

Note - now we see that the responsibility of the downstream processor is growing,
presumably causing a slowdown. In problems with periodic boundary conditions this would not be an issue,
as there would be no 'most downstream' processor. Additionally, this problem can be mitigated by splitting the region, and having the shrinking upstream proc handle some of the work.
This would mean that all processors have a constant area of responsibility, but may cause some performance degradation in one processor as it is in effect doing two smaller simulations. Another potential improvement is to alternate upstream and downstream directions as time progresses:

TS1 1D Decomposition Node Data Dependancies Conventional O(2n) Messages TS2 Downstream O(n) Messages TS3 Alternating O(n-1) Messages