

MIDA 2 COURSE (2nd part of MIDA),

5 CFU - 50 hours

LECTURER → SERGIO SAVARESI

EXERCISES → Ing. STEFANO DATTILO

GENERAL TOPIC of MIDA COURSE :

- COLLECT DIGITALLY DATA from REAL SYSTEMS
- BUILD BLACK-BOX (GRAY-BOX) models from DATA, with EMPHASIS ON
 - [• DYNAMIC SYSTEMS
 - [• CONTROL/AUTOMATION - ORIENTED applications

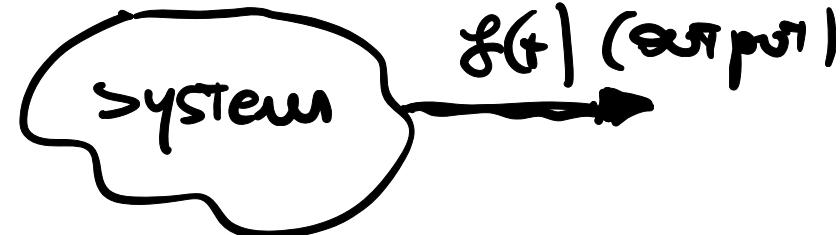
PURPOSE of this MODELLING :

- PREDICTION
- SW - SENSING
- MODELLING for CONTROL DESIGN

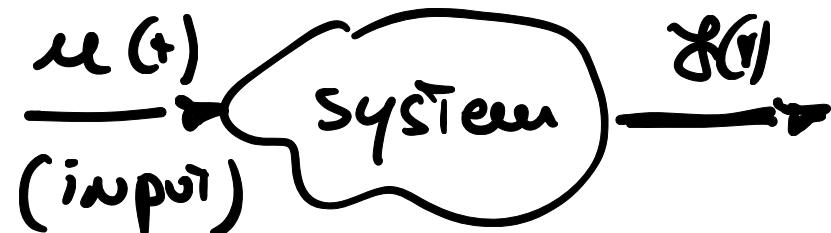
{ AREA : MACHINE-
LEARNING ->
Focus on
"CONTROL"

SUPER-SUMMARY of MIDAS

FocuS: - TIME SERIES



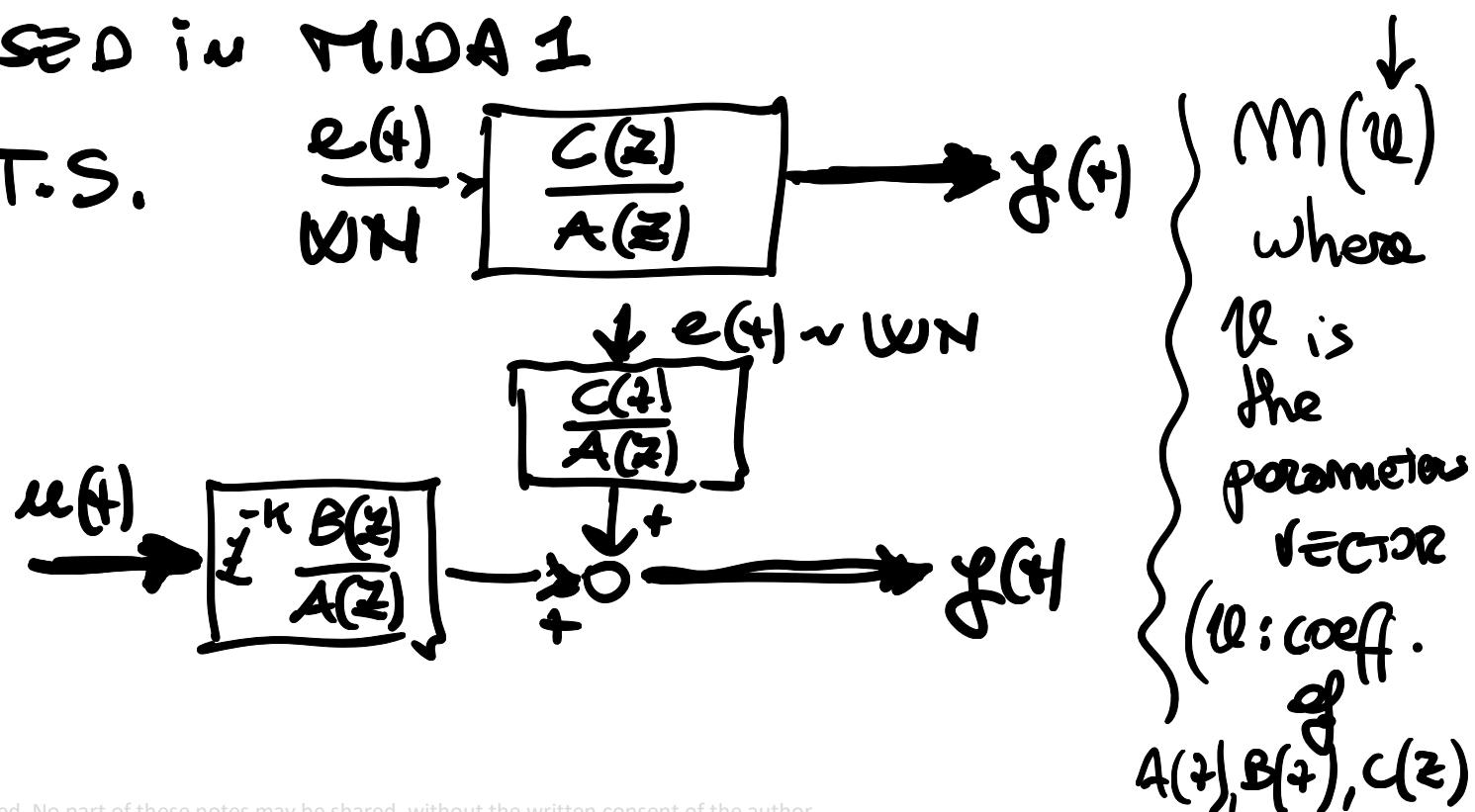
- INPUT / OUTPUT systems (I/O sy.)



Model classes used in MIDA 1

ARTIA models for T.S.

ARTAX models for I/O systems:



A parametric - IDENT. method has been used →

Perf. index is DEFINED:

$$J(\theta) = \frac{1}{N} \sum_{t=1}^N (y(t) - \hat{y}(t; \theta))^2$$

→ VARIANCE of the PREDICTION ERROR made by the model



PREDICTION ERROR
METHOD (P.E.M.)

$$\hat{\theta}_N = \underset{\theta}{\operatorname{argmin}} \{ J(\theta) \}$$

MIDA-2 : Focus on I/O systems (more close to
REAL APPLICATIONS than T. series)

Chapters : NON-parametric ("DIRECT /CONSTRUCTIVE")
B. Box identification of I/O systems using
State-space models

Chapter 2 : PARAMETRIC identification of B. Box
I/O systems, with a frequency-domain
approach

Chapter 3 : KALMAN FILTER for SIL-sensing using
Feed back on B. Box models

Chapter 4 : B. Box methods for SIL-sensing,
without feedback

Chapter 5: GRAY-BOX sy. identification :

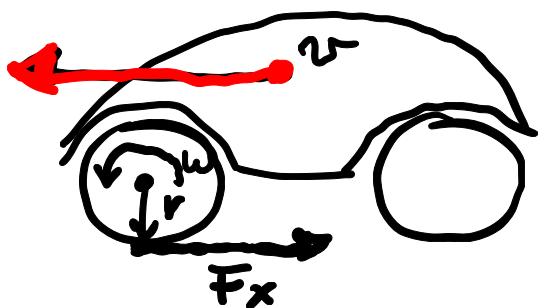
- USING KALMAN FILTER
- USING "SITUATION-ERROR-METHODS"
(S.E.M.)

Chapter 6: MINIMUM-VARIANCE CONTROL (M.V.C.)
→ DESIGN of optimal feedback controllers
USING the th. BACKGROUND of the
TU-DA COURSE

Appendix: Recursive ("on-line") implementation of
ALGO. for sy. identification

some Application ex. / MATLAB / simulink NUR. ex
EXAM → WRITTEN - ONLY EXAM

MOTIVATION EXAMPLE for the course:



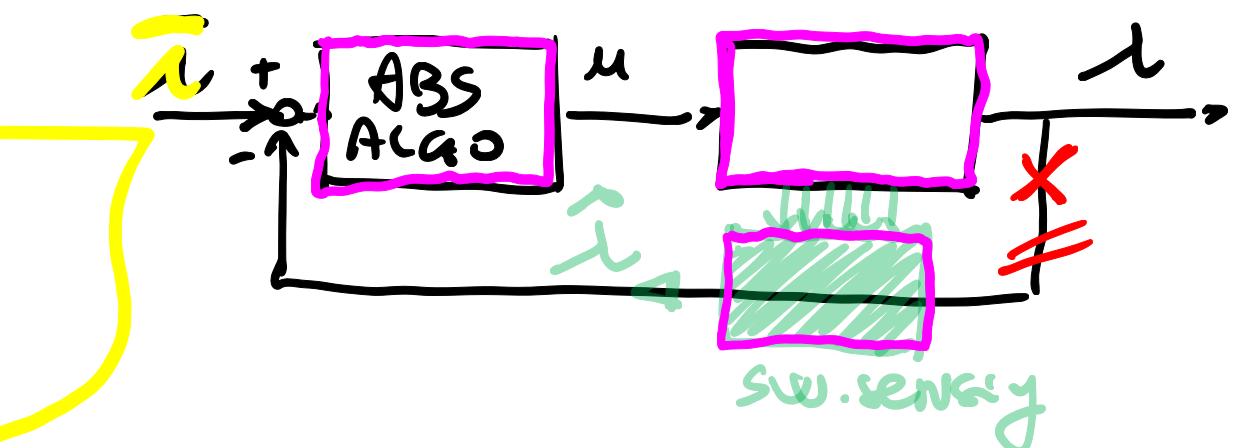
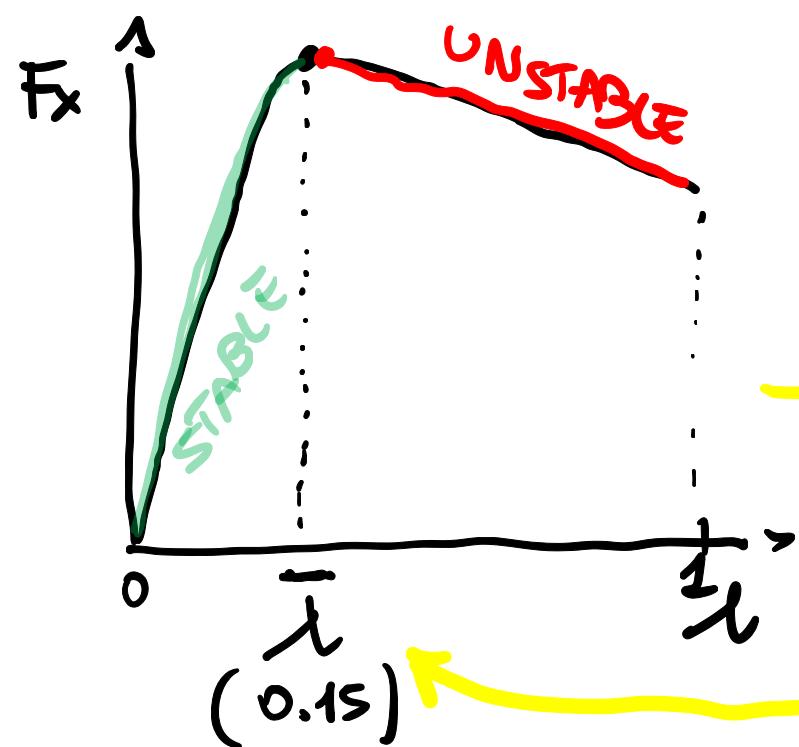
$$\text{SLIP of the wheel: } \lambda = \frac{v - \omega r}{v}$$

$$0 < \lambda < 1$$

locked
wheel

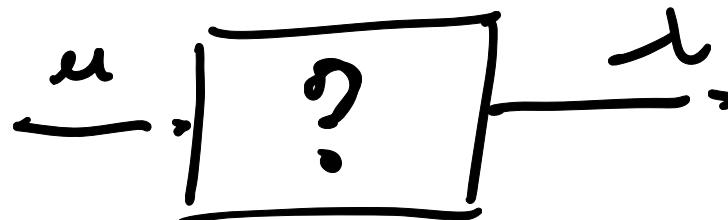
free rolling wheel

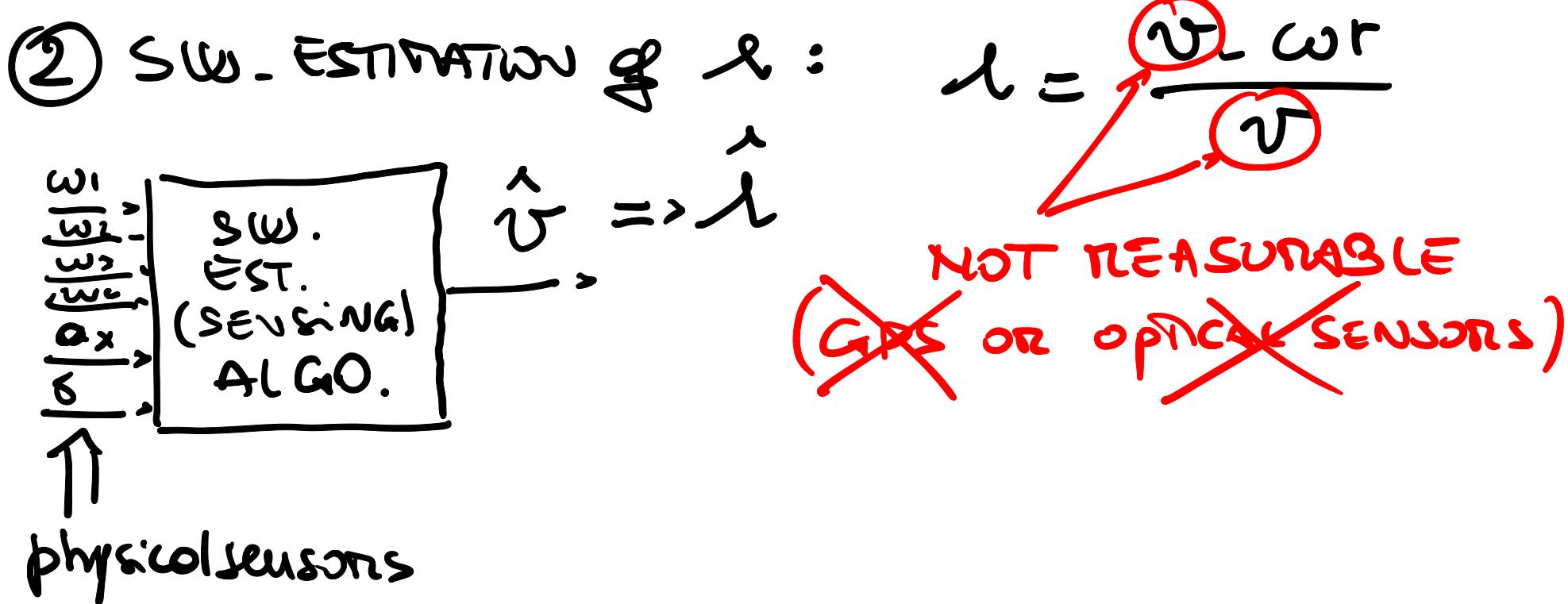
ABS CONTROL PROBLEM :



SUB. PROBLEMS:

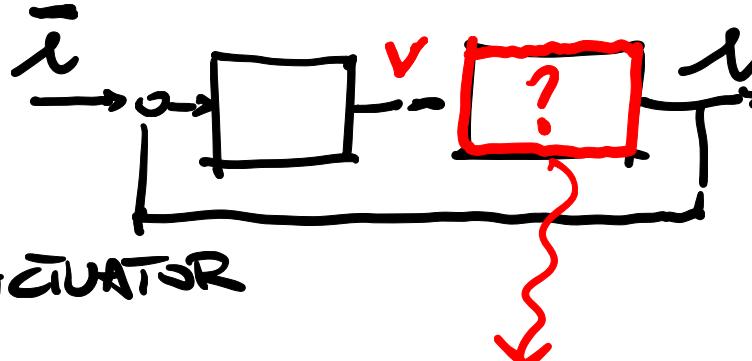
- ① MODEL the system :



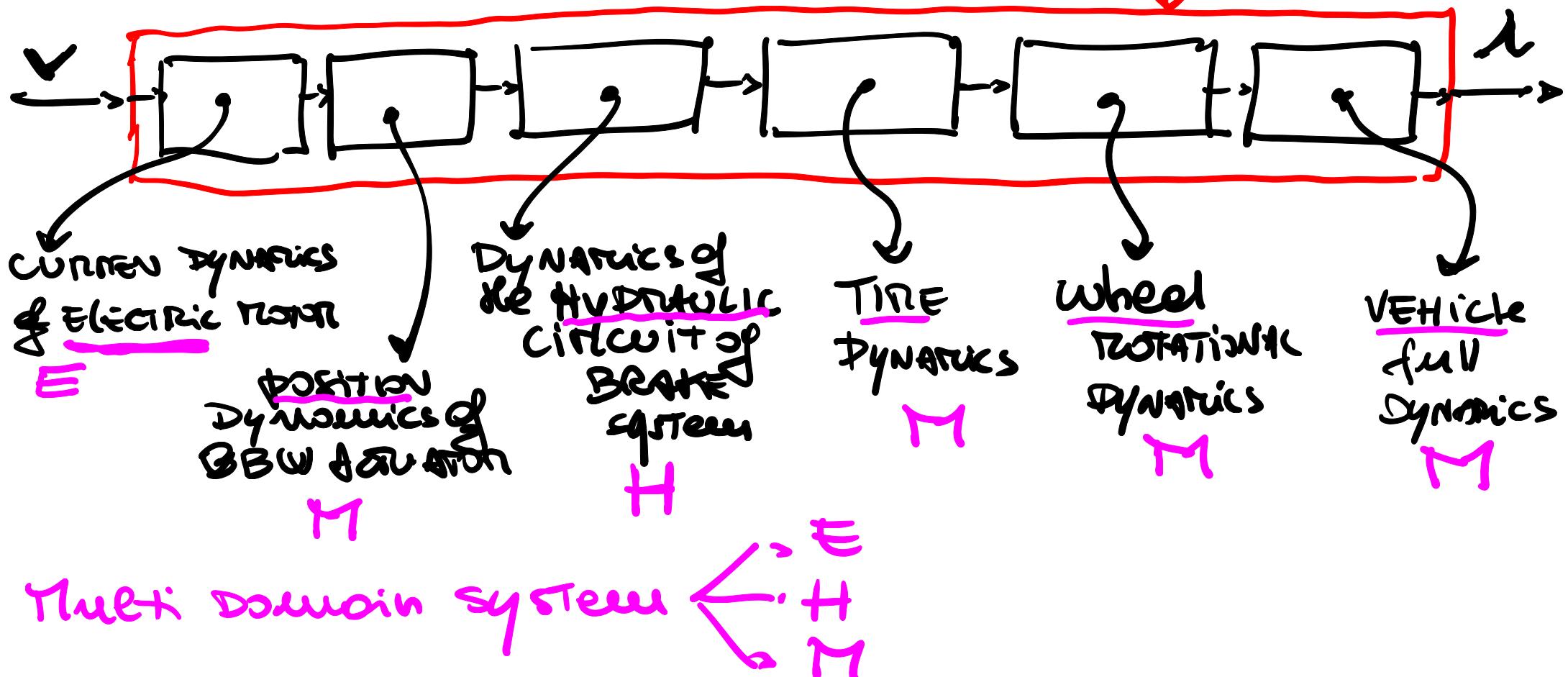


③ Design the QBS control ALGO.

why Black-Box modelling?



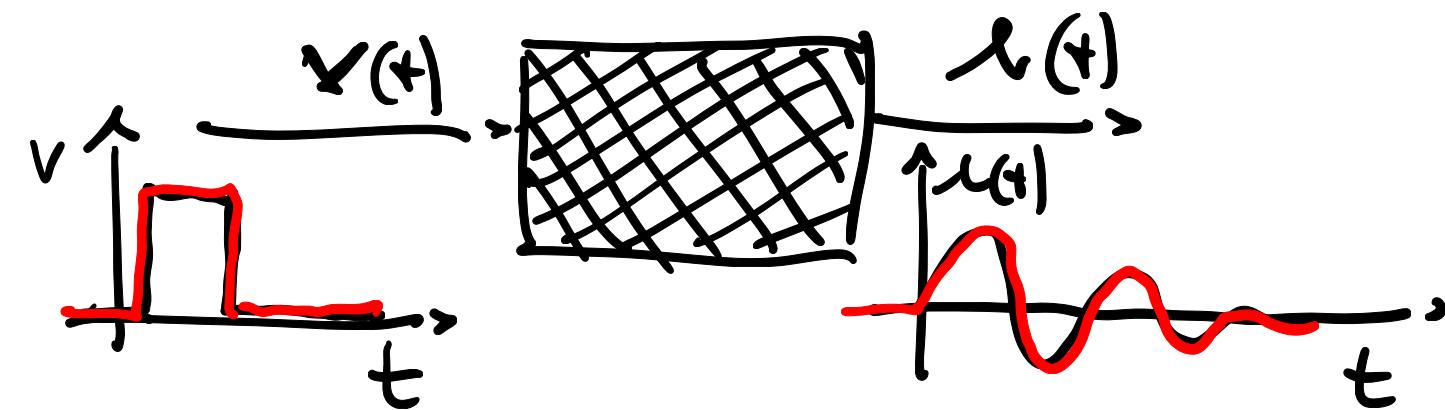
✓: VOLTAGE DRIVING an electric motor of a BRAKE-by-wire ACTUATOR



- White Box (physical) modelling

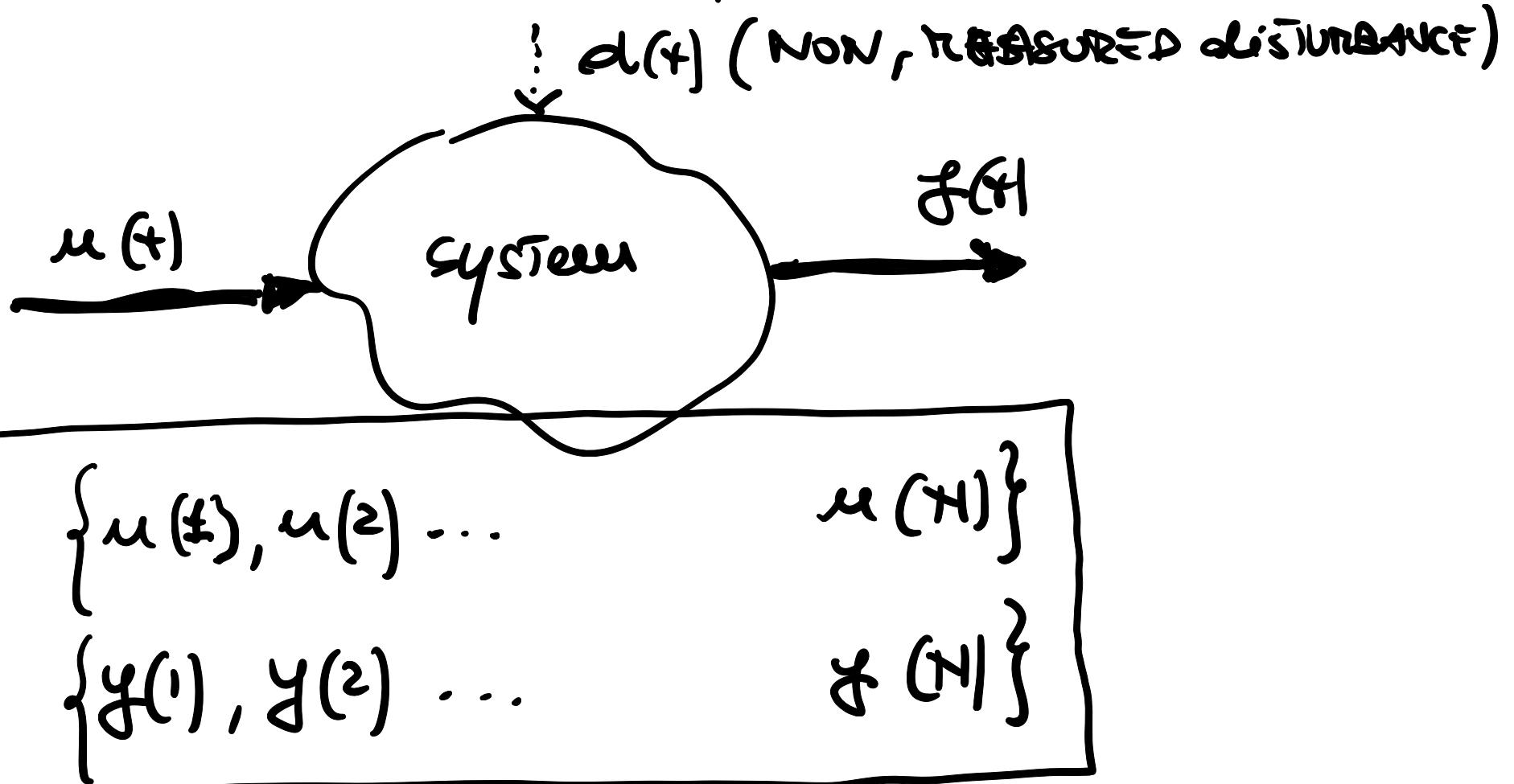
↳ write equations
from "FIRST-principles"

- Black Box modelling:
Experiment → Collect DATA → BUILD model
(“MACHINE-LEARNING”)



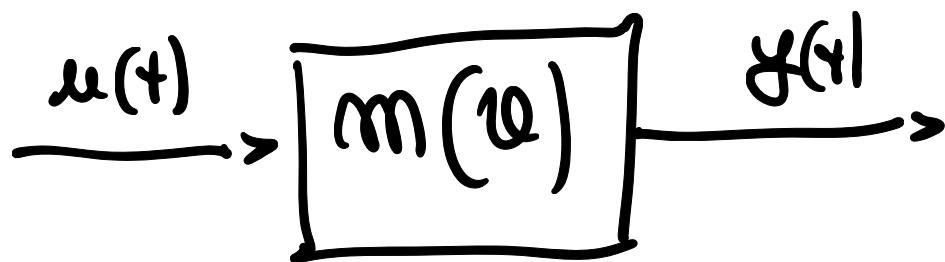
using (just) I/O measured DATA → we can
“LEARN”, a mathematical model of the I/O
BEHAVIOR of the system!

CHAPTER 4 : BLACK-BOX NON-parametric system IDENTIFICATION of I/O systems using STATE-SPACE MODELS



Recall of the GENERAL path of a PARAMETRIC
IDENT. method:

- ① COLLECT DATA: $\{u(1), u(2), \dots, u(x_1)\}, \{y(1), y(2), \dots, y(n)\}$ ✓
- ② SELECT (A-PRIORI) of a class/family of
PARAMETRIC models: $m(\vartheta)$: ϑ is the parameters
vector



- ③ SELECT (A-priori) a "performance index" → ✓
gives an "order" to the quality of models
- $J(\vartheta) : \mathbb{R}^{n_\vartheta} \rightarrow \mathbb{R}^+$
- $n_\vartheta \rightarrow$ size of the parameter vector ϑ

↓ $m(\theta_1)$ is BETTER than $m(\theta_2)$ if $J(\theta_1) < J(\theta_2)$

Example: PEP

$$J(\theta) = \frac{1}{N} \sum_{t=1}^N \left(y_t - \hat{y}(+t-1; \theta) \right)^2$$

VARIANCE of
ERROR made by
the predictor BASED
on model $m(\theta)$

TRUE
OUTPUT

1 step PREDICTOR of
the model

⑥ optimisation step (minimize $J(\theta)$ w.r.t. θ) :

$$\hat{\theta}_N = \arg \min_{\theta} \{J(\theta)\} \Rightarrow \text{optimal model} \rightarrow m(\hat{\theta}_N)$$

In this chapter we are presenting a TOTALLY
DIFFERENT sy. IDENT. approach:

NOT PARAMETRIC:

- NO a-priori model-class selection
- NO perf.-index DEFINITION
- NO optimisation TASK

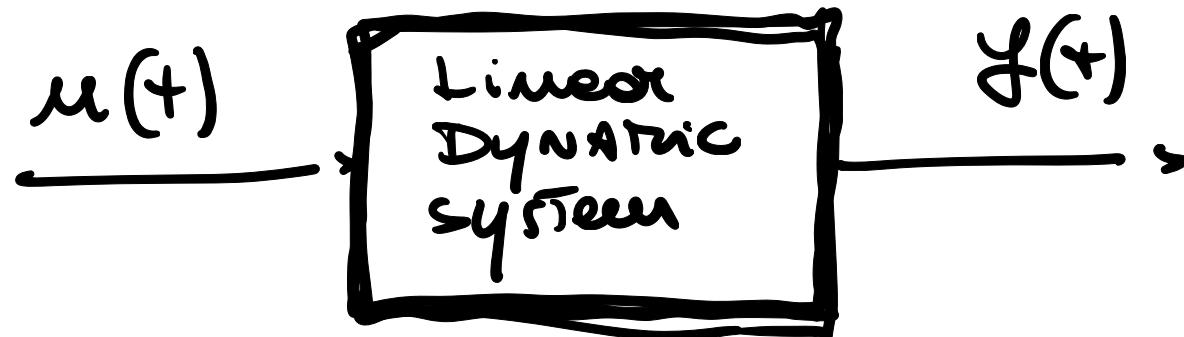


PROLOGUE (RECALL) : 3 main REPRESENTATIONS

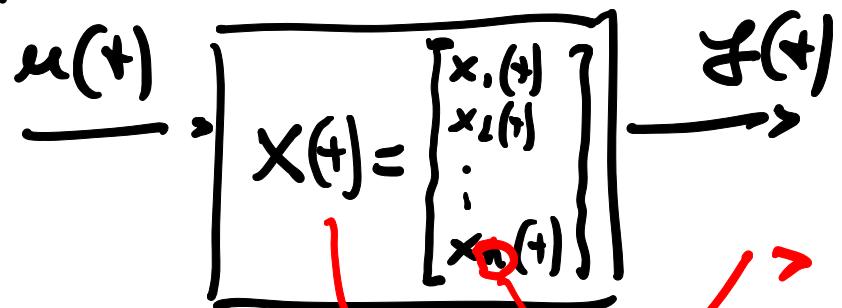
of a :

- DISCRETE-TIME
- LINEAR
- DYNAMIC

System



Representation #1: STATE-SPACE representation



> INTERNAL STATES
of the system

• n is the ORDER of the system

$$\left\{ \begin{array}{l} X(t+1) = Fx(t) + Gu(t) \\ y(t) = Hx(t) + Du(t) \end{array} \right. \quad \left\{ \begin{array}{l} \leftarrow \text{"STATE EQUATIONS"} \\ \leftarrow \text{"OUTPUT EQUATIONS"} \end{array} \right.$$

A large brace groups two equations. The first equation is $X(t+1) = Fx(t) + Gu(t)$ and the second is $y(t) = Hx(t) + Du(t)$. To the right of the brace, two arrows point left, each labeled with a text label: the top arrow is labeled "STATE EQUATIONS" and the bottom arrow is labeled "OUTPUT EQUATIONS".

$$F = \begin{bmatrix} n \times n \\ (\text{STATE MATRIX}) \end{bmatrix}$$

$$H = \begin{bmatrix} \cancel{1 \times n} \text{ OUTPUT } \pi. \end{bmatrix}$$

$$G = \begin{bmatrix} n \times 1 \\ \text{INPUT MATRIX} \end{bmatrix}$$

~~$$D = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ (I/O MATRIX)$$~~

SISO

we are observing a **1 input and 1 output** (can be extended for multiple inputs and/or outputs)

↓ usually is zero for **strictly-proper** systems

S.S. representation is **NOT unique** for a system :

$$F \longrightarrow F_1 = T F T^{-1}$$

$$G \longrightarrow G_1 = T G$$

$$H \longrightarrow H_1 = H T^{-1}$$

$$D \longrightarrow D_1 = D$$

For ANY invertible square matrix T
 $\{F, G, H, D\}$ and $\{F_1, G_1, H_1, D_1\}$ ARE EQUIVALENT!

$$\text{Ex. } \left\{ \begin{array}{l} x_1(t+1) = \frac{1}{2}x_1(t) + 2u(t) \\ x_2(t+1) = x_1(t) + 2x_2(t) + u(t) \\ y(t) = \frac{1}{4}x_1(t) + \frac{1}{2}x_2(t) \end{array} \right. \quad \left. \right\}$$

$n=2$

$$X(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$$

1 input $\rightarrow u(t)$

1 output $\rightarrow y(t)$

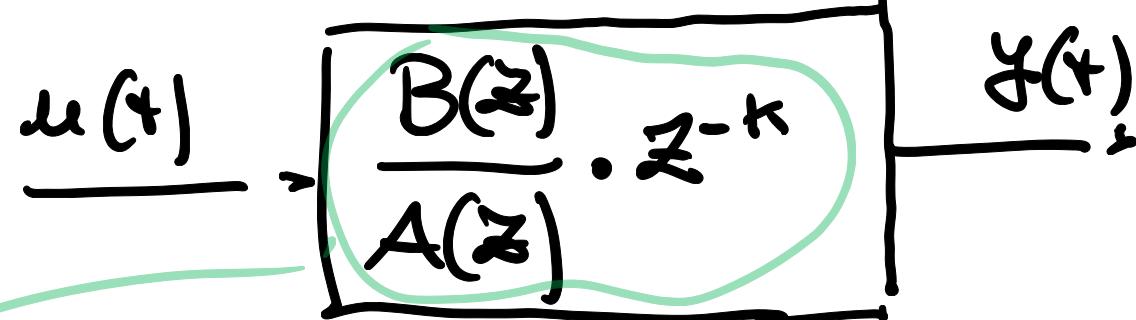
$$F = \begin{bmatrix} \frac{1}{2} & 0 \\ 1 & 2 \end{bmatrix}$$

$$G = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$H = \begin{bmatrix} \frac{1}{4} & \frac{1}{2} \end{bmatrix}$$

$$D = 0$$

Representation #2: TRANSFER-FUNCTION REP.



$$W(z) = \frac{B(z)}{A(z)} z^{-k} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_p z^{-p}}{a_0 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_n z^{-n}}$$

Annotations include a green arrow pointing to $W(z)$, a blue circle around z^{-k} , and a red circle around n with the text "order of system".

$W(z)$ is a RATIONAL function of the "z" operator

↳ is a "DIGITAL FILTER"

Very easy to move from T.F. REP to a Time-domain DESCRIPTION of the System. → Ex.

$$y(t) = \left[\frac{1 + \frac{1}{2}z^{-1}}{2 + \frac{1}{3}z^{-1} + \frac{1}{4}z^{-2}} z^{-1} \right] \cdot u(t)$$

\Downarrow
 $\underbrace{w(z)}$

$$2y(t) + \frac{1}{3}y(t-1) + \frac{1}{4}y(t-2) = u(t-1) + \frac{1}{2}u(t-2)$$

\Downarrow

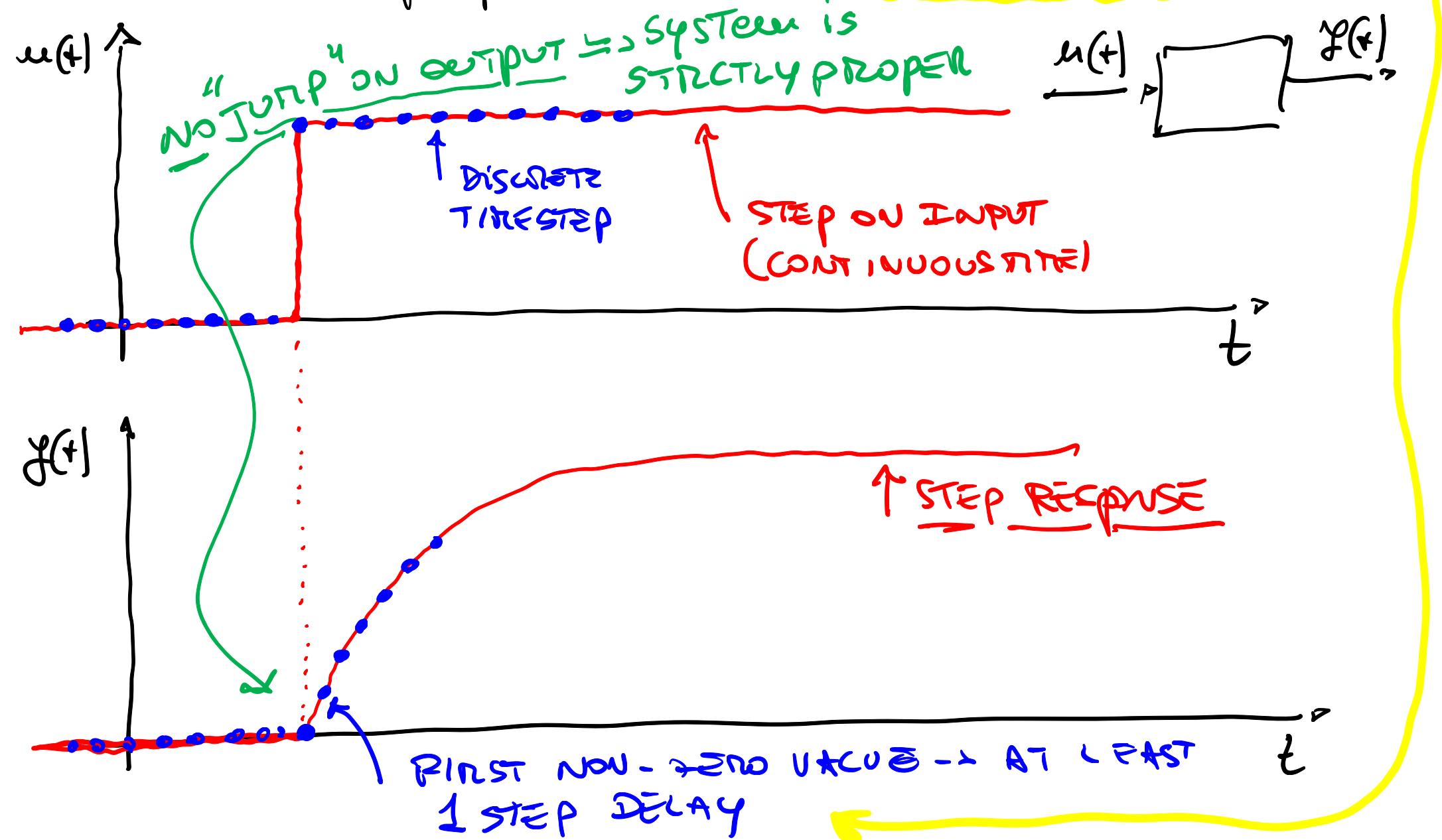
$$y(t) = -\frac{1}{6}y(t-1) - \frac{1}{8}y(t-2) + \frac{1}{2}u(t-1) + \frac{1}{4}u(t-2)$$

OLD VALUES of
 $y(t)$ (RECURSIVE or
AUTO REGRESSIVE part)

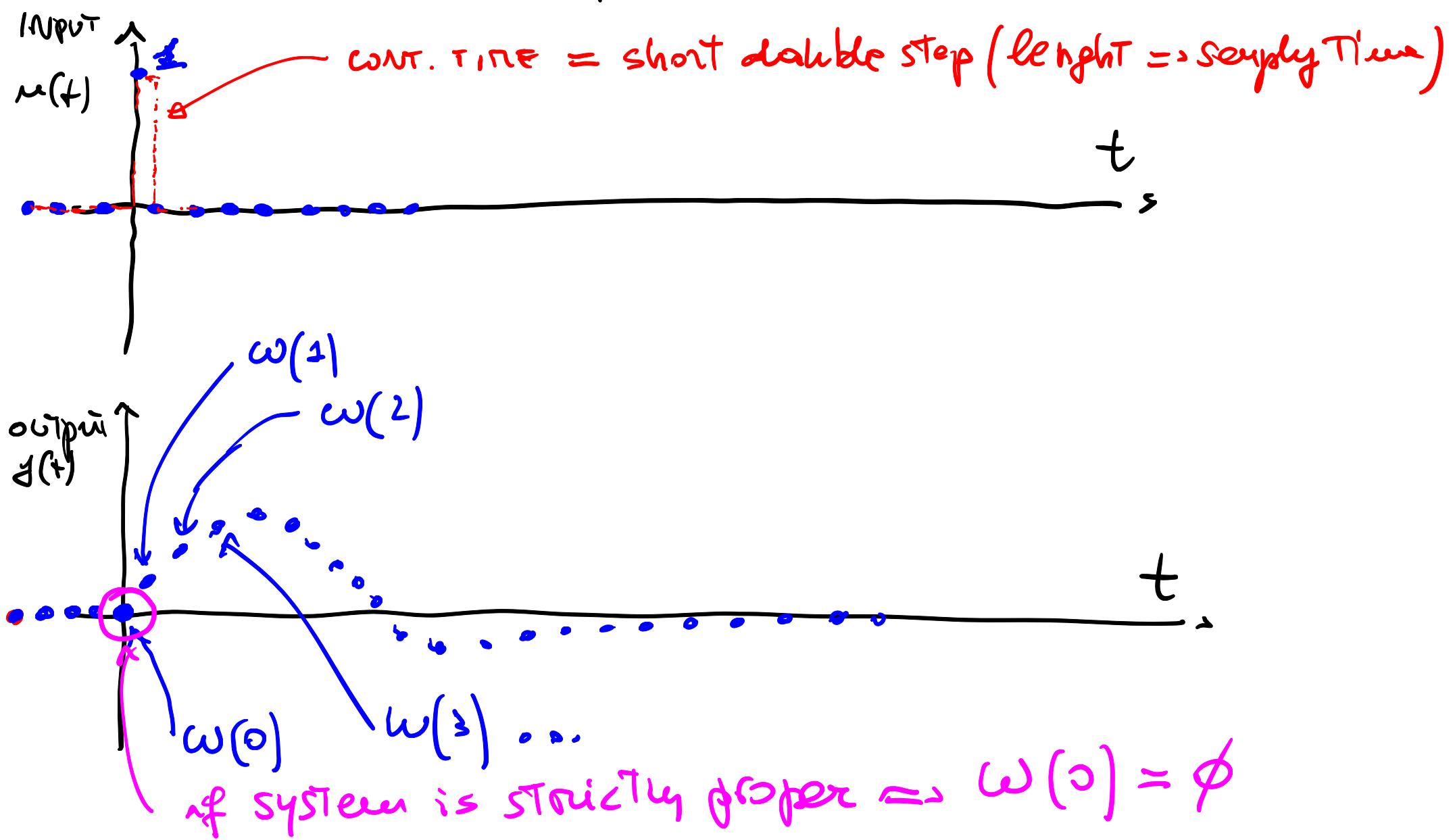
DIFFERENCE
EQUATION in
 $u(t)$ and
 $y(t)$
(NO
STATES)

OLD VALUES
of INPUT
(EXOGENOUS
PART)

Remark \rightarrow strictly-proper systems \rightarrow Notice that for a strictly proper system the **DELAY $k \geq 1$**



Representation #3 \rightarrow convolution of the input with
the ~~IMPULSE RESPONSE (IR)~~



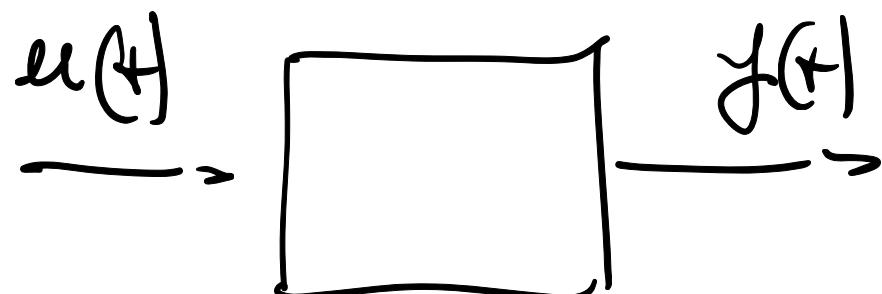
It can be proven that the I/O relationship from $u(t)$ and $y(t)$ can be written as:

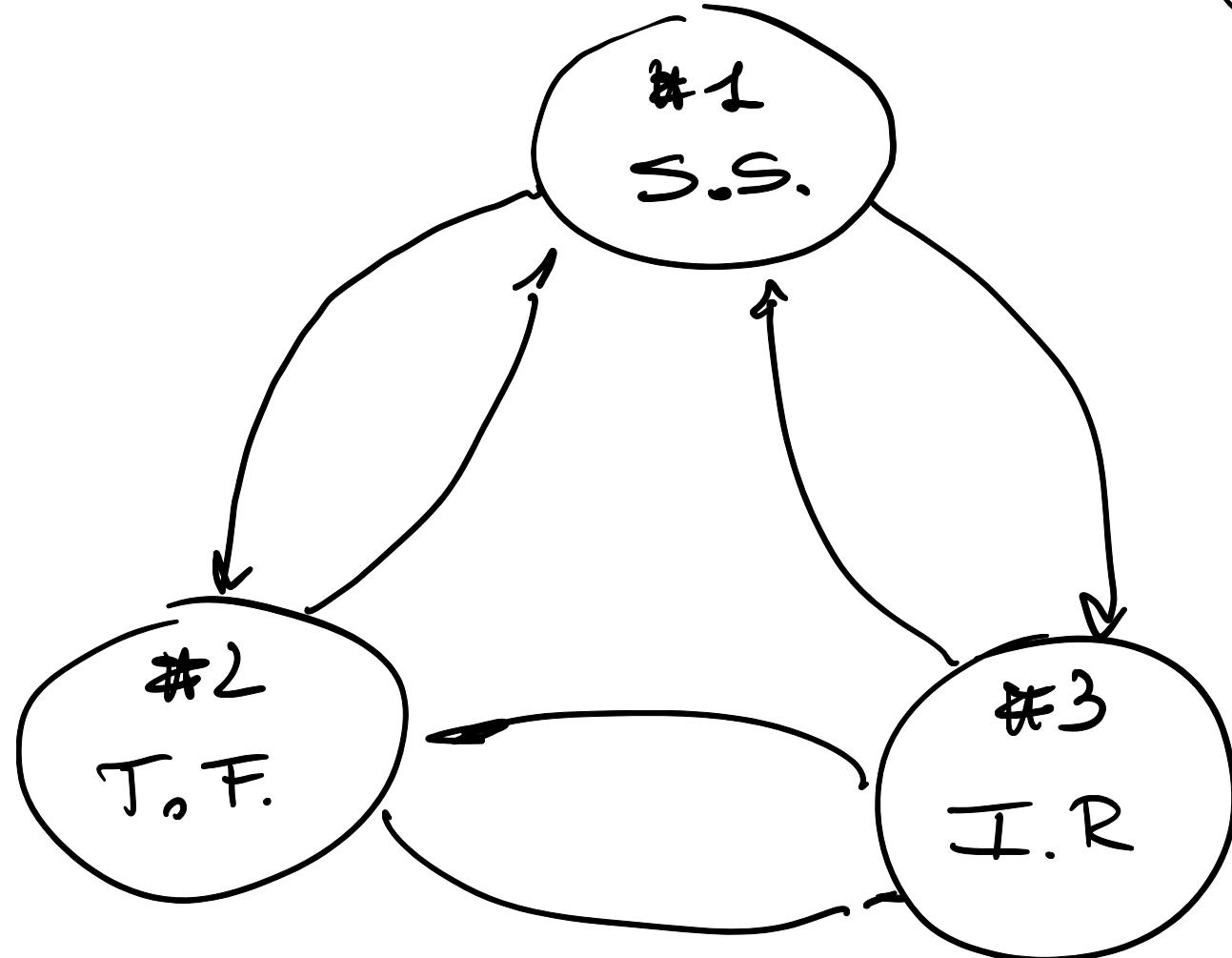
$$y(t) = \omega(0)u(t) + \omega(1)u(t-1) + \omega(2)u(t-2) + \dots$$

$$y(t) = \sum_{k=0}^{+\infty} \omega(k)u(t-k)$$

I.R.
representation
of the system

↑ Convolution of I.R. with the Input signal





{ system is
the same!

Are we able to move from one rep. to another one?

Most classical transformation #1 \rightarrow #2

$$\begin{cases} fX(t+1) = Fx(t) + Gu(t) \\ y(t) = Hx(t) + \cancel{Du(t)} \end{cases}$$

we can use the

$$\begin{aligned} Z\text{-operator}, & -, Zx(t) = x(t+1) \\ Z^{-1}, & Zx(t) = x(t-1) \end{aligned}$$

$$Zx(t) = Fx(t) + Gu(t) \Rightarrow X(t) = (ZI - F)^{-1}Gu(t)$$

$$y(t) = H(ZI - F)^{-1}Gu(t)$$

\downarrow T.F. from $u(t)$ to $y(t)$

$$W(z) = H(ZI - F)^{-1}G$$

Example: $F = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$ $G = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ $H = [1 \ 0]$ $D = \emptyset \Rightarrow$ strictly proper

$n = 2$ 1 input 1 output

$$W(z) = [1 \ 0] \left(\begin{bmatrix} z & 0 \\ 0 & z \end{bmatrix} - \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \right)^{-1} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= [1 \ 0] \begin{bmatrix} z-1 & 0 \\ -\frac{1}{2} & z-2 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 1 \end{bmatrix} =$$

$$= [1 \ 0] \frac{1}{(z-1)(z-2)} \begin{bmatrix} z-2 & 0 \\ \frac{1}{2} & z-1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= \frac{1}{(z-1)(z-2)} \begin{bmatrix} z-2 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} =$$

$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{\det \begin{bmatrix} a & b \\ c & d \end{bmatrix}} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$

$$W(z) = \frac{(z-2)}{(z-1)(z-2)} = \frac{1}{z-1}$$

1
$\cancel{z-1}$

pos. pow. Neg. pow.
 1 z^{-1}
 $1 - z^{-1}$

we have only 1 pole
 "visible" from I/O
 REPRESENTATION

(BUT $n=2$)

(REMEMBER \rightarrow controllability and observability)

from #2 \rightarrow #1 ! T.A. \rightarrow S.S. \rightarrow This Transformation
(NOT VERY USED in practice) \rightarrow REALIZATION
(of a T.F. into a S.S. model)

problem: S.S. rep is Not UNIQUE \rightarrow
from a SINGLE T.F. we can get ∞ different
S.S. models (EQUIVALENT)

Example \rightarrow "CONTROL REALIZATION"



$$H(z) = \frac{b_0 z^{n-1} + b_1 z^{n-2} + \dots + b_{n-1}}{z^n + a_1 z^{n-1} + a_2 z^{n-2} + \dots + a_n}$$

we assume MONIC denominator

Assumption \rightarrow
strictly
proper
systems

Formula for control realization of $H(z)$:

$$F = \begin{bmatrix} 0 & 1 & & & \\ 0 & 0 & 1 & & \\ 0 & 0 & 0 & 1 & \\ 0 & 0 & 0 & 0 & 1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 \\ \phi & & & & \\ \phi & & & & \end{bmatrix} \quad G = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

$$H = [b_{n-1} \ b_{n-2} \ \dots \ b_0] \quad D = \emptyset$$

Numerical example: \rightarrow Strictly proper

$$W(z) = \frac{2z^2 + 1/2z + 1/4}{z^3 + \frac{1}{4}z^2 + \frac{1}{3}z + \frac{1}{5}}$$

\uparrow

$n = 3$

$$F = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -\frac{1}{5} & -\frac{1}{3} & -\frac{1}{4} \end{bmatrix} \quad G = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

\rightarrow cross dot product - ,
compute

$$\underline{W(z)} \leq H(zI - F)^{-1}G$$

$$H = \begin{bmatrix} 1/4 & 1/2 & 2 \end{bmatrix} \quad D = \emptyset$$

from #2 (T.F.) to #3 (I.R.) \rightarrow EASY \rightarrow Just
 make the ∞ -long division between NUR
 and DEN of $W(z)$

Ex:

$$W(z) = \frac{1}{z - \frac{1}{2}} =$$

$$= \frac{z^{-1}}{1 - \frac{1}{2}z^{-1}}$$

$$\begin{array}{r} z^{-1} \\ -z^{-1} + \frac{1}{2}z^{-2} \\ \hline \frac{1}{2}z^{-2} \\ -\frac{1}{2}z^{-2} + \frac{1}{4}z^{-3} \\ \hline \frac{1}{4}z^{-3} \end{array}$$

$$W(z) = \frac{z^{-1}}{1 - \frac{1}{2}z^{-1}} = 0z^{-0} + 1z^{-1} + \frac{1}{2}z^{-2} + \frac{1}{4}z^{-3} + \dots$$

$\uparrow \omega(0)$ $\uparrow \omega(1)$ $\uparrow \omega(2)$ $\uparrow \omega(3) \dots$ I.R. VALUES

Quicker way:

$$y(t) = \frac{z^{-1}}{1 - \frac{1}{2}z^{-1}} u(t) = \left(z^{-1} \cdot \frac{1}{1 - \frac{1}{2}z^{-1}} \right) u(t)$$

GEOM. SERIES: $\sum_{k=0}^{+\infty} a^k = \frac{1}{1-a}$ (if $|a| < 1$)

$$y(t) = \left(z^{-1} \cdot \sum_{k=0}^{+\infty} \left(\frac{1}{2}z^{-1} \right)^k \right) u(t)$$

$$y(t) = \left(0 + 1z^{-1} + \frac{1}{2}z^{-2} + \frac{1}{4}z^{-3} + \frac{1}{8}z^{-4} \dots \right) u(t)$$

$\omega(0)$ $\omega(1)$ $\omega(2)$ $\omega(3) \dots$

Rewrite (NOTATIONAL Rewrite):

$$W(z) = \frac{z^{-1}}{1 + \frac{1}{3}z^{-1}} \rightarrow \text{called an "IIR filter"}$$

Infinite Impulse Response

→ T.F. on DIGITAL FILTER

$$W(z) = z^{-1} + \frac{1}{2}z^{-2} + \frac{1}{4}z^{-3} \rightarrow \text{F. I.R. filter}$$

Finite Impulse Response

$$\omega(0) = 0, \omega(1) = 1, \omega(2) = \frac{1}{2}, \omega(3) = \frac{1}{4}$$

$$\omega(k) = 0 \forall k \geq 4$$

Transf. from #3 (\mathbb{R}) \rightarrow #2 (T.F.)

we need to recall a fundamental theoretical definition and result:

DEF: Given a Discrete-Time signal $s(t)$ ($s(t) = \emptyset \forall t < 0$), its "Z-Transform" is defined as:

$$\mathcal{Z}(s(t)) = \sum_{t=0}^{+\infty} s(t) Z^{-t}$$

Transform of a signal
function of Z

Given this def. it can be proven that:

$$X(z) = \mathcal{Z}(\omega(t)) = \sum_{t=0}^{\infty} \omega(t) z^{-t}$$

is the
TRANSF.
from
I.R To T.F.

↑ the T.F. of a system is the
Z transform of a special signal - this
signal is the Impulse Response of the
system

Reversti -> can this formula be used
IN PRACTICE TO move from IR -> TF?

NO!

-> we NEED:

- ∞ points of the I.R.
- I.R. must be noise FREE

But this formula / transformation only
theoretical

Transformation from #4 (ss) to #3 (IR)

Start from

$$\begin{cases} \dot{x}(t) = f(x(t)) + g u(t) & \text{Initial conditions:} \\ \dot{y}(t) = h(x(t)) + \phi & x(0) = \emptyset \\ & y(0) = \emptyset \end{cases}$$

$$x(1) = \cancel{f(x(0))} + g u(0) = g u(0)$$

$$y(1) = h(x(1)) = h g u(0)$$

$$x(2) = f(x(1)) + g u(1) = f g u(0) + g u(1)$$

$$y(2) = h(x(2)) = h f g u(0) + h g u(1)$$

$$x(3) = f(x(2)) + g u(2) = f^2 g u(0) + f g u(1) + g u(2)$$

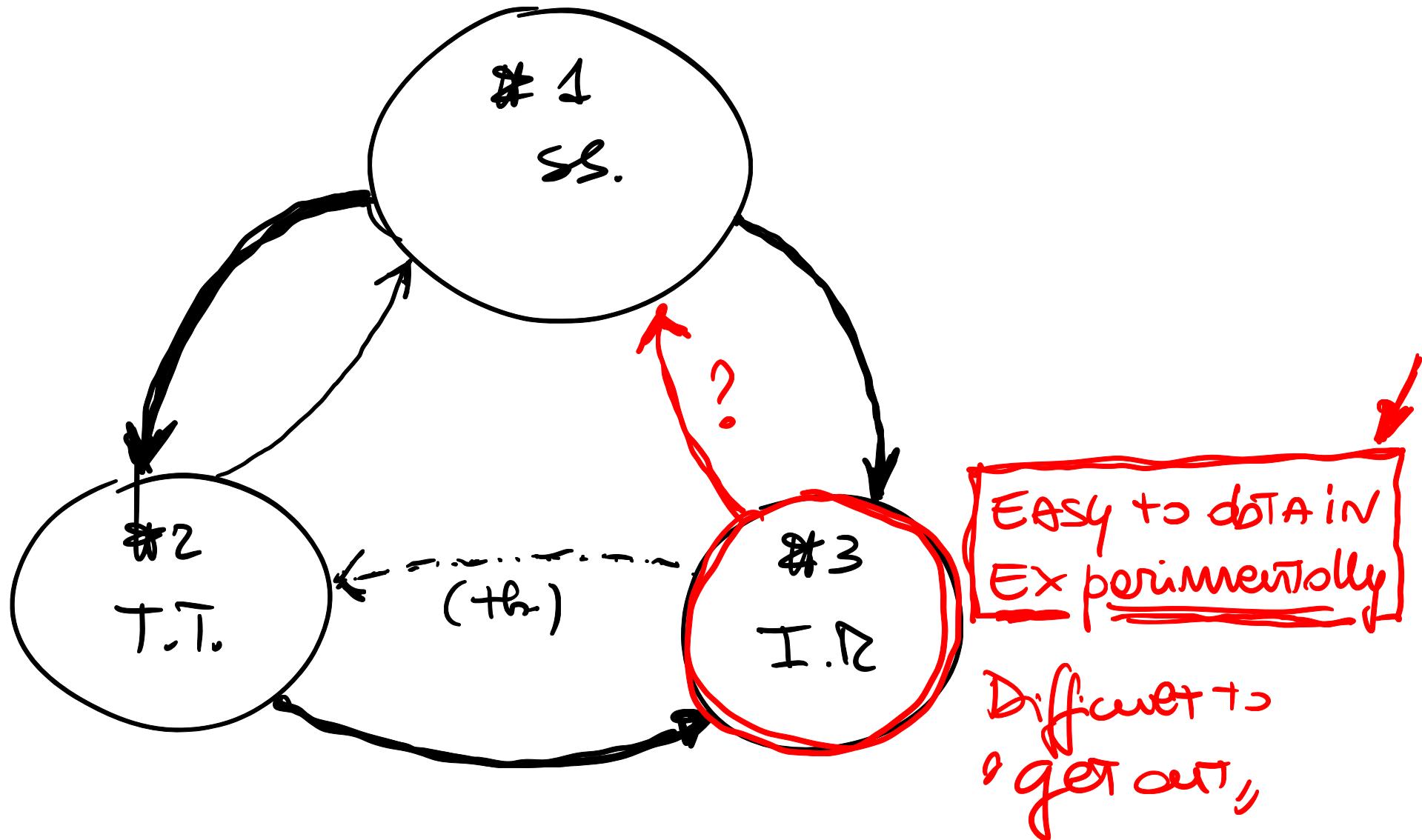
$$y(3) = h(x(3)) = h f^2 g u(0) + h f g u(1) + h g u(2)$$

$$y(t) = \underbrace{\phi u(t)}_{\omega(0)} + \underbrace{HG u(t-1)}_{\omega(1)} + \underbrace{HFG u(t-2)}_{\omega(2)} + \underbrace{HF^2 G u(t-3)}_{\omega(3)} + \dots$$

$$\boxed{\omega(t) = \begin{cases} \emptyset & \text{if } t = \emptyset \quad (\text{if } \mathcal{D} = \emptyset) \\ HF^{t-1} G & \text{if } t > \emptyset \end{cases}}$$

* 1 (S.S)
 ↓
 * 3 (I.R.)

↓ SUMMARY of TRANSFORMATIONS:



Moving from I.R. To S.S. is the key task
of:

SUBSPACE BASED STATE SPACE SYSTEM IDENTIFICATION

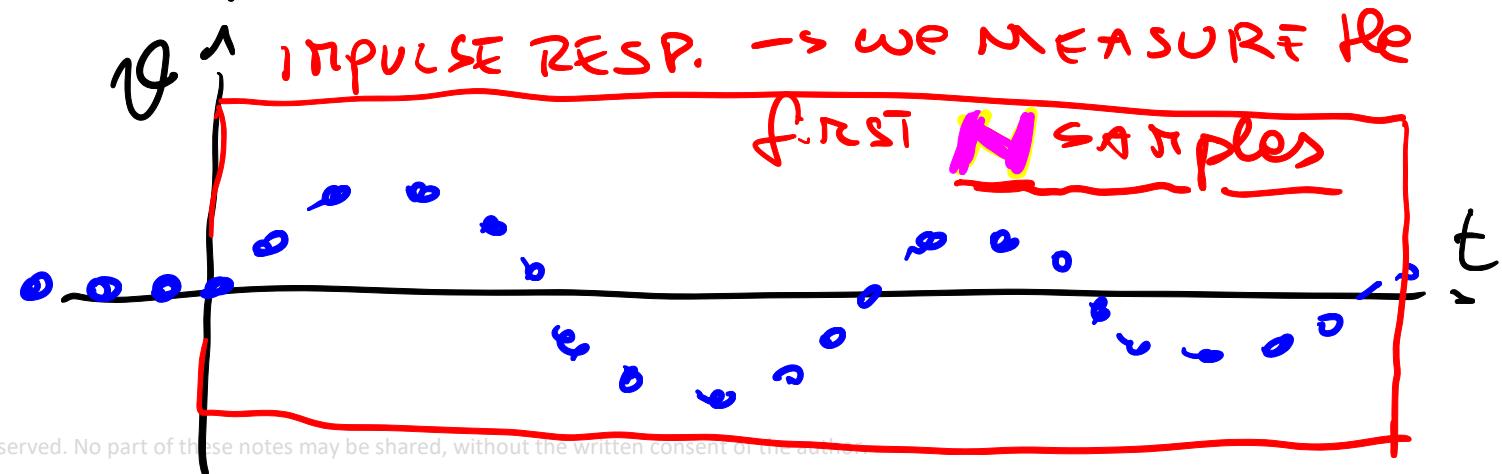
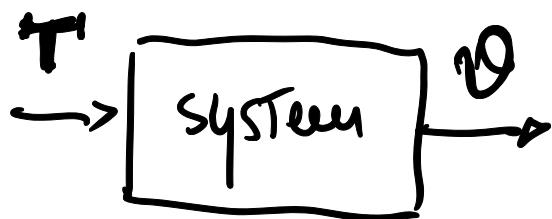
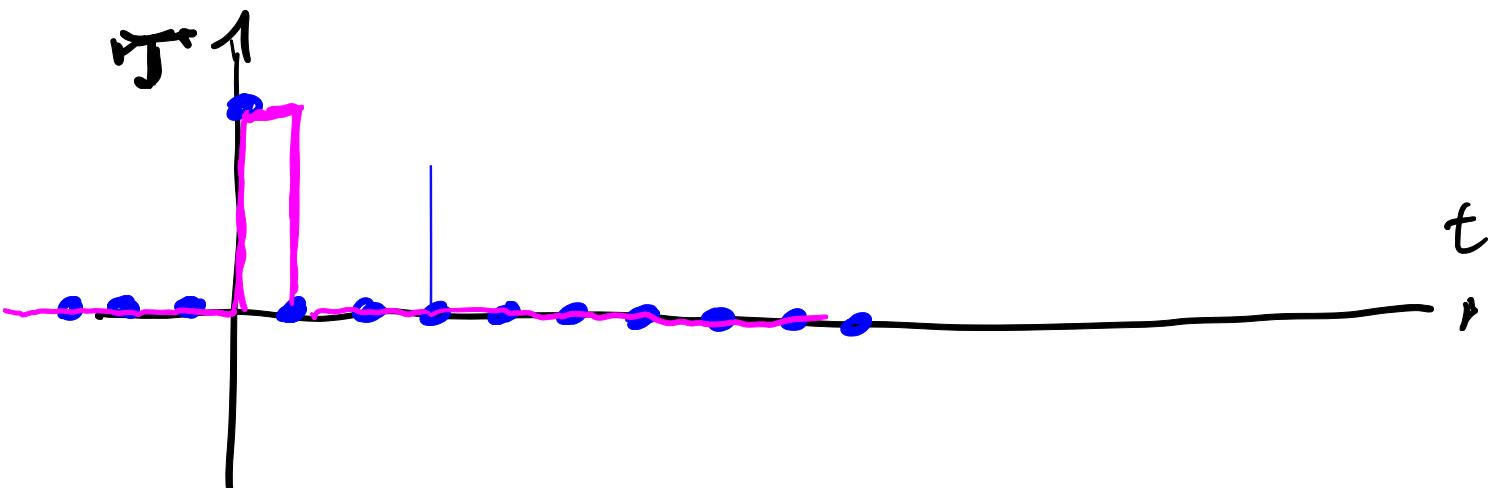
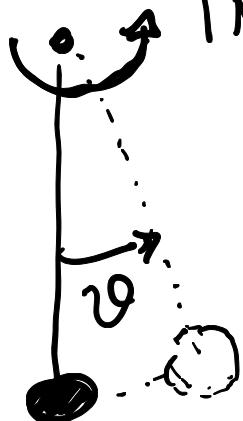
4SID methods

Rework \rightarrow in MATLAB system ID. Toolbox:

\gg n4sid

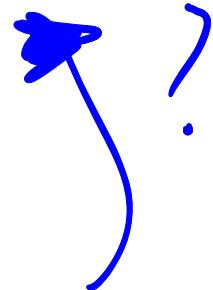
Rotations \rightarrow the original (first developed) GSID method STARTS from the MEASUREMENT of the system but put in a very simple EXPERIMENT \rightarrow "IMPULSE EXPERIMENT"

INPUT = TORQUE



The idea is that it is experimentally very easy to make this experiment --
problem : how to IDENTIFY a
model

$$\left\{ \hat{F}, \hat{G}, \hat{H} \right\}$$



STARTING from

$$\left\{ \omega(0), \omega(1), \omega(2) \dots \omega(N) \right\}$$

Remark: for TUTORIAL REASONS we'll see
the solution of this problem in Two
steps:

①

-- I.R. measurement is ASSUMED "NOISE-FREE"

better but NOT REALISTIC

REAL PROBLEM

②

I.R. is measured with NOISE

$$\tilde{\omega}(t) = \omega(t) + \eta(t) \quad t = 0, 1, 2, \dots, N$$

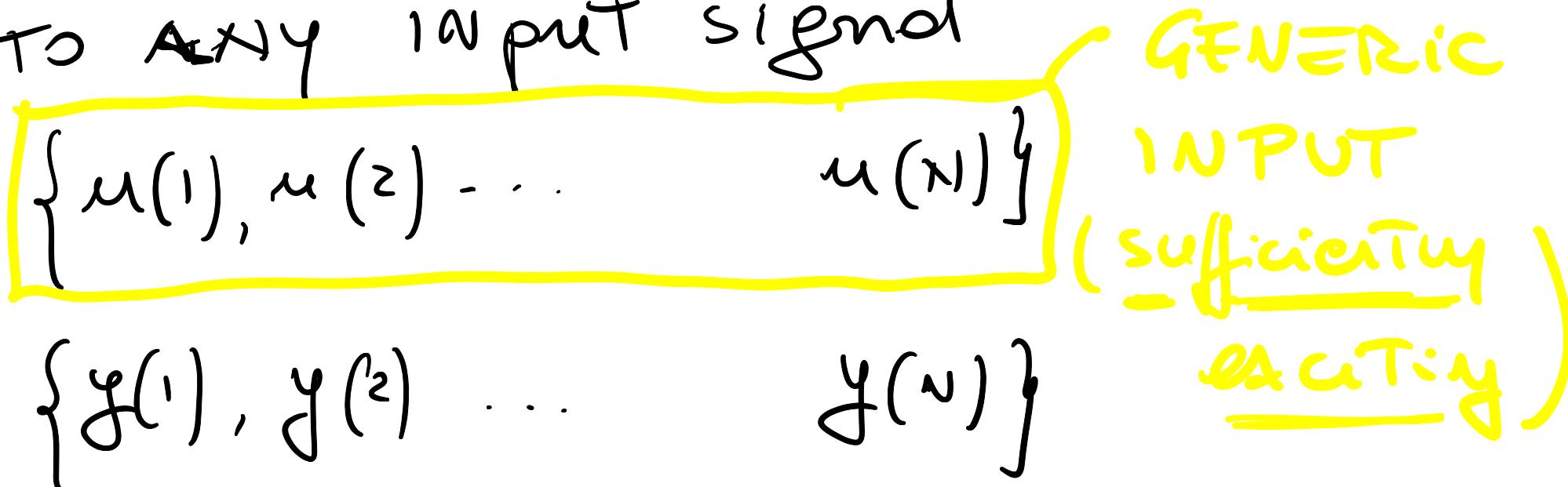
MEASURED NOISY I.R.

TRUE (noise-free) I.R.

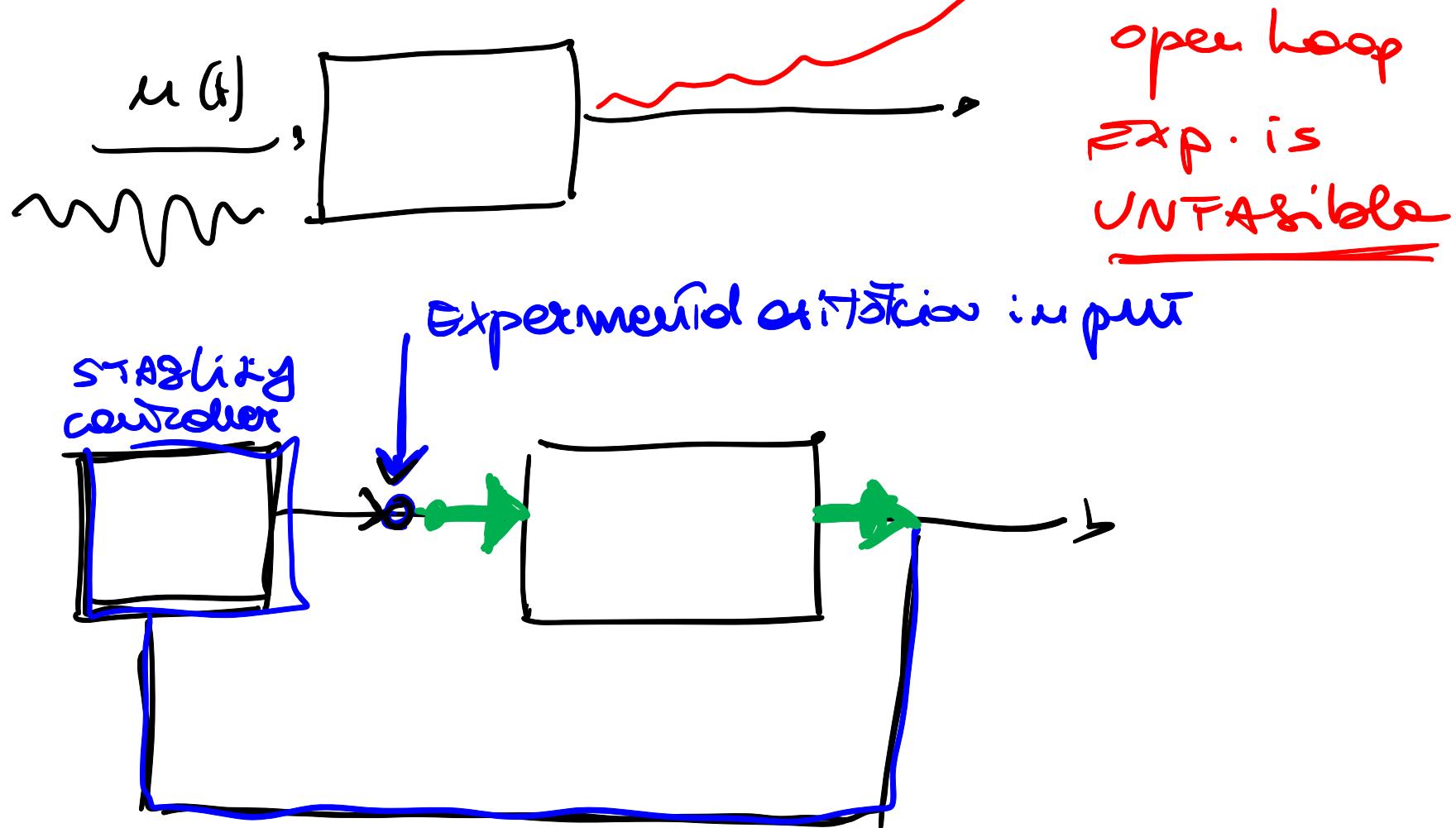
MEASUREMENT NOISE (e.g. sun.)

Remark → For tutorial reasons we see in detail only GSID when the experiment is on impulse-experiment (1st and original version of GSID)

However GSID can be EXTENDED to ANY input signal



What if system is UNSTABLE?



I/O DATA ARE COLLECTED IN A CLOSED-LOOP
EXPERIMENT

Before presenting the algorithm
we need to recall the fundamental
concepts of:

- OBSERVABILITY AND
- CONTROLLABILITY (REACHABILITY)

of a dynamical system

$$\begin{cases} \dot{x}(t+1) = Fx(t) + Gu(t) \\ y(t) = Hx(t) \end{cases}$$

The system is Fully observable from the output if and only if the observability matrix

$$\Theta = \begin{bmatrix} H \\ HF \\ HF^2 \\ \vdots \\ HF^{n-1} \end{bmatrix}$$

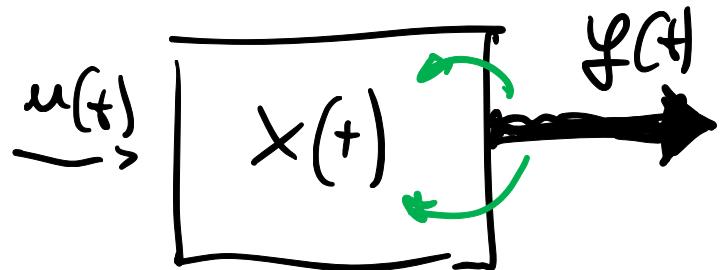
is Full-Rank
 $\text{Rank}(\Theta) = n$

The system is fully controllable (REACHABLE) from the input if and only if the controllability matrix

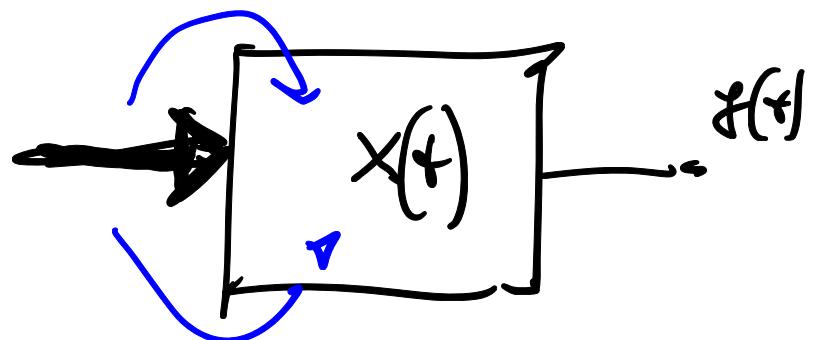
$$R = [G \quad FG \quad F^2G \dots F^{n-1}G]$$

is full rank
 $\text{Rank}(R) = n$

OBSERVABILITY of the STATE from output =
we can "SEE" the state from the output sensors:



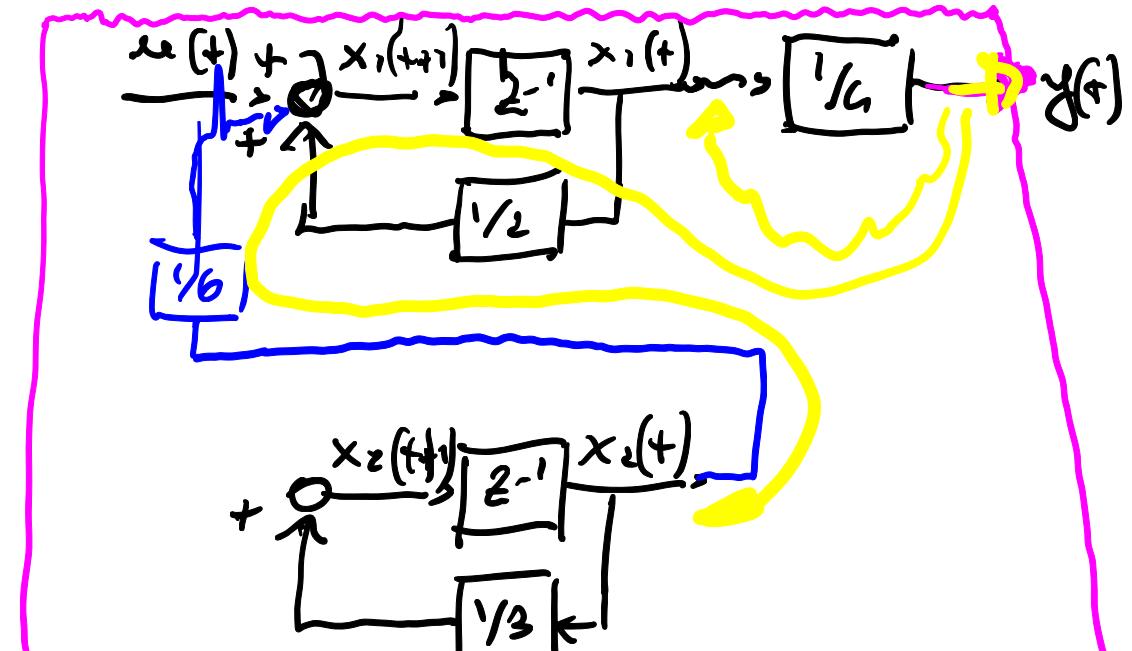
CONTROLLABILITY of the STATE from the input =
we can "control" ("MOVE") the state using input



Example

$$\text{S: } \begin{cases} x_1(t+1) = \frac{1}{2}x_1(t) + u(t) + \frac{1}{6}x_2(t) \\ x_2(t+1) = \frac{1}{3}x_2(t) \\ y(t) = \frac{1}{6}x_1(t) \end{cases}$$

$$n=2 \quad x(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$$



$$F = \begin{bmatrix} 1/2 & 0 \\ 0 & 1/3 \end{bmatrix} \quad H = \begin{bmatrix} 1/6 & 0 \end{bmatrix} \Rightarrow \Theta = \begin{bmatrix} H \\ HF \end{bmatrix} = \begin{bmatrix} 1/6 & 0 \\ 1/8 & 0 \end{bmatrix} \rightarrow \text{RANK} = 1 < 2 \Rightarrow \text{NOT fully observable!}$$

$$F = \begin{bmatrix} 1/2 & 1/6 \\ 0 & 1/3 \end{bmatrix} \quad H = \begin{bmatrix} 1/6 & 0 \end{bmatrix} \Rightarrow \Theta = \begin{bmatrix} 1/6 & 0 \\ 1/8 & 1/24 \end{bmatrix} \rightarrow \text{RANK} \geq 2 \Rightarrow \text{fully observable!}$$

$$f: \begin{cases} x_1(t+1) = \frac{1}{2}x_1(t) + \frac{1}{6}x_2(t) \\ x_2(t+1) = \frac{1}{3}x_2(t) + u(t) \\ y(t) = \frac{1}{4}x_1(t) \end{cases}$$

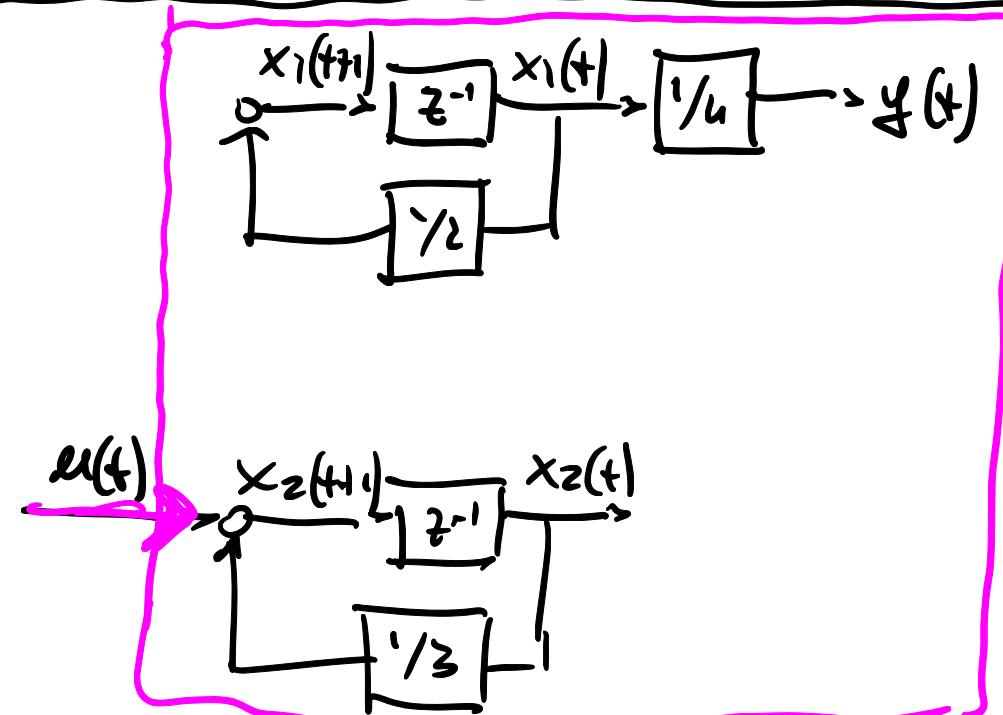
$$F = \begin{bmatrix} 1/2 & 0 \\ 0 & 1/3 \end{bmatrix} \quad G = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \Rightarrow Q = \begin{bmatrix} 0 & 0 \\ 1 & 1/3 \end{bmatrix} \rightarrow \text{RANK } \geq 1 \Rightarrow \text{not controllable}$$

$$F = \begin{bmatrix} 1/2 & 1/6 \\ 0 & 1/3 \end{bmatrix} \quad G = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

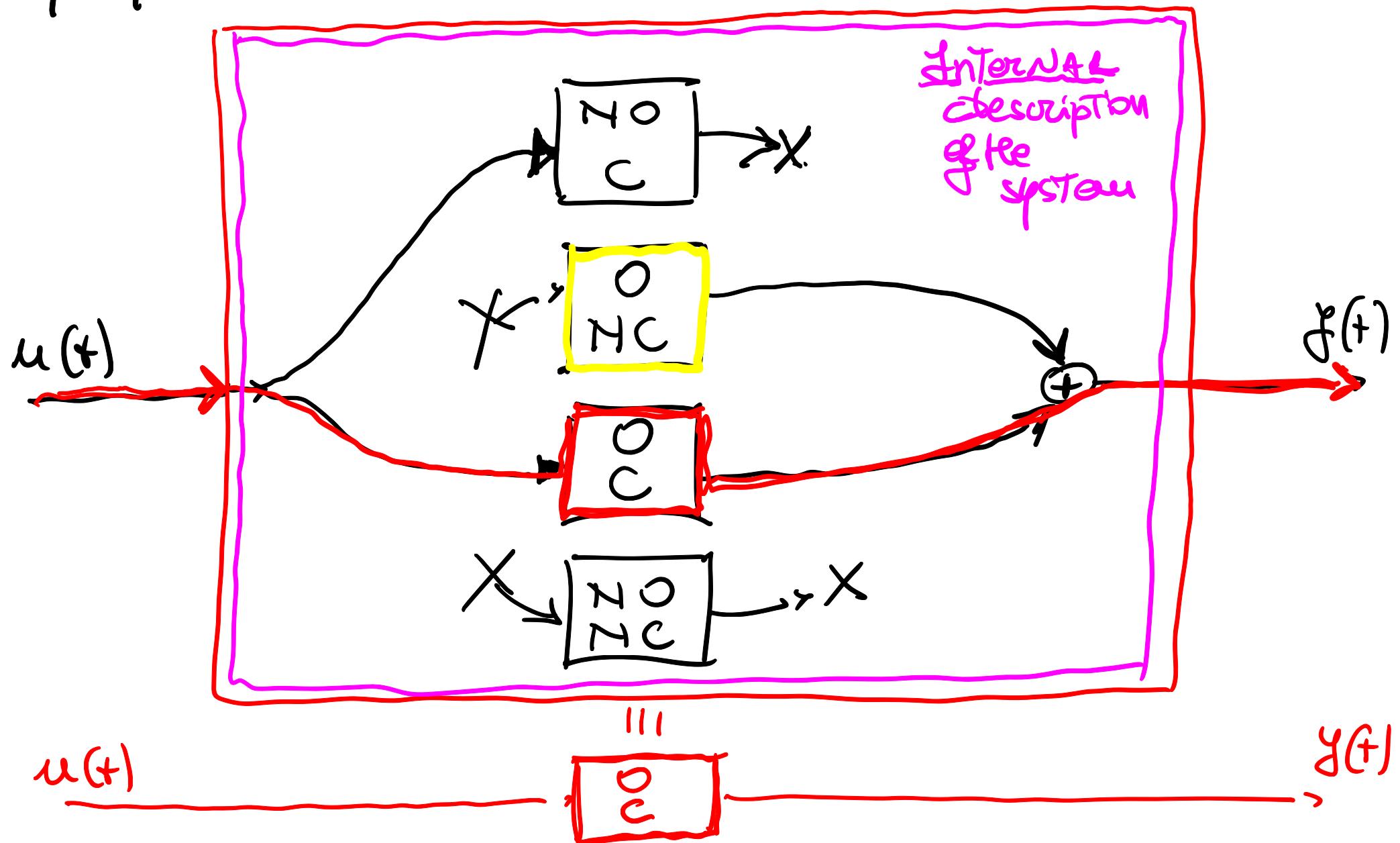
$$Q = \begin{bmatrix} 0 & 1/6 \\ 1 & 1/3 \end{bmatrix} \rightarrow$$

$$\text{RANK } = 2 \Rightarrow$$

Fully controllable!



Any system can be divided into \leq sub-systems:



external (I/O) description \rightarrow only O NC port is visible!

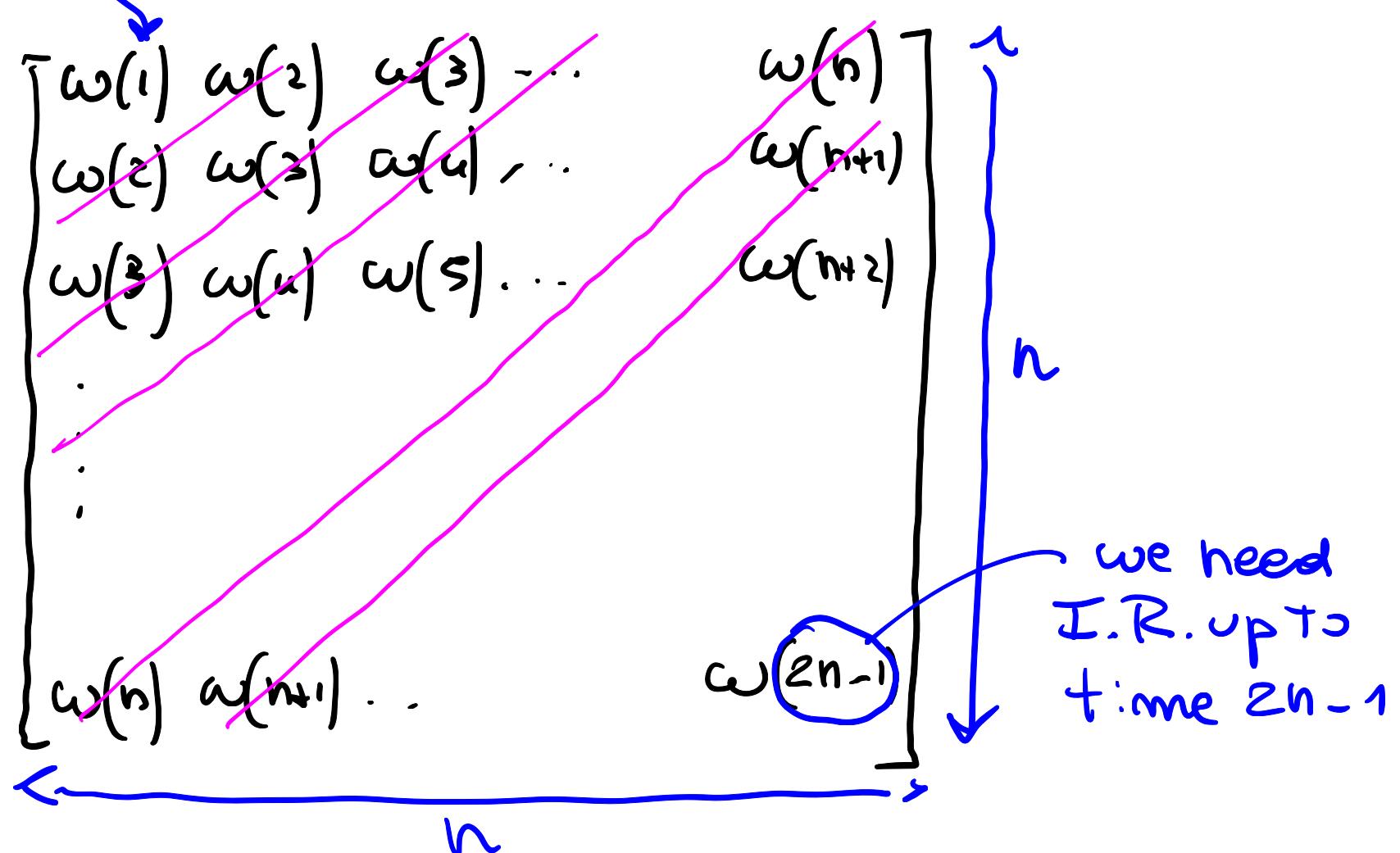
Final definition (before grid algo.):

HANKEL MATRIX of order n built from I.R. $\{\omega(0), \omega(1), \omega(2) \dots \omega(n)\}$

We start from $\omega(1)$
(NOT from $\omega(0)$)
 $\omega(0) = D$

$$H_n =$$

Square matrix
 $(n \times n)$



Now recall Transformation #1 (ss) \rightarrow #3 (IR):

$$\{F, G, H\} \rightarrow \omega(t) = \begin{cases} 0 & \text{if } t = 0 \text{ (if } D = 0) \\ HF^{t-1}G & \text{if } t > 0 \end{cases}$$

we can re-write H_n

$$H_n = \begin{bmatrix} HG & HFG & \dots \\ HFG & HF^2G & \dots \\ \vdots & \vdots & \ddots \\ HF^{n-1}G & \dots & HF^{n-2}G \end{bmatrix} = \begin{bmatrix} H & & & \\ HF & & & \\ HF^2 & & & \\ \vdots & & & \\ HF^{n-1} & & & \end{bmatrix} \begin{bmatrix} G & FG & F^2G & \dots & F^{n-1}G \end{bmatrix}$$

$\Rightarrow H_n = Q \cdot R$

H_n can be factorised into
observ. \times controllability matrix