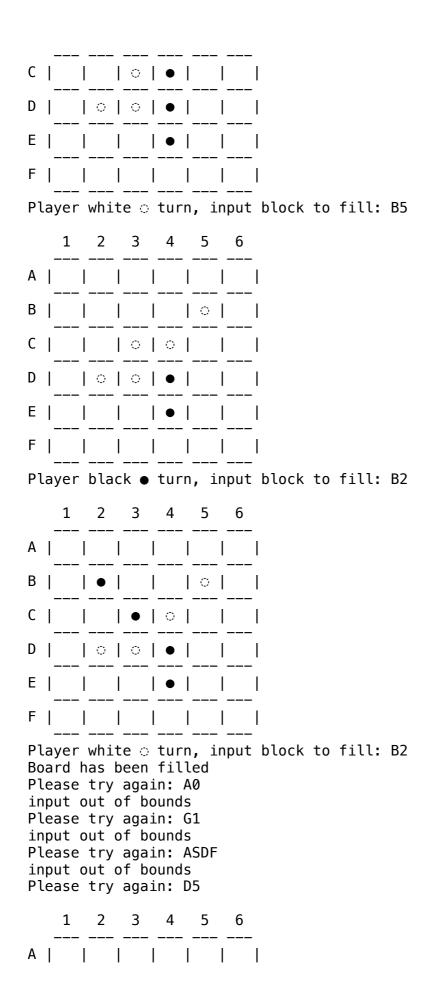
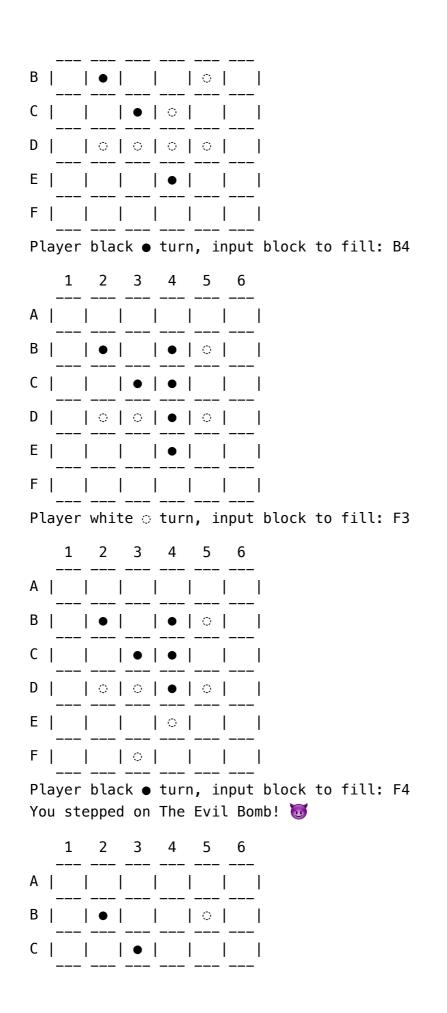
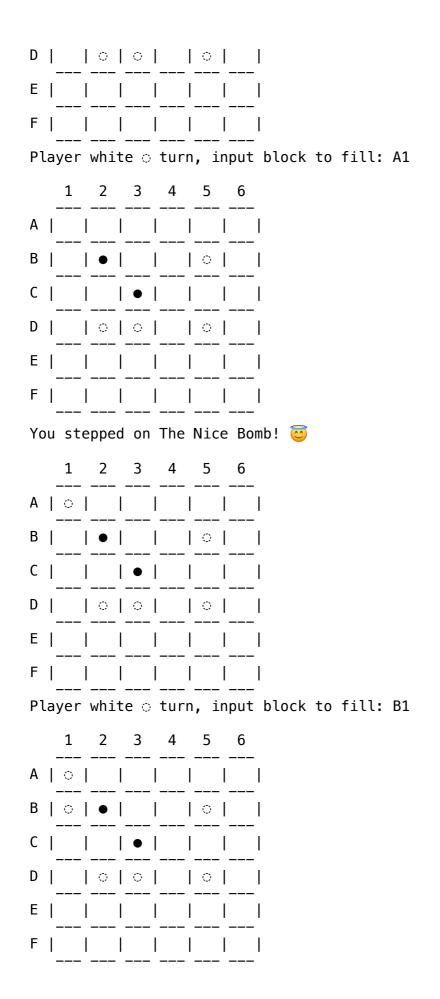
```
(base) Kevins-MacBook-Air:othellobomb kevinistimur$ make othellobomb
g++ -pedantic-errors -std=c++11 -c bomb1.cpp
q++ -pedantic-errors -std=c++11 -c bomb2.cpp
q++ -pedantic-errors -std=c++11 -c main.cpp
g++ -pedantic-errors -std=c++11 bomb1.o bomb2.o main.o -o
othellobomb
(base) Kevins-MacBook-Air:othellobomb kevinistimur$ ./othellobomb
***********
       WELCOME TO OTHELLO BOMB
            LET'S PLAY!
***********
Input board size between 6 to 10 (N x N): 6
Input how many bombs do you want: 3
Player 1 name (white): Kevin
Player 2 name (black): Davinne
   1 2 3 4 5 6
A | | | | |
B | | | | |
C | | | • | |
D | | ● | ○ | |
E | | | | | |
F | | | | | |
Player white o turn, input block to fill: D2
   1 2 3 4 5
A | | | | | |
B | | | | |
C | | | • | |
D | | | | | | |
E | | | | | |
F | | | | |
Player black ● turn, input block to fill: E4
   1 2 3 4 5 6
A | | | | | |
B | | | | | |
```

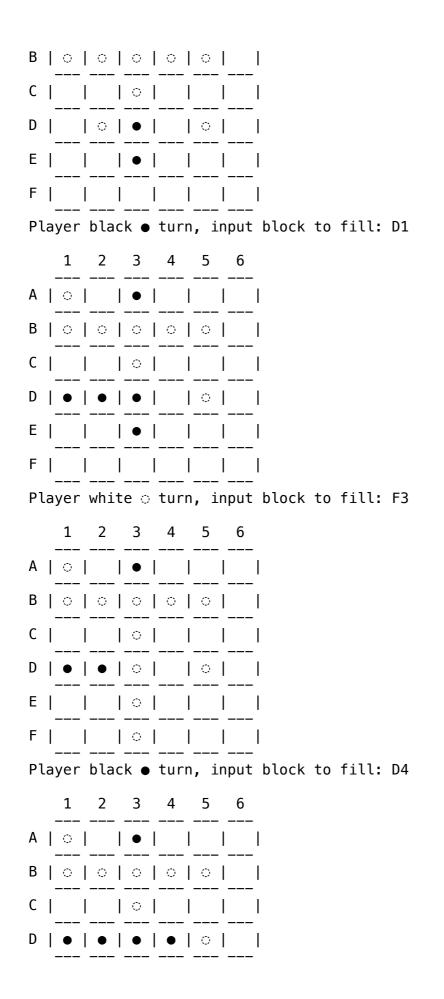






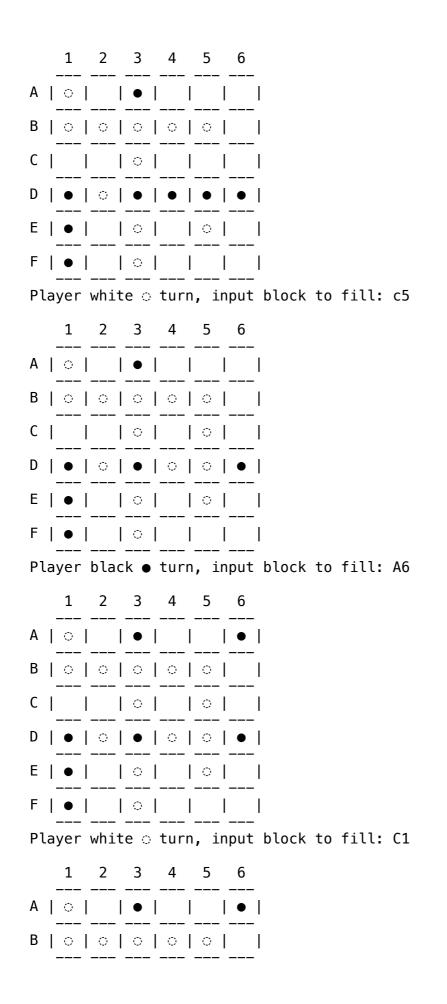
		1	2	3	4		5	6				
Α					 				l			
В			•		 		<u> </u>		l			
С				•					l			
D			 	•			<u> </u>		l			
Ε				•					l			
F					 				l			
Р٦	.a	 yer	 whi	 te (> tu:	rn,	 , i	nput	block	to	fill:	В3
		1	2	3	4		5	6				
Α									l			
В	I		 	0			0		l			
С				•					l			
D			 o	•			0		l			
Ε	I			•					l			
F					 				l			
Р٦	.a	 yer	bla	ck •	 • tu:	 rn,	 , i	 nput	block	to	fill:	А3
		1	2	3	4		5	6				
Α				•					l			
В			 o	•	 		<u> </u>		l			
С				•	 				l			
D			 	•	 		<u>்</u>		l			
Ε				•	 				l			
F			 			 			I			
Player white o turn, input block to fill: B4												
		1	2	3	4		5	6				
Α	I			•					l			

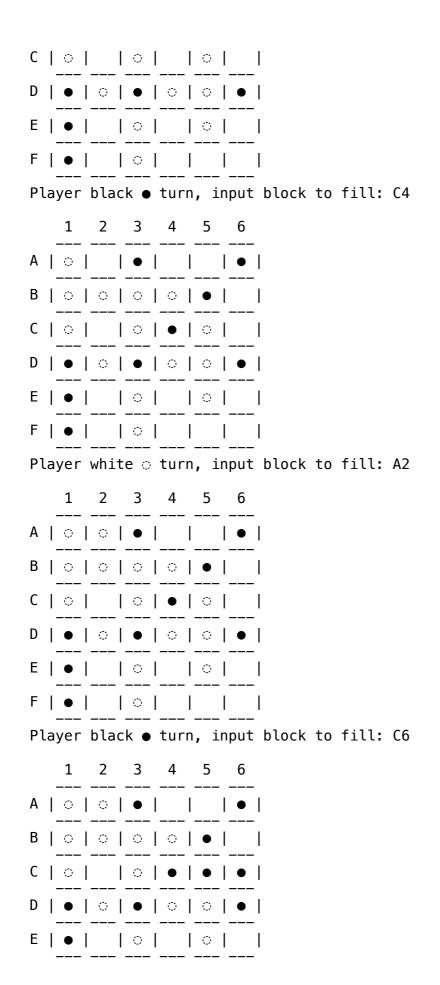
Player black ● turn, input block to fill: E3



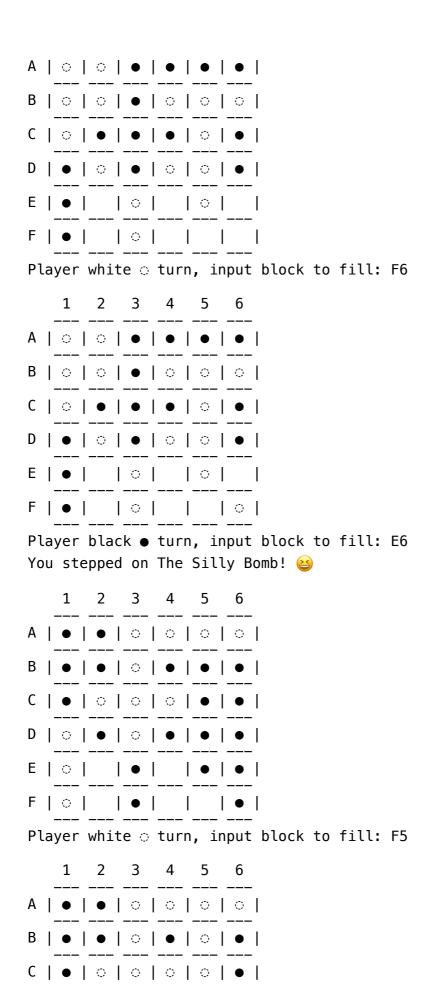
```
E | | | | | |
F| | | | | | |
Player white o turn, input block to fill: E5
   1 2 3 4 5 6
A | ○ | ● | | | |
B | 0 | 0 | 0 | 0 | 0 | |
C | | | | | |
D | ● | ● | ○ | ○ |
E | | | | | | | |
F | | | | | |
Player black ● turn, input block to fill: D6
   1 2 3 4 5 6
A | ○ | ● | | | |
B | 0 | 0 | 0 | 0 | 0 | |
C | | | | | |
\mathsf{D} \mid \bullet \mid \bullet \mid \bullet \mid \bullet \mid \bullet \mid \bullet \mid
E | | | | | | |
F| | | | | |
Player white o turn, input block to fill: e1
   1 2 3 4 5 6
A | ○ | ● | | | |
B | 0 | 0 | 0 | 0 | 0 | |
C | | | | | |
D | ● | ○ | ● | ● | ● |
E | 0 | | 0 | | 0 | |
F| | | | | |
```

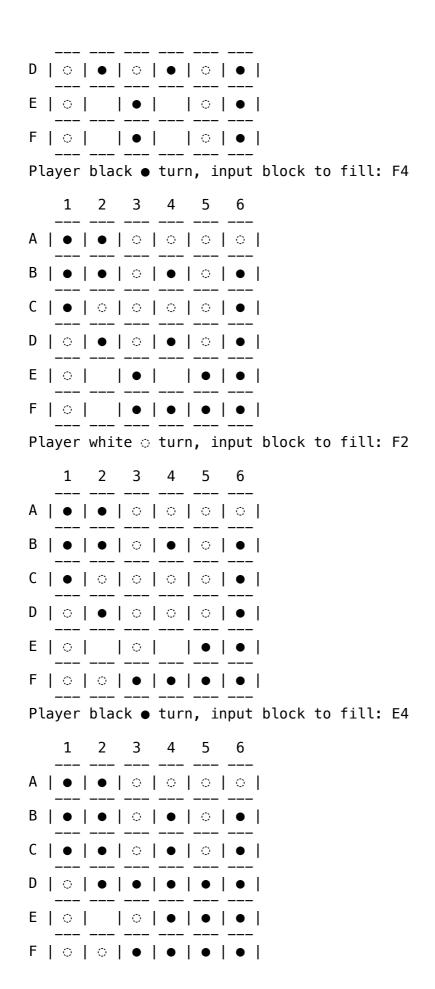
Player black ● turn, input block to fill: f1





F	1	•			١	0	l	l	l				
Player white o turn, input block to fill: A5													
		1		2		3	4	5	6				
Α	1	0		<u> </u>		•	 	 	•				
В	1	<u> </u>		<u> </u>	1	<u> </u>	o 	<u> </u>	l	l			
С	1	<u> </u>	1			<u> </u>	•	<u></u>	•	l			
D		•	۱	<u></u>		•		<u> </u>	•	l			
Ε	1	•				0		0		l			
F		•				<u> </u>		 		l			
Player black ● turn, input block to fill: A4													
		1		2		3	4	5	6				
Α		0		0		•	•	•	•	I			
В		0		<u>்</u>		0	•	- - -		l			
С		0				0	•	 o	•	l			
D		•				•	0	 	•	l			
Ε		•				0		 o		l			
F		•			 	0		 		l			
ΡΊ	La	 yer	- ,	 whi	t	e o	turr	 n, i	nput	block	to	fill:	В6
		1		2		3	4	5	6				
Α		0		୍		•	•	- 	•	l			
В		୍		<u>்</u>		<u> </u>	 o	 	0	l			
С		0				0	•	 o	•	l			
D		•		<u>்</u>		•	 o	 o	•	l			
Ε		•	- 		 	0		 		l			
F	 	•	- 		 	о О	 	 	 	l			
Player black ● turn, input block to fill: C2													
		1		2		3	4	5	6				





___ ___

Player white o turn, input block to fill: E2

		1	2		3		4		5		6	
Α		•	•	I	0		0		0		0	-
В		•	•	I	0		•		0		•	1
С		•	•	I	0		0		0		•	-
D		0	•	I	0		•		•		•	-
Ε		0	0	I	0		•		•		•	-
F	1	0	<u></u> -		•	 	•	 	•		•	-

White Player Score: 16 Black Player Score: 20 Black ● Player Wins

(base) Kevins-MacBook-Air:othellobomb kevinistimur\$ cat

leaderboard.txt

PERSONAL RECORD OF THE WINNING PLAYERS

IN OTHELLO BOMB HISTORY

Davinne 55% of board filled