

# DEINYEFA EPORWEI

GAMES AND VR DEVELOPER

## CONTACT

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Ottawa, Ontario

## EDUCATION

**Carleton University**

BSc Earth Sciences, 2017

**Udacity**

Virtual Reality, 2017

## SKILLS

Unity3D

C#

Git

JavaScript

Android Studio

Xcode

## ABOUT ME

My passion lies within the amazing technology of virtual reality, and its ability to transform the world for the better. I have spent the past year building applications and games on various VR platforms.

I learn by developing and contributing to open source VR and cross-platform games.

## FEATURED PROJECTS

**Scream**

May 2017

Lead Developer

- A horror game developed for the HTC Vive
- The detailed article on the development process on [medium.com/@df.eporwei](https://medium.com/@df.eporwei)

**The Rube Goldberg**

April 2017

Lead Developer

- An immersive Rube Goldberg-type challenge built for the HTC Vive.
- Designed, developed and iterated over during the development process

**Lolipops**

October 2016

Lead Developer

- A Candy Crush-type game which tests players to see how many matches they can make in one minute
- A mobile game available on both Play Store and App Store