

Chapter 6: MINIMUM VARIANCE CONTROL

(Desg and ANALy. of feedback systems,,)

NOT Sy. ID.

NOT SW. SENSy

- . CONTROL DESIGN is the main MOTIVATION
TO Sy.ID AND SW.SENSy
- . MVC is BASED on "Mathematics" of
Sy.ID AND SW.SENSy .
(PREDICTION theory)

Setup of the problem:

Consider a generic ARMAX model:

$$y(t) = \frac{B(t)}{A(t)} u(t-K) + \frac{C(t)}{A(t)} e(t)$$

I/O part of model *Noise model*

$$B(t) = b_0 + b_1 t^{-1} + \dots + b_p z^{-p}$$

$$A(t) = 1 + Q_1 t^{-1} + \dots + Q_m z^{-m}$$

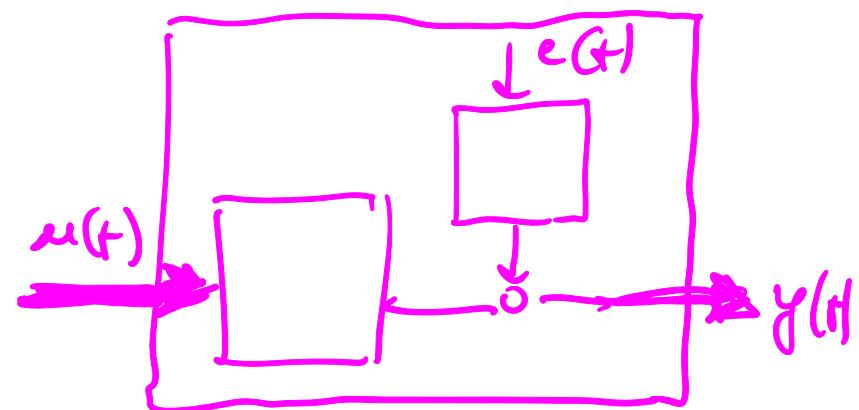
$$C(t) = 1 + C_1 t^{-1} + \dots + C_n z^{-n}$$

- $C(t)/A(t)$ is in canonical form

Assumptions:

- $b_0 \neq 0 \Rightarrow$ means that K is the actual delay of the system
- $\frac{B(t)}{A(t)}$ is "minimum phase"

$$e \sim \mathcal{CN}(0, \sigma^2)$$

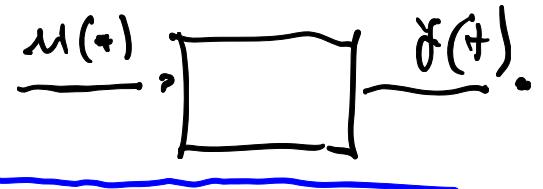
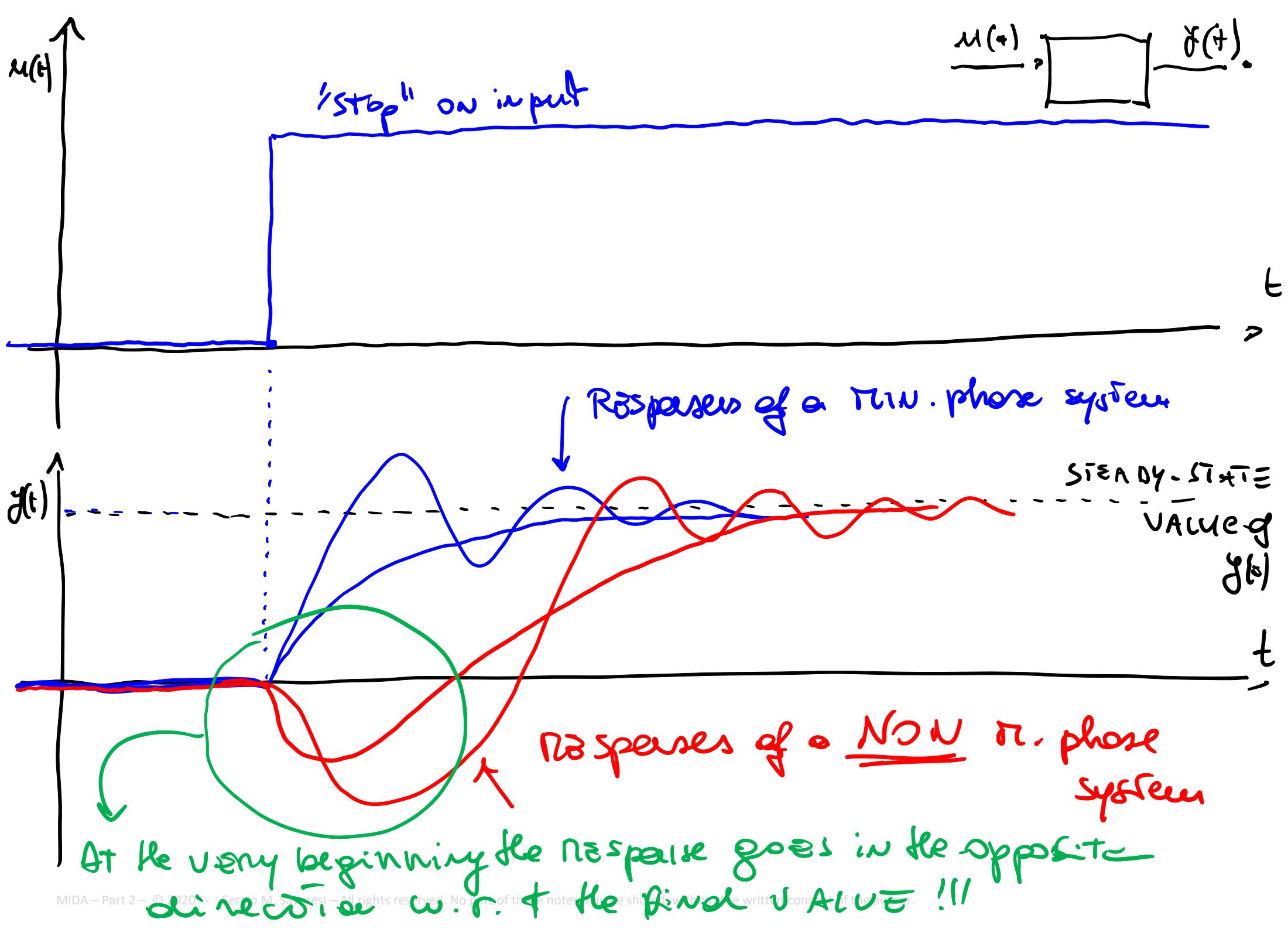


$\frac{B(z)}{A(z)}$ is said to be "min. phase" if all the roots of $B(z)$ (Numerator) are strictly inside the unit circle

NUR \rightarrow zeros \rightarrow min. phase

Denom \rightarrow poles \rightarrow stability

FEATURE of a NUR -
min. phase system \rightarrow



Intuitiveness \rightarrow very efficient to control Non-min-ph. systems \Rightarrow you can take the wrong decision if you react immediately!

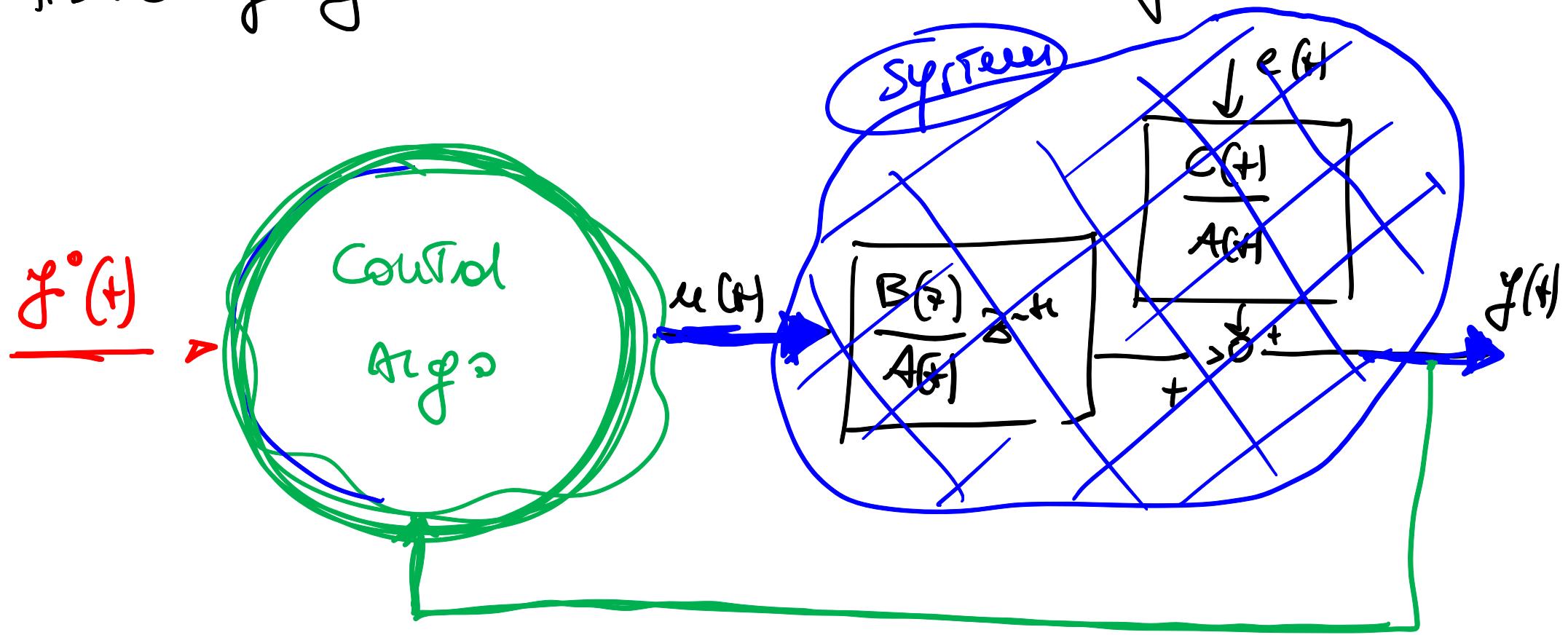
Also for a human is difficult \rightarrow

ex: STEER \rightarrow Roll my nose in a bicycle

Design of controllers for Non N-ph. is difficult \rightarrow
requires special Design Techniques

(~~No MVC~~ but Generalized N.V.C)

The problem we wish to solve is optimal
Trajectory of the desired behaviour of output:



In a more forced way \rightarrow M.V.C.
Tries to minimize his perf. index:

$$J = E \left[(f(t) - f^*(t))^2 \right]$$

→ Variance of
the Tracking
Error

↓
called

~ Minimise Variance
Control

Some ADDITIONAL (small) Technical Assumptions:

- $y^*(t)$ and $e(t)$ are not correlated ($y^*(t) \perp e(t)$)
(usually easily fulfilled)
- we assume that $y^*(t)$ is known only up to
time t (present time) \Rightarrow we have no

preview of future desired $y^*(t) \Rightarrow$

$y^*(t)$ is totally un-predictable =,

$$\hat{y}^*(t+k/t) = y^*(t)$$

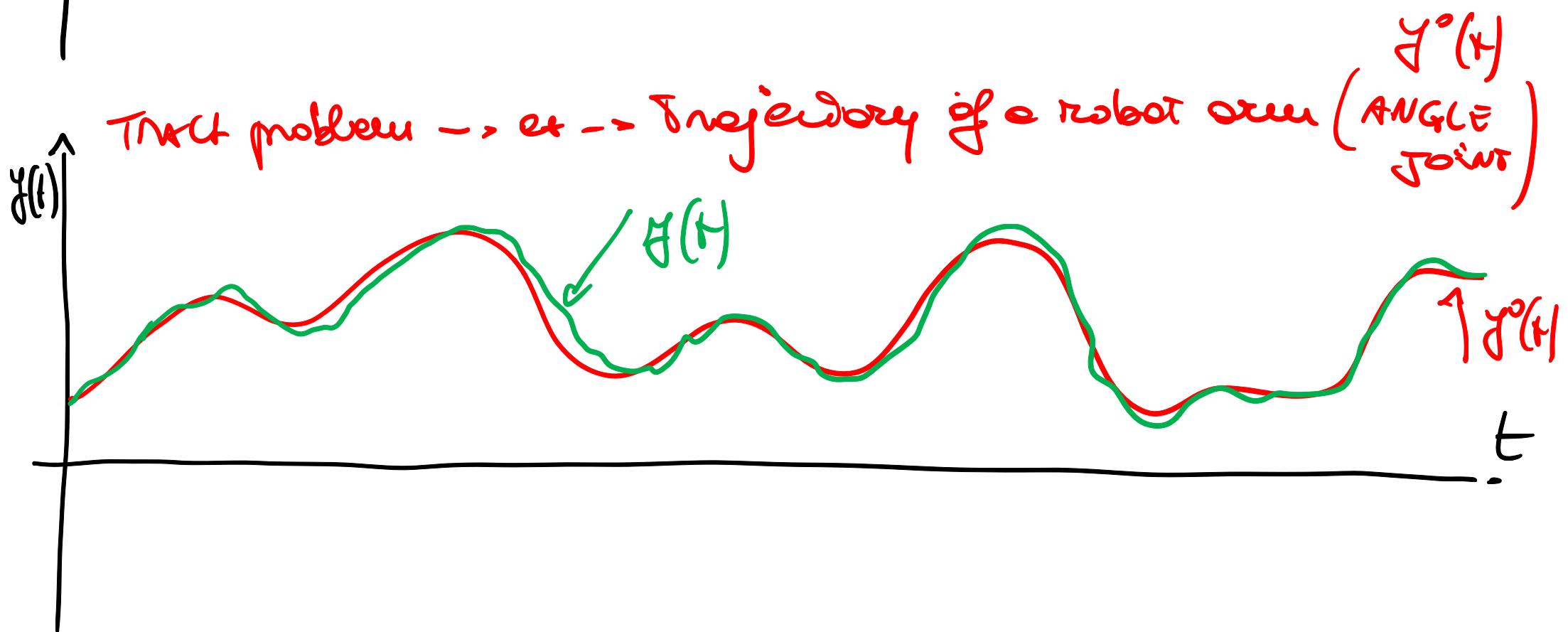
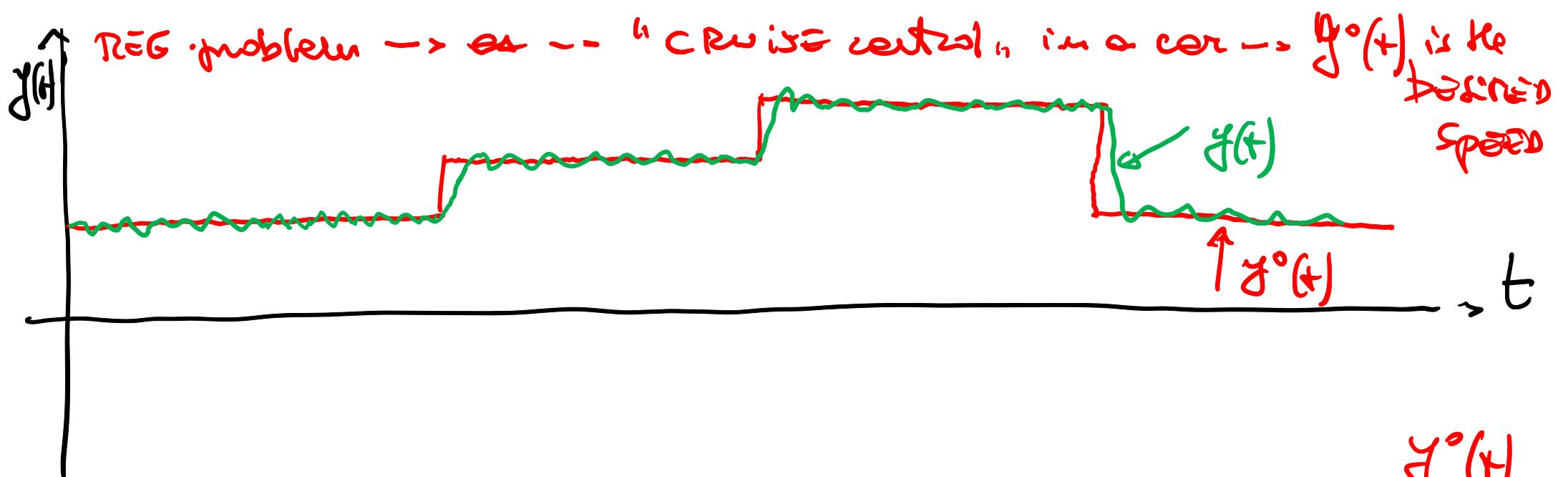
at present time t
best prediction
is simply $y^*(t)$

Remark: There are 2 sub-classes of control problems:

1) when $y^*(t)$ is constant or step-wise \Rightarrow "REGULATION problem"

2) when $y^*(t)$ is varying \rightarrow "TRAJECTORY problem"

[(1) is a simplified problem ≤ 1]



Bottom-up way of presenting M.U. General ->

Simplified problem #1

Simplified problem #2

-- [General solution]

Simplified problem #1:

$$f: y(t) = a y(t-1) + b_0 e(t-1) + b_1 e(t-2)$$

root of numerator
must be inside
unit circle

"noise free"

$$L: y(t) = \frac{b_0 + b_1 z^{-1}}{1 - az^{-1}} e(t-1) + \cancel{\text{noise}}$$

Just we assume that $y^*(t) = \bar{y}^*(\Rightarrow \text{REGULAR'S N problem})$

$b_0 \neq 0$

To design the RNN controller we must minimize \rightarrow

$$\bar{J} = \mathbb{E} [(y(t) - \hat{y}^*(t))^2]$$

↓
There is no noise \Rightarrow we can remove " \mathbb{E} "
=====

$$J = (y(t) - \hat{y}^*(t))^2$$

↓ since $y^*(t) = \bar{y}^*$

$$J = (y(t) - \bar{y}^*)^2$$

filling in of expression

$$J = \left(a y(t-1) + b_0 u(t-1) + b_1 u(t-2) - \bar{y}^o \right)^2$$

↓ time shift:

$$J = \left(a y(t) + b_0 u(t) + b_1 u(t-1) - \bar{y}^o \right)^2$$

$$\rightarrow b_0 u(t) + b_1 u(t-1) = (b_0 + b_1 z^{-1}) u(t)$$

↓ derivative w.r.t. $u(t)$:

$$\frac{\partial J}{\partial u(t)} = 2 \left(a y(t) + b_0 u(t) + b_1 u(t-1) - \bar{y}^o \right) \cdot (b_0 + b_1 z^{-1})$$

! b_0 : $b_0 + b_1 z^{-1}$

↑ hp
this should be
 $\neq 0$

why the derivatives is just bo?

- ↳ we ARE AT Present Time t
- ↳ at time t the control ACGO must take a decision on the value of $u(t)$

↳ at time t :

$y(t), y(t-1), y(t-2), \dots$

$u(t-1), u(t-2), \dots$

ARE NO CONTROL
VARIABLES but
Numbers!

, no longer the object of optimisation

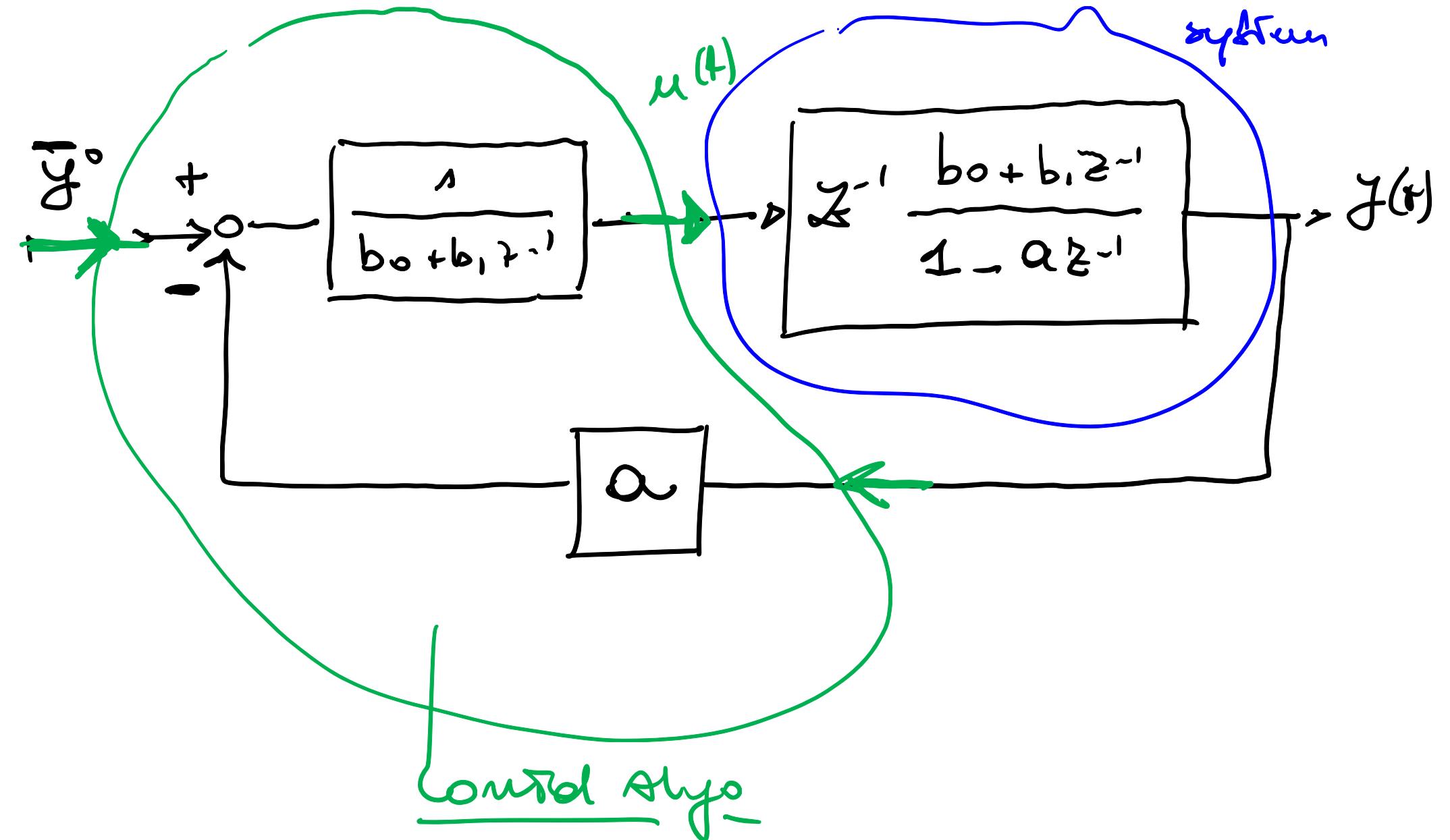
$$\frac{\partial J}{\partial u(t)} = 0 \Rightarrow a y(t) + b_0 u(t) - b_1 u(t-1) - \bar{y}^o = 0$$

$$\Rightarrow u(t) = \boxed{(\bar{y}^o - a y(t)) \cdot \frac{1}{b_0 + b_1 z^{-1}}}$$

Cardano



plot Block scheme.



simplified as $\hat{y}(t)$

$\downarrow k=1$

$$f: \hat{y}(t) = a_0 y(t-1) + b_0 u(t-1) + b_1 u(t-2) + e(t) \text{ error/err}$$

the reference variance is

$\hat{y}^*(t)$ (Tricky problem)

Assumptions: $b_0 \neq 0$

$(b_0 + b_1 t^{-1})$ is trin. phase

performance index $\rightarrow J = E \left[\left(\hat{y}(t) - \hat{y}^*(t) \right)^2 \right]$

\hookrightarrow the feedforward "Trick" to solve this
problem is to re-write $\hat{y}(t)$ as:

$$y(t) = \hat{y}(t/t-1) + \epsilon(t)$$

$\hat{y}(t/t-1)$

$\epsilon(t)$

prediction of $y(t)$
at time $t-1$

corresponding
prediction error

since $\kappa = 1 \rightarrow \epsilon(t) = e(t) \Rightarrow \tilde{y}(t) = \hat{y}(t/t-1) + e(t)$

play - in the pred. index

$$J = E \left[\left(\hat{y}(t/t-1) + e(t) - \hat{y}^*(t) \right)^2 \right]$$

$$= E \left[\left(\left(\hat{y}(t/t-1) - \hat{y}^*(t) \right) + e(t) \right)^2 \right]$$

EXPAND:

$$J = E\left[\left(\hat{y}(t|t-1) - \hat{y}^*(t)\right)^2\right] + E[e(t)^2] + 2E\left[e(t), \left(\hat{y}(t|t-1) - \hat{y}^*(t)\right)\right]$$

λ^2
(CONSTANT)

↑ by assumption
↓ construction

Notice \Rightarrow $\underset{u(t)}{\operatorname{argmin}} \left\{ E\left[\left(\hat{y}(t|t-1) - \hat{y}^*(t)\right)^2\right] + \lambda^2 \right\} = \underset{u(t)}{\operatorname{argmin}} \left\{ E\left[\left(\hat{y}(t|t-1) - \hat{y}^*(t)\right)^2\right] \right\}$

J

BECAUSE λ^2 is a
constant that does not
depend on $u(t)$

↓
the best result is when

$$\hat{y}(t|t-1) = y^*(t)$$

↑ Force this relationship

Now we must compute the 1-step predictor for f :

$$f: \quad y(t) = \frac{b_0 + b_1 z^{-1}}{1 - a_1 z^{-1}} u(t-1) + \frac{1}{1 - a_1 z^{-1}} e(t)$$

$$\text{ARMAX} \left(\frac{1}{z}, \emptyset, \frac{1+1}{z} \right) = \text{ARX} (1, 2)$$

$$K=1 \quad B(z) = b_0 + b_1 z^{-1} \quad A(z) = 1 - a_1 z^{-1} \quad C(z) = 1$$

General solution for 1-step prediction of output:

$$\hat{y}(t/t-1) = \frac{B(z)}{C(z)} u(t-1) + \frac{C(+)-A(+)}{C(z)} y(t)$$

→ apply this formula:

$$\hat{y}(t/t-1) = \frac{b_0 + b_1 z^{-1}}{1} u(t-1) + \frac{1 - 1 + a z^{-1}}{1} y(t)$$

$$\hat{y}(t/t-1) = (b_0 + b_1 z^{-1}) u(t-1) + a y(t-1)$$

Inverse $\hat{y}(t/t-1) = \hat{y}^*(t)$ on:

$$\hat{y}(t+1/t) = \hat{y}^*(t+1) \quad \downarrow$$

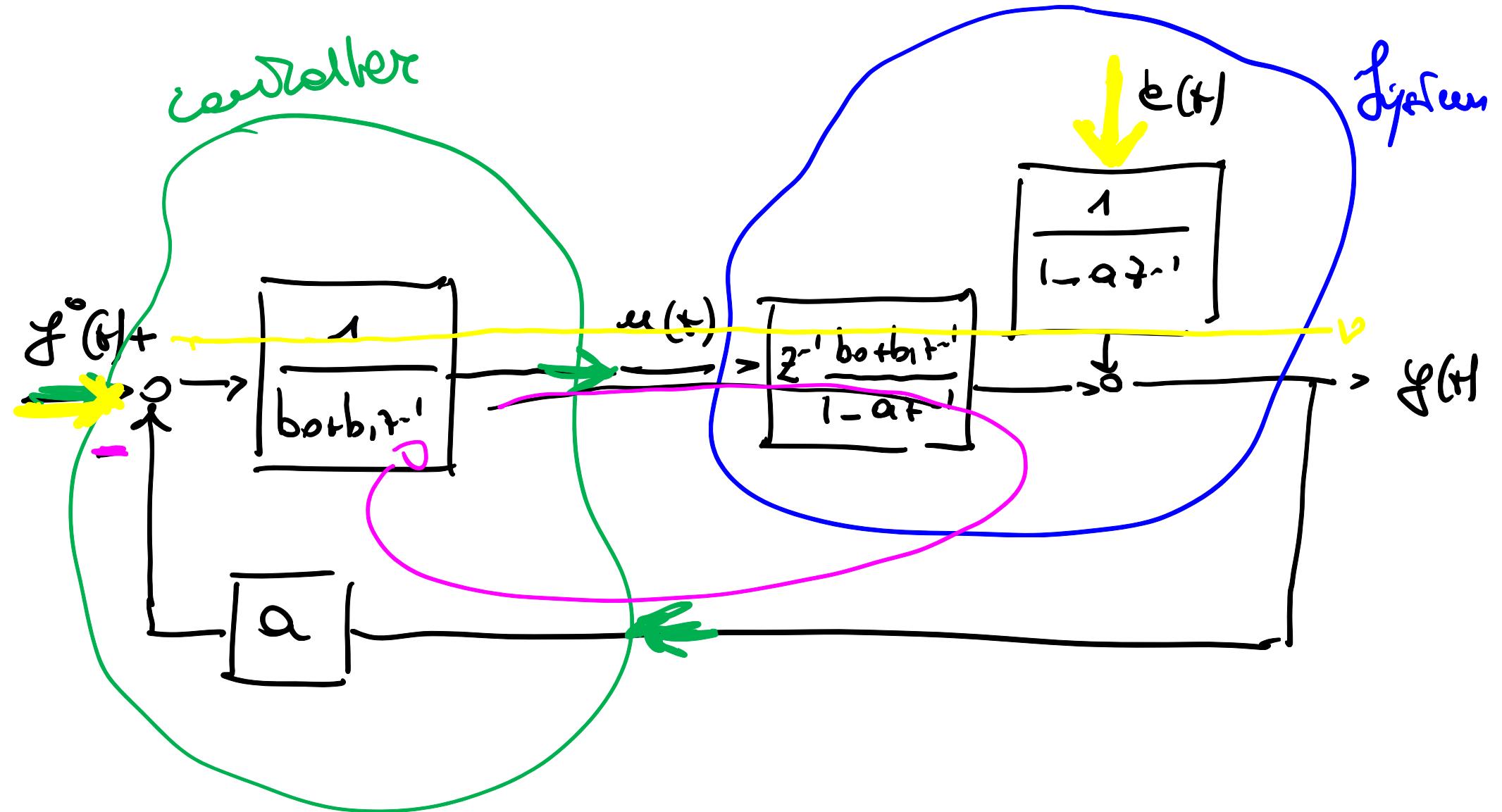
$$b_0 u(t) + b_1 u(t-1) + a y(t) = y^*(t+1)$$

$$\downarrow$$
$$u(t) = \left(\underbrace{y^*(t+1)}_{\text{NOT AVAILABLE at time } t} - a y(t) \right) \cdot \frac{1}{b_0 + b_1 z^{-1}}$$

| NOT AVAILABLE at time t (no preview) \rightarrow Replace with

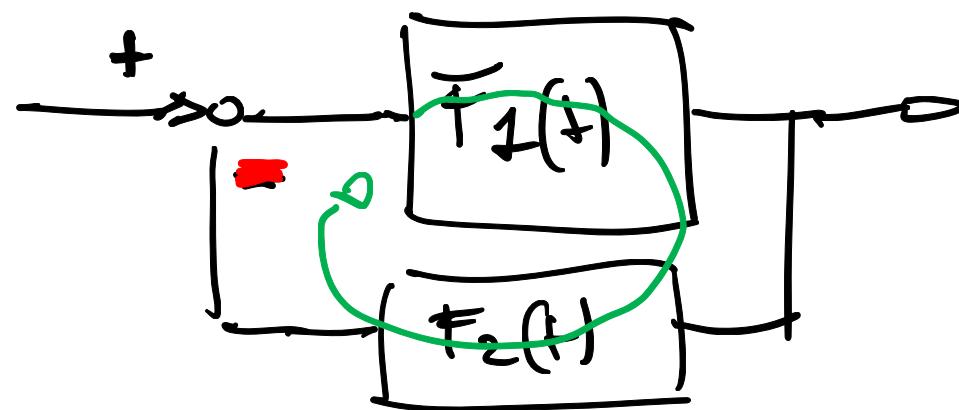
(not) AVAILABLE $\rightarrow \hat{y}^*(0)$

$$\rightarrow u(t) = (y^*(t) - \alpha y(t)) \frac{1}{b_0 + b_1 t^{-1}}$$



Analysis of this control system → [STABILITY ?
PERFORMANCE ?]

for stability let's recall a system or feedback system:



Assumption:
NEG. feedback

To check the closed-loop stability:

- Compute the "Loop function": $L(t) = F_1(t) \cdot F_2(t)$
- Build the "characteristic polynomial":

$$\cancel{X}(z) = L_H(z) + L_D(z)$$

↑ num ↑ den

- Find the roots of $X(z) \Rightarrow$ closed loop system is ASY. STABLE iff all the roots of $X(z)$ are strictly inside unit circle

↓
Apply to our system:

$$L(z) = \frac{1}{b_0 + b_1 z^{-1}} \cdot \frac{z^{-1} (b_0 + b_1 z^{-1})}{1 - az^{-1}} \cdot a$$

Do not simplify!

$$\cancel{X(f)} = Qz^{-1}(b_0 + b_1 z^{-1}) + (1 - az^{-1})(b_0 + b_1 z^{-1})$$

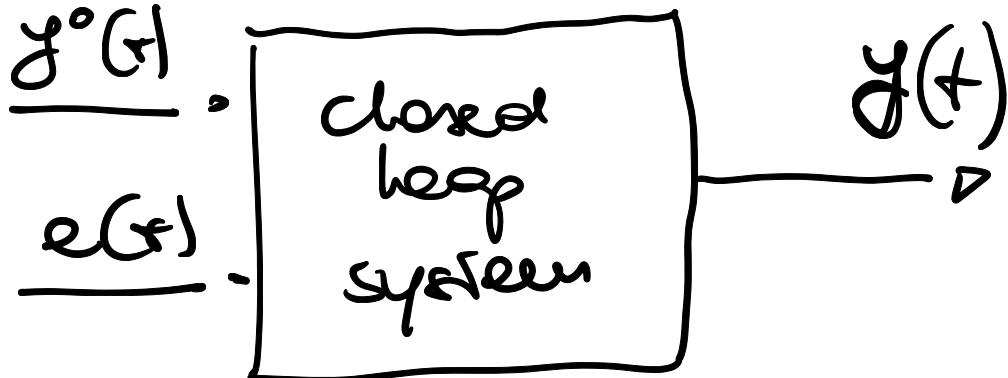
$$= (b_0 + b_1 z^{-1}) (Qz^{-1} + 1 - az^{-1}) = (b_0 + b_1 z^{-1})$$

\Rightarrow closed loop system is

deg. stable \Leftrightarrow min-phase \Leftrightarrow Assumption!



performance analysis:



Since the system is L.T.I. we can use
the super-position principle

$$y(t) = F_{y^*y}(z) \cdot y^*(t) + F_{ey}(z) e(t)$$

T.F. from y^* to y

T.F. from e to y

Compute:

$$F_{gj}(z) = \frac{\frac{1}{bo+b_1t^{-1}} \cdot z^{-1}(bo+b_1t^{-1})}{1-a_1t^{-1}} = \dots = z^{-1}$$

- BIREC line from input to output

$$1 + \frac{1}{bo+b_1t^{-1}} z^{-1} \frac{bo+b_1t^{-1}}{1-a_1t^{-1}} \cdot a$$

↑
NFG feedback

Loop function

$$F_{ey.}(z) = \frac{1}{1-a_1t^{-1}} = \dots = 1$$
$$1 + \text{Loop function}$$

Notice that the closed loop system has a very simple closed-loop behaviour:

$$y(t) = z^{-1} \hat{y}^*(t) + 1 \cdot e(t)$$

$$y(t) = \hat{y}^*(t-1) + e(t)$$

↳ $y(t)$ follows exactly $\hat{y}^*(t)$ (but with 1-step delay), disturbed by noise $e(t)$

Best possible solution! (optimal control)

General solution to n.b control problem

$$f: y(t) = \frac{B(t)}{A(t)} u(t-K) + \frac{C(t)}{A(t)} e(t) \quad e \sim \mathcal{CN}(0, k^2)$$

- $b_0 \neq \emptyset$
- $B(t)$ has all roots strictly inside U.C. (f is in phase)
- $C(t)/A(t)$ is in canonical representation
- $y^*(t) \perp e(t)$
- $y^*(t)$ is unmeasurable $\rightarrow \hat{y}^*(t+h/b) = \boxed{\underline{y^*(t)}}$

Goal \rightarrow minimize $J = E \left[\underbrace{\left(y(t) - \hat{y}^*(t) \right)^2}_{\text{true error}} \right]$

"Truth" $\rightarrow y(t) = \hat{y}(t/t-h) + \varepsilon(t)$

$$J = E \left[\left(\hat{y}(t/t-h) + \varepsilon(t) - \hat{y}^*(t) \right)^2 \right] =$$

$$= E \left[\left((\hat{y}(t/t-h) - \hat{y}^*(t)) + \varepsilon(t) \right)^2 \right]$$

$$= E \left[\left(\hat{y}(t/t-h) - \hat{y}^*(t) \right)^2 \right] + E \left[\varepsilon(t)^2 \right] + 2 E \left[\varepsilon(t) \left(\hat{y}(t/t-h) - \hat{y}^*(t) \right) \right]$$

$$\downarrow = E[(\hat{y}(t/t-h) - \hat{y}^*(t))^2]$$

↓

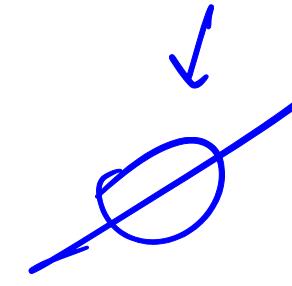
Function
 of (only)
 $e(t) \Rightarrow$
 DOES NOT
 depend
 on $u(t)$

⇒ Optimed selection →

$\hat{y}(t/t-h) = \hat{y}^*(t)$

↓

we need to compute $\hat{y}(t/t-h)$



General formula for ARMAX prediction:

RE-WRITE :

$$\frac{C(z)}{A(z)} = E(z) + \frac{\tilde{R}(z) z^{-n}}{A(z)}$$

solution
↓ long
Residual

Division $C(z)/A(z)$ of 4 steps

$$\hat{y}(t-t_h) = \frac{B(t) E(t)}{C(z)} u(t-h) + \frac{\tilde{R}(z)}{C(z)} y(t-h)$$

↓ shift shear to steps:

$$\hat{y}(t+h/t) = \frac{\beta(t)\bar{\epsilon}(t)}{c(\omega)} \boxed{y(t)} + \frac{\tilde{R}(t)}{c(\omega)} \cdot y(t)$$

Suppose $\hat{y}(t+h/t) = \hat{f}^*(t+h)$



• At time t we don't know
 $f^*(t+h) \Rightarrow$ Replace with $f^*(t)$

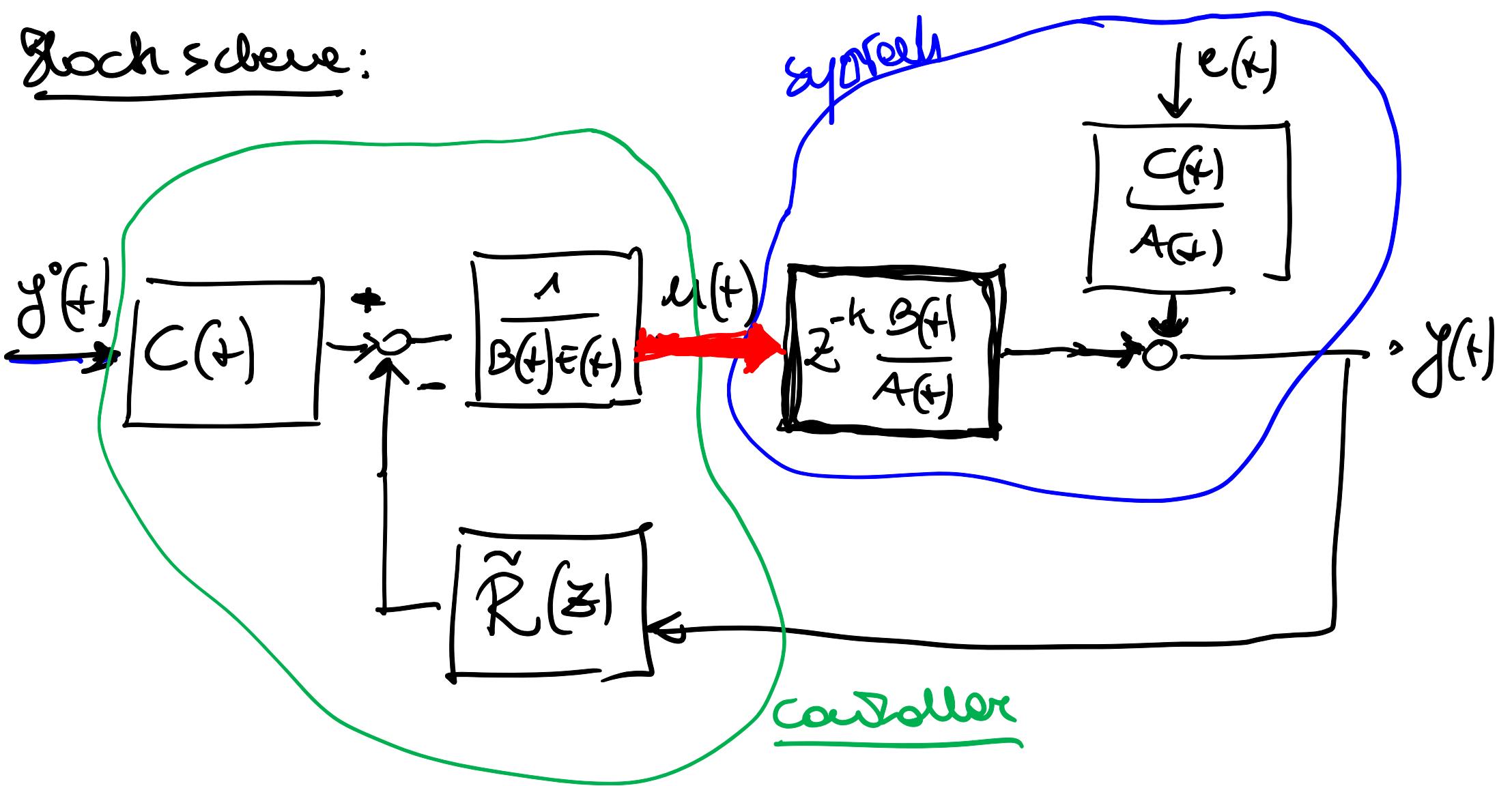
$$\hat{y}(t+h/t) = \hat{f}^*(t)$$

$$\frac{B(t)E(t)}{C(t)} \boxed{u(t)} + \frac{\tilde{R}(t)}{C(t)} y(t) = y^*(t)$$

make $u(t)$ explicit \Rightarrow control A(G):

$$u(t) = \frac{1}{B(t)E(t)} \left(C(t)y^*(t) - \tilde{R}(t)y(t) \right)$$

XIV. control general formula



Stability check:

$$L(z) = \frac{1}{B(z)E(z)} \cdot \frac{z^{-k} B(z)}{A(z)} \cdot \tilde{R}(z)$$

no cancellations!!

$$\begin{aligned} X(z) &= L_N(z) + L_D(z) = z^{-k} B(z) \tilde{R}(z) + B(z) E(z) A(z) = \\ &= B(z) \left(z^{-k} \tilde{R}(z) + E(z) A(z) \right) = \boxed{B(z) \cdot C(z)} \Rightarrow \\ &\quad \text{C}(z) \end{aligned}$$

System in closed loop is Asy. stable iff:

- All roots of $B(z)$ ARE STABLE \Rightarrow S_y is Min. phase ✓
- All roots of $C(z)$ are stable \Rightarrow S_y is in Cominuc Rsp. ✓

$$\text{perf. analysis} \rightarrow y(t) = F_{y_0y}(t)y^*(t) + F_{ey}(t)e(t)$$

$$F_{y_0y}(t) = \frac{c(z) \cdot \frac{1}{B(t)E(t)} \cdot \frac{z^{-k} B(t)}{A(t)}}{1 + \left[\frac{1}{B(t)E(t)} \frac{z^{-k} B(t)}{A(t)} \cdot \tilde{R}(t) \right]} = \dots = z^{-k}$$

$$F_{ey}(t) = \frac{\frac{C(t)}{A(t)}}{1 + \left[\dots \right]} = \dots = E(z)$$

loop function

At closed-loop the behavior is very simple \rightarrow

$$y(t) = \hat{y}(t-k) + E(z) \cdot e(t)$$

this is the
BEST possible
solution !!

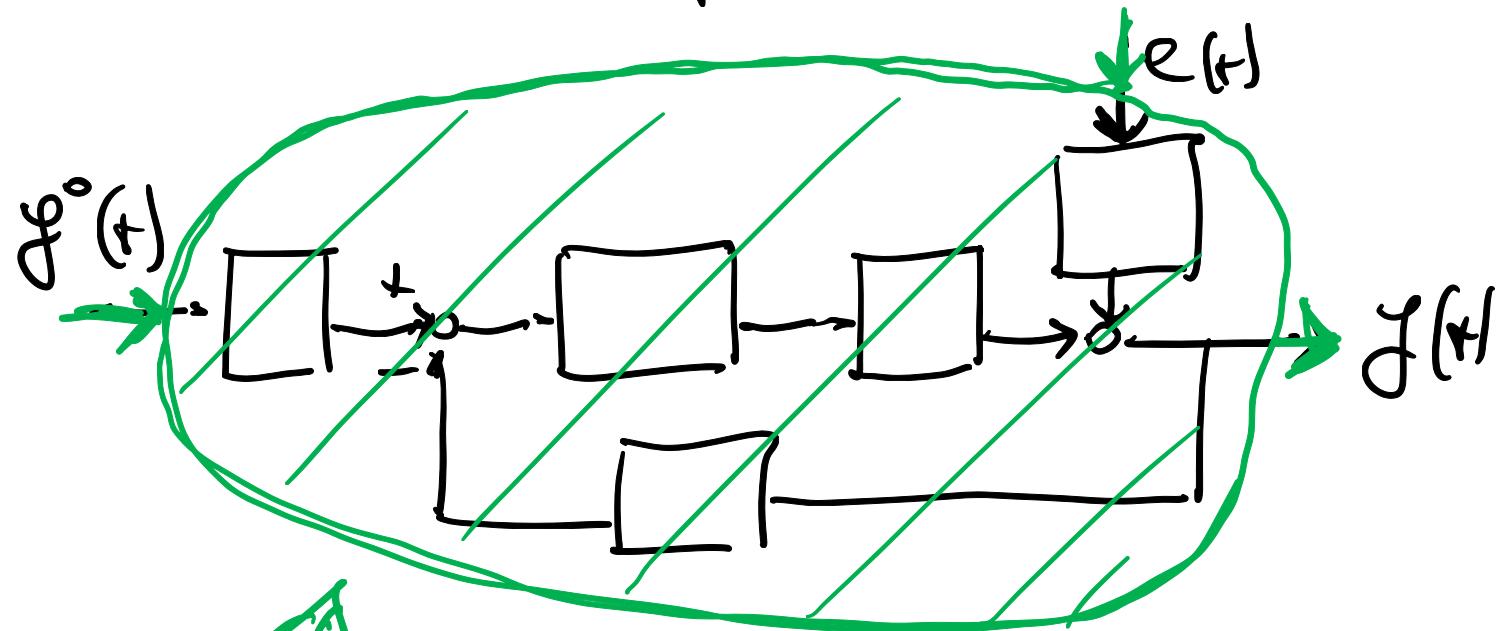
$y(t)$ EXACTLY tracks / follows $\hat{y}(t)$ but with
 k steps delay
just is disturbed by noise $E(t) \cdot e(t)$

\downarrow Prediction error
 k -steps ahead

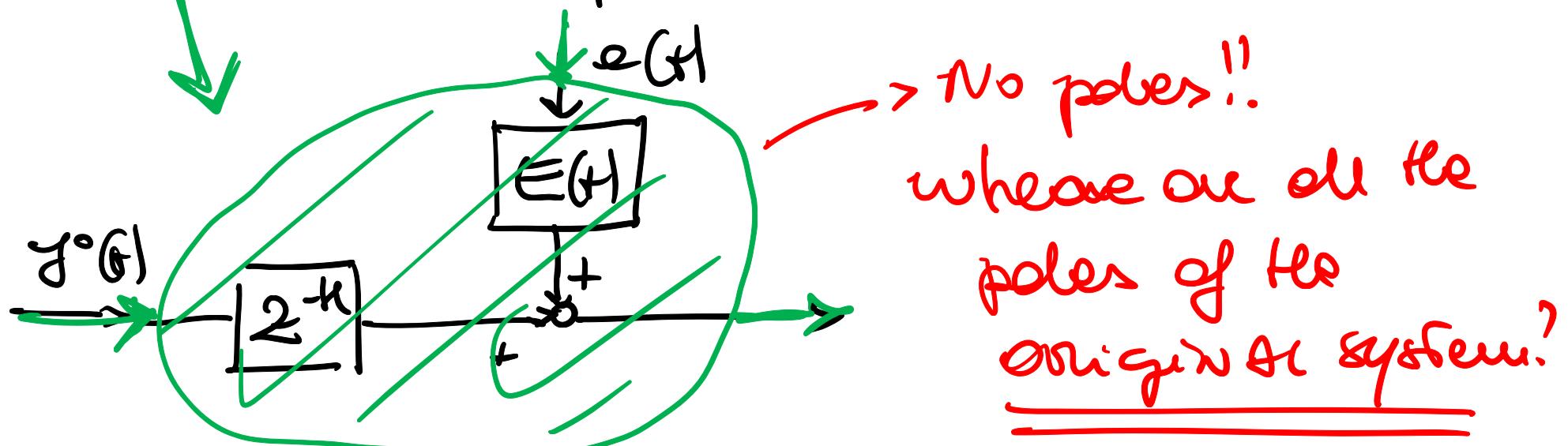
Indeed "perfect behavior" would:

$$y(t) = \hat{y}(t) \neq \emptyset$$

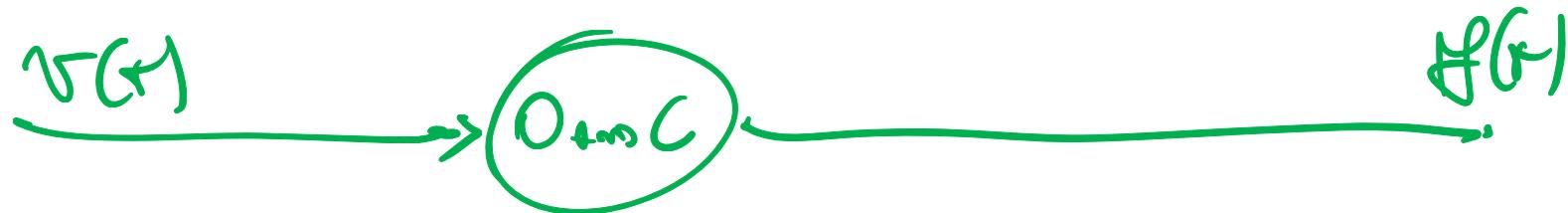
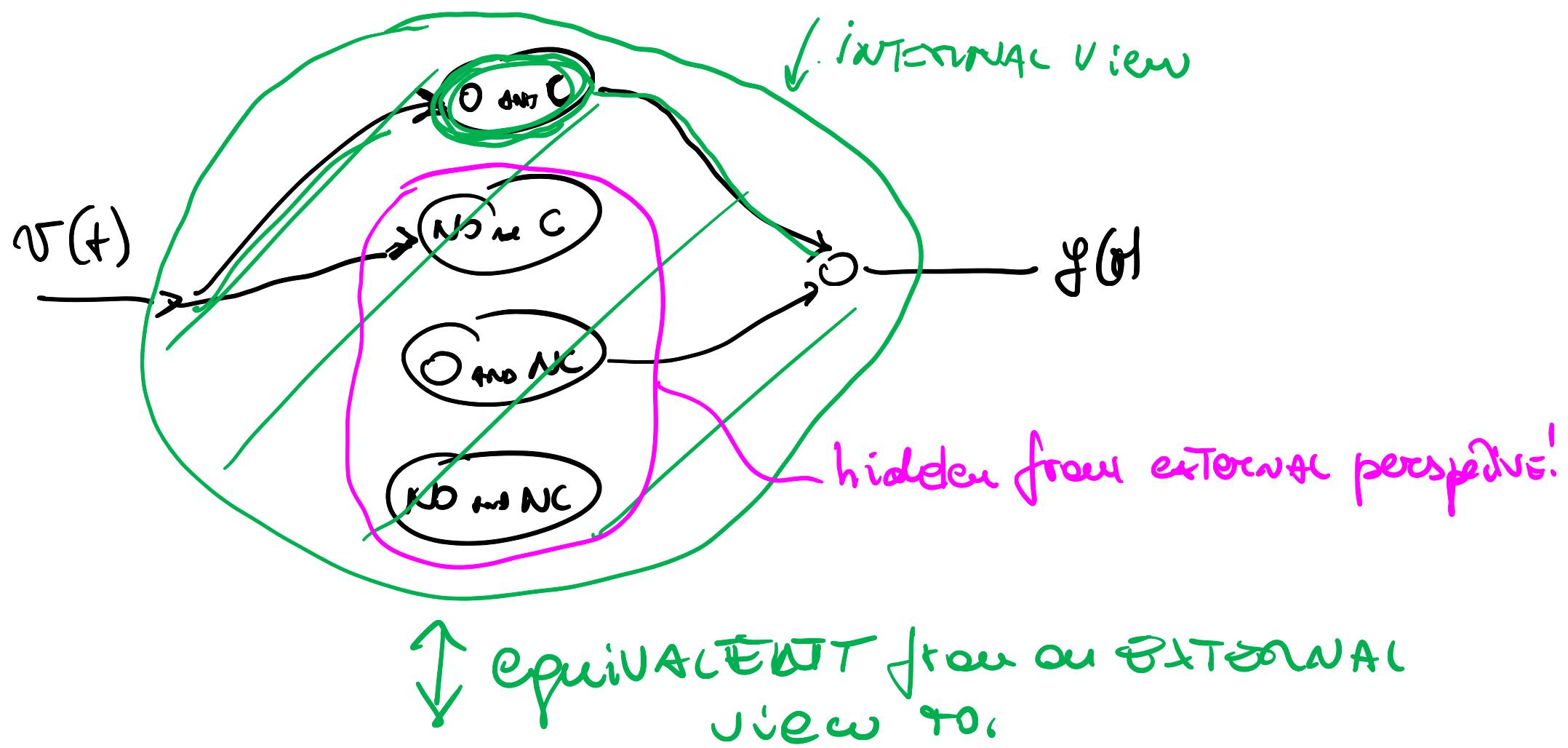
Remark : closed loop behaviour is very simple (?)



III equivalent INPUT-OUTPUT



→ No poles!!
where are all the
poles of the
original system?



M.R. controller "pushes" all the system poles
onto the N.O Ans./or N.C. pins of the
system (it notes intervals "CANCELLATIONS")

problem? NO \rightarrow Verified that it is
internally ASY. STABE !!

MAIN limits of M.V.C ??

- ➡ Can be applied only to Mus. phse systems
- ➡ we cannot "modulate" the control/activation effort
- ➡ we cannot design a specific behaviour from
$$f^*(\theta) \rightarrow \tau \rightarrow f(\tau)$$

To overcome these limits \rightarrow extension of MVC

called **G.MVC** (Generalised M.V.C.)

\rightarrow MAIN difference: Extension of the prof. index:

$$\text{MVC: } J = E \left[\left(y(t) - \hat{y}(t) \right)^2 \right]$$

\downarrow

$P(z) = 1$

$Q(z) = \omega$ [MVC is a special case of GMVC]

$$\text{GMVC: } J = E \left[\left(P(z)y(t) - \hat{y}(t) + Q(z)u(t) \right)^2 \right]$$

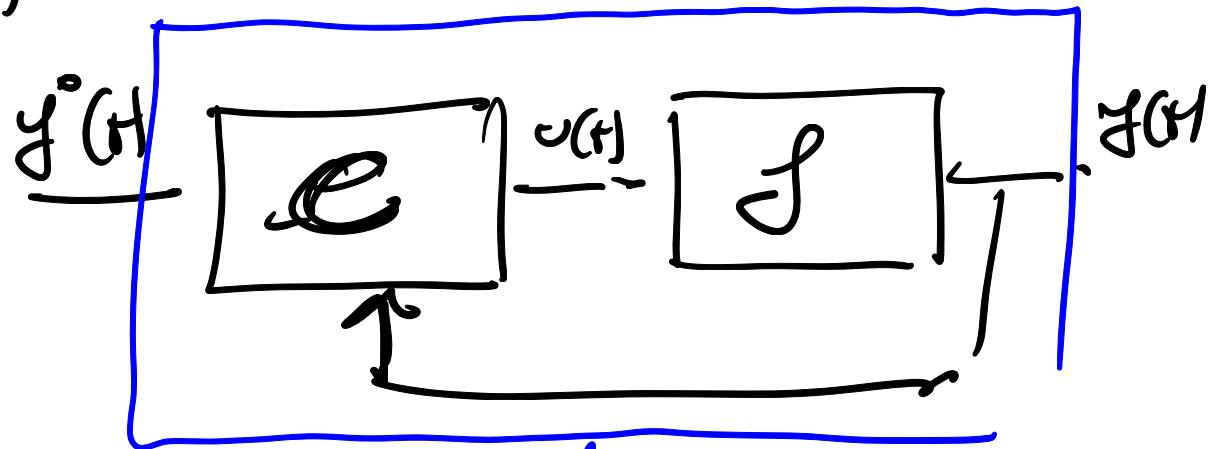
\downarrow

$P(z)$ is a transfer function called "Reference model,"

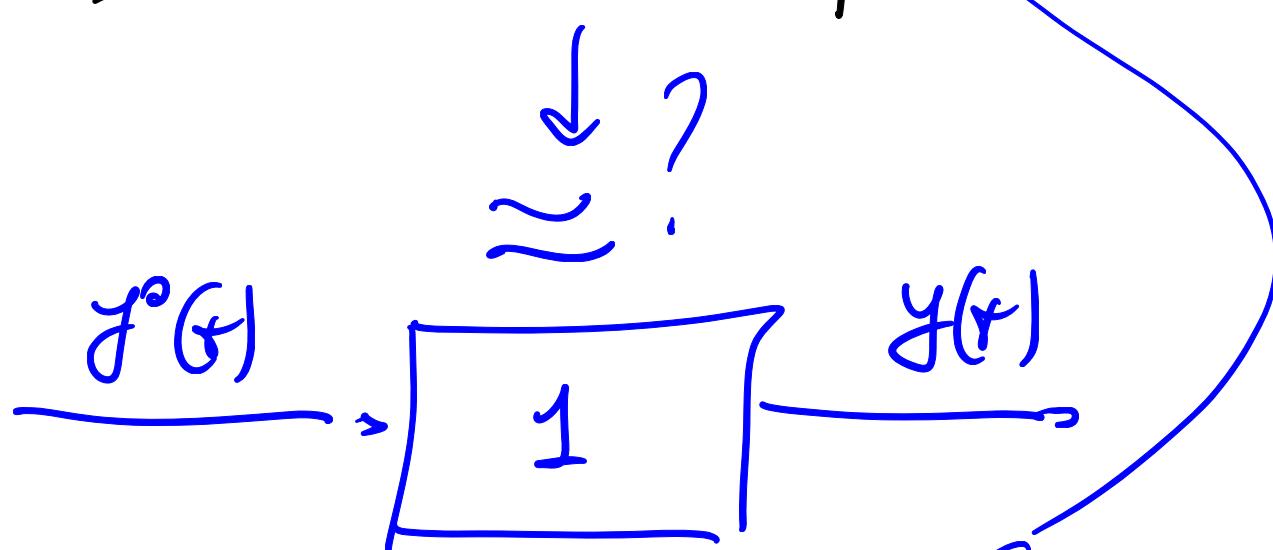
$Q(t)$ is a T,F that, multiplied by $u(t)$ makes a penalty
to big values of $u(t)$
 $Q(t)$ Big \Rightarrow control action
"two rates" use of $u(t)$

Research on Reference model $P(t)$

General
feedback
system:

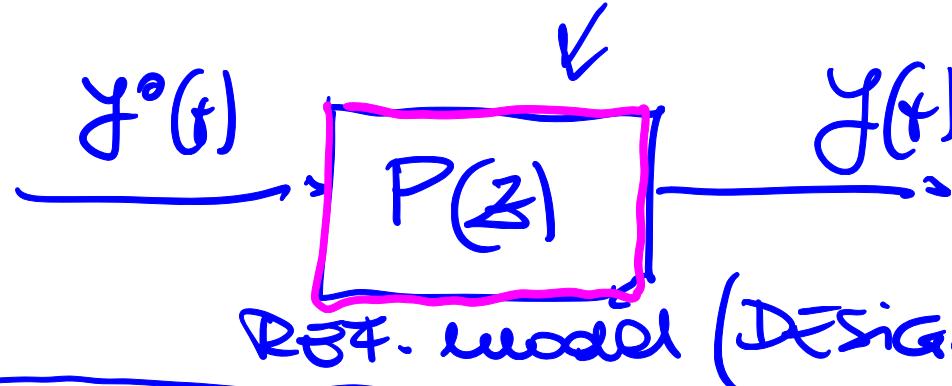


Typical goal \rightarrow obtain the Best Possible Trajectory:



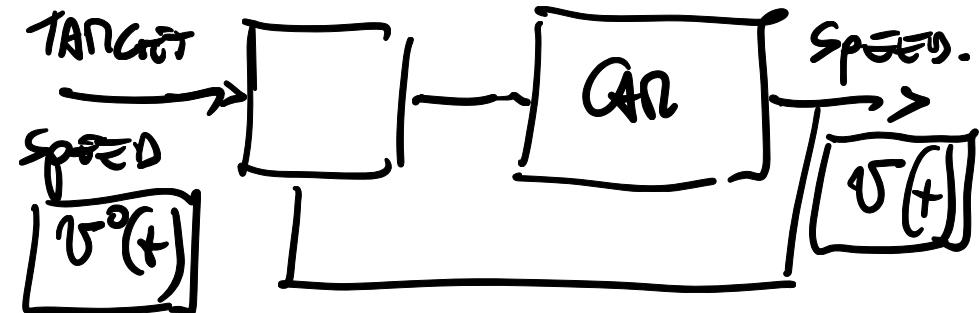
However, in many case fast/perfect trajectory is not the best solution, but the best solution is to track a

"reference model"



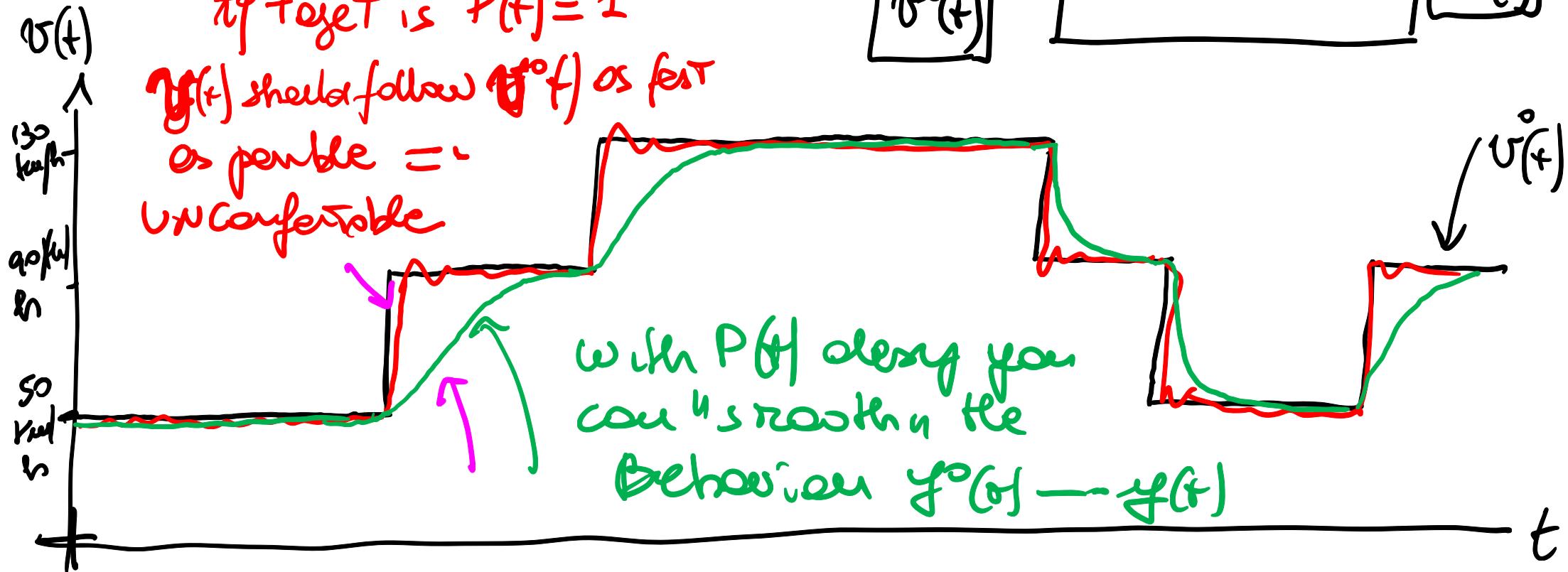
RBF. model (DESIGN FORWARD)

Example cruise control in a car:



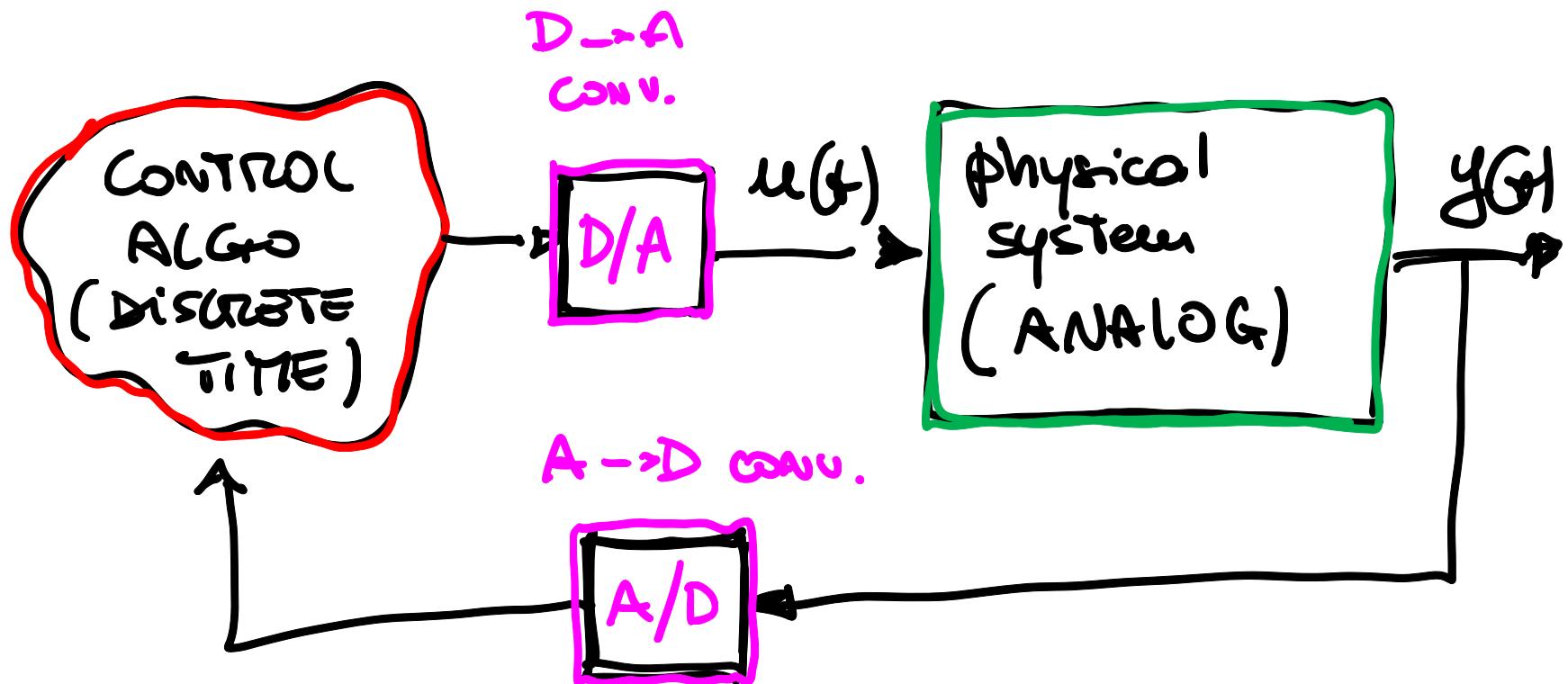
If target is $P(t) = 1$

$y(t)$ should follow $y^o(t)$ as fast as possible = UNcomfortable

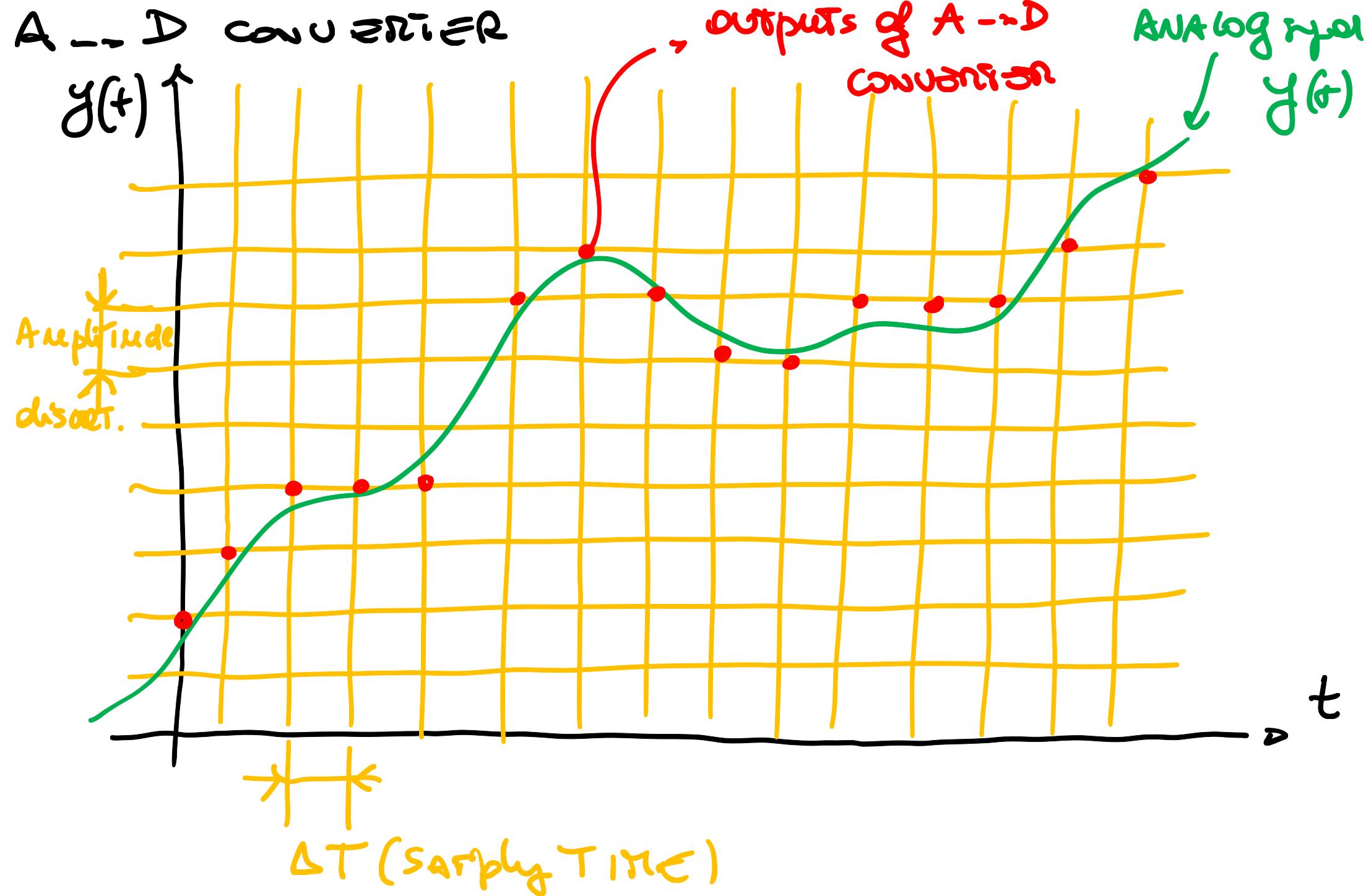


with $P(t)$ design you
can "smooth" the
Behaviour $y^o(t) - y(t)$

Appendix to chapter 6 → Discretization of a ANALOG system (VACID for both Ident. and Control)



A → D converter



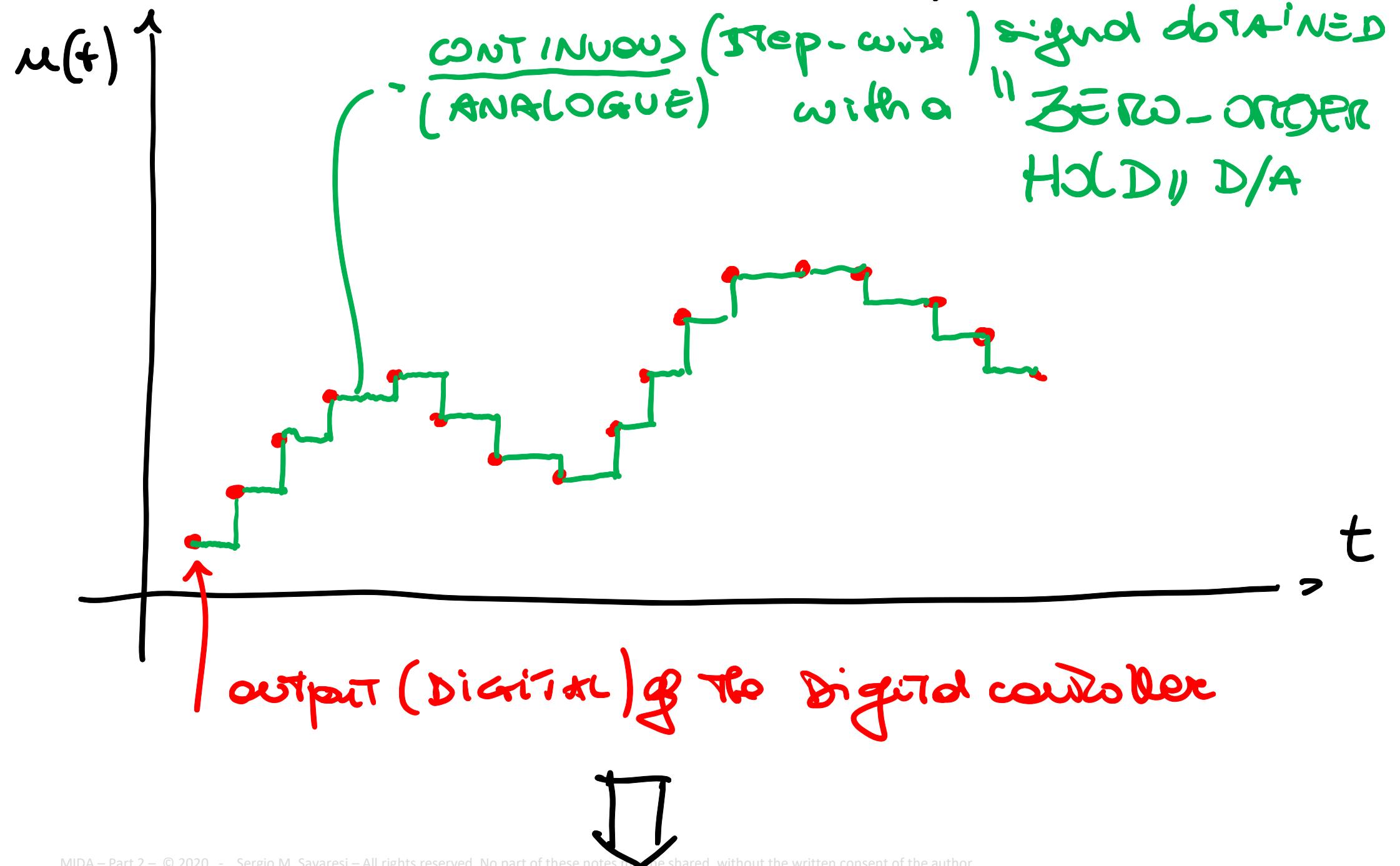
Time discretization $\rightarrow \Delta T = \text{Sampling Time}$
Amplitude discretization \rightarrow NUMBER (TOTAL) of
LEVELS USED for discret.

Ex: "10-bits discretization" \rightarrow
 $2^{10} \rightarrow 1024$ levels of amplitude

"
 \rightarrow High quality A/D converter \rightarrow

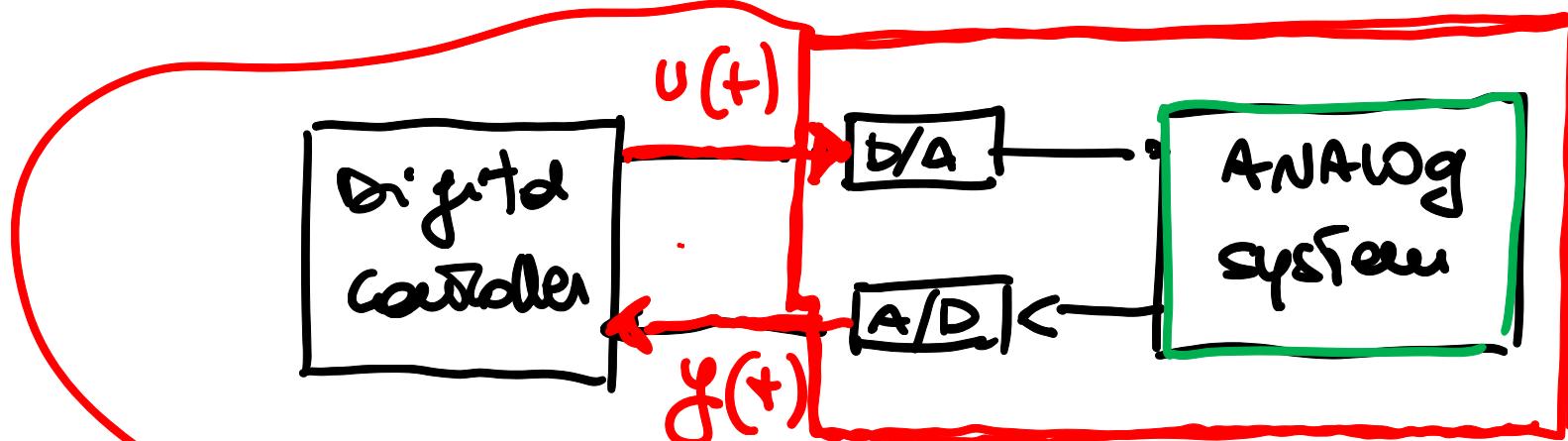
- can use small ΔT
- high number of levels (16 bits..)

$D \rightarrow A$ converter ("holder")

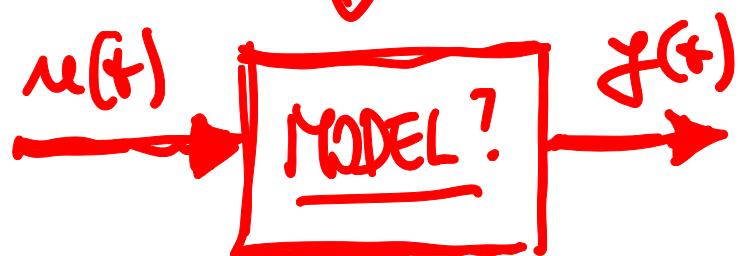


if ΔT is sufficiently small -- the step-wise ANALOG signal is very similar to a smooth ANALOG signal \rightarrow





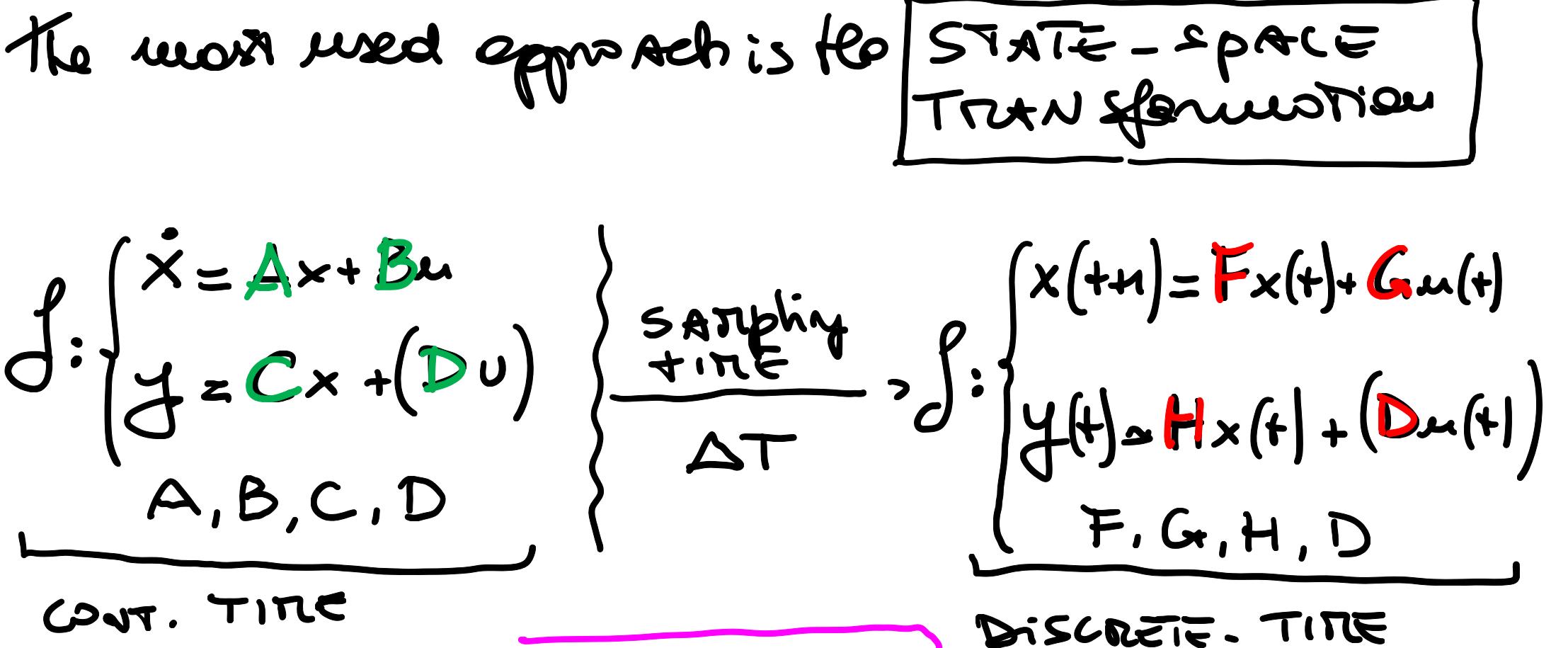
↑ In the red box we have the system from a DIGITAL perspective



MODEL? → 2 cases

~ we make BB sq. identification
from measured data →
DIRECTLY ESTIMATE A D.T. model

we have a physical W.B. model
(CONT. TIME) → we NEED TO
DISCRETIZE IT !!



TRANSFOR.
FORMULAS:

$$F = e^{A\Delta T}$$

$$G = \int_0^{\Delta T} e^{A\delta} B d\delta$$

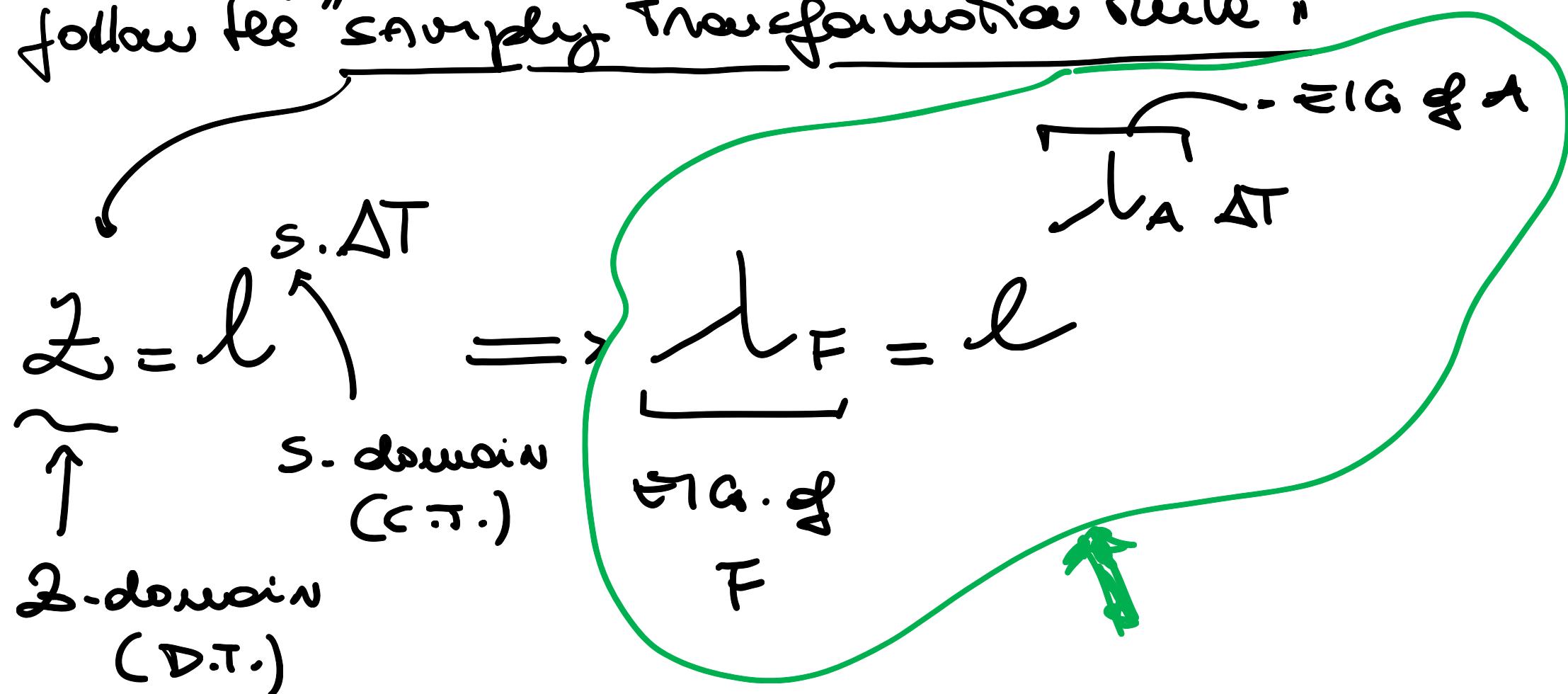
$$H = C$$

$$D = D$$

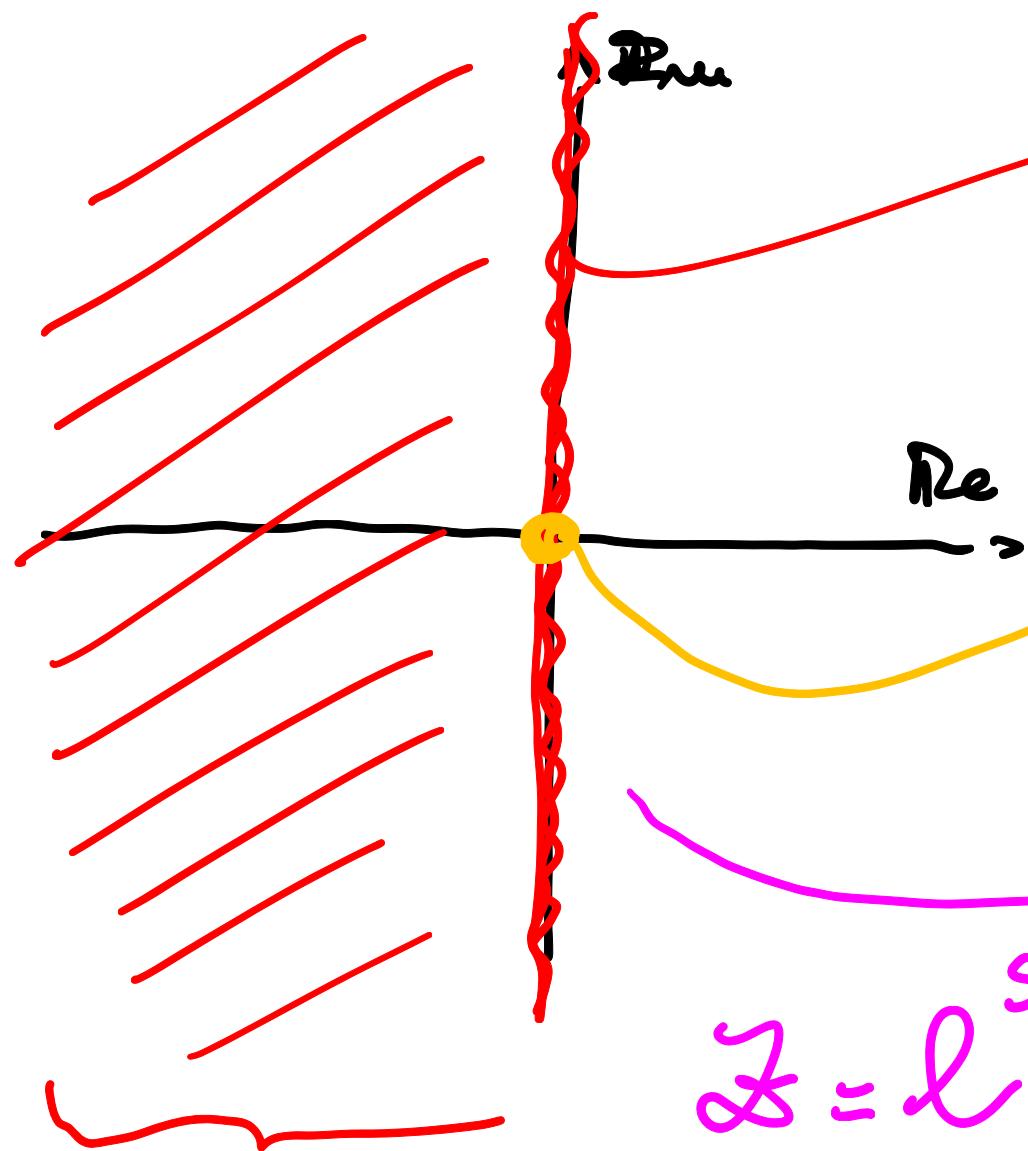
How the poles of the C-Time system are transformed?

$$\text{EIG}(A) \xrightarrow{?} \text{EIG}(F)$$

Can be proven that the eigenvalues (poles) follow the "sampled Transformation rule"

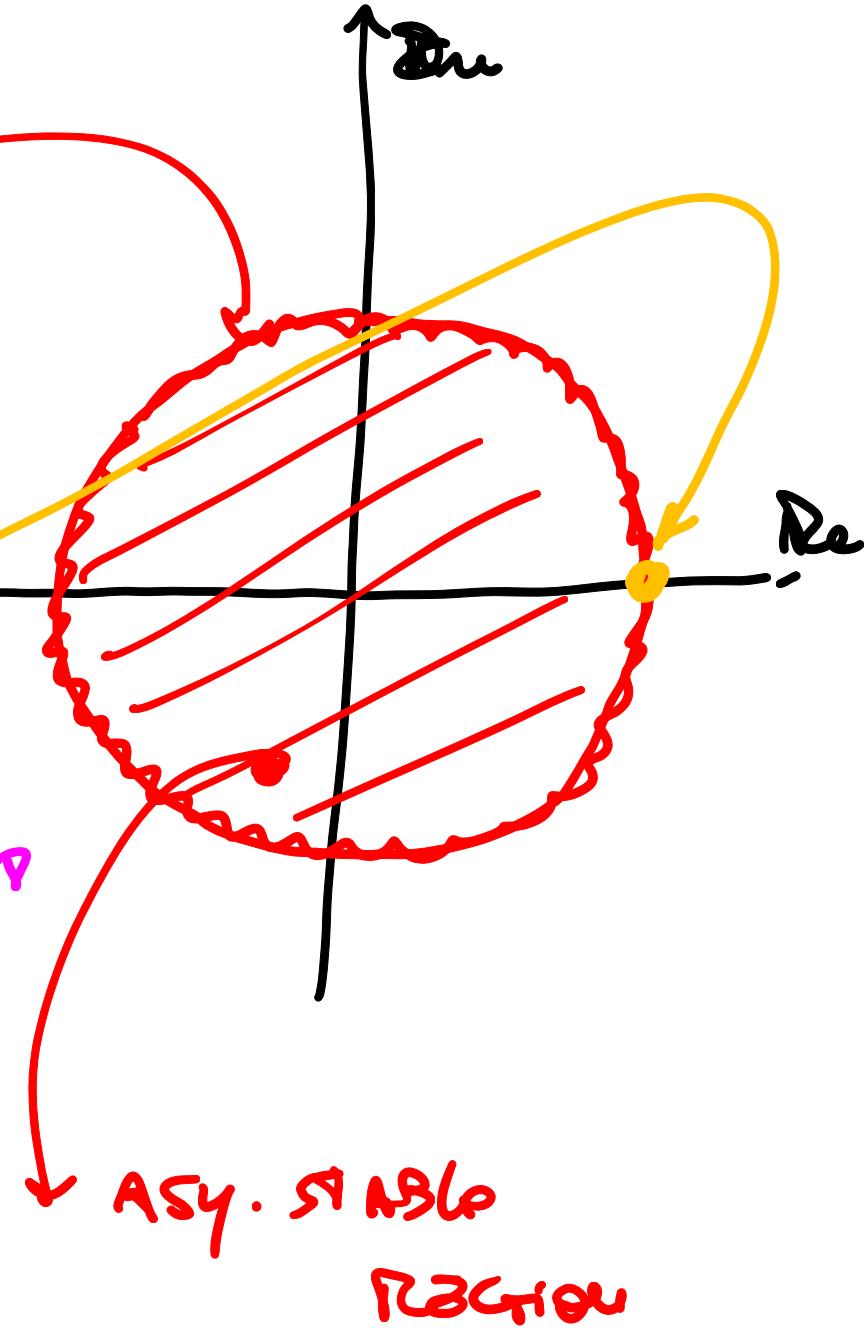


S - domain (C.T.)



ASY. STABLE
REGION

Z - domain (D.T.)



ASY. STABLE
REGION

How the zeros of f in C.T. are transformed
into zeros in D.T? \rightarrow
UNFORTUNATELY -- NO simple rule like poles

We can only say this:

if $G(s)$ is strictly proper =

$$\underline{\underline{K > h}}$$

$$G(s) = \frac{\text{poly. in "s" with } h \text{ zeros}}{\text{poly in "s" with } K \text{ poles}}$$

↓ Discretization rule (s.s.)

$$G(z) = \frac{\text{poly in "z" with } K-1 \text{ zeros}}{\text{poly in "z" with } K \text{ poles}}$$

} -- $G(z)$ with
relative degree
 $= 1$

\Rightarrow we have "NEW" $K - h - 1$ zeros that
are generated by the dissociation -,
they are called "HIDDEN ZEROS,"

Unfortunately these hidden zeros are
frequently OUTSIDE the V.C. $\Rightarrow G(z)$ is
non-min. phase even if $G(s)$ is min. phase

\rightarrow we NEED for instance G_{MVC} to design
the control system

Another simple Discretization Technique frequently used → Discretization of the derivative \dot{x}

EULER BACKWARD:

$$\dot{x}(t) \underset{\text{C.T.}}{\approx} \frac{x(t) - x(t-1)}{\Delta T} = \frac{x(t) - z^{-1}x(t)}{\Delta T} = \frac{z-1}{z\Delta T} \cdot x(t)$$

D.T. "TRUNC"

EULER FORWARD:

$$\dot{x}(t) \approx \frac{x(t+1) - x(t)}{\Delta T} = \frac{z-1}{\Delta T} \cdot x(t)$$

General formula for this approach:

$$\dot{x}(+) = \left[\frac{z-1}{\Delta T} \cdot \frac{1}{\alpha z + (1-\alpha)} \right] x(+)$$

$0 < \alpha < 1 \rightarrow$ special cases:

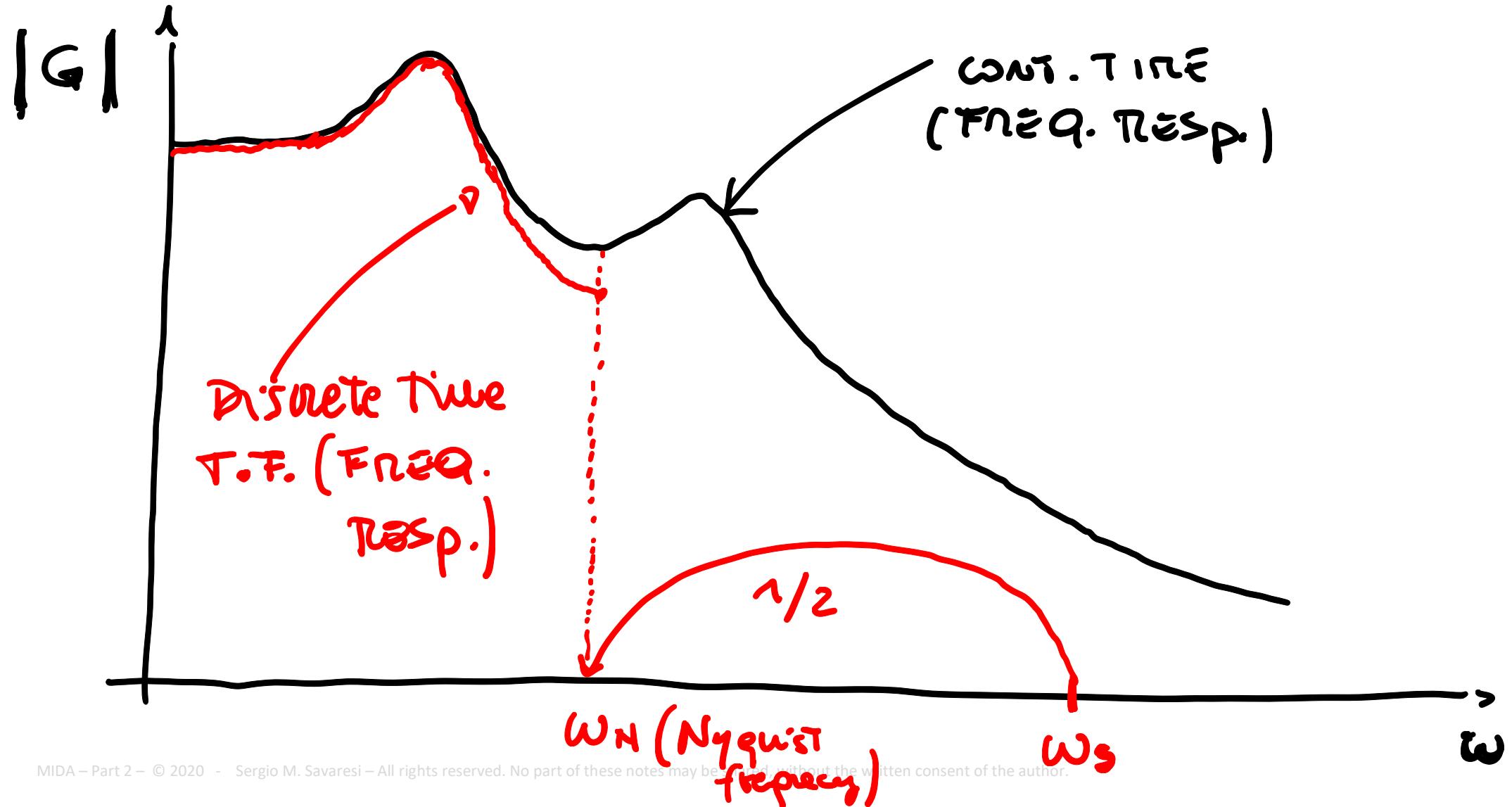
- If $\alpha = 0 \Rightarrow$ Euler F.
- If $\alpha = 1 \Rightarrow$ Euler B.

• If $\alpha = \frac{1}{2} \Rightarrow$ "TUSTIN METHOD"

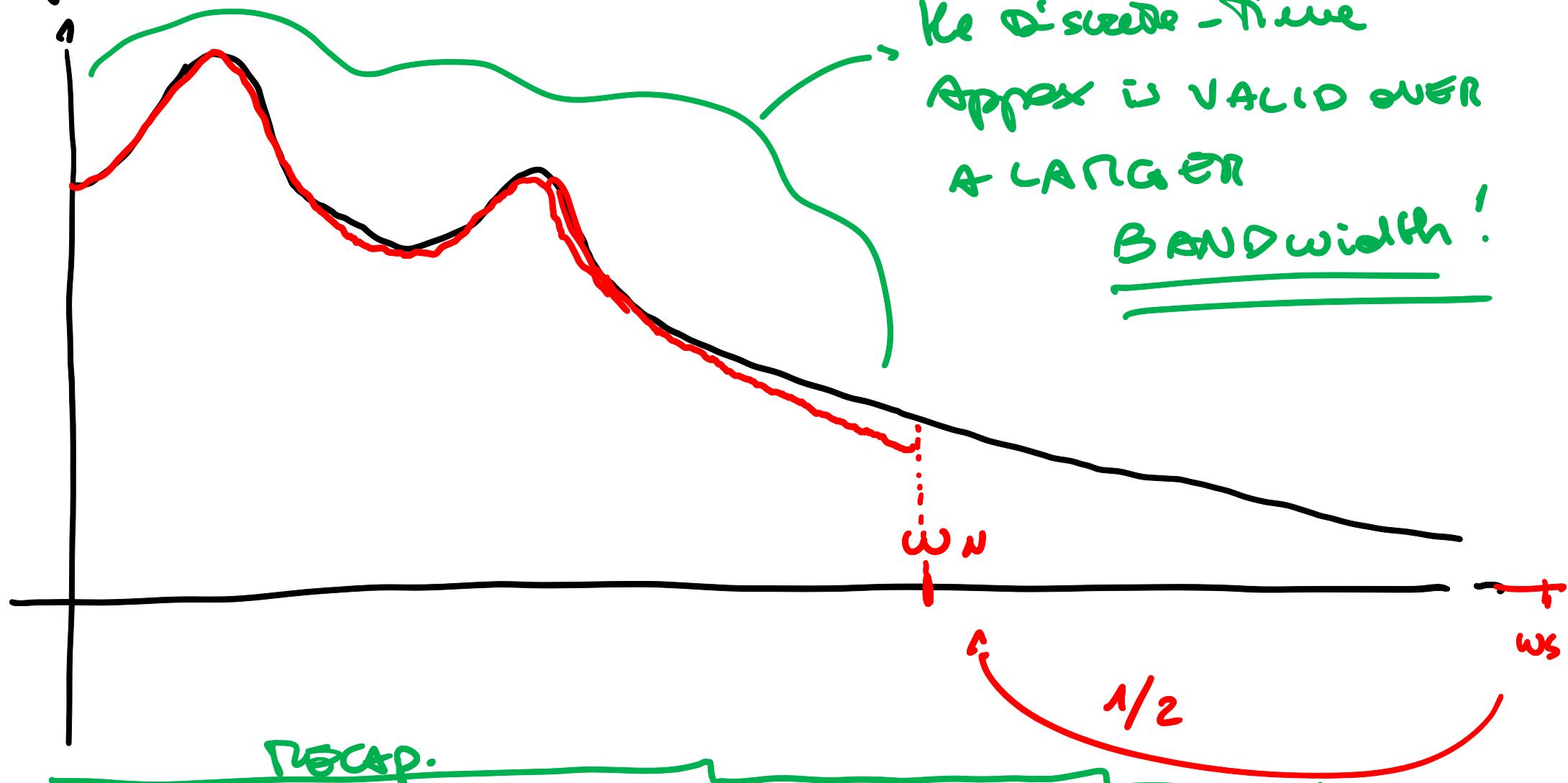
Critical choice is ΔT (sample time) $\leftrightarrow f_s = \frac{1}{\Delta T}$

GENERAL INTUITIVE RULE \rightarrow The smaller ΔT is, the BETTER!

sample FREQUENCY



if ΔT is smaller $\Rightarrow \omega_s$ larger

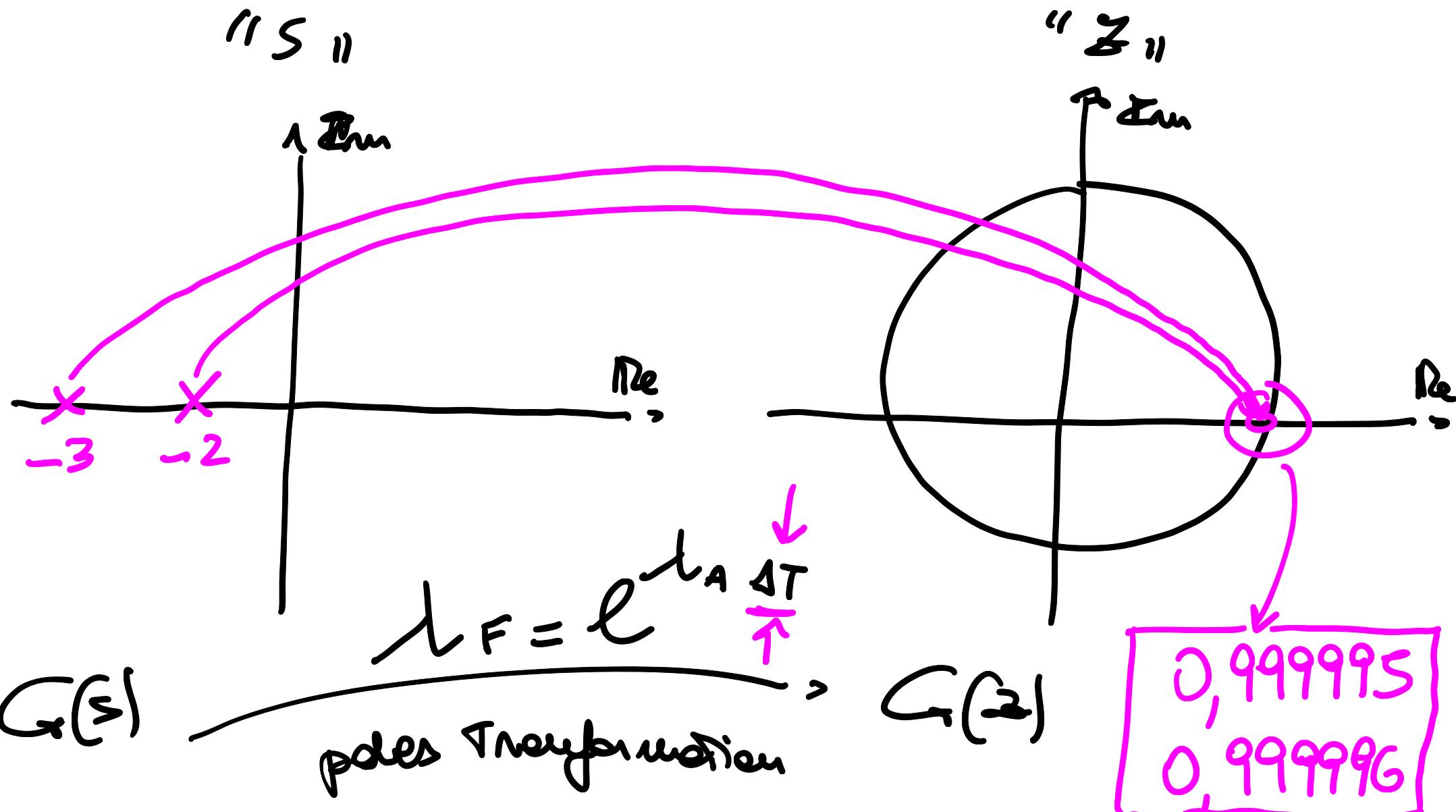


$$\Delta T \rightarrow f_s = \frac{1}{\Delta T} \rightarrow \omega_s = \frac{2\pi}{\Delta T} \quad \left\{ \begin{array}{l} f_N = \frac{1}{2} f_s \\ \omega_N = \frac{1}{2} \omega_s \end{array} \right.$$

HIDDEN problems of a "TOP-STACK" ΔT :

- Supply DEVICES (A/D and D/A) COST
- Computation and cost \rightarrow update an algorithm every $4\mu s$ is much heavier than updating at $1ms$
- Cost of memory (if data -logging is needed)
- NUMERICAL PRECISION " ΔT_N "

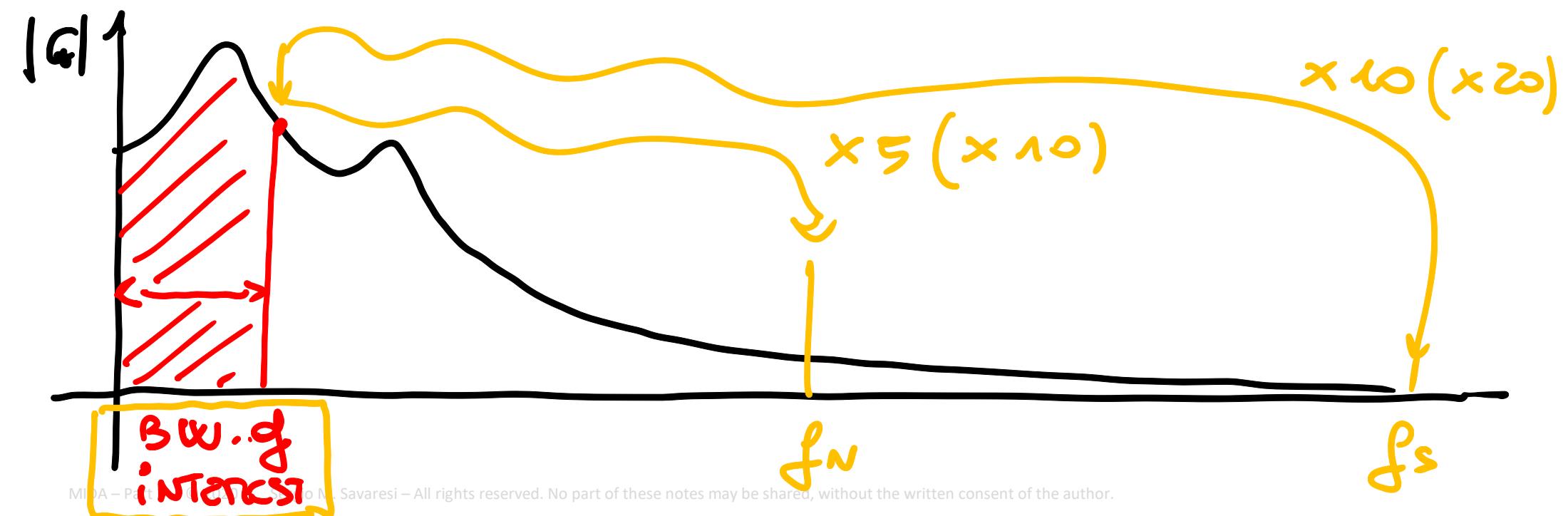
↑ again is a hidden computational cost



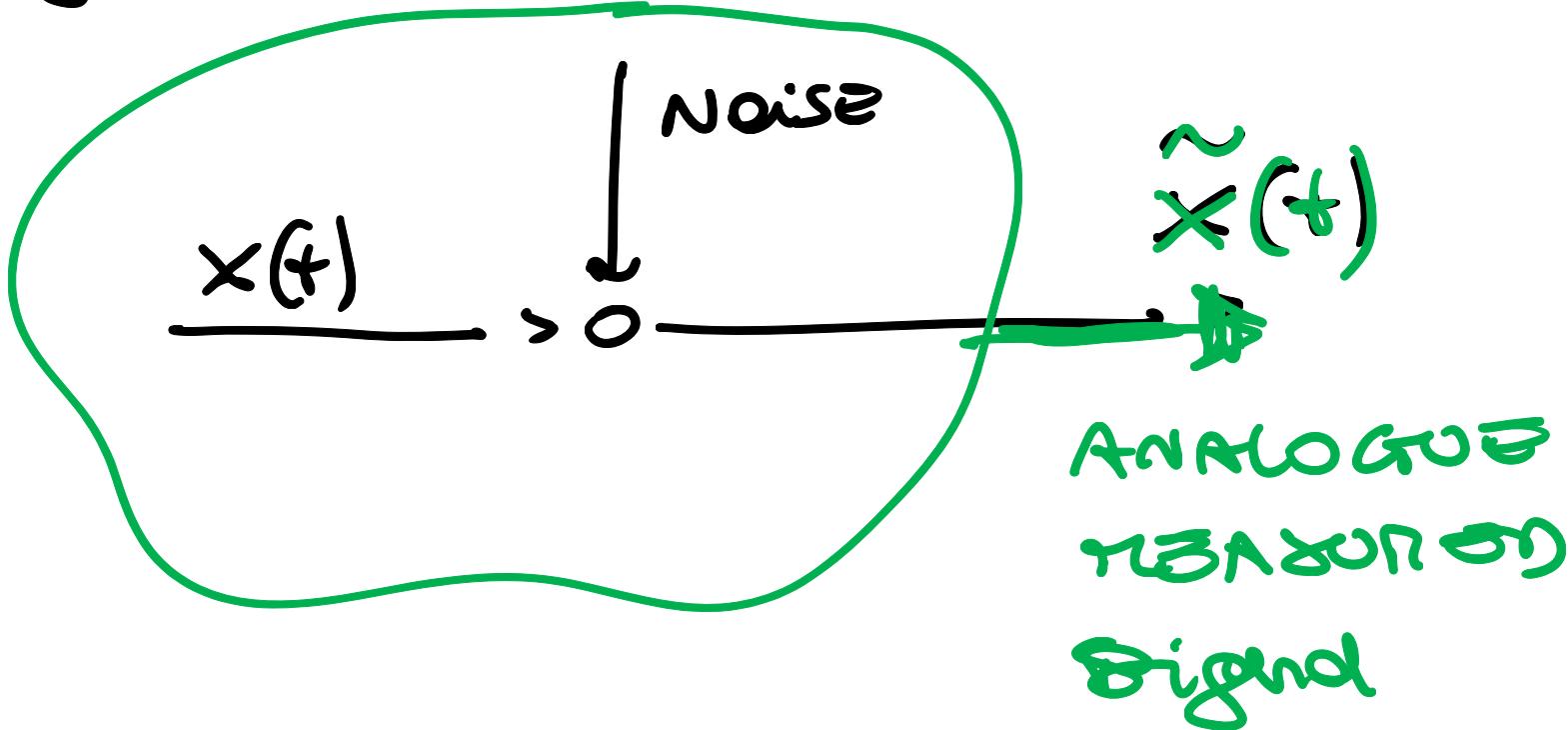
if ΔT very small ($\rightarrow 0$) we "squeeze" all the poles very close to $(1, 0)$

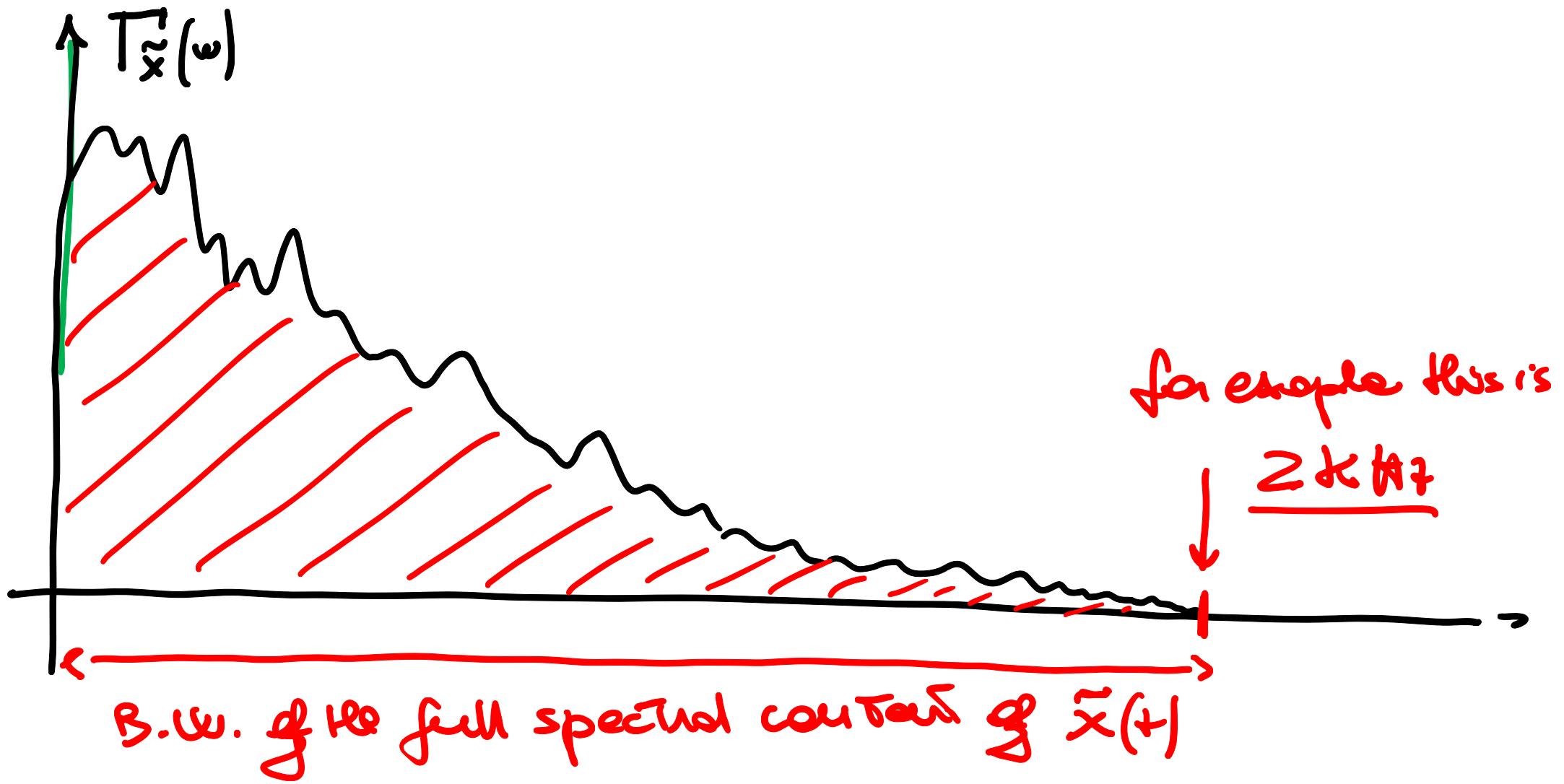
\Rightarrow we need very high numerical precision (\Rightarrow use a lot of digits) to avoid instability

Rule of thumb of control engineers \rightarrow
 f_s is between 10 and 20 times the system BW.
we are interested in \min \max

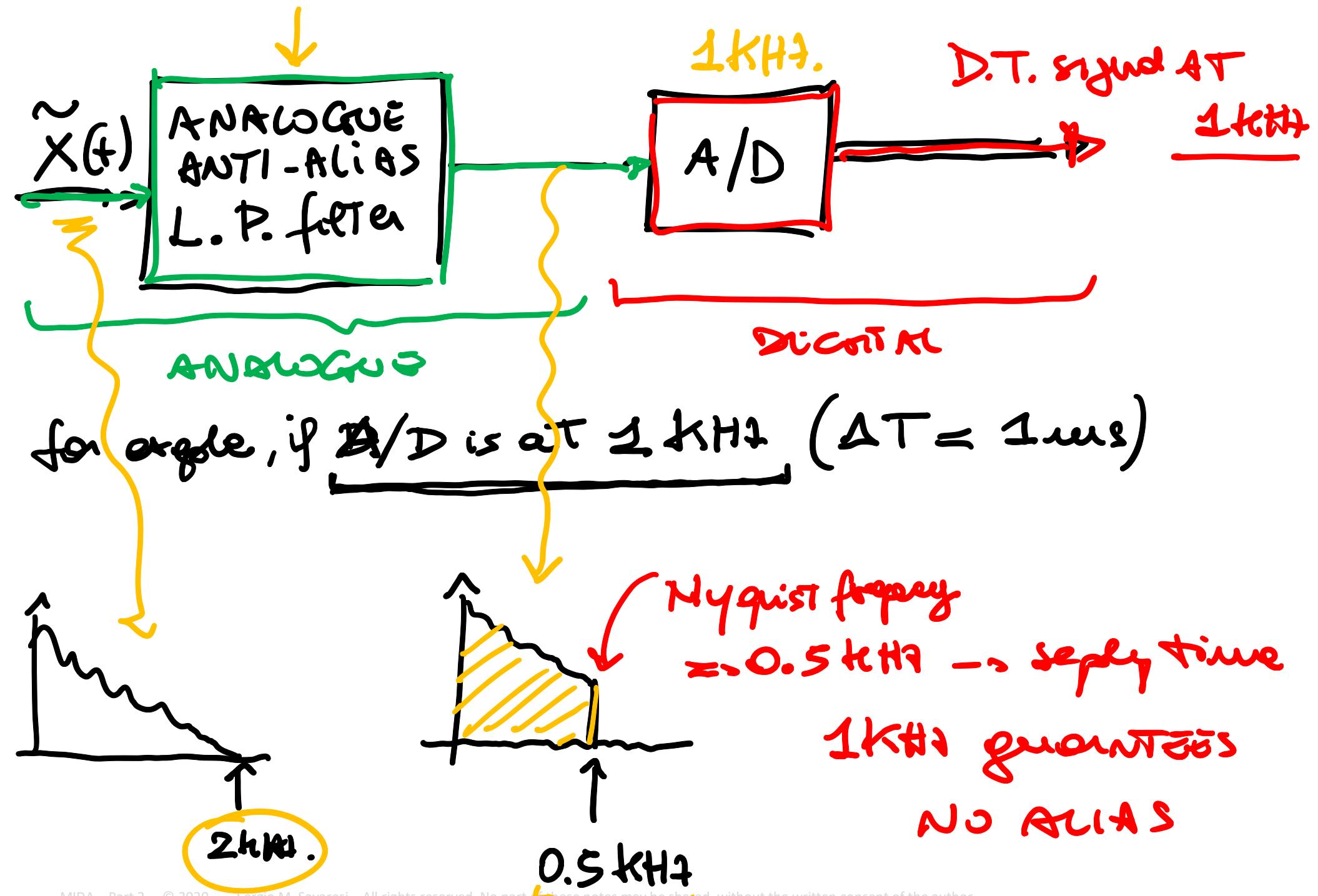


Final remark → another way of managing the choice of ΔT w.r.t. the Aliasing problem (signal-processing per sample)





Classical way to deal with aliasing is to use
 ANTI - ALIASING FILTERS:



DIGITAL (full - Digital) Approach without ANALOGUE ANTI-ALIAS filters:

