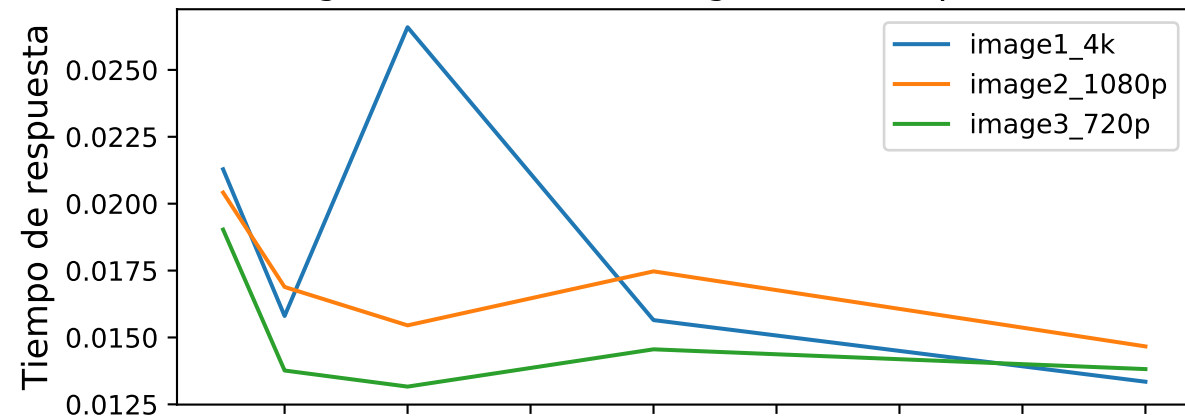


Hilos en OpenMP

Algoritmo: Nearest Neighbour interpolation



Algoritmo: Bilinear interpolation

