

block161(s(0), g(proposals), l(13), l(11), l(10), callvalue)=>
nop(JUMPDEST)
s(1) = callvalue | nop(CALLVALUE)
s(2) = s(1) | nop(DUP1)
call(jump161(s(2),s(1),s(0),g(proposals), l(13), l(11), l(10), callvalue))
| nop(ISZERO) | nop(PUSH2) | nop(JUMPI)

jump161(s(2), s(1), s(0), g(proposals), l(13), l(11), l(10), callvalue)=>
neq(s(2), 0)
call(block169(s(1), s(0)))

block169(s(1), s(0))=>
s(2) = 0 | nop(PUSH1)
s(3) = s(2) | nop(DUP1)
nop(REVERT)

jump161(s(2), s(1), s(0), g(proposals), l(13), l(11), l(10), callvalue)=>
eq(s(2), 0)
call(block173(s(1), s(0),g(proposals), l(13), l(11), l(10)))

block173(s(1), s(0), g(proposals), l(13), l(11), l(10))=>
nop(JUMPDEST)
nop(POP)
s(1) = 182 | nop(PUSH2)
s(2) = 255 | nop(PUSH2)
call(block255(s(1),s(0),g(proposals), l(13), l(11), l(10)))
| nop(JUMP)

block255(s(1), s(0), g(proposals), l(13), l(11), l(10))=>
nop(JUMPDEST)
s(2) = 0 | nop(PUSH1)
s(3) = s(2) | nop(DUP1)
s(4) = 0 | nop(PUSH1)
s(5) = s(4) | nop(DUP1)
s(6) = s(3) | s(3) = s(5) | s(5) = s(6) | nop(SWAP2)
nop(POP)
s(5) = 0 | nop(PUSH1)
s(6) = s(4) | s(4) = s(5) | s(5) = s(6) | nop(SWAP1)
nop(POP)
call(block268(s(4),s(3),s(2),s(1),s(0),g(proposals), l(13), l(11), l(10)))