

# **14. Wireless Network Security**

Computer Security Courses @ POLIMI  
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# The Wireless Security Challenge

- For any wireless network (from bluetooth to wifi to satcom)
  - Same security challenges of any network
  - Plus, intrinsic challenges of being radio-transmitted
- Patterns of typical wireless/radio challenges
  - Eavesdropping (radio transmissions not confined)
  - Injection/spoofing (lack of authentication)
  - DoS (radio prone to physical DoS attacks)

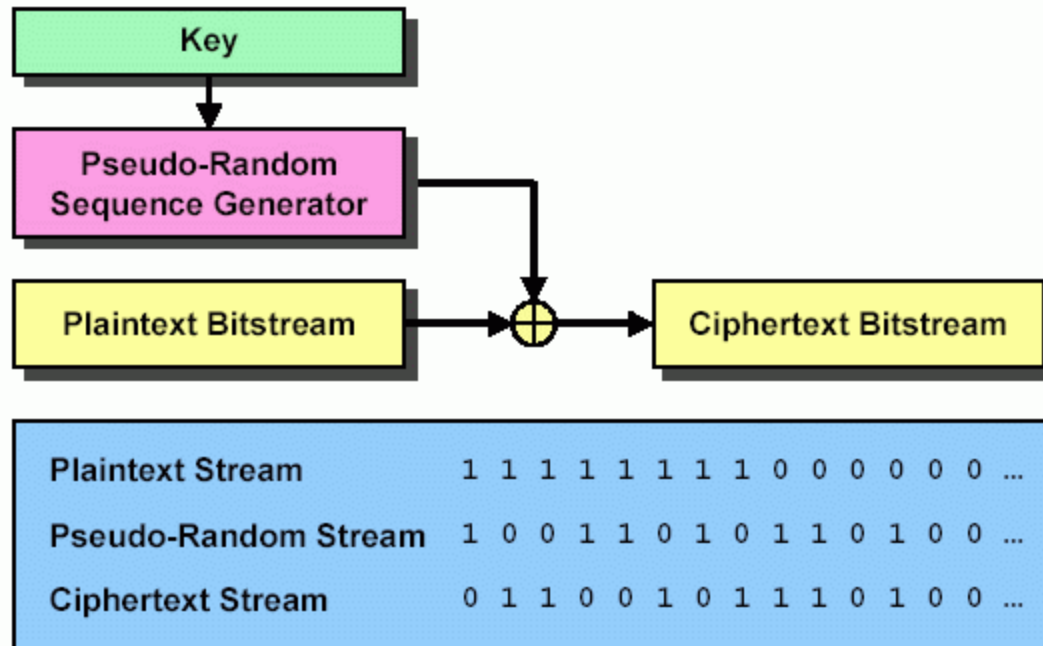
# “Wi-fi” Networks

- All starts with IEEE 802.11 in 1997
  - **Objective:** make “Ethernet” (802.3) wireless
  - First release: 2.4 GHz (ISM band), 1–2 Mbps
  - All 802.11 networks use the same protocols for Media Access Control (MAC), namely Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA)
  - Multiple channels provide physical separation, SSID (Service Set ID) provides logical separation
  - Infrastructure vs ad hoc
  - Range of tens of meters
- Subsequent standards (b, g, n, ...) improved transmission rates and changed the PHY layer

# The First Security Standard: WEP

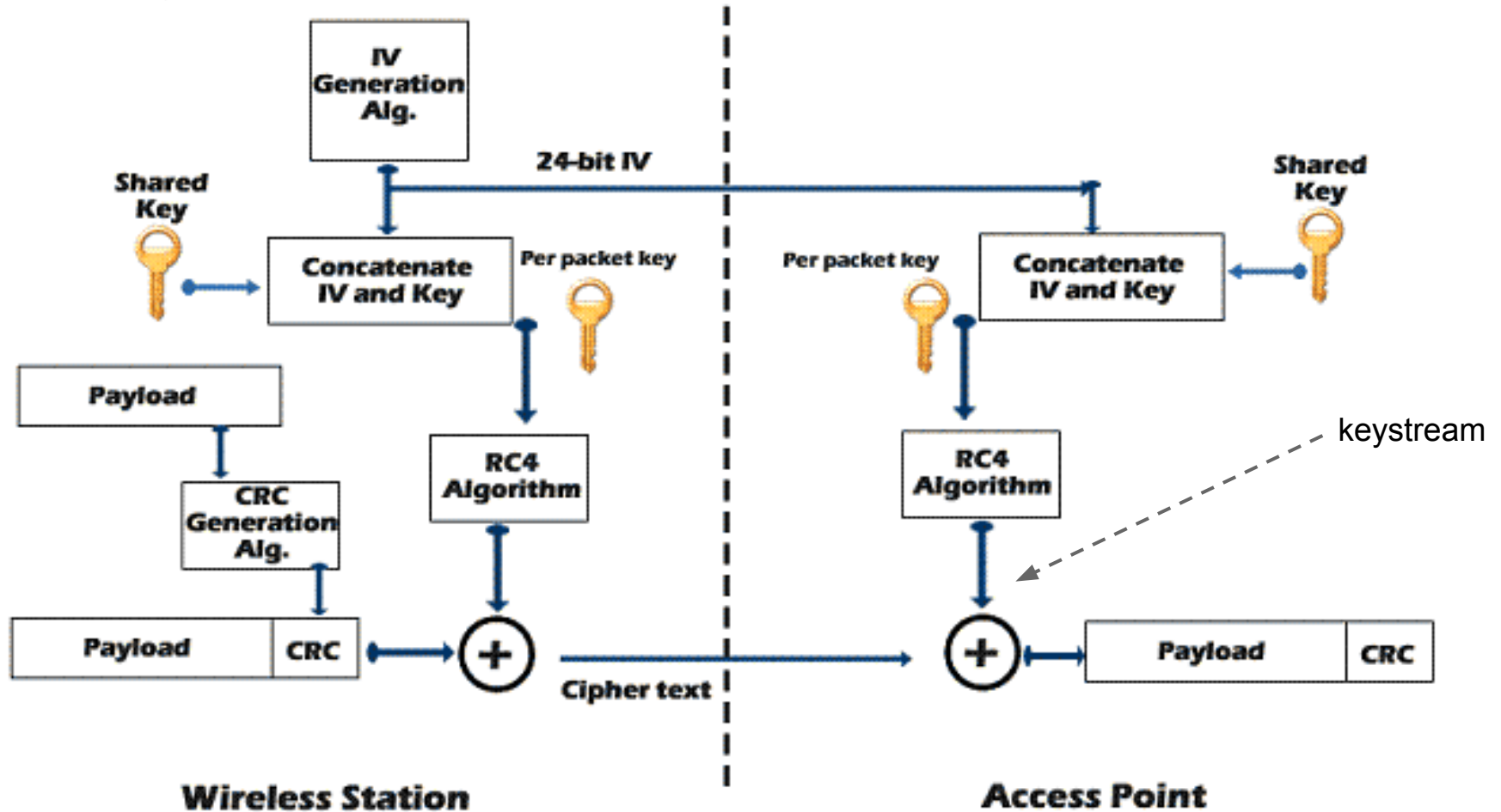
- WEP (Wired Equivalent Privacy) added as of 802.11b
  - **Packet per packet** encryption of payloads
  - Based on a **cipher feedback** (CFB) stream
  - Shared key, manually set on all clients and APs
- The basic stream cipher of WEP is RC4
  - designed by Ron Rivest in 1987, protected as a trade secret by RSA until 1994, when it was leaked on USENET and became public domain
  - IEEE then decided to adopt it in 802.11b's WEP

# Stream Cipher in CFB Mode



The **key is the same**, so the **PRS** is going to be the **same** for each packet.

# Usage of RC4 in WEP



802.11 header

IV

Payload

CRC

# Doomed to Fail?

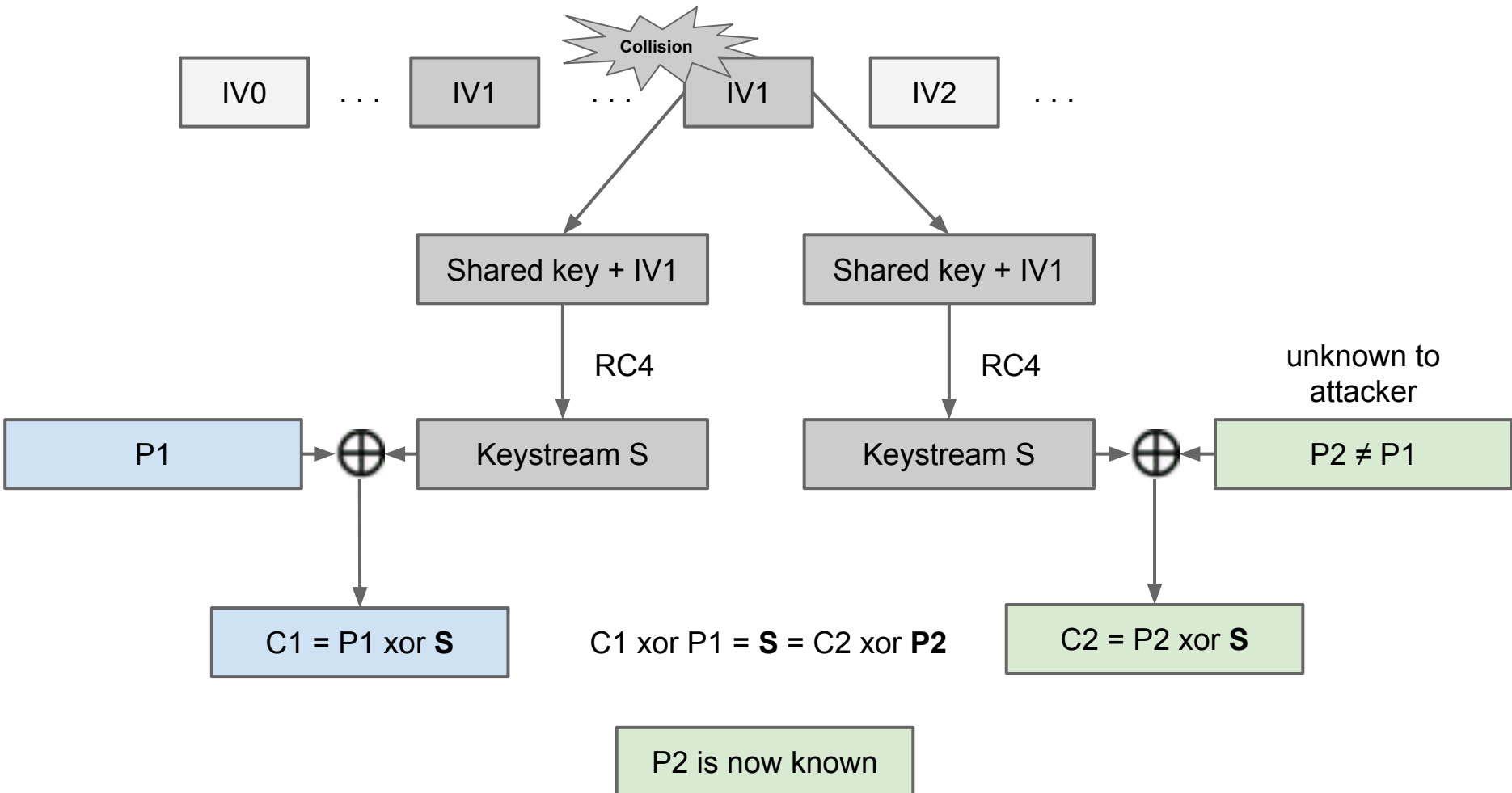
- Since for a stream cipher in CFB mode:
  - Same plaintext => same ciphertext
  - Key stream is always the same
- To mitigate, a random IV is used:
  - Combines with the key and adds randomness
  - Needs to be transmitted in clear (but this is fine, because it will combine with the key)
- Export of ciphers > 64bits forbidden by [ITAR](#):  
128 bit version of RC4 could not be used
  - 64bits per packet key = 24bits IV + 40bits shared key
  - Later on, they couldn't change the format, so:
    - 128bits per packet key = 24 bits IV + 104 bits shared key

# Attack 1: Walker (2000)

- <http://www.cse.sc.edu/~wyxu/719Spring10/papers/JesseWalkerWEP.doc> (difficult to find)
- IV space is small ( $2^{24}$ )
  - Due to birthday paradox, random collision of IVs every  $2^{12}$
  - Probability of collision is 99% after 12,430 frames
    - 2–3 seconds of normal 11Mbps traffic
- IV collisions  $\Rightarrow$  repeated keystream S
  - Since packets P1 and P2 are both encrypted with S:  
 $C1 = P1 \text{ xor } S$ , and same for C2
  - If I know P1, I can derive  $S = C1 \text{ xor } P1$ , and thus P2



# Attack 1 (visualized)



## Attack 2: Borisov, Goldberg, Wagner (2001)

- <http://dl.acm.org/citation.cfm?id=381695>
- **Flip arbitrary bits into encrypted messages**
  - The MIC function is CRC32, which is distributive w.r.t. XOR:  $\text{CRC}(X \text{ xor } Y) = \text{CRC}(X) \text{ xor } \text{CRC}(Y)$
  - The transmission is  $A \parallel \text{CRC}(A)$
  - I want to flip the bits in mask  $M$ , thus  $A' = A \text{ xor } M$ 
    - I must send  $(A \text{ xor } M) \parallel \text{CRC}(A \text{ xor } M)$
    - Easy:  $\text{CRC}(A \text{ xor } M) = \text{CRC}(A) \text{ xor } \text{CRC}(M)$
- This depends from the **lack of an authenticated portion** in CRC32



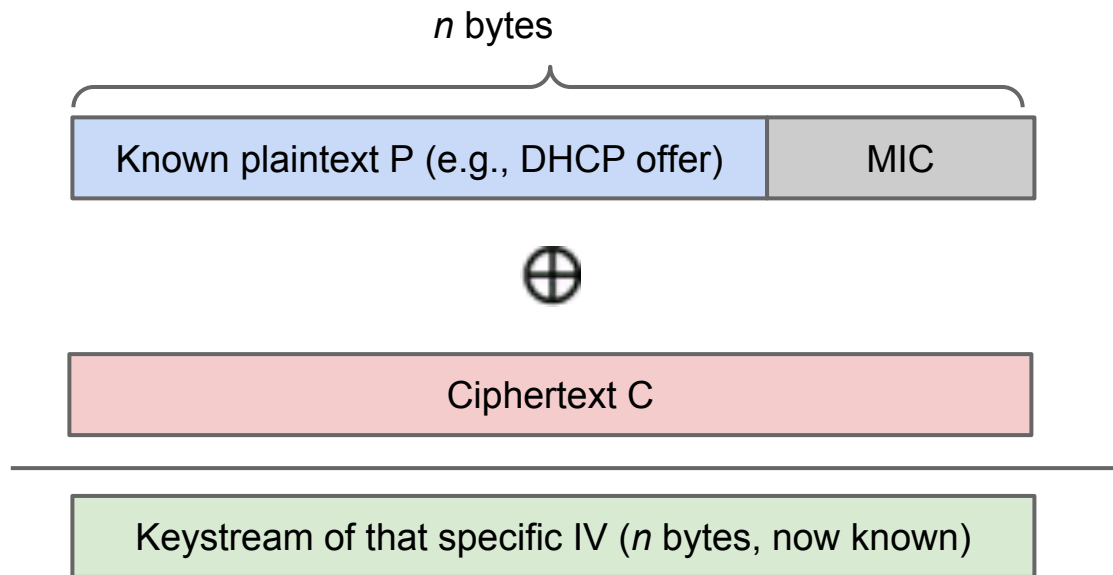
# Attack 3: Arbaugh (2001)

Inductive attack to retrieve the keystream (not the key) starting from a known plaintext

- Suppose we know  $n-4$  bytes of plaintext (and their 4 bytes of MIC) corresponding to  $n$  bytes of ciphertext (e.g., a DHCP discover)
- We know, therefore,  $n$  bytes of the keystream associated to some (unknown) IV

**Objective:** we want to know  $n+1$  bytes

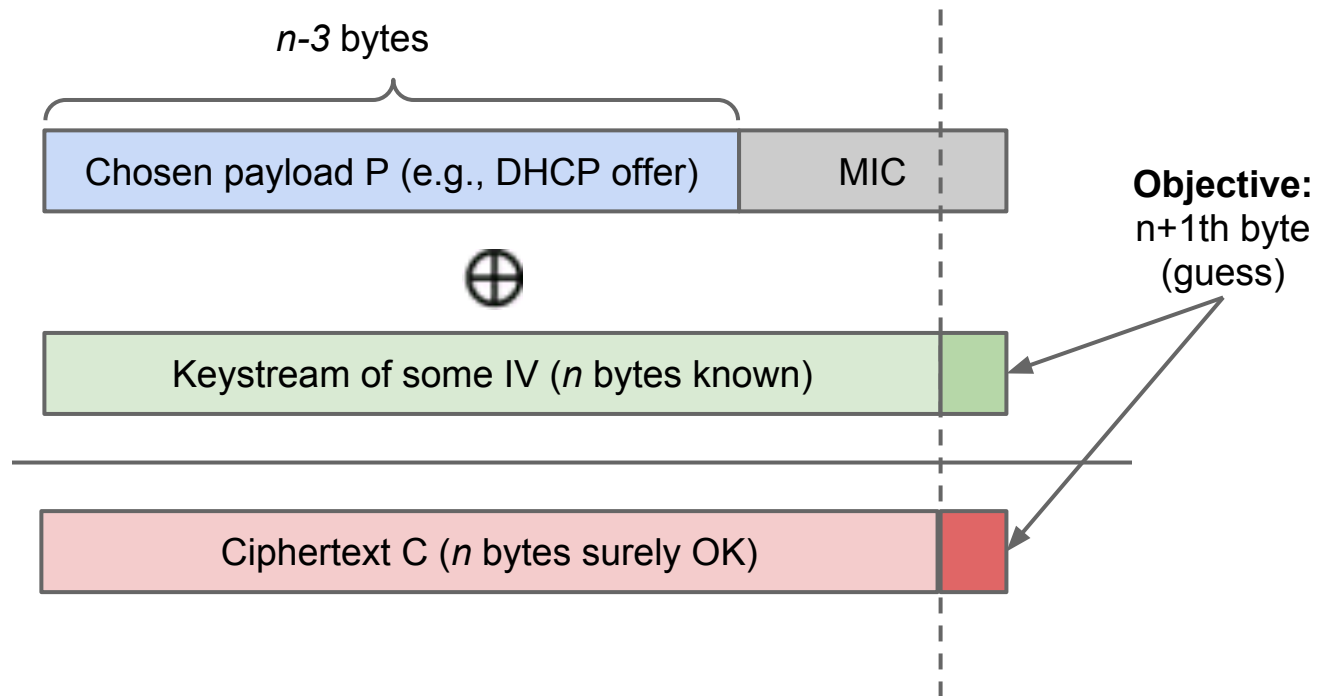
# Attack 3 (starting point)



# Attack 3 (inductive step)

- We can inject arbitrary messages of length  $(n-4)$  with that specific IV
- How do we extend it by 1 byte?
  - Pick a message long  $(n-3)$  which generates an answer if received (e.g., a ping)
  - Encrypt it and try guessing the last byte; if answer received we guessed right.
- Lather, rinse, repeat until we retrieve up to 1500 bytes (MTU) of keystream for that IV
- Repeat for every IV

# Attack 3 (inductive step, visualized)



# Fatality: Fluhrer, Shamir, Mantin (01)

- Vulnerability in scheduling algorithm of RC4
  - **Passive** statistic attack, which extracts key directly from ciphertext, exploiting a set of weak IV [http://wiki-files.aircrack-ng.org/doc/technique\\_papers/rc4\\_ksaproc.pdf](http://wiki-files.aircrack-ng.org/doc/technique_papers/rc4_ksaproc.pdf)
  - Needs several million packets (several hours of sniffing) and then breaks the key in a few seconds
  - completely passive
- Implementations against WEP
  - Stubblefield, Ioannidis and Rubin first, but did not release code (and paper published 2002)
  - WEPCrack released first (Aug. 2001)

# Modern wi-fi tools

- Aircrack-NG: modern implementation of WEP attacks
  - <http://www.aircrack-ng.org/>
- Wavemon: monitor for signal intensity
  - <http://www.erg.abdn.ac.uk/wavemon/>
- Kismet: lists networks and their security settings
  - <https://www.kismetwireless.net/>
  - used for “wardriving” in glorious past



# Aircrack-ng

```
Home - PuTTY

Aircrack-ng 1.0

[00:00:18] Tested 1514 keys (got 30566 IVs)

KB    depth  byte(vote)
0     0/ 9    1F(39680) 4E(38400) 14(37376) 5C(37376) 9D(37376)
1     7/ 9    64(36608) 3E(36352) 34(36096) 46(36096) BA(36096)
2     0/ 1    1F(46592) 6E(38400) 81(37376) 79(36864) AD(36864)
3     0/ 3    1F(40960) 15(38656) 7B(38400) BB(37888) 5C(37632)
4     0/ 7    1F(39168) 23(38144) 97(37120) 59(36608) 13(36352)

KEY FOUND! [ 1F:1F:1F:1F:1F ]
Decrypted correctly: 100%

~$ █
```

# Kismet

```
aaron@linux: /etc/kismet
```

File Edit View Terminal Tabs Help

**Network List (Autofit)**

	Name	T	W	Ch	Packets	Flags	IP Range	Size
	! RedRover	A	N	006	474	T4	66.249.83.19	12k
	! RedRover-Guest	A	N	006	505	T4	212.162.69.114	37k
+	! Data Networks	G	N	011	6	G	0.0.0.0	288B
	! RedRover	A	N	011	93		0.0.0.0	0B
+	Probe Networks	G	N	---	19		0.0.0.0	0B

**Info**

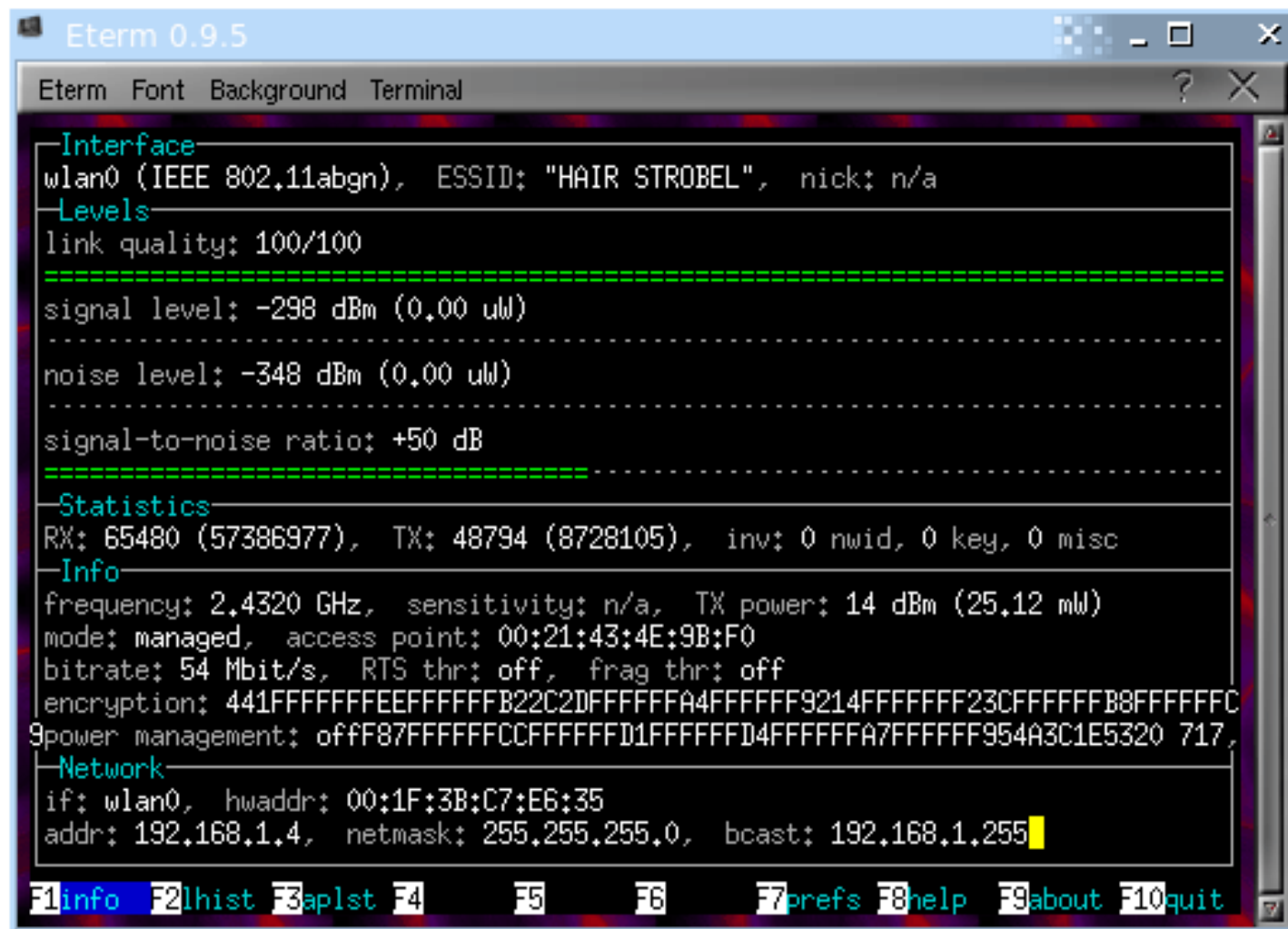
Ntwrks 10  
Pckets 2366  
Cryptd 0  
Weak 0  
Noise 23  
Discrd 23  
Pkts/s 34  
madwif  
Ch: 1  
Elapspd 00:02:22

**Status**

Found new probed network "RedRover" bssid 00:13:CE:12:2D:36  
Found new probed network "<no ssid>" bssid 00:90:96:CA:27:70  
Found IP 128.84.59.16 for RedRover::00:0D:93:85:20:0A via UDP  
Associated probe network "00:13:CE:12:32:E8" with "00:0F:C8:00:14:C9" via probe response.

**Battery: AC 100%**

# Wavemon



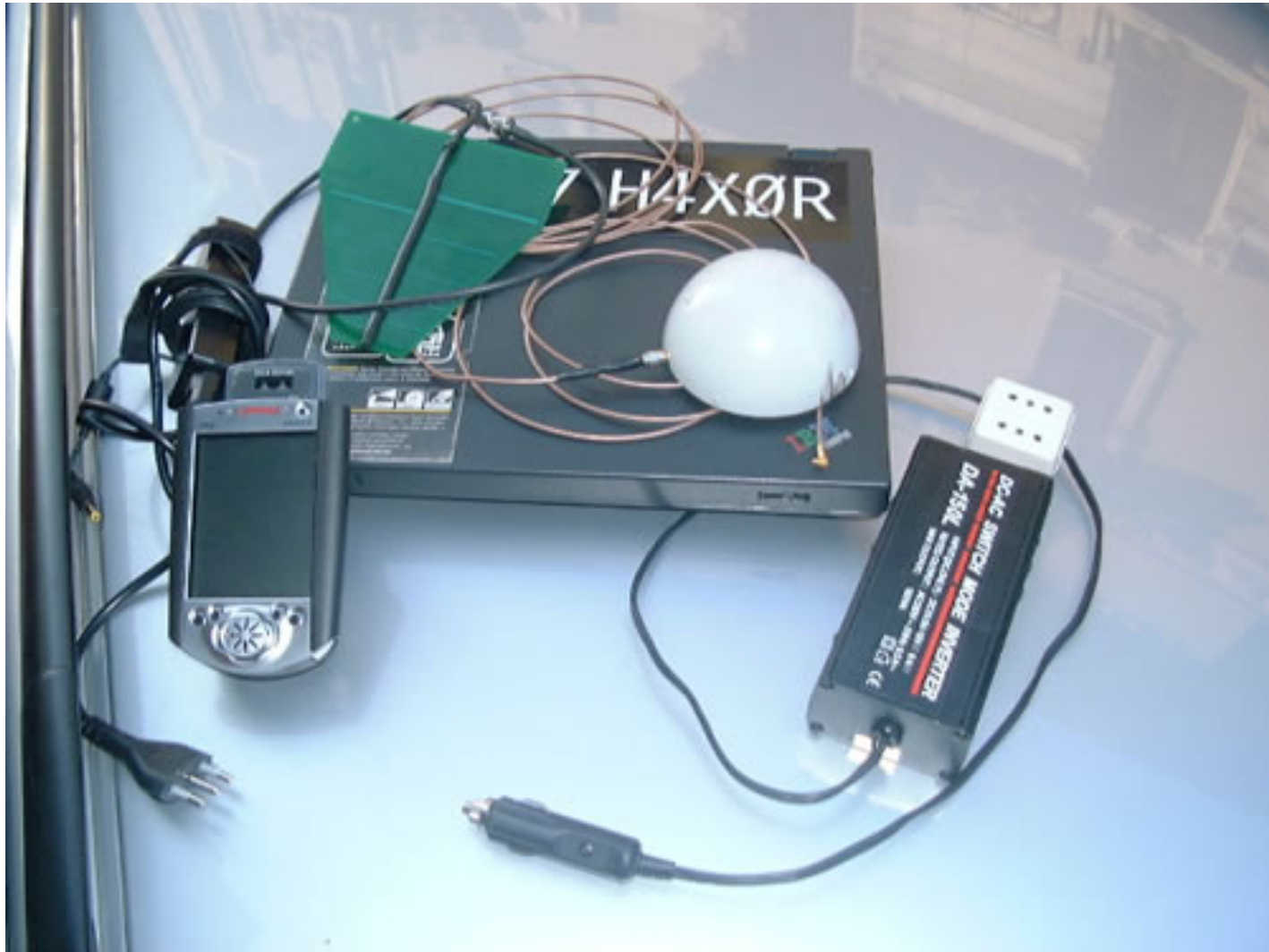
The screenshot shows a terminal window titled "Eterm 0.9.5" with a menu bar containing "Eterm", "Font", "Background", and "Terminal". The main display area shows the output of the Wavemon application, which is organized into several sections separated by horizontal lines. The sections are: "Interface" (showing wlan0 details), "Levels" (showing link quality and signal/noise levels), "Statistics" (showing RX/TX counts), "Info" (showing frequency, mode, and encryption), and "Network" (showing IP address and netmask). The bottom of the window features a status bar with function key shortcuts (F1-F10) for various actions like "info", "hist", "aplst", "prefs", "help", "about", and "quit".

```
Eterm 0.9.5
Eterm Font Background Terminal

Interface
wlan0 (IEEE 802.11abgn), ESSID: "HAIR STROBEL", nick: n/a
Levels
link quality: 100/100
=====
signal level: -298 dBm (0.00 uW)
-----
noise level: -348 dBm (0.00 uW)
-----
signal-to-noise ratio: +50 dB
=====
Statistics
RX: 65480 (57386977), TX: 48794 (8728105), inv: 0 nwid, 0 key, 0 misc
Info
frequency: 2.4320 GHz, sensitivity: n/a, TX power: 14 dBm (25.12 mW)
mode: managed, access point: 00:21:43:4E:9B:F0
bitrate: 54 Mbit/s, RTS thr: off, frag thr: off
encryption: 441FFFFFFFFEFFFFFFB22C2DFFFFFFFA4FFFFFFF9214FFFFFFF23CFFFFFFB8FFFFFFC
power management: offF87FFFFFFCCFFFFFFD1FFFFFFD4FFFFFFFA7FFFFFFF954A3C1E5320 717,
Network
if: wlan0, hwaddr: 00:1F:3B:C7:E6:35
addr: 192.168.1.4, netmask: 255.255.255.0, bcst: 192.168.1.255

F1info F2hist F3aplst F4 F5 F6 F7prefs F8help F9about F10quit
```

# Heroic times of wardriving...



# Life Beyond WEP: 802.1x and 802.11i

- Two standards developed to patch the WEP fiasco
- Commercial name: WPA, Wi-Fi Protected Access
  - WPA-1
    - 802.1x-LEAP + TKIP (from 802.11i)
  - WPA-2
    - 802.1x-PEAP + AES
- Since August 2003, WPA is a requirement for the “Wi-Fi” logo

# Fixing Authentication With 802.1x

- Standard in the 802.1 family, common to “wired” and “wireless” networks
  - Authentication at layer 2 (at “port” level)
- Specifies use of EAP (RFC 2284)
  - Supports wide range of auth options
  - Variants:
    - EAP-TLS: RFC 2716, uses TLS and a digital certificate for mutual auth and automatic key exchange, but requires a PKI :-)
    - EAP-TTLS: login+password in TLS tunnel, no need of PKI and certificate for clients, less burden :-)
    - LEAP/PEAP deserve a slide on their own.

# LEAPing and PEAPing

- LEAP is a proprietary Cisco protocol
  - Uses MS-CHAPv1 for mutual authentication and dynamic key generation
- PEAP: Protected EAP, new standard proposed by Microsoft and Cisco, using CHAPv2
  - Why? Because CHAPv1 is weak, and as a result, LEAP is vulnerable to attack
    - Attack developed by J. Wright and disclosed in August 2003 at DefCon in Las Vegas

# Falling asLEAP

16 bytes NT hash	00000
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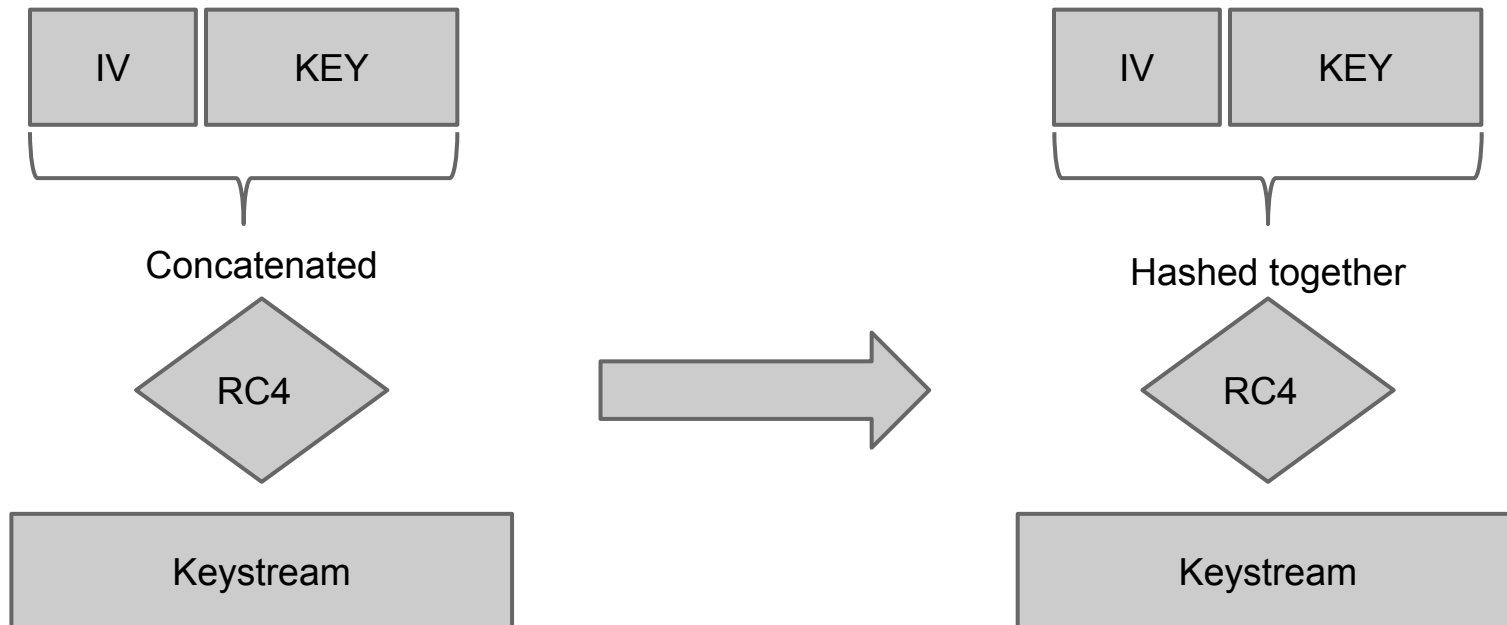
7 bytes	7 bytes	"7" bytes
subkey	subkey	weak subkey

- LEAP uses CHAPv1:
  - Based on NTLM passwords hashes
  - Username in cleartext, ok, fine...
  - “Two bytes vulnerability” on the password
    - NT\_HASH: password hashed with MD4 (16 byte hash). No salt(!)
    - 16 byte are brought to 21 adding 5 null (!!)
    - Divided in 3\*7 byte (56-bit) subkeys (DES)
    - Each subkey used to encrypt a challenge separately
    - Attacker knows challenge (sent in clear), and that third subkey has just 2 non-zero bytes
    - 2 byte = 65k combinations: can guess
    - Hash not salted: can reduce space of keys (on a dictionary of 3 million, I need to test just  $3M/65k = 45$  of them)
    - <http://asleap.sourceforge.net>
- Cisco suggested “a strong password policy”...



# 802.11i - Fixing Encryption

- Replacing RC4 with AES is the primary recommendation
  - But it requires hardware change!
  - Interim patch: TKIP (Temporal Key Integrity Protocol)



# 802.11i - Fixing Message Integrity

- Interim fix also CRC-32 until AES can be used
- Algorithm “Michael”
  - Before, with WEP
    - $MIC = f(\text{payload})$
  - Now, with WPA
    - $MIC = f(\text{random seed}, \text{src MAC}, \text{dst MAC}, \text{payload})$
  - Both seed and MIC are in the encrypted payload
    - no more blind bit flipping
  - Details
    - <http://www.uow.edu.au/~jennie/WEB/WEB05/Michael.pdf>
  - A practical attack against WPA-PSK with TKIP and Michael <http://dl.aircrack-ng.org/breakingwepandwpa.pdf>

# Summary

- WEP: fiasco, insecure at any key size
- WPA-1 insecure, at least in PSK mode
- WPA-1 in EAP mode: currently secure
- WPA-2 currently considered secure