ERNESTO SOLARES

UNITY DEVELOPER

INFO



NAME

Ernesto Salvador Solares Guerrero



ADDRESS

López Cotilla 1790, Americana Guadalajara, Jalisco, México



PHONE

+52 477 137 1058



EMAIL

ernesto.solares.guerrero@gmail.com



Github/Portfolio/LinkedIn

SKILLS

PROFICIENT

- C#
- Unity 3D
- Github

FAMILIAR

- MERN STACK
- React
- Javascript
- 3D modelling / Design

LANGUAGE

English – Fluent (TOEFL PBT – 610) Spanish – Native

PROFILE

Self-Driven Unity Developer with over **5 years of experience** engaging in the entire video game development life cycle. Dedicated to contributing to the creation of world-class video games through collaboration with highly skilled and dynamic teams. Passionate about both coding and arts in video game development, with a keen interest in VR/AR technologies.

EXPERIENCE

AERIA CANADA – REMOTE (2016 - 2021 & 2022 - Current)

Unity Developer

(Google Play / IOS / Amazon App Store)

- Strategically planned, designed, and developed essential game mechanics from inception to deployment, employing maintainable and reusable code.
- Executed the implementation of user interfaces, social features, analytics, and cloud saving for the games.
- Integrated third-party frameworks/libraries and facilitated in-app purchases.
- Optimization techniques to enhance performance.
- Conducted troubleshooting and resolved any technical issues.
- Seamlessly integrated diverse assets such as textures, 3D models, audio, and animations.
- Successfully ported the games to various platforms, including UWP, iOS, Amazon, and Huawei

Tech-stack: Unity, C#, GitHub, Playfab, Facebook SDK, Ironsource SDK (ads), Admob

GAMAGA – REMOTE (January 2022 – June 2022) Lead Developer

- Guide the development team through the complete lifecycle of applications, including design, coding, testing, and debugging.
- Manage the schedule of the development staff and foster effective communication among team members and other IT functional areas.

Tech-stack: Unity, C#, GitHub, Firebase

EDUCATION

2023 T SOLID and Clean Code for Videogames with Unity
Udemy - UC-ca861292-cd54-4361-8d1a-245816717f38

2020 Front-End Web Development with React
Coursera - Credential ID B2WDAE8HNFK2

2020 Front-End Web UI Frameworks and Tools: Bootstrap
Coursera - Credential ID CQFCCHLWEAL2

2019 Coding Boot Camp - Full Stack Development
Tecnológico de Monterrey / Online / Mexico

2007-12 B.A. Animation and Digital Arts
Tecnológico de Monterrey / Leon / Mexico

^{2006- \pm} B.S. Computational Technologies (Unfinished)

Tecnológico de Monterrey / Leon / Mexico