## Math Preliminaries

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A glossary reference for some basic mathematical terms which I found useful with a formal definition.

## Glossary

**Absolute Complement** or simply, the *complement* of a set A, denoted by  $A^c$ , is the set of elements which do not belong to A.

$$A^c = \{x : x \in U, x \notin A\}$$

**Anonymous Function**  $(\mapsto)$  is denoted by the barred arrow, which goes from *input datum to output datum*.

**Antisymmetric** is a binary relation  $\alpha$  over a set S where no pair of distinct elements of S is related by  $\alpha$  to the other. Thus,  $\forall a, b \in S$ ,  $(a\alpha b \land b\alpha a) \Rightarrow a = b$ .

**Associative** A binary operation  $\circ$  is said to be **associative** on a set  $\Omega$  if and only if  $\forall a, b, c \in \Omega, (a \circ b) \circ c = a \circ (b \circ c)$ 

To prove, let a,b,c be arbitrary but fixed elements in  $\Omega$ , compute  $(a \circ b) \circ c$  and  $a \circ (b \circ c)$  and show that  $(a \circ b) \circ c = a \circ (b \circ c)$ .

**Axiom/Postulate** is a mathematical statement that is taken to be self-evidently true without proof. These are basic building blocks from which all theorems are proved.

**Biconditional Statement** ( $\Leftrightarrow$ ) Let *P* and *Q* be statements, the **biconditional statement** is *P* if and only if *Q*, or *P* iff *Q*.

*Note*:  $P \Leftrightarrow Q$  is only true if both  $P \Rightarrow Q$  and its converse  $Q \Rightarrow P$  is true

To prove, given a biconditional theorem of the form  $H \Leftrightarrow C$ , both  $H \Rightarrow C$  and  $C \Rightarrow H$  needs to be proved.

**Bijection** A function is **bijective** if it is both *injective* and *surjective*. Sometimes also called a *one to one correspondence*.

**Binary Operation** ( $\circ$ ) is a rule defined on a set  $\Omega$  that assigns the objects  $a,b \in \Omega$  to an object c.

**Boolean Algebra** is a poset *B* that satisfies the following:

- $\forall x, y \in B$ , there exists a *supremum*,  $x \lor y$ .
- $\forall x, y \in B$ , there exists a *infimum*,  $x \land y$ .
- $\land$  distributes over  $\lor$  such that  $\forall x, y, z \in B, x \land (y \lor z) = (x \land y) \lor (x \land z)$ .
- B contains the least element 0 and the greatest element 1 of B.
- Each element x has a *complement*  $\neg x$ , such that  $x \land \neg x = 0$  and  $x \lor \neg x = 1$ .

*Note*: By definition, a Boolean Algebra is a lattice (thus also known as Boolean lattice).

**Cartesian Product** If *S* and *T* are sets, the **cartesian product** of *S* and *T* is the set  $S \times T$  of ordered pairs (s,t) with  $s \in S$  and  $t \in T$ . The ordered pair (s,t) is determined uniquely by the fact that its first coordinate is *s* and its second coordinate is *t*.

Cayley's Theorem Every group G is isomorphic to a subgroup of the symmetric group acting on G.

Note: The same can be stated about monoids and monoid actions.

**Claim** is an assertion that is then proved, often used like an informal lemma.

**Closure** A set  $\Omega$  is **closed** under a binary operation  $\circ$  if and only if  $a \circ b \in \Omega$  whenever  $a, b \in \Omega$ .

To prove, let a,b be arbitrary but fixed elements in  $\Omega$ , compute  $a \circ b$  and show that  $a \circ b \in \Omega$ .

**Commutative/Abelian** A binary operation  $\circ$  is said to be **commutative** on a set  $\Omega$  and is called an *abelian operation* if and only if  $\forall a,b \in \Omega, a \circ b = b \circ a$ .

To prove, let a, b be arbitrary but fixed elements in  $\Omega$ , compute  $a \circ b$  and  $b \circ a$  and show that  $a \circ b = b \circ a$ .

**Complete Lattice** is a lattice such that any subset of elements have a meet and join. Thus, every **complete** lattice is bounded.

Note: Every finite lattice is complete.

**Composite Function (Composition)** If  $f: S \to T$  and  $g: T \to U$ , then the **composite function**  $g \circ f: S \to U$  is defined to be the unique function with domain S and codomain U for which  $(g \circ f)(x) = g(f(x))$  for all  $x \in S$ . In category theory, it is necessary that the codomain of f be the domain of g in order for  $g \circ f$  to be defined.

**Compound Statement** is combined from simple logical statements that is based on more than one object and the use of logical operators.

**Conditional Statement/Implication** ( $\Rightarrow$ ) Let *P* and *Q* be statements, then the declarative sentence  $P \Rightarrow Q$  is called a **conditional statement**.

*Note*: In the statement  $P \Rightarrow Q$ , P is also called the *antecedent* and q the *consequent* **Conjecture** is any mathematical statement that has not yet been proved or disproved.

To disprove a **conjecture**, a *counterexample* is required. A *counterexample* to the conjecture  $H \Rightarrow C$  is a specific example where the hypothesis H is true, but the conclusion C is false.

Note: only a single counterexample is needed to disprove a conjecture

**Conjunction** ( $\wedge$ ) is a truth-functional operator that is true if and only if *all* of its operands are true.

**Contradiction** is a statement that is always false for all of its states of nature.

**Contrapositive Statement** The **contrapositive** of the statement  $P \Rightarrow Q$  is  $\neg P \Rightarrow Q$ .

*Note*: a statement and its contrapositive are logically equivalent

**Converse Statement** The **converse** of the statement  $P \Rightarrow Q$  is  $Q \Rightarrow P$ .

*Note*: a statement and its converse are not logically equivalent

**Corestriction** If  $f: S \to T$ ,  $g: S \to B$  and  $T \subseteq B$ , then f is the **corestriction** of g to T if  $g = i \circ f$ , where i is the inclusion of T in B.

**Corollary** is a theorem that can be stated as a special case of a more general theorem. Also is a result in which the (usually short) proof relies heavily on a given theorem. Often say that "this is a corollary of Theorem A".

**Deductive Reasoning** is the method of reasoning where a conclusion is reached by logical arguments based on a collection of assumptions.

**Diagonal Relation** ( $\Delta_S$ ) A relation from S to S for any set S defined as:

$$\Delta_S = \{(x, x) | x \in S\}$$

**Direct Proof** Prove if *H* then *C*, that is  $H \Rightarrow C$ :

Forward Direct Approach Assume that the hypothesis H is true, proceeds forward with a sequence of logical arguments that leads to the conclusion C.

Proof by Contrapositive State the contrapositive to prove; if  $\neg C$  then  $\neg H$ ,  $\neg C \Rightarrow \neg H$ . Assume the conclusion C is false (ie:  $\neg C$  is true), proceeds forward using the forward directoy approach that eventually leads to the negation of the hypothesis H (ie:  $\neg H$  is true).

**Disjunction** ( $\vee$ ) is a truth-functional operator that is true if and only if *one or more* of its operands are true.

**Empty Set**  $(\emptyset)$  is the set with no elements  $\{\}$ .

**Equivariant Map** is a function that commutes with the action of the group on either its domain or codomain. Thus, for a group G and an equivariant map  $\phi: S \to T$  for sets S and T:

$$\forall g \in G, \forall s \in S, g\phi(s) = \phi(gs)$$

**Existence Proof** is used to prove an *Existence Theorem* of the nature:

There exists an object A that is an element of the set C that has property P

Proof of an existence theorem requires showing that  $\exists A \in C$  that has the property P, can be as simple as constructing an object A in C with property P.

*Note*: this may require a great deal of creative thinking and mathematical insight to construct/create the object required for the proof. It is not unusual that a mathematical trick or an uncommon approach is required to construct the object.

**Existential Quantification**  $(\exists)$  is read as there exists, there is at least one, there is some

*Note*: negating an existentially quantified statement is equivalent to the statement with an univeral quantifier but with the associated propositional function negated

**Fixed Point** A **fixed point** of a function  $f: S \to S$  for a set S is an element  $x \in S$  such that f(x) = x.

**Function**  $(\rightarrow)$  A function f is a mathematical entity with the following properities:

- 1. f has a **domain** and **codomain**, each of which must be a set.
- 2. For every element x of the domain, f has a **value** at x, which is an element of the codomain and is denoted f(x).
- 3. The domain, the codomain, and the value f(x) for each x in the domain are all determined completely by the function.
- 4. Conversely, the data consisting of the domain, the codomain, and the value f(x) for each element x of the domain completely determine the function f.

The domain and codomain are often called the **source** and **target** of f.

**Graph of a Function** is the set of ordered pairs:  $\{(x, f(x))|x \in S\}$  for a function  $f: S \to T$ . The graph of a function from S to T is a relation from S to T that for all  $s \in S$ , there is one and only one  $t \in T$  such that (s,t) is in the graph, sometimes known as **mapping** from S to T.

**Group Action** is a way of interpreting elements of group "acting" on some space, thus if G is a group and X is a set, the action of G on X is a group homomorphism from G to the symmetry group on X. The group action  $\alpha: G \times X \to X$  may be defined as follows:

- $\alpha(1,x) = x$  where 1 is the identity in *G* for any  $x \in X$ Also written as: 1x = x
- $\alpha(gh,x) = \alpha(g,\alpha(h,x))$  for all  $g,h \in G, x \in X$ Also written as: (gh)x = g(hx)

Note: A similar construct can be defined for monoids.

*Note*: One way to think of group actions would be the set *X* is a *state space* and elements of *G* acting on *X* induces *transitions* from one state to another.

**Heyting Algebra** is a bounded lattice where  $\vee$  and  $\wedge$  are the join and meet operations and has an implication binary operation  $a \Rightarrow b$  that satisfies the condition  $(x \wedge a) \leq b$  if and only if  $x \leq (a \Rightarrow b)$ .

Note: A heyting algebra is complete if its lattice structure is complete.

**Homomorphism** is a structure preserving map between two *algebraic structures* of the same type (such as *groups*, *graphs*, *rings*, *vector spaces*)

Graph Homomorphism:

For a graph  $\mathcal{G}$ , let  $G_0$  denote the set of nodes and  $G_1$  denote the set of paths/arrows. A graph homomorphism  $\phi$  from a graph  $\mathcal{G}$  to a graph  $\mathcal{H}$  denoted  $\phi: \mathcal{G} \to \mathcal{H}$ , is a pair of functions  $\phi_0: \mathcal{G}_0 \to \mathcal{H}_0$  and  $\phi_1: \mathcal{G}_1 \to \mathcal{H}_1$  with the property that if  $u: m \to n$  is an arrow of  $\mathcal{G}$ , then  $\phi_1(u): \phi_0(m) \to \phi_0(n)$  in  $\mathcal{H}$ .

Monoid Homomorphism:

A monoid homomorphism between two monoids (M,\*) and  $(N, \bullet)$  is a function  $f: M \to N$  such that  $f(x*y) = f(x) \bullet f(y)$  for all  $x, y \in M$  and  $f(e_M) = e_N$ .

**Identity** is a mathematical expression giving the equality of two (often variable) quantities. (Ex: *trignometric identities*, *Euler's identity*)

**Identity Element** An element  $e \in \Omega$  is said to be an **identity element** under the binary operator o if and only if  $\forall a \in \Omega$ :

$$a \circ e = e \circ a = a$$

In order for e to be an **identity element**, e must statisfy the following:

- 1.  $e \in \Omega$
- 2.  $\forall a \in \Omega, a \circ e = a$
- 3.  $\forall a \in \Omega, e \circ a = a$

ie: the identity element e must be in  $\Omega$  and commute with every element in  $\Omega$ .

*Note*: if the binary operator  $\circ$  is abelian, only conditions 1. and 2. or 3. is necessary. To prove, let  $a \in \Omega$  be arbitrary but fixed. Compute  $a \circ x$ ,  $x \circ a$  and solve for x where  $a \circ x = x \circ a$ . Show that  $x \in \Omega$  does not depend on a. Conclude e = x is an identity element in  $\Omega$  under the binary operator  $\circ$ .

*Theorem*: If  $\Omega$  is closed under the  $\circ$  binary operation and e is an identity element under  $\circ$ , then e is unique

**Identity Function** (*id*) Every set *S* has an **identity function**  $id_S: S \to S$  for which  $id_S(x) = x$  for all  $x \in S$ .

**Image** is the set of values of a function  $f: S \to T$ ,  $\{t \in T | \exists s \in S, f(s) = t\}$ .

**Inclusion Function** If a set *S* is a subset of a set *T* (denoted by  $S \subseteq T$ ), then there is an **inclusion function**  $i: S \to T$  for which i(x) = x for all  $x \in S$ .

*Note*: the functions  $id_S$  and i are different functions because they have different codomains, even though their value at each element of their (common) domain is the same

Indirect Proof/Proof by Contradiction (*reductio ad absurdum*) Prove if H then C. Assume the hypothesis H is true and conclusion C is false. Proceeds forward with a sequence of logical arguments until a contradiction is formed.

*Note*: proving  $\neg(H \Rightarrow C)$  is always false (a contradiction) is logically equivalent to proving that  $H \Rightarrow C$  is true

**Inductive Reasoning** is the method of reasoning based on making inferences and conclusions from observations to a more general conclusion or future event.

**Infimum** ( $\square$ ) is the *greatest lower bound* of a subset T of a poset S denoted as  $\square T$ , if such an element exists.

**Injection** Also known as **one to one**, a function  $f: S \to T$  is **injective** if whenever  $s \neq s'$  in S, then  $f(s) \neq f(s')$  in T.

*Note*: Do not confuse the definition of **injective** with the property that if s = s', then f(s) = f(s'). Another way to say that a function is injective is via the contrapositive: if f(s) = f(s'), then s = s'

**Inverse Element** An element  $a \in \Omega$  is said to have an **inverse element**  $a^{-1} \in \Omega$  under the binary operator  $\circ$  if and only if:

$$a \circ a^{-1} = a^{-1} \circ a = e$$

where e is the identity element in  $\Omega$ .

To prove, determine the identity element e and let  $a \in \Omega$  be arbitrary but fixed. Compute  $a \circ x$ ,  $x \circ a$ , solve for x where  $a \circ x = e = x \circ a$  and show that  $x \in \Omega$ . Conc that  $a^{-1} = x$  is the inverse of the element a under the binary operator  $\circ$ .

*Theorem*: Let o be an associative binary operator. If  $\Omega$  is closed under  $\circ$  and  $a^{-1} \in \Omega$  whenever  $a \in \Omega$ , then  $a^{-1}$  is unique

*Theorem*: If  $\Omega$  is closed under  $\circ$  and  $a^{-1} \in \Omega$  whenever  $a \in \Omega$ , then  $(a^{-1})^{-1} = a$ 

**Kleene Closure** (\*) The **Kleene Closure**  $A^*$  of a set A is the set of lists of finite length of elements of A. Example, (a,b,d,a) is an element of  $\{a,b,c,d\}^*$ .

*Note*:  $A^*$  contains the empty list () and  $\forall a \in A$ , the lists (a) with length 1.

Lattice is a poset in which every pair of elements have an unique supremum and infimum.

*Note*: A lattice *L* is *bounded* if it has a greatest element 1 and least element 0 such that for every element  $x \in L$ ,  $0 \le x \ge 1$ .

*Note*: In any lattice,  $\top$  and  $\bot$  are called *improper elements*. All other elements are called *proper*.

*Note*: If f and g are functions from D to D' where D,D' are complete lattices, then  $f \le g$  if  $f(x) \le g(X)$  for all  $x \in D$ .

**Lemma** is a minor result whose sole purpose is to help in proving a theorem. Any provable result that is used primarily as a necessary step in the proof of another theorem, a stepping stone on the path to proving a theorem. Very occasionally lemmas can take on a "life of their own" (*Zorn's lemma*, *Urysohn's lemma*, *Burnside's lemma*, *Sperner's lemma*).

**Logical Operators** Let *P* and *Q* be statements:

- $P \wedge Q$  is called the *conjunction* or *meet* of the statements P and Q
- $P \lor Q$  is called the *disjunction* or *join* of the statements P and Q
- $\neg P$  is called the *negation* of the statement P

**Logical Statement/Proposition** is a declarative sentence that is either true or false. **Logically Equivalent** Two statements X and Y are **logically equivalent** when they have identitical truth tables.

**Mathematical Definition** is a statement that gives precise meaning to a mathematical concept, word or term. It characterizes the meaning of the word by giving all the properties and only those properties that must be true.

**Mathematical Induction** A special type of direct proof that can often be used with theorems of the nature:

The statement P(n) holds for every natural number n (ie: holds for a statement indexed by n for all  $n \in \mathbb{N}$ ).

Weak Induction Prove  $\forall n \in \mathbb{N}P(n)$ .

Initial Step (Base Case) show P(1) is true

Induction Step if P(k) is true for an arbitrary but fixed (ABF) value of k in  $\mathbb{N}$ , then it follows that P(k+1) is also true

Strong Induction Same as *Weak Induction* except in the *Induction Step*: instead of assuming only P(k) is true, assume that  $P(1), \ldots, P(k)$  are all true for an ABF value of k in  $\mathbb{N}$ 

*Note*: *Weak* and *Strong* inductions are logically equivalent to each other. In general, attempt a proof with weak induction, if a stronger inductive hypthothesis is required, use strong induction. It is important that the initial step must lead to the induction step (ie: P(1) leads to P(2), P(1) is true leads to P(2) being true).

**Monoid** is a *semigroup* with an *identity element*.

**Monotone Function** is a function between *ordered sets* that preserves or reverses the given order.

*Example*: A function  $f: D \to D'$  between lattices D and D' is monotonic if  $f(x) \le f(y)$  whenever  $x \le y$ .

**Negation** ( $\neg$ ) is an unary logical operator that inverts the true values of a proposition. If *P* is a proposition,  $\neg P$  is false when *P* is true, true when *P* is false.

**Ordered** *n*-**Tuple** is a sequence  $(a_1, \dots, a_n)$  determined uniquely by the fact that for  $i = 1, \dots, n$ , the *i*th coordinate of  $(a_1, \dots, a_n)$ , is  $a_i$ . Then the cartesian product  $S_1 \times S_2 \times \dots \times S_n$  is the set of all *n*-tuples  $(a_1, \dots, a_n)$  with  $a_i \in S_i$  for  $i = 1, \dots, n$ 

**Paradox** is a statement that can be shown, using a given set of axioms and definitions, to be both true and false. A paradox is often used to show the inconsistencies in a flawed theory (*Russell's paradox*), used informally to describe a surprising or counterintuitive result that follows from a given set of rules (*Banach-Tarki paradox*, *Alabama paradox*, *Gabriel's horn*).

**Partial Function** A **partial function**  $f: S \to T$  is a function where f is only defined on  $S_0 \subseteq S$ .

**Partial Order** is a binary relation that is *reflexive*, *antisymmetric* and *transitive* (ie: a partial order is an antisymmetric preorder).

**Partially Ordered Set/Poset** is a *preordered set*  $(S, \alpha)$  where  $\alpha$  is *antisymmetric*, (ie: a set S with a partial order).

**Path** In a graph  $\mathcal{G}$ , a **path** from a node x to a node y of length k is a sequence  $(f_1, f_2, \ldots, f_k)$  of directed edges for which:

- $source(f_k) = x$
- $target(f_i) = source(f_{i-1})$  for i = 2, ..., k
- $target(f_1) = y$

The empty path is denoted as ().

**Pointed Set** is a set S equipped with a distinguished element  $s \in S$ . This element is called a *pointed object*.

**Power Set** ( $\mathscr{P}$ ) The **power set**  $\mathscr{P}(S)$  of any set S is the set of all subsets of S, including the empty set.

**Preimage/Inverse Image** ( $^{-1}$ ) For a set function  $f: X \to Y$ , the **preimage**  $f^{-1}: \mathscr{P}(B) \to \mathscr{P}(A)$  of a set  $B \subseteq Y$  is a subset of X defined by:

$$f^{-1}(B) = \{ x \in X | f(x) \in B \}$$

**Preorder** is a binary relation that is both *reflexive* and *transitive*.

**Preordered Set** is a set S with a preorder  $\alpha$  defined on its elements, denoted as  $(S, \alpha)$ . **Projection (Coordinate) Function** If S and T are sets, their cartesian product  $S \times T$  is equipped with two **coordinate** or **projection functions**  $proj_1 : S \times T \to S$  and  $proj_2 : S \times T \to T$ . The coordinate functions are surjective if S and T are both nonempty.

**Proof** A proof of a mathematical result is a sequence of rigorous mathematical arguments that are presented in a clear and concise fashion. Convincingly demonstrates the truth of a given result.

Remarks:

- no method of proof begins with the assumption that the conclusion is true
- no method of proof begins with the assumption that the hypthesis is false
- if a conjecture cannot be proved, it may be false. To disprove, provide a counterexample

**Proof by Cases** is a proof where the paths of the logical arguments leads to a statement involving an either/or statement such as conditions  $S_1$  or condition  $S_2$ , it is often useful to consider separate proofs for each of the cases. If the same arguments are used for proofs of two or more cases, then the cases should be combined into a single case. In the situation of similar cases, a *without loss of generality* (WLOG) statement may be used to shorten the proof of a similar case.

Note: there may be more than 2 cases

**Proper Subset** ( $\subset$ ) In the case that  $A \subseteq B$  but  $A \neq B$ , we say that A is a **proper subset** of B and write  $A \subset B$ .

**Propositional Function** is a declarative sentence P(x) involving a variable x that takes on values in a set  $\Delta$  is said to be a **propositional function** iff P(x) has a well-defined truth value for each value of x in  $\Delta$ . The set  $\Delta$  is called the *domain* of the propositional function P(x).

**Reflexive** is a binary relation  $\alpha$  over a set S where  $\forall s \in S, s\alpha s$ .

**Relation** A **relation**  $\alpha$  from a set S to a set T is a subset of  $S \times T$ . Any such subset is a relation from S to T. Extreme examples of relations are the  $\emptyset$  and the set  $S \times T$ .

*Domain and Range*: The *domain* of a relation R from A to B is the set of first coodinates of the pairs in R and its range is the set of second coordinates. i.e., domain of  $R = \{a : \langle a, b \rangle \in R\}$ , range of  $R = \{b : \langle a, b \rangle \in R\}$ .

*Inverse*: The *inverse* of R, denoted by  $R^{-1}$ , is the relation from B to A defined by domain of  $R = \{a : \langle a, b \rangle \in R\}$ , range of  $R = \{b : \langle a, b \rangle \in R\}$ .

**Relative Complement** of a set *B* with respect to a set *A* or simply, the *difference* of *A* and *B*, denoted by *A* 

B, is the set of elements which belong to A but not in B.

$$AB = \{x : x \in A, x \notin B\}$$

**Restriction** If  $g: S \to T$ ,  $f: A \to T$  and  $A \subseteq S$ , then f is the **restriction** of g to A if  $f = g \circ i$  where  $i: A \to S$  is the inclusion function of A in S.

**Semidirect Product** The **semidirect product** of monoids M and T with the action  $\alpha : M \times T \to T$  is the monoid with the underlying set  $T \times M$  where  $\alpha$  is defined as:

- $\forall m \in M, \alpha(m, 1_T) = 1_T$
- $\forall m \in M, \forall t, t' \in T, \alpha(m, tt') = \alpha(m, t)\alpha(m, t')$
- $\forall t \in T, \alpha(1_M, t) = t$
- $\forall m, m' \in M, \forall t \in T, \alpha(mm', t) = \alpha(m, \alpha(m', t))$

and multiplication of the semidirect product is:

$$(t,m)(t',m') = (t\alpha(m,t'),mm')$$

for all  $t, t' \in T$  and  $m, m' \in M$ .

*Note*: The action  $\alpha$  can be thought of a monoid homomorphism  $\phi: M \to \mathbf{End}(T)$  where  $\mathbf{End}(T)$  is the monoid of endomorphisms of T.

**Semigroup** is a set *S* together with an associative and closed binary operation,  $m: S \times S \rightarrow S$ .

**Semilattice** A poset with a join for any nonempty finite subset is a **join-semilatice/upper semilattice**. Dually, a poset with a meet for any nonempty finite subset is a meet-semilattice/lower semilattice.

**Set** is a mathematical entity that is distinct from, but completely determined by, its elements (if any). For every entity x and set S, the statement  $x \in S$ , read "x is an element of S", is a sentence that is either true or false. Set Equality:

- Two sets A and B are equal, written A = B, if they consist of the same elements. Note that sets do not depend on the way they are displayed, a set remains the same if its elements are repeated or rearraged.
- Two sets A and B are equal if and only if  $A \subseteq B$  and  $B \subseteq A$ .

*Note*: When members of a set *A* are sets themselves, *A* may be called a *class*, *collection*, or *family*.

**Singleton Set** (1) is any set with exactly one element,  $\{a\}$ , where a is the only element. **Space** is used to refer to a non-empty set which possesses some type of mathematical structure, e.g. *vector space*, *metric space* or *topological space*. In such a situation, the elements in a space are called *points*.

**Subset** ( $\subseteq$ ) A set *A* is a **subset** of a set *B*, or equivalently, *B* is a **superset** of *A*, written  $A \subseteq B$  or  $B \supseteq A$  iff each element in *A* also belongs to *B*; that is, if  $x \in A$  implies  $x \in B$ . *Note*: The negation of  $A \subseteq B$  is written  $A \not\subseteq B$  or  $B \not\supseteq A$  and states that there is an  $x \in A$  such that  $x \notin B$ .

*Note*: The words *subclass*, *subcollection* and *subfamily* are sometimes used to indicate subsets where their elements are sets themselves.

**Supremum** ( $\bigsqcup$ ) is the *least upper bound* of a subset T of a poset  $(S, \leq)$ . That is, for a subset  $T \subseteq S$ , a **supremum** is an element  $v \in S$  such that:

- $\forall t \in T, t < v$
- If  $w \in S$  has the property that  $t \le w$  for every  $t \in T$ , then  $v \le w$

*Note*: The supremum of T is denoted as | |T.

**Surjection** Also known as **onto**, a function  $f: S \to T$  is **surjective** if its image is T. For instance, the identity function on any set is **surjective**, but no other inclusion function is.

**Tautology** is a statement that is always true for all of its states of nature.

**Theorem** is any mathematical statement that can be shown to be true using accepted logical and mathematical arguments.

**Transitive** is a binary relation *alpha* over a set *S* if whenever an element *a* is related to an element *b*, and *b* is related to an element *c*, then *a* is also related to *c*. Thus,  $\forall a,b,c \in S, (a\alpha b \land b\alpha c) \Rightarrow a\alpha c$ .

**Uniqueness Proof** is used to prove an *Uniqueness Theorem* of the nature:

Object A that is an element of the set C is the only (unique) object having a property P

An uniqueness proof shows that one and only one object has the special property P. Uniqueness theorems in general can be proved via proof by contradiction: show object  $A \in C$  has property P, assume A is not unique (ie: another object  $B \in C$  exists with property P where  $B \neq A$ ), then using logical arguments, show that B = A.

**Universal Quantification**  $(\forall)$  is read as *for every, for each, for all.* 

*Note*: negating an universally quantified statement is equivalent to the statement with an existential quantifier but with the associated propositional function negated

Universal Set (U) In any application of the theory of sets, all sets under investigation are subsets of a fixed set. We call this set the universal set or universe of discourse and denote it as U. Thus for any set  $A, A \subseteq U$ .

Variables in Propositional Functions is any term in a propositional function whose value is not explicitly stated, implied or understood and whose value is needed in order to determine the truth or falsity of the proposition. The values of a variable is called the *domain* of the propositional function and is denoted by  $\Delta$ .

## References

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