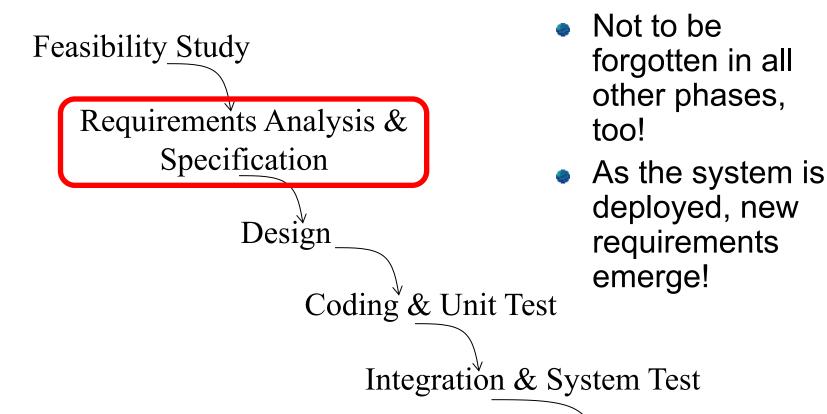


Requirements engineering (RE)

Context
Definitions
Importance and difficulties

Context: where do we find RE?





Maintenance

Deployment

Requirements engineering: definition



- [Nuseibeh&Easterbrook '00]
 - ► The primary measure of success of a software system is the degree to which it meets the purpose for which it was intended
 - ▶ Software systems requirements engineering (RE) is the process of discovering that purpose, by identifying stakeholders and their needs, and documenting these in a form that is amenable to analysis, communication, and subsequent implementation
 - Important issues
 - Identify stakeholders
 - Identify their needs
 - Produce documentation
 - Analyse, communicate, implement requirements

Requirement engineering: definition



- From Zave '83
 - Requirements engineering is the branch of software engineering concerned with the
 - real-world goals for,
 - functions of, and
 - constraints on
 - software systems!
 - It is also concerned with the relationship of these factors to precise specifications of software behaviour, and to their evolution over time and across software families

What is a requirement?



- Examples of candidate requirements
 - "The system shall allow users to reserve taxis"
 - "The system has to provide a feedback in 5 seconds"
 - "The system should never allow non-registered users to see the list of other users willing to share a taxi"
 - "The system should be available 24/7"
 - "The system should guarantee that the reserved taxi picks the user up"
 - "The system should be implemented in Java"
 - "The search for the available taxi should be implemented in class Controller"



Functional and non-functional requirements

Types of requirements



Functional requirements:

- Describe the interactions between the system and its environment independent from implementation
- Examples:
 - A word processor user should be able to search for strings in the text
 - "The system shall allow users to reserve taxis"
- Are the main goals the software to be has to fulfill

Nonfunctional requirements:

- User visible aspects of the system not directly related to functional behavior
- Examples:
 - The response time must be less than 1 second
 - The server must be available 24 hours a day

Constraints ("pseudo requirements"):

- Imposed by the client or the environment in which the system operates
 - The implementation language must be Java
 - The credit card payment system must be able to be dynamically invoked by other systems relying on it

Characteristics of nonfunctional requirements



- Constraints on how functionality has to be provided to the end user
- Independent of the application domain
- ... but the application domain determines
 - Their relevance
 - Their prioritization
- Have a strong impact on the structure of the system to be
 - Example: if a system has to guarantee to be available 24 hours per day, it is likely to be thought as a (at least partially) replicated system
- Also called Quality of Service (QoS) attributes

Some relevant QoS characteristics



- Performance
- Reliability
- Scalability
- Capacity
- Accuracy
- Accessibility
- Availability
- Robustness
- Exception handling
- Interoperability
-
- Integrity
- Confidentiality

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Externally visible properties

How the system works in unexpected/fault conditions

Systems developed with different frameworks can work together at run time

Security issues

Examples of bad requirements



- The system shall validate and accept credit cards and cashier's checks...high priority
- The system shall process all mouse clicks very fast to ensure users do not have to wait
- The user must have Adobe Acrobat installed

Examples of bad requirements



- The system shall validate and accept credit cards and cashier's checks...high priority
 - Problem: two requirements instead of one
 - ▶ If the credit card processing works, but the cashier's check validation does not... is this requirement pass or fail? Has to be fail, but that is misleading
 - Maybe only credit cards are high priority and cashier's checks are low priority
- The system shall process all mouse clicks very fast to ensure user's do not have to wait
 - Problem: this is not testable...quantify how fast is acceptable?
- The user must have Adobe Acrobat installed
 - ▶ **Problem**: this is not something our system must do
 - It could be in the constraints/assumptions or maybe operating environment sections, but it is not a functional requirement of our system

Exercise



- Classify the following requirements in functional, non functional and technological constraints
- Highlight bad requirements
 - "The system shall allow users to reserve taxis"
 - "The system has to provide a feedback in 5 seconds"
 - "The system should never allow non-registered users to see the list of other users willing to share a taxi"
 - ▶ "The system should be available 24/7"
 - "The system should guarantee that the reserved taxi picks the user up"
 - "The system should be implemented in Java"
 - "The search for the available taxi should be implemented in class Controller"

Plan for next RE class



- Next RE class will be flipped
- Before coming to class we ask you to watch the short video you find here
 - https://polimi365my.sharepoint.com/:v:/g/personal/10143828_polimi_it/ Eb4Mp2L_i6tGqX6_TtFepmwB7e9nytlwrBquqqmVI7sJ 8A?e=Gx0gMn
- And to answer to the following questionnaire (three questions that will not be used for your evaluation!)
 - https://forms.gle/easKaHYGBsaeSYxe9