



```
Lenght of list variable that is a list
set variable length of list as 0
for each item in list variable that is a list
  set variable length of list as length of list + 1
print List list name has length of list item(s).
return length of list
```

The image shows a sequence of Scratch code blocks. It starts with an orange comment block 'Lenght of list variable that is a list'. This is followed by a blue 'set variable' block for 'length of list' to '0'. Then, a yellow 'for each' loop block iterates over 'item' in 'list variable that is a list'. Inside the loop is a blue 'set variable' block that increments 'length of list' by 1. After the loop, there is a purple 'print' block showing 'List list name has length of list item(s).', and finally a blue 'return' block for 'length of list'.