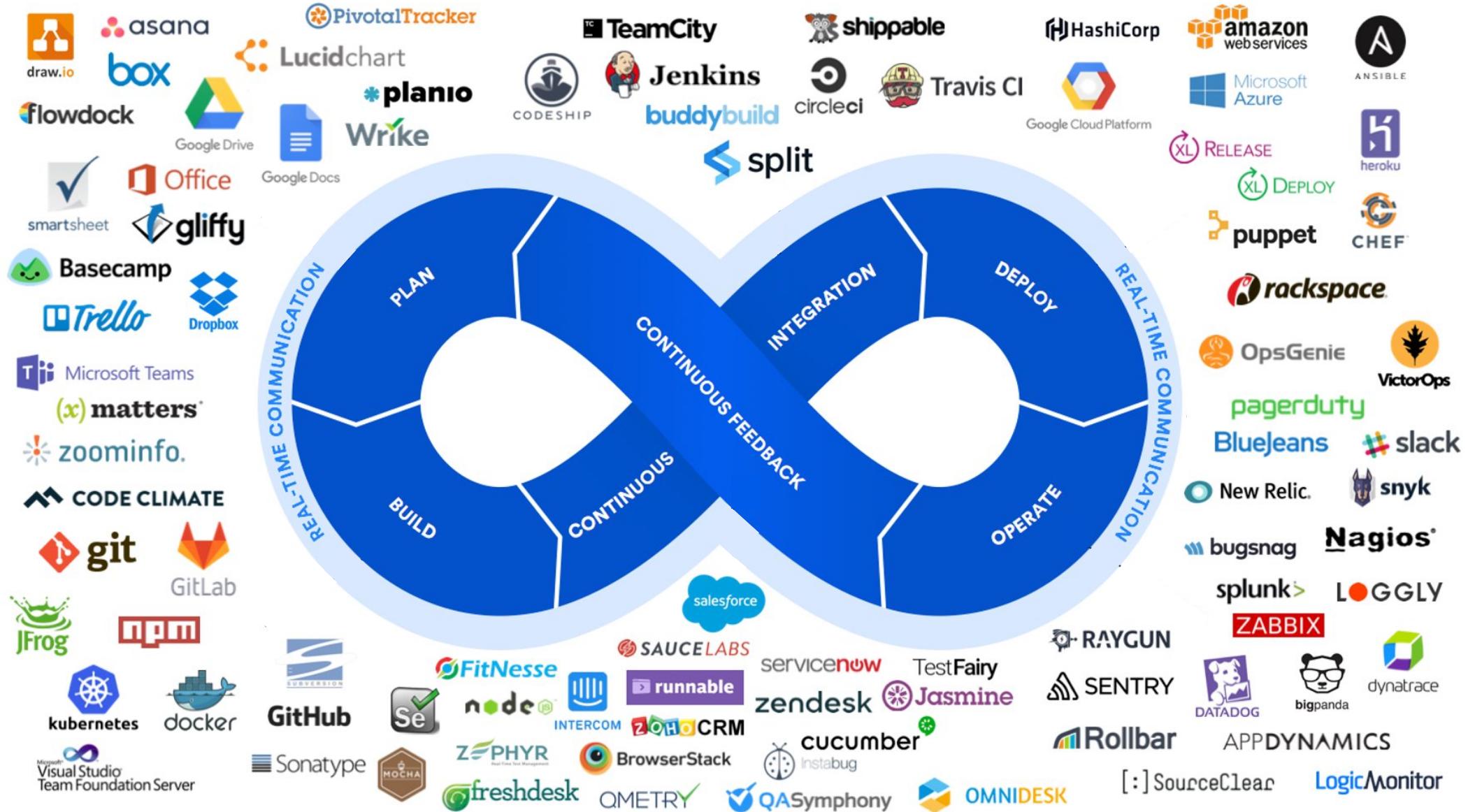
배포

모니터링











좀 더 나은 방법?

DevOps를 도입한 프로 일잘러들의 성과는?



208x

자주
코드 배포



106x

빠른
커밋-배포 기간



2604x

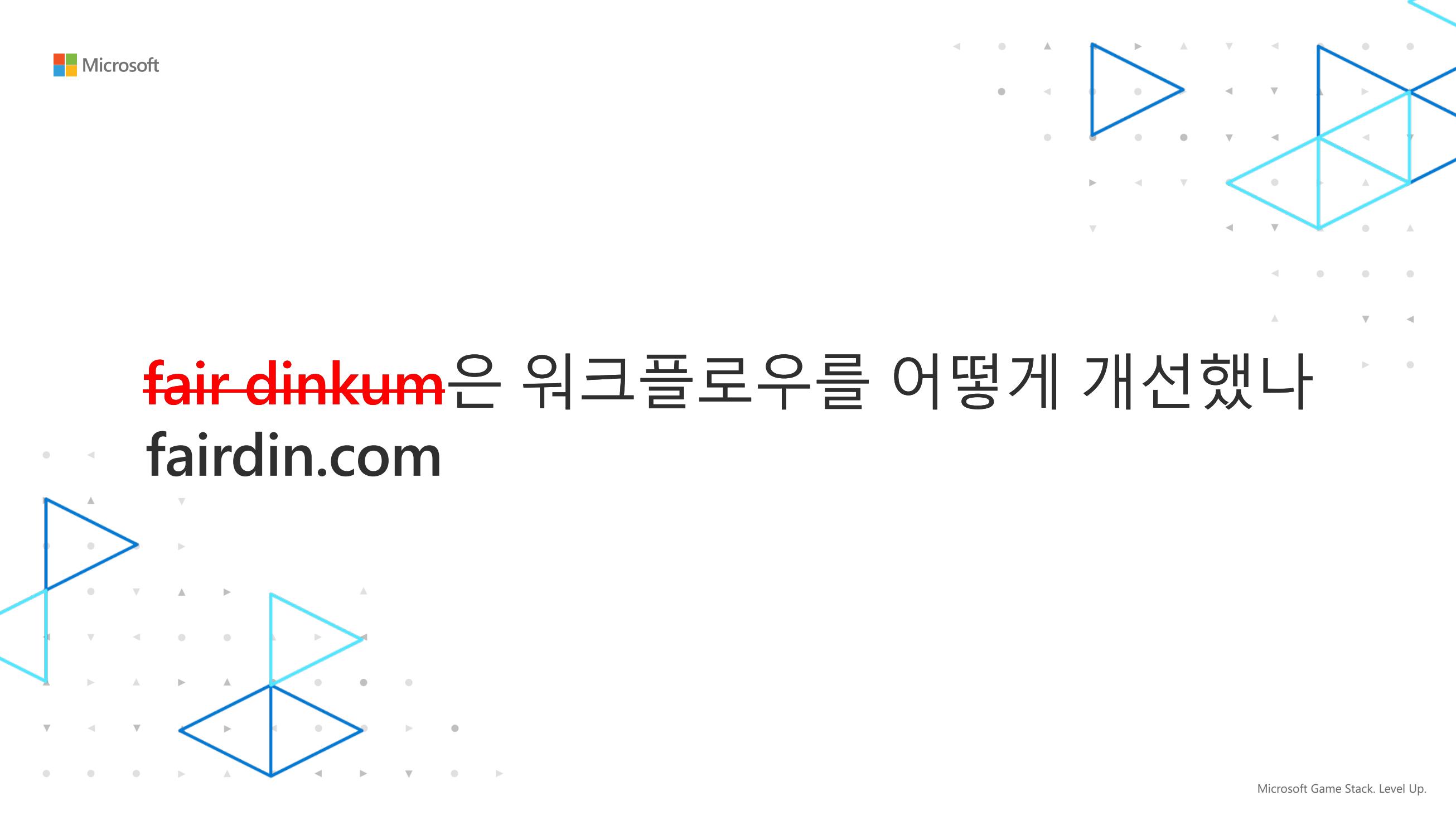
빠른

장애 처리 시간



7x

적은
실패율



fair dinkum은 워크플로우를 어떻게 개선했나
fairdin.com

AGENDA

모니터링

개발



DevOps



배포



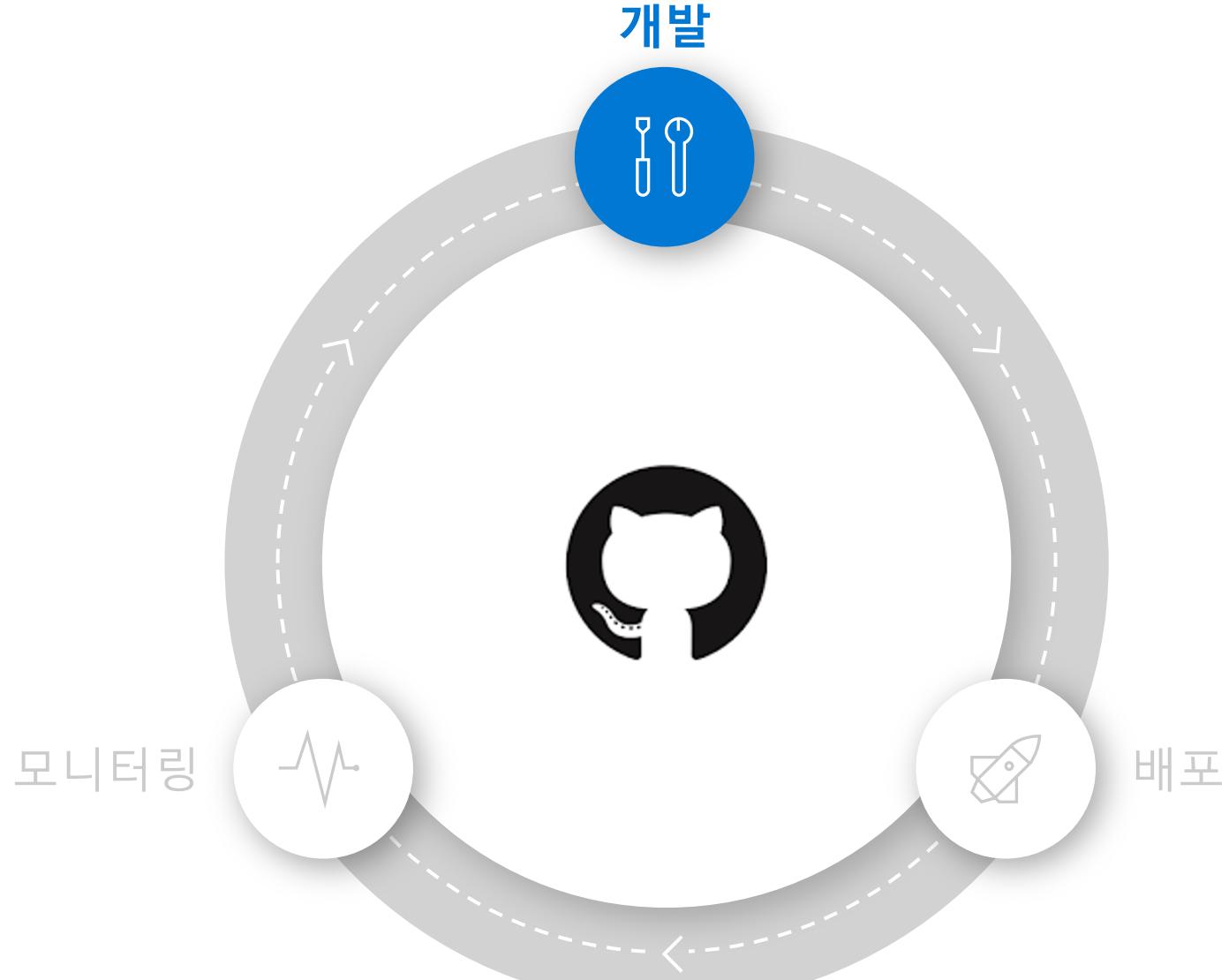
배포

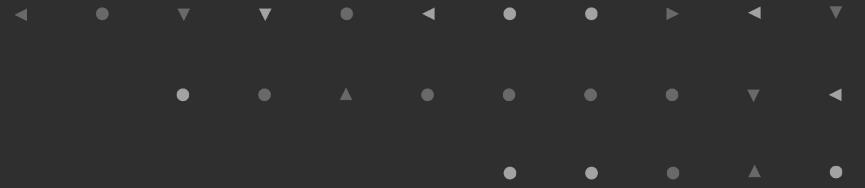


최고 개발자 플랫폼

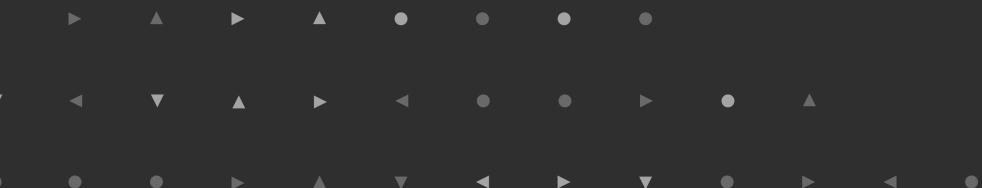


너무좋아! 지구뿌셔!!





빌드 자동화 워크플로우를 좀 더 단순화시킬 수 있을까요?





GitHub Actions

자체 제공하는 CI/CD 파이프라인

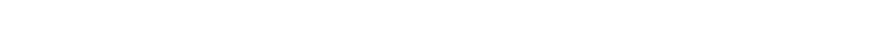


GitHub 저장소와 완벽하게 통합되었습니다.



커밋할 때마다 빌드가 돌아갑니다.

자체 제공 파이프라인 사용





커밋할 때마다 빌드가 돌아갑니다.

사설 파이프라인 사용





GitHub 이벤트 트리거를 통해 실행됩니다.



무료



첫 2000 분





커뮤니티와 함께하는 GitHub 액션



Unity - Builder
By webbertakken
Build Unity projects for different platforms
63 stars



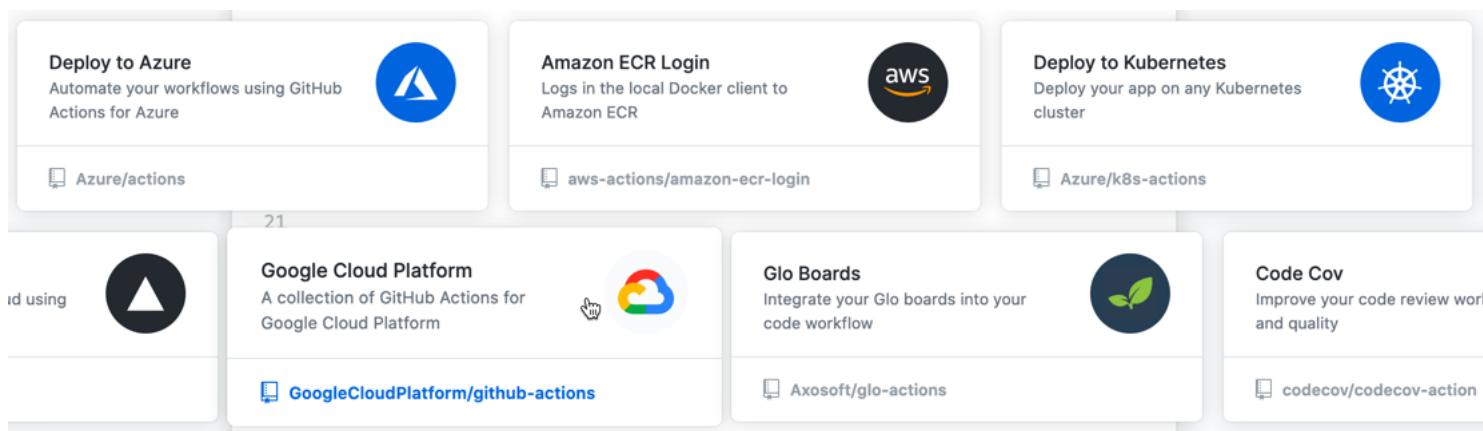
Build Number Generator
By einaregilsson
Generate sequential build numbers for workflow runs
67 stars



Microsoft Teams (Generic)
By aliencube
Send a message to the designated channel in Microsoft Teams
7 stars



플랫폼, 언어, 클라우드 상관없이 작동합니다.





빌드 매트릭스

UnicornDash / .github / workflows / main.yaml

```
16
17   strategy:
18     fail-fast: false
19
20   matrix:
21     projectPath:
22       - UnicornDashProject
23     unityVersion:
24       - 2019.3.0f6
25       - 2018.4.16f1
26     targetPlatform:
27       - StandaloneOSX # Build a macOS standalone (Intel 64-bit).
28       - StandaloneWindows64 # Build a Windows 64-bit standalone.
29       - iOS # Build an iOS player.
       - Android # Build an Android .apk standalone app.
```

지속적인 통합

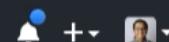


Demo



Search or jump to...

Pull requests Issues Marketplace Explore



justinyoo / UnicornDash Private

forked from wisdeom/UnicornDash

Watch 1 Star 0 Fork 4

Code Issues 0 Pull requests 0 Actions Projects 0 Wiki Security Insights Settings

UnicornDash/.github/workflows/main.yaml

Cancel

Start commit ▾

Edit file

Preview changes

Spaces 2 No wrap

Marketplace Documentation

Search Marketplace for Actions

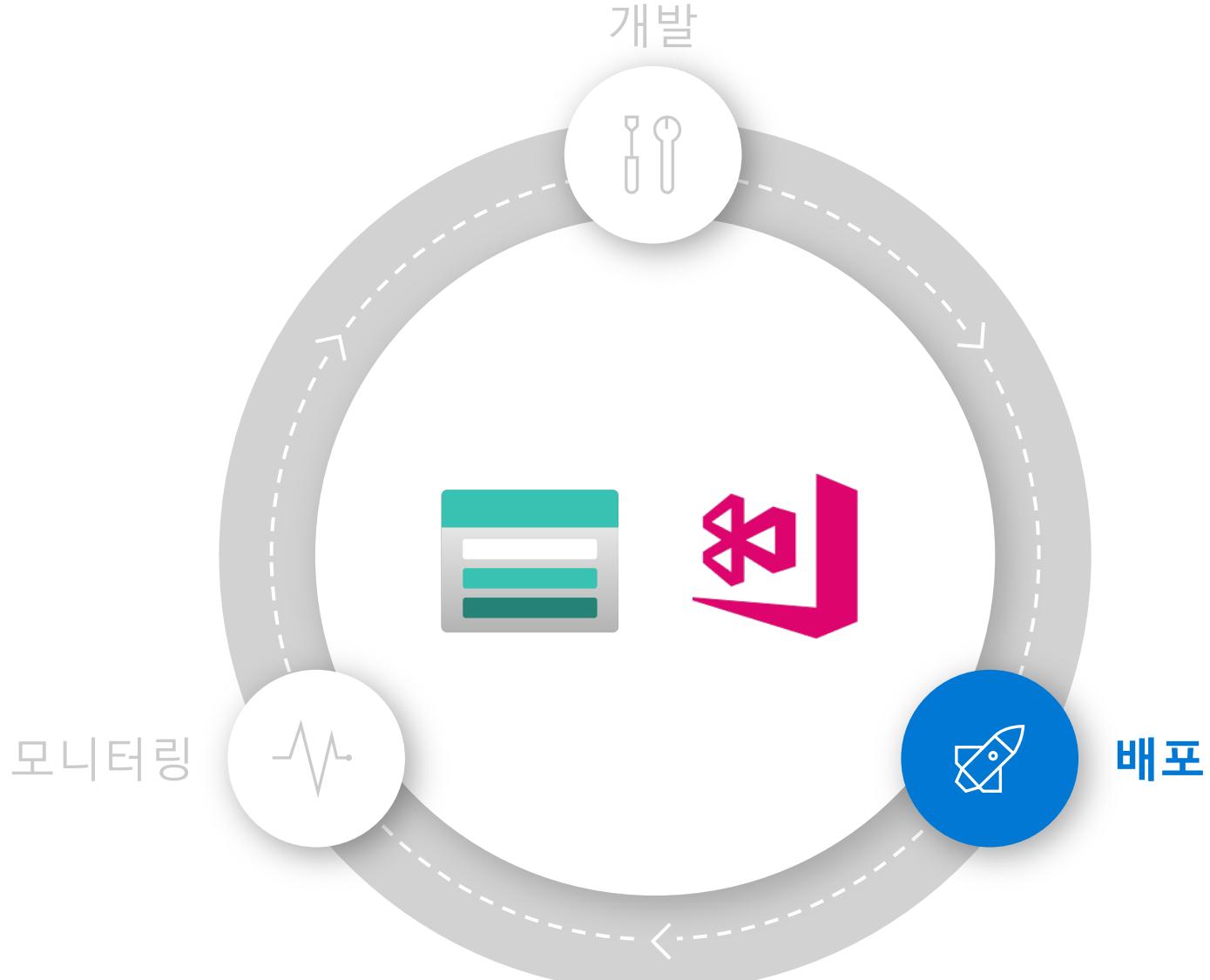
Featured Actions

-  Cache ★ 821
By actions ✓
Cache artifacts like dependencies and build outputs to improve workflow execution time
-  Upload artifact ★ 312
By actions ✓
Publish files as workflow artifacts
-  Close Stale Issues ★ 123
By actions ✓
Action to close stale issues
-  GitHub Action for Slack ★ 102
By llshidur
Outputs a message to Slack
-  First interaction ★ 36
By actions ✓
Get started with Container actions

Featured categories

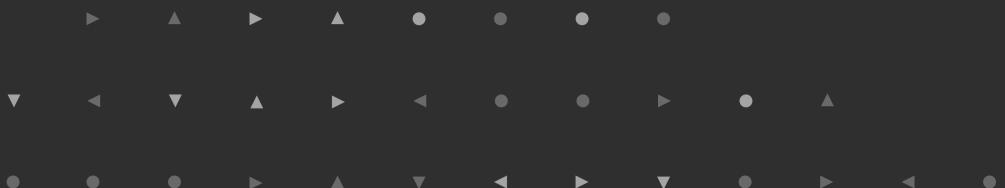
```
1 name: Build and Publish Unity Apps
2
3 on:
4 push:
5   branches:
6     - dev
7     - feature/*
8   paths:
9     - 'UnicornDashProject/**'
10    - '.github/workflows/main.yaml'
11
12 jobs:
13   build-test:
14     name: Build for ${{ matrix.targetPlatform }} on version ${{ matrix.unityVersion }}
15     runs-on: ubuntu-latest
16
17   strategy:
18     fail-fast: false
19     matrix:
20       projectPath:
21         - UnicornDashProject
22       unityVersion:
23         - 2019.3.0f6
24       targetPlatform:
25         - StandaloneOSX # Build a macOS standalone (Intel 64-bit).
26         - StandaloneWindows64 # Build a Windows 64-bit standalone.
27
28 steps:
29   - name: Checkout repository
30
```

Use Control + Space to trigger autocomplete in most situations.





배포 과정을 완전히 자동화할 수 있을까요?

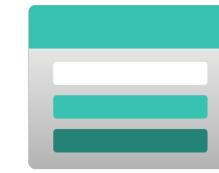
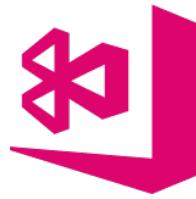




GitHub 액션을 통해 더 자주 배포합니다.



GitHub 액션으로 어디든지 배포합니다.

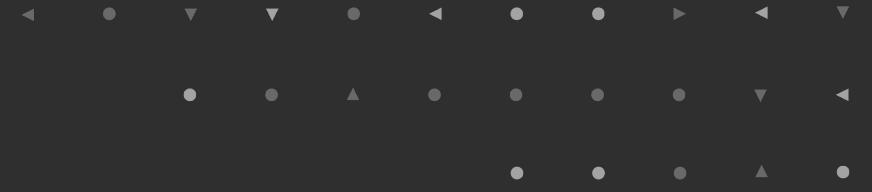


지속적인 배포



Demo

```
73      name: Build
74      path: compressed
75
76
77  publish-to-blob:
78      name: Publish apps to Blob Storage
79      needs: build-test
80      runs-on: ubuntu-latest
81      steps:
82          - name: Generate build number
83              id: buildnumber
84              uses: einaregilsson/build-number@v2
85              with:
86                  token: ${{ secrets.GITHUB_TOKEN }}
87
88          - name: Download artifacts
89              uses: actions/download-artifact@v1
90              with:
91                  name: Build
92                  path: build
93
94          - name: List artifacts
95              shell: bash
96              run: |
97                  ls -al build
98
99          - name: Login to Azure
100             uses: Azure/login@v1
101             with:
102                 creds: ${{ secrets.AZURE_CREDENTIALS }}
103
104             - name: Get secrets from Key Vault
105                 uses: Azure/get-keyvault-secrets@v1
106                 id: kvsecrets
107                 with:
108                     keyvault: ${{ secrets.AZURE_KEYVAULT_NAME }}
109                     secrets: 'StorageAccountName,BlobContainerName,TeamsWebhookUri,ApprovalTargetUri,ApprovalTargetAuthKey'
110
111             - name: Publish artifacts
112                 uses: Azure/cli@v1
113                 with:
114                     azcliversion: latest
115                     inlineScript: |
116                         az storage blob upload-batch -s build -d ${{ steps.kvsecrets.outputs.BlobContainerName }}/${{ steps.buildnumber.output }}
```



만약 배포 전 승인 절차를 놓고 싶다면요?





자체 승인 기능은 없습니다. 😭



하지만 커스텀 액션이 출동하면 어떨까?

좀 더 유연한 승인 절차가 가능해집니다.



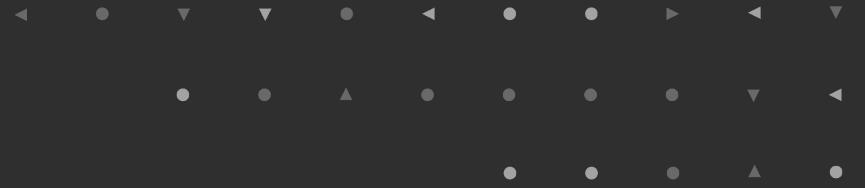
지속적인 제공



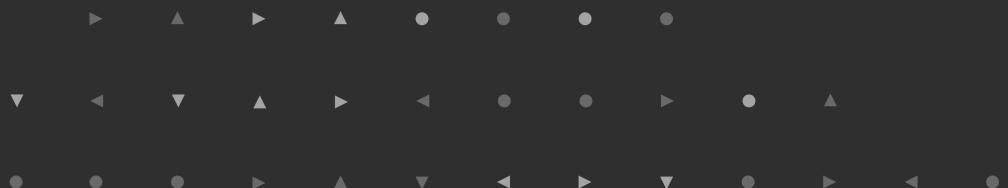
Demo

```
91      name: Build
92      path: build
93
94      - name: List artifacts
95        shell: bash
96        run: |
97          ls -al build
98
99      - name: Login to Azure
100     uses: Azure/login@v1
101    with:
102      creds: ${{ secrets.AZURE_CREDENTIALS }}
103
104    - name: Get secrets from Key Vault
105      uses: Azure/get-keyvault-secrets@v1
106      id: kvsecrets
107      with:
108        keyvault: ${{ secrets.AZURE_KEYVAULT_NAME }}
109        secrets: 'StorageAccountName,BlobContainerName,TeamsWebhookUri,ApprovalTargetUri,ApprovalTargetAuthKey'
110
111    - name: Publish artifacts
112      uses: Azure/cli@v1
113      with:
114        azcliversion: latest
115        inlineScript: |
116          az storage blob upload-batch -s build -d ${{ steps.kvsecrets.outputs.BlobContainerName }}/${{ steps.buildnumber.outpu
117
118    - name: Send a message to Microsoft Teams
119      uses: aliencube/microsoft-teams-actions@v0.8.0
120      with:
121        webhook_uri: ${{ steps.kvsecrets.outputs.TeamsWebhookUri }}
122        title: ''
123        summary: 'Artifacts version ${{ steps.buildnumber.outputs.build_number }} have been published to Azure Blob Storage'
124        text: ''
125        theme_color: ''
126        sections: '[[{"activityImage": "https://github.githubassets.com/images/modules/logos_page/GitHub-Mark.png", "activityTi
127        actions: '[[{"@type": "HttpPOST", "name": "Distribute to App Center", "target": "${{ steps.kvsecrets.outputs.ApprovalTa
```





지속적으로 앱의 성능을 모니터링하여
선제적으로 이슈를 처리할 수 있을까요?





애저로 확장합니다.

App Center 와 통합 훅 링크. 위



Edit webhook

Enable this webhook On

Name: Crash Report on MacOS

URL: https://fncapp-gdc-demo.azurewebsites.net

When should this webhook be triggered?

Build

When a build succeeds: Never

When a build fails: Never

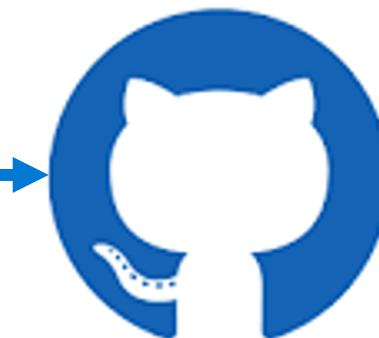
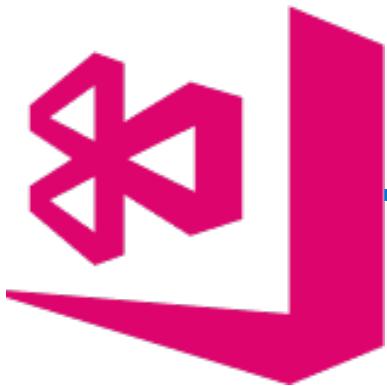
Distribution

When a new version is released:

Crashes

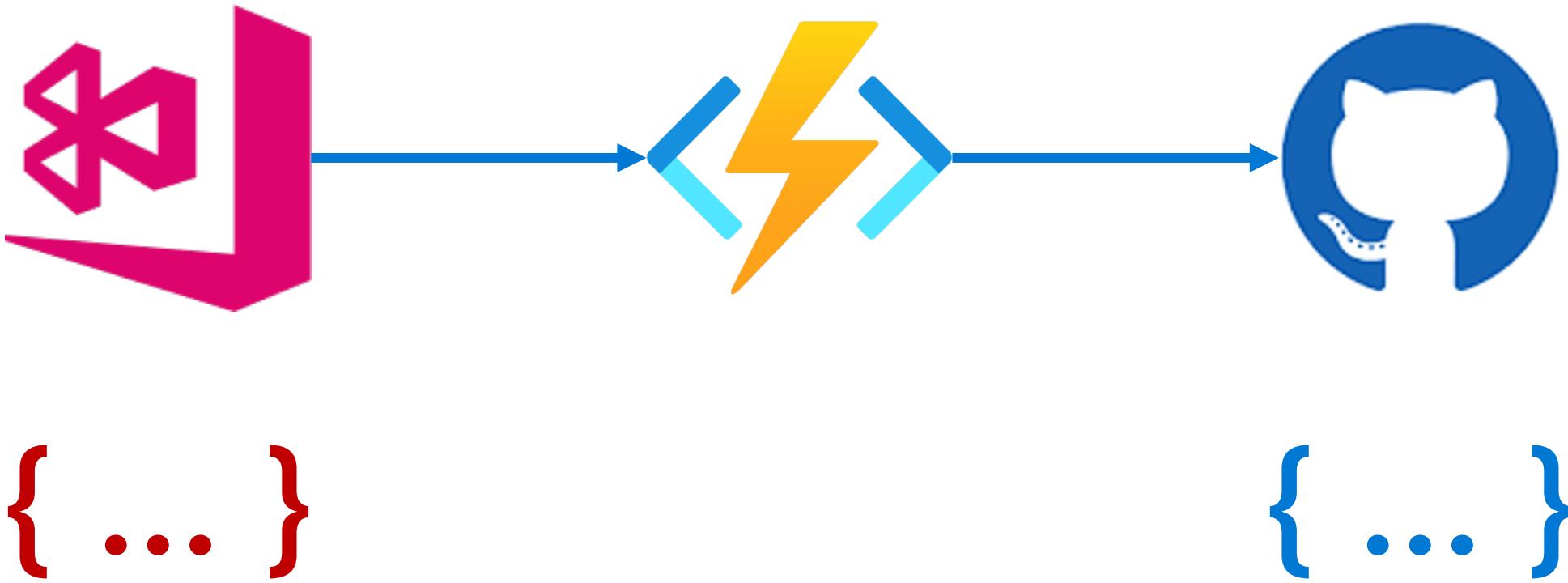
When a new crash group is created

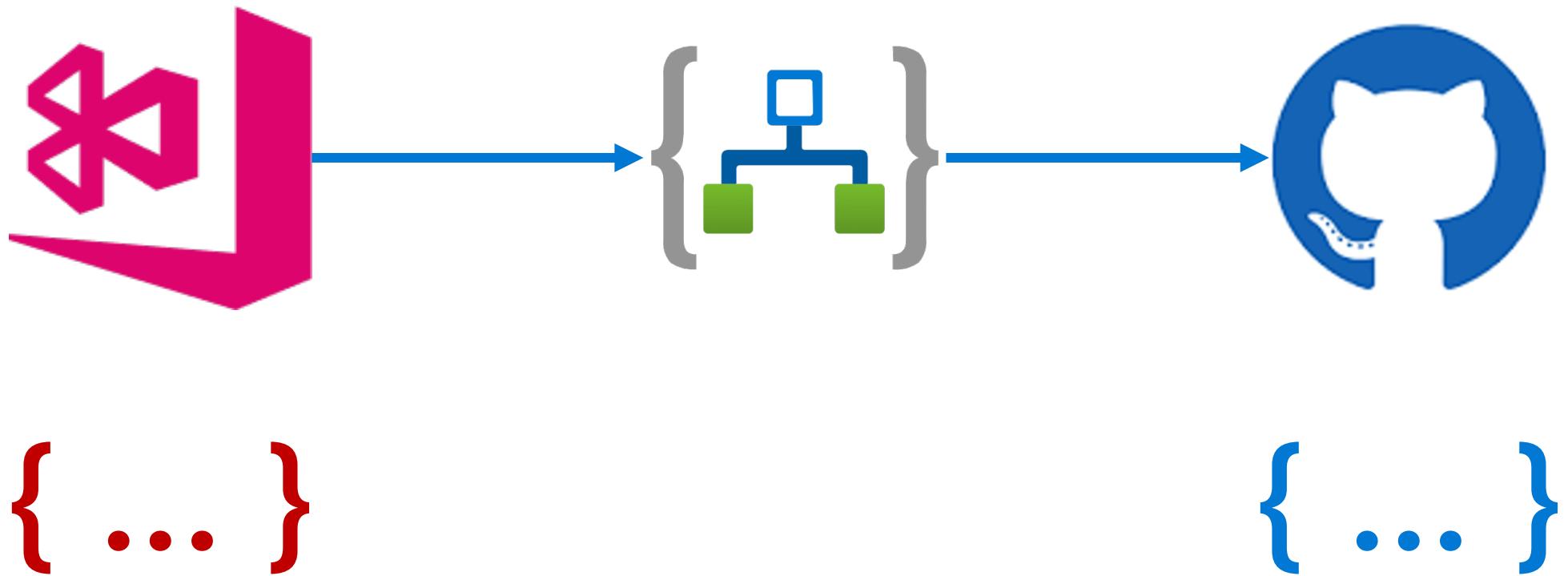
Delete webhook Test webhook Done

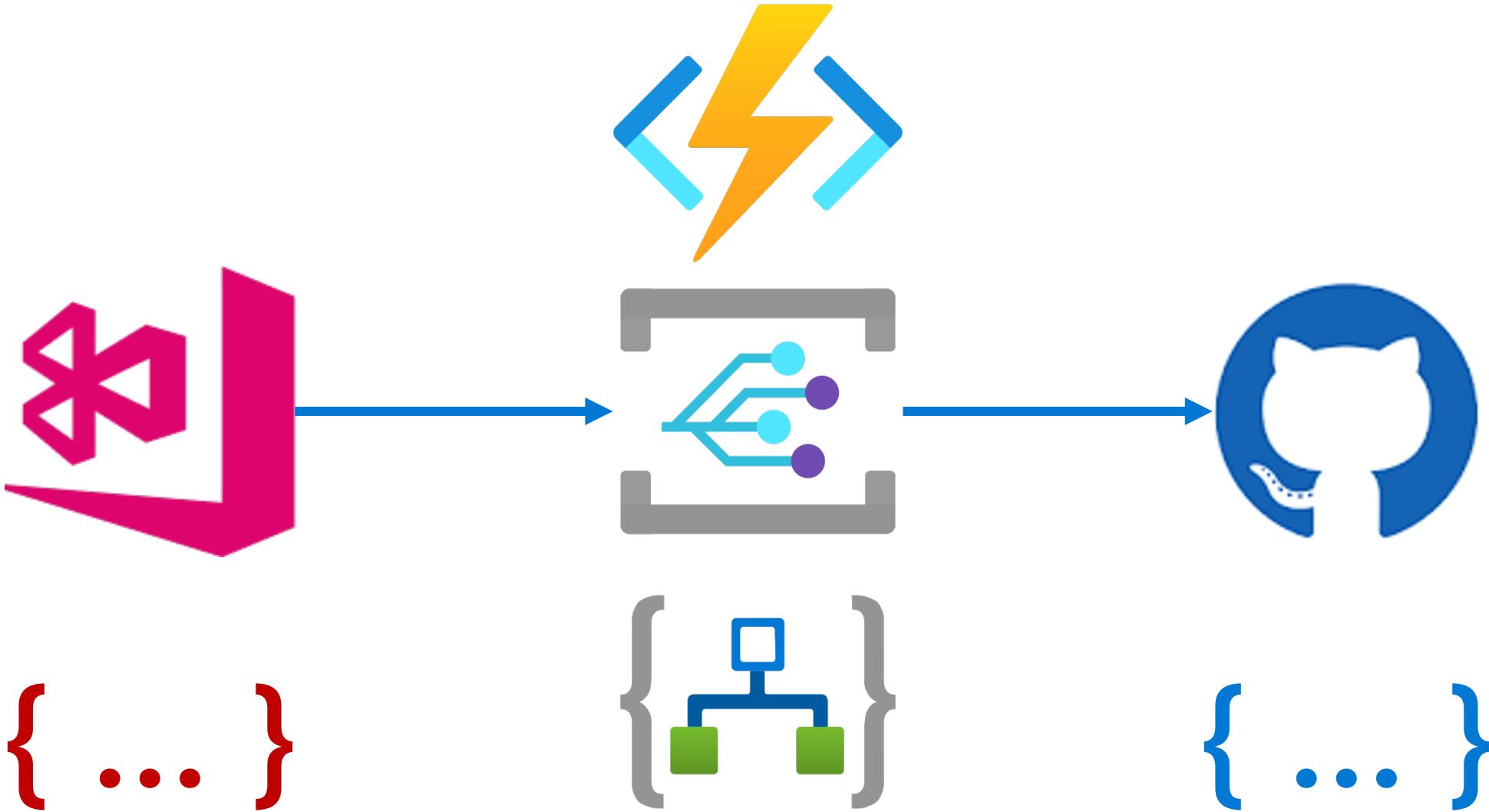


{ ... }

{ ... }





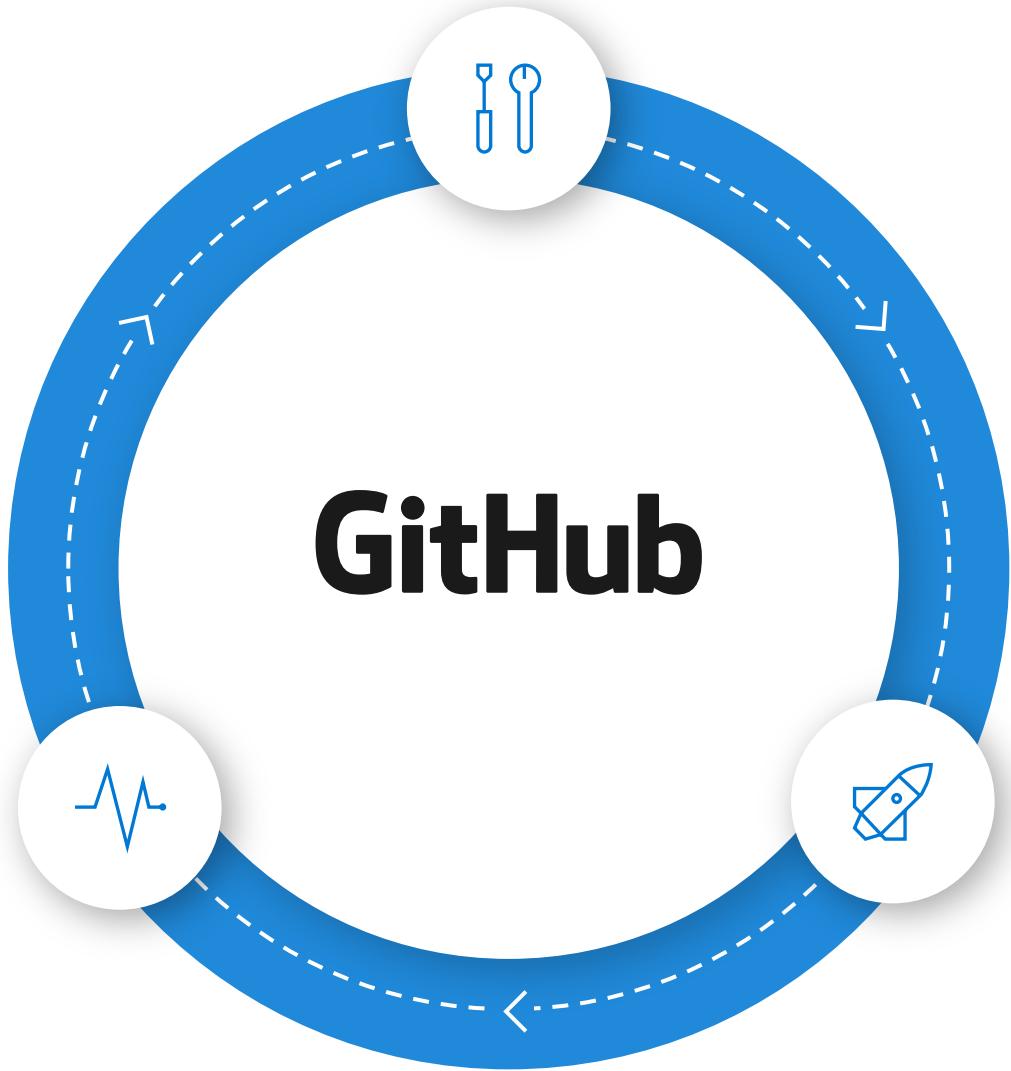


LiveOps 모니터링



Demo

여러분이 할 수 있는 것



Core Infrastructure

Compute
Security
Storage
Management
Networking

Advanced Workloads

Web + Mobile
Internet of Things
Microservices
Containers
Serverless
Identity
Data + Analytics
Artificial Intelligence
Cognitive Services
High Performance Computing

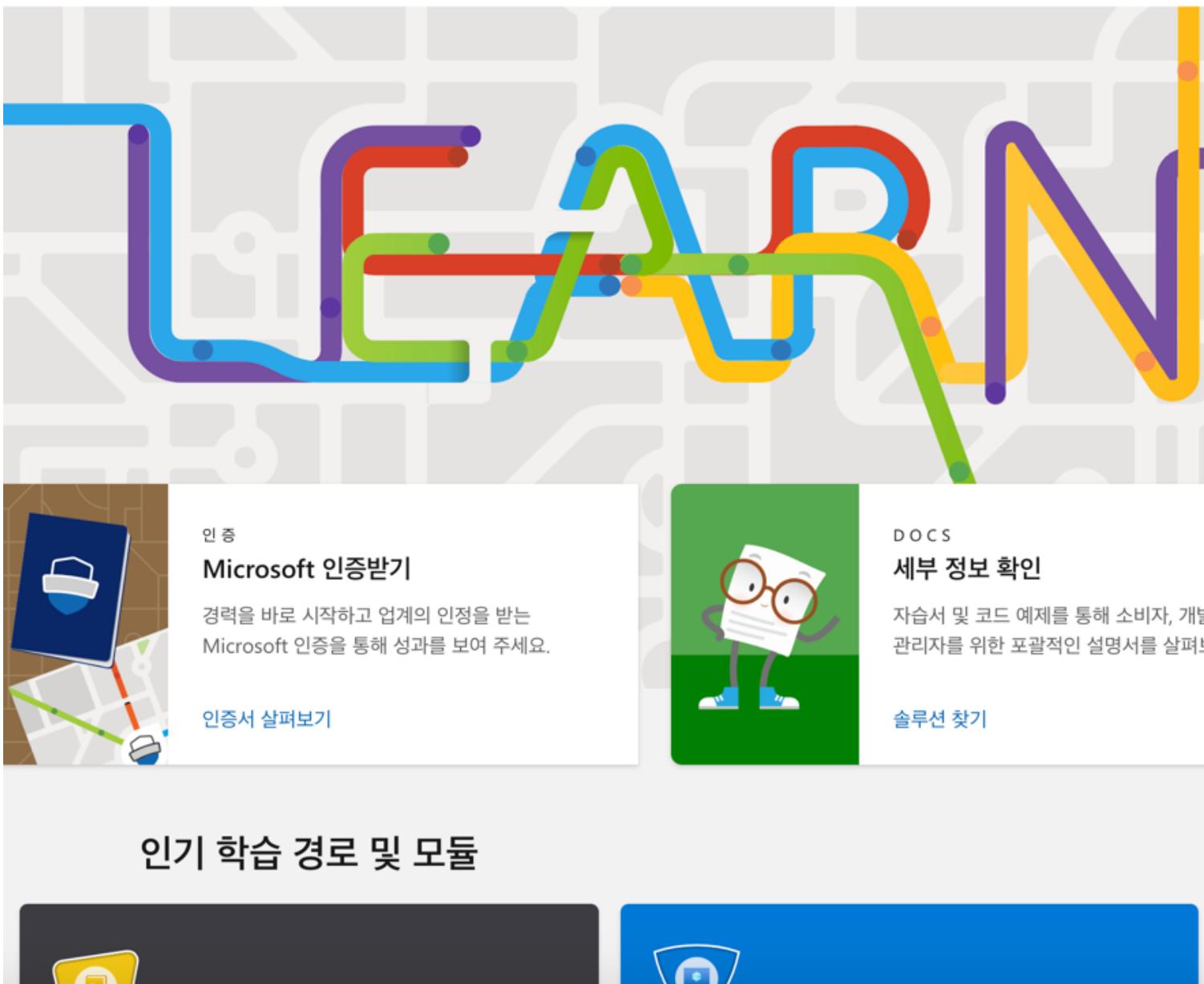
Azure Stack + Hybrid

Microsoft Learn

연습 문제 등 실습 제공
교육 영상 제공
자신에게 맞는 일정으로 학습

aka.ms/gdc/learn

aka.ms/gdc/learn/monitoring

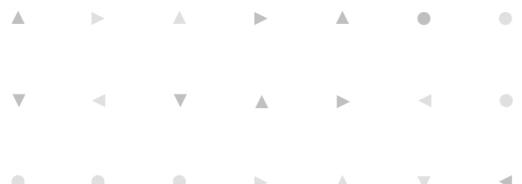


The image shows the Microsoft Learn landing page. At the top, there's a large, stylized word "LEARN" where each letter is composed of a different colored winding path (blue, purple, red, green, yellow). Below this, there are two main sections. On the left, there's a badge icon with a graduation cap and a map, with a call-to-action button labeled "인증" (Certification) and "Microsoft 인증받기" (Get Microsoft Certified). A link "인증서 살펴보기" (View certificate) is also present. On the right, there's a character holding a document, with a call-to-action button labeled "DOCS" and "세부 정보 확인" (Check details), along with a link "솔루션 찾기" (Find solution). At the bottom, there's a section titled "인기 학습 경로 및 모듈" (Popular learning paths and modules) featuring two dark blue cards with icons.

GitHub Learning Lab

러닝 봇 제공
내 코드 저장소 활용
재미있고 현실적인 과제 실습

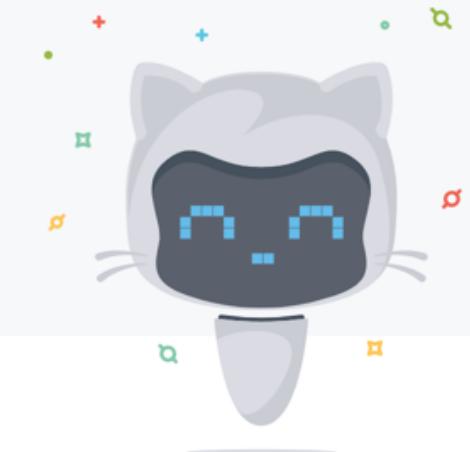
aka.ms/gdc/learn/lab



GitHub Learning Lab

Learn new skills by completing fun, realistic projects in your very own GitHub repository. Get advice and helpful feedback from our friendly Learning Lab bot.

[Sign in with GitHub](#)



Most popular courses

Introduction to GitHub

by The GitHub Training Team

If you're looking for a quick and fun introduction to GitHub, you've found it. This will get you started using GitHub in less than an hour.

Hello, GitHub Actions!

Created by GitHub

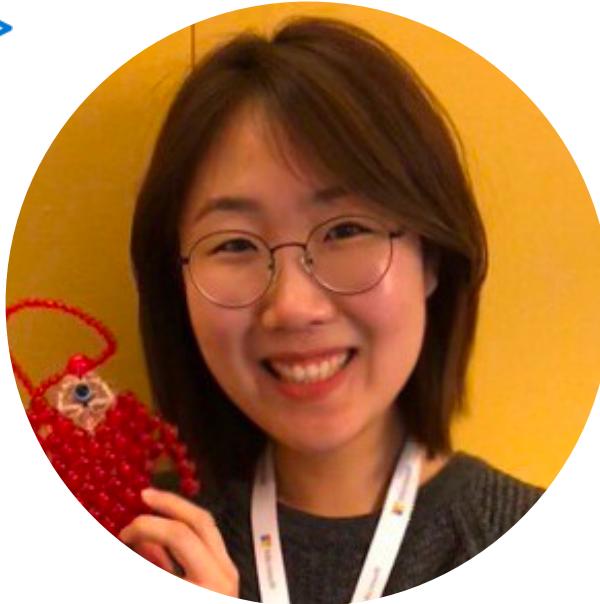
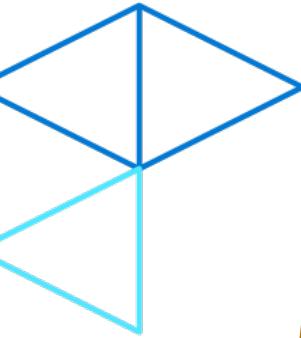
Create a GitHub Action and use it in a workflow.

• GitHub Actions • Workflows

Communicating using Markdown

Created by The GitHub Training Team

This course will walk you through everything you need to start organizing ideas and collaborating using Markdown.



@wisdeom



@justinchronicle

THANK YOU

