Lanes 1-2

```
1-3 snake swims
12 x 50
       1-4 25 fingertip drag, 25 almost catchup
       5-8 kick, build
       9-12 swim
4 x 100 swim, descend
2 x 25 fast
4 x 25 easy
1 x 200 cool down
                                                                                         1350
                                         Lanes 1-2
1-3 snake swims
12 x 50
       1-4 25 fingertip drag, 25 almost catchup
       5-8 kick, build
       9-12 swim
4 x 100 swim, descend
2 x 25 fast
4 x 25 easy
1 x 200 cool down
                                                                                         1350
                                         Lanes 3-4
1-3 snake swims
6 x 100
       1-4 25 fingertip drag, 25 almost catchup, 50 swim
       5-8 kick, build
       9-12 swim
8 x 25 - 12.5 fast, 12.5 easy
5 x 100 swim, descend (first 2 easy)
2 x 25 fast
4 x 25 easy
2 x 100 fast
4 x 25 easy
1 x 200 cool down
```

1950

Lanes 3-4

```
1-3 snake swims
6 x 100

1-4 25 fingertip drag, 25 almost catchup, 50 swim
5-8 kick, build
9-12 swim

8 x 25 - 12.5 fast, 12.5 easy

5 x 100 swim, descend (first 2 easy)
2 x 25 fast
4 x 25 easy
2 x 100 fast
```

1 x 200 cool down

4 x 25 easy

Lanes 3-4

1-3 snake swims
6 x 100

1-4 25 fingertip drag, 25 almost catchup, 50 swim
5-8 kick, build
9-12 swim

8 x 25 - 12.5 fast, 12.5 easy

5 x 100 swim, descend (first 2 easy)
2 x 25 fast
4 x 25 easy
2 x 100 fast
4 x 25 easy
1 x 200 cool down

X 200 0001 d01111

1950

Lanes 5-6

- 2-3 snake swims
- 2 x 200 50 kick, 50 drill, 50 build, 50 swim
- 4 x 50 build
- 6 x 100 swim, hold best average, :20 rest
- 4 x 50 smooth
- 1 x 200 same pace as 100's, :40 rest
- 1 x 300 same pace as 100's, :40 rest
- 1 x 500 close as possible to 100's pace, :40 rest
- 1 x 200 cool down

2600

Lanes 5-6

- 2-3 snake swims
- 2 x 200 50 kick, 50 drill, 50 build, 50 swim
- 4 x 50 build
- 6 x 100 swim, hold best average, :20 rest
- 4 x 50 smooth
- 1 x 200 same pace as 100's, :40 rest
- 1 x 300 same pace as 100's, :40 rest
- 1 x 500 close as possible to 100's pace, :40 rest
- 1 x 200 cool down