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Scienze e Tecnologie

Artificial Neural Networks and Deep Learning

- Word Embedding-

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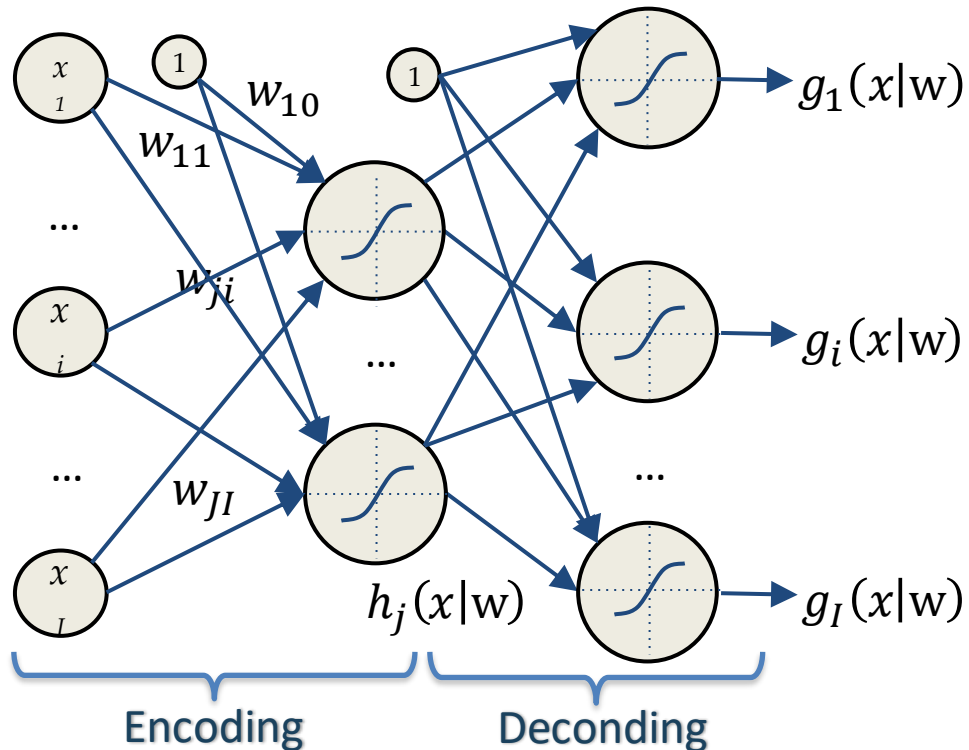
Artificial Intelligence and Robotics Laboratory

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Neural Autoencoder Recall

Network trained to output the input (i.e., to learn the identity function)

- Limited number of units in hidden layers (compressed representation)
- Constrain the representation to be sparse (sparse representation)



$$x \in \mathbb{R}^I \xrightarrow{enc} h \in \mathbb{R}^J \xrightarrow{dec} g \in \mathbb{R}^I$$
$$J \ll I$$

$$E = \underbrace{\|g_i(x_i|w) - x_i\|^2}_{\text{Reconstruction error}} + \lambda \underbrace{\sum_j \left| h_j \left(\sum_i w_{ji}^{(1)} x_i \right) \right|}_{\text{Sparsity term}}$$
$$g_i(x_i|w) \sim x_i$$
$$h_j(x_i|w) \sim 0$$

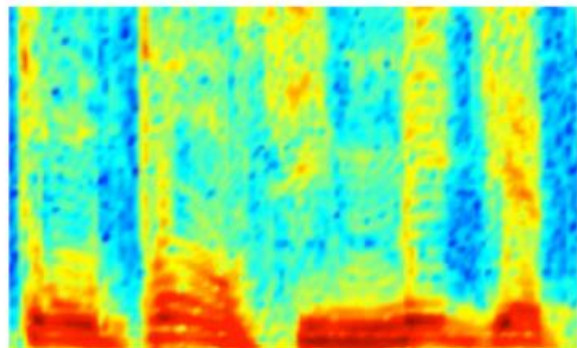
Word Embedding Motivation

Natural language processing treats words as discrete atomic symbols

- 'cat' is encoded as Id537
- 'dog' is encoded as Id143
- ...

Items in a dictionary...

A document becomes a Bag of Words



Audio Spectrogram

DENSE



Image pixels

DENSE

Sparse and high dimensional -> Curse of Dimensionality!

0	0	0	0.2	0	0.7	0	0	0
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Word, context, or document vectors

SPARSE

Encoding Text is a Serious Thing

Performance of real-world applications (e.g., chatbot, document classifiers, information retrieval systems) depends on input encoding:

Local representations

- N-grams 
- Bag-of-words
- 1-of-N coding

Continuous representations

- Latent Semantic Analysis
- Latent Dirichlet Allocation
- Distributed Representations

Determine $P(s = w_1, \dots, w_k)$ in some domain of interest

$$P(s_k) = \prod_i^k P(w_i | w_1, \dots, w_{i-1})$$

In traditional n-gram language models “the probability of a word depends only on the context of n-1 previous words”

$$\hat{P}(s_k) = \prod_i^k P(w_i | w_{i-n+1}, \dots, w_{i-1})$$

Typical ML-smoothing learning process (e.g., Katz 1987):

- compute $\hat{P}(w_i | w_{i-n+1}, \dots, w_{i-1}) = \frac{\#w_{i-n+1}, \dots, w_{i-1}, w_i}{\#w_{i-n+1}, \dots, w_{i-1}}$
- smooth to avoid zero probabilities

N-gram Language Model: Curse of Dimensionality

Let's assume a 10-gram LM on a corpus of 100.000 unique words

- The model lives in a 10D hypercube where each dimension has 100.000 slots
- Model training \leftrightarrow assigning a probability to each of the 100.000^{10} slots
- Probability mass vanishes \rightarrow more data is needed to fill the huge space
- The more data, the more unique words! \rightarrow Is not going to work ...

In practice:

- Corpora can have 10^6 unique words
- Contexts are typically limited to size 2 (trigram model),
e.g., famous Katz (1987) smoothed trigram model
- With short context length a lot of information is not captured

N-gram Language Model: Word Similarity Ignorance

Let assume we observe the following similar sentences

- *Obama speaks to the media in Illinois*
- *The President addresses the press in Chicago*

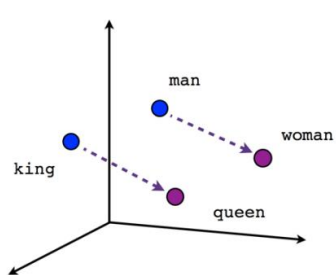
With classic one-hot vector space representations

- | | | | | |
|-------------|---|-----------------------|---|--------------------------|
| • speaks | = | [0 0 1 0 ... 0 0 0 0] | } | speaks \perp addresses |
| • addresses | = | [0 0 0 0 ... 0 0 1 0] | | |
| • obama | = | [0 0 0 0 ... 0 1 0 0] | } | obama \perp president |
| • president | = | [0 0 0 1 ... 0 0 0 0] | | |
| • illinois | = | [1 0 0 0 ... 0 0 0 0] | } | illinois \perp chicago |
| • chicago | = | [0 1 0 0 ... 0 0 0 0] | | |

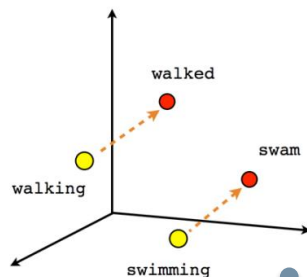
Word pairs share no similarity, and we need word similarity to generalize

Embedding

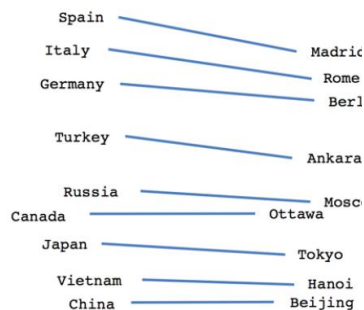
Any technique mapping a word (or phrase) from its original high-dimensional input space (the body of all words) to a lower-dimensional numerical vector space - so one *embeds* the word in a different space



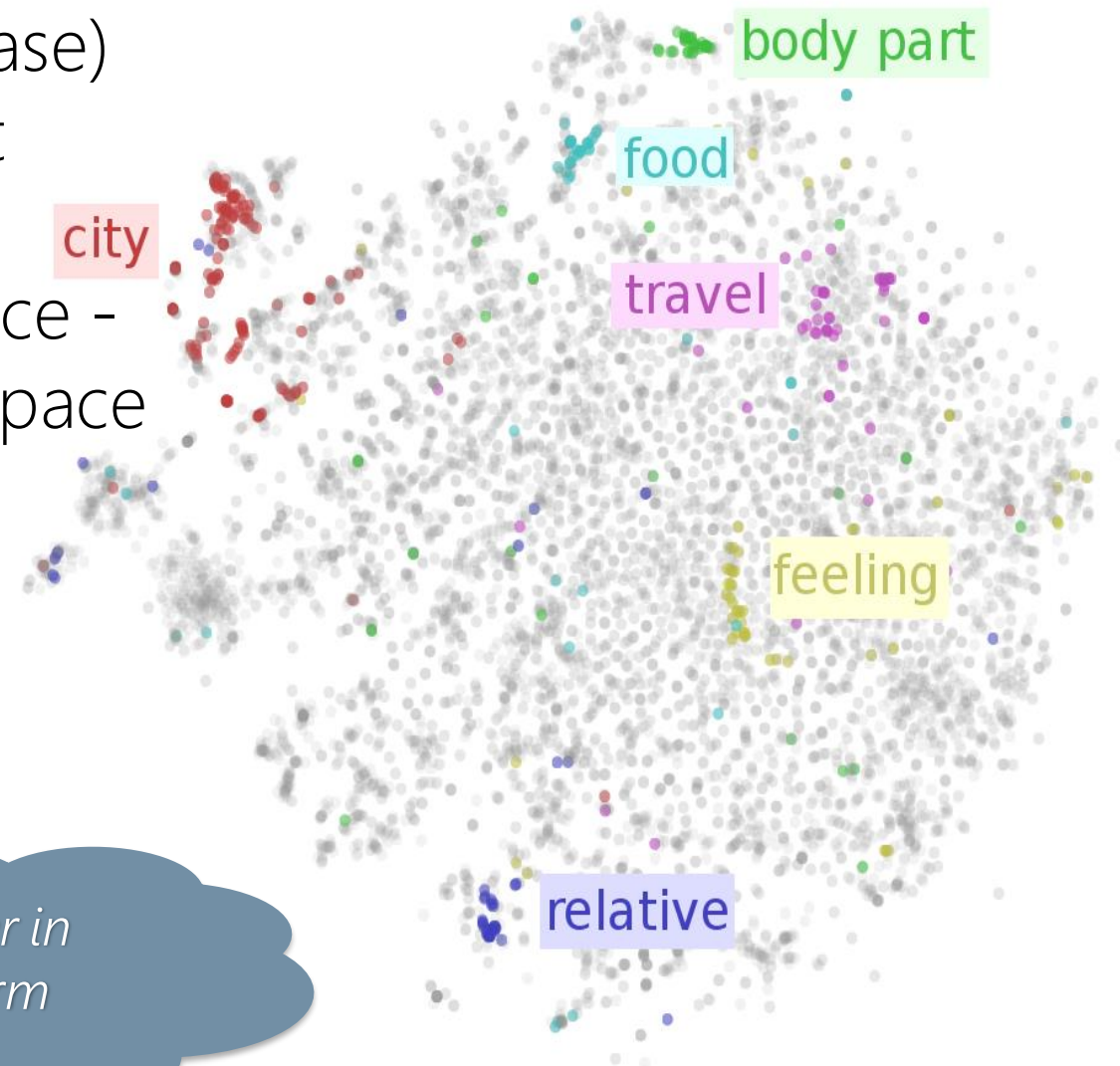
Male-Female



Verb tense

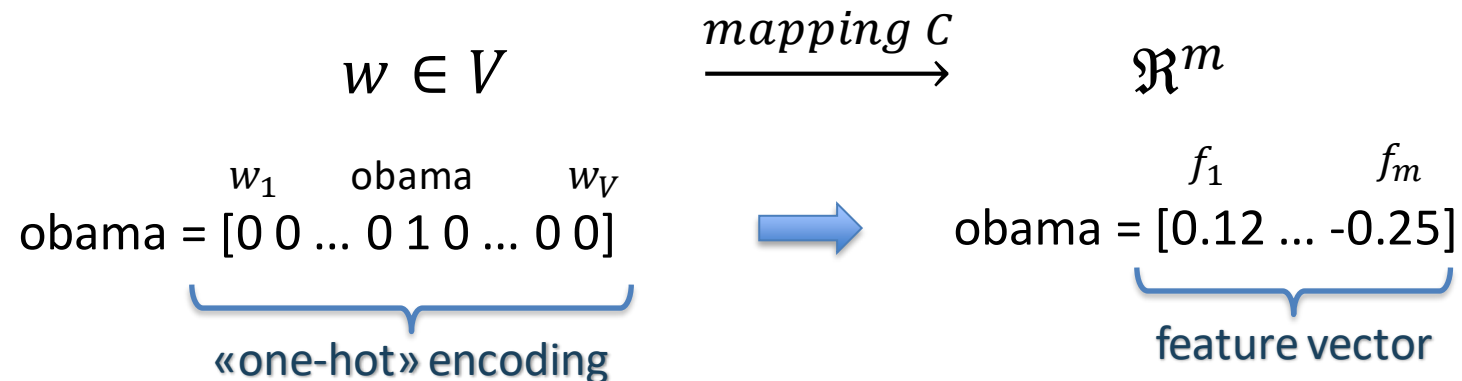


Closer points are closer in meaning and they form clusters...



Word Embedding: Distributed Representation

Each unique word w in a vocabulary V (typically $\|V\| > 10^6$) is mapped to a continuous m -dimensional space (typically $100 < m < 500$)



Fighting the curse of dimensionality with:

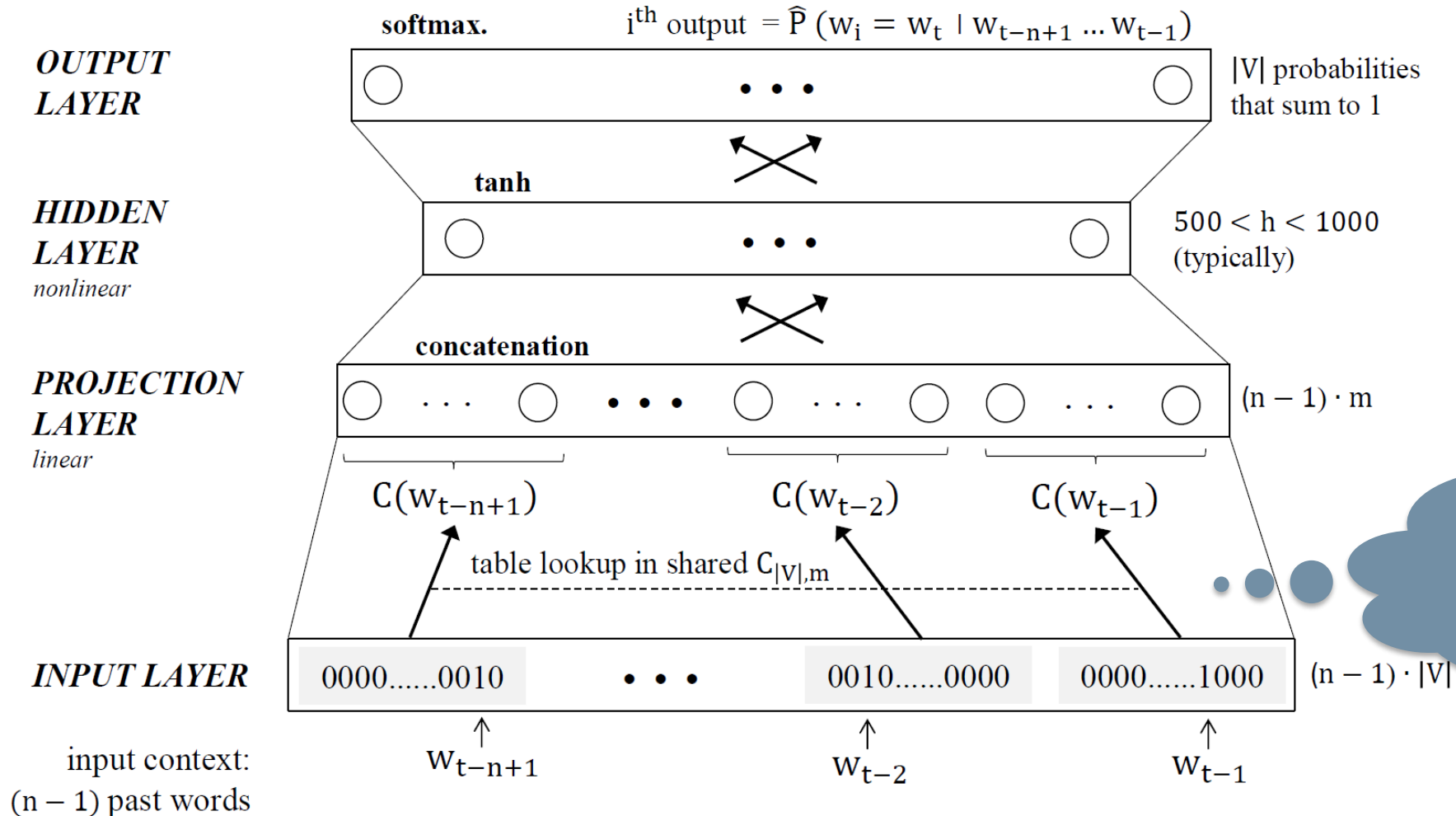
- Compression (*dimensionality reduction*)
- Smoothing (*discrete to continuous*)
- Densification (*sparse to dense*)

Similar words should end up to be close to each other in the feature space ...

Neural Net Language Model (Bengio et al. 2003)

For each training sequence: input = (context, target) pair: $(w_{t-n+1} \dots w_{t-1}, w_t)$

objective: minimize $E = -\log \hat{P}(w_t | w_{t-n+1} \dots w_{t-1})$



Neural Net Language Model (Bengio et al. 2003)

For each training sequence: input = (context $t-n+1, \dots, t-1, w_t$)

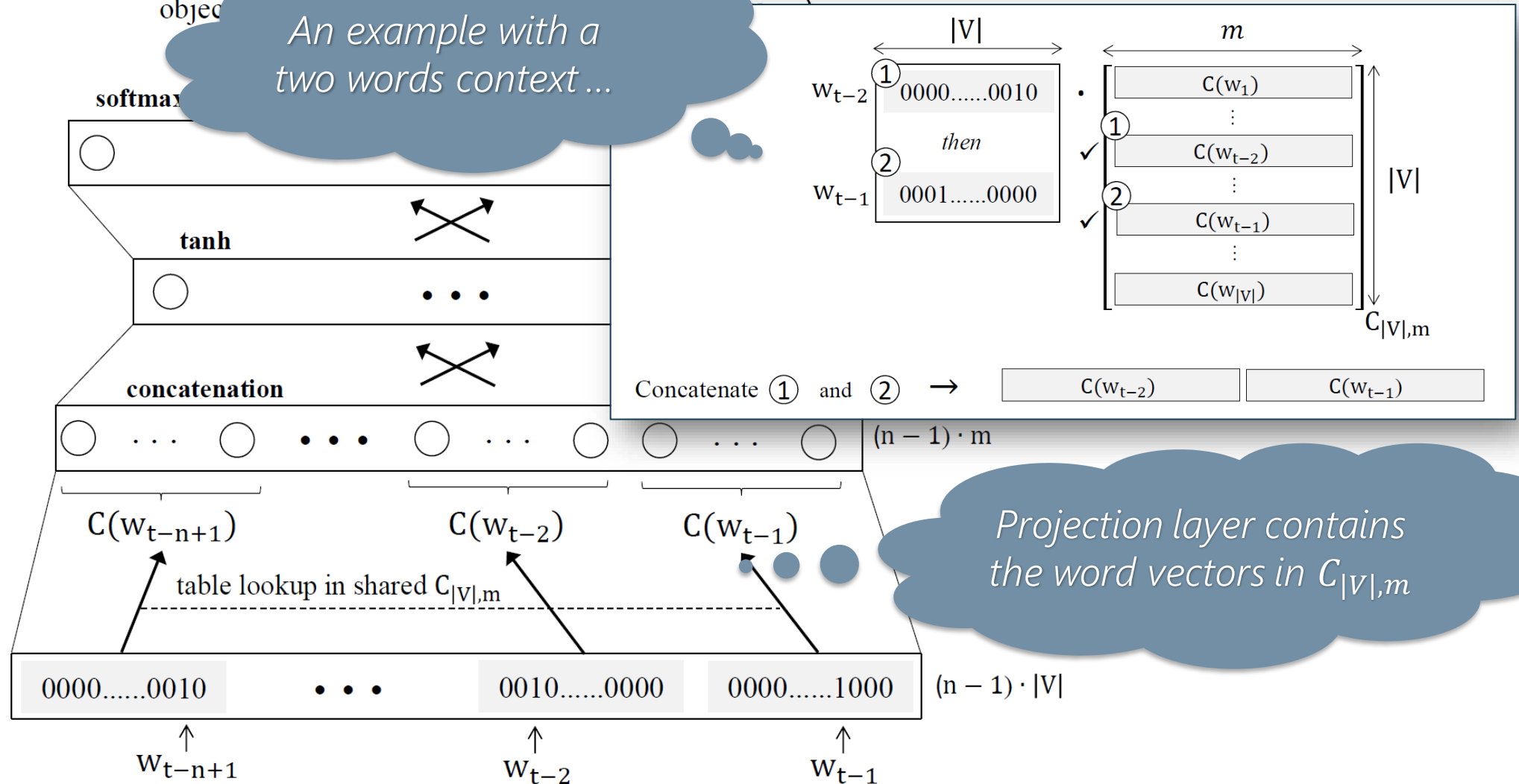
An example with a two words context ...

**OUTPUT
LAYER**

**HIDDEN
LAYER**
nonlinear

**PROJECTION
LAYER**
linear

INPUT LAYER



Projection layer contains the word vectors in $C_{|V|,m}$

Neural Net Language Model (Bengio et al. 2003)

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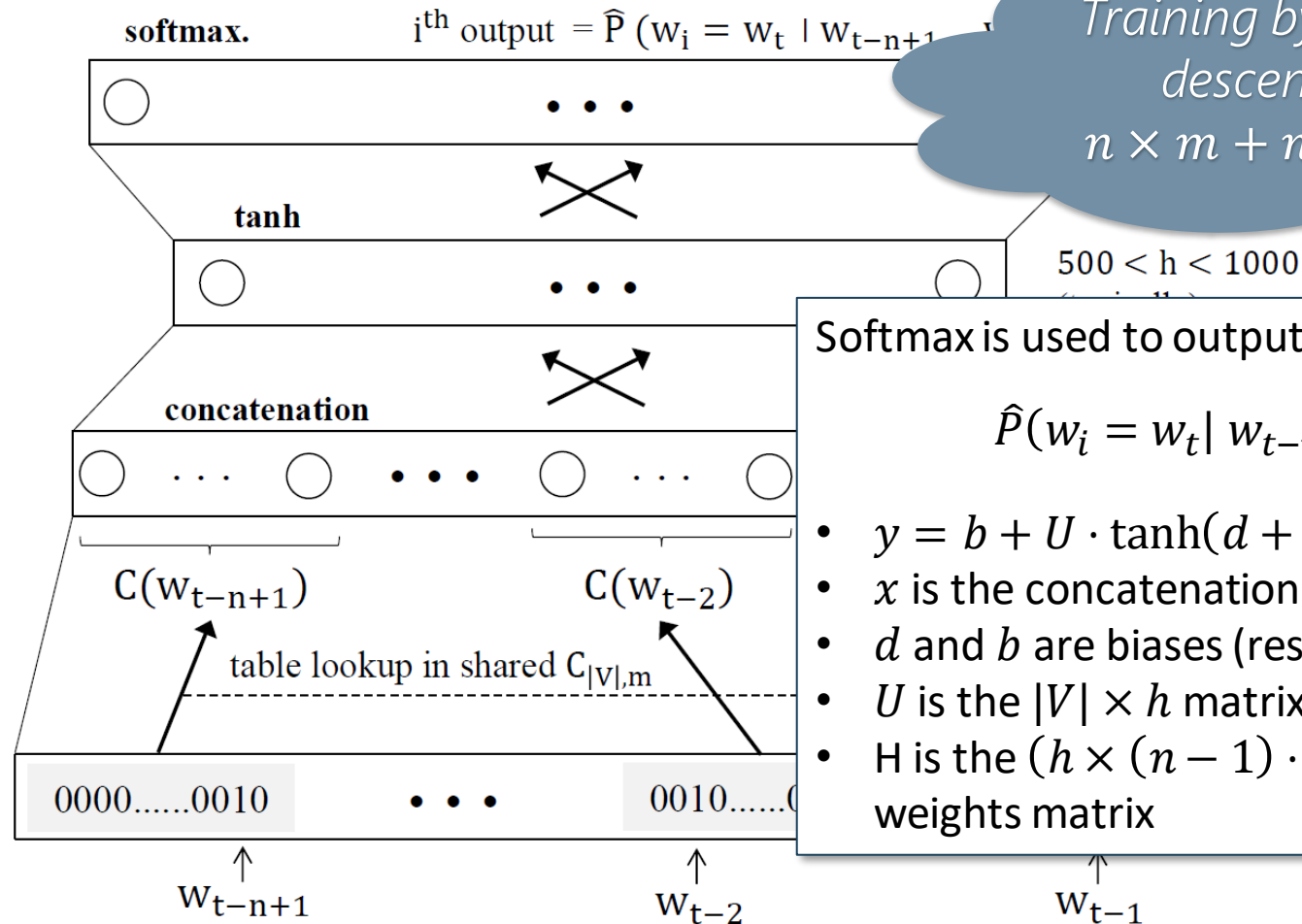
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**OUTPUT
LAYER**

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nonlinear

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LAYER**
linear

INPUT LAYER



Training by stochastic gradient descent has complexity $n \times m + n \times m \times h + h \times |V|$

Softmax is used to output a multinomial distribution

$$\hat{P}(w_i = w_t | w_{t-n+1}, \dots, w_{t-1}) = \frac{e^{y_{w_i}}}{\sum_{i'} e^{y_{w_{i'}}}}$$

- $y = b + U \cdot \tanh(d + H \cdot x)$
- x is the concatenation $C(w)$ of the context weight vectors
- d and b are biases (respectively h and $|V|$ elements)
- U is the $|V| \times h$ matrix with hidden-to-output weights
- H is the $(h \times (n-1) \cdot m)$ projection-to-hidden weights matrix

Neural Net Language Model (Bengio et al. 2003)

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Bengio et al. (2003) thought their main contribution was LM accuracy and they let the word vectors as future work ...

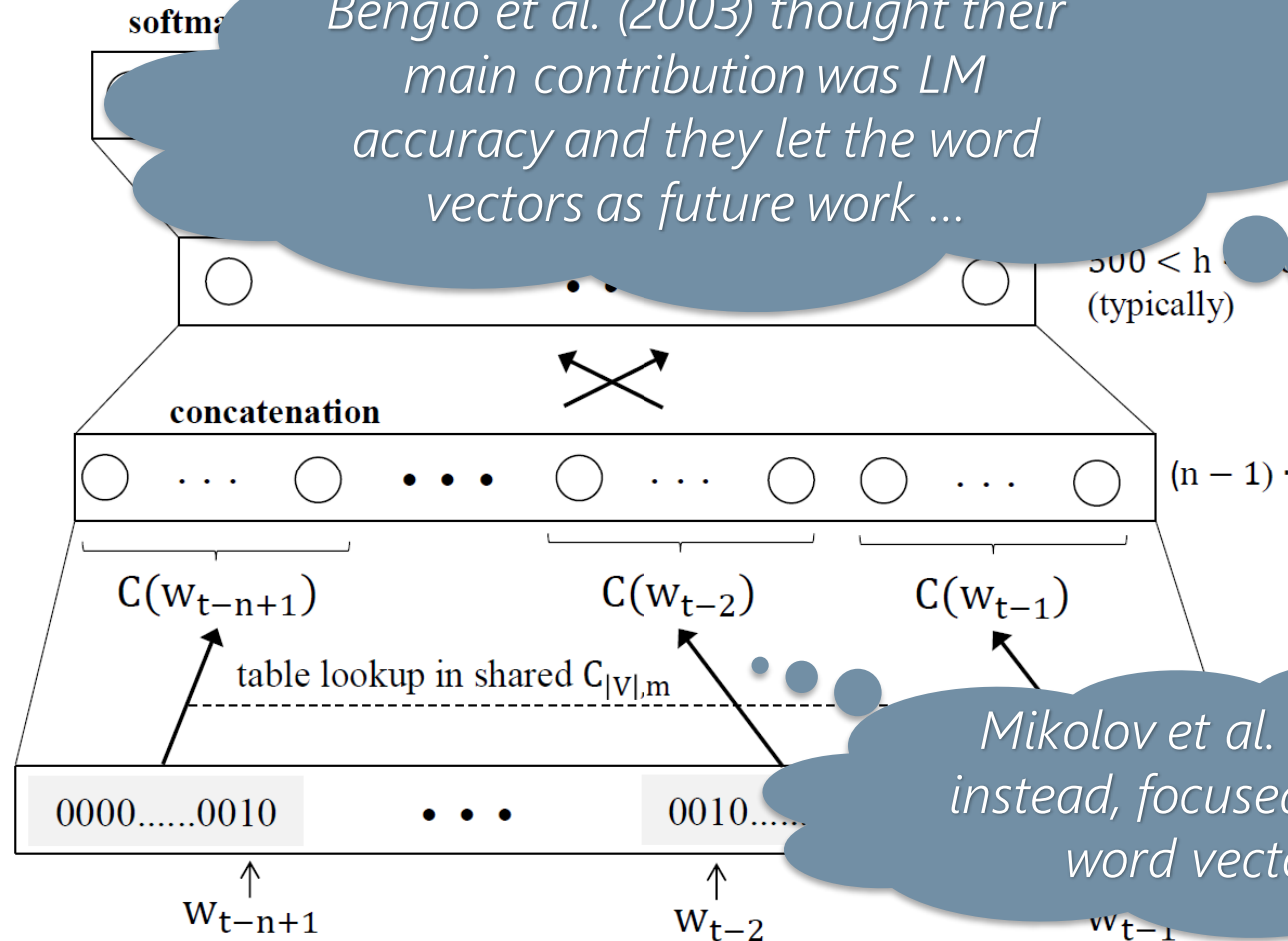
Tested on Brown (1.2M words, $V \cong 16K$, 200K test set) and AP News (14M words, $V \cong 150K$ reduced to 18K, 1M test set)

Brown: $h=100, n=5, m=30$
AP News: $h=60, n=6, m=100$

3 week training using **40 cores**
• 24% (Brown) and 8% (AP News) relative improvement wrt traditional smoothed n-gram in terms of test set perplexity

Due to **complexity**, NNLM can't be applied to large data sets and it shows poor performance on rare words

Mikolov et al. (2013), instead, focused on the word vectors



Google's word2vec (Mikolov et al. 2013a)

Idea: achieve better performance allowing a simpler (shallower) model to be trained on much larger amounts of data

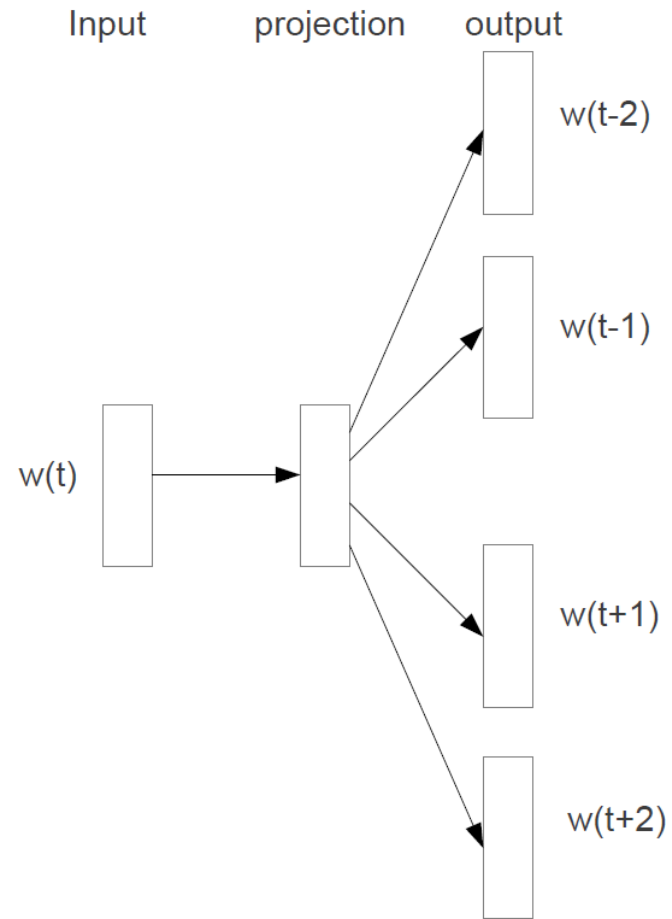
- No hidden layer (leads to 1000X speed up)
- Projection layer is shared (not just the weight matrix)
- Context contain words both from history and future

*«You shall know a word
by the company it keeps»
John R. Firth, 1957:11.*

...Pelé has called **Neymar** an excellent player...
...At the age of just 22 years, **Neymar** had scored 40 goals in 58 internationals...
...occasionally as an attacking midfielder, **Neymar** was called a true phenomenon...

← These words will represent **Neymar** →

Google word2vec Flavors

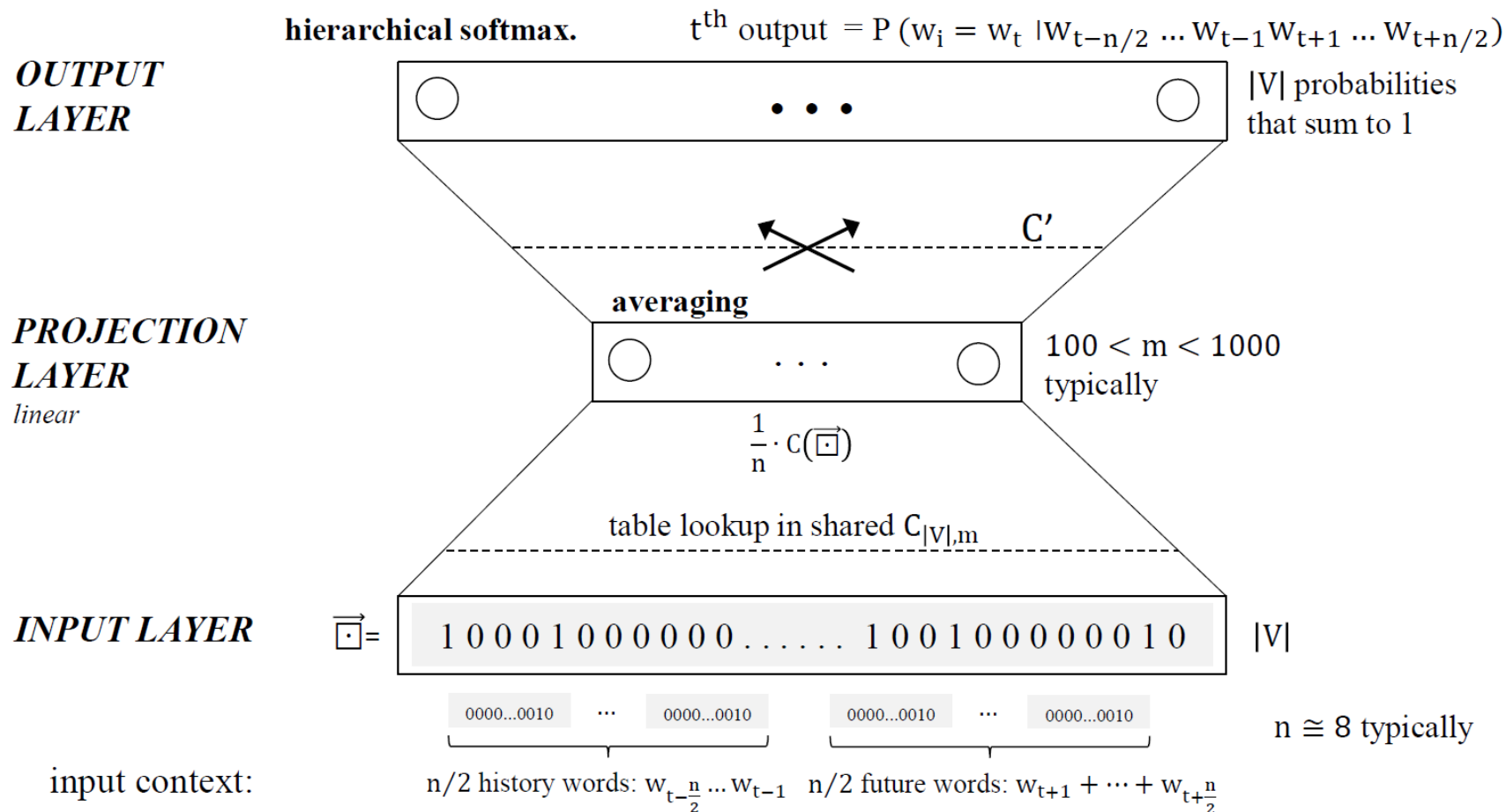


Skip-gram architecture

Word2vec's Continuous Bag-of-Words (CBOW)

For each training sequence: input = (context, target) pair: $(w_{t-\frac{n}{2}} \dots w_{t-1} w_{t+1} \dots w_{t+\frac{n}{2}}, w_t)$

objective: minimize $E = -\log \hat{P}(w_t | w_{t-\frac{n}{2}} \dots w_{t-1} w_{t+1} \dots w_{t+\frac{n}{2}})$



Word2vec's Continuous Bag-of-Words

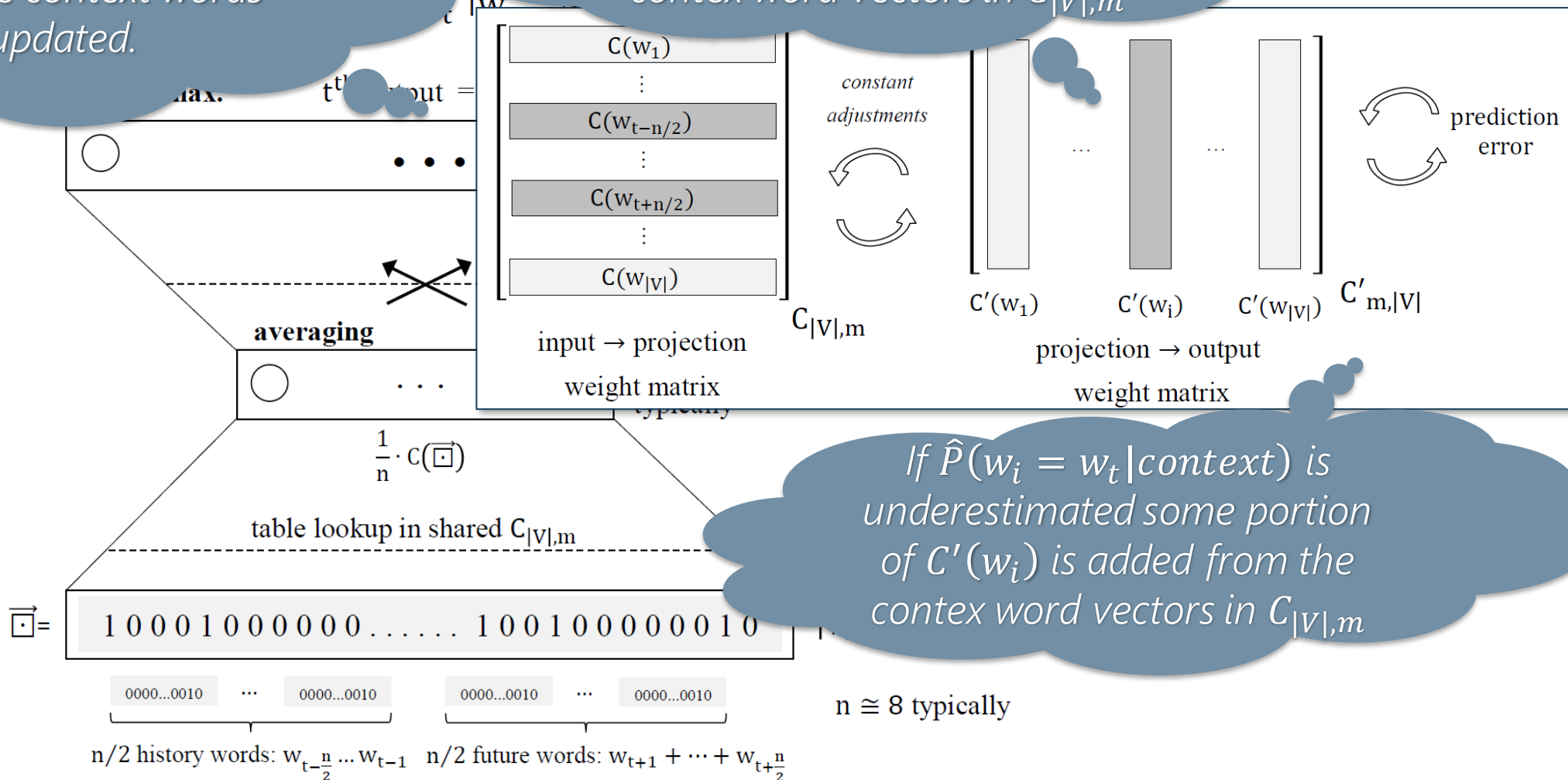
For each $\langle \text{context}, \text{target} \rangle$ pair only the context words are updated.

If $\hat{P}(w_i = w_t | \text{context})$ is overestimated some portion of $C'(w_i)$ is subtracted from the context word vectors in $C_{|V|,m}$

OUTPUT LAYER

PROJECTION LAYER
linear

INPUT LAYER



Word2vec facts

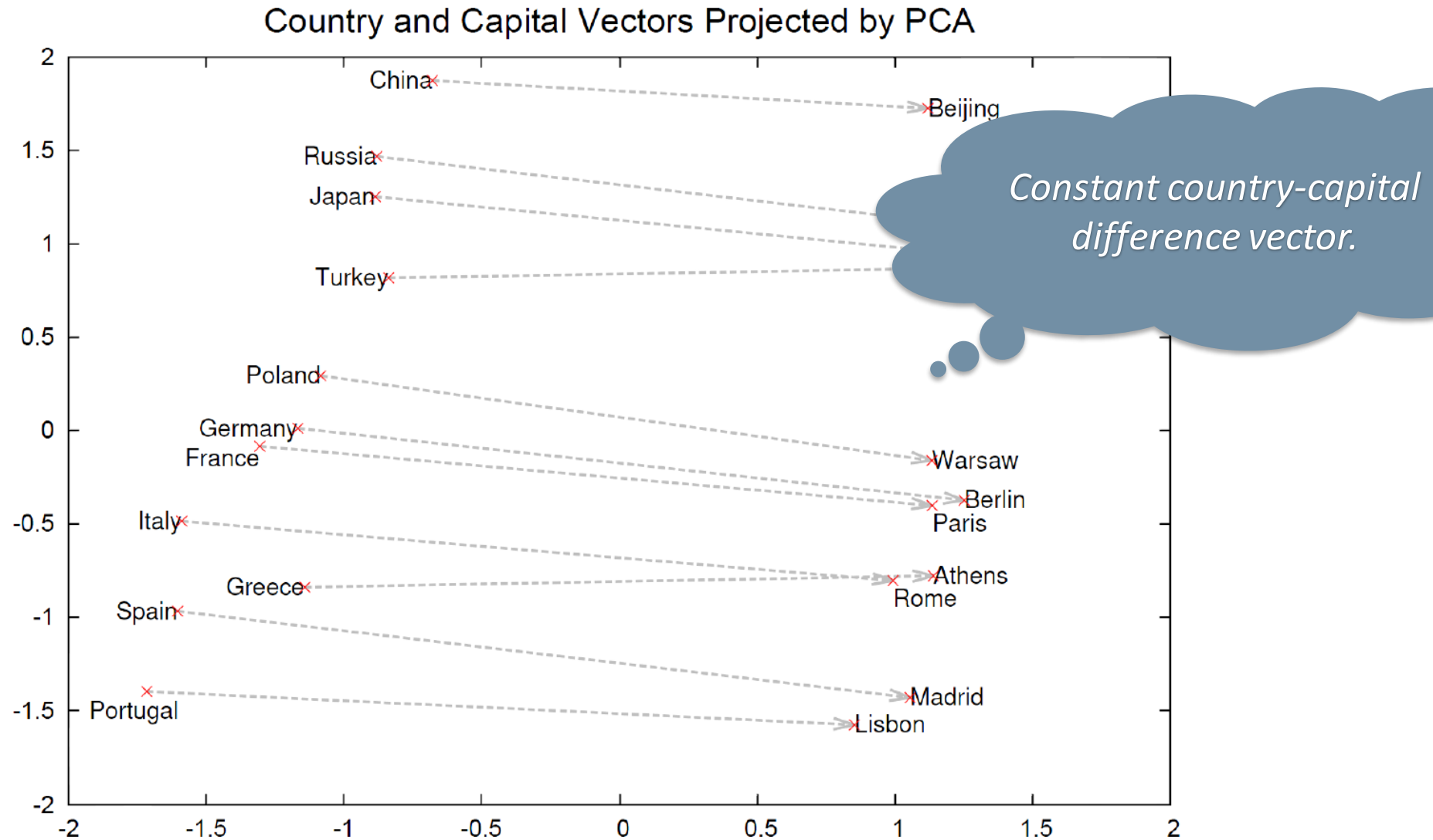
Word2vec shows significant improvements w.r.t. the NNML

- Complexity is $n \times m + m \times \log|V|$ (Mikolov et al. 2013a)
- On Google news 6B words training corpus, with $|V| \sim 10^6$
 - CBOW with $m=1000$ took 2 days to train on 140 cores
 - Skip-gram with $m=1000$ took 2.5 days on 125 cores
 - NNLM (Bengio et al. 2003) took 14 days on 180 cores, for $m=100$ only!
- word2vec training speed \cong 100K-5M words/s
- Best NNLM: 12.3% overall accuracy vs. Word2vec (with Skip-gram): 53.3%

Capital-Country	Past tense	Superlative	Male-Female	Opposite
Athens: Greece	walking: walked	easy: easiest	brother: sister	ethical: unethical

Adapted from Mikolov et al. (2013a)

Regularities in word2vec Embedding Space



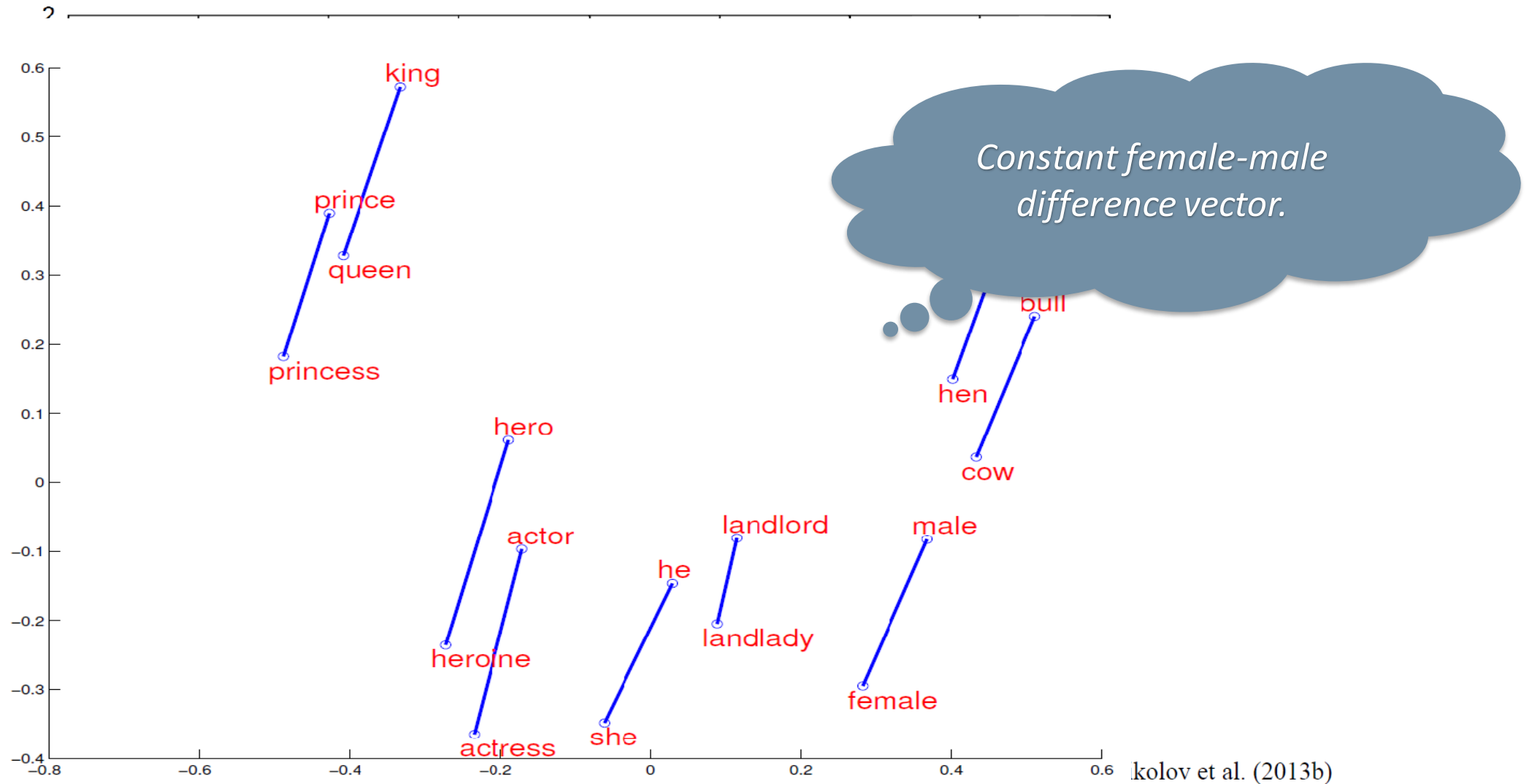
Mikolov et al. (2013b)

Picture taken from:

<https://www.scribd.com/document/285890694/NIPS-DeepLearningWorkshop-NNforText>

Regularities in word2vec Embedding Space

Country and Capital Vectors Projected by PCA



kolov et al. (2013b)

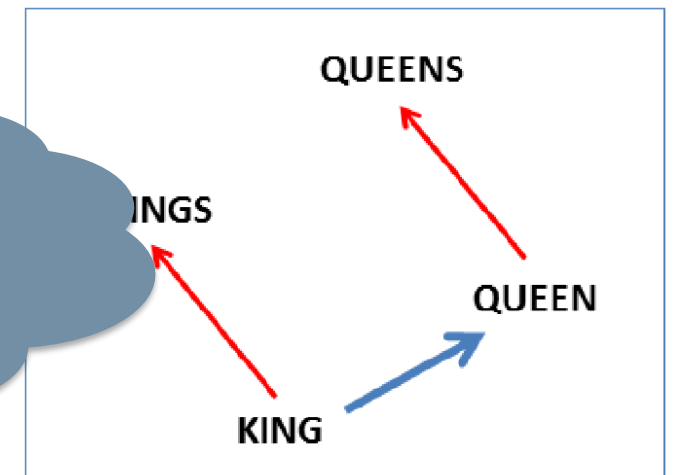
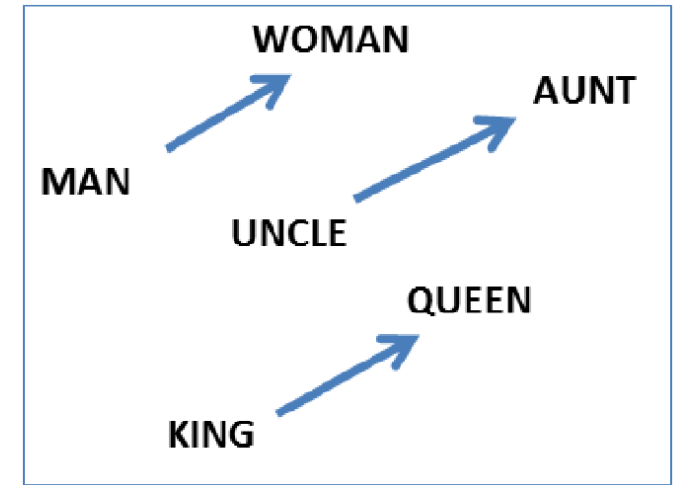
Picture taken from:

<https://www.scribd.com/document/285890694/NIPS-DeepLearningWorkshop-NNforText>

Regularities in word2vec Embedding Space

Vector operations are supported make «intuitive sense»:

- $w_{king} - w_{man} + w_{woman} \cong w_{queen}$
- $w_{paris} - w_{france} + w_{italy} \cong w_{rome}$
- $w_{windows} - w_{microsoft} + w_{google} \cong w_{android}$
- $w_{einstein} - w_{scientist} + w_{painter} \cong w_{picasso}$
- $w_{his} - w_{he} + w_{she} \cong w_{her}$
- $w_{cu} - w_{copper} + w_{gold} \cong w_{au}$
- ...



«You shall know a word by
the company it keeps»
John R. Firth, 1957:11.

Picture taken from:

<https://www.scribd.com/document/285890694/NIPS-DeepLearningWorkshop-Intro-to-Word-Embeddings>

Applications of word2vec in Information Retrieval

Query: "restaurants in mountain view that are not very good"

Phrases: "restaurants in (mountain view) that are (not very good)"

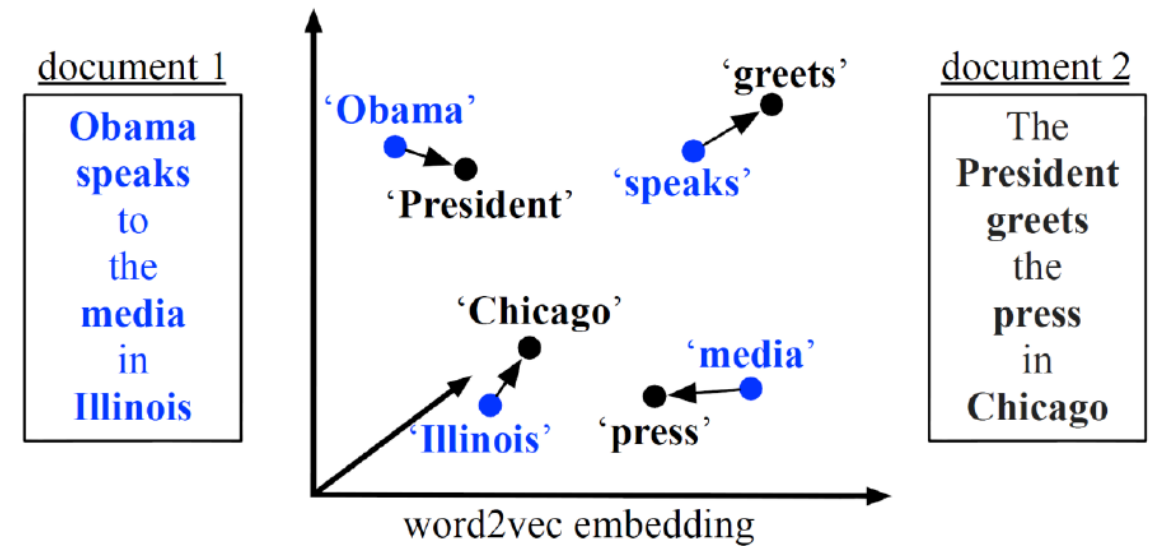
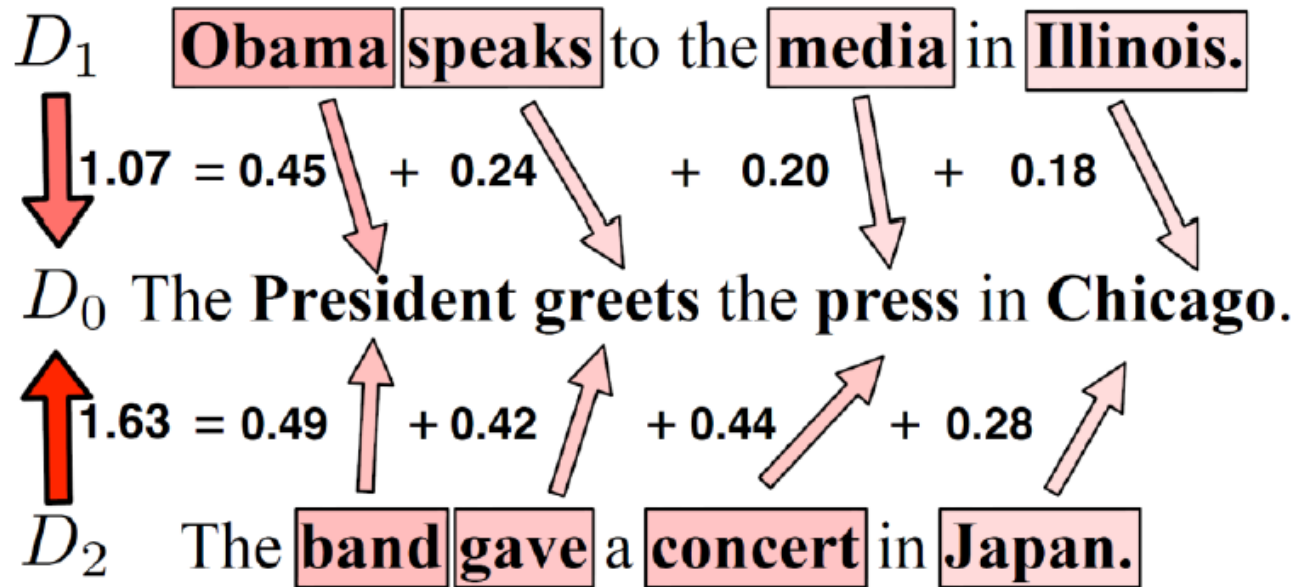
Vectors: "restaurants+in+(mountain view)+that+are+(not very good)"

<i>Expression</i>	<i>Nearest tokens</i>
Czech + currency	koruna, Czech crown, Polish zloty, CTK
Vietnam + capital	Hanoi, Ho Chi Minh City, Viet Nam, Vietnamese
German + airlines	airline Lufthansa, carrier Lufthansa, flag carrier Lufthansa
Russian + river	Moscow, Volga River, upriver, Russia
French + actress	Juliette Binoche, Vanessa Paradis, Charlotte Gainsbourg

(Simple and efficient, but will not work for long sentences or documents)

Applications of word2vec in Document Classification/Similarity

With BoW D_1 and D_2 are equally similar to D_0 .



Word embeddings allow to capture the «semantics» of the document ...

Applications of word2vec in Sentiment Analysis

No need for classifiers, just use cosine distance

*«You shall know a word by
the company it keeps»
John R. Firth, 1957:11.*

```
Enter word or sentence (EXIT to break): sad
Word: sad Position in vocabulary: 4067
```

Word	Cosine distance
saddening	0.727309
Sad	0.661083
saddened	0.660439
heartbreaking	0.657351
disheartening	0.650732
Meny_Friedman	0.648706
parishioner_Pat_Patello	0.647586
saddens_me	0.640712
distressing	0.639909
reminders_bobbing	0.635772
Turkoman_Shiites	0.635577
saddest	0.634551
unfortunate	0.627209
sorry	0.619405
bittersweet	0.617521
tragic	0.611279
regretful	0.603472

GloVe: Global Vectors for Word Representation (Pennington et al. 2014)

GloVe makes explicit what word2vec does implicitly

- Encodes meaning as vector offsets in an embedding space
- Meaning is encoded by ratios of co-occurrence probabilities

Probability and Ratio	$k = \text{solid}$	$k = \text{gas}$	$k = \text{water}$	$k = \text{fashion}$
$P(k \text{ice})$	1.9×10^{-4}	6.6×10^{-5}	3.0×10^{-3}	1.7×10^{-5}
$P(k \text{steam})$	2.2×10^{-5}	7.8×10^{-4}	2.2×10^{-3}	1.8×10^{-5}
$P(k \text{ice})/P(k \text{steam})$	8.9	8.5×10^{-2}	1.8	1.8

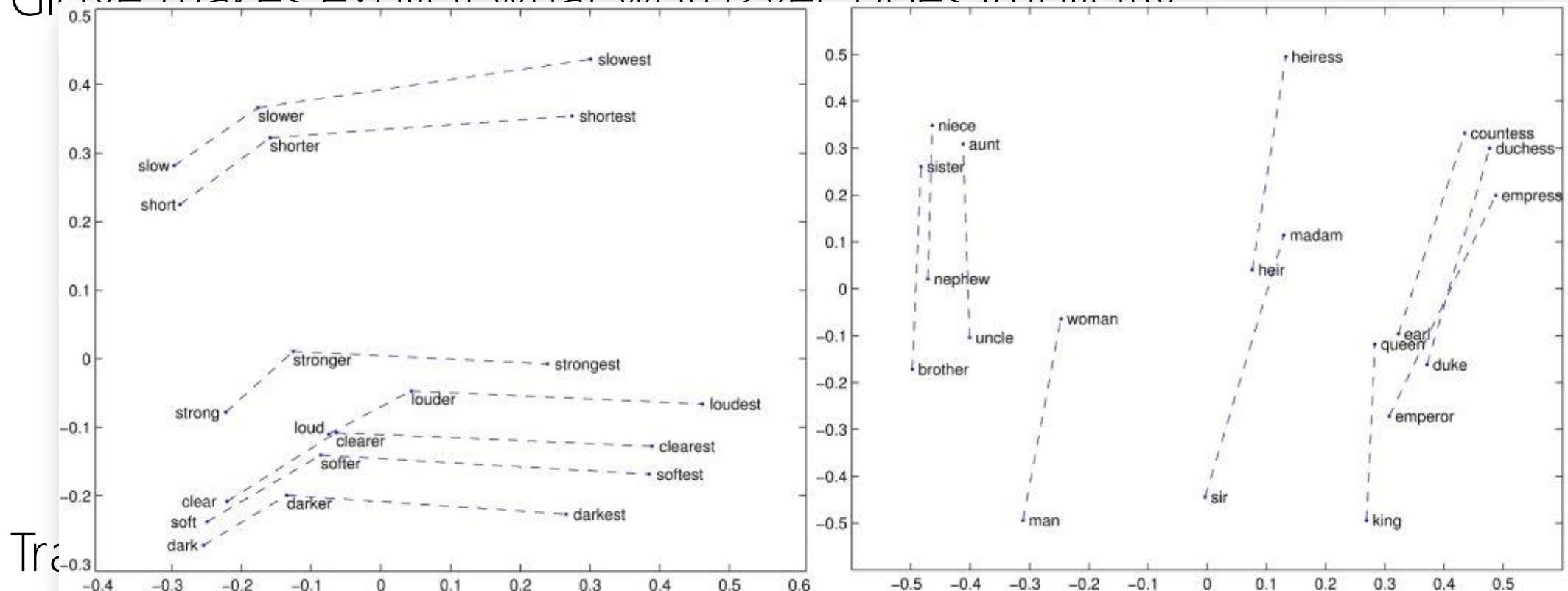
Refer to Pennington et al. paper for details on this loss function ...

Trained by weighted least squares

$$J = \sum_{i,j=1}^V f(X_{ij}) (w_i^T \tilde{w}_j + b_i + \tilde{b}_j - \log X_{ij})^2$$

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$$J = \sum_{i,j=1}^V f(X_{ij}) (w_i^T \tilde{w}_j + b_i + \tilde{b}_j - \log X_{ij})^2$$

Nearest Neighbours with GloVe

What are the closest words to the target word *frog*:

1. *Frog*
2. *Frogs*
3. *Toad*
4. *Litoria*
5. *Leptodactylidae*
6. *Rana*
7. *Lizard*
8. *Eleutherodactylus*



3. *litoria*



4. *leptodactylidae*



5. *rana*



7. *eleutherodactylus*