1. Introduction to Computer Security

Computer Security Courses @ POLIMI Prof. Carminati & Prof. Zanero

Basic Questions

- What is security?
- What is a secure system?
- How do we engineer secure systems?

Basic Security Requirements

The so-called *CIA Paradigm* for information security states three requirements:

- Confidentiality: information can be accessed only by authorized entities.
- Integrity: information can be modified only by authorized entities, and only in the way such entities are entitled to modify it.
- Availability: information must be available to all the parties who have a right to access it, within specified time constraints.

[&]quot;A" conflicts with "C" and "I": engineering problem.

Security as an Engineering Problem

We need some concepts to "solve" it:

- Vulnerabilities
- Exploits
- Assets
- Threats
- Risks



The devil is in the details (1/2)





The devil is in the details (2/2)

Security door at some random airport.



Photo courtesy of Prof. Stefano Zanero.

Vulnerabilities vs. Exploits

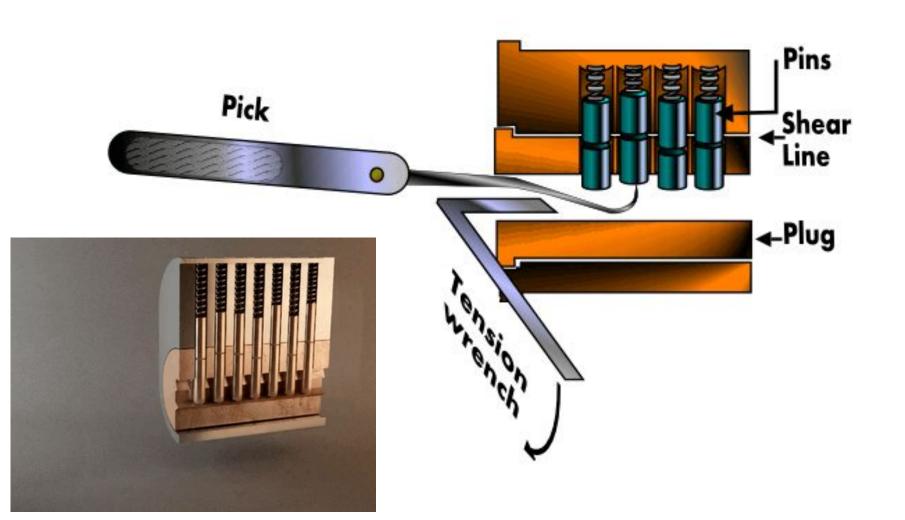
Vulnerability: a bug that allows to violate one of the constraints of the CIA paradigm.

- Examples:
 - pins in physical locks
 - software that fails to check the size of attachments

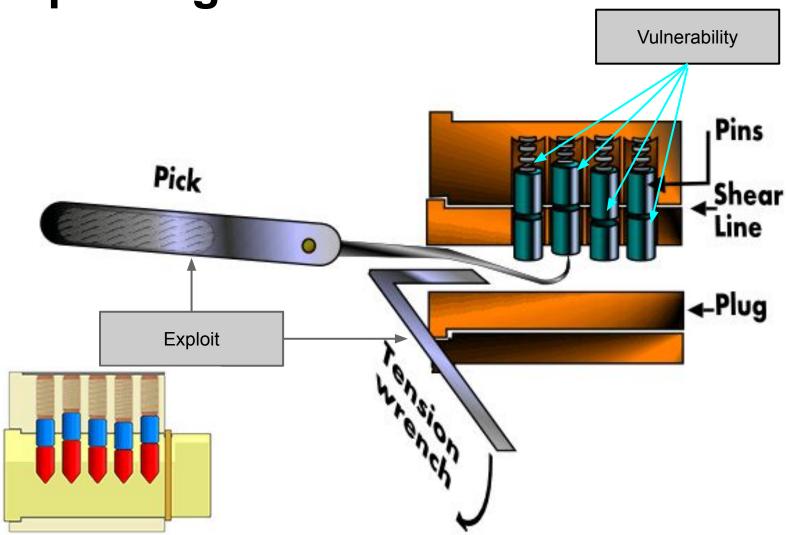
Exploit: a *specific way* to use one or more vulnerabilities to accomplish a specific objective that violates the constraints.

- Example:
 - the act of lock picking
 - a PDF attachment that leverage a vulnerability

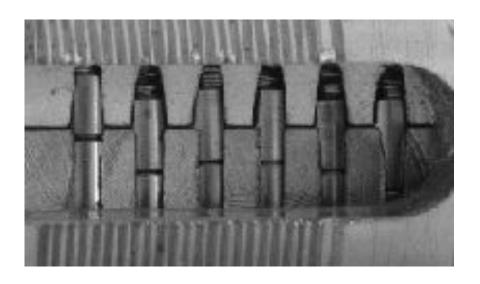
Exploiting a Vulnerable Lock

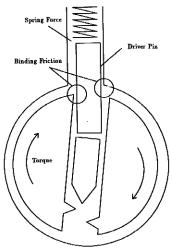


Exploiting a Vulnerable Lock



The Devil is in the Details

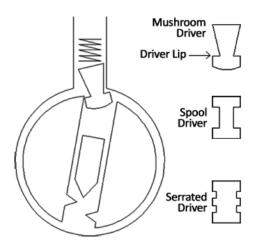




(a cheap lock)

A better lock:

- no feedback to the attacker about the correctness of the position of each pin
- less room to experiment with movements
- attacker must know exactly the key position of all pins and apply torque in a very specific way (more pins in different positions)



Exploiting a Simple Software Bug

```
int i;
unsigned short s;
i = atoi(argv[1]); // parse size from string
if (i == 0) { // file size check
   printf("Invalid PDF size: value must be > 0\n");
   return -1;
      // e.g., extract some info from the file
s = i;
if (s == 0) { //security check :-)
   printf("Access GRANTED!\n");
}
```

Exploit vs. Vulnerability

```
$ gcc -o ex1 ex1.c
$ ./ex1 0
Invalid PDF size: value must be > 0
$ ./ex1 10
$ ./ex1 65536 <~ exploit = the number "65536"
Access GRANTED!</pre>
```

Exploit vs. Vulnerability

```
$ gcc -o ex1 ex1.c
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```

Vulnerability:

- we check input on int i with if (i == 0)
- int i is 32 bit (16 for negative values, 16 for positive values)
- but unsigned short s is only 16 bits (all for positive values) \$\infty\$ 65536
- then we (implicitly) convert an int to an unsigned short
- and do our "authentication check" on s
- **TODO:** can you find a **different** exploit for the **same** vulnerability?

2^16 =

Security as an Engineering Problem

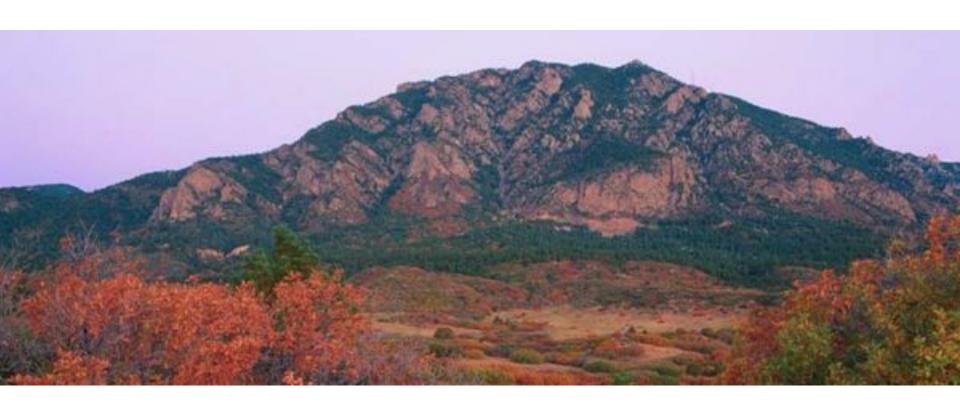
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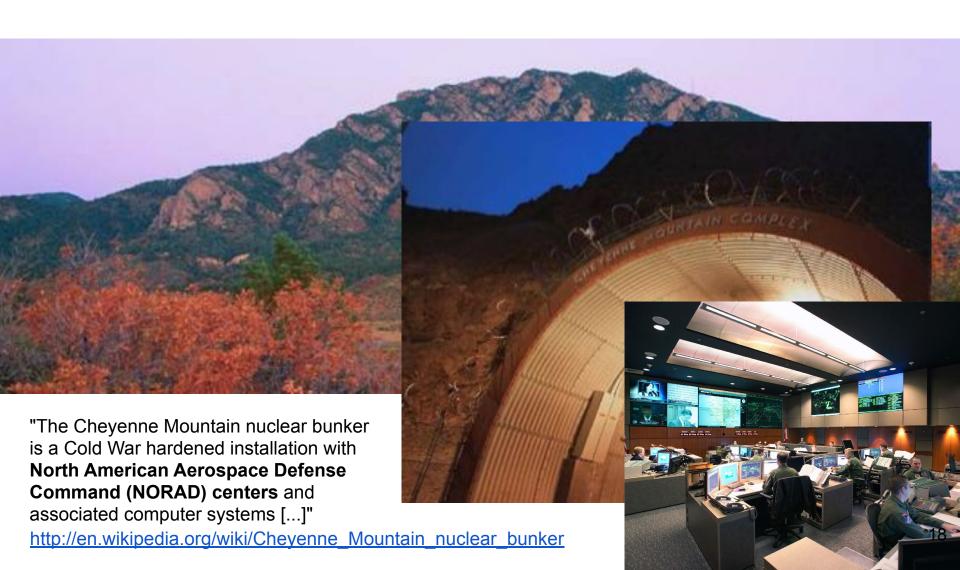
Security Level =/=> Protection Level



Is this Secure? It Seems Safe...



The Devil is in the Details



Assets and Threats

Asset: identifies what is valuable for an organization.

In this course, we focus on IT assets.

Examples:

- hardware (e.g., laptops, computers, phones)
- software (e.g., applications, operating system, db)
- data (e.g., data stored in a db)
- reputation (think about social media)

Threat: potential violation of CIA.

Examples:

- Denial of service (e.g., software or hardware unavailable),
- identity theft (e.g., unauthorized access to software/data),
- data leak (e.g., unauthorized release of data).

Attacks and Threat Agents

Attack: is an *intentional* use of one or more exploits with the objective of compromising a system's CIA.

- Examples:
 - attaching a "malicious" PDF file to an email,
 - picking a lock to enter a building.

Threat Agent: whoever/whatever may cause an attack to occur.

- Examples:
 - malicious software,
 - thief.

Attackers, Hackers, ...

Mass media created false myths and controversies around these and other words.

Hacker: someone with an advanced understanding of computers and computer networks, and willingness to learn "everything."

Black hats: malicious hackers.

Attacker != hacker

Security Professionals (white hats)

- Identifying vulnerabilities.
- Developing exploits.
- Developing attack-detection methods.
- Engineer security solutions.

Essential parts of the skillset of a security professionals (also known as "ethical hackers").

Security as an Engineering Problem

No system is invulnerable. So, how do we solve this problem?

- Vulnerabilities
- Exploits
- Assets
- Threats
- Risks

Security as "Risk Management"

Risk: statistical and economical evaluation of the exposure to damage because of the presence of vulnerabilities and threats.

Security: balance the (reduction of vulnerabilities + damage containment) *vs.*

(cost)

Security vs. Cost Balance

Direct costs

- Management
- Operational
- Equipment

Indirect costs (more relevant)

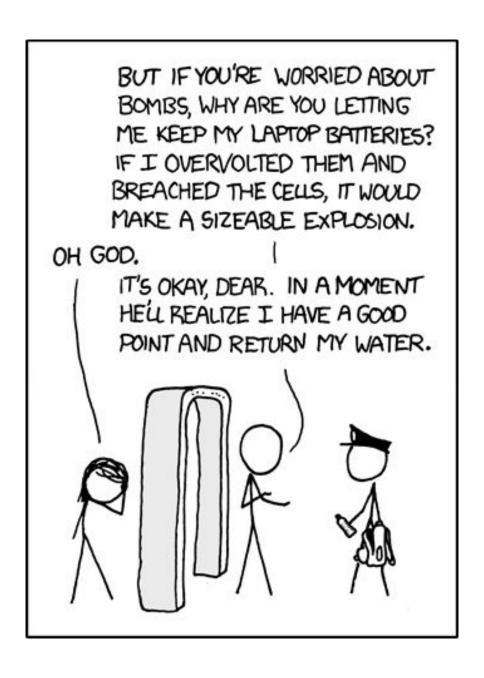
- Less usability
- Slower performance
- Less privacy (due to security controls)
- Reduced productivity (users are slower)

More money =/=> More security

Examples

- Very expensive, unconfigured firewall
 - Better not to have it
- Complex authentication that slows down users
 - Users will write passwords on stickies
- Airport security

0 ...



Trust and Assumptions

- We must set boundaries.
- Part of the system will be assumed secure
 - == trusted element.
- Examples:
 - Can we trust the security officer?
 - ...the software we just installed?
 - o ...our own code?
 - ...the compiler?
 - o ...the BIOS?
 - o ...the hardware?
- "chicken and egg" type of problem.

Paper

Ken Thompson, "Reflections on Trusting Trust", in Communications of the ACM (1984), and ACM Turing Award Lectures: The First Twenty Years 1965-1985 (1987)

TL;DR: trojanized compilers.

Conclusions

Security is a complex *engineering problem* of balancing conflicting requirements.

A system with *limited vulnerabilities* but with a *high* threat level may be less secure than a system with many vulnerabilities but with zero threat level.

Attackers, hackers, pirates, ..., are very distinct concepts and should not be confused.

Security is a cost.