

# Linear Algebra Notes of Gilbert Strang Introduction to Linear Algebra book

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# Chapter 1

## Vector Spaces and Subspaces

### 1.1 Spaces of Vectors

### 1.2 The Nullspace of A: Solving $Ax = 0$ and $Rx = 0$

### 1.3 The Complete Solution to $Ax = b$

The "easy" solution  $x_p$  is when we take the free variables equal to 0, where the  $x_{pi}$  component is 0 if it's at free column or equal to the  $b_i$  component if it's at a pivot column.  $x_p$  accounts for the particular solution to  $Ax = b$  and the nullspace  $x_n$  accounts for the general solution to  $Ax = 0$ . The complete solution is  $x = x_p + x_n$ .

## Chapter 2

# Orthogonality

## 2.1 Orthogonality of Vectors and Subspaces

## 2.2 Projections onto Lines and Subspaces

We have that for a  $\vec{b}$  outside of  $C(A)$ , its projection onto  $C(A)$  is the closest vector to  $\vec{b}$  in  $C(A)$ . The closest vector is denoted as  $\vec{p} = A\hat{x}$ . Such vector is related to  $\vec{b}$  with vectors in the  $N(A^T)$  subspace. We have that  $\exists e \in N(A^T)$  such  $e = \vec{b} - \vec{p}$ .

### 2.2.1 Exercises

**Exercise 1.** Not completely sure what the extra symmetry condition  $P^T = P$  for orthogonal projection means. We have that  $P = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$

$$\text{a) } P^2 = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} \text{row}_1 \cdot \text{col}_1 & \text{row}_1 \cdot \text{col}_2 \\ \text{row}_2 \cdot \text{col}_1 & \text{row}_2 \cdot \text{col}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$$

$$(I - P)^2 = \left( \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} \right)^2 = \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix}^2 = \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix}$$

b) A vector  $v \in C(P)$  is  $v = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  and a  $w \in C(I - P)$  is  $w = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ . Then,  $v \cdot w = 1$  which shows that  $v$  and  $w$  are not orthogonal  $\therefore$  the spaces are not orthogonal.

$$\text{c) } v^T P^T (I - P^T) w = v^T (P^T - P^T P) w = v^T (0) w = 0$$

**Exercise 2.** We have that  $\hat{x} = \frac{a^T b}{a^T a}$ . Then,  $a^T b = 5$  and  $a^T a = 3$ . Then,  $\hat{x} = \frac{5}{3}$ . The projection is then  $p = \hat{x}a = \frac{5}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ .

## 2.3 Least Squares Approximations

When solving the impossible solution  $A\vec{x} = \vec{b}$ , one possible trick to make the equation is by projecting  $\vec{b}$  into the  $C(A)$  subspace. This projection matrix  $P = A(A^T A)^{-1} A^T$  reduces the  $\vec{e} \in N(A^T)$  to zero of  $\vec{b} = \vec{p} + \vec{e}$ , where  $\vec{p} = A\hat{x}$ . Now, we are solving  $A\hat{x} = \vec{p}$  which is possible. The solution is  $\hat{x} = (A^T A)^{-1} A^T \vec{b}$ .

The squared error for any  $\vec{x} \in \mathbb{R}^n$  is  $\|\vec{b} - A\vec{x}\|^2 = \|\vec{p} - A\vec{x}\|^2 + \|\vec{e}\|^2$ . The minimum of this error is when  $\vec{x} = \hat{x} = (A^T A)^{-1} A^T \vec{b}$ . The meaning of this equation is that it clearly identifies that the error of  $\|\vec{b} - A\vec{x}\|^2$  is clearly minimized when  $\vec{p} = A\vec{x}$  and this is satisfied when  $\vec{x} = \hat{x} = (A^T A)^{-1} A^T \vec{b}$ . Substituting for  $p$  we have that  $\|\vec{b} - \vec{p}\|^2 = \|\vec{e}\|^2$ .

One consideration is that the error we refer to the vector that separates  $\vec{b}$  and  $\vec{p}$  so called  $\vec{e} = \vec{b} - \vec{p}$ , is slightly different that the error  $E$  that we refer to the squared error  $E = \|\vec{b} - A\vec{x}\|^2$ . The error  $E$  is only equal to  $\|\vec{e}\|^2$  when  $\vec{x} = \hat{x}$ .

This method is used when we have too many points to fit a line, in which case the model matrix  $A$  with  $m$  rows and  $n$  columns is tall and thin ( $m > n$ ). Then, for a desired  $\vec{b} \in \mathbb{R}^m$  it might be outside of  $C(A)$

### 2.3.1 Exercises

**Exercise 3.**  $\hat{x} = (A^T A)^{-1} A^T \vec{b}$ . We are given that  $\vec{t} = (0, 1, 3, 4)$ , so  $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix}$  and  $b = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}$ ,

I will find  $A^T A$ , then  $(A^T A)^{-1}$  and finally  $A^T \vec{b}$ .

$$A^T A = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} 4 & 8 \\ 8 & 26 \end{bmatrix} \quad (2.1)$$

$$(A^T A)^{-1} = \frac{1}{4 \cdot 26 - 8 \cdot 8} \begin{bmatrix} 26 & -8 \\ -8 & 4 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 13 & -4 \\ -4 & 2 \end{bmatrix} \quad (2.2)$$

$$A^T \vec{b} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 3 & 4 \end{bmatrix} \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \end{bmatrix} \quad (2.3)$$

Then,  $\hat{x} = (A^T A)^{-1} A^T \vec{b} = \frac{1}{4} \begin{bmatrix} 13 & -4 \\ -4 & 2 \end{bmatrix} \begin{bmatrix} 36 \\ 112 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 13 \cdot 36 - 4 \cdot 112 \\ -4 \cdot 36 + 2 \cdot 112 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 0 \\ 8 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$  For

$$\vec{p} = A\hat{x} = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 6 \\ 8 \end{bmatrix} \text{ and } \vec{e} = \vec{b} - \vec{p} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 6 \\ 8 \end{bmatrix} = \begin{bmatrix} 0 \\ 6 \\ 2 \\ 12 \end{bmatrix}.$$

holaa buenos dias mucho gusto