

1 随机数结合计数器的均匀性测试

本实验假设所有代码文件放在同一文件夹中。请按照要求，产生可执行文件，并给出每一个步骤的截图。以下要求使用 Linux 或者 Windows 的 GCC 工具。

1.1 均匀性测试

以下包括代码和操作。

1.1.1 main.c 文件

```
1 #include <stdio.h>
2 #include <time.h> // 支持time()函数
3 #include <stdlib.h> // 支持伪随机数操作
4 #include <limits.h>
5
6 typedef unsigned long long uLL;
7
8 int main()
9 {
10     srand(time(NULL)); // 布置种子
11     printf("RAND_MAX: %d\n", RAND_MAX);
12
13     // 以下为计数器
14     uLL counter0 = 0, counter1 = 0, counter2 = 0, counter3 = 0,
15         counter4 = 0, counter5 = 0, counter6 = 0, counter7 = 0,
16         counter8 = 0, counter9 = 0;
17
18     uLL sequence_length = ULONG_MAX >> 36; // 随机序列的长度
19     for(uLL i = 0; i < sequence_length; i++) //
20         循环sequence_length次，从而产生多个随机数
21     {
22         int d; // 用于保存生成的伪随机数
23         d = rand() % 10; // 获得下一个0-9之间的伪随机数
24         switch (d)
25         {
26             case 0:
```

```
24         counter0++;
25         break;
26     case 1:
27         counter1++;
28         break;
29     case 2:
30         counter2++;
31         break;
32     case 3:
33         counter3++;
34         break;
35     case 4:
36         counter4++;
37         break;
38     case 5:
39         counter5++;
40         break;
41     case 6:
42         counter6++;
43         break;
44     case 7:
45         counter7++;
46         break;
47     case 8:
48         counter8++;
49         break;
50     case 9:
51         counter9++;
52     }
53 }
54 printf("having generated %llu psudorandom numbers.\n",
55        sequence_length);
56 printf("occurrences of 0: %d, frequency: %.5lf\n",
57        counter0, (double)counter0 / sequence_length);
58 printf("occurrences of 1: %d, frequency: %.5lf\n",
59        counter1, (double)counter1 / sequence_length);
60 printf("occurrences of 2: %d, frequency: %.5lf\n",
61        counter2, (double)counter2 / sequence_length);
62 printf("occurrences of 3: %d, frequency: %.5lf\n",
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        counter3, (double)counter3 / sequence_length);  
59 printf("occurrences of 4: %d, frequency: %.5lf\n",  
        counter4, (double)counter4 / sequence_length);  
60 printf("occurrences of 5: %d, frequency: %.5lf\n",  
        counter5, (double)counter5 / sequence_length);  
61 printf("occurrences of 6: %d, frequency: %.5lf\n",  
        counter6, (double)counter6 / sequence_length);  
62 printf("occurrences of 7: %d, frequency: %.5lf\n",  
        counter7, (double)counter7 / sequence_length);  
63 printf("occurrences of 8: %d, frequency: %.5lf\n",  
        counter8, (double)counter8 / sequence_length);  
64 printf("occurrences of 9: %d, frequency: %.5lf\n",  
        counter9, (double)counter8 / sequence_length);  
65 return 0;  
66 }
```

1. 根据以上代码产生可执行文件，并把产生的文件命名为 main.exe。运行 main.exe，记下输出并获得 0-9 各个数字出现的频数和频率。
2. 把上述运行和记录的步骤重复 4 次，从而一共得到 5 次实验结果。然后计算 0-9 各个数字出现的平均频率。
3. 从以上实验步骤的结果中，你得到什么结论？

1.2 实验报告写作要求

1. 步骤详细；
2. 表述简明；
3. 图文并茂；
4. 逻辑流畅。