

DEINYEFA EPORWEI

GAMES AND VR DEVELOPER

CONTACT

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www.deinyefa.com

Ottawa, Ontario

EDUCATION

Carleton University

BSc Earth Sciences, 2017

Udacity

Virtual Reality, 2017

SKILLS

Unity3D

C#

Git

JavaScript

Android Studio

Xcode

ABOUT ME

My passion lies within the amazing technology of virtual reality, and its ability to transform the world for the better. I have spent the past year building applications and games on various VR platforms.

I learn by developing and contributing to open source VR and cross-platform games.

PROJECTS

Scream

May 2017

Lead Developer

- A haunted house game developed for the HTC Vive
- The detailed article on the development process on medium.com/@df.eporwei

The Rube Goldberg

April 2017

Lead Developer

- An immersive Rube Goldberg-type challenge built for the HTC Vive.
- Designed, developed and iterated over during the development process